

# Hubs and Authorities

## Social Networks Analysis and Graph Algorithms

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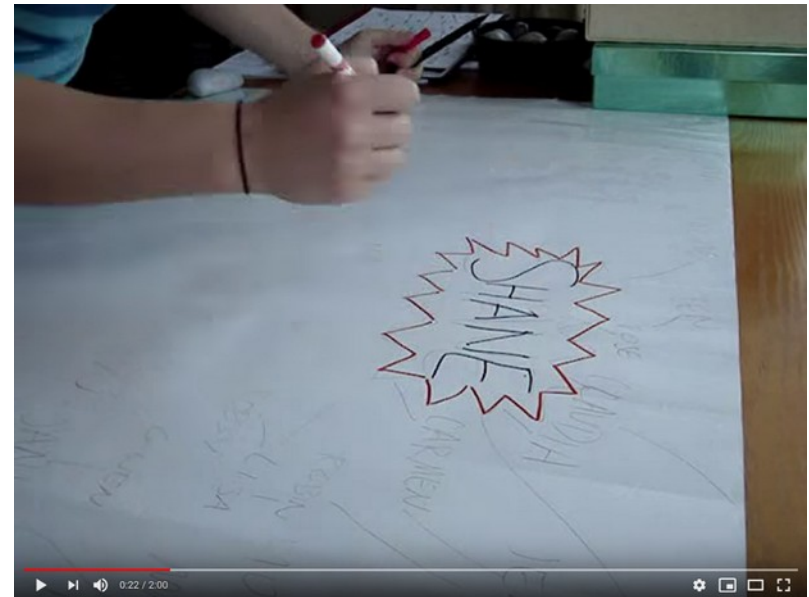
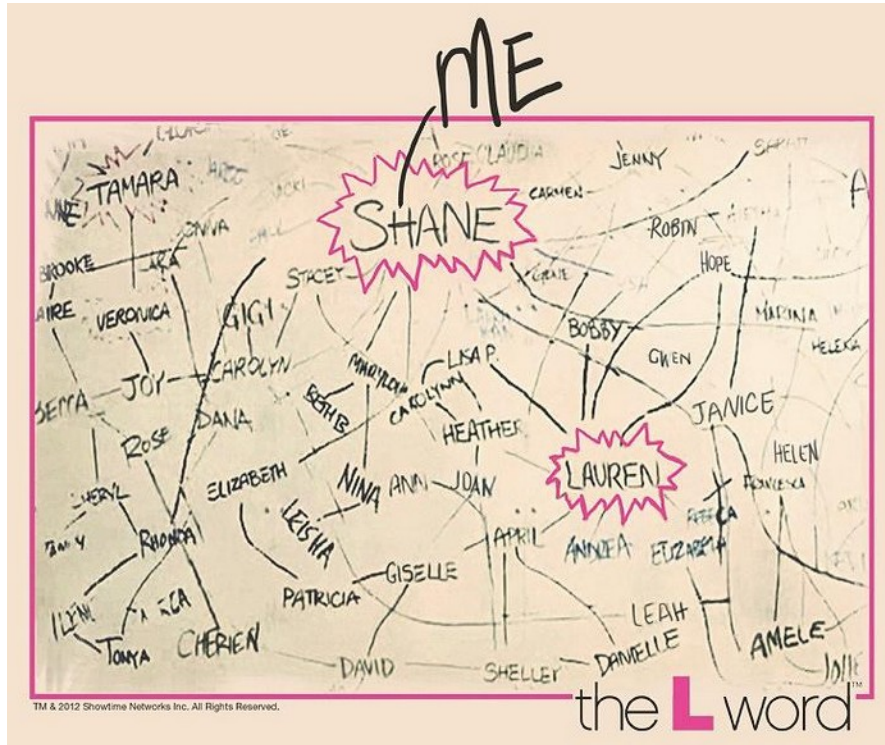
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*Barcelona*

# Sources

- D. Easley and J. Kleinberg (2010): Networks, Crowds, and Markets – Chapter 14
- Fei Li's lecture on PageRank (2011)
- Evimaria Terzi's lecture on link analysis (2013)
- URLs in the footer of specific slides

# Link-based ranking

# A *central* question in networks is determining who is more *central*



<https://youtu.be/wQ3TX65MnjM?t=22>

*"We are all connected through love, loneliness, or one tiny lamentable lapse of judgment"*

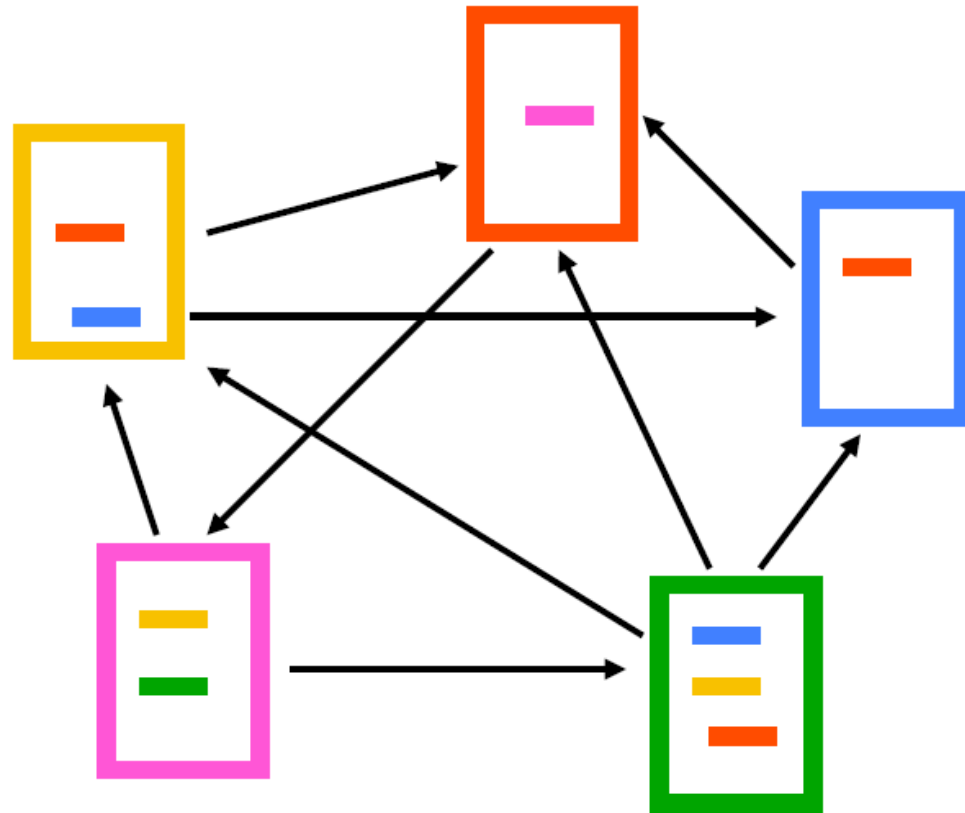
# Motivation: rank search results

- Demand
  - Information needs are unclear and evolving
- Supply
  - From scarcity to abundance: “filter failure”

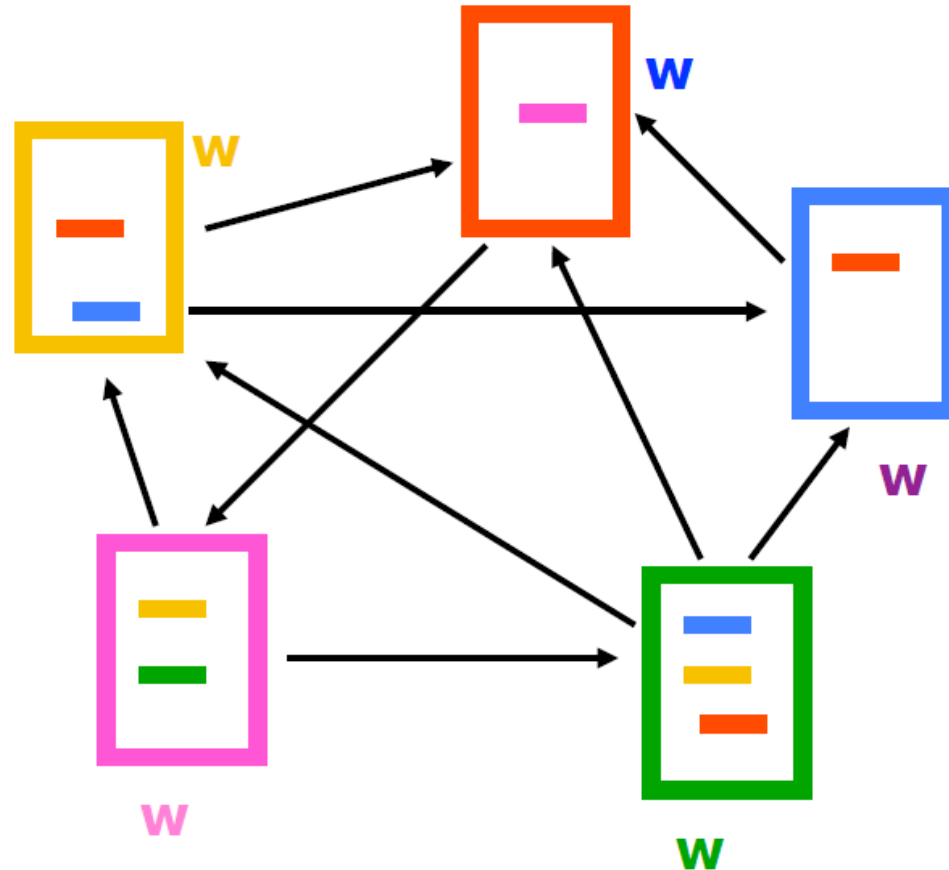
# Purpose of Link-Based Ranking

- **Static (query-independent)** ranking
- **Dynamic (query-dependent)** ranking
- Applications:
  - Search in social networks
  - Search on the web

# Given a set of connected objects



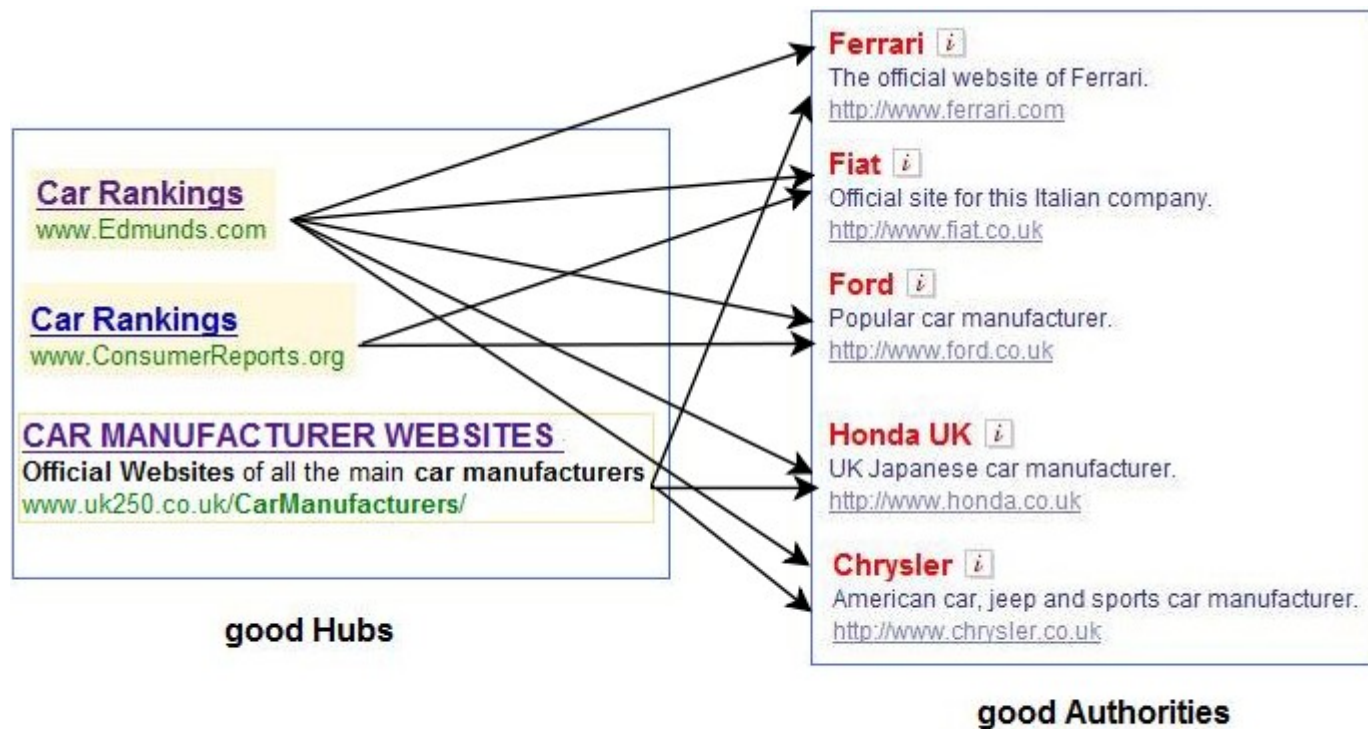
# Assign some weights





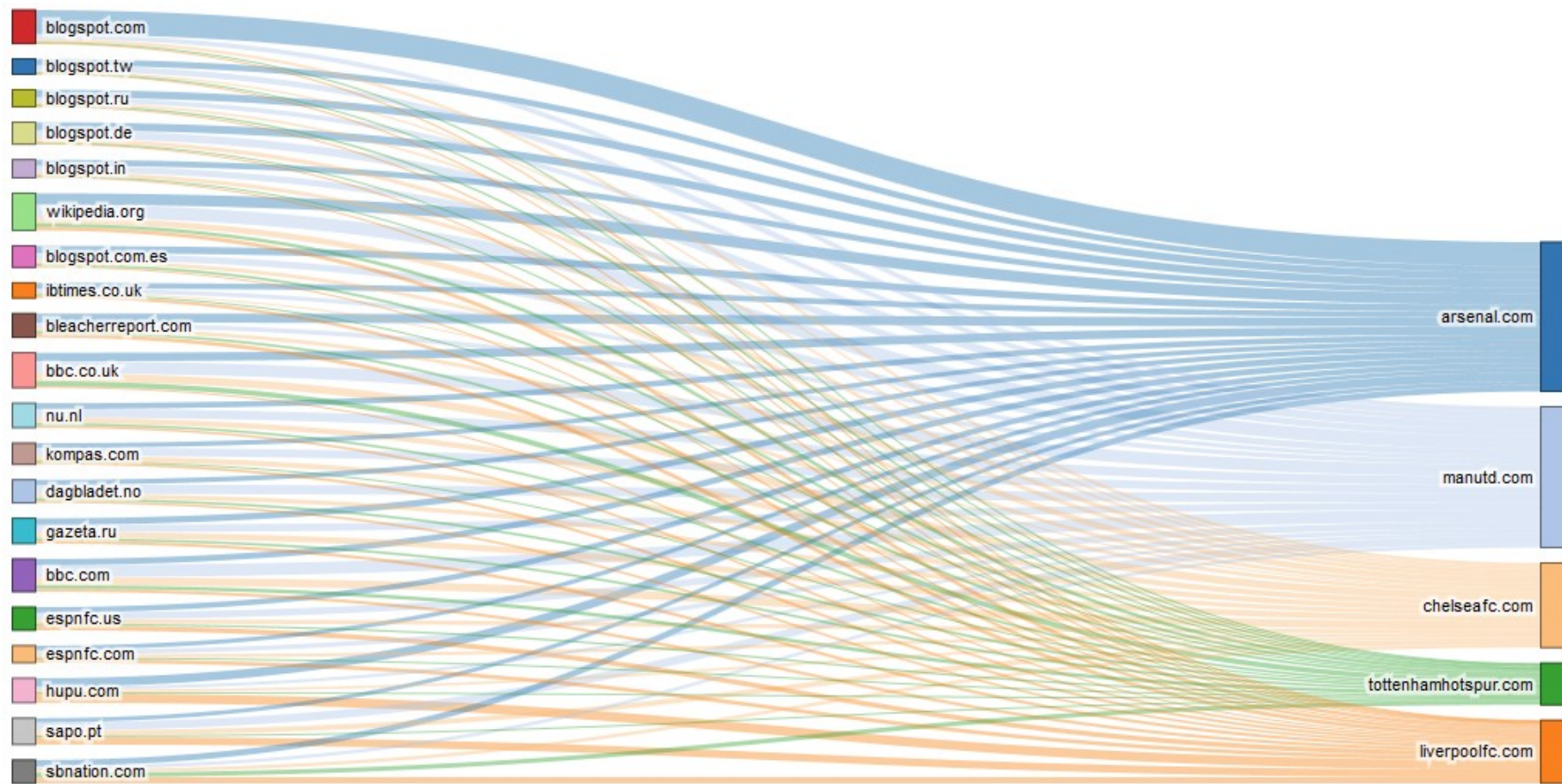
# Hubs and authorities

# Example 1: “top automobile makers”



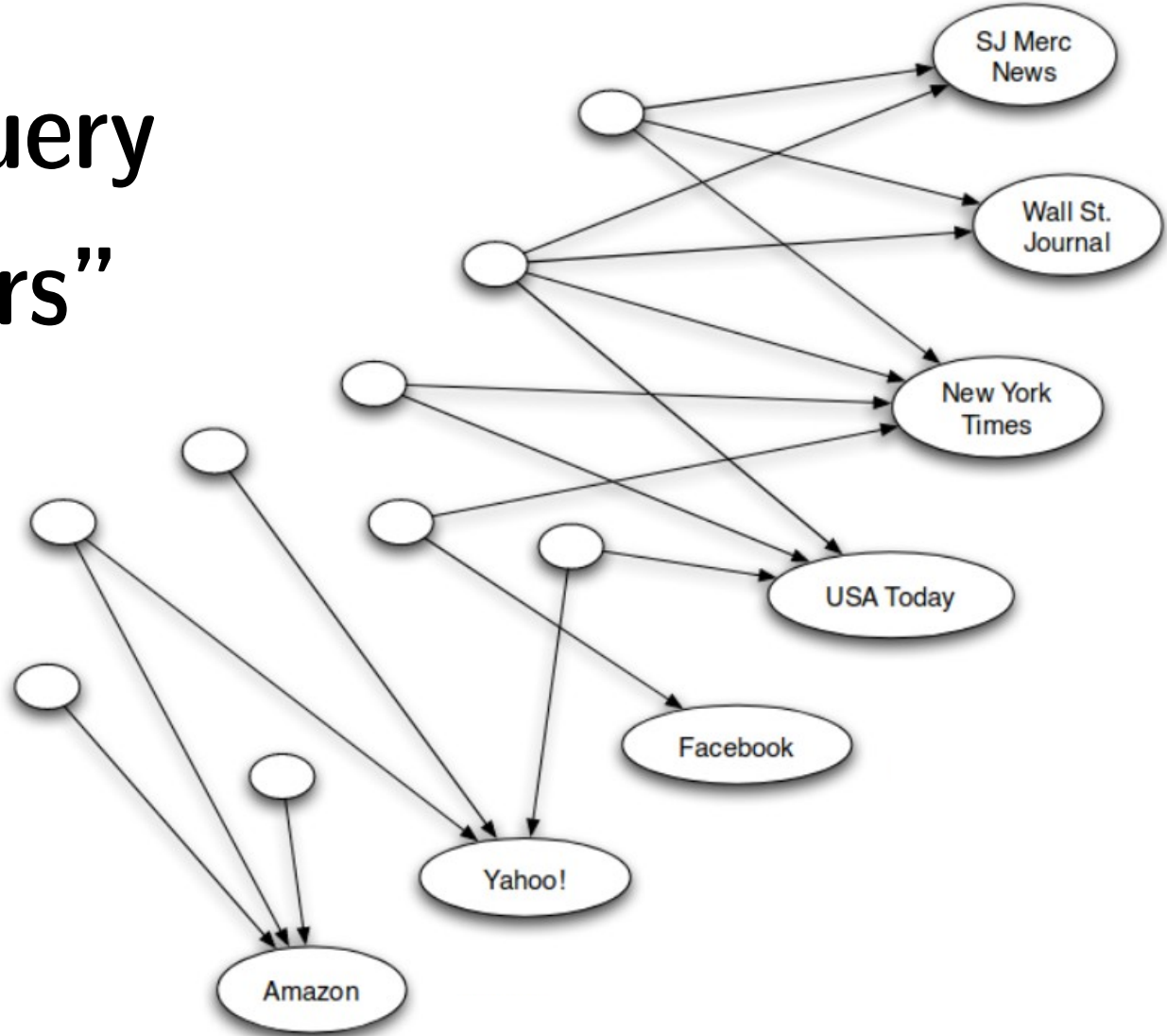
Query: **Top automobile makers**

# Example 2: UK football teams on the web

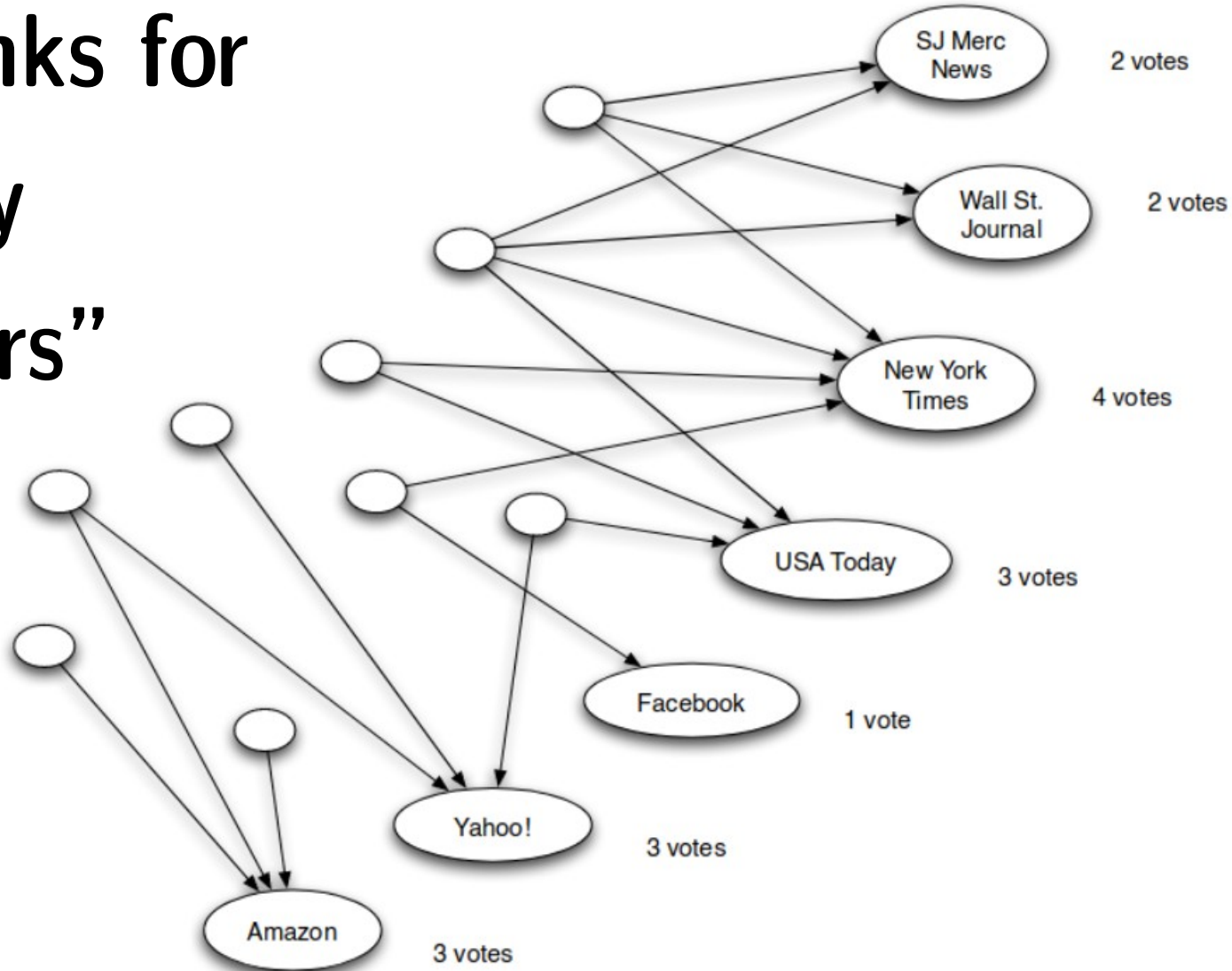


# Example: query “newspapers”

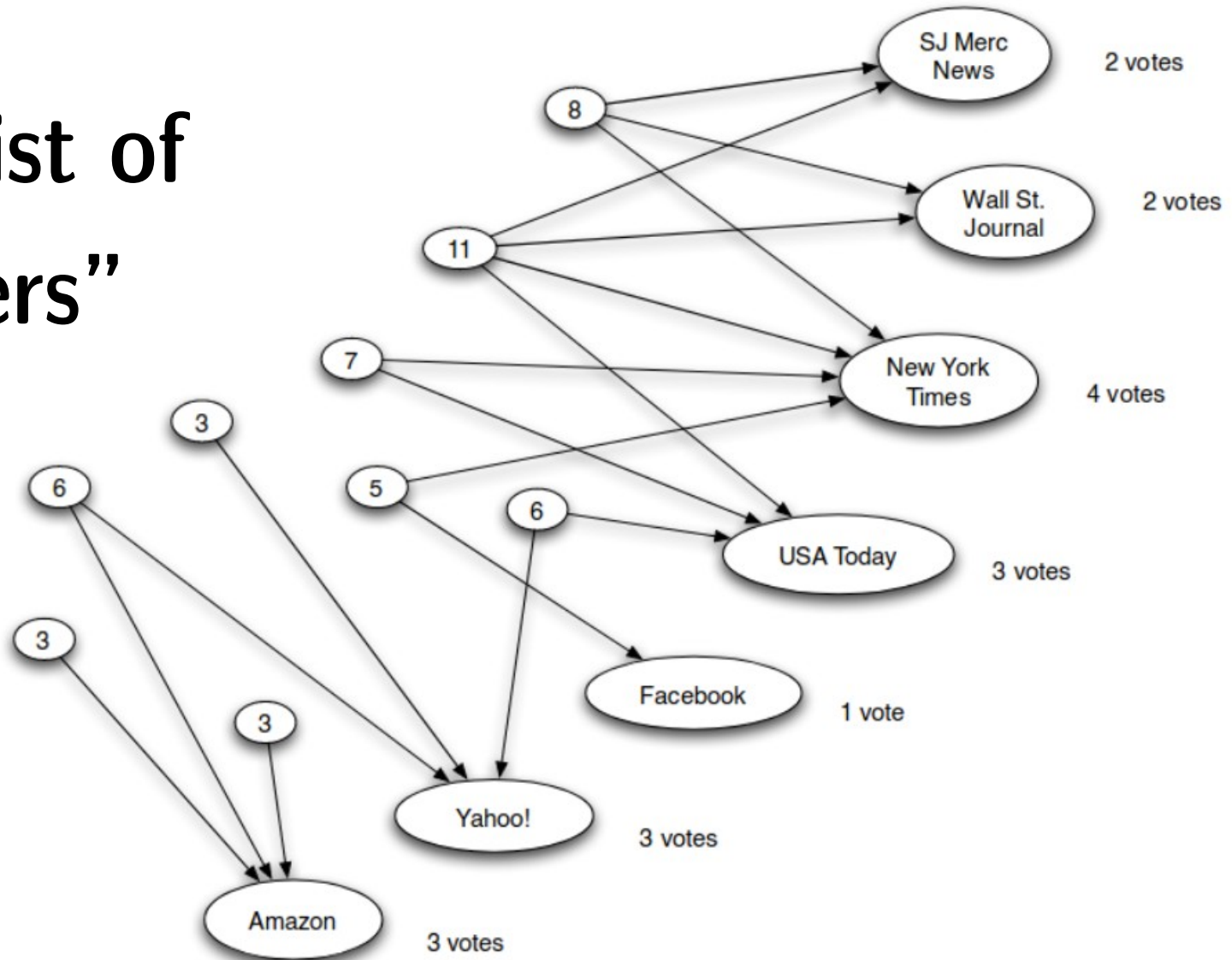
How would you rank  
these pages?



# Counting in-links for the query “newspapers”

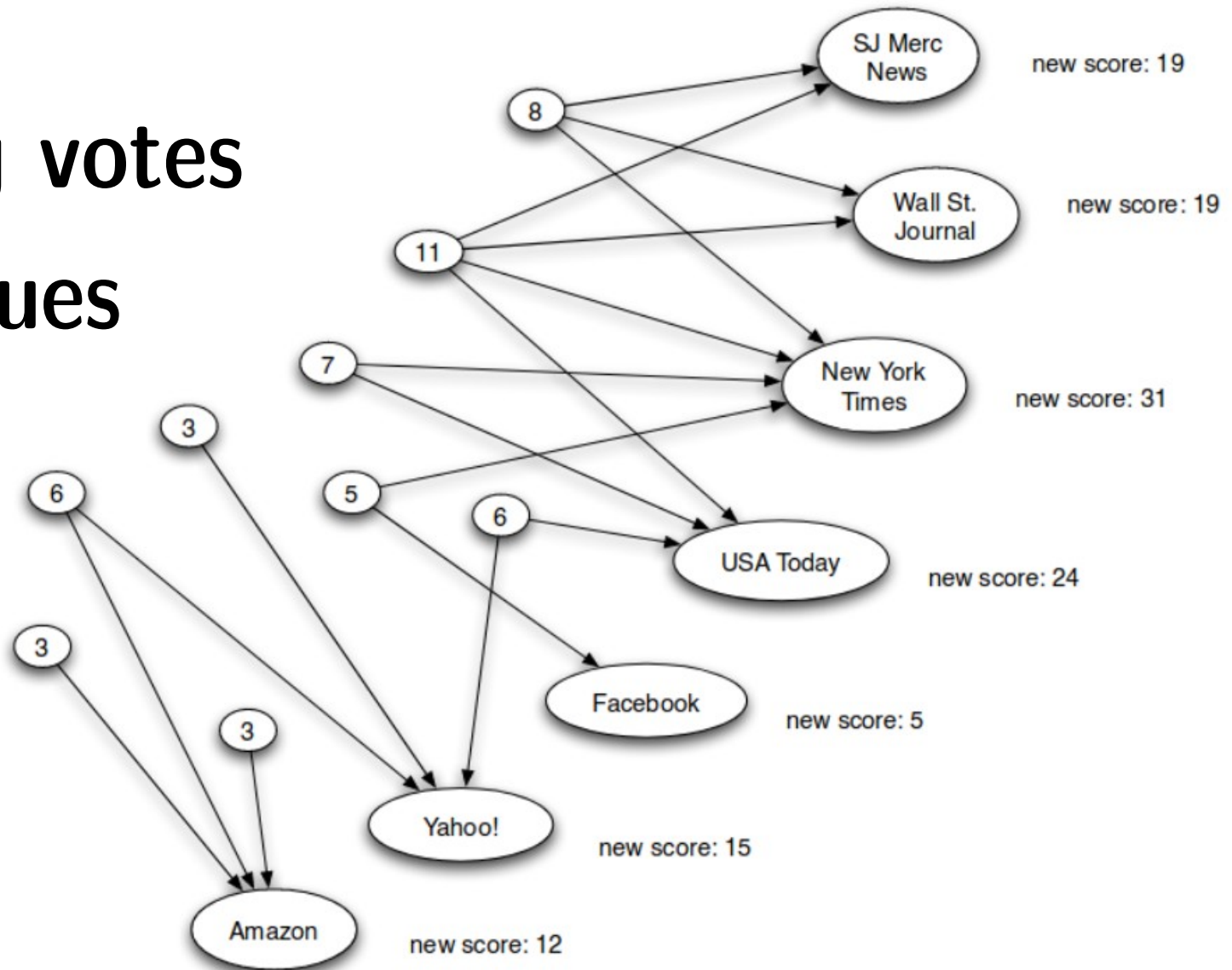


# Value of a list of “newspapers”

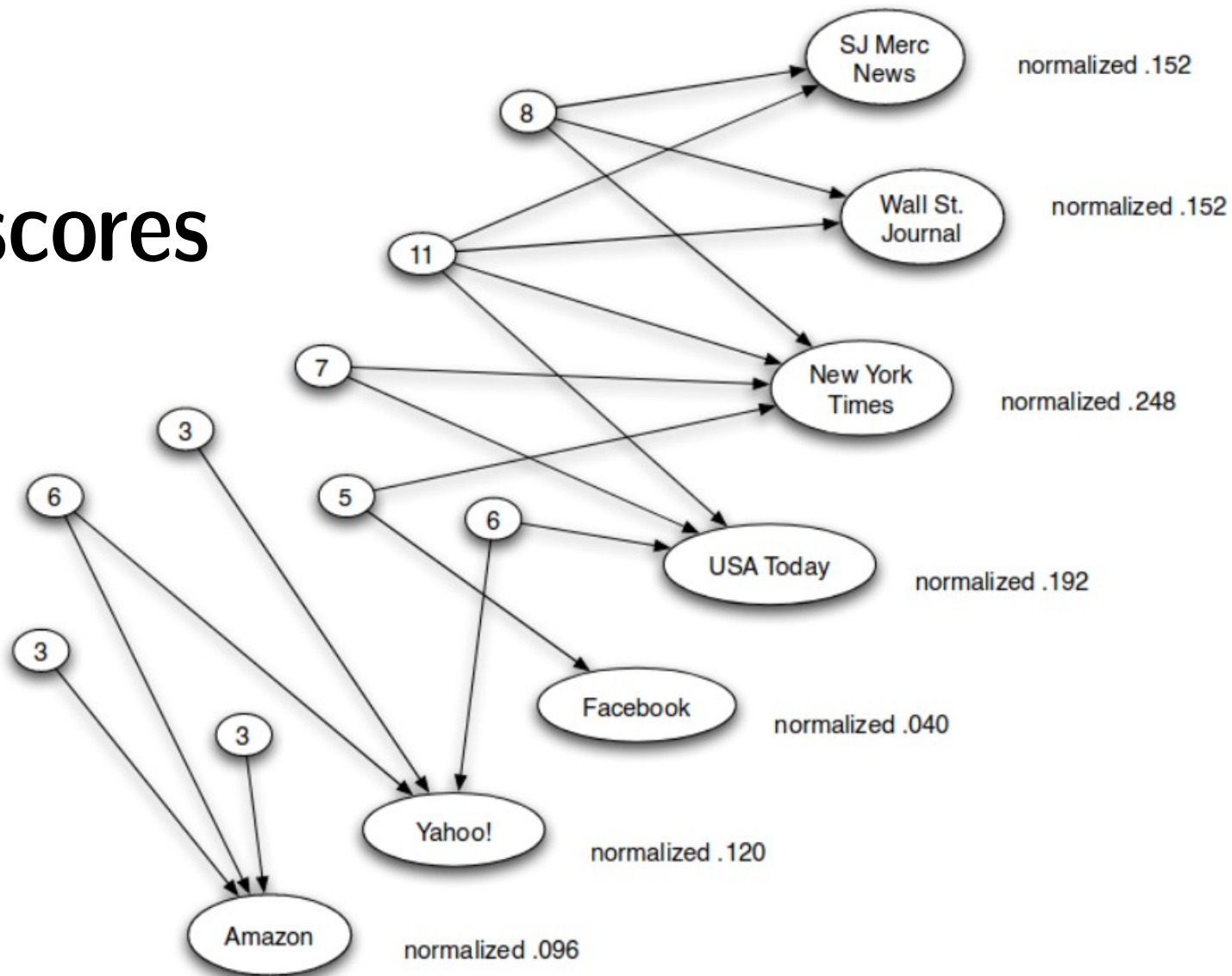




# Re-weighting votes by list values



# Normalizing scores



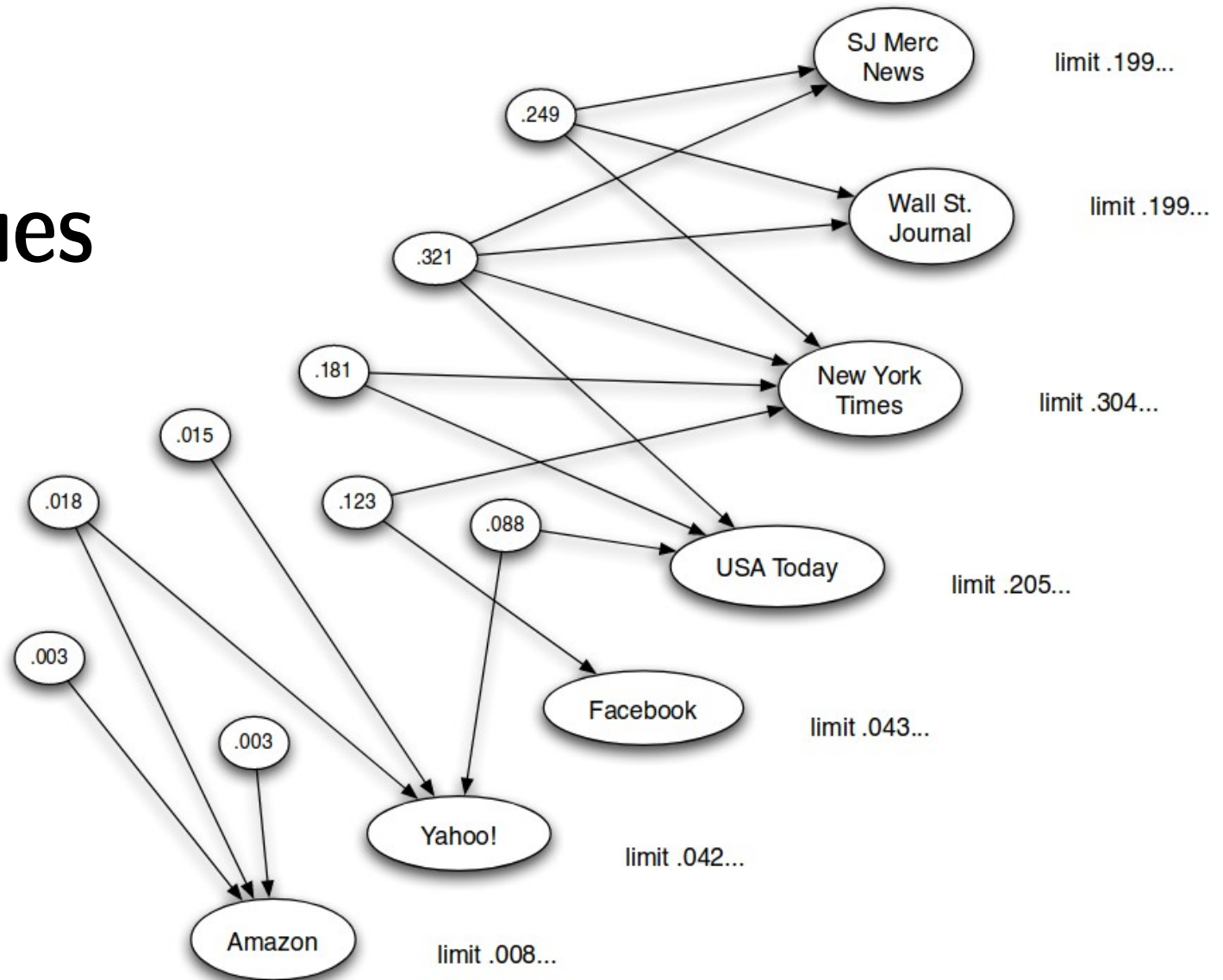


# The idea behind Hubs and Authorities

## [Kleinberg 1999]

- Highly-recommended items appear in high-value lists
- High-value lists contain highly-recommended items
- **Repeated improvement**
  - Re-calculate scores several times

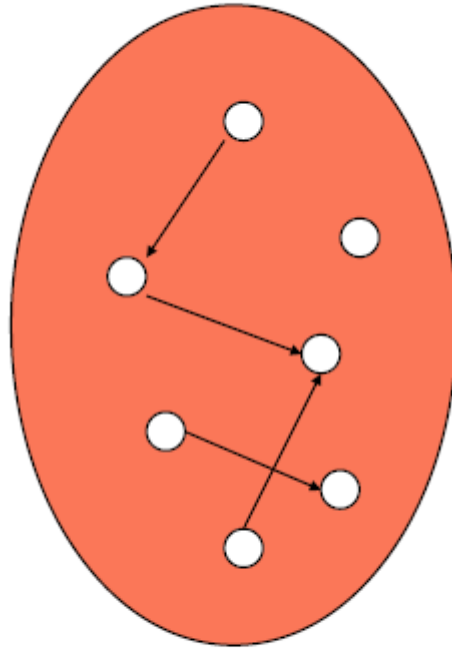
# Limit values



# This algorithm is called “HITS”

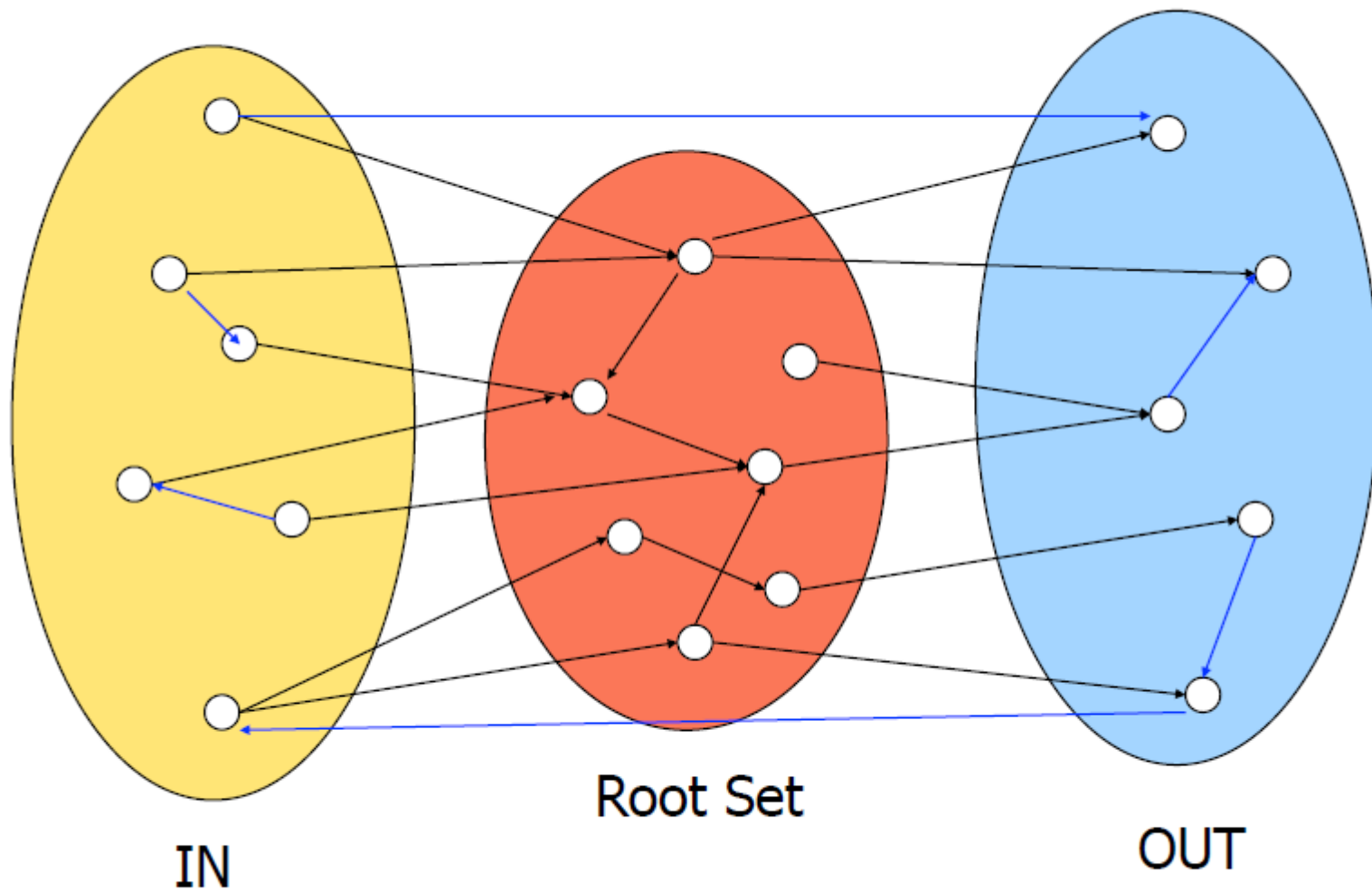
- *Jon M. Kleinberg. 1999. Authoritative sources in a hyperlinked environment. J. ACM 46, 5 (September 1999), 604-632. [[DOI](#)]*
- Query-dependent algorithm
  - Get pages matching the query
  - Expand to 1-hop neighborhood
  - Find pages with good out-links (“hubs”)
  - Find pages with good in-links (“authorities”)

# Root set = matches the query

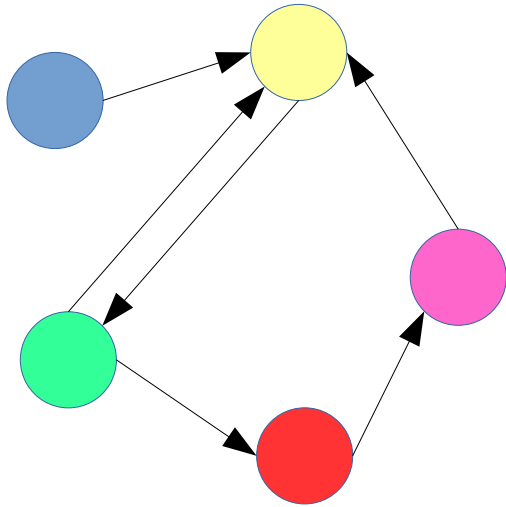


Root Set

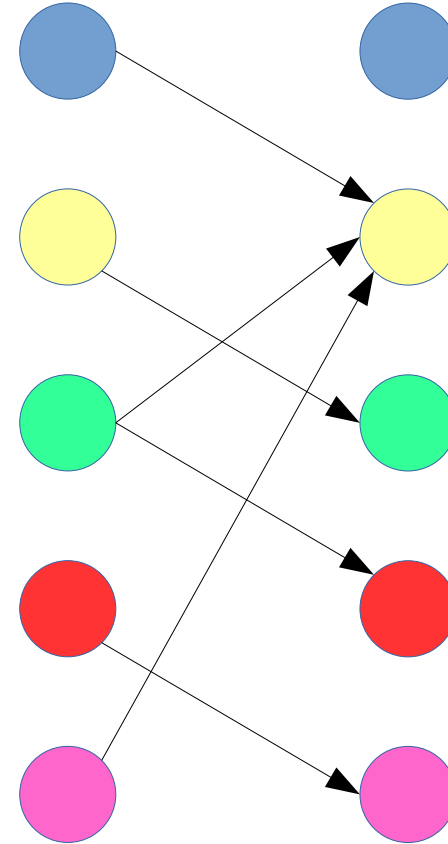
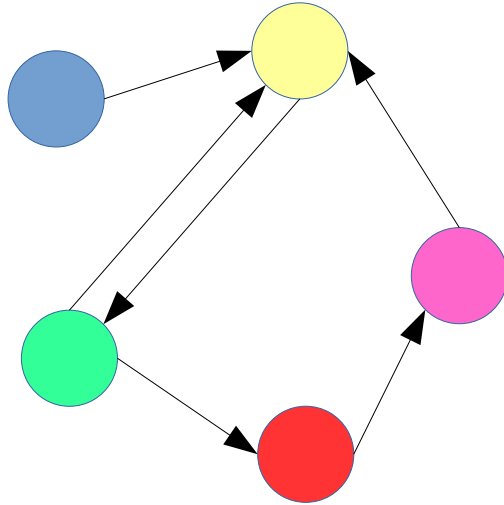
Base set  $S$  = root set plus 1-hop neighbors



# Base graph $S$ of $n$ nodes



# Bipartite graph of $2n$ nodes



# Bipartite graph of $2n$ nodes

0) Initialization:

$$h_i = \hat{h}_i = 1$$

1) Iteration:

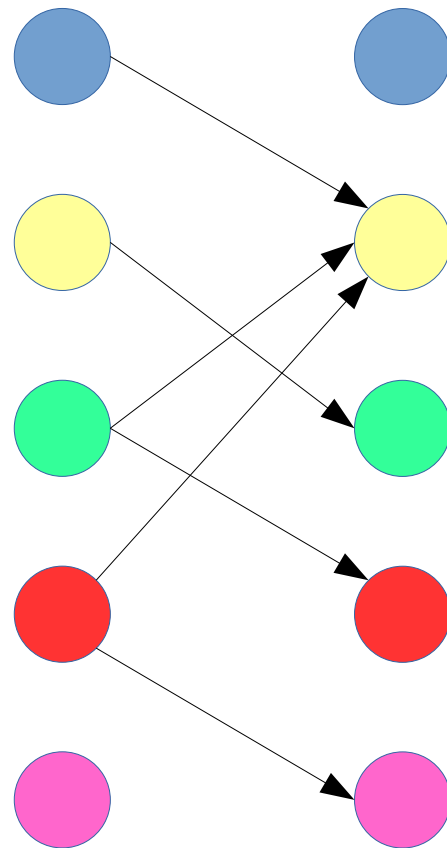
$$a_i = \sum_{j \rightarrow i} \hat{h}_j$$

$$h_i = \sum_{i \rightarrow j} \hat{a}_j$$

2) Normalization:

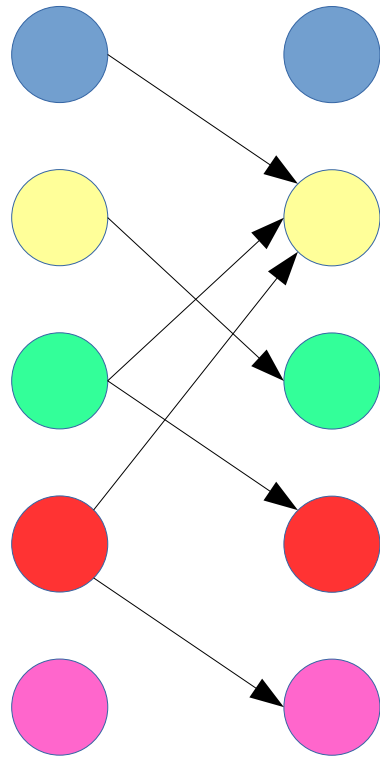
$$\hat{a}_i = \frac{a_i}{\sum_j a_j}$$

$$\hat{h}_i = \frac{h_i}{\sum_j h_j}$$





# Exercise



$\hat{H}(1)$	$A(1)$	$\hat{A}(1)$	$H(2)$	$\hat{H}(2)$	$A(2)$	$\hat{A}(2)$
1	0					
1	3					
1	1					
1	1					
1	1					

**Complete the table**

Which one is the biggest hub?

Which the biggest authority?

Does it differ from ranking by degree?

Spreadsheet links: <https://upfbarcelona.padlet.org/chato/shyq9m6f2g2dh1bw>



# What are we computing?

$$a^t = A^T h^{t-1}$$

$$h^t = A a^t$$

$$\text{replacing : } a^t = A^T A a^{t-1}$$

$$\text{after convergence : } a = A^T A a$$

- Vector  $a$  is an eigenvector of  $A^T A$
- Conversely, vector  $h$  is an eigenvector of  $A A^T$

# Dealing with weighted graphs

(this is an option that does not normalize weights,  
one can alternatively normalize them)

$$h_i = \hat{h}_i = 1$$

1) Iteration:

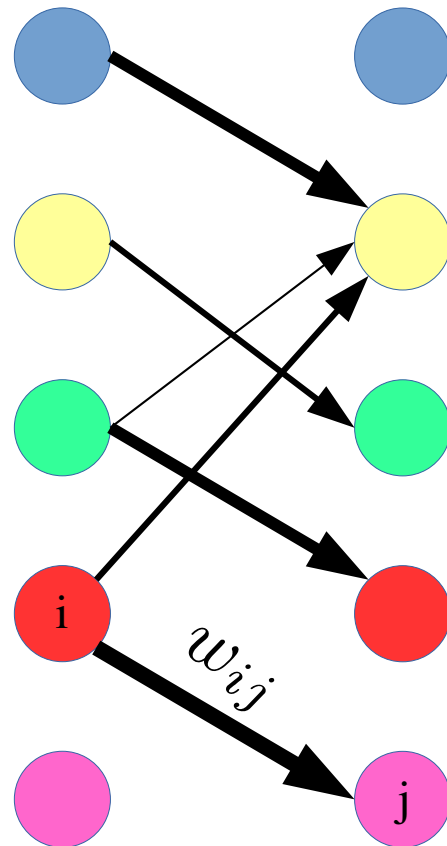
$$a_i = \sum_{j \rightarrow i} (w_{ji} \cdot \hat{h}_j)$$

$$h_i = \sum_{i \rightarrow j} (w_{ij} \cdot \hat{a}_j)$$

2) Normalization:

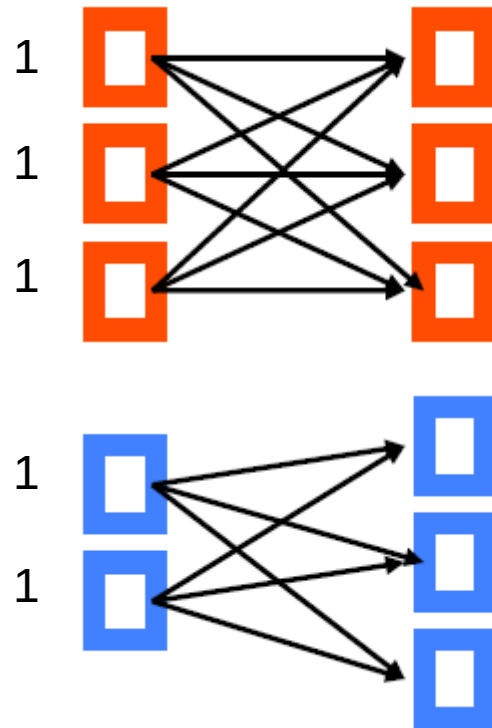
$$\hat{a}_i = \frac{a_i}{\sum_j a_j}$$

$$\hat{h}_i = \frac{h_i}{\sum_j h_j}$$



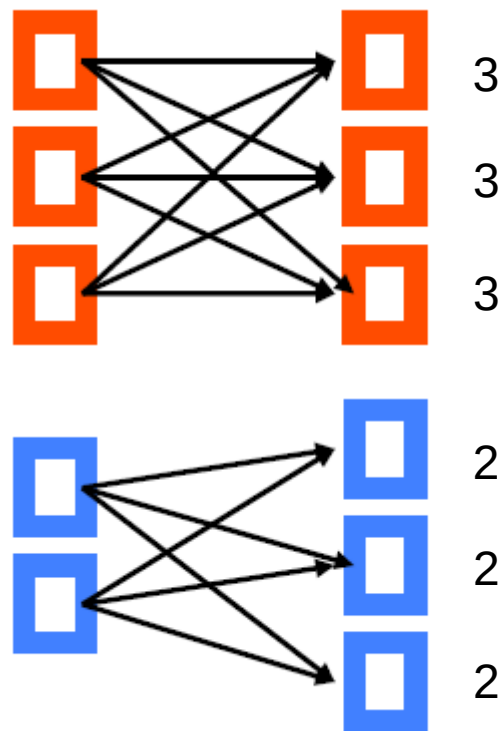
# Problem: tightly-knit communities

- Example: a graph made of a  $(3,3)$ -clique and a  $(2,3)$ -clique



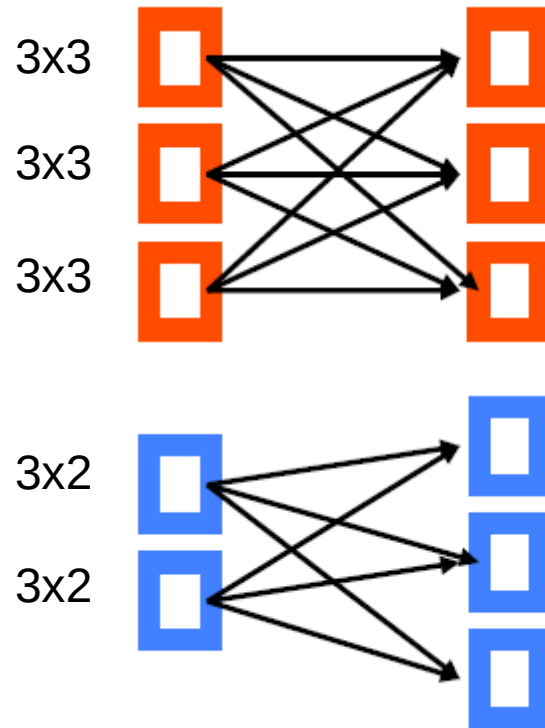
# Problem: tightly-knit communities

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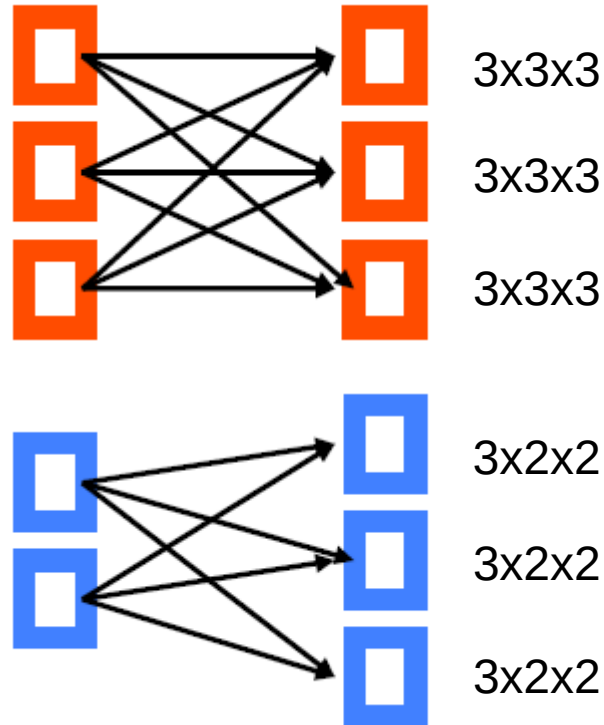


# Problem: tightly-knit communities

- Example: a graph made of a (3,3)-clique and a (2,3)-clique

What happens after  
n iterations?

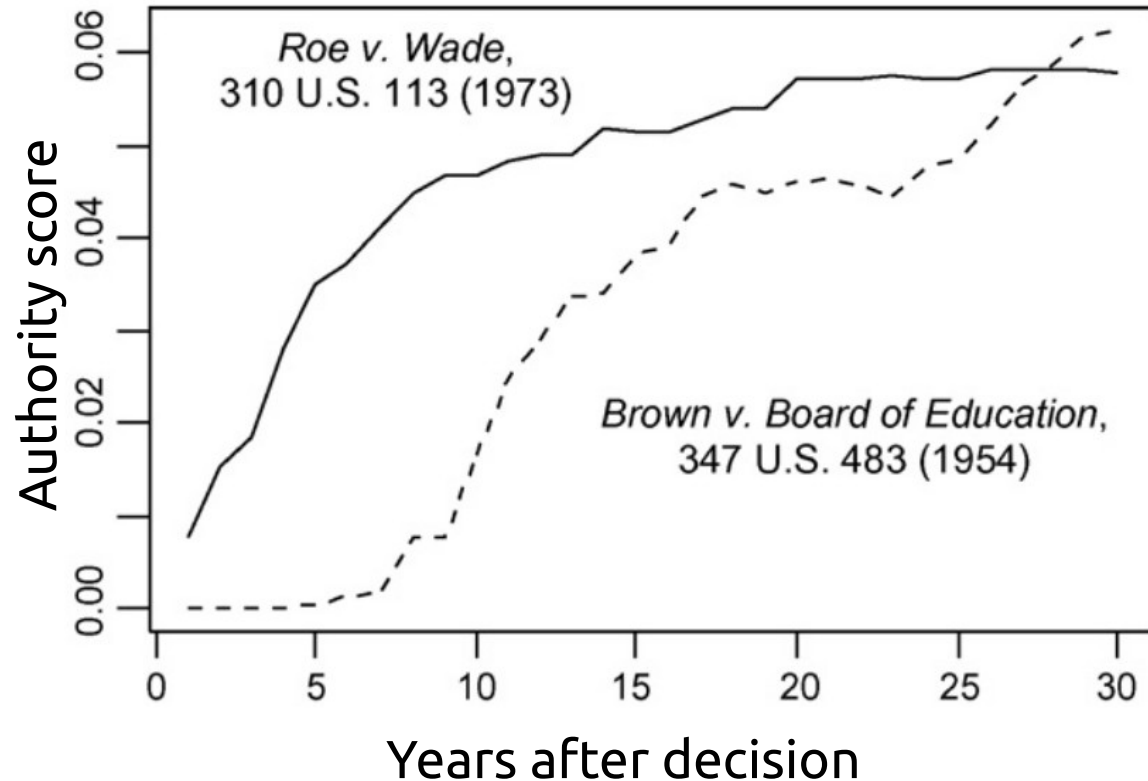
Which community  
"wins" (i.e., has the  
largest sum of scores)?



# Hubs and authorities: not just for the web

- Citations in US Supreme Court Cases
- Different cases acquired authority at different speeds

(Roe v Wade legalized abortion, Brown v Board of Education declared race-segregated schools unconstitutional)





# Summary

# Things to remember

- What is the hubs and authority algorithm
- How to execute it step by step
- Practice with graphs on your own

# Practice on your own

- Consider a directed bi-partite graph  $G = (V_L \cup V_R, E)$  in which  $V_L = \{a, b, c, d\}$  and  $V_R = \{1, 2, \dots, 120\}$ , and in which all edges go from a node in  $V_L$  to a node in  $V_R$ :
  - Node  $a$  is connected to nodes  $1, 2, \dots, 120$ .
  - Node  $b$  is connected to nodes  $1, 2, \dots, 60$ .
  - Node  $c$  is connected to nodes  $1, 2, \dots, 30$ .
  - Node  $d$  is connected to nodes  $1, 2, \dots, 15$ .
- Starting with  $\hat{h}(1)(i) = 1$  for  $i \in \{a, b, c, d, 1, 2, \dots, 120\}$ .
  - 1. Compute  $a(1)(i)$  for  $i \in \{1, 2, \dots, 120\}$
  - 2. Compute  $\hat{a}(1)(i)$  for  $i \in \{1, 2, \dots, 120\}$
  - 3. Compute  $h(2)(i)$  for  $i \in \{a, b, c, d\}$