

# **ENSF 381**

# **Full Stack Web Development**

**Lecture 31: Git**

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# Outline

- Overview of Git.
- Key features.
- Basic concepts.
- Discussion

# What is Git?

- Git is a distributed version control system designed to handle everything from small to very large projects with speed and efficiency.
- It was created by Linus Torvalds in 2005 for the development of the Linux kernel.
- Enable multiple developers to work on the same project simultaneously.

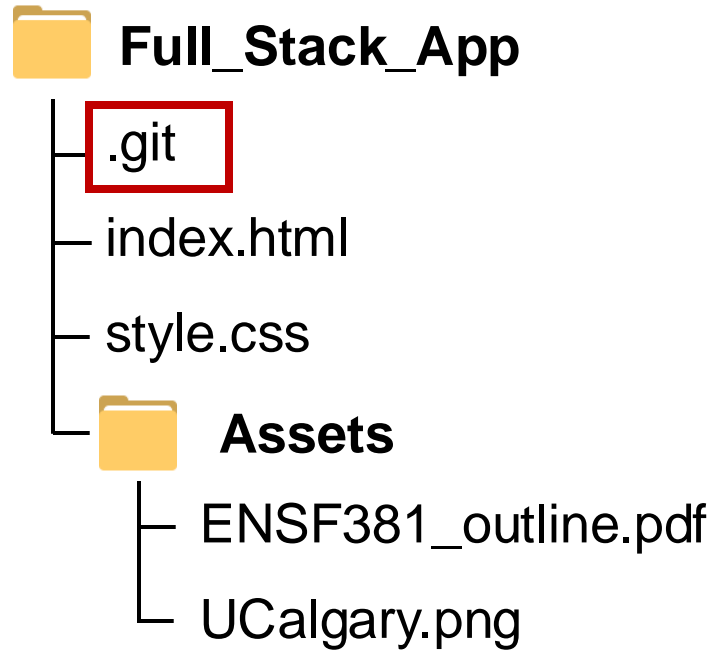
# Key features of Git

- **Distributed system:** each developer can work on their local copy of the project, make changes, and then synchronize those changes with others.
- **Branching and merging:** makes it easy to create branches for separate lines of development. Changes can be made in isolation, tested, and then merged back into the main project.
- **Commit history:** maintains a detailed record of every change made to the project, providing a comprehensive history. Each change is recorded as a commit.
- **Fast and efficient:** designed to be fast and efficient, making it suitable for both small projects and large-scale, complex software development.
- **Compatibility:** compatible with various operating systems, including Windows, macOS, and Linux.

# Basic concepts

- **Repository (Repo):** is a directory or storage space where your projects can live. It can be local (on your computer) or remote (on a server).

# Repository



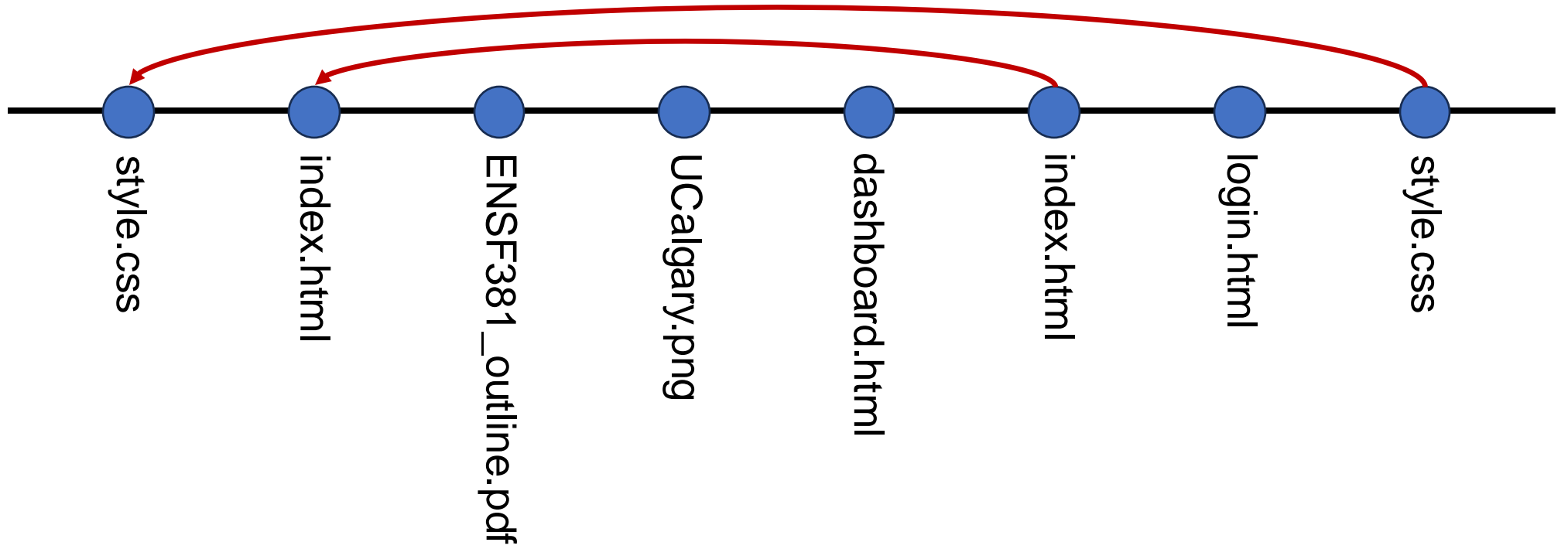
**.git** is a crucial component/file that stores the entire repository, including its history, configuration settings, and other important data. It is responsible for tracking and managing changes in your Git repository.

# Basic concepts

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- **Commit:** is a snapshot of changes at a specific point in time. It includes modifications, additions, or deletions of files.

# Commits

**Master  
branch**





# Commit - Stages

- **Working Directory (Modified):** the current state of the project on your local machine.
- **Staging Area (Index):** a place to stage changes before committing them to the repository.
- **Repository (Committed):** the .git directory that stores the committed changes and project history.

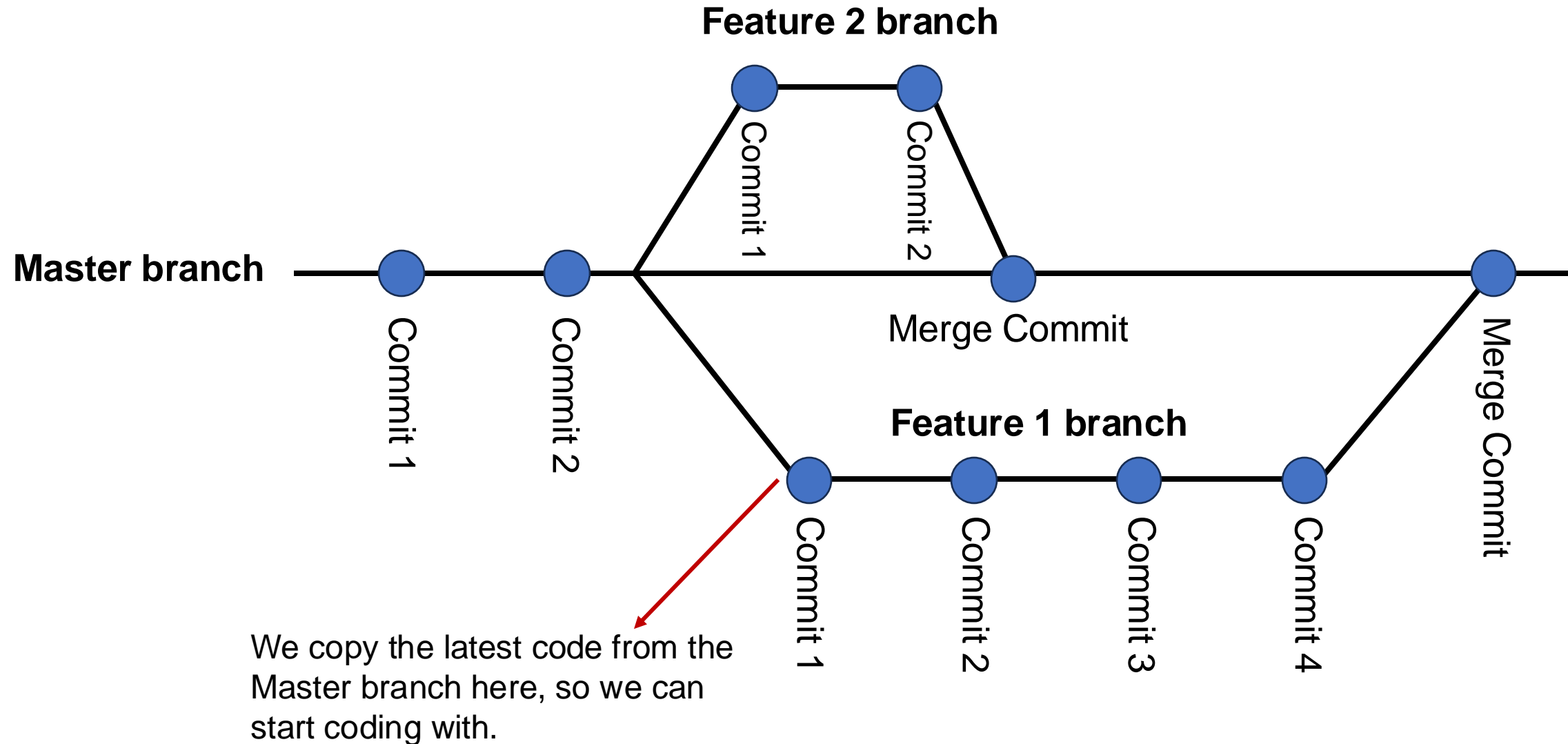
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- **Branch:** is an independent line of development. It allows for the creation of isolated environments to work on specific features or fixes without affecting the main project.

# Branches

- Allows for the creation of independent lines of development within a Git repository.
- It allows for the creation of isolated environments to work on specific features or fixes without affecting the main project.
- Branching enables parallel development and experimentation.

# Branches



# Branching strategies

- **Feature branching:** each feature or task gets its own branch.
- **Release branching:** separate branches for preparing, testing, and deploying releases.
- **Hotfix branching:** immediate branches for fixing critical issues in production.

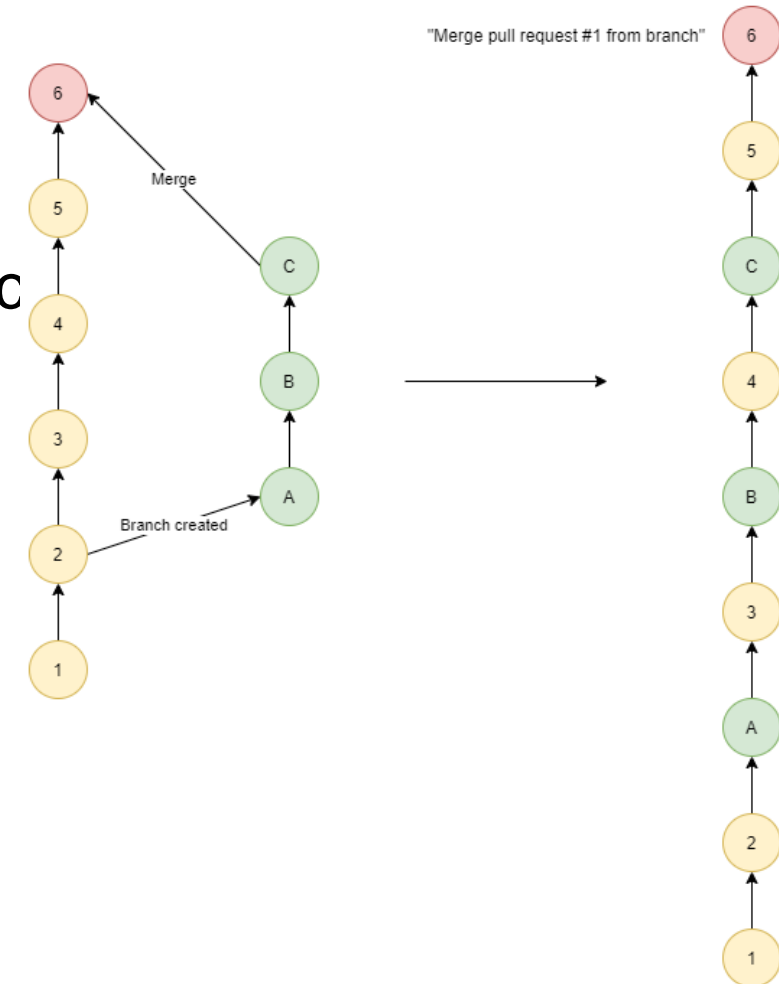
# Basic concepts

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- **Commit:** is a snapshot of changes at a specific point in time. It includes modifications, additions, or deletions of files.
- **Branch:** is an independent line of development. It allows for the creation of isolated environments to work on specific features or fixes without affecting the main project.
- **Merge:** combines changes from different branches into a single branch, often the main branch.

# Different types of merges

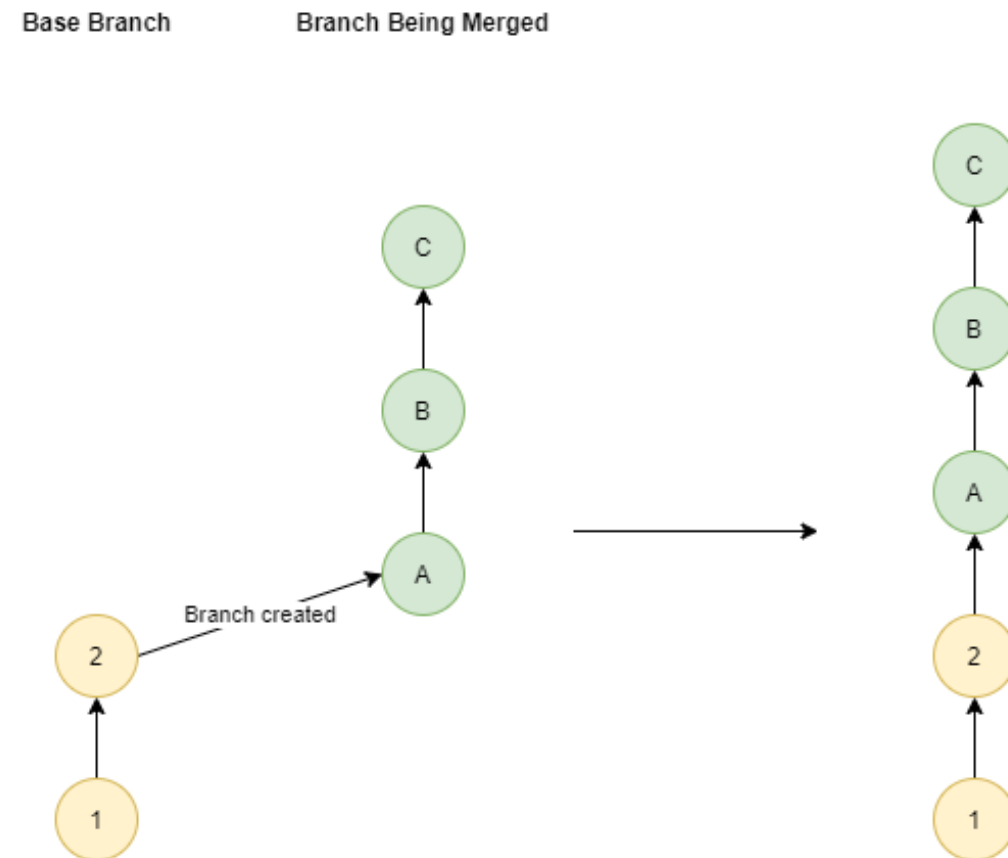
There are several ways to merge changes from one branch into another:

- **Merge:** This is the default merge strategy in Git. It creates a new commit that combines the changes from two branches. If changes in both branches do not conflict Git automatically performs the merge.



# Different types of merges

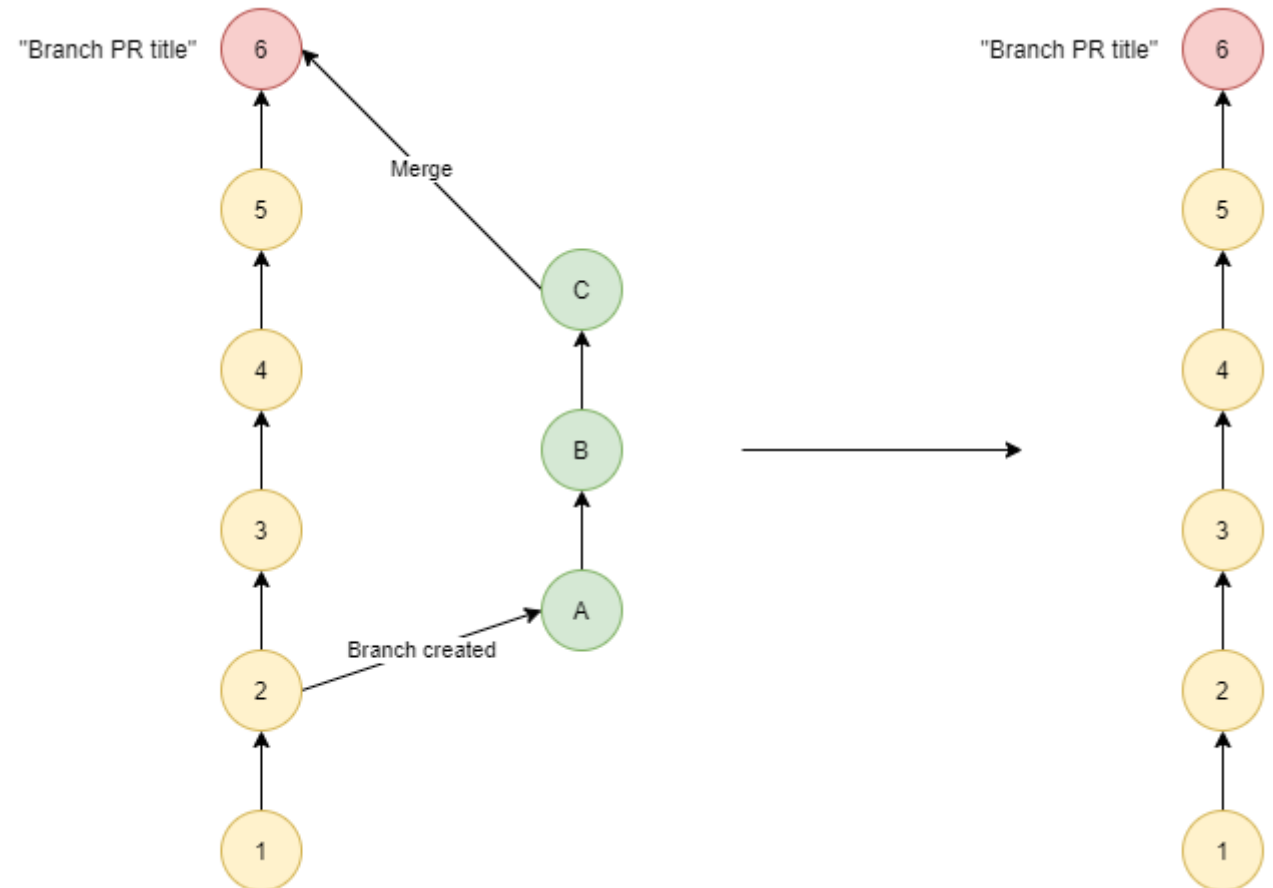
**Fast-Forward Merge:** occurs when the branch being merged into has not diverged since the branch was created. The branch pointer is simply moved forward to include the changes from the source branch.





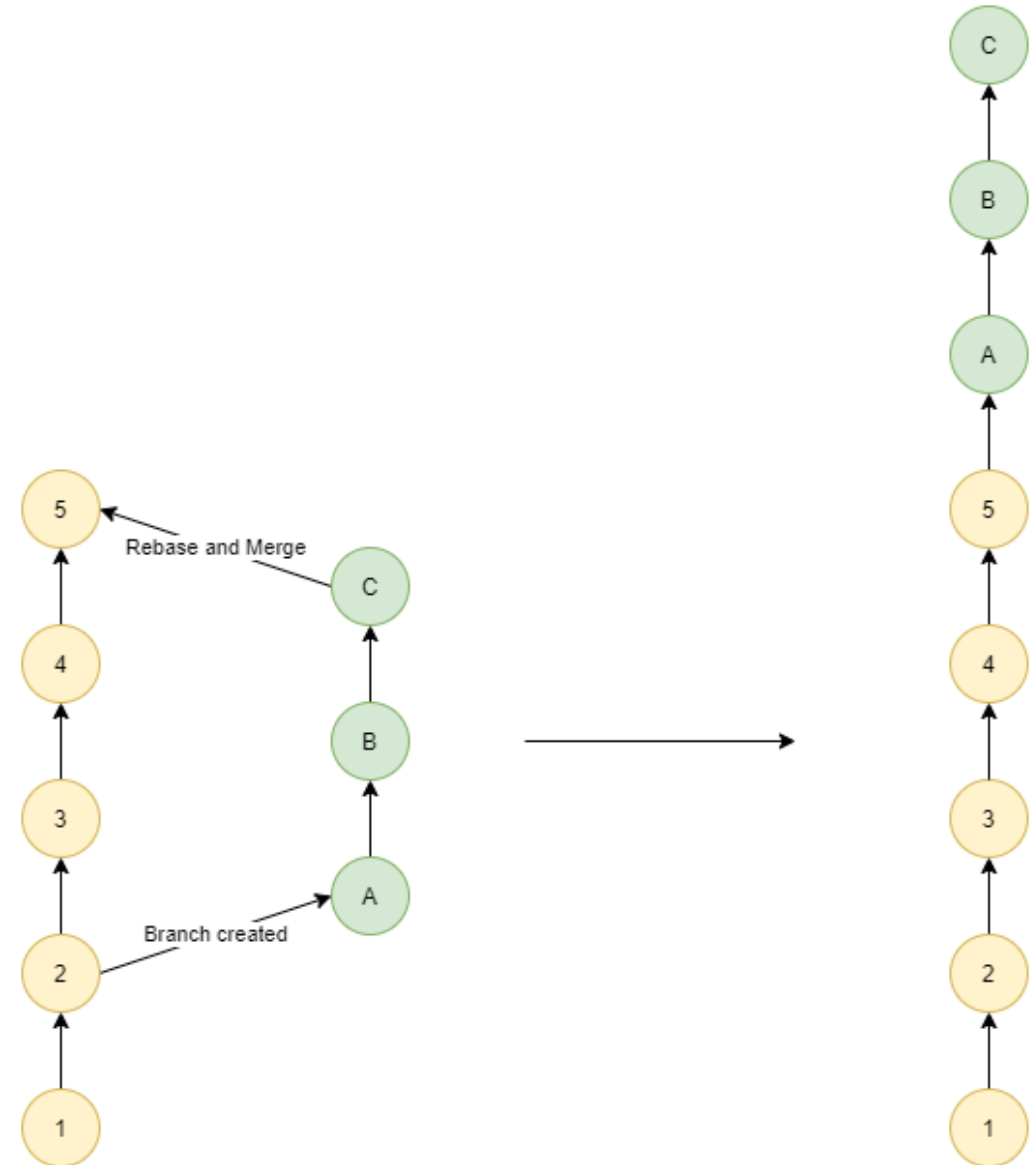
# Different types of merges

**Squash Merge:** Squashing combines all the changes from a feature branch into a single commit before merging. This results in a clean, linear history on the main branch.



# Different types of merges

Rebase and Merge: Rebasing involves moving or combining a sequence of commits to a new base commit.



Shall we **separate the frontend and backend** into distinct repositories, or is it more convenient to **house them** within the same repository?

# Advantages of distinct repositories

- Clear separation allows for modular development. Frontend and backend can evolve independently, making it easier to maintain and update each component.
- Different technology stacks for frontend and backend can be easily accommodated without cluttering a single repository.
- If different teams or individuals are responsible for frontend and backend, separate repositories offer more autonomy.
- Easier scalability as you can scale frontend and backend independently based on requirements.

# Advantages of same repository

- A single repository provides a clear, unified history of changes, making it easier to track the evolution of the entire application.
- Versioning is simplified, and it is easier to ensure that frontend and backend versions are compatible.
- Changes that span both frontend and backend can be managed in a more coordinated manner.
- Developers can clone a single repository and have everything they need to work on the project.

# Things to consider...

- **Project Size and Complexity:**
  - For small to medium-sized projects with a single team, a single repository might be more convenient.
  - For larger or more complex projects with separate teams or technologies, consider separate repositories.
- **Team Structure:**
  - If the same team works on both frontend and backend, a single repository might be more streamlined.
  - If different teams are responsible for frontend and backend, separate repositories might provide clearer ownership.
- **Development Workflow:**
  - Consider the development workflow and how changes are typically coordinated between frontend and backend.
- **Technology Stack:**
  - If frontend and backend share similar or tightly integrated technology stacks, a single repository could be more suitable.

# Version Control beyond code

- Just as code evolves, data undergoes changes. Versioning data enables tracking changes, ensuring reproducibility, and facilitating collaboration among data scientists.
- Tools like DVC (Data Version Control) offers features tailored for versioning large datasets, managing metadata, and enabling data lineage.
- Versioning ML models allows tracking model changes, comparing performance across iterations, and rolling back to previous versions if necessary.
- Frameworks like MLflow provide comprehensive solutions for versioning models, managing experiments, and deploying models at scale.

# Questions





Reminder: The deadline for Assignment 4 is  
**today at 11:59 PM.**