Evolutionary Algorithms (EA)

Gergő Bonnyai

 $\mathrm{May}\ 6,\ 2022$

Contents

1	Differential Evolution (DE)					
	1.1 Story	4				
	1.2 Pseudo code	4				
	1.3 Flowchart	4				
2	Evolutionary Strategy (ES)	5				
	2.1 Story	5				
	2.2 Pseudo code	5				
	2.3 Flowchart	5				
3	Cuckoo Search (CS)	6				
	3.1 Story	6				
	3.2 Pseudo code	6				
	3.3 Flowchart	6				
4	Artificial Bee Colony (ABC)	7				
	4.1 Story	7				
	4.2 Pseudo code	7				
	4.3 Flowchart	7				
5	Particle Swarm Optimization (PSO)	8				
	5.1 Story	8				
	5.2 Pseudo code	8				
	5.3 Flowchart	8				
6	Whale Optimization Algorithm (WOA)	9				
	6.1 Story	9				
	6.2 Pseudo code	9				
	6.3 Flowchart	9				
7	Grey Wolf Optimization (GWO)	10				
	7.1 Story	10				
	7.2 Pseudo code	10				
	7.3 Flowchart	10				

8	Flov	wer Pollination Algorithm (FPA)	11
	8.1	Story	11
	8.2	Pseudo code	11
	8.3	Flowchart	11
9	Fire	efly Algorithm (FA)	12
	9.1	Story	12
	9.2	Pseudo code	12
	9.3	Flowchart	12
10	Blac	ck Hole Algorithm (BHA)	13
	10.1	Story	13
		Pseudo code	
	10.3	Flowchart	14

List of Figures

0.1 Flowchart of Flower Pollination Algorithm (FPA)			1
---	--	--	---

Differential Evolution (DE)

- 1.1 Story
- 1.2 Pseudo code
- 1.3 Flowchart

Evolutionary Strategy (ES)

- 2.1 Story
- 2.2 Pseudo code
- 2.3 Flowchart

Cuckoo Search (CS)

- 3.1 Story
- 3.2 Pseudo code
- 3.3 Flowchart

Artificial Bee Colony (ABC)

- 4.1 Story
- 4.2 Pseudo code
- 4.3 Flowchart

Particle Swarm Optimization (PSO)

- 5.1 Story
- 5.2 Pseudo code
- 5.3 Flowchart

Whale Optimization Algorithm (WOA)

- 6.1 Story
- 6.2 Pseudo code
- 6.3 Flowchart

Grey Wolf Optimization (GWO)

- **7.1** Story
- 7.2 Pseudo code
- 7.3 Flowchart

Flower Pollination Algorithm (FPA)

- 8.1 Story
- 8.2 Pseudo code
- 8.3 Flowchart

Firefly Algorithm (FA)

- 9.1 Story
- 9.2 Pseudo code
- 9.3 Flowchart

Black Hole Algorithm (BHA)

10.1 Story

BHA [1, 2] heuristic approach was introduced in 2012. The analogy is to create a random population of stars in the search space, the one with the best fitness value is considered as the black hole. The black hole gives a direction for every star's movement in all iterations. The stars are moving towards the black hole in a random way. After movement if the fitness value of a star is higher than the fitness value of the black hole, then this star becomes the black hole. Furthermore another mechanism is involved to make a balance between exloration and exploitation, according to that if a star cross the event horizon (defined distance from the black hole) then the black hole swallows it. Technically the star loose it's actual position and being redistributed randomly in the search space. Hence a new star is born to keep the population constant.

Let $X = \{x_1, x_2, \dots, x_N\}$ population of stars, where N is the population size and $x_i \in \mathbb{R}^D$. $f: \mathbb{R}^D \to \mathbb{R}^1$ is the fitness function and $fitness_i = f(x_i)$ is the fitness value of x_i .

Movement of stars towards the black hole:

$$x_i(t+1) = x_i(t) + rand * (x_{BH} - x_i(t))$$
(10.1)

where $x_i(t)$ is the location of the ith star at iteration t, and x_{BH} is the black hole. $x_{BH}: fitness_{BH} = \max_{i=1,...,N} f(x_i)$. $rand \in U(0,1)$, where U stands for uniform distribution.

Radius of the event horizon is calculated as follows:

$$EventHorizon = \frac{fitness_{BH}}{\sum_{i=1}^{N} fitness_i}$$
 (10.2)

10.2 Pseudo code

Algorithm 1: Black Hole Algorithm

```
begin
    Set N: population size, T: number of iterations
    Initialize random population of stars X = \{x_1, x_2, \dots, x_N\},\
    Calculate fitness values fitness_i, determine the black hole x_{BH},
    while t < T or Stopping criteria not met do
        for i \leftarrow 1 to N do
            Update location of star x_i by Equation 10.1
            Check search space
            Calculate fitness_i = f(x_i)
            \begin{array}{l} \textbf{if} \ fitness_i < fitness_{BH} \ \textbf{then} \\ \mid \ x_{BH} = x_i \end{array}
                fitness_{BH} = fitness_i
                Calculate EventHorizon by Equation 10.2
            end
            else
                if ||x_{BH} - x_i|| < EventHorizon then
                    Reinitialize x_i randomly within the search space
                \mathbf{end}
            end
        end
        Check Stopping Criteria
        t = t + 1
    \mathbf{end}
end
```

10.3 Flowchart



Initialize population I_k, V_k set switch probability p

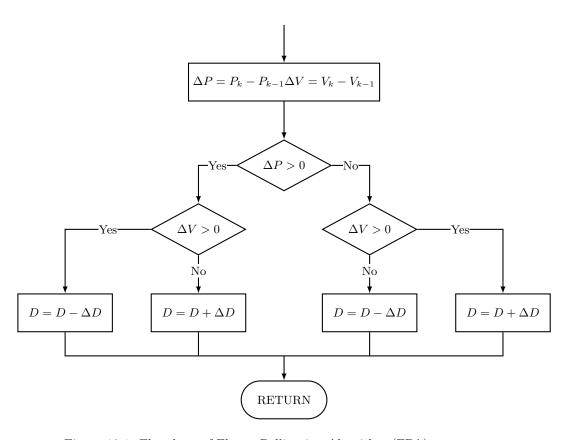


Figure 10.1: Flowchart of Flower Pollination Algorithm (FPA)

Bibliography

- [1] Hatamlou, A., 2012. Black hole: A new heuristic optimization approach for data clustering. Information sciences, 2012: p. 175-184.
- [2] M. Farahmandian, A. Hatamlou, 2015. Solving optimization problems using black hole algorithm Journal of Advanced Computer Science & Technology, 2015: p. 68-74.

Link: https://www.sciencepubco.com/index.php/JACST/article/view/4094/1621