

# MSc Astrophysics Research Project

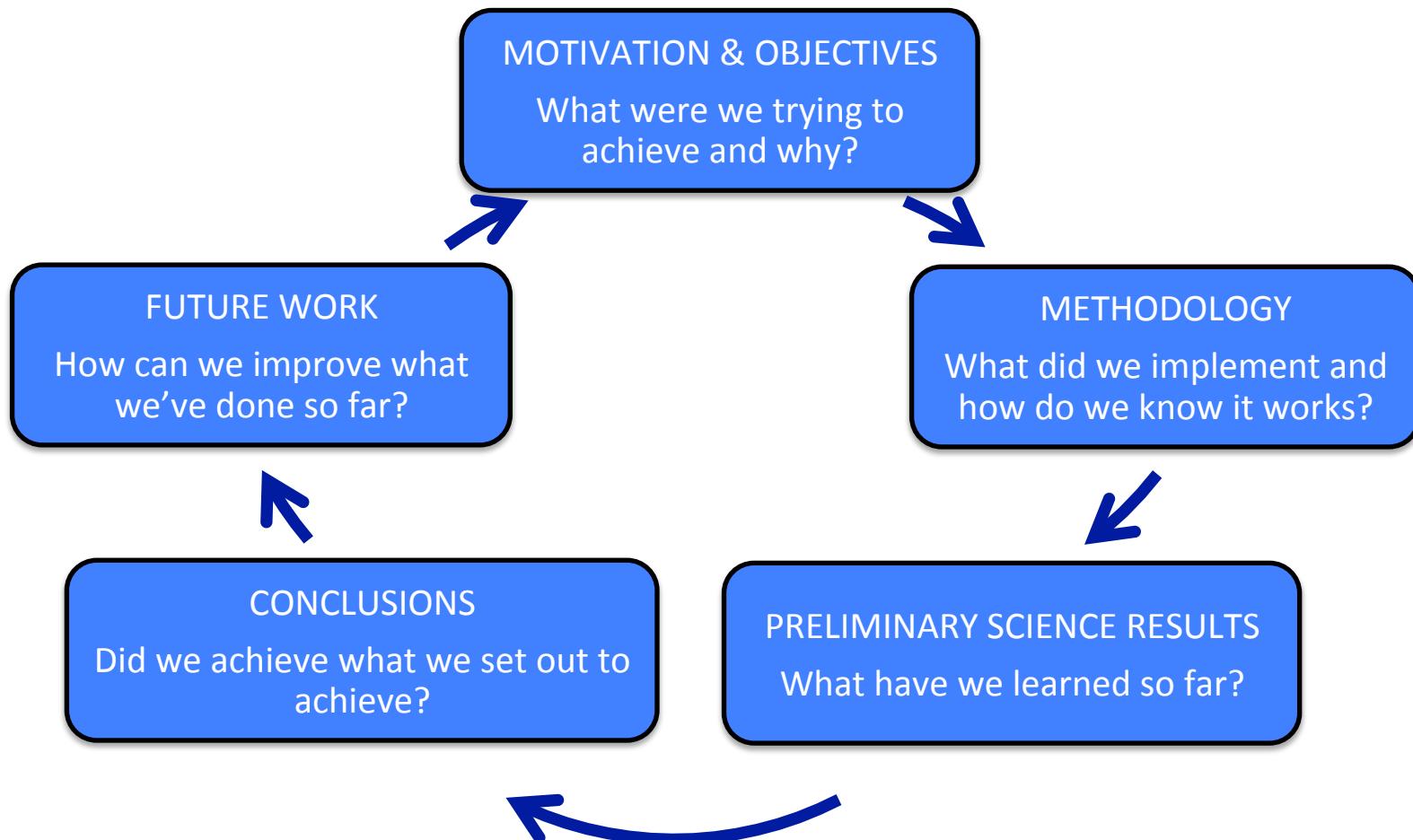
## Numerical Modeling of Internal Radiative Feedback from Accreting Protostars in Moving-Mesh Code AREPO

Andy Bostock

Supervised by Dr. Paul Clark

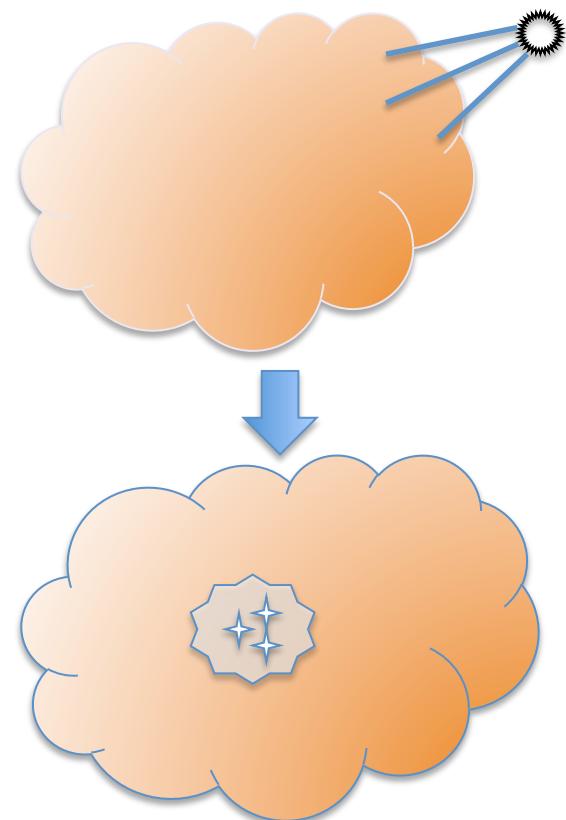
School of Physics & Astronomy, Cardiff University  
11 September 2017

# Presentation Structure

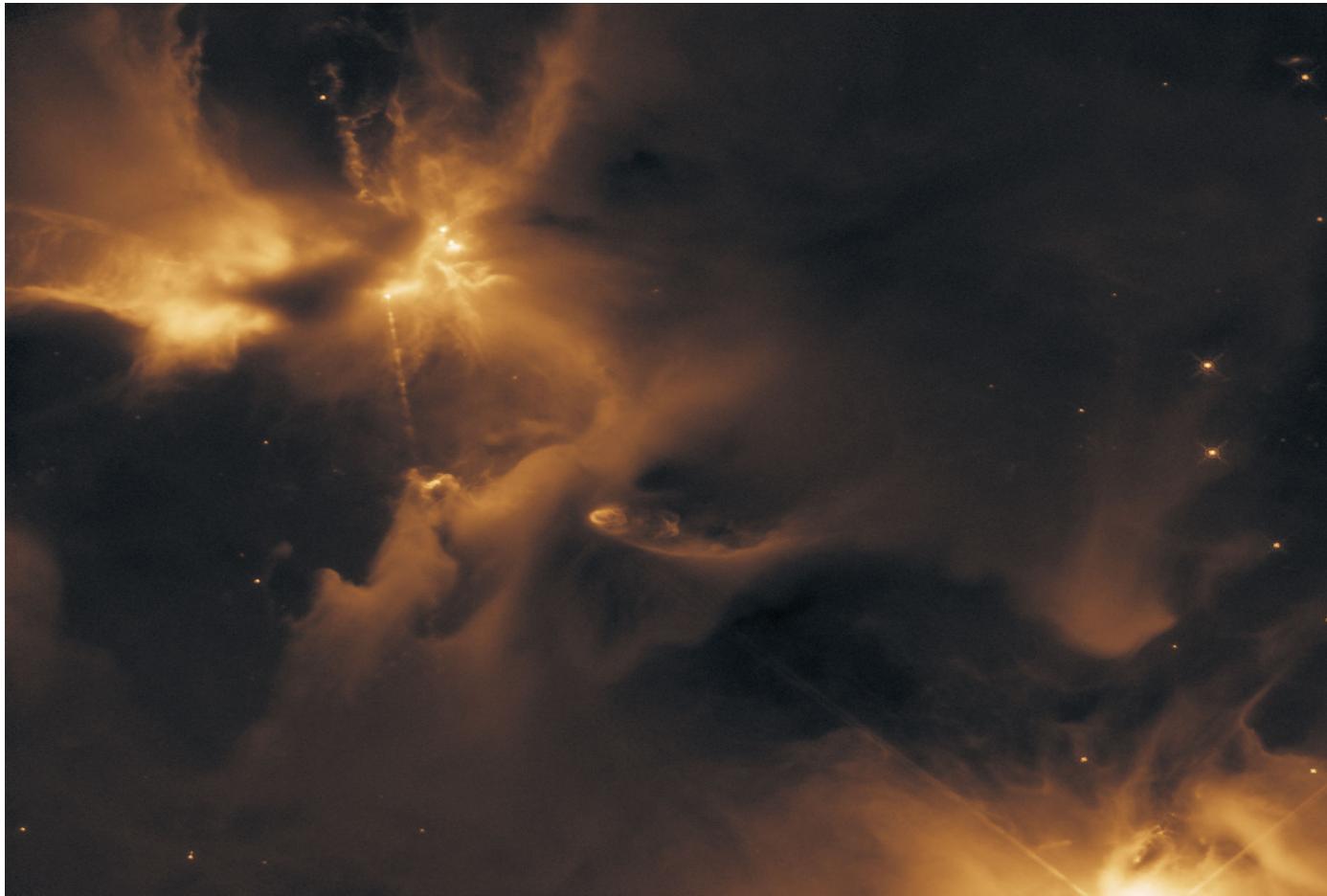


# Project Motivation I

- Feedback is an essential ingredient of star formation models that manage to reproduce observed stellar populations (Dale, 2015)
- Most models of the impact of radiative feedback on molecular cloud evolution based on imposed or ‘external’ sources, typically OB stars
- A more sophisticated model would feature ‘internal’ feedback from an array of stellar objects generated by the model itself and evolving in situ



# Project Motivation I



HST image of young stellar objects in the Orion B molecular cloud complex (<https://apod.nasa.gov>)

# Project Motivation II

- Moving-mesh hydrodynamic codes (AREPO) offer a ‘best of both worlds’ numerical modelling approach compared to traditional particle or grid codes...
- ... yet only limited feedback modelling has been performed using AREPO, and no ‘internal’ feedback modelling.

# Project Objectives

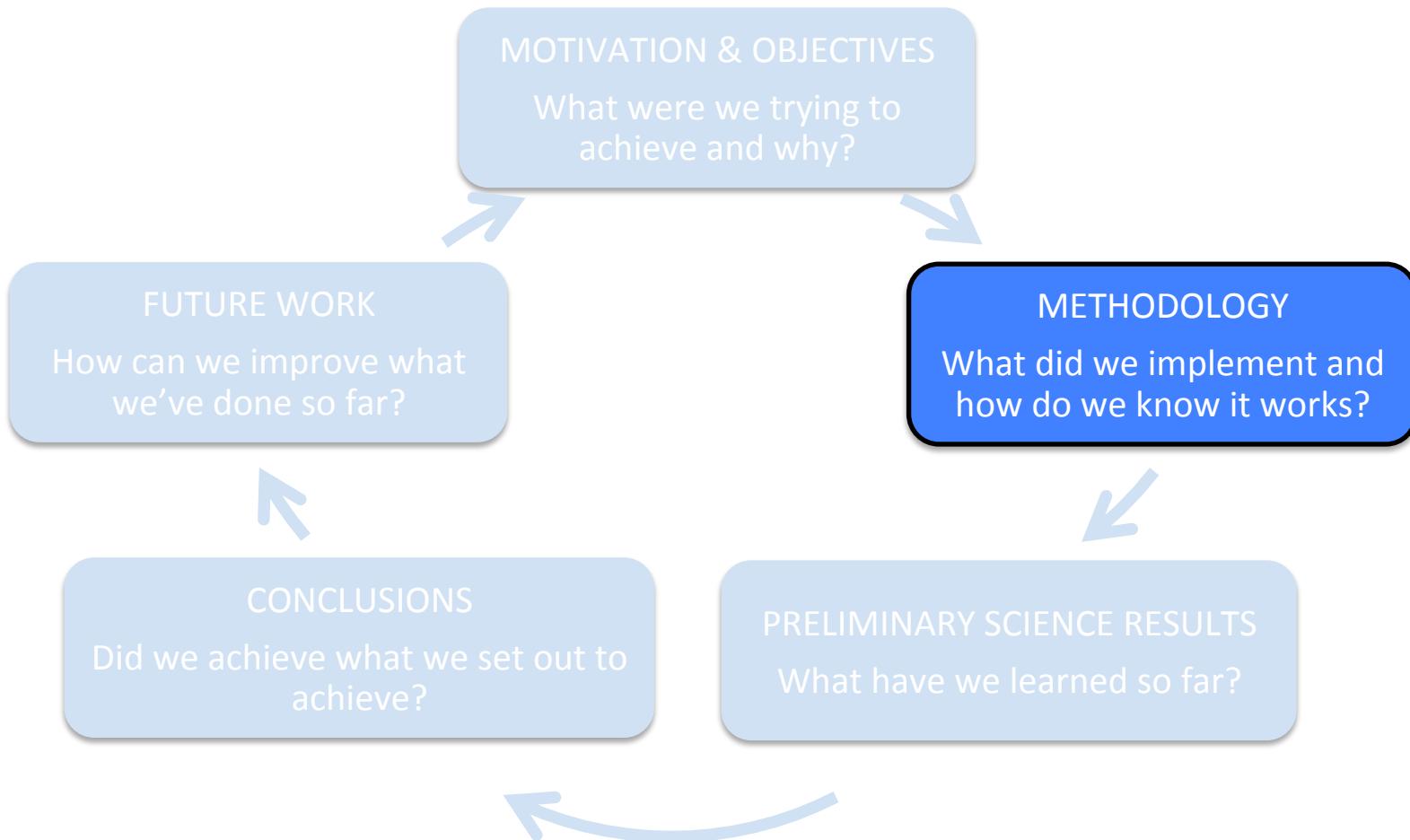
## 1. Address the key research question:

- Can we implement an effective internal radiative feedback model in AREPO within the constraints set by the existing coding architecture?
- How do we demonstrate the validity of the model/algorithm?

## 2. Conduct preliminary science investigations

- First phase of a wider research plan

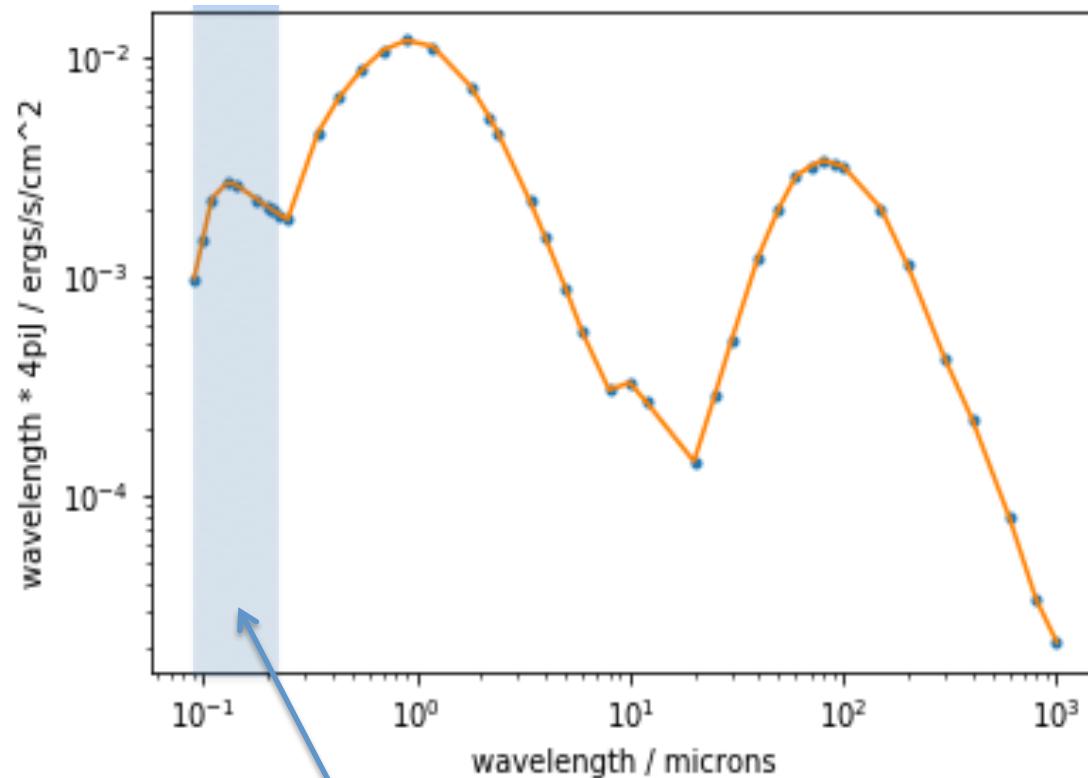
# Presentation Structure



# Methodology: Base Case

- Spherical overdensity of 200,000 cells with radius  $\approx 1.6$  pc
- Mass  $1,000 M_{\odot}$  at 10 K: Jean's radius  $\approx 48$  pc
- Mathis (1983) ambient interstellar radiation field ('ISRF')
  - Modelled as acting isotropically around any particle
- 'TreeCol' radiative transfer algorithm (Clark et al. 2012)
  - Sphere of 48 column density 'pixels' around each cell
  - Attenuation of isotropic ISRF from mean column density
- 'Sink' particles form at  $\rho > 4 \times 10^{-17} g \text{ cm}^{-3}$ 
  - Have mass and position only once formed

# Mathis ISRF & $G_0$

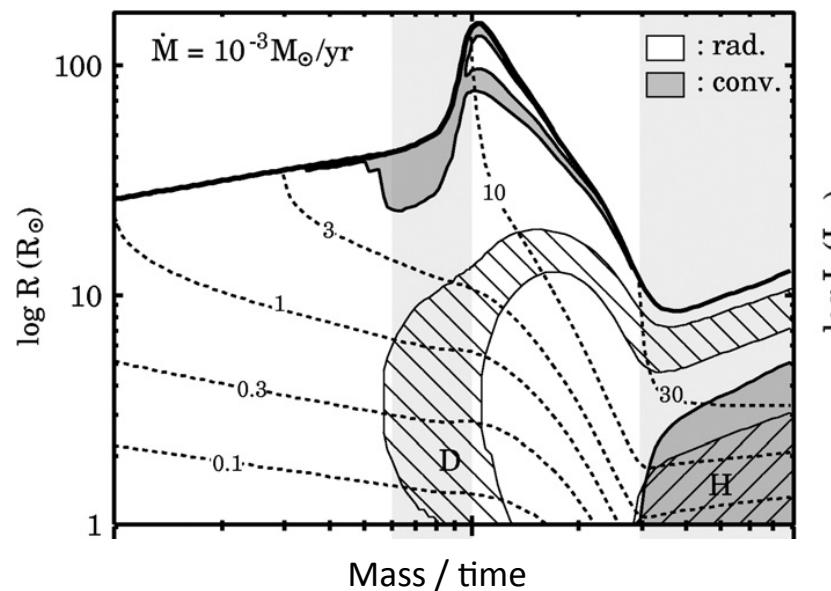


$$G_0 = \frac{u(6 - 13.6 \text{ eV})}{5.29 \times 10^{-14} \text{ erg cm}^{-3}} = 1.15$$

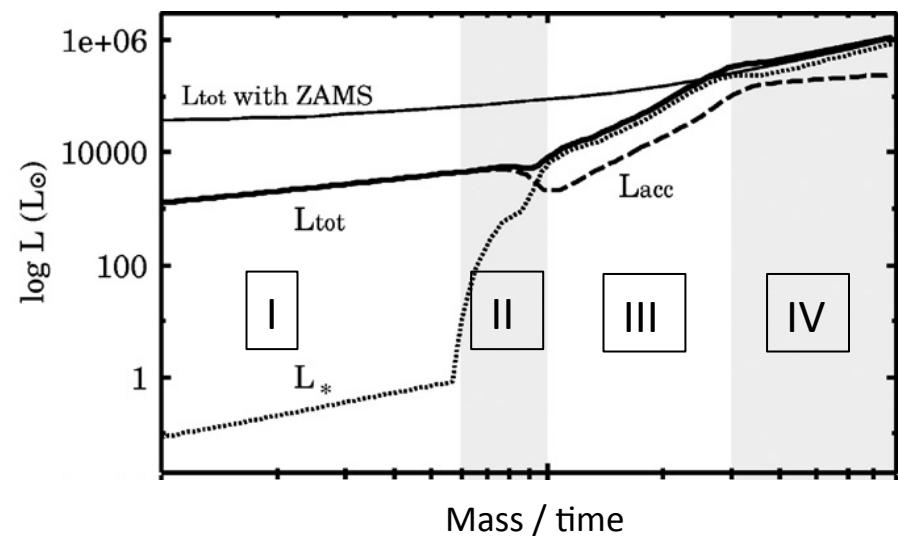
# Methodology: Feedback Case

- Sink particles assumed to be accreting protostars and given appropriate luminosity

# Evolution of Accreting Protostars



Ref: Hosokawa & Omukai (2009)



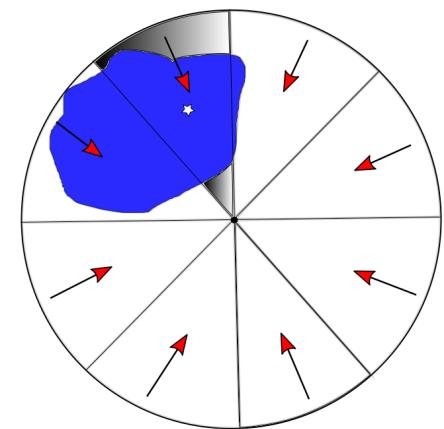
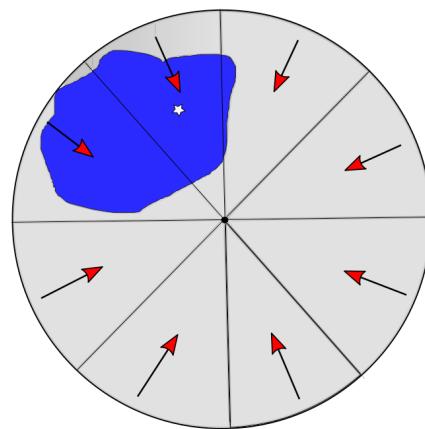
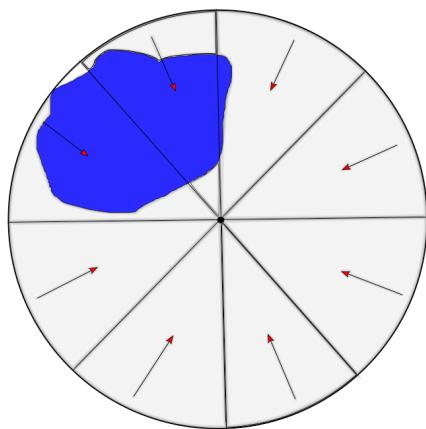
- I: Adiabatic accretion
- II: Swelling
- III: Kelvin-Helmholtz contraction
- IV: Main sequence

# Methodology: Feedback Case

- Sink particles assumed to be accreting protostars and given appropriate luminosity
- Isotropic radiation field maintained but with specific intensity determined by  $G_0$  amplification factor
- Directionality of sources dealt with through mean column density and associated attenuation in TreeCol

# Radiative Transfer Algorithms

2D analogue of 3D TreeCol 48 pixel spheres



## Base Case:

Isotropic Mathis ISRF only;  
mean attenuation  
calculated from equally  
weighted column density  
pixels

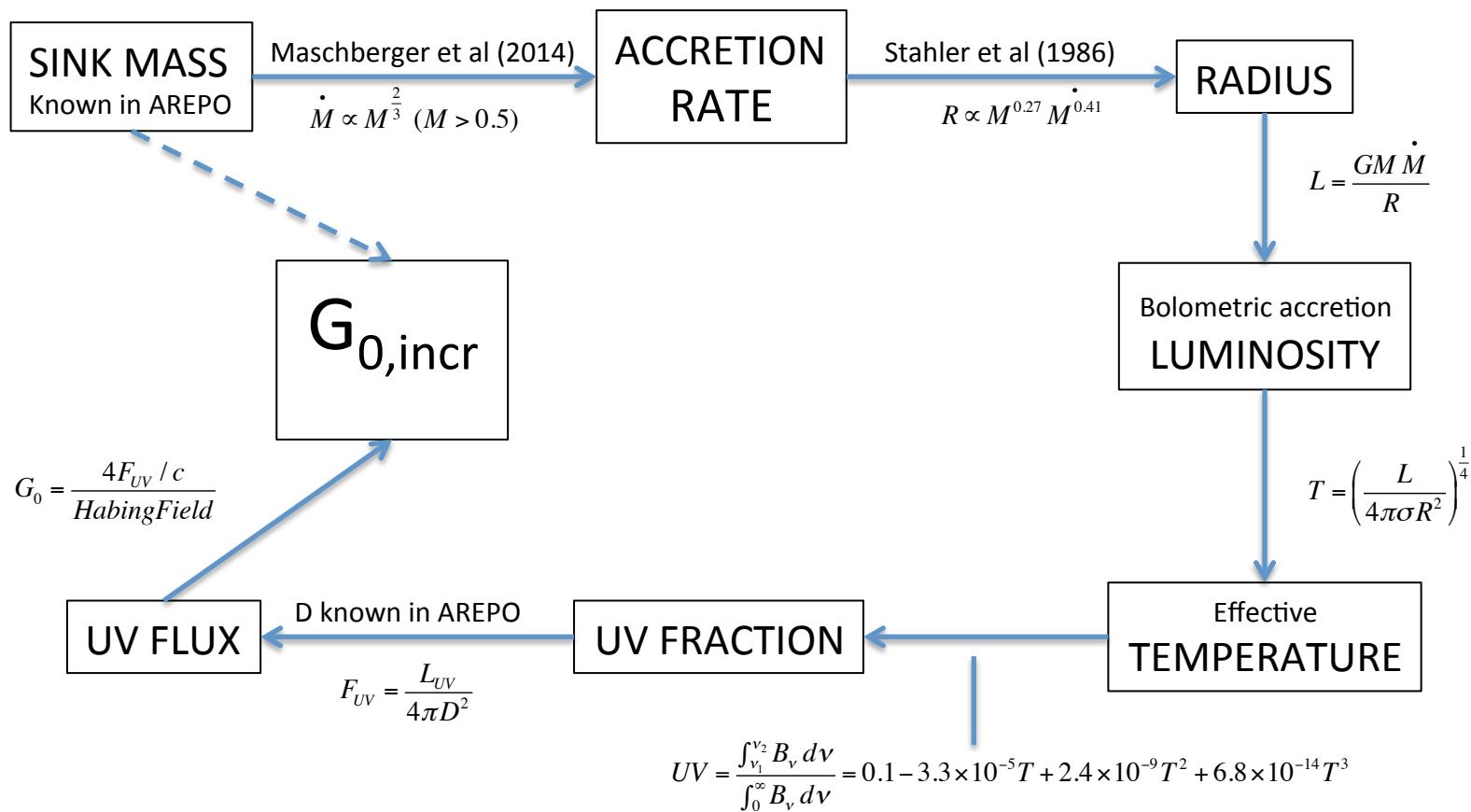
## Isotropic Model:

$G_0$  enhanced by  
contribution from sink; but  
mean attenuation still  
calculated from equally  
weighted pixels

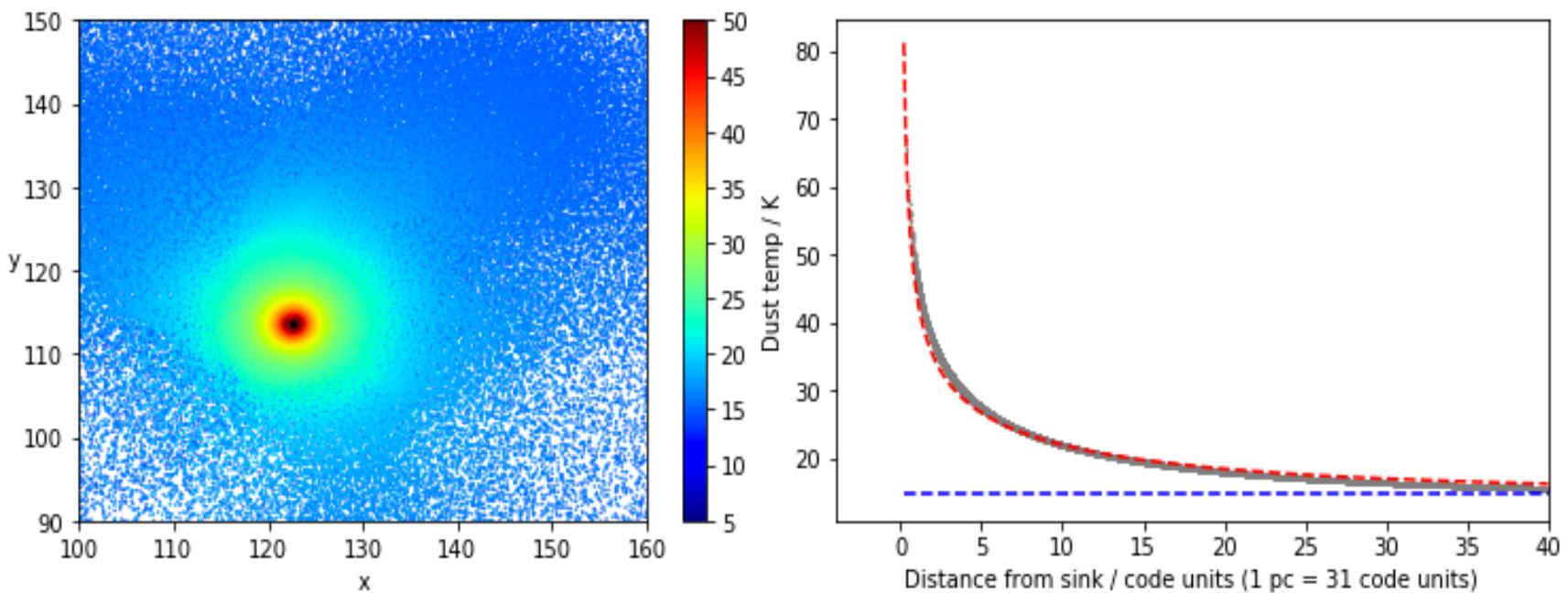
## Anisotropic Model:

$G_0$  enhanced by  
contribution from sink;  
mean attenuation now  
calculated from pixels  
weighted according to  $G_0$   
contribution

# Incremental $G_0$ Algorithm



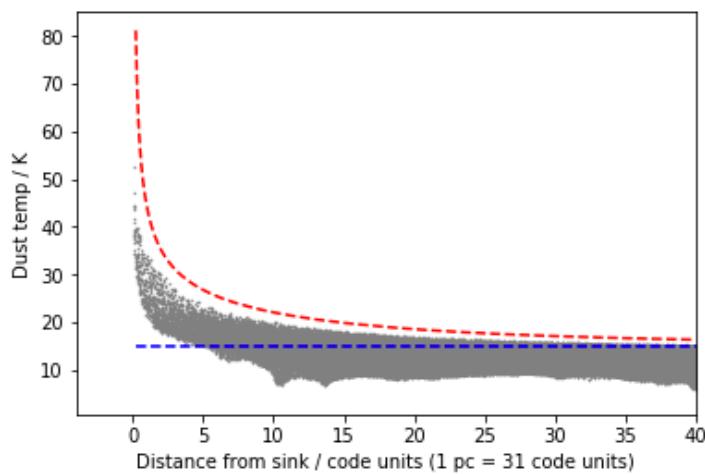
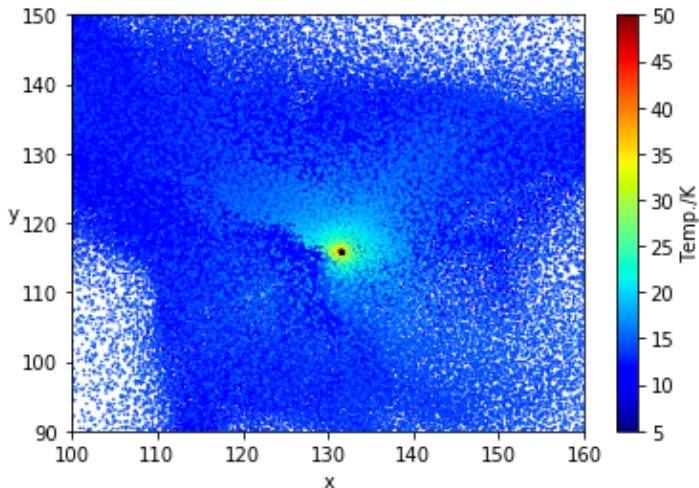
# Single Sink Dust Temperature



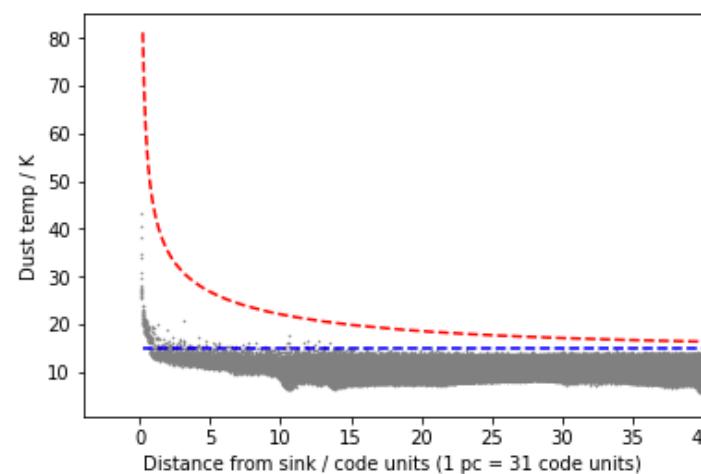
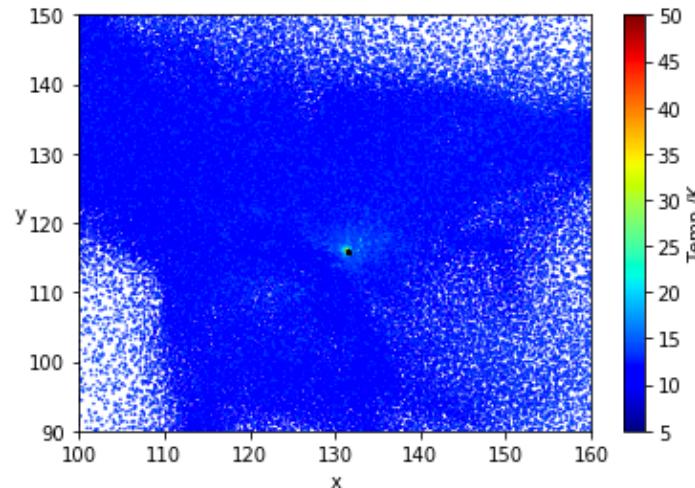
Unattenuated isotropic feedback from  $5 M_{\odot}$  protostar

# Single Sink Dust Temperature

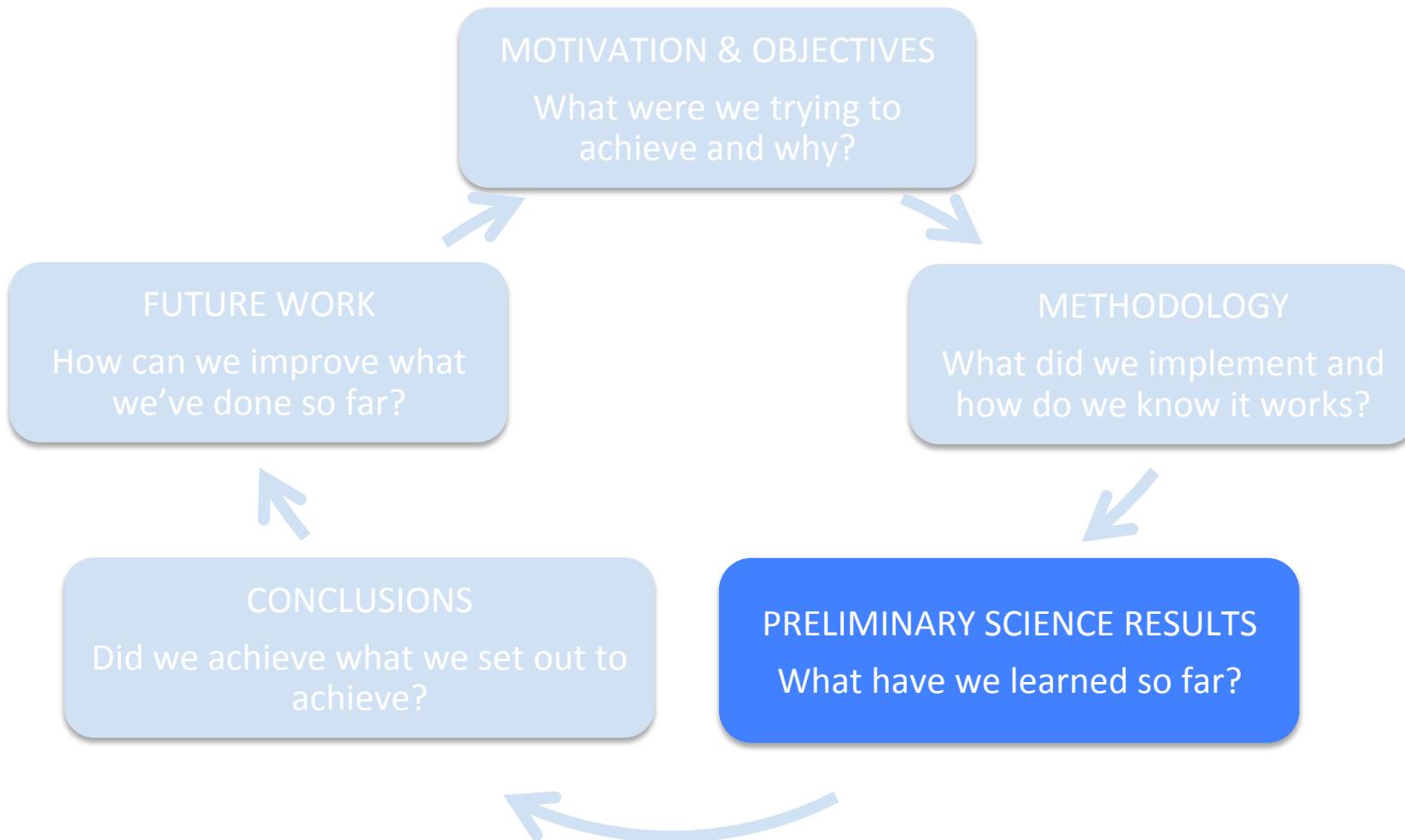
Attenuated isotropic feedback



Attenuated anisotropic feedback

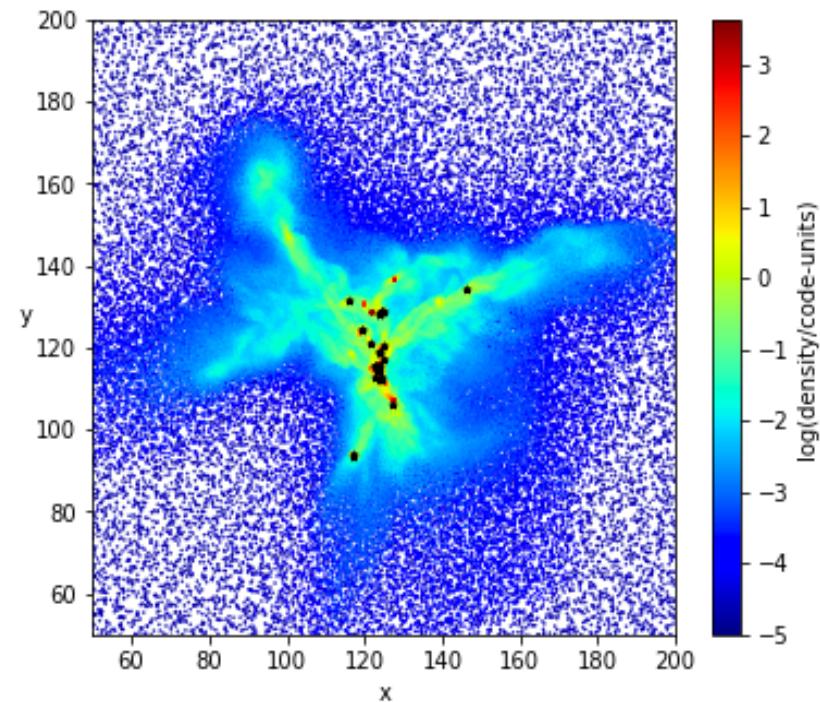
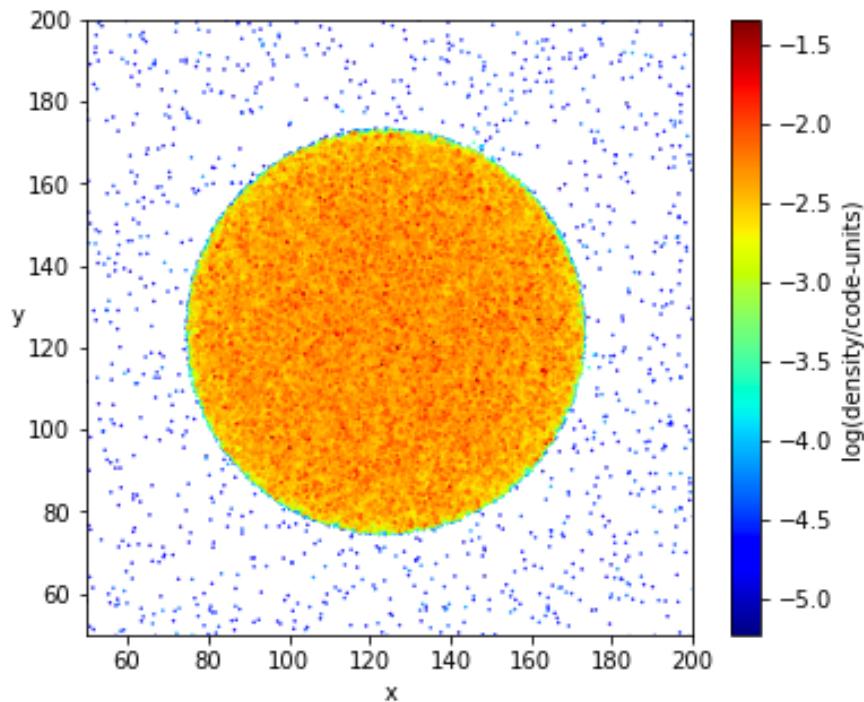


# Presentation Structure



# Preliminary Results: Density

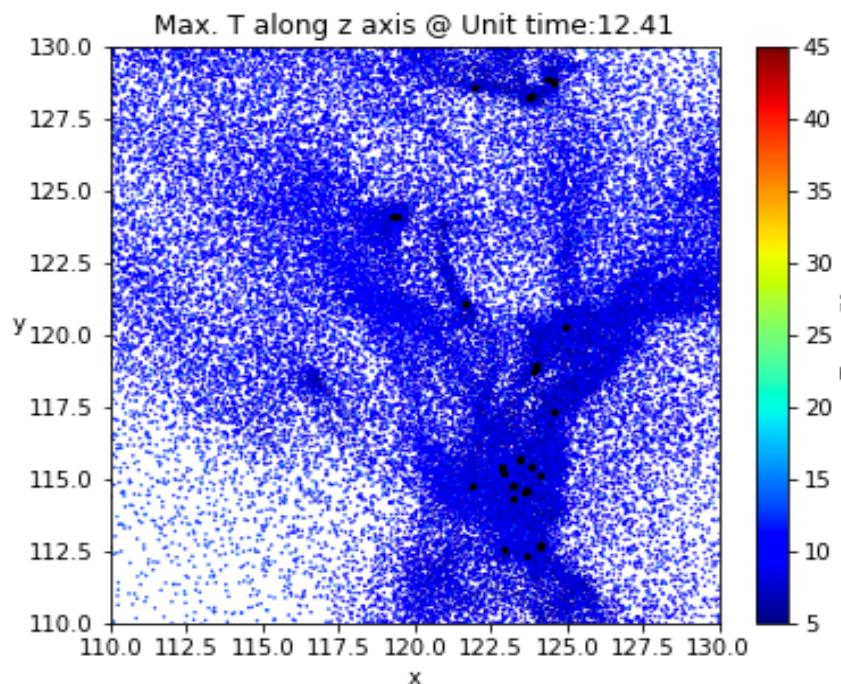
Density Evolution after  $\sim 1.1$  Myrs



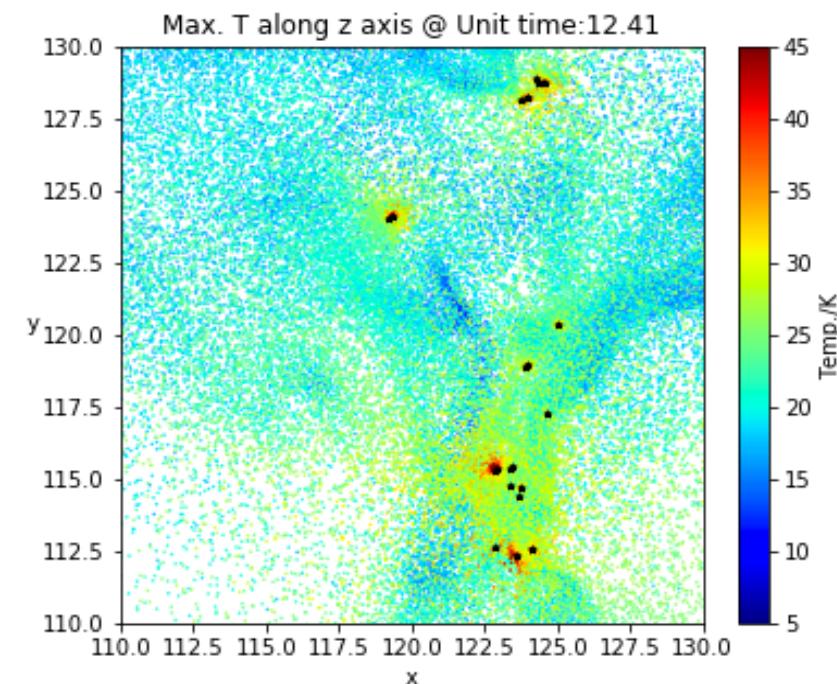
# Preliminary Results: Dust Temperature

Dust Temperature Evolution after  $\sim 1.1$  Myrs

No feedback



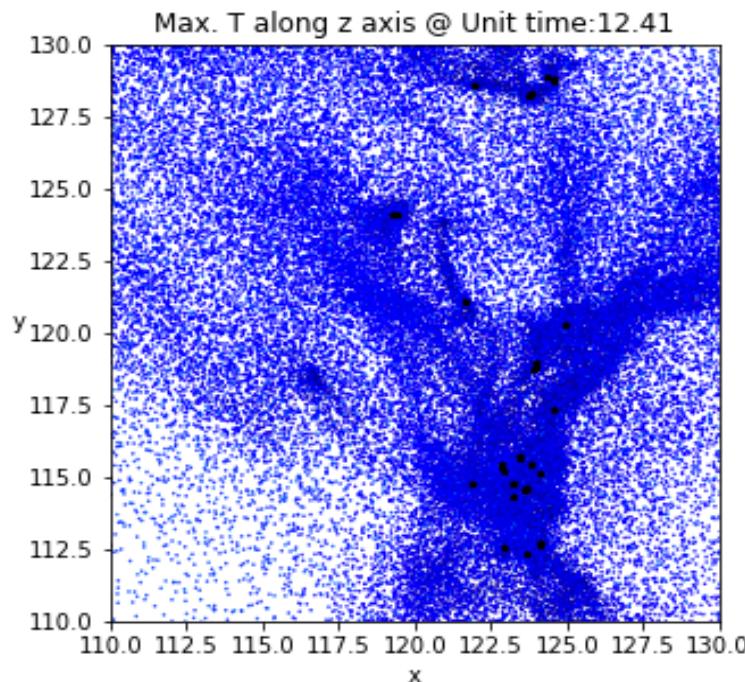
Isotropic feedback



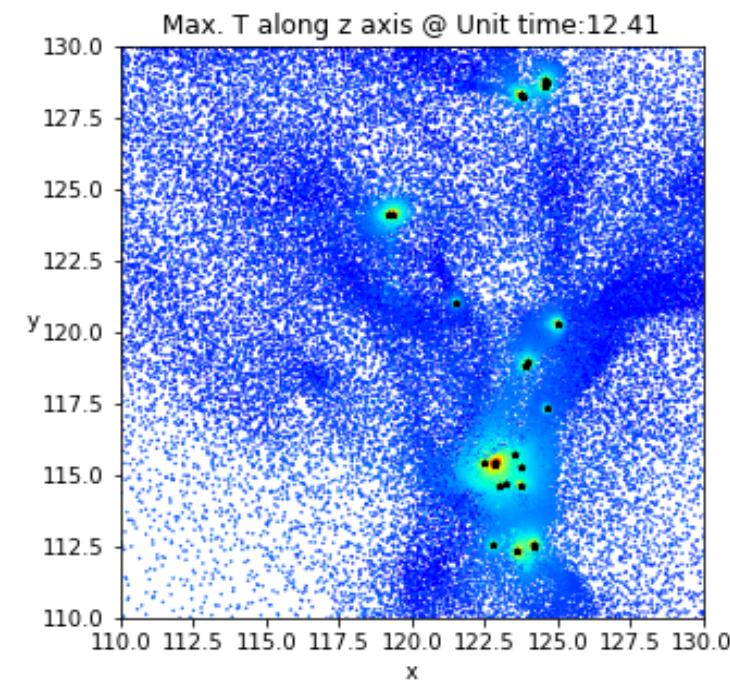
# Preliminary Results: Dust Temperature

Dust Temperature Evolution after  $\sim 1.1$  Myrs

No feedback

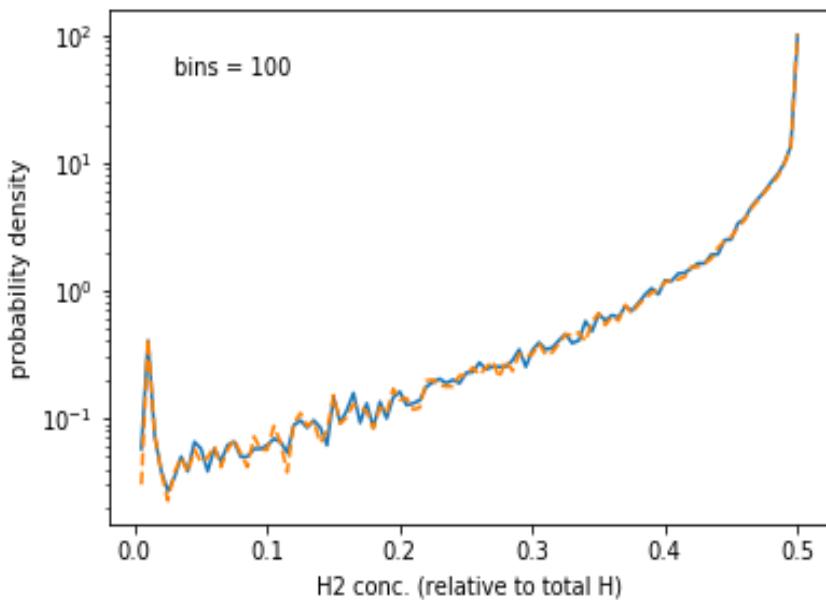


Anisotropic feedback



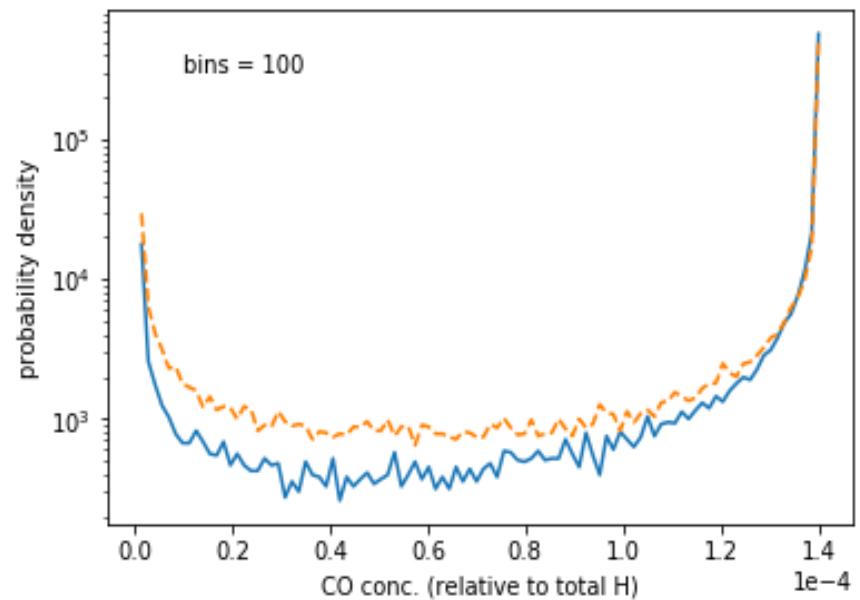
# Preliminary Results: Chemistry

H<sub>2</sub> concentration



Mean = 0.466 (with and without feedback)

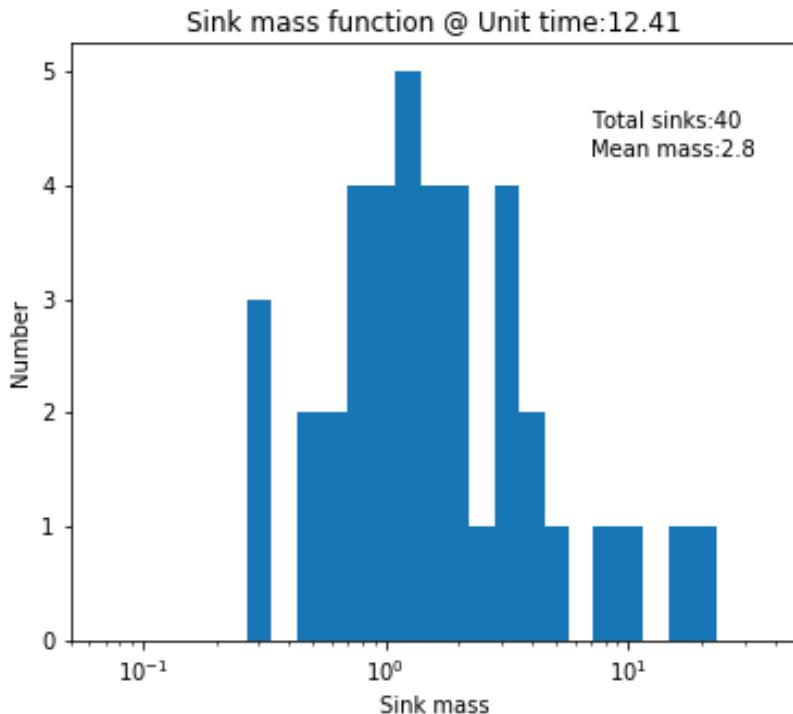
CO concentration



Mean = 1.30×10<sup>-4</sup> (without feedback - blue)

Mean = 1.22×10<sup>-4</sup> (with feedback – orange dash)

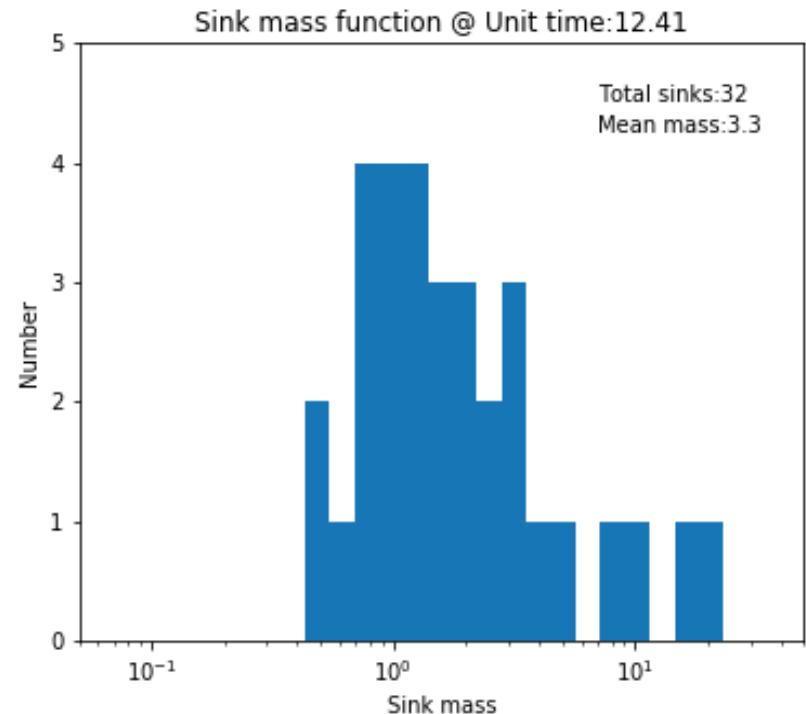
# Preliminary Results: Mass Function



## No feedback:

Total sinks = 40

Mean mass =  $2.8 M_{\odot}$

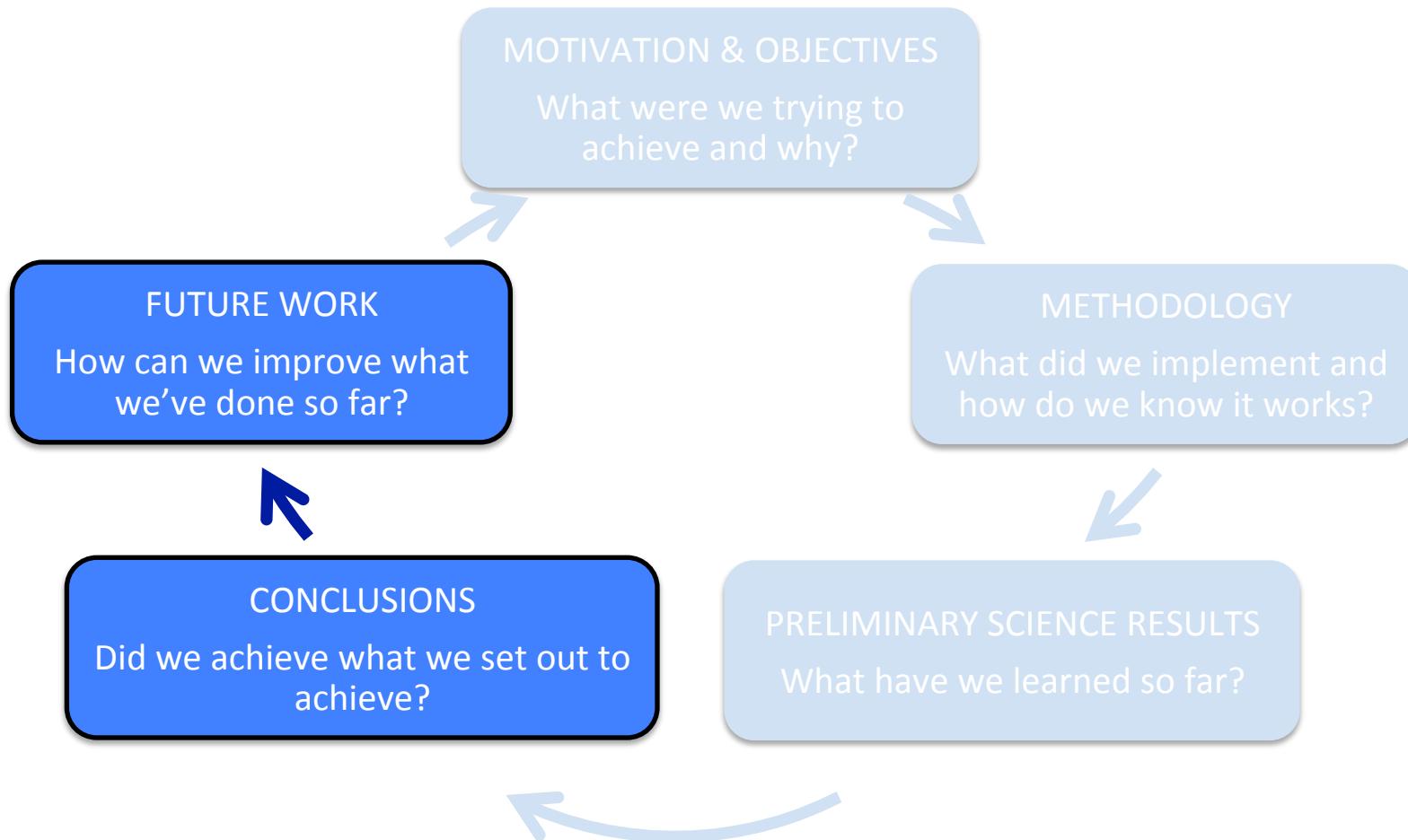


## With feedback:

Total sinks = 32

Mean mass =  $3.3 M_{\odot}$

# Presentation Structure



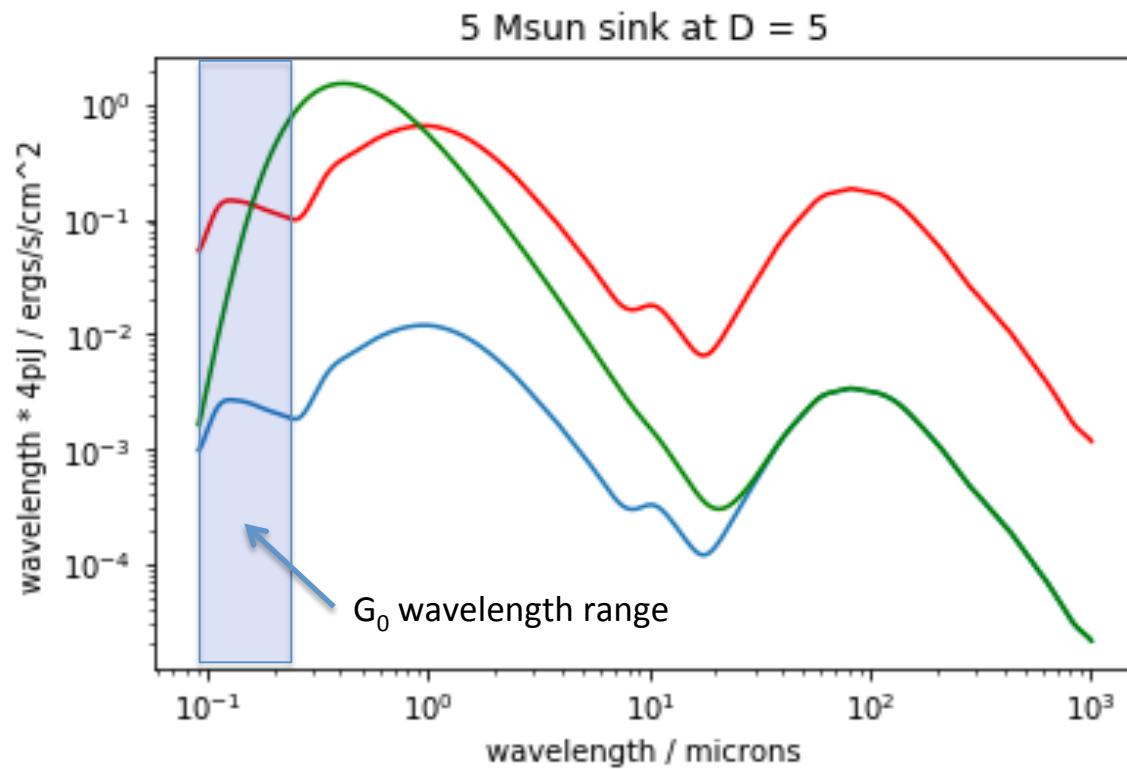
# General Conclusions

1. An effective anisotropic feedback algorithm can be implemented within existing AREPO coding architecture – key research question.
2. Comparison with analytical calculation of dust temperature suggests the feedback algorithm gives reliable results
3. Preliminary science results (secondary objective) indicate reduction in star formation efficiency results from radiative feedback – confirming previous work
4. More rigorous science results and novel insights will require further model sophistication in a second phase of the project.

# Suggested Further Work: Phase II

1. Improve intensity enhancement model across the spectrum

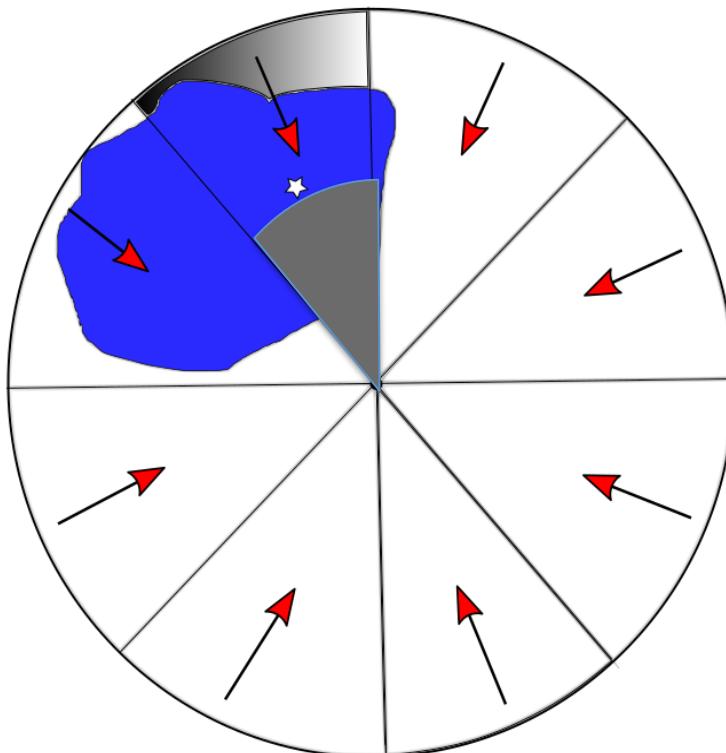
# Further Work: Incremental Intensity



## Suggested Further Work: Phase II

1. Improve intensity enhancement model across the spectrum
2. Limit column density used for radiative transfer to sink location

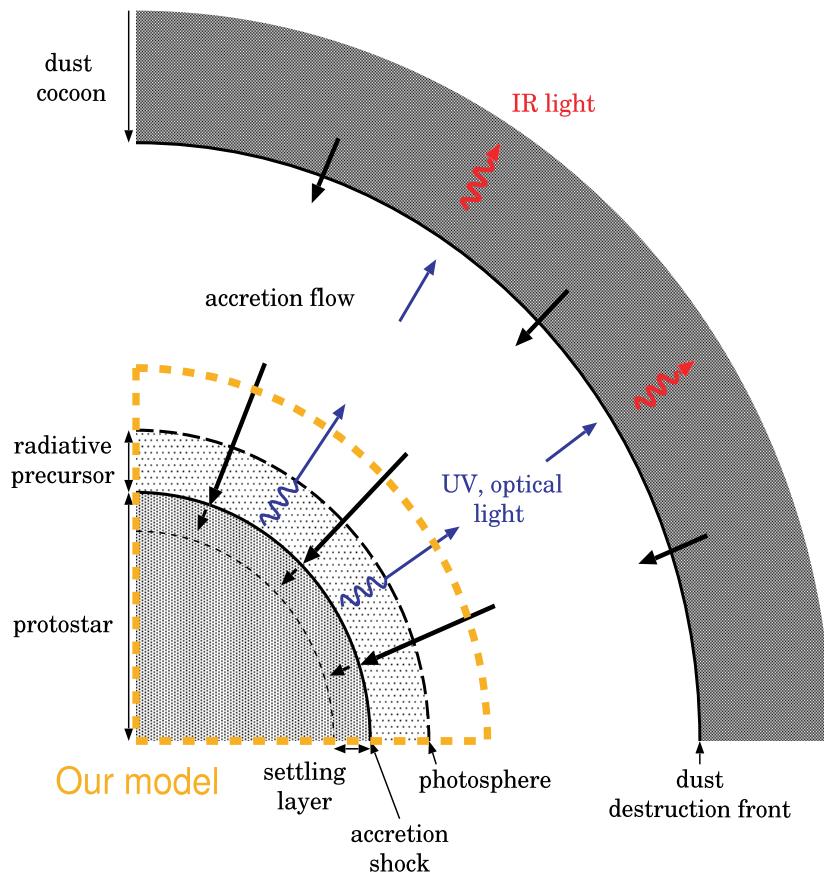
# Further Work: Column Density



# Suggested Further Work: Phase II

1. Improve intensity enhancement model across the spectrum
2. Limit column density used for radiative transfer to sink location
3. Increase the sophistication of the accretion luminosity model
  - Spherical v disc accretion
  - Location of photosphere
  - Effect of dust cocoon

# Accretion Luminosity

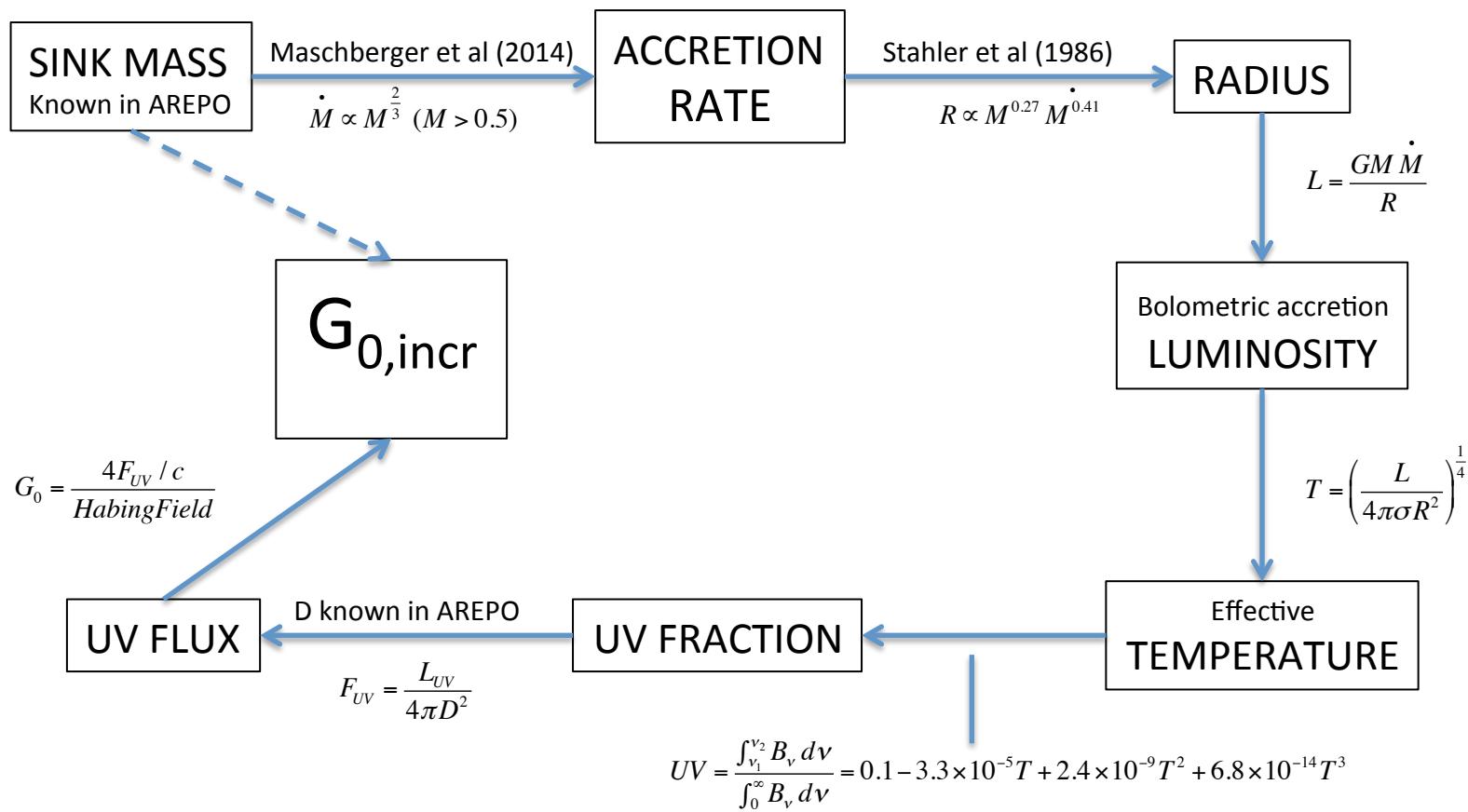


Ref: Hosokawa & Omukai (2009)

# Suggested Further Work: Phase II

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4. Utilise intrinsic accretion rate

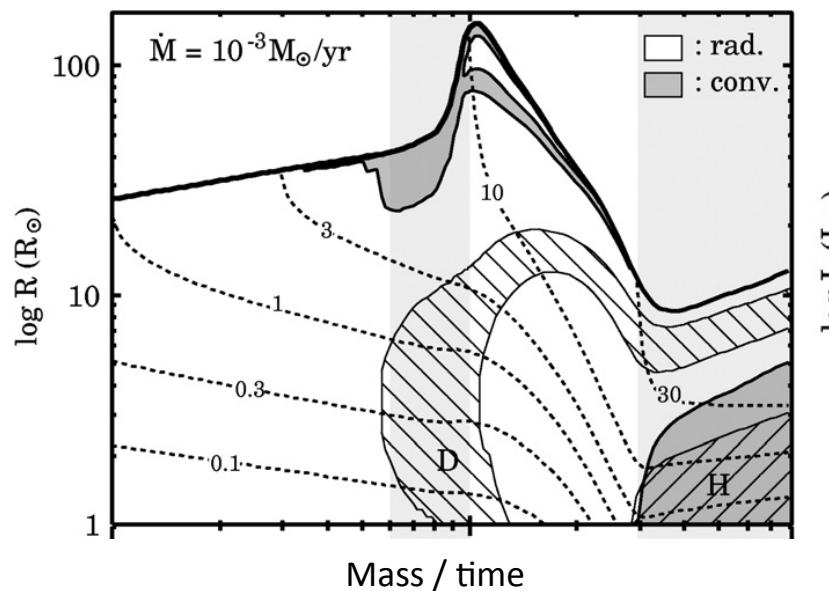
# Incremental $G_0$ Algorithm



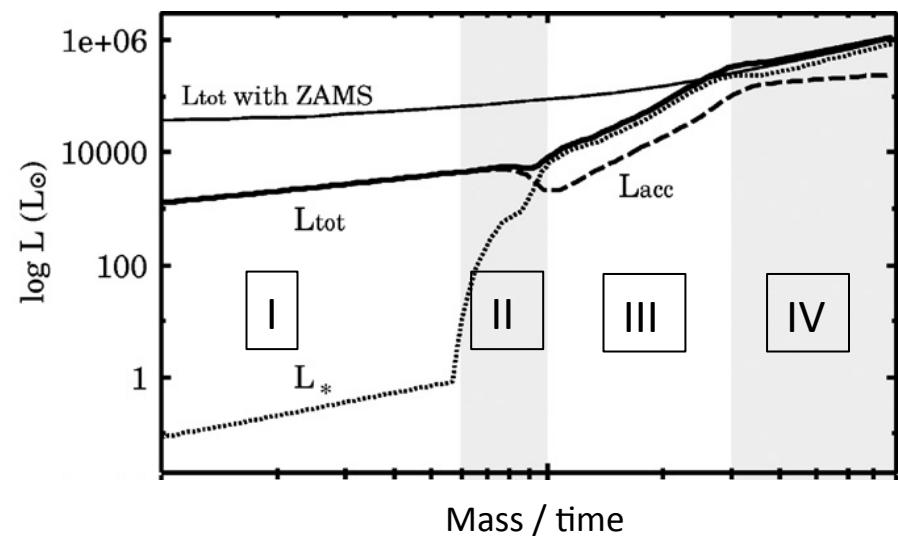
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3. Utilise intrinsic accretion rate
4. Increase the sophistication of the accretion luminosity model
  - Spherical v disc accretion
  - Location of photosphere
  - Effect of dust cocoon
5. Track protostellar evolution and calculate luminosity accordingly

# Evolution of Accreting Protostars

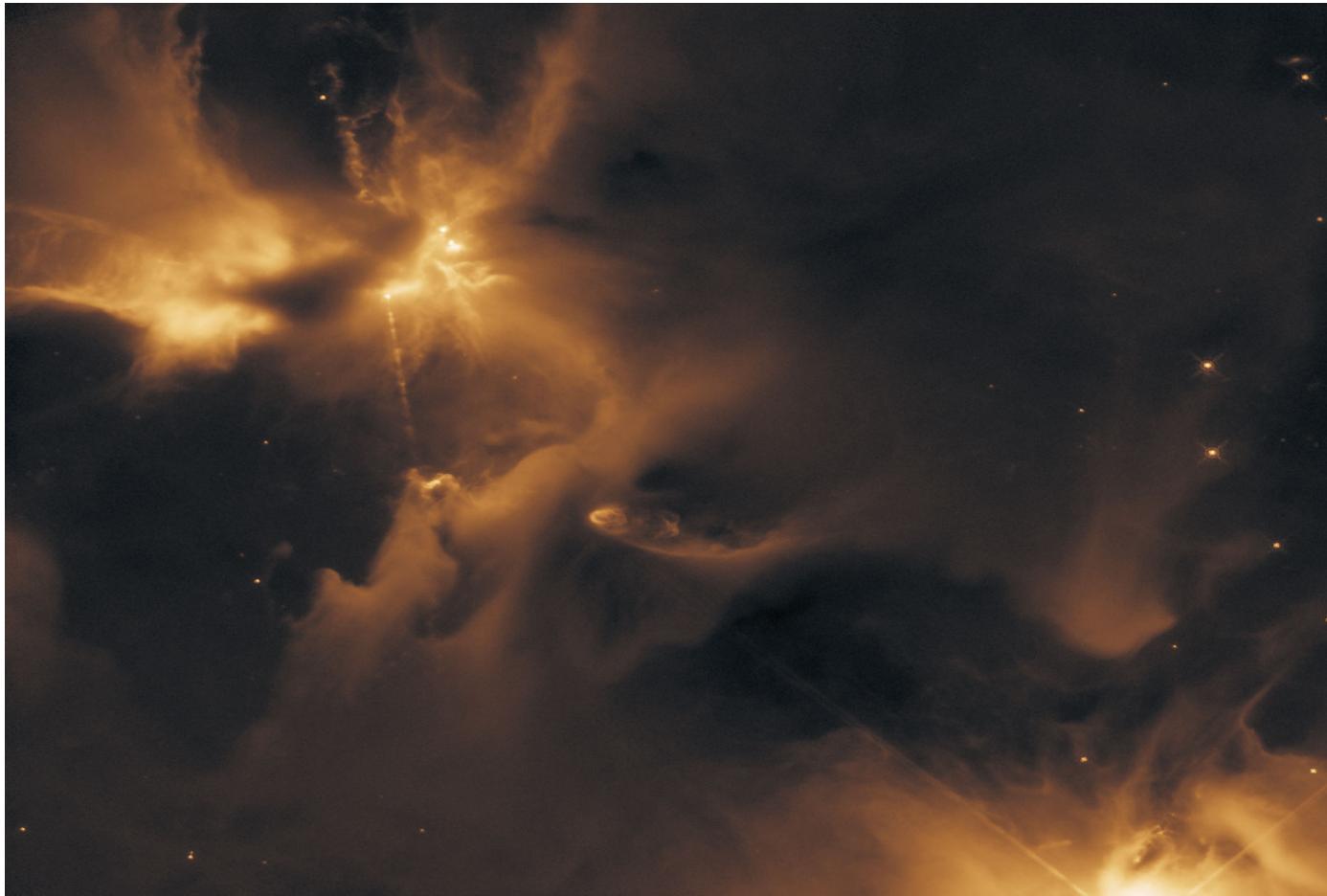


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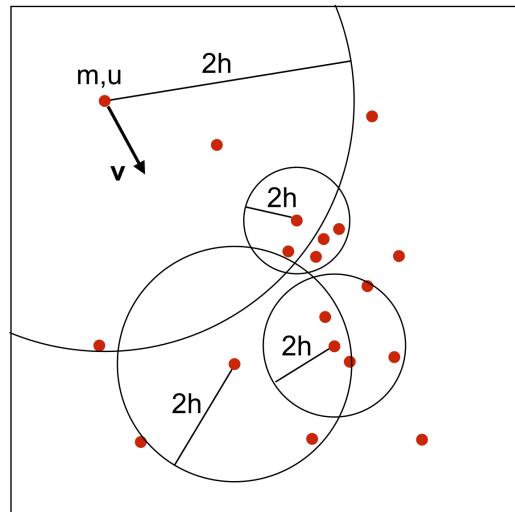
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# Questions

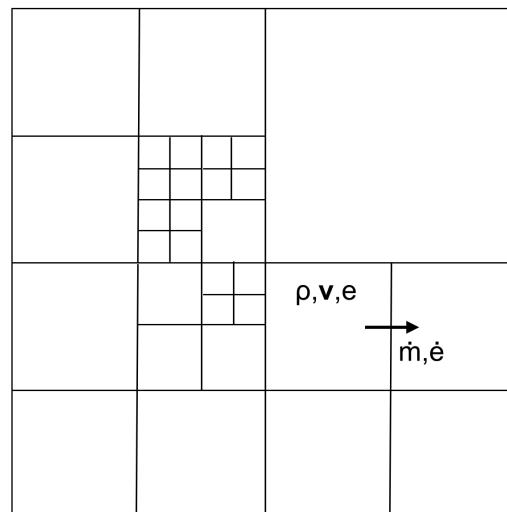


HST image of young stellar objects in the Orion B molecular cloud complex (<https://apod.nasa.gov>)

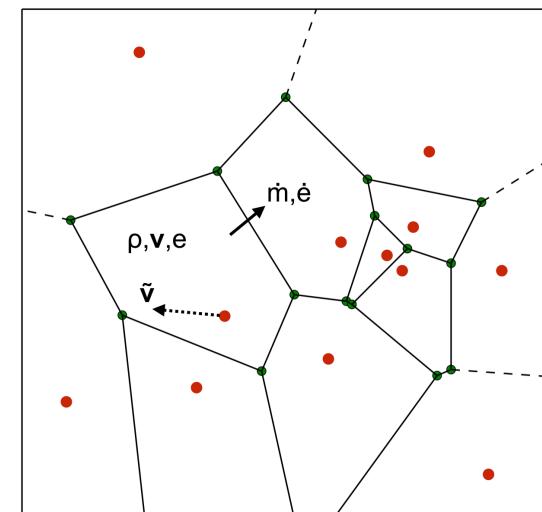
# Hydrodynamic Simulation Codes



(a) SPH



(b) AMR

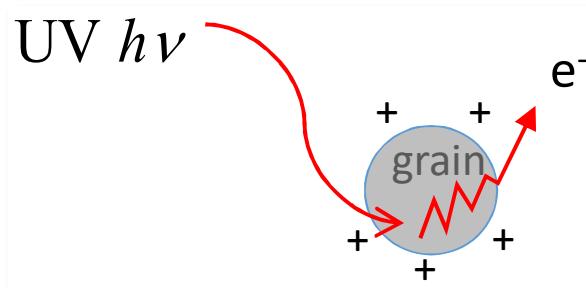


(c) Moving mesh

Ref: Dale (2015)

# Dust Temperature

- Key radiative feedback interaction is with dust grains
- Photo-ionisation of dust by UV photons is dominant gas heating mechanism



- Gas cooling capacity dependent on concentration of molecular species (particularly CO / C+); equilibrium between:
  - Destructive photodissociation and ionisation processes
  - Constructive dust surface catalysis processes: a function of dust temperature