ROIL: Robust Offline Imitation Learning

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Summary

Motivation

- ► Need better offline IRL methods
- ► Learning from data in a robust offline way is important in many fields, like health care, robotics or finance
- Existing methods are not robust to covariate shift

Limitations of existing methods

- ightharpoonup Reliance on \hat{u}_e leads to covariate shift for off-policy datasets
- ightharpoonup No guarantees of policy convergence to u_e even when every state is visited

Our contributions

- ► New algorithm for robust offline imitation learning
- Guaranteed convergence to the optimal policy for tabular domains
- ► Flexibility to define the reliance on \hat{u}_e

IRL

- Methods that learn a policy from expert demonstrations and a model of the environment
- ► Goal: Learn a policy that is close to the expert's
- ▶ On-policy: State visitation frequency is the same as the expert's
- ▶ **Off-policy**: State visitation frequency is *different* from the expert's

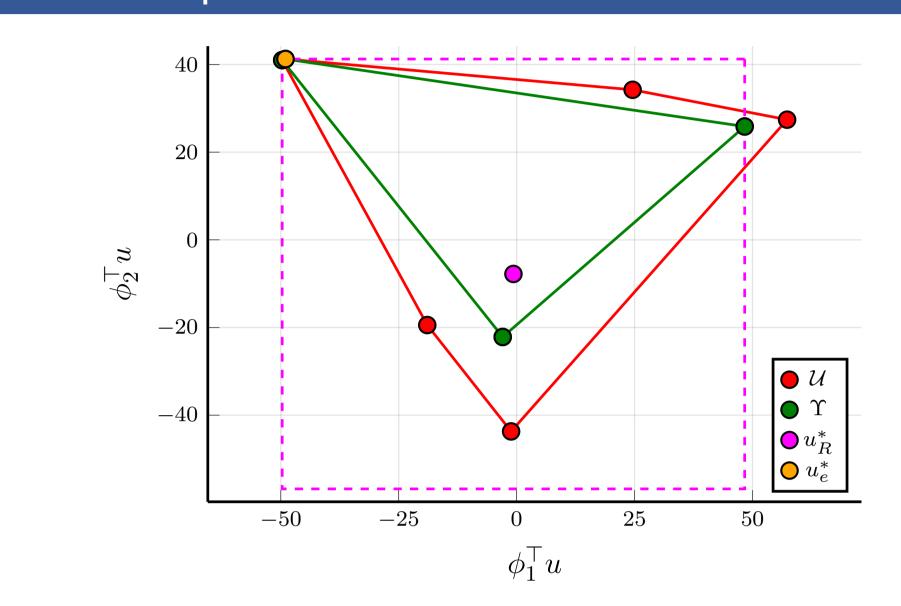
Not Occupancy Frequency Matching

- ► Many methods rely on matching the occupancy frequencies of the expert and the learned policy
- ► LPAL, GAIL, MILO, ect
- ▶ When off-policy, \hat{u}_e is not close to u_e
- ightharpoonup ROIL avoids this by not relying on \hat{u}_e

Inverse Reinforcement Learning (IRL)

$$ho(\pi, r) = \lim_{T o \infty} \mathbb{E}^{\pi, p_0} [\sum_{t=0}^T \gamma^t r(\tilde{s}_t, \pi(\tilde{s}_t))]$$
 $\pi^*_{IRL} = rg \min_{\pi \in \Pi} \max_{r \in \mathcal{R}}
ho(\hat{\pi}_e, r) -
ho(\pi, r)$
 $\pi^*_{ROIL} = rg \min_{\pi \in \Pi} \max_{r \in \mathcal{R}}
ho(\pi_e, r) -
ho(\pi, r)$

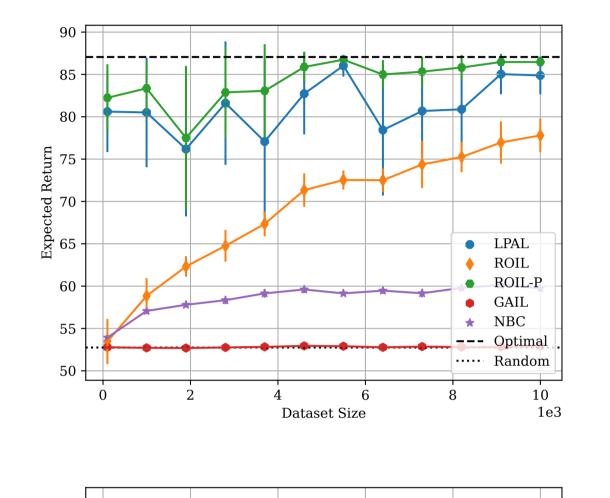


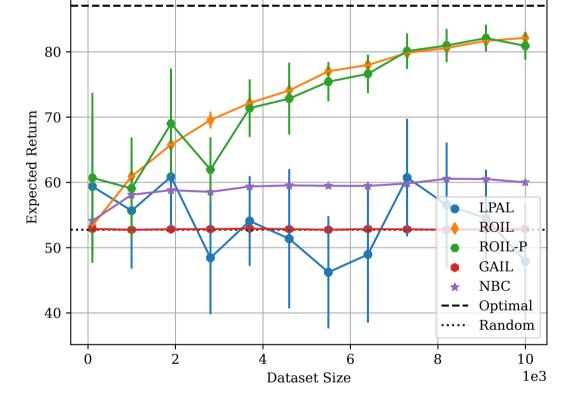


ROIL LP

$$egin{aligned} \min_{t \in \mathbb{R}, u \in \mathbb{R}^{\mathcal{S} imes \mathcal{A}}} & t \ & \text{s.t.} & t \geq -u^\mathsf{T} \Phi w + \max_{v \in \Upsilon} v^\mathsf{T} \Phi w, \quad orall \ w \in \mathit{ext}(\mathcal{W}), \ & u \in \Upsilon, \end{aligned}$$

Gridworld Results





Regret Results

