# 函数式编程原理

Lecture 4

### 上节课内容回顾

- •程序正确性验证:归纳法
  - 简单归纳法
  - 完全归纳法
- •程序有效性验证:基于归纳法的work分析

### 本节课主要内容

- List类型的应用(以排序为例) 插入排序 归并排序
- •排序程序的性能分析 数据类型变化: list -> tree
- •新的数据类型: tree

## 整数的比较——compare

compare: int \* int -> order

```
datatype order = LESS | EQUAL | GREATER;
```

```
fun compare(x:int, y:int):order =
```

if x<y then LESS else

if y<x then GREATER else EQUAL;</pre>

```
compare(x,y) = LESS if x<y
compare(x,y) = EQUAL if x=y
compare(x,y) = GREATER if x>y
```

#### 排序结果的判断——sorted

- sorted : int list -> bool
- 函数功能:线性表中的元素按照升序(允许相邻元素相同)的方式排列,则该整数表为有序表(增序)。A list of integers is <-sorted: if each item in the list is ≤ all items that occur later.
  - ——用于排序算法的测试
- 函数代码:

```
For all L: int list,

sorted(L) = true if L is <-sorted

= false otherwise
```

## 插入排序

#### •基本思想:

• 每次将一个待排数据按大小插入到已排序数据序列中的适当位置, 直到数据全部插入完毕。

#### •操作步骤:

- 1. 从有序数列和无序数列 $\{a_2,a_3,...,a_n\}$ 开始进行排序;
- 2. 处理第i个元素(i=2,3, ..., n)时,数列 $\{a_1,a_2, ..., a_{i-1}\}$ 是有序的,而数列 $\{a_i,a_{i+1}, ..., a_n\}$ 是无序的。用 $a_i$ 与有序数列进行<mark>比较</mark>,找出合适的位置将 $a_i$ 插入;
- 3. 重复第二步,共进行n-i次<mark>插入</mark>处理,数列全部有序。

#### 如何用递归程序实现?

#### 整数的插入——ins

```
ins: int * int list -> int list
(* REQUIRES L is a sorted list
(* ENSURES ins(x, L) = a sorted perm of x::L *)
fun ins (x, [ ]) = [x]
  | ins (x, y::L) = case compare(x, y) of
                 GREATER => y::ins(x, L)
                                                           如何证明?
                     => x::y::L
```

For all sorted integer lists L, ins(x, L) = a sorted permutation of x::L.

### 用归纳法证明Ins函数的正确性

For all sorted integer lists L, ins(x, L) = a sorted permutation of x::L.

#### • 根据L的长度进行归纳证明

- 1. L长度为0时,证明ins(x,[])为有序表.
- 2. 假设对所有长度小于k的有序表A, ins(x, A) 为 x::A的有序表. 证明: ins(x, L) 为x::L的有序表,其中L的长度为k且为有序表

#### 插入排序——isort

```
For all integer lists L, isort L = a <-sorted permutation of L.
```

如何证明?

### 另一个插入排序——isort'

• isort': int list -> int list

isort and isort' are extensionally equivalent.

For all L: int list, isort L = isort' L.

## 归并排序

msort: int list -> int list

• 基本思想:采用分治法(Divide and Conquer)将已有序的子序列合并,得到完全有序的序列;即先使每个子序列有序,再使子序列段间有序。

split : int list -> int list \* int list

- •操作步骤:
  - 1. 将n个元素分成两个含n/2元素的子序列
  - 2. 将两个子序列递归排序
  - 3. 合并两个已排序好的序列

merge: int list \* int list -> int list

## 表的分割——split

end

```
split: int list -> int list * int list
* REQUIRES true
(* ENSURES split(L) = a pair of lists (A, B)
(* such that length(A) and length(B) differ by at most 1,
(* and A@B is a permutation of L.
                         能否去掉?
fun split [] = ([], [])
                                 For all L:int list,
   | split[x] = ([x], [])
                                   split(L) = a pair of lists (A, B) such that
   | split (x::y::L) =
                                   length(A) \approx length(B) and A@B is a permutation of L.
       let val (A, B) =split L
       in (x::A, y::B)
                                                            如何证明?
```

## 用归纳法证明split函数的正确性

#### 根据L的长度用完全归纳法进行证明

- 1. L = [], [x]
  - ①split [] = a pair (A, B) such that length(A)≈length(B) & A@B is a perm of [].
  - ②split [x] = a pair (A, B) such that length(A)≈length(B) & A@B is a perm of [x].
- 2. 假设split(R) = a pair (A', B') such that length(A')≈length(B') & A'@B' is a perm of R.

证明: split(L) = a pair (A, B) such that length(A)≈length(B) & A@B is a perm of x::y::R. (L=x::y::R)

## 表的合并——merge

```
merge: int list * int list -> int list
(* REQUIRES A and B are <-sorted lists
(* ENSURES merge(A 能否写成:
                                             n of A@B
fun merge (A, []) = A
   merge (x::A, y::B) = case compare(x, y) of
                         LESS => x :: merge(A, y::B)
                        | EQUAL => x::y::merge(A, B)
                                                           如何证明?
                        | GREATER => y :: merge(x::A, B)
```

## 归并排序—— mergesort

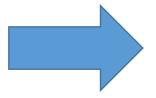
```
msort : int list -> int list
* REQUIRES true
                                                              如何证明?
(* ENSURES msort(L) = a <-sorted perm of L
                                         fun msort [] = []
fun msort [] = []
                      能否去掉?
                                             msort[x] = [x]
    msort[x] = [x]
                                             msort L = let
    msort L = let
                                                        val(A, B) = split L
                   val (A, B) = split L
                                                        val A' = msort A
               in
                                                        val B' = msort B
                   merge (msort A, msort B)
                                                            merge (A', B')
               end
                                                       end
```

### 归并排序

```
fun split [] = ([], [])
    | split [x] = ([x], [])
                                  fun merge (A, [ ]) = A
    | split (x::y::L) =
                                     | merge ([ ], B) = B
        let val (A, B) =split L
                                     | merge (x::A, y::B) = case compare(x, y) of
        in (x::A, y::B)
                                                    LESS => x :: merge(A, y :: B)
        end
                                                   \mid EQUAL => x::y::merge(A, B)
                                                   | GREATER => y :: merge(x::A, B)
fun msort [] = []
   | msort [x] = [x]
    msort L = let val(A, B) = split L
                     merge (msort A, msort B)
                end
```

## msort的正确性验证

For all L:int list, if length(L)>1
then split(L) = (A, B)
where A and B have shorter length than L
and A@B is a permutation of L



For all L:int list, msort(L) = a <-sorted permutation of L.

For all sorted lists A and B, merge(A, B)= a sorted permutation of A@B

## ML编程原则(principles)

- 每个函数都对应一个功能描述说明 (Every function needs a spec)
- 需要验证程序符合功能描述说明 (Every spec needs a proof)
- 用归纳法进行递归函数的正确性验证 (Recursive functions need inductive proofs)
  - 选取合适的归纳法 (Learn to pick an appropriate method...)
  - 设计恰当的帮助函数 (Choose helper functions wisely)

msort的证明非常简单,源于 函数split and merge的使用

## 帮助(helper)函数

- •满足调用函数的功能需求
- 扩展应用到其他函数中,实现更广泛的功能

merge: int list \* int list -> int list

在归并排序中:

For all sorted lists A and B, merge(A, B)= a sorted permutation of A@B 通常情况下:

For all integer lists A and B, merge(A, B)= a permutation of A@B

• 考虑性能调优

## 功能说明的作用 (the joy of specs)

• 函数的证明有时依赖于某个被调用函数的证明结果(符合spec要求)
The **proof for msort relied only on the** *specification proven for split* (and the specification proven for merge)

被调用函数可以由具有相同功能说明的其他函数替换,而且证明 过程仍然有效

In the definition of msort we can *replace* split by *any function that satisfies this specification, and* the proof will still be valid, for the new version of msort

### 函数替换举例

尽管split和split'函数不相同,但他们都满足整数表分割功能,在正确性证明过程中没有区别,所以函数msort和mosrt'都是正确的。

## 插入排序程序性能分析

```
fun ins (x, []) = [x]
  | ins (x, y::L) = case compare(x, y) of
           GREATER => y::ins(x, L)
           _ => x::y::L
fun isort [ ] = [ ]
     isort (x::L) = ins (x, isort L)
```

```
for int list L (length L = n)
W_{ins}(n) \text{ is O(n)}
```

```
for int list L (length L = n)

W_{isort}(n) is O(n^2)
```

### 归并排序程序性能分析

```
fun split [ ] = ([ ], [ ])
   | split [x] = ([x], [])
   | split (x::y::L) =
        let val (A, B) =split L
(x::A, y::B)
         end
W_{\text{solit}}(n) is O(n) (length(L)=n)
fun msort [] = []
                        W_{msort}(n) is O(n \log n)
   | msort [x] = [x]
                                  (length(L)=n)
   msort L = let
                val(A, B) = split L
                in merge (msort A, msort B)
          end
```

#### W<sub>merge</sub>(n) is O(n)

#### $(length(\Delta)+length(R)=n)$

- 有没有新的数据类型能并发执行?
  - Tree结构
  - 用树结构进行排序

msort(L)优于is(吗?

- 从程序算法上考虑:……
- 从数据结构上考虑: List结构为线性 (顺序)结构,很难提升性能