

Homework #1 of 2

Write a program that reads in an elapsed time in hours, minutes, and seconds and converts it all into seconds. Use a structure called Time to hold the time: hours, minutes, and seconds.

New Homework #2

Find the prime numbers between 1 and N. $N=100$

Procedure:

List all numbers from 1 to N

1 is prime

2 is prime, but multiples of 2 are not prime, so mark all multiples of 2 until N

next unmarked number in list is 3, mark all multiples of 3 until N

find next unmarked number and continue

....

stop when next unmarked number² is greater than N. Why? *

Keep a list of array of values[N] with each element 0 or 1 if marked.

* Because all primes below this number say K can not be multiplied by this number as they would have been knocked out as nonprime earlier. So $K(K+1)$ is next possible number.

```

/* Homework 1
Find root of  $f(x) = a - x \cdot \tanh(x)$  by Newton's method
 $\tanh'(x) = 1/(\cosh(x) \cdot \cosh(x))$ 
R.A. Dalrymple, Feb 2, 2014
g++ Newton.cpp -o Newton
*/

#include <cmath>
#include <iostream>
#include <cstdlib>
using namespace std;

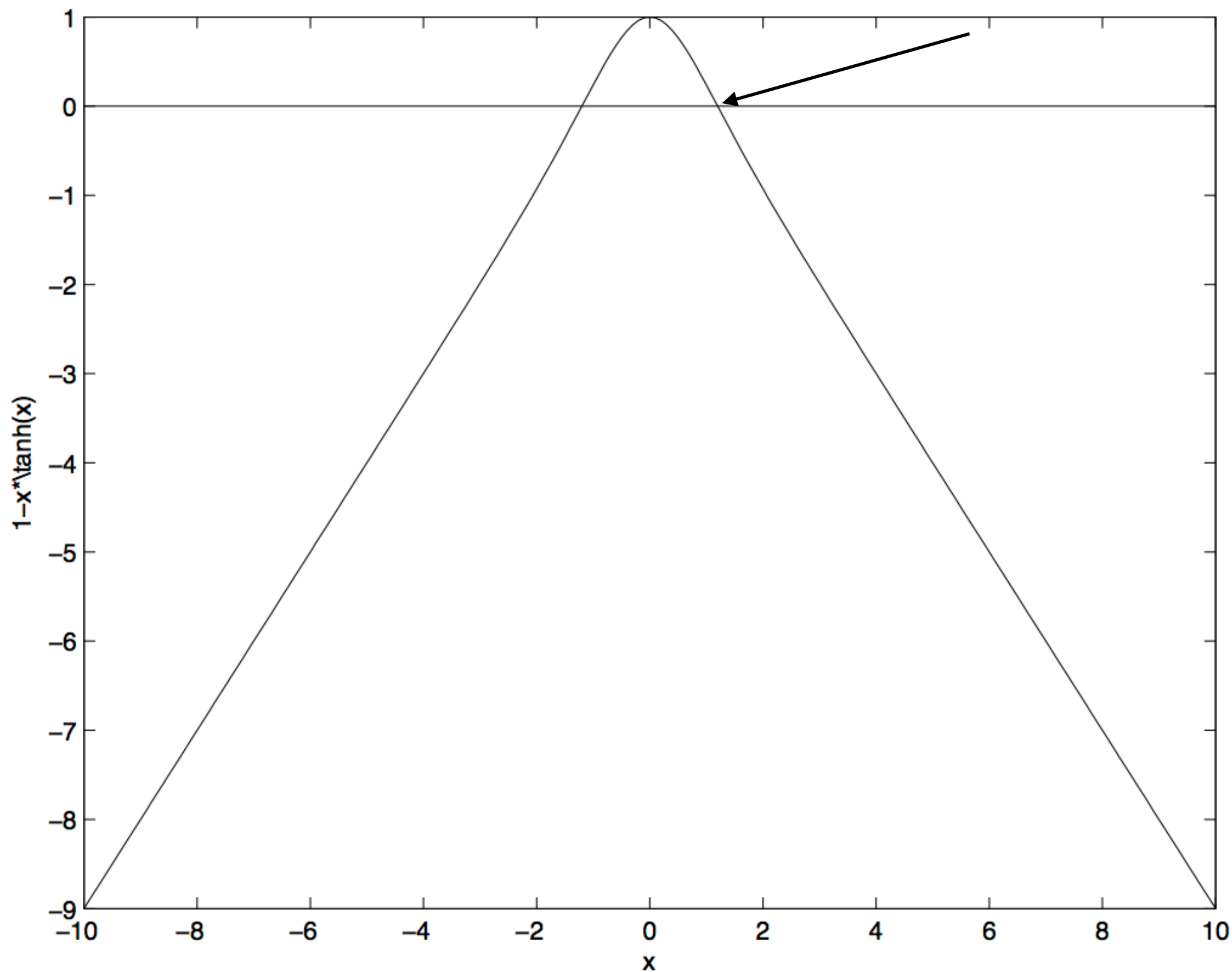
double NR_method (double a, double x)
{
    double f = a - x*tanh(x);
    double fp = -tanh(x) - x/(cosh(x)*cosh(x));
    return x-f/fp;
}

int main(int argc, char *argv[])
{
    cout<<"Usage: Newton a, x0:" <<endl;
    double a = atof(argv[1]);
    double x = atof(argv[2]);
    for (int i = 0 ; i<3 ; i++)
    {
        x = NR_method(a, x);
        cout <<"x = " << x <<" , f(x) = " << a- x*tanh(x) << endl;
    }
    return 0;
}

```

Plot of $1 - x \cdot \tanh(x)$

The solution: ± 1.199678



Arrays and Matrices

Single dimension `a[10]`
Two dimensions `b[10][10]`
M dimensions `c [5][5]...[5]`

Declare arrays at the beginning

```
float a[10];           //allocates space for 10 floats
```

```
int b[5] = {1, 2, 3, 4, 5};  
int b[5] = {};         //initializes to zeros
```

```
for (int i=0; i< 4;i++)  
    cout << scientific <<b[i]<<endl;
```

Static arrays: dimension
known at compile time

Dynamic Arrays

Sometimes you don't know the size of array at compile time

```
int * ptr;           //ptr is a pointer pointing to an integer
ptr = new int ;      // allocates an array of no size;
or
ptr = new int [num]; //allocate size num
```

```
delete [] ptr;       //free up the memory of ptr when done
```

In C: these are equivalent to malloc and free

Allocate array

```
// rememb-o-matic
#include <iostream>
#include <new>           //dynamic arrays library
using namespace std;
int main ()
{
    int i,n;
    int * p;
    cout << "How many numbers would you like to type? ";
    cin >> i;
    p= new int[i];       // ← allocate array
    for (n=0; n<i; n++)
    {
        cout << "Enter number: ";
        cin >> p[n];
    }
    cout << "You have entered: ";
    for (n=0; n<i; n++)
        cout << p[n] << ", ";
    cout << endl;
    delete[] p;         // ← delete array!
    return 0;
}
```

Reading Files

We are familiar with reading and writing from terminal with cin and cout

- **ofstream:** Stream class to write on files
- **ifstream:** Stream class to read from files
- **fstream:** Stream class to both read and write from/to files.

```
// basic file operations
#include <iostream>
#include <fstream>
using namespace std;

int main () {
    ofstream myfile;
    myfile.open ("example.txt");
    myfile << "Writing this to a file.\n";
    myfile.close();
    return 0;
}
```


Reading data from file

file: data.txt

234.33 56.000 235656.1 52.222254555

21.2 15.6 17.23566

26.6

```
// dataRead.cc
```

```
// Created by Munan Xu on 2014-02-04.
```

```
//
```

```
// A simple program to read in whitespace separated floats from a text file
```

```
//
```

```
#include <iostream>
```

```
#include <fstream>
```

```
#include <iomanip> //allow setprecision to get all the decimal points
```

```
using namespace std;
```

```
int main() {
```

```
    ifstream f("data.txt");
```

```
    double dataArray[1000];
```

```
    int numNum = 0;
```

```
    while (!f.eof()) {
```

```
        f >> dataArray[numNum++] ;
```

```
    }
```

```
    for(int i = 0; i < numNum-1; i++)
```

```
        cout << setprecision(10) << dataArray[i] << endl; //needs <iomanip>
```

```
        //cout << scientific << dataArray[i] << endl;
```

```
        //cout << fixed << dataArray[i] << endl;
```

```
}
```

Vectors

Vectors are arrays, but dynamically allocated
(means that their size can be changed)

```
/* examples with vector
*/
```

```
#include <iostream>
#include <vector>
```

```
using namespace std;
```

```
int main (int argc, char* argv [])
{
    vector<int> vectorOne(10,5); // vectorOne has 10 elements, initialized with 5
    vector<int> vectorTwo(10); // 10 elements, initialized as zero
    vector<int> VectorUnknown; //initialized, but empty—dynamic allocation
    vector<float> test(5,1.0); //only 5 elements (given the value 1.0)
    for (int i = 0; i<10; i++)
        cout << "i: " <<vectorOne[i] <<"," <<vectorTwo[i] <<"," <<test[i] <<endl;
}
```

Vector functions

`vector<int> vectorOne(10,5); //given`

`VectorOne.at(i);` same as `VectorOne[i];` but better

`VectorOne.size();`

`VectorOne.resize(num)`

`VectorOne.resize(num, value);` //note the overload
appends value or can truncate vector

Inserting into Vector

To insert an element at end of vector (instead of resize)

```
push_back(value);
```

e.g. `VectorOne.push_back(5);` //5 added to end

To remove an element from end:

```
pop_back();
```

```
VectorOne.pop_back();
```

Adding/removing from arbitrary location:

```
insert(location, value);
```

```
erase(location);
```

```
erase(start, end); where start/end are iterators
```

Iterators

```
// vector::begin/end
#include <iostream>
#include <vector>

int main ()
{
    std::vector<int> myvector;
    for (int i=1; i<=5; i++) myvector.push_back(i);

    std::cout << "myvector contains:";
    for (std::vector<int>::iterator it = myvector.begin() ; it != myvector.end(); ++it)
        std::cout << ' ' << *it;
    std::cout << '\n';

    return 0;
}
```

Multi-dimensional Vectors

Declaration:

```
vector<vector<float>> newVector;
```

A vector of vectors:

Think of a column vector with each element being a row vector

Change dataRead.cc to fill a vector

```
Using vector<double>dataVector;
```

dataReadVector.cc

```
// dataReadVector.cc
//
// A simple program to read in a 1D vector
//
#include <iostream>
#include <fstream>
#include <iomanip> //allow setprecision to get all the decimal points
#include <vector>
using namespace std;
int main() {
    double temp;
    ifstream f("data.txt");
    vector<double> dataVector;
    int numNum = 0;
    while (!f.eof()) {
        f >> temp;
        dataVector.push_back(temp) ;
        ++numNum;
    }
    for(int i = 0; i < numNum-1; i++)
        cout << setprecision(10) << dataVector.at(i) << endl; //needs <iomanip>
}
```


Reading strings

```
std::vector<std::string> lines;  
for (std::string line; std::getline( ifs, line ); /**/ )  
    lines.push_back( line );
```

ifs is the file name

```
// Vector2D.cc
//
// A simple program to make a two-dimensional array
//
#include <iostream>
#include <fstream>
#include <vector>
using namespace std;
int main() {
    vector<vector<double> > dataVector; //initialize with no size
    for (int i = 0; i < 50; i++) {
        vector<double> row; // Create an empty row
        for (int j = 0; j < 10; j++) {
            row.push_back(float(i * j)); // Add an element to the row equal to i*j
        }
        dataVector.push_back(row); // Add the row to the main vector
    }

    for(int i = 0; i < 50; i++)
    {
        for (int j=0; j<10; j++)
            {cout << dataVector[i][j]<<" "; //here's how to address each element
            }
        cout <<endl;
    }
}
```

```

// Vector2DRead.cc
//
// A simple program to read a two-dimensional array of floats from file
//
#include <iostream>
#include <fstream>
#include <iomanip> //allow setprecision to get all the decimal points
#include <vector>
#include <string>
using namespace std;
int main() {
    ifstream f("data2.txt");
    vector<vector<double>> > dataVector; //initialize with no size
    for (int i = 0; i < 4; i++)
    {
        vector<double> row; // Create an empty row
        for (int j = 0; j < 2; j++) //for the row
        {
            double temp;
            f>> temp;
            row.push_back(temp); // Add an element to the row
        }
        dataVector.push_back(row); // Add the row to the main vector
    }
    for(int i = 0; i < 4; i++)
    {
        for (int j=0; j<2; j++)
            {cout <<setprecision(10) ,, dataVector[i][j]<< ", "; //here's how to address each element
            }
        cout <<endl;
    }
}

```