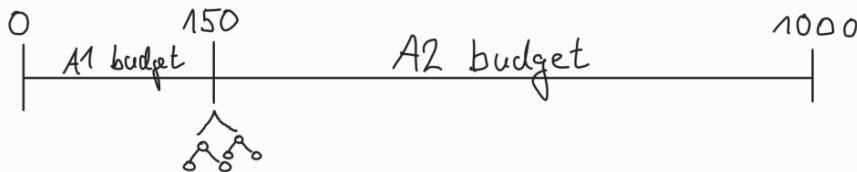


# Towards Dynamic Switching in Per-Run Algorithm Selection

July 10, 2025

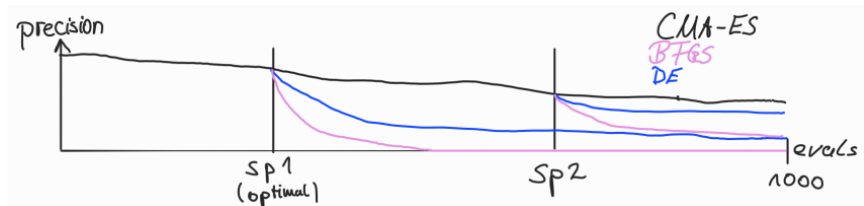


## Why is Dynamic Switching Necessary?



- ▶ Approach from Kostovska et al. 2022:
  1. After 150 evaluations, calculate ELA features from CMA-ES samples
  2. Random Forest regression models predict target precisions of the six  $\mathcal{A}2$  algorithms
  3. Choose  $\mathcal{A}2$  algorithm with lowest predicted precision
  4. Warm-start second algorithm
- ▶  $\mathcal{A}1$  budget is static!

# Why is Dynamic Switching Necessary?

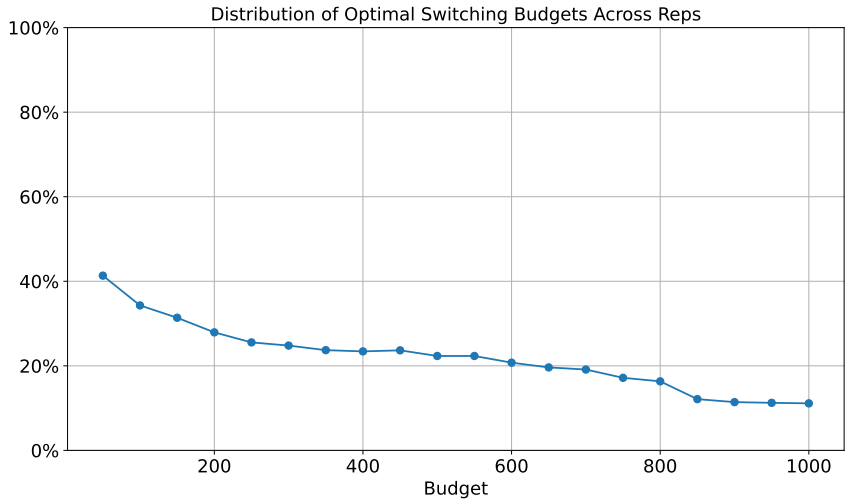


- ▶ Recording of 2400 runs conducted on BBOB functions

## BBOB Test Suite (Hansen et al. 2016)

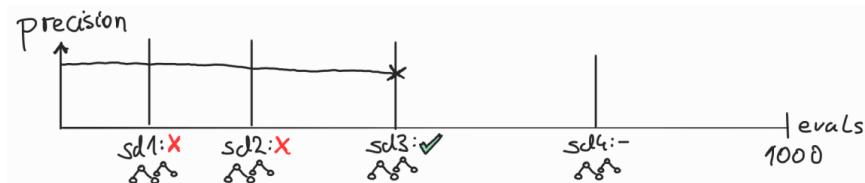
- ▶ Set of 24 synthetic noiseless black-box functions
- ▶ Each function has several instances
- ▶ Standard benchmarking set

# Why is Dynamic Switching Necessary?

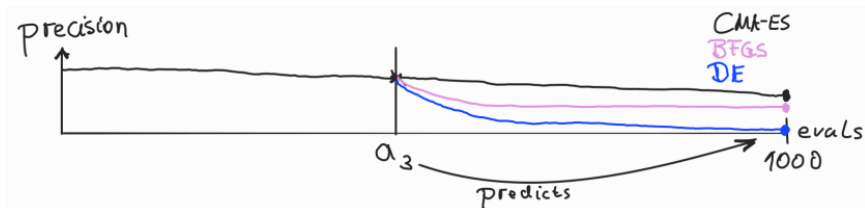


# General Setup

## 1. Switching Decision



## 2. Algorithm Selection



## First Approach

- ▶ For each run, we try to find the switching points defined as above
- ▶ Selection process consists of two parts:

## Switching Decision

- ▶ Let  $s_1, \dots, s_n$  be the considered switching points
- ▶ At switching point  $s_i$ , we predict the precision of the best algorithm at  $s_i, s_{i+1}, \dots, s_n$
- ▶ We switch if the predicted precision of the current switching point is the lowest

## Algorithm Selection

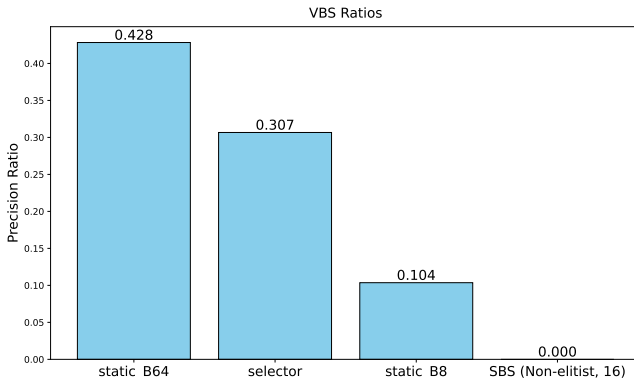
- ▶ Predict the precisions of all six algorithms, switch to the algorithm with the lowest precision

## First Approach: Our setup

- ▶ Switching points: 8, 16, ..., 96, 100, 150, 200, ..., 1000
- ▶ Machine learning input:
  - ▶ ELA features from CMA-ES samples
  - ▶ CMA-ES internal state during the last iteration
- ▶ Model training on first 5 instances of all BBOB functions, 20 runs each
- ▶ Evaluation on instances 6 and 7, 20 runs each
- ▶ Metric:

$$\frac{m_{SBS} - m_{selector}}{m_{SBS} - m_{VBS}}$$

## First Approach: Results



### Poor Performance

- ▶ Switching decision based on performance of best algorithm  
⇒ Switch too early
- ▶ ELA features do not capture enough run-specific information



## Second Approach

Let  $s_1, \dots, s_n$  be the switching points,  $a_1, \dots, a_n$  be the algorithm selectors and  $sd_1, \dots, sd_n$  be the switching decision models

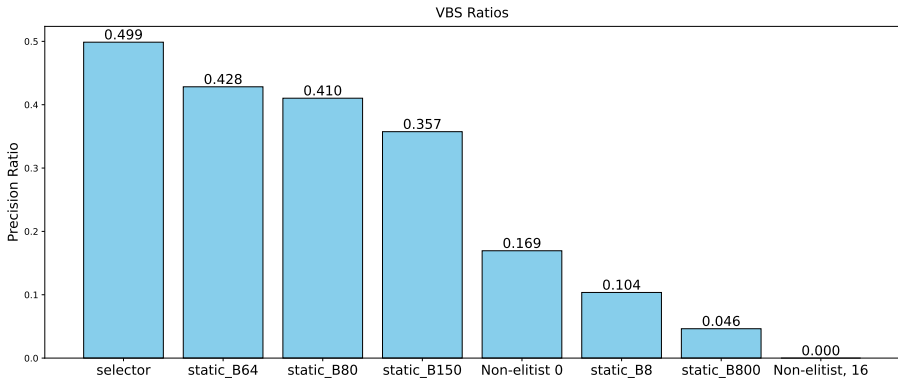
### 1. Evaluate Performances of $a_1, \dots, a_n$

1. Record the performances of  $a_1, \dots, a_n$  on first five instances
2. For each function, determine which  $a_i$  performed best  
 $\Rightarrow s_i$  is optimal for that function

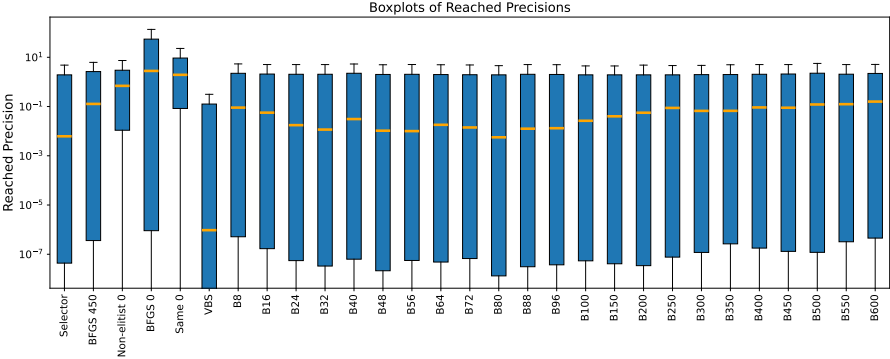
### 2. Training data for $sd_1, \dots, sd_n$

1. For ELA-features and CMA-ES data belonging to a run at  $s_i$ , we label them as true iff  $s_i$  is greater or equal than the optimal switching point of the run's function
2. For each  $s_i$ , train a binary classifier, predicting whether or not to switch

## Second Approach: Results



# Second Approach: Results



# Permutation Test: Selector vs Static Baseline

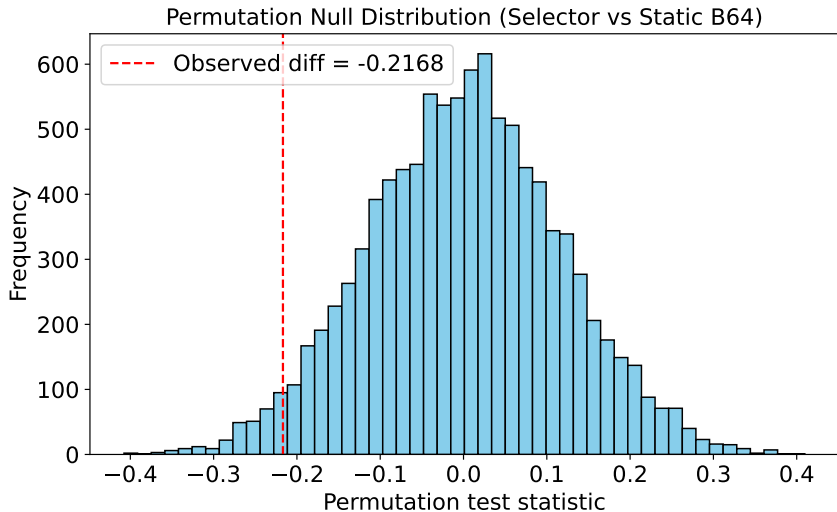
## Setup

- ▶ Data: Precision values per run for selector and static baseline selectors
- ▶ Test: Permutation test using SciPy with 10,000 resamples
- ▶ Statistic: Mean difference in reached precision

## Null Hypothesis

- ▶ Null Hypothesis ( $H_0$ ):  
The selector and static baseline have the same distribution of precision values. Any observed difference is due to random chance.

## Permutation Test Results



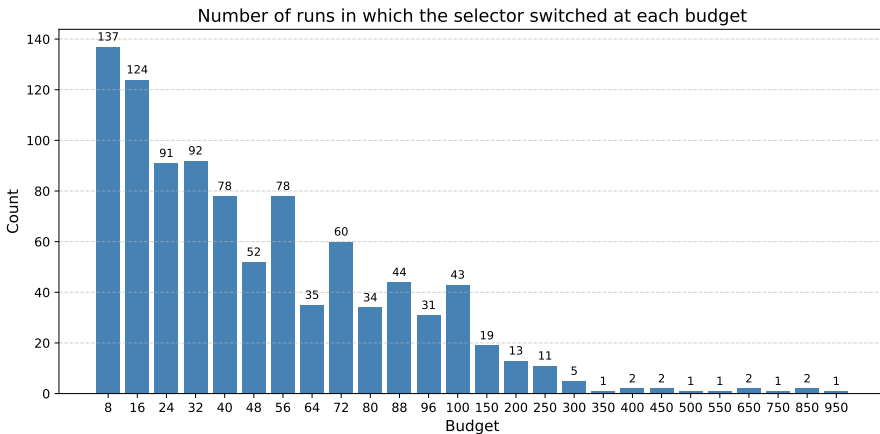
## Next Step: Evaluate Robustness

- ▶ Repeat experiments for dimension 10
- ▶ BBOB functions are purely synthetic
- ▶ Evaluation of the selector on LassoBench (Šehić et al. 2022)
  - ▶ Real-world HPO functions for weighted lasso regression
- ▶ Function from LassoBench do not have instances  
⇒ Train-test splits using different runs on each function

## Conclusion

- ▶ Dynamic Switching leads to improvements over static switching
- ▶ First approach did not work
  - ▶ ELA features do not seem to capture run-specific information
  - ▶ Suboptimal performance of algorithm selectors across budgets
- ▶ Second approach leads to significant improvements over static switching
- ▶ Next step: Evaluate robustness of the selector

## Switching Budgets: First Approach





## Switching Budgets: Second Approach

