



$$C_1 = (2, 0.5, 1.5)$$

$$C_2 = (0.5, 2, 1.5)$$

$$P_1 = (0, 0.33, 1.43)$$

$$P_2 = (0.28, 0, 1.55)$$

$$f(t) = t (P_1 - C_1) + C_1, \text{ encounter } t_y \text{ s } t_z$$

$$g(s) = s (P_2 - C_2) + C_2, \quad f(t) = g(s)$$