Gervonte Fowler

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SKILLS

- JavaScript
- HTML5/CSS3
- Unity
- C#
- Java
- React.js

PROJECTS AND WORK EXPERIENCE

SOFTWARE ENGINEERING INTERN
QuickBase, Inc | Salt Lake City, Utah| July 2019 – August 2019
- Worked as a member of the End User Team
- Full Stack Web Development using C++ and React.js
- Participated in daily standups, contributed to sprints and other parts of the Agile SDLC.

INFORMATION TECHNOLOGY INTERN
Bahamas Power and Light| Nassau, The Bahamas| June 2018 – August 2018
- Backed up, wiped, and set up various windows machines.
- Solved many day to day software/hardware related issues.

CONQUER| Unity, C#
Mobile Game for Android
- Initially created for and displayed in Florida Polytechnic University's Game Expo.
- Designed, prototyped, tested then published to the Google Play Store.

WEATHER DISPLAY|HTML5, CSS3, JavaScript
Web App | Personal Project
- Displays the current weather conditions over a dynamically chosen image representative of the weather.
- Accesses *OpenWeather* API to provide weather data.
- Accesses *Unsplash API* to provide high quality images.

CLUBS AND COMMUNITY INVOLVEMENT

National Society of Black Engineers - Florida Polytechnic Chapter, **Treasurer**
Rotaract**, Member**

RussMatt Baseball Invitational 2019, **Volunteer Work**

EDUCATION

B.S. COMPUTER SCIENCE
Florida Polytechnic University, Spring 2020|Lakeland, Florida|3.62 GPA