

# ENSF 381

# Full Stack Web Development

Lecture 13: Arrays and Objects

**Slides: Ahmad Abdellatif, PhD**

**Instructor: Novarun Deb, PhD**

# Outline

- Introduction to arrays.
- Common array methods.
- Looping through array elements.
- Objects.
- Spread operator.

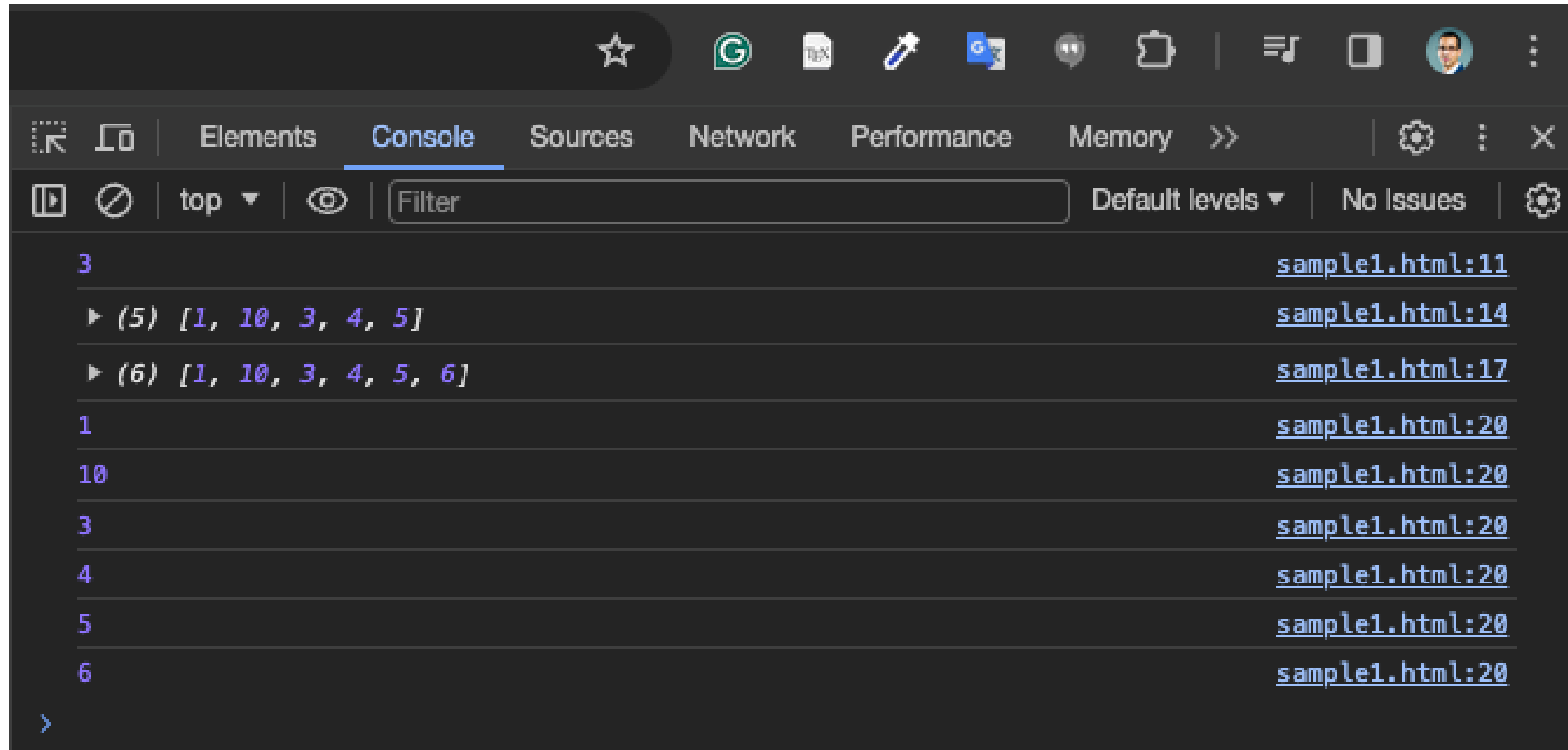
# What is Array?

- A data structure that allows you to store and organize multiple values under a single name.
- These values, known as elements, can be of the same or different data types and are accessed using an index.

# Arrays - example

```
<!DOCTYPE html>
<html>
<head>
<title>JavaScript String Example</title>
</head>
<body>
  <script>
    // Creating an array of numbers
    let numbers = [1, 2, 3, 4, 5];
    // Accessing elements by index
    console.log(numbers[2]); // Output: 3
    // Modifying an element
    numbers[1] = 10;
    console.log(numbers); // Output: [1, 10, 3, 4, 5]
    // Adding elements to the end of the array
    numbers.push(6);
    console.log(numbers); // Output: [1, 10, 3, 4, 5, 6]
    // Iterating over the array
    for (let i = 0; i < numbers.length; i++) {
      console.log(numbers[i]);
    }
  </script></body></html>
```

# Arrays - example



The screenshot shows a web browser's developer console with the 'Console' tab selected. The console displays the following log entries:

- Line 3: `sample1.html:11`
- Line 14: `(5) [1, 10, 3, 4, 5]` `sample1.html:14`
- Line 17: `(6) [1, 10, 3, 4, 5, 6]` `sample1.html:17`
- Line 20: `1` `sample1.html:20`
- Line 20: `10` `sample1.html:20`
- Line 20: `3` `sample1.html:20`
- Line 20: `4` `sample1.html:20`
- Line 20: `5` `sample1.html:20`
- Line 20: `6` `sample1.html:20`

The console also shows a prompt character `>` at the bottom left.

# Arrays - methods

- **Length**: returns the number of elements in an array.

# What is the output?

## Code snippet

```
let fruits = ["apple", "orange",  
"banana"];  
console.log(fruits.length);
```

→ 3

## Output

# Arrays - methods

- **Length**: returns the number of elements in an array.
- **toString**: converts an array to a string by joining all elements with commas.



# What is the output?

## Code snippet

```
let fruits = ["apple", "orange",  
"banana"];  
console.log(fruits.length);
```

→ 3

```
let colors = ["red", "green", "blue"];  
let colorsString = colors.toString();  
console.log(colorsString);
```

→ red,green,blue

# Arrays - methods

- **Length**: returns the number of elements in an array.
- **toString**: converts an array to a string by joining all elements with commas.
- **Slice(start, end)**: returns **a shallow copy** of a portion of an array into a new array without modifying the original array.

# What is the output?

## Code snippet

```
let fruits = ["apple", "orange",  
"banana"];  
console.log(fruits.length);
```

→ 3

```
let colors = ["red", "green", "blue"];  
let colorsString = colors.toString();  
console.log(colorsString);
```

→ red,green,blue

```
let numbers = [1, 2, 3, 4, 5];  
let slicedNumbers = numbers.slice(1, 4);  
console.log(slicedNumbers);  
console.log(numbers);
```

→ [2, 3, 4]  
[1, 2, 3, 4, 5]

# Arrays - methods

- **Length**: returns the number of elements in an array.
- **toString**: converts an array to a string by joining all elements with commas.
- **Slice(start, end)**: returns **a shallow copy** of a portion of an array into a new array without modifying the original array.
- **Concat(arr)**: combines two or more arrays, creating a new array.

# What is the output?

## Code snippet

```
let arr1 = [1, 2, 3];  
let arr2 = ["a", "b", "c"];  
let combinedArray = arr1.concat(arr2);  
console.log(combinedArray);  
console.log(combinedArray.concat([4, 5, 6]));
```

## Output

→ [1, 2, 3, "a", "b", "c"]  
[1, 2, 3, "a", "b", "c", 4, 5, 6]

# Arrays - methods

- **Length**: returns the number of elements in an array.
- **toString**: converts an array to a string by joining all elements with commas.
- **Slice(start, end)**: returns **a shallow copy** of a portion of an array into a new array without modifying the original array.
- **Concat(arr)**: combines two or more arrays, creating a new array.
- **Delete**: deletes an element at a specified index, but **leaves an empty slot**.

# What is the output?

## Code snippet

```
let arr1 = [1, 2, 3];  
let arr2 = ["a", "b", "c"];  
let combinedArray = arr1.concat(arr2);  
console.log(combinedArray);  
console.log(combinedArray.concat([4, 5, 6]));
```

→ [1, 2, 3, "a", "b", "c"]  
[1, 2, 3, "a", "b", "c", 4, 5, 6]

```
let numbers = [1, 2, 3, 4, 5];  
delete numbers[2];  
console.log(numbers);
```

→ [1, 2, empty, 4, 5]

# Arrays - methods

- **Splice**: changes the contents of an array by removing or replacing existing elements and/or adding new elements.
  - The first parameter defines the position **where** new elements should be **added**.
  - The second parameter defines **how many** elements should be **removed**.



# What is the output?

## Code snippet

```
let fruits = ["apple", "orange", "banana"];  
fruits.splice(1, 1, "grape", "kiwi");  
console.log(fruits);
```

## Output

→ ["apple", "grape", "kiwi", "banana"]

# Arrays - methods

- **Splice**: changes the contents of an array by removing or replacing existing elements and/or adding new elements.
  - The first parameter defines the position **where** new elements should be **added**.
  - The second parameter defines **how many** elements should be **removed**.
- **Sort**: sorts the elements of an array in place (mutates the original array) based on Unicode values or a compare function.
- **Reverse**: reverses the order of the elements in an array in place (mutates the original array).

# What is the output?

## Code snippet

## Output

```
let fruits = ["apple", "orange", "banana"];  
fruits.splice(1, 1, "grape", "kiwi");  
console.log(fruits);
```

→ ["apple", "grape", "kiwi", "banana"]

```
let fruits = ["banana", "apple", "orange"];  
fruits.sort();  
console.log(fruits);
```

→ ["apple", "banana", "orange"]

```
let numbers = [1, 2, 3, 4, 5];  
numbers.reverse();  
console.log(numbers);
```

→ [5, 4, 3, 2, 1]

# Looping through array elements

## For Loop

```
let fruits = ["apple", "banana", "orange"];
for (let i = 0; i < fruits.length; i++) {
  console.log(fruits[i]);
}
```

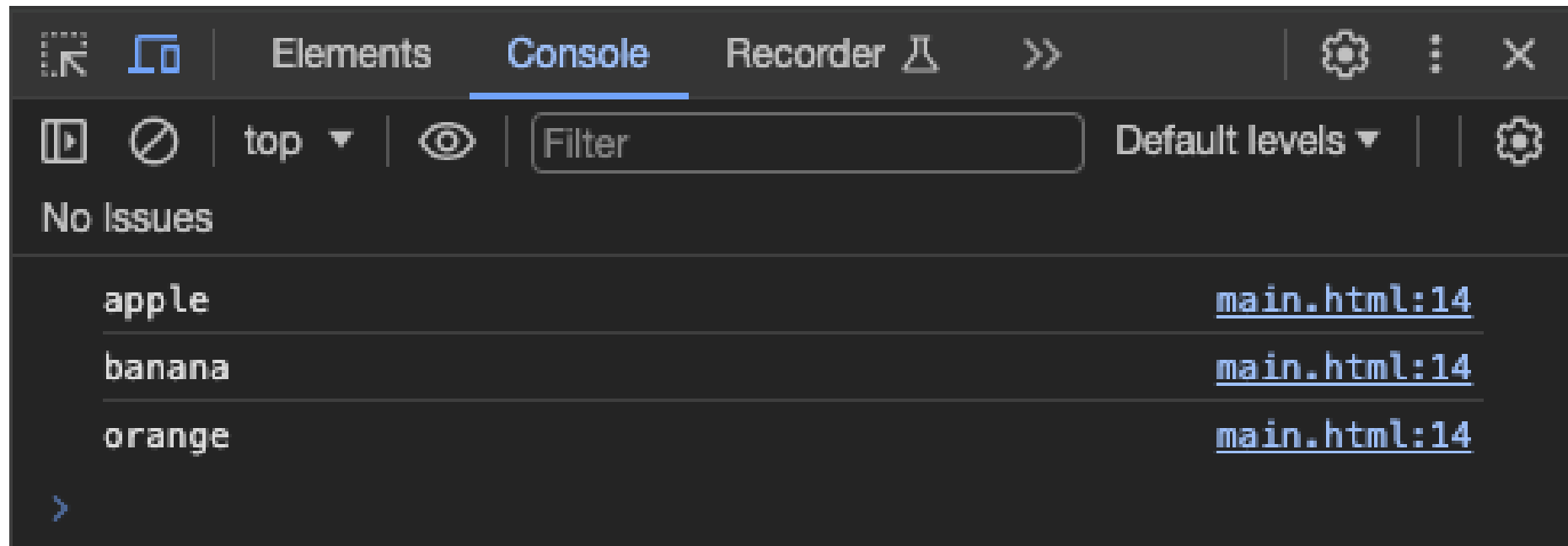
## For...of Loop

```
let fruits = ["apple", "banana", "orange"];
for (let fruit of fruits) {
  console.log(fruit);
}
```

## ForEach Method

```
let fruits = ["apple", "banana", "orange"];
fruits.forEach(function(fruit) {
  console.log(fruit);
});
```

# Looping through array elements



# Objects

- A complex data type that allows you to store and organize data in a structured way.
- Objects consist of key-value pairs.
- Objects are fundamental to the language and play a crucial role in representing and manipulating data.

# Objects - example

```
<!DOCTYPE html>
<html>
<head>
  <title>JavaScript Object Example</title>
</head>
<body>
  <script>
```

```
// Creating an object
let person = {
  name: "John Doe",
  age: 25,
  isStudent: true,
  introduce: function() {
    console.log("Hello, my name is " + this.name + " and I am " + this.age + " years old.");
  }
};
```

```
// Accessing properties
console.log(person.name);
console.log(person["age"]);
```

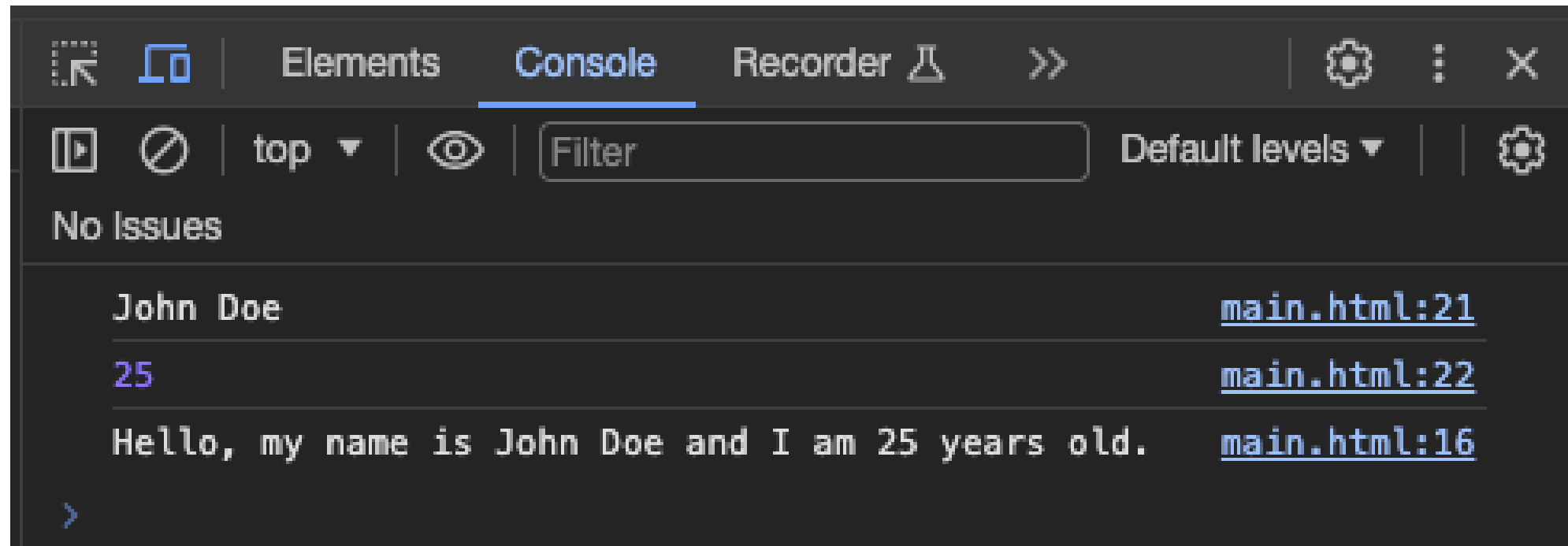
```
// Accessing methods
person.introduce();
```

```
</script>
```

```
</body></html>
```

→ You can also use:  
person["name"];  
person.age;

# Objects - example





# Recap: String template - example

- Allow for easy embedding of expressions within the string.
- Also known as template literals.
- The syntax for a template literal is `${expression}`, where expression is any valid JavaScript expression.

```
let name = "John";  
let age = 30;
```

```
let greeting = `Hello, my name is ${name} and I am ${age} years old.`;  
console.log(greeting);
```

# Object literal enhancement

A feature in modern JavaScript that provides a more concise way to define object literals.

## Traditional Object Literal

```
let person = {  
  name: "John",  
  age: 25,  
  greet: function() {  
    console.log("Hello, my name is " + this.name  
+ " and I am " + this.age + " years old.");  
  }  
};
```



## Object Literal Enhancement

```
let person = {  
  name: "John",  
  age: 25,  
  greet() {  
    console.log(`Hello, my name is ${this.name} and  
I am ${this.age} years old.`);  
  }  
};
```

# Destructuring objects

```
<!DOCTYPE html>
<html>
<head>
  <title>JavaScript Object Example</title>
</head>
<body>
  <script>

    // Creating an object
    let person = {
      name: "John Doe",
      age: 25,
      isStudent: true,
      gender: "Male",
      major: "Software Engineering"
    };

    let name = person.name;
    let age = person.age;
    let isStudent = person.isStudent;
    let gender = person.gender;
    let major = person.major;

  </script>
</body></html>
```

# Destructuring objects

- Allows to extract values from objects or arrays and assign them to variables in a more concise and convenient way.
- It provides a cleaner syntax for **extracting multiple properties** from an object and assigning them to variables.
- It is commonly used in scenarios where you need to extract specific properties from objects, especially when dealing with API responses or complex data structures.

# Destructuring objects syntax

```
let { var1, var2 } = object;
```

- var1 and var2 are the names of the properties you want to extract from the object
- The variable names on the left side of the assignment **should match** the property names in the object.

# Destructuring objects - example

*// Creating an object*

```
let person = {  
  name: "John Doe",  
  age: 25,  
  address: {  
    city: "Example City",  
    country: "Example Country"  
  }  
};
```

*// Destructuring object properties*

```
let { name, age, address } = person;
```

```
console.log(name); // Output: John Doe
```

```
console.log(age); // Output: 25
```

```
console.log(address); // Output: { city: 'Example City', country: 'Example Country'}
```

# Destructuring objects – renaming variables example

```
// Creating an object  
let person = {  
  name: "John Doe",  
  age: 25,  
  address: {  
    city: "Example City",  
    country: "Example Country"  
  }  
};  
  
// Destructuring object properties  
let { name: personName, age: personAge } = person;  
  
console.log(personName); // Output: John Doe  
console.log(personAge); // Output: 25
```

# Destructuring arrays - example

Destructuring assignment in JavaScript is not limited to objects; it can also be applied to arrays:

```
let [element1, element2] = array;
```

Example: 

```
const [firstAnimal] = ["Horse", "Mouse", "Cat"];  
console.log(firstAnimal); // Horse
```

We can pass over unnecessary elements with list:

```
const [, , thirdAnimal] = ["Horse", "Mouse", "Cat"];  
console.log(thirdAnimal); // Cat
```



# Spread operator

- A syntax in JavaScript "**...**" that allows an iterable (like an array or a string) to be expanded or spread into individual elements.
- It has several use cases:
  - Copying arrays and objects: easily create copies of arrays and objects **without modifying the original**.
  - Combine multiple arrays into a single array.

# Spread operator - example

## Copying arrays example:

```
let originalArray = [1, 2, 3];  
let copiedArray = [...originalArray];  
  
console.log(copiedArray); // Output: [1, 2, 3]
```

## Combining arrays example:

```
let array1 = [1, 2, 3];  
let array2 = [4, 5, 6];  
let combinedArray = [...array1, ...array2];  
  
console.log(combinedArray); // Output: [1, 2, 3, 4, 5, 6]
```

# Question...

**What is the output of the following code snippet:**

```
let originalArray = [1, 2, 3];  
let copiedArray = [...originalArray];  
copiedArray[0] = 10  
console.log(copiedArray);  
console.log(originalArray);
```

**Output:**

[10, 2, 3]

[1, 2, 3]

# Questions



Reminder: The deadline for Assignment 1 is  
**today at 11:59 PM.**