

<static functions>

- + create around view(pos: nd, id: int, g: nd): nd
- + create distances(pos: nd, ground: nd): nd
- + direction obs(direction: int): nd
- + compass obs(pos: nd, obj: nd): nd
- + hunger_obs(inter_apple_steps: int, size: tuple): nd |
- + make obs(p id: int, pos: nd, tail pos: nd,

direction: int, ground: nd, food: nd,

iter_apple_counter: int): nd, nd