

# Graph Theory: Centrality

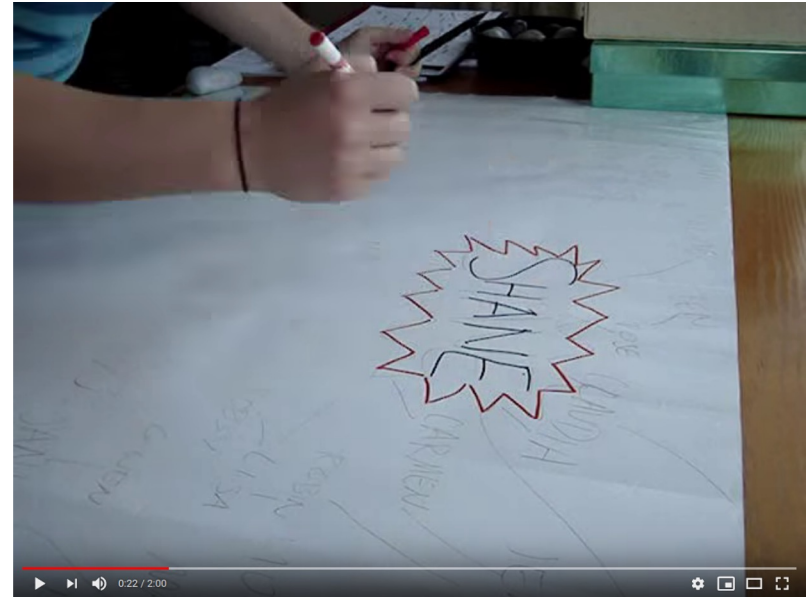
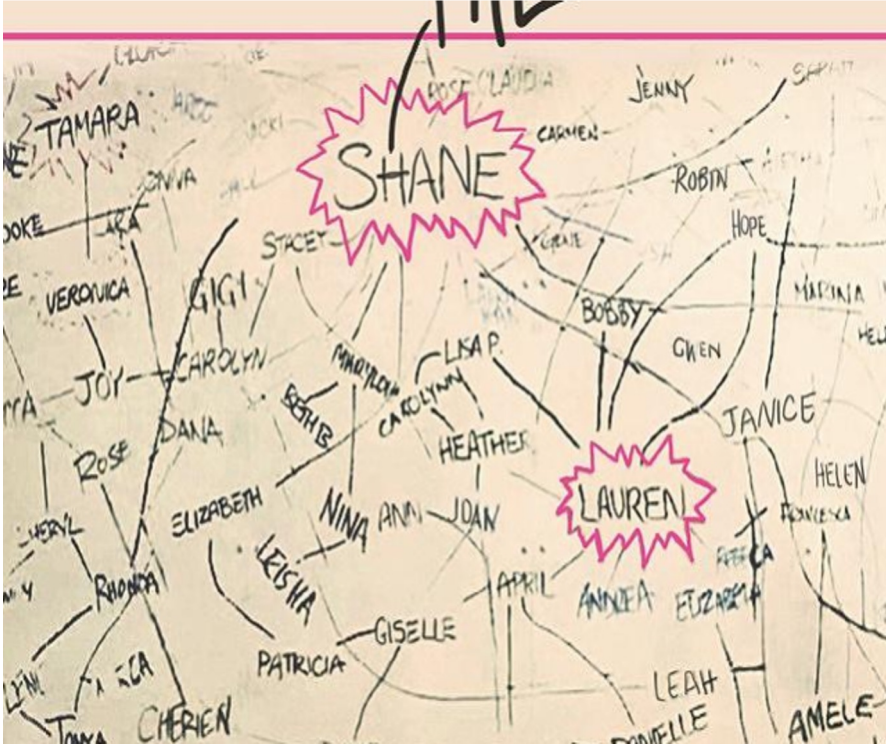
## Introduction to Network Science

Dr. Michele Starnini — <https://github.com/chatox/networks-science-course>



Universitat  
Pompeu Fabra  
*Barcelona*

A *central* question in networks is  
determining who is more ... *central*



<https://youtu.be/wQ3TX65MnjM?t=22>

*"We are all connected through love, loneliness, or one tiny lamentable lapse of judgment"*

# Types of centrality measure

## **.Non-spectral**

- Degree
- Closeness and harmonic closeness
- Betweenness

## **.Spectral**

- HITS
- PageRank

# Is $u$ a well-connected person?

- Degree:  $u$  has many connections

- Closeness**:  $u$  is close to many people

- Average distance from  $u$  is small

- Betweenness**: many connections pass through  $u$

- Large number of shortest paths pass through  $u$

- PageRank**:  $u$  is connected to the well-connected

# Closeness

# Closeness

.Distance between two nodes is  $d(u, v)$

.**Closeness** is the reciprocal of the sum of distances

$$\text{closeness}(u) = \frac{1}{\sum_{v \in V, v \neq u} d(u, v)}$$

.Some graphs are not connected, in that case  $d(u, v)$  can be  $\infty$ ; assuming  $1/\infty = 0$  one can define the **harmonic closeness**:

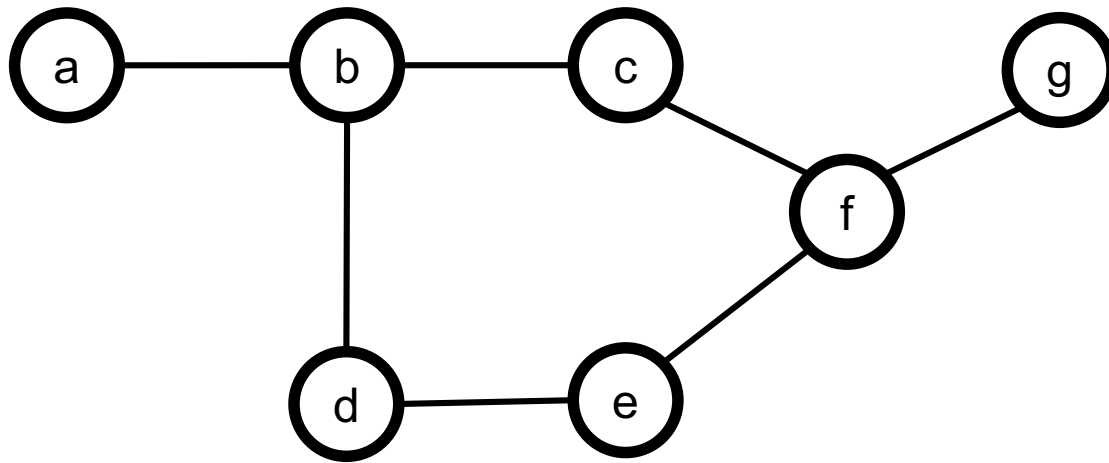
$$\text{hcloseness}(u) = \sum_{v \neq u} \frac{1}{d(u, v)}$$

# Exercise

Compute closeness and harmonic closeness for all the nodes;  $d(u,v) = 1$  if  $v$  is a neighbor of  $u$

$$\text{closeness}(u) = \frac{1}{\sum_{v \in V, v \neq u} d(u, v)}$$

$$\text{hcloseness}(u) = \sum_{v \in V, v \neq u} \frac{1}{d(u, v)}$$



Spreadsheet links: <https://upfbarcelona.padlet.org/chato/shyq9m6f2g2dh1bw>



# Betweenness



# Definitions

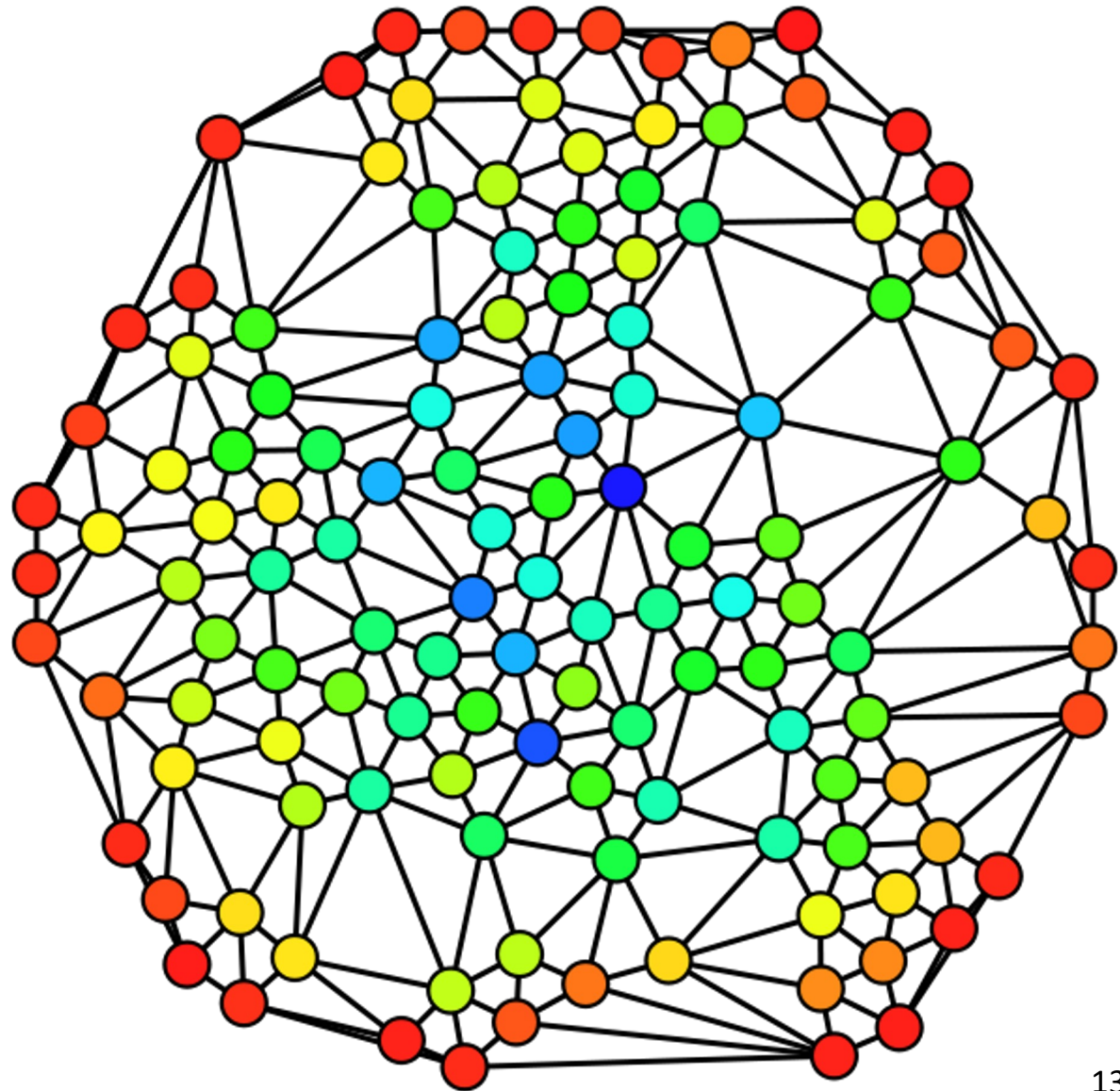
The **betweenness of a node** is the number of shortest paths that cross that node

The **betweenness of an edge** is the number of shortest paths that cross that edge

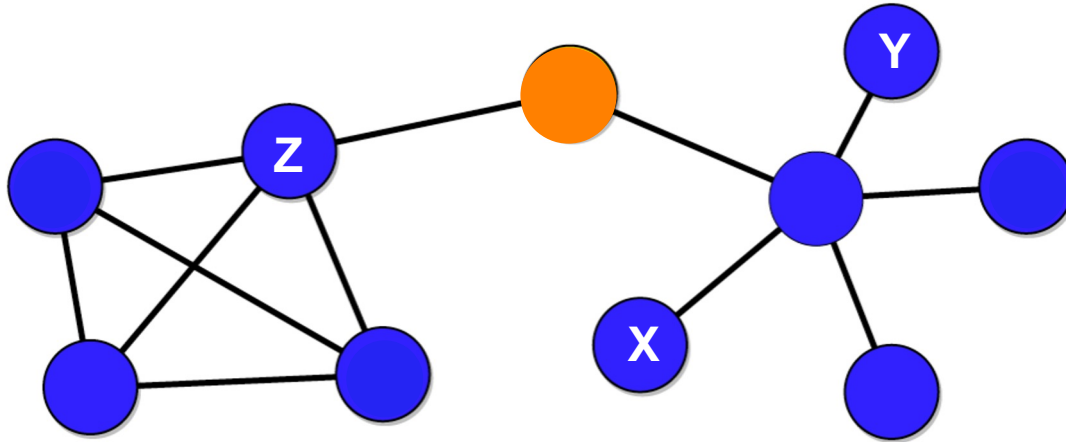
# Node Betweenness

Graph with nodes  
colored according to  
node betweenness

red=low, blue=high



# Example 1

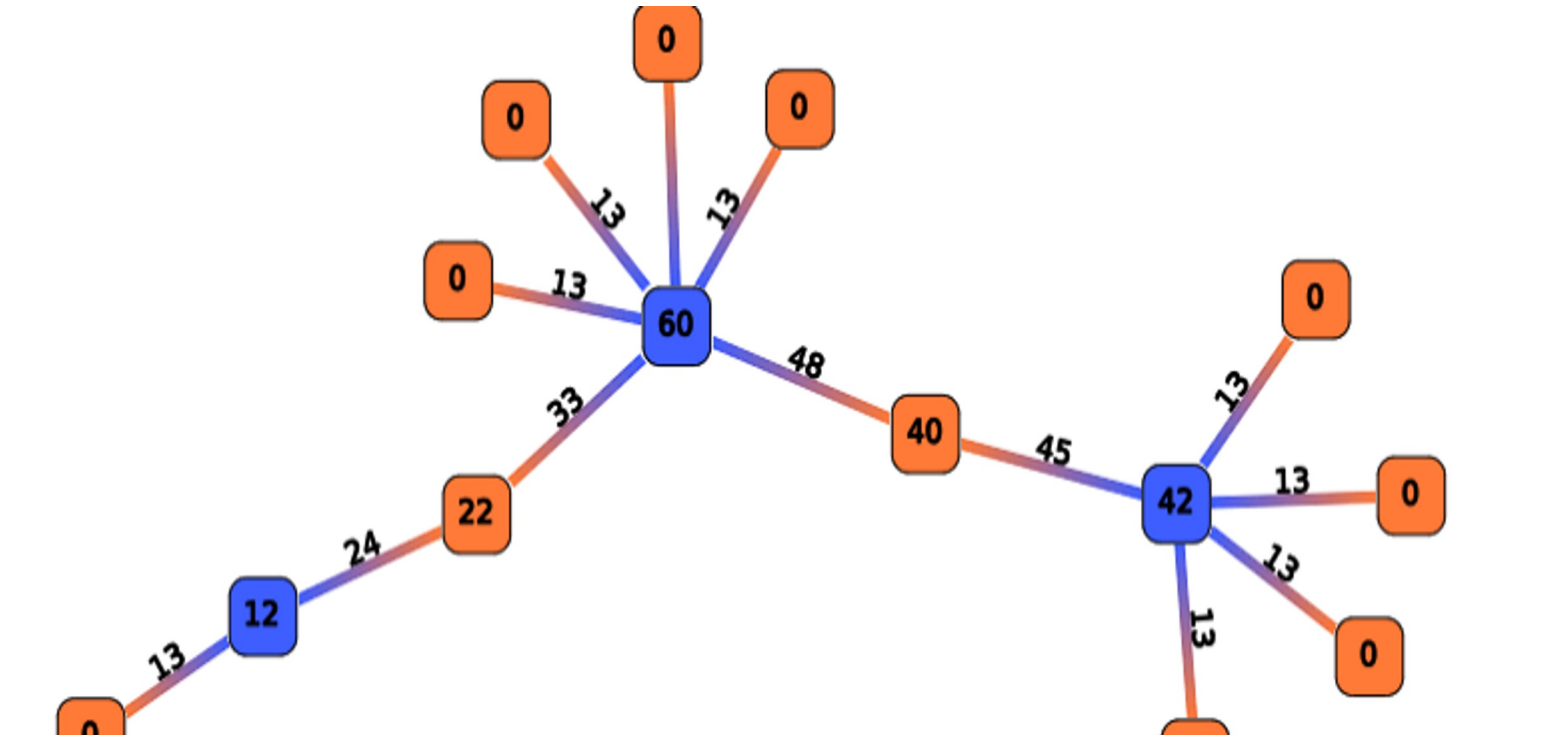


There are 20 shortest paths that cross through the **orange** node. Why?

The shortest path between nodes X and Y does not cross the orange node, but the shortest path between nodes X and Z does cross the orange node.

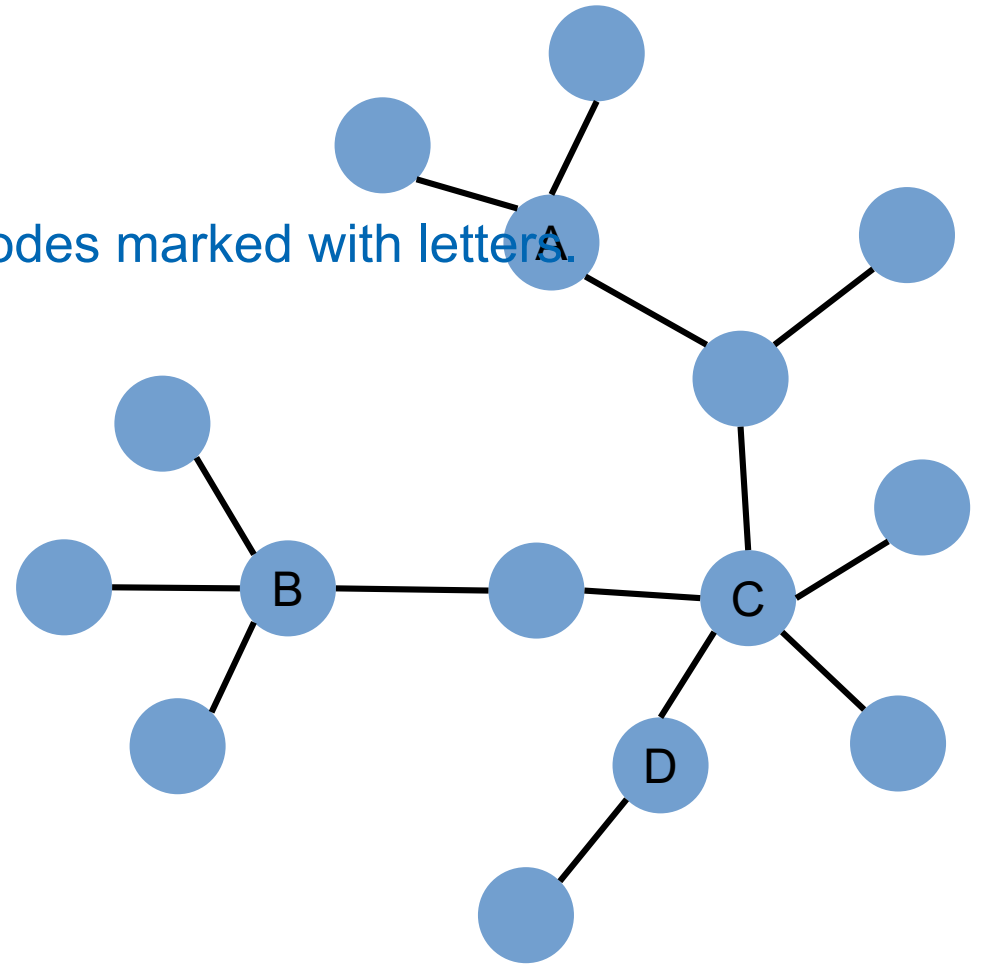
# Example 2

Here, nodes and edges are labeled with their betweenness.



# Exercise

Compute the node betweenness of the nodes marked with letters.

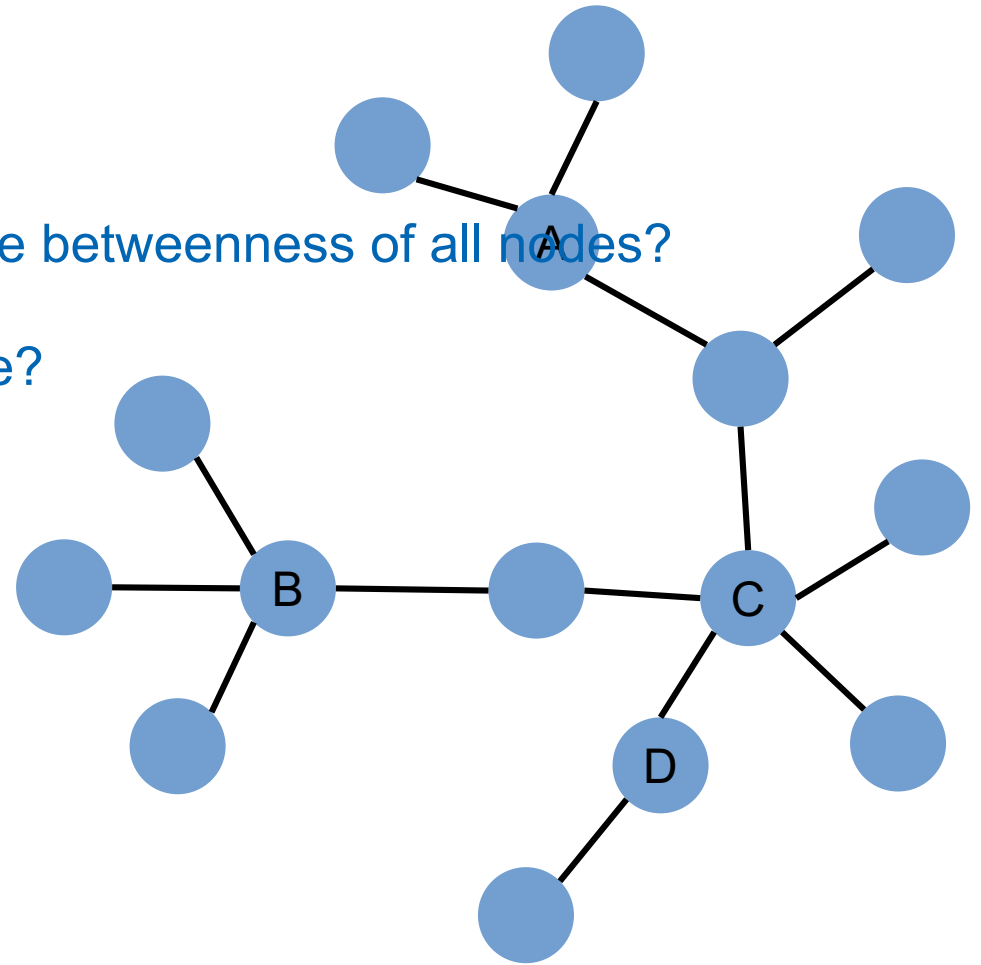


Pin board: <https://upfbarcelona.padlet.org/chato/asfs154waxnnkhgo>

# Exercise (cont.)

What is a good algorithm to compute node betweenness of all nodes?

What limitations does your algorithm have?

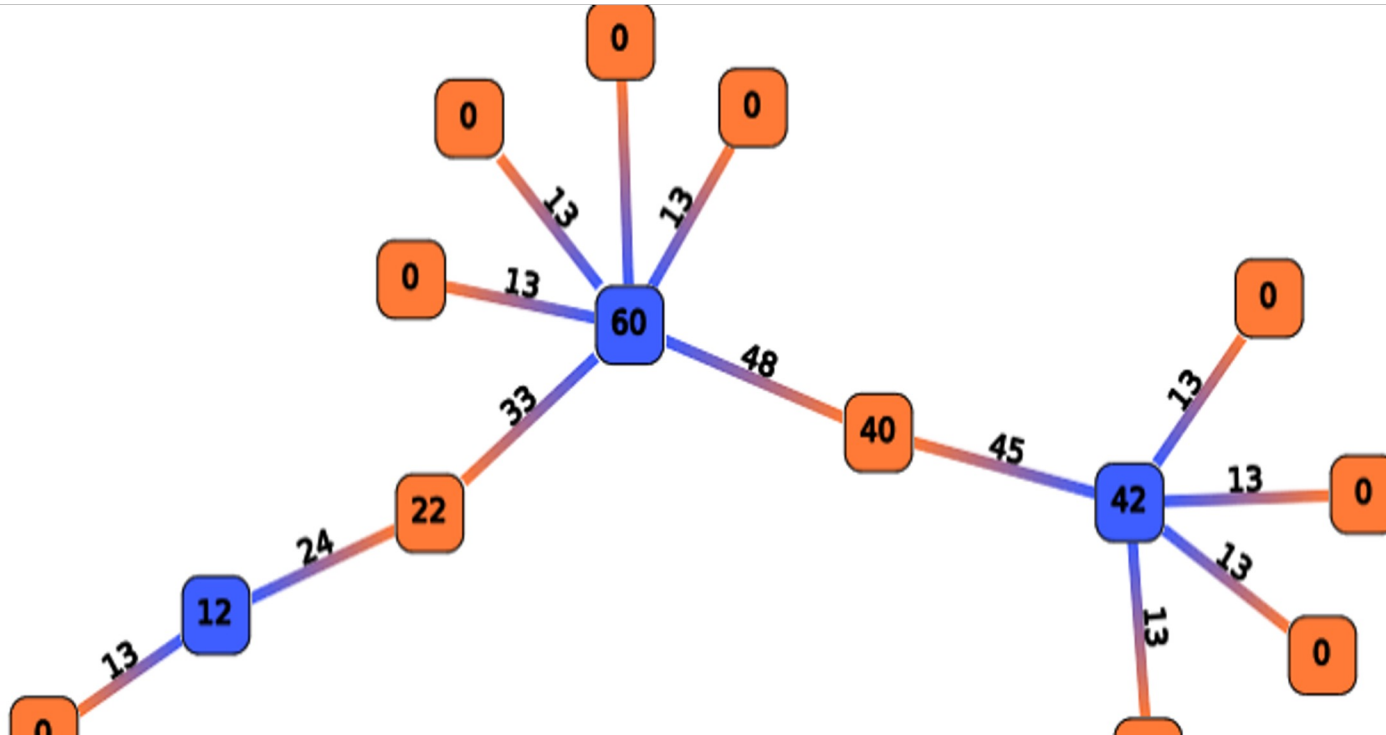


# Edge Betweenness



# Edge Betweenness

An **edge** has high betweenness if it is part of many shortest-paths.



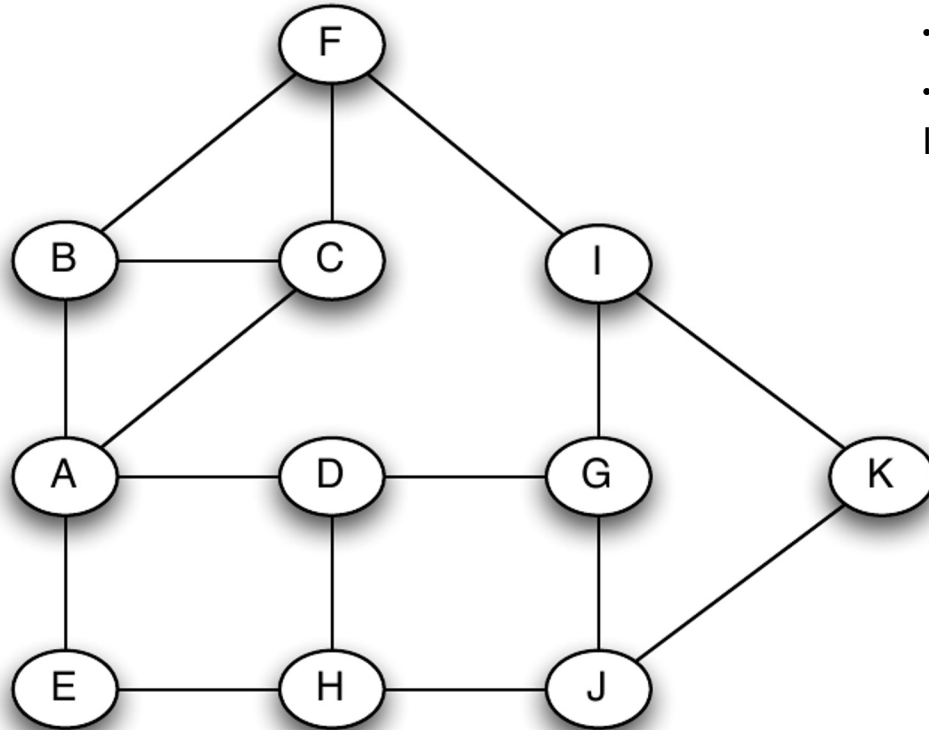
# Approximate method [sampling]

- Label all edges  $e$  with  $b(e) = 0$
- Repeat  $K$  times:
  - Pick a random pair of nodes  $(u, v)$
  - Compute shortest path between  $u$  and  $v$
  - $b(e) \leftarrow b(e) + 1$  for all edges  $e$  along the path
- $b(e)$  is a lower bound for betweenness  $(e)$
- Useful if we only care about finding the edge with the highest betweenness, or finding the top- $k$  edges with the highest betweenness → an early stopping criterion is possible

# Exact algorithm [Brandes, Newman]

- For every node  $u$  in  $V$ 
  - Layer the graph performing a BFS from  $u$
  - For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by layer
- Assign to  $v$  a number  $s(v)$  indicating how many shortest paths from  $u$  arrive to  $v$
- For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by reverse layer
- Score to distribute = 1 + score from children
- Add score to parent edges in proportion to  $s(v)$
- In the end divide all edge scores by two

# Example



For every node  $u$  in  $V$

- Layer the graph performing a BFS from  $u$

- For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by layer

- Assign to  $v$  a number  $s(v)$  indicating how many shortest paths from  $u$  to  $v$

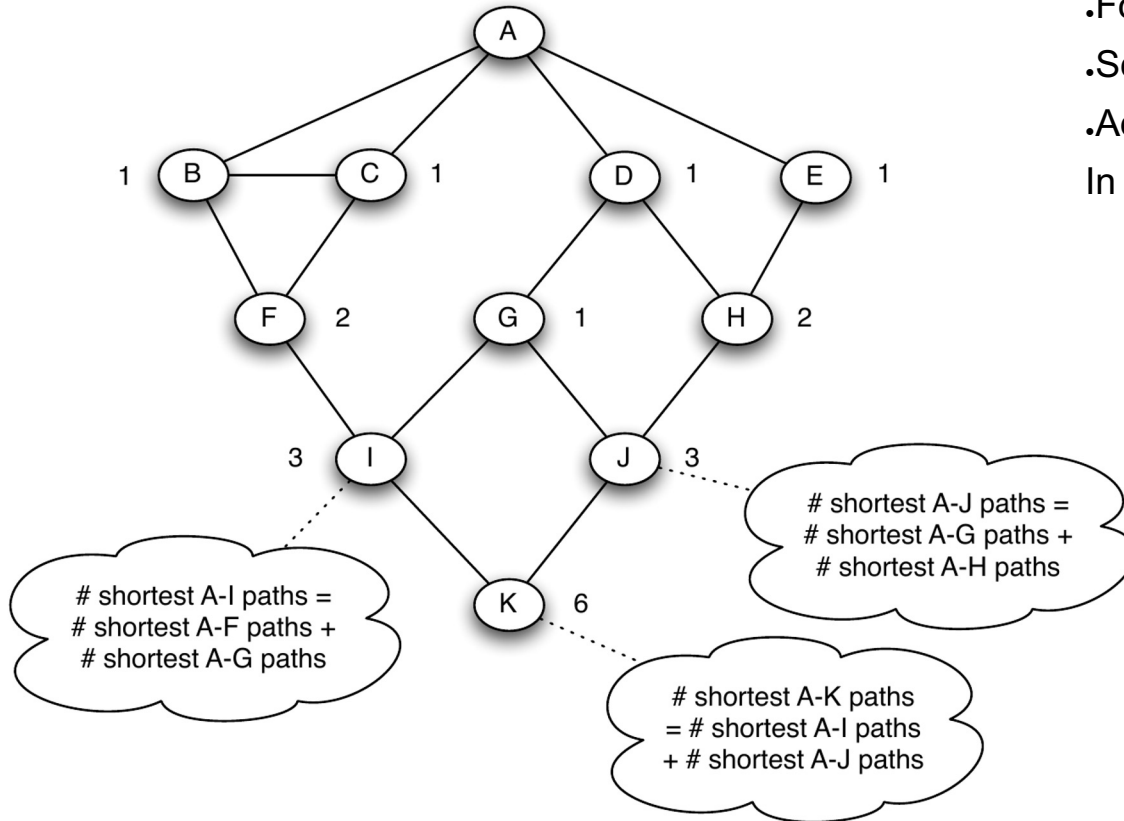
- For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by reverse layer

- Score to distribute =  $1 + \text{score from children}$

- Add score to distribute to parent edges in proportion to  $s(v)$

In the end divide all edge scores by two

# Example



For every node  $u$  in  $V$

.Layer the graph performing a BFS from  $u$

.For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by layer

.Assign to  $v$  a number  $s(v)$  indicating how many shortest

.For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by reverse layer

.Score to distribute = 1 + score from children

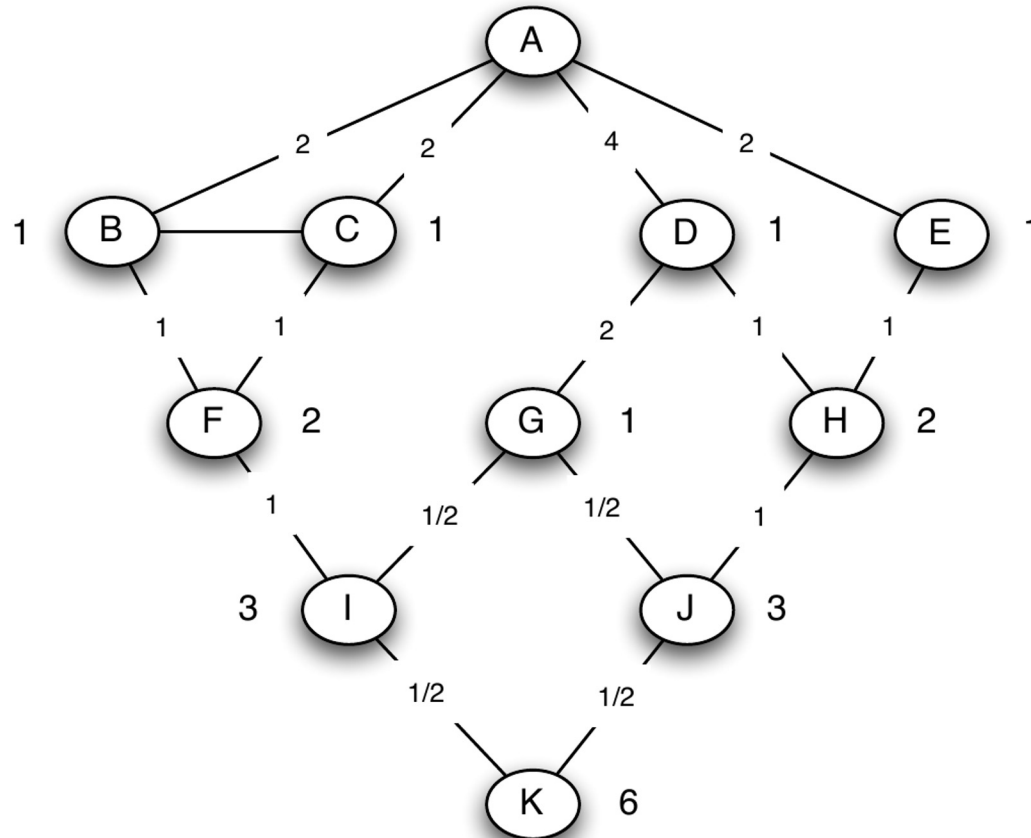
.Add score to distribute to parent edges in proportion to s

In the end divide all edge scores by two

All nodes in layer 1 get  $s(v)=1$

Remaining nodes: simply add  $s(.)$  on

# Example



For every node  $u$  in  $V$

.Layer the graph performing a BFS from  $u$

.For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by layer

.Assign to  $v$  a number  $s(v)$  indicating how many shortest paths from  $u$  to  $v$

**.For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by rev. layer**

**.Score to distribute = 1 + score from children**

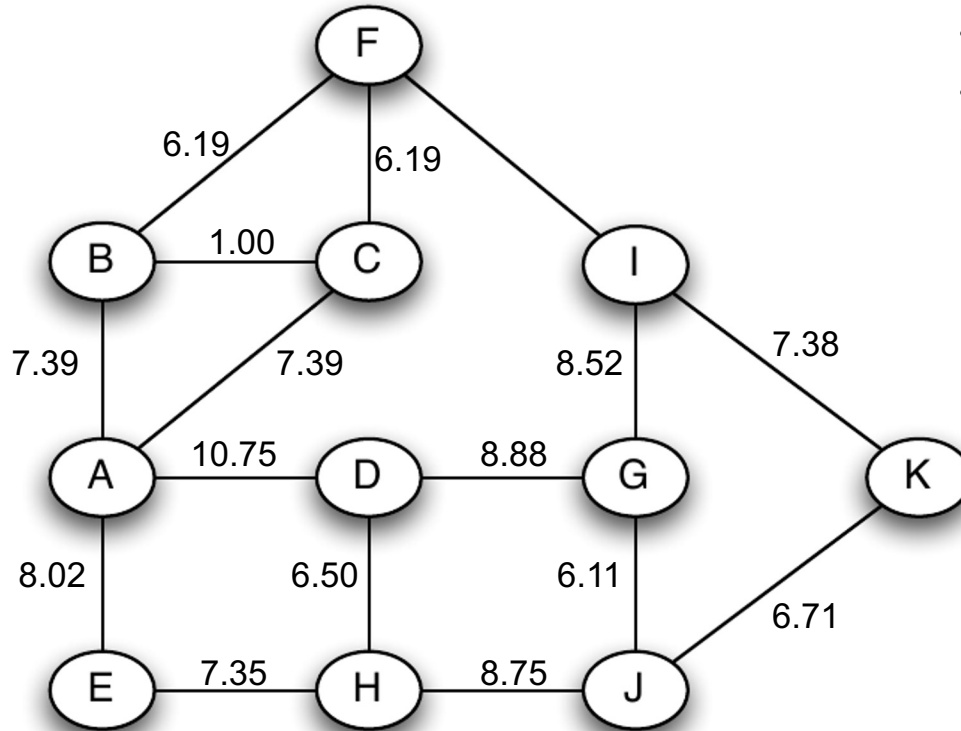
**.Add score to distribute to parent edges in proportion to the number of children**

In the end divide all edge scores by two

Nodes without children distribute a score of 1

Other nodes distribute 1 + whatever their children distribute

# Result



For every node  $u$  in  $V$

- Layer the graph performing a BFS from  $u$

- For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by layer

- Assign to  $v$  a number  $s(v)$  indicating how many shortest paths

- For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by reverse layer

- Score to distribute = 1 + score from children

- Add score to distribute to parent edges in proportion to  $s(v)$

**In the end divide all edge scores by two**

Computed using NetworkX  
(edge betweenness)

# NetworkX code

```
import networkx as nx
```

```
g = nx.Graph()
```

```
g.add_edge("A", "B")
```

```
g.add_edge("A", "C")
```

```
g.add_edge("A", "D")
```

```
g.add_edge("A", "E")
```

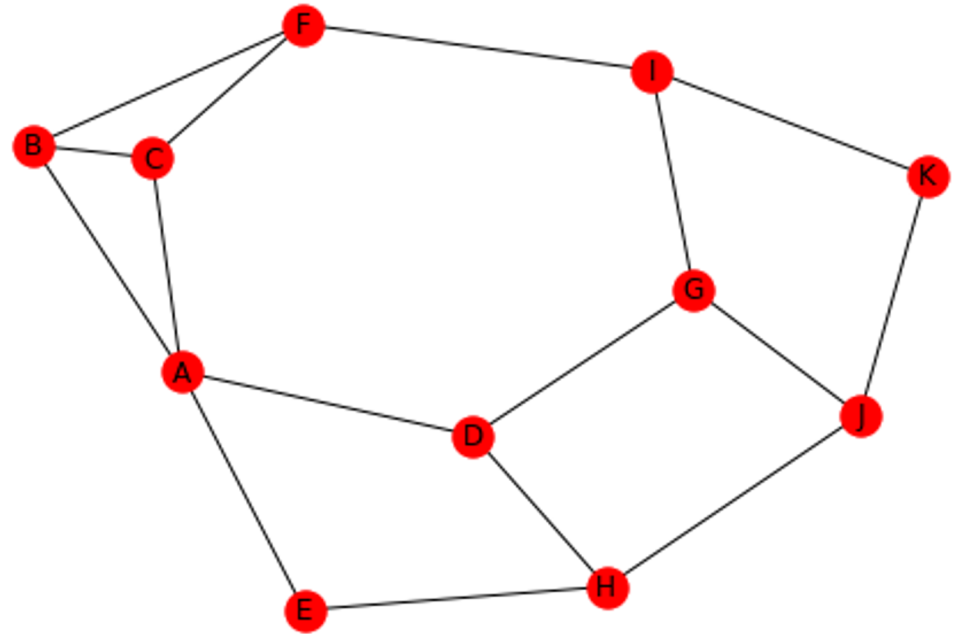
```
g.add_edge("B", "C")
```

```
g.add_edge("B", "F")
```

```
...
```

```
nx.edge_betweenness(g, normalized=False)
```

```
nx.draw_spring(g, with_labels=True)
```





# Exercise

Try to compute **edge betweenness** by inspection first

*Then use the Brandes-Newman algorithm;  
you should get the same results*

For every node  $u$  in  $V$

- .Layer the graph performing a BFS from  $u$

- .For every node  $v$  in  $V$ ,  $v \neq u$ , sorted by layer

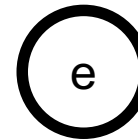
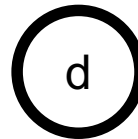
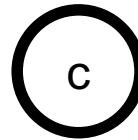
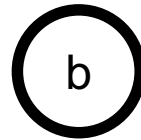
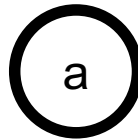
- .Assign to  $v$  a number  $s(v)$  indicating how many shortest paths from  $u$  arrive to  $v$

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In the end divide all edge scores by two



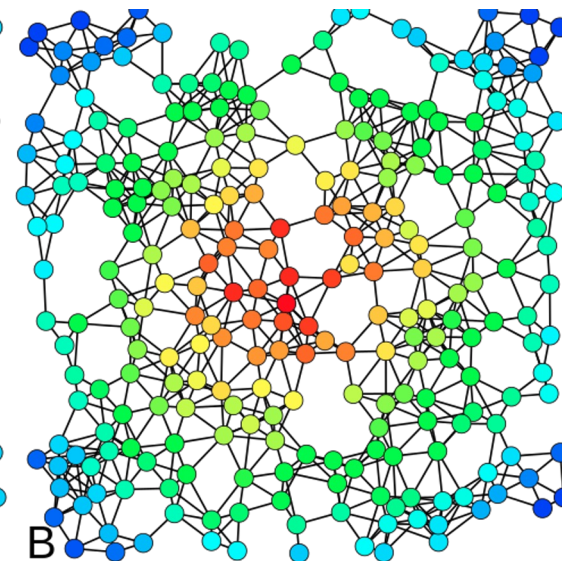
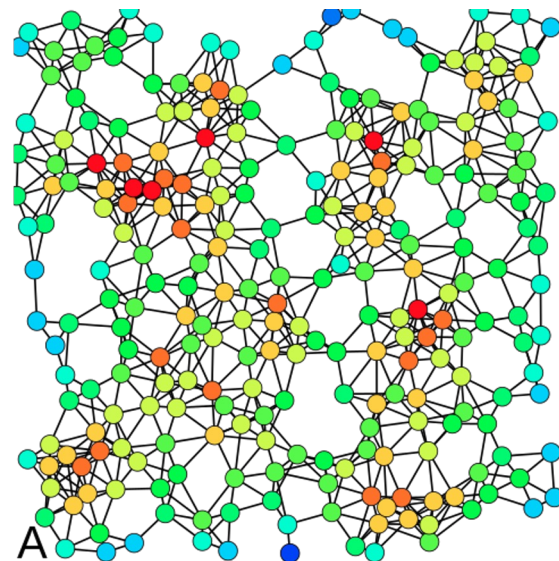
# Fractional values?

- In a graph with cycles, you may get **fractional values** of the edge betweenness for an edge
- Conceptually, this is because in a graph with cycles there might be  $s > 1$  shortest paths between two nodes, each of them counts  $1/s$

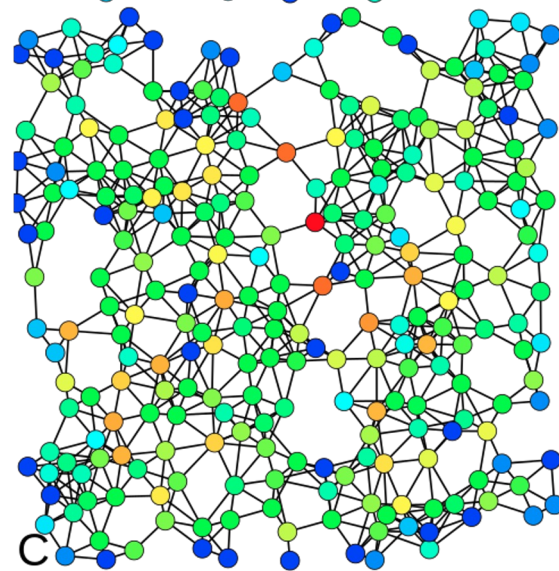
A: Degree

B: Closeness

C: Betweenness



HIGH



LOW

# Summary

# Things to remember

- Closeness and harmonic closeness
- Node and edge betweenness
- Practice running the Brandes-Newman algorithm on small graphs
- Write code to execute the Brandes-Newman algorithm

# Constructive problems

- Practice drawing examples of graphs in which a chosen node has high degree but low closeness, or viceversa
- Can you find a graph in which there is a node that has the maximum degree and the minimum closeness? If not, why?

# Constructive problems

1. Sketch a graph of  $N$  nodes in which a node, which you should mark with an asterisk (\*), should have betweenness approximately equal to  $N$  and closeness approximately  $1/N$  for large  $N$ . Explain briefly.

2. Sketch a graph of  $N$  nodes in which a node, which you should mark with an asterisk (\*), should have betweenness approximately equal to  $N$  and closeness approximately  $2/N^2$  for large  $N$ . Explain briefly.

*Do not use a concrete  $N$ . Use a general  $N$ , for instance by using the ellipsis (...) to denote multiple nodes.*

# Sources

- D. Easley and J. Kleinberg (2010). Networks, Crowds, and Markets – [Section 3.6B](#)
- A. L. Barabási (2016). Network Science – [Section 9.3](#)
- P. Boldi and S. Vigna (2014). [Axioms for Centrality](#) in *Internet Mathematics*
- Esposito and Pesce: [Survey of Centrality](#) 2015.
- URLs cited in the footer of slides

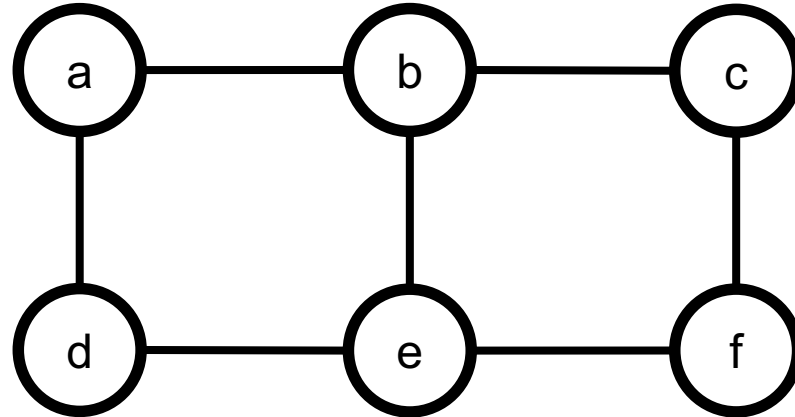


# Sources

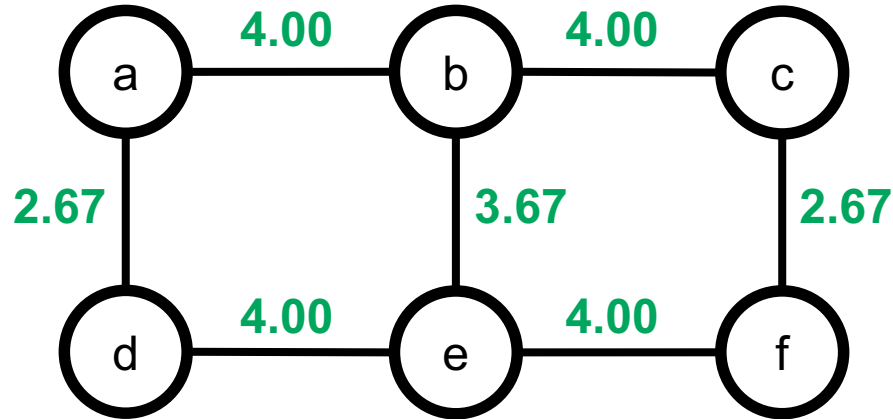
- D. Easley and J. Kleinberg (2010). Networks, Crowds, and Markets – [Section 3.6B](#)
- P. Boldi and S. Vigna (2014). [Axioms for Centrality](#) in *Internet Mathematics*.
- Esposito and Pesce (2015): [Survey of Centrality](#).
- F. Menczer, S. Fortunato, C. A. Davis (2020). A First Course in Network Science – Chapter 02

# Practice on your own

.Compute edge  
betweenness on this  
graph



# Practice on your own (cont.)



If you don't get this result, check:

<https://www.youtube.com/watch?v=uYjWbp8VC7c>