

Domain Theory

Alexander Vandenbroucke



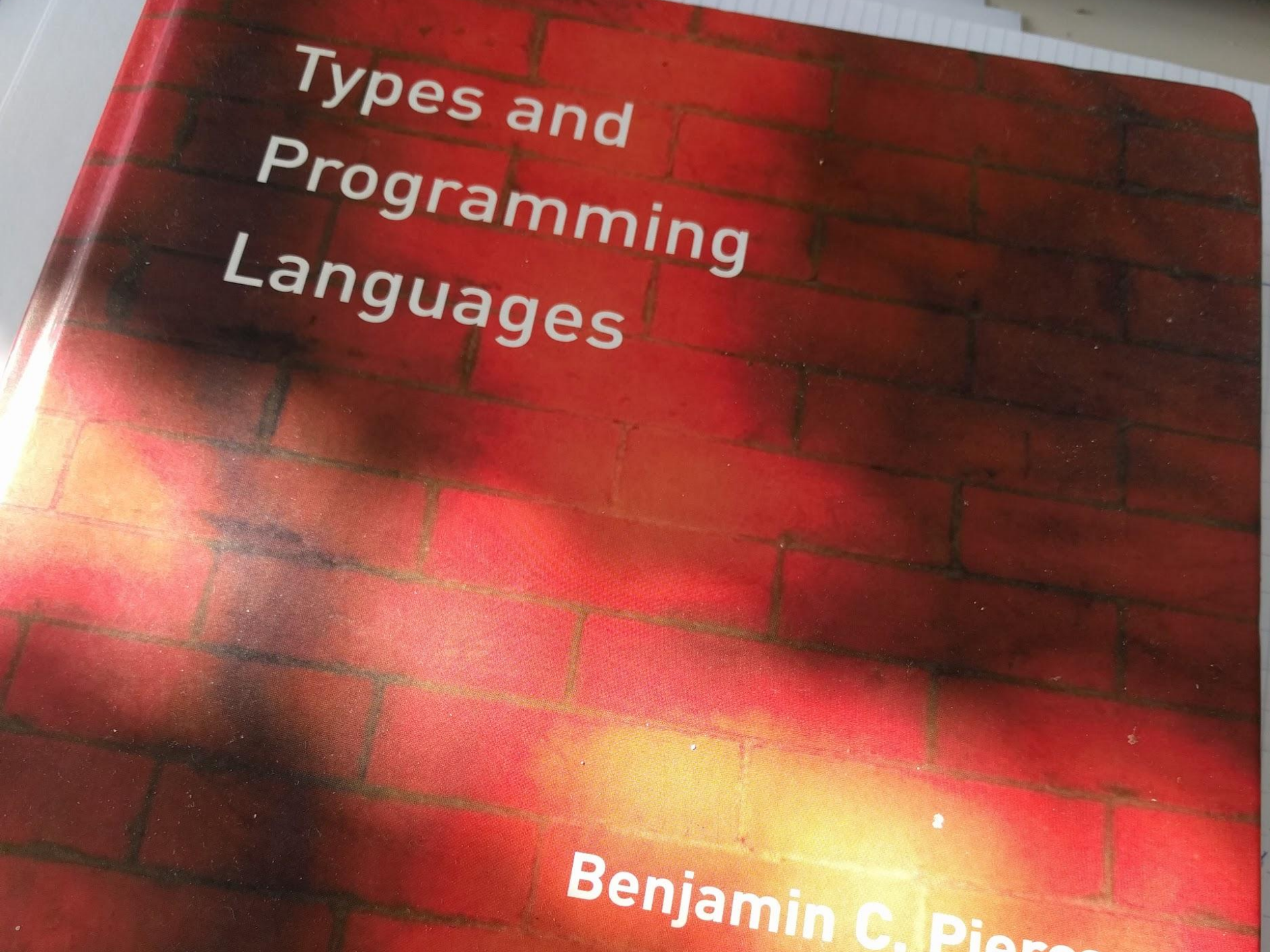
Domain Theory

Arguing Semantics

Alexander Vandenbroucke



Semantics

The background of the book cover is a close-up photograph of a red brick wall. The bricks are arranged in a standard running bond pattern. The lighting is warm, with a bright yellowish-gold glow emanating from the bottom left corner, creating a gradient effect across the bricks. The text is printed in a clean, white, sans-serif font.

Types and Programming Languages

Benjamin C. Pierce

$$t_1 \rightarrow t_1'$$

$$t_1 t_2 \rightarrow t_1' t_2$$

$$t_2 \rightarrow t_2'$$

$$v_1 t_2 \rightarrow v_1 t_2'$$

$$(\lambda x.t) v \rightarrow [x \mapsto v]t$$

Operational Semantics

$$t_1 \rightarrow t_1'$$

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$$t_2 \rightarrow t_2'$$

$$v_1 t_2 \rightarrow v_1 t_2'$$

$$(\lambda x.t) v \rightarrow [x \mapsto v]t$$

Operational Semantics

$$t ::= c \mid t + t$$

$$\llbracket x + y \rrbracket = \llbracket x \rrbracket + \llbracket y \rrbracket$$

$$\llbracket c \rrbracket = c$$

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$$\llbracket x + y \rrbracket = \llbracket x \rrbracket + \llbracket y \rrbracket$$

$$\llbracket c \rrbracket = c$$

$$\llbracket . \rrbracket : \text{Syntax} \rightarrow \mathbb{N}$$

$$t ::= c \mid t + t$$
$$\llbracket x + y \rrbracket = \llbracket x \rrbracket + \llbracket y \rrbracket$$
$$\llbracket c \rrbracket = c$$
$$\llbracket . \rrbracket : \text{Syntax} \rightarrow N$$

Denotational Semantics

$$t ::= c \mid t + t$$

$$\llbracket x + y \rrbracket = \llbracket x \rrbracket + \llbracket y \rrbracket$$

$$\llbracket c \rrbracket = c$$

$$\llbracket . \rrbracket : \text{Syntax} \rightarrow \textit{Math Object}$$

Denotational Semantics

Why mathematics?

The mathematical objects have structure

\Rightarrow A *domain* of objects.

Why mathematics?

The mathematical objects have structure that:

- captures the **meaning**
- allows **reasoning** about it

Why mathematics?

The mathematical objects have structure that:

- captures the **meaning**
 - allows **reasoning** about it
- ⇒ It's all about arguing (about) semantics.

Examples

```
% file prolog.pl:
```

```
e(0).
```

```
e(X) :- Y is X - 1, o(Y).
```

```
o(X) :- Y is X - 1, e(Y).
```

$\llbracket \text{prolog.pl} \rrbracket = ?$

Examples

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% file prolog.pl:
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$\llbracket \text{prolog.pl} \rrbracket \in P(H)$

Examples

Uitgeverij WG 2.1



Kuifje

Quantitative Information Flow
with Monads in Haskell



© Tom Schrijvers

Tom's Kuifje Talk

Examples

Uitgeverij WG 2.1



Qua

Semantics

```
psem :: PCL s → (s → s)
psem = fold alg where
  alg :: PCLF s (s → s) → (s → s)
  alg SkipF = return
  alg (UpdateF f p) = f ⇒ p
  alg (IfF c p q r) = conditional c p q ⇒ r
  alg (WhileF c p q) =
    let while = conditional c (p ⇒ while) q
    in while

conditional :: (s → Bool) → (s → s) → (s → s)
conditional c t e =
  (c &&& return) ⇒
  (\(b,s) → if b then t s else e s)
```

Tom's Kuifje Talk

Examples

$$t ::= v \mid t \ t \mid \lambda x. t$$
$$\llbracket t \ t \rrbracket = ?$$
$$\llbracket \lambda x. t \rrbracket = ?$$

Values

=

Functions

Examples

$$t ::= v \mid t \ t \mid \lambda x. t$$

$$\llbracket t \ t \rrbracket = ?$$

$$\llbracket \lambda x. t \rrbracket = ?$$

D

$=$

$D \rightarrow D$

Domain theory
solves these
equations

*Domain
Equation*

Overview

I. Introduction

II. Lattices

III. A domain for the UTL

Overview

I. Introduction

II. Lattices

III. A domain for the UTL



Lattices



CONTINUOUS LATTICES

by
Dana Scott

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Partially Ordered Set (D, \sqsubseteq) :

- *reflexive* $x \sqsubseteq x$

- *transitive*

$x \sqsubseteq y$ and $y \sqsubseteq z$ implies $x \sqsubseteq z$

- *anti-symmetric*

$x \sqsubseteq y$ and $y \sqsubseteq x$ implies $x = y$

Least Upper Bound $\sqcup S$ of $S \subseteq D$

- *Upper Bound:*

$$\forall x \in S: x \sqsubseteq \sqcup S$$

- *Least Upper Bound:*

$$\forall x \in S: x \sqsubseteq z \Rightarrow \sqcup S \sqsubseteq z$$

Least Upper Bound $\sqcup S$ of $S \subseteq D$

- *Upper Bound:*

$$\forall x \in S: x \sqsubseteq \sqcup S$$

- *Least Upper Bound:*

$$\forall x \in S: x \sqsubseteq z \Rightarrow \sqcup S \sqsubseteq z$$

$$(\forall x \in S: x \sqsubseteq z) \Leftrightarrow \sqcup S \sqsubseteq z$$

Lattice D

$\sqcup\{x,y\}$ exists for every $x,y \in D$



"tralie" "rooster"

Lattice D

$\sqcup\{x,y\}$ exists for every $x,y \in D$

Complete Lattice D

$\sqcup S$ exists for every subset S

Lattice D

$\sqcup\{x,y\}$ exists for every $x,y \in D$

Complete Lattice D

$\sqcup S$ exists for every subset S

$$\sqcup \emptyset = \perp \sqsubseteq x \sqsubseteq \top = \sqcup D$$

Lattice D

$\sqcup\{x,y\}$ exists for every $x,y \in D$

Complete Lattice D

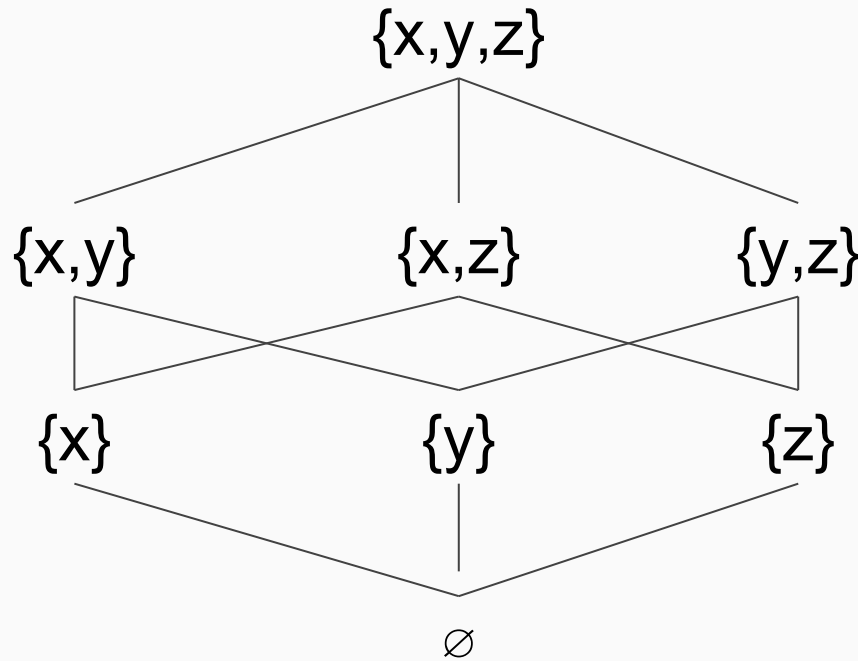
$\sqcup S$ exists for every subset S

Continuous Lattice D

$\forall y \in D, y = \sqcup S$ for some S

Powerset ($P(S), \subseteq$)

$$P(S) = 2^S = \{X \mid X \subseteq S\}$$



Naturals (\mathbb{N}, \leq)

Are not complete. Why?

Naturals (\mathbb{N}, \leq)

Are not complete. Why?

□ \mathbb{N} does not exist!

Reals (\mathbb{R}, \leq)

Are not complete.

Example: lfp semantics for Prolog

$$T_P : P(H) \rightarrow P(H)$$

$$T_P(S) = \{A \mid A \leftarrow B_1, \dots, B_n \in P, \\ B_1, \dots, B_n \subseteq S\}$$

T_P is monotone

$$S_1 \subseteq S_2 \Rightarrow T_P(S_1) \subseteq T_P(S_2)$$

Example: lfp semantics for Prolog

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T_P is monotone

\Rightarrow Thm: $\text{lfp}(T_P)$ exists

$\Rightarrow \llbracket P \rrbracket = \text{lfp}(T_P)$

Example: lfp semantics for Prolog

% file prolog.pl:

$e(0).$

$e(X) :- Y \text{ is } X - 1, o(Y).$

$o(X) :- Y \text{ is } X - 1, e(Y).$

$\llbracket \text{prolog.pl} \rrbracket = \sqcup \{T^n(\emptyset)\}$

$= \{e(0), o(1), e(2), o(3), \dots\}$

Example

tics for

%

e(

e(X

o(X,

[[pro

= {e(C

Under consideration for publication in Theory and Practice of Logic Programming

Tabling with Sound Answer Subsumption

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submitted 1 January 2003; revised 1 January 2003; accepted 1 January 2003

Abstract

Tabling is a powerful resolution mechanism for logic programs that captures their least fixed point semantics more faithfully than plain Prolog. In many tabling applications, we are not interested in the set of all answers to a goal, but only require an aggregation of those answers. Several works have studied efficient techniques, such as lattice-based answer subsumption and mode-directed tabling, to do so for various forms of aggregation. While much attention has been paid to expressivity and efficient implementation of the different approaches, soundness has not been considered. This paper shows that the different implementations indeed fail to produce least fixed points for some programs. As a remedy, we provide a formal framework that generalises the existing approaches and we establish a soundness criterion that explains for which programs the approach is sound.

KEYWORDS: tabling, answer subsumption, lattice, partial order, mode-directed tabling, denotational semantics, Prolog

1 Introduction

Tabling considerably improves the declarativity and expressiveness of the Prolog language. It removes the sensitivity of SLD resolution to rule and goal ordering, allowing a variety of programs to terminate. As an added bonus, the memoisation of the tabling tables significantly improves run time performance in exchange for increased memory usage. It has been implemented in a few well-known Prolog systems, such as SWI-Prolog [10], B-Prolog [9], and B-Prolog (Zhou 2012), and has been successfully used to improve the performance of tabling for

Example

%

$e(\lambda$
 $e(X)$
 $o(X)$
 $\llbracket \text{proc}$
 $= \{e(\cup$

tics for

More lattices
than just $P(H)$

$(Y).$
 $Y).$

Under consideration for publication in Theory and Practice of Logic Programming

Tabling with Sound Answer Subsumption

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1 Introduction

Tabling considerably improves the declarativity and expressiveness of the Prolog language. It removes the sensitivity of SLD resolution to rule and goal ordering, allowing a programmer to write programs that terminate. As an added bonus, the memoisation of the tabling tables significantly improves run time performance in exchange for increased memory usage. Tabling has been implemented in a few well-known Prolog systems, such as SWI-Prolog [10], B-Prolog [20], and B-Prolog [20]. Swift and Warren [2012], Yap (Santos Costa et al. 2012), and B-Prolog (Zhou 2012), and has been successfully used in many applications, improving the performance of tabling for

Overview

I. Introduction

II. Lattices

III. A domain for the UTL

Denotational Domain for UTL

$f : D \rightarrow D$ is continuous iff

$$f(\sqcup S) = \sqcup \{f(x) \mid x \in S\} = \sqcup f(S)$$

$([D \rightarrow D], \sqsubseteq)$ is continuous

$$[D \rightarrow D] = \{f : D \rightarrow D \mid f \text{ cont}\}$$

$$f \sqsubseteq g \text{ iff } f(x) \sqsubseteq g(x) \text{ for all } x \in D$$

An infinite chain of lattices...

D_0

$$D_1 = [D_0 \rightarrow D_0]$$

...

$$D_{n+1} = [D_n \rightarrow D_n]$$

...

... that we can cast between

$$\text{down}_n : D_{n+1} \rightarrow D_n$$
$$\text{down}_n(f) = f(\perp_n)$$

$$\text{up}_n : D_n \rightarrow D_{n+1}$$
$$\text{up}_n(x) = \lambda y:D_n. x$$

... that we can cast between

$$\text{up}_n \cdot \text{down}_n \sqsubseteq \text{id}_{n+1}$$

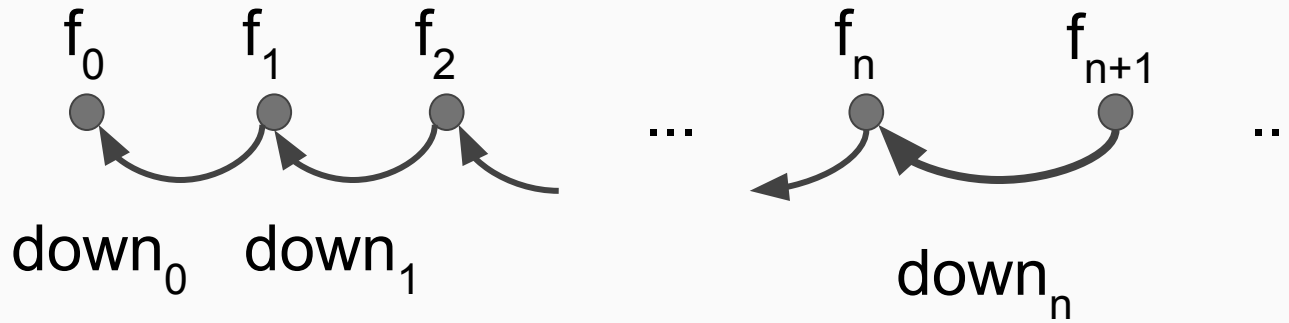
$$\text{down}_n \cdot \text{up}_n = \text{id}_n$$

**(down_n is a projection, and
up_n is its inverse)**

... now take the limit

$D_\infty =$

$$\{(f_n) \mid f_n \in D_n, f_n = \text{down}_n(f_{n+1})\}$$



... now take the limit

$$D_{\infty} = \{ (f_n) \mid f_n \in D_n, f_n = \text{down}_n(f_{n+1}) \}$$



D_{∞} is also a cont. lattice

$x \sqsubseteq y$ iff $x_n \sqsubseteq y_n$ for all n

... now take the limit

$$D_{\infty} = \{ (f_n) \mid f_n \in D_n, f_n = \text{down}_n(f_{n+1}) \}$$

~~magic~~ maths



D_{∞} is also a cont. lattice

$x \sqsubseteq y$ iff $x_n \sqsubseteq y_n$ for all n

up and down to the limit

$$\text{down}_{\infty n} : D_{\infty} \rightarrow D_n$$

$$\text{down}_{\infty n}(f) = f_n$$

$$\text{up}_{n\infty} : D_n \rightarrow D_{\infty}$$

$$\text{up}_{n\infty}(x) = (f_m) \text{ s.t.}$$

$$f_m \mid m < n = \text{down}_m(f_{m+1})$$

$$\mid m = n = x$$

$$\mid m > n = \text{up}_{m-1}(f_{m-1})$$

D_∞ is its own function space

$$\text{down}_\infty : [D_\infty \rightarrow D_\infty] \rightarrow D_\infty$$

$$\text{up}_\infty : D_\infty \rightarrow [D_\infty \rightarrow D_\infty]$$

are inverses, s.t.

$$D_\infty \cong [D_\infty \rightarrow D_\infty]$$

Application

$$\llbracket t_1 \ t_2 \rrbracket \sqcup_{n=0 \dots \infty} = \text{up}_{n \infty} \left(\llbracket t_1 \rrbracket_{n+1} \left(\llbracket t_2 \rrbracket_n \right) \right)$$

Abstraction

$$\llbracket \lambda x. t \rrbracket = \overset{D_\infty \rightarrow D_\infty}{\text{down}_\infty \left(\lambda x' : D_\infty. \llbracket t[x \rightarrow x'] \rrbracket \right)} \underset{D_\infty}{}$$

Conclusion

Conclusion

Domain Theory solves domain equations

$$D = D \rightarrow D$$

$$V = T + [V \times V] + [V + V] + [V \rightarrow V]$$

giving a *mathematical* language
for **arguing** about
the **denotational** semantics of
programs