```
\functions {
                           R f(R);
\programVariables {
R tick; R y; R x; R new; R valve; R oldj; R result; R tickj; R yj;
\rules {
      fdef {
             \schemaVar \term R x;
             \schemaVar \skolemTerm R c;
             \int find(f(x))
             \sameUpdateLevel
             \varcond ( \new(c, \dependingOn(x)) )
             \replacewith(c)
             \add(x-1 < c & c <= x & (x >= 0 -> c >= 0) & (x < 0 -> c < 0) ==>)
             \heuristics(simplify)
             };
\problem {
(\forall R y . \forall R yj . \forall R valve .\forall R tick .\forall R tickj .\forall R new
.\forall R result .
   ((yj = f(10 * y) & oldj = f(10 * valve) & tickj = f(10 * tick) & result = 10 * new) & y >= 1
  & y <= 12 & (valve = 1 | valve = -2) & tick > 2 ->
((result * tickj/10 + yj + 2 * oldj <= 116 & result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + yj + 2 * oldj >= 12 & (result * tickj/10 + y
= 10 \mid result = -20)) \rightarrow
(y + 2 * valve + tick * new >= 1 & y + 2 * valve + tick * new <= 12 & (new = 1 | new = -2)))))
}
```