Unstructured Recursion

Recursion

Recursion

Explicit Recursion

```
fac = fix fac'
```

Explicit Recursion

non-recursive definition

```
fac = fix fac'
```

Explicit Recursion

non-recursive definition

fac = fix fac'

generic fixpoint combinator

Non-Recursive Version

```
fac' f n = if n == 0

then 1

else f (n - 1)
```

1 level of the recursion

Non-Recursive Version

```
fac' f n = if n == 0

then 1

else f (n - 1)

1 level of the parameter for the other levels
```

Non-Recursive Version

parameter for

the other levels

1 level of the

recursion

```
fix :: (a -> a) -> a
```

```
expression with hole
```

```
fix :: (a -> a) -> a
```

expression with hole

```
fix :: (a -> a) -> a
```

expression with hole

```
fix :: (a -> a) -> a
fix f = f (fix f)
```

expression with hole

```
fix :: (a -> a) -> a
fix f = f (fix f)
= f (f (fix f))
```

expression with hole

```
fix :: (a -> a) -> a

fix f = f (fix f)

= f (f (fix f))

= f (f (fix f))
```

expression with hole

General Recursion

```
fix : (a -> a) -> a
fix f = f (fix f)
```

General Recursion

```
fix :: (a -> a) -> a
fix f = f (fix f)
```

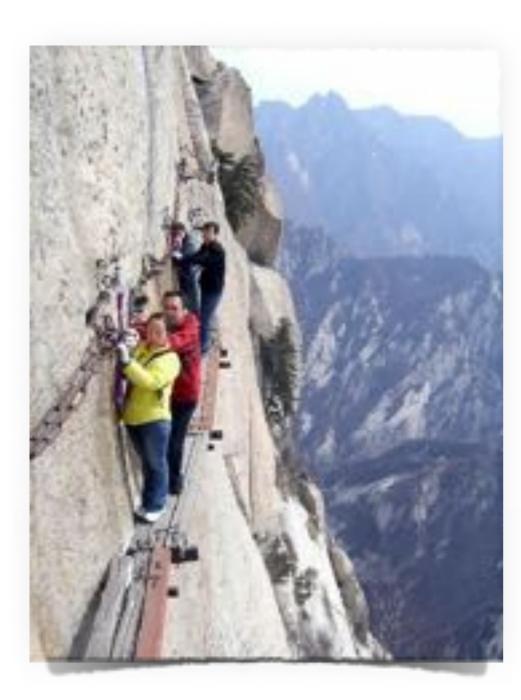
makes language Turing complete

General Recursion

```
fix :: (a -> a) -> a
fix f = f (fix f)
```

can express all recursion

makes language Turing complete





loop = fix id



loop = fix id

```
diverge = fix go
  where
  go f n = f (n+1)
```

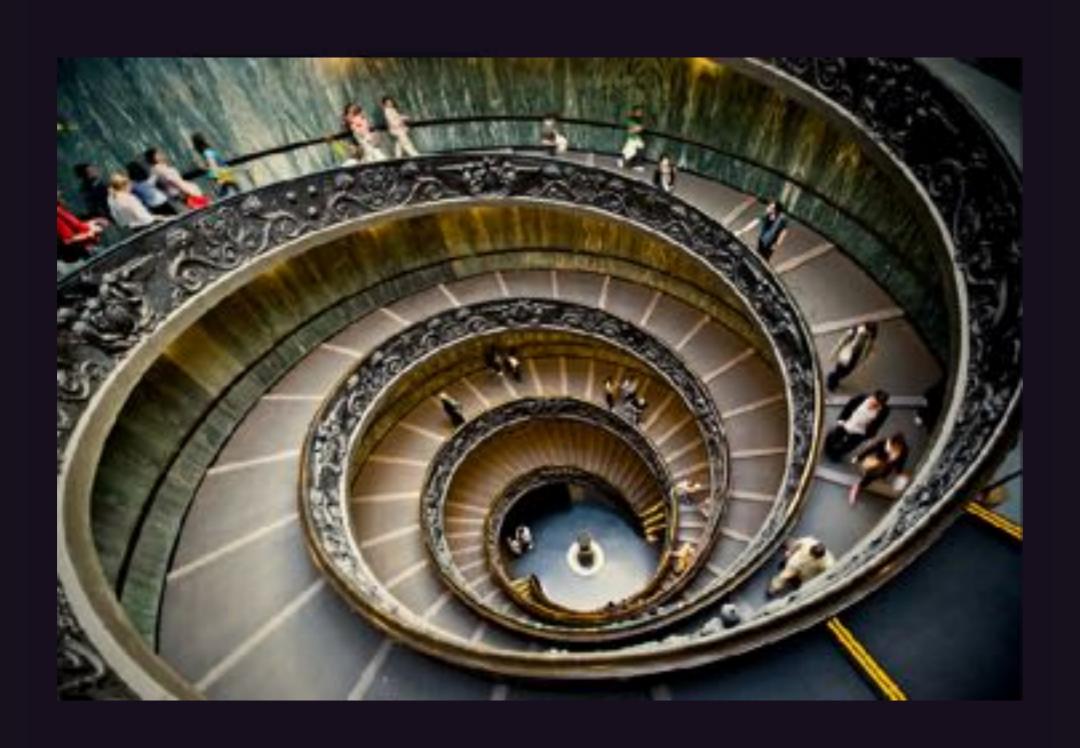


```
loop = fix id
```

Easy to go over the egde

```
diverge = fix go
  where
  go f n = f (n+1)
```

Recursion Schemes



No irregular syntax

```
Keeping things simple
```

```
data List
```

```
= Nil
```

Cons Int List

No irregular syntax

No type parameter

Recursion follows Recursion

```
sum Nil = 0
sum (Cons x xs) = x + sum xs
```

Sliding down the railing

```
sum Nil = 0
sum (Cons x xs) = x + sum xs
prod Nil = 1
prod (Cons x xs) = x * prod xs
```

Sliding down the railing

```
sum Nil = \mathbf{0}

sum (Cons x xs) = x + sum xs

prod Nil = \mathbf{1}

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Sliding down the railing

```
sum Nil = 0
sum (Cons x xs) = x + sum xs
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```

```
sum Nil
sum (Cons x xs) = x + sum xs
prod Nil
prod (Cons x xs) = x * prod xs
fold n c Nil
fold n c (Cons x xs) = c x (fold n c xs)
```

```
sum Nil
sum (Cons x xs) = x + sum xs
prod Nil
prod (Cons x xs) = x * prod xs
fold n c Nil
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```
sum Nil
sum (Cons x xs) = x + sum xs
prod Nil
prod (Cons x xs) = x * prod xs
fold n c Nil
fold n c (Cons x xs) = c x (fold n c xs)
```

```
prod = fold 1 (*)

fold n c Nil = n
fold n c (Cons x xs) = c x (fold n c xs)
```

sum = fold 0 (+)

```
fold n c Nil
    = n
fold n c (Cons x xs)
    = c x (fold n c xs)
```

```
fold n c Nil
    = n
fold n c (Cons x xs)
    = c x (fold n c xs)
```

Recursion follows list structure

```
fold n c Nil
  = n
fold n c (Cons x xs)
  = c x (fold n c xs)
```

Recursion follows list structure

Recursive call over recursive list

```
fold n c Nil
  = n
fold n c (Cons x xs)
  = c x (fold n c xs)
```

Recursion follows list structure

Recursive call over recursive list

Terminates (for finite list)

Recursive Types

```
fac = fix fac'
```

non-recursive definition

```
fac = fix fac'
```

non-recursive definition

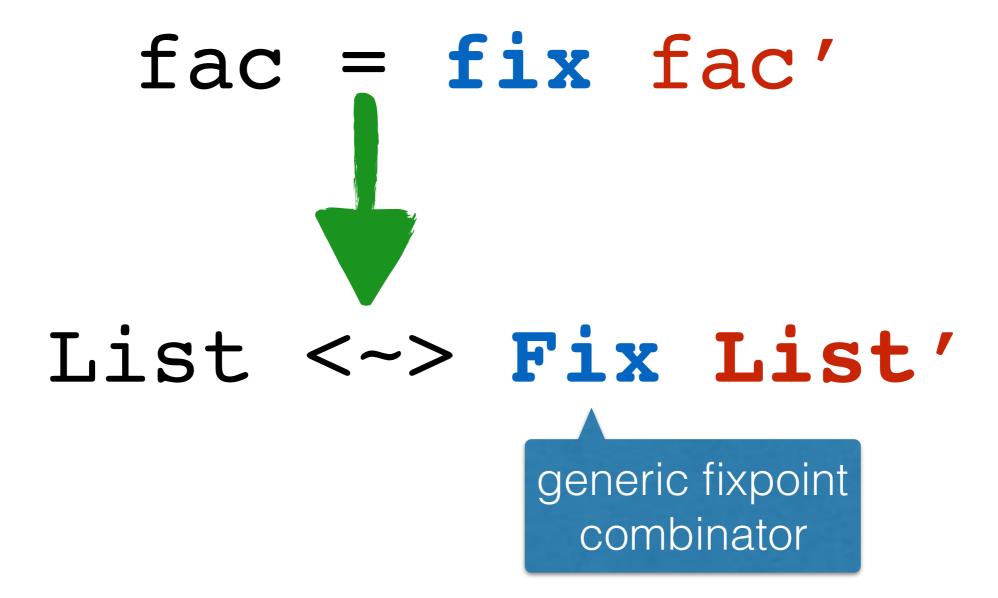
fac = fix fac'

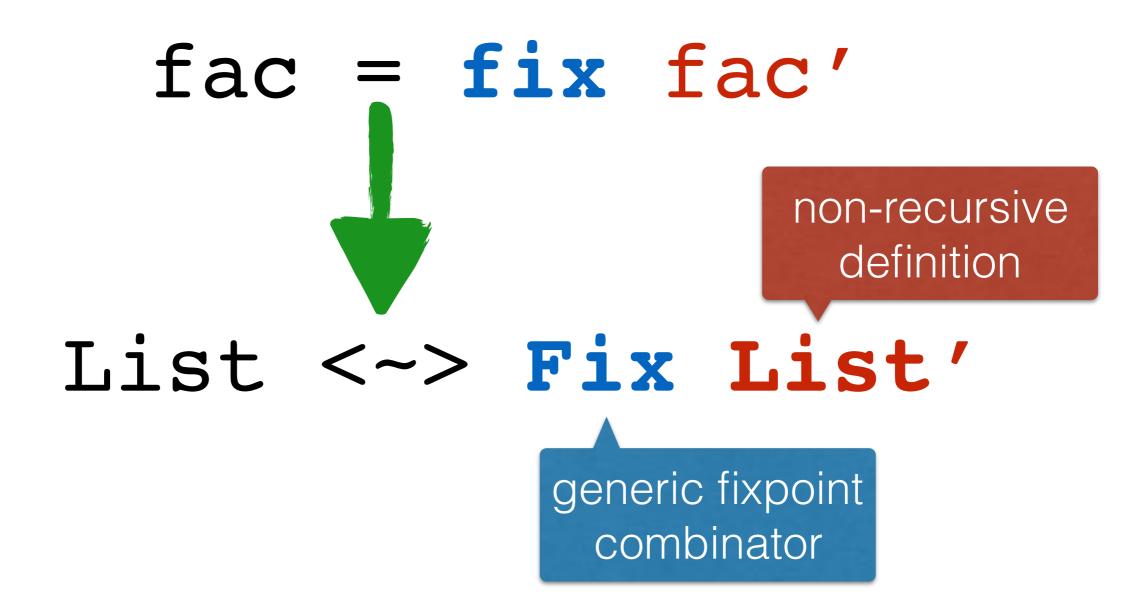
generic fixpoint combinator

```
fac = fix fac'
```

```
fac = fix fac'

List <~> Fix List'
```





```
fix :: (a -> a) -> a
fix f = f (fix f)
```

```
fix :: (a -> a) -> a
fix f = f (fix f)
```

```
fix :: (a -> a) -> a
 fix f = f (fix f)
-- Fix :: (* -> *) -> *
type Fix f = f (Fix f)
```

```
fix :: (a -> a) -> a
 fix f = f (fix f)
                 Recursive Type
                Synonyms not
                  supported
-- Fix :: (* -> *) -> *
type Fix f = f (Fix f)
```

```
fix :: (a -> a) -> a
fix f = f (fix f)
```

-- Fix :: (* -> *) -> *
data Fix f = In (f (Fix f))

Non-Recursive Version

```
-- List :: *
data List = Nil
| Cons Int List
```

Non-Recursive Version

```
-- List :: *

data List = Nil

| Cons Int List
```

```
-- List':: * -> *

data List' r = Nil'

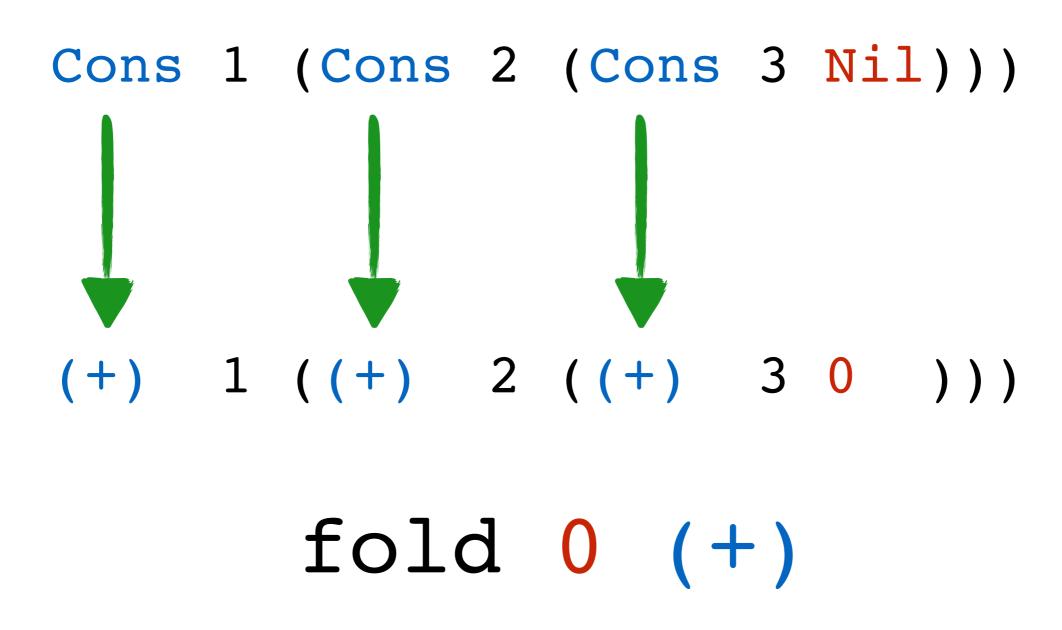
Cons' Int r
```

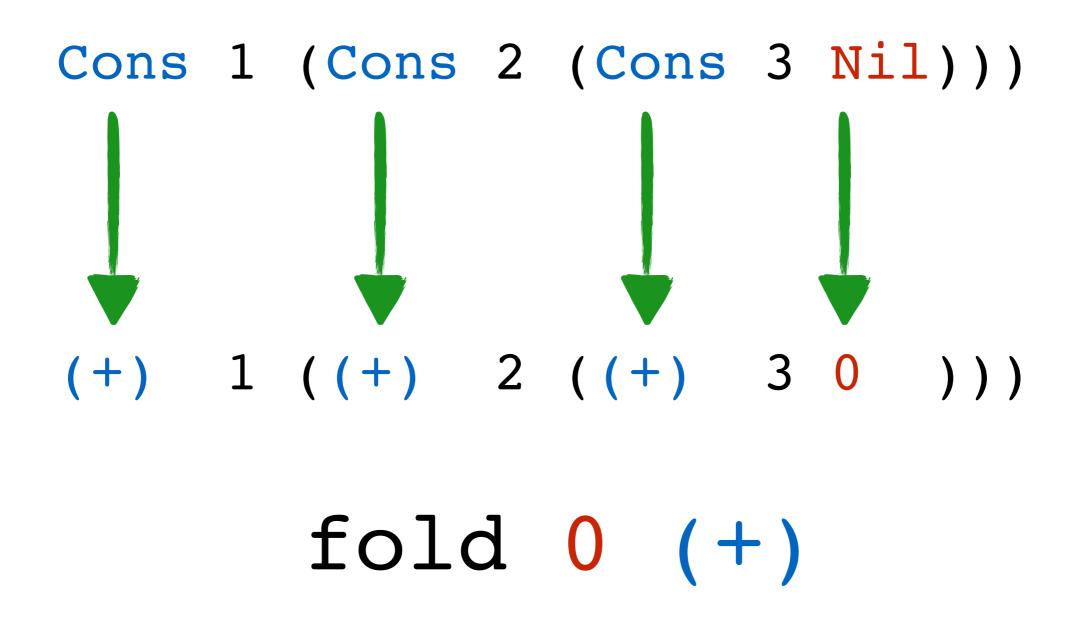
Isomorphism

Generic Fold

```
Cons 1 (Cons 2 (Cons 3 Nil)))
```

```
Cons 1 (Cons 2 (Cons 3 Nil))
(+) 1 ((+) 2 ((+) 3 ((+) ))
      fold 0 (+)
```





The Type of Fold

```
fold
   :: a -> (Int -> a -> a) -> List -> a
fold n c Nil
   = n
fold n c (Cons x xs)
   = c x (fold n c xs)
```

The Type of Fold

```
fold
    :: a -> (Int -> a -> a) -> List -> a
fold n c Nil
    = n
fold n c (Cons x xs)
    = c x (fold n c xs)
```

```
a -> (Int -> a -> a) -> ...
```

```
a -> (Int -> a -> a) -> ...

<->
a * (Int -> a -> a) -> ...

<->
```

The List Algebra

```
a \rightarrow (Int \rightarrow a \rightarrow a) \rightarrow ...
     a * (Int -> a -> a) -> ...
(One -> a) * (Int -> a -> a) -> ...
(One -> a) * (Int * a -> a) -> ...
   ((One + Int * a) -> a) -> ...
```

The List Algebra

```
a \rightarrow (Int \rightarrow a \rightarrow a) \rightarrow ...
     a * (Int -> a -> a) -> ...
(One -> a) * (Int -> a -> a) -> ...
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The List Algebra

```
a \rightarrow (Int \rightarrow a \rightarrow a) \rightarrow ...
     a * (Int -> a -> a) -> ...
(One -> a) * (Int -> a -> a) -> ...
(One -> a) * (Int * a -> a) -> ...
   ((One + Int * a) -> a) -> ...
        (List' a \rightarrow a) -> ...
```

```
fold
   :: a -> (Int -> a -> a) -> List -> a
fold n c Nil
   = n
fold n c (Cons x xs)
   = c x (fold n c xs)
```

```
fold
  :: (List' a -> a) -> List -> a
fold alg Nil
  = alg Nil'
fold alg (Cons x xs)
  = alg (Cons' x (fold alg xs))
```

```
fold
  :: (List' a -> a) -> Fix List' -> a
fold alg (In Nil')
  = alg Nil'
fold alg (In (Cons' x xs))
  = alg (Cons' x (fold alg xs))
```

Functor

```
class Functor f where
fmap :: (r -> s) -> (f r -> f s)

instance Functor List' where
fmap f Nil' = Nil'
fmap f (Cons' x r) = Cons' x (f r)
```

```
fold
:: (List' a -> a) -> Fix List' -> a
fold alg (In s)
  = alg (fmap (fold alg) s)
```

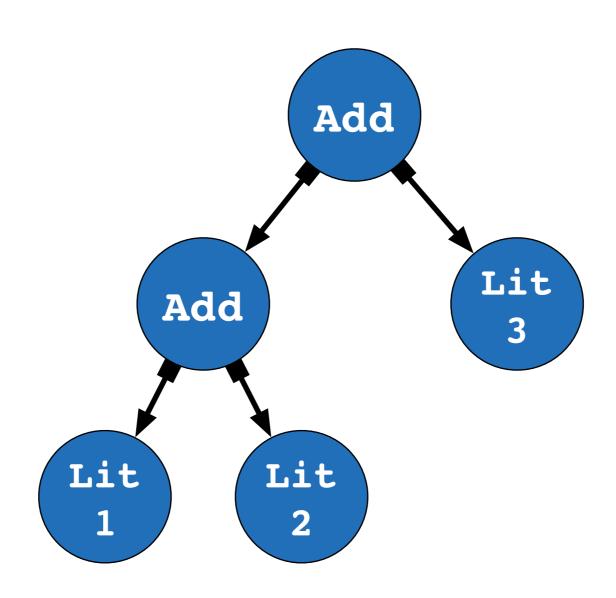
Generic Fold

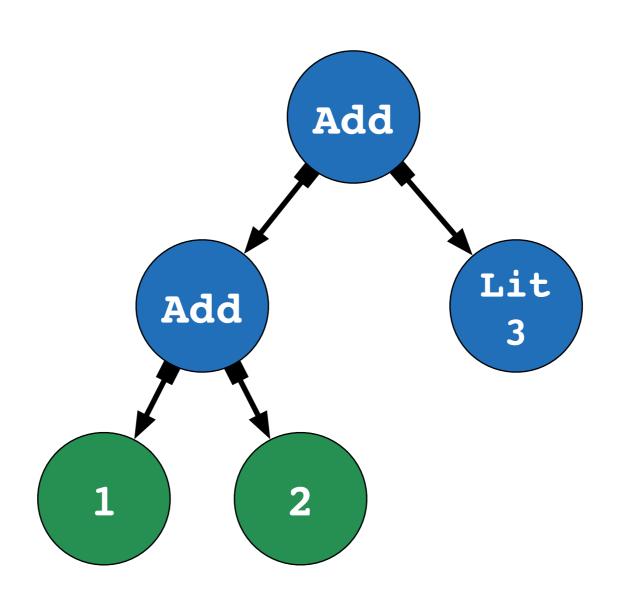
```
fold
:: Functor f
=> (f a -> a) -> Fix f -> a
fold alg (In s)
= alg (fmap (fold alg) s)
```

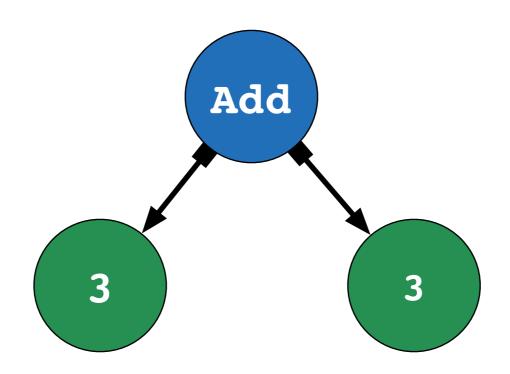
```
data Exp = Lit Int | Add Exp Exp
data Exp' r = Lit' Int | Add' r r
instance Functor Exp' where
 fmap f (Lit'n)
   = Lit' n
 fmap f (Add' e1 e2)
   = Add' (f e1) (f e2)
```

```
eval :: Fix Exp' -> Int
eval = fold alg where

alg :: Exp' Int -> Int
alg (Lit' n) = n
alg (Add' x y) = x + y
```









Summary

Fold

- **★** Unstructured Recursion
 - powerful
 - dangerous
- * Structured Recursion with Fold
 - + safe
 - often expressive enough
 - datatype generic concept

More to Learn

- ★ Fold fusion
 - parallel fold fusion
 - fold / build fusion
 - deforestation
- ★ Other recursion schemes

Parallel Fold

```
average :: List Float -> Float
average l =
   sum l
   /
length l
```

Parallel Fold

```
average :: List Float -> Float
average l =
  fold 0 (+) l
   /
  fold 0 (\_ y -> 1 + y) l
```

Parallel Fold Fusion

```
average :: List Float -> Float
average l =
  uncurry (/) (fold nil cons l)
  where
    nil = (0,0)
  cons x (s,l) = (x + s, 1 + l)
```



Jasper Van der Jeugt

GHC compiler

2012 -2013

pipeline of recursive functions



Jasper Van der Jeugt

GHC compiler

compiler plugin

2012

2013

pipeline of recursive functions



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folds/builds



Jasper Van der Jeugt

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fold/build fusion

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pipeline of recursive functions

folds/builds

tight loop



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better.io, Zurich

fold/build fusion

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pipeline of recursive functions

folds/builds

tight loop



GHC compiler

stack of monads



GHC compiler

compiler plugin

stack of monads



GHC compiler

compiler plugin

stack of monads
folds/builds



GHC compiler

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fold/build fusion

stack of monads

folds/builds

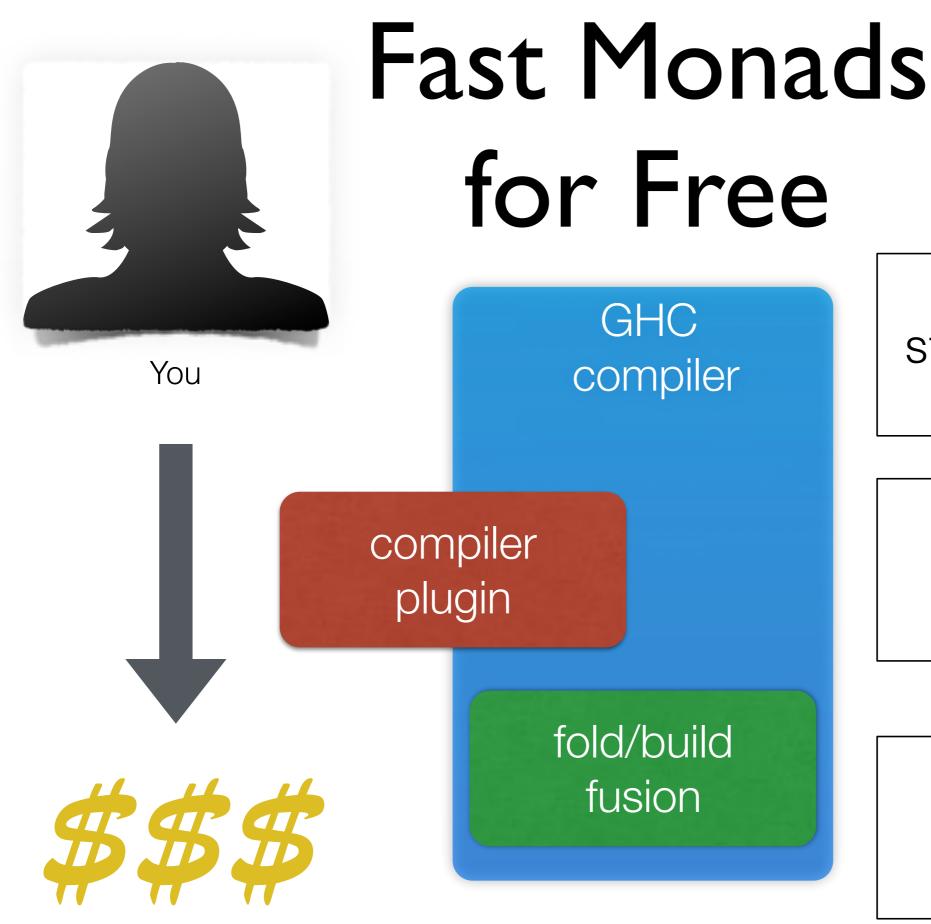


GHC compiler

compiler plugin

fold/build fusion

stack of monads folds/builds tight loop



stack of monads folds/builds tight loop

2015

2016



Cata-morphism



Cata-morphism

Greek: down



Cata-morphism

Greek: down

Category theory: structure-preserving function

slide from Nicolas Wu



ZOO OF MORPHISMS

slide from Nicolas Wu



ZOO OF MORPHISMS









mutumorphism









