

## InputPort

Class

→ Port

### Properties

- GlitchFilter
- Resistor

### Methods

- InputPort (+ 2 overloads)

## Port

Class

→ NativeEventDispatcher

### Fields

- m\_flags
- m\_glitchFilterEnable
- m\_initialState
- m\_interruptMode
- m\_portId
- m\_resistorMode

### Properties

- Id

### Methods

- Dispose
- Port (+ 2 overloads)
- Read
- ReservePin

### Nested Types

## OutputPort

Class

→ Port

### Properties

- InitialState

### Methods

- OutputPort (+ 1 overload)
- Write

## TristatePort

Sealed Class

→ OutputPort

### Fields

- active
- firstTimeOutput

### Properties

- Active
- GlitchFilter
- Resistor

### Methods

- TristatePort