

Hyperplane Math

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Basics

- A hyperplane is defined by the following equation

$$a_1x_1 + a_2x_2 + \dots + a_Nx_N = b$$

$$\underline{a}^T \underline{x} = b = -a_o$$

$$a_o + a_1x_1 + a_2x_2 + \dots + a_Nx_N = 0$$

$$[a_o, \underline{a}]^T [1, \underline{x}] = 0$$

$$\underline{\hat{a}}^T \underline{\hat{x}} = 0$$

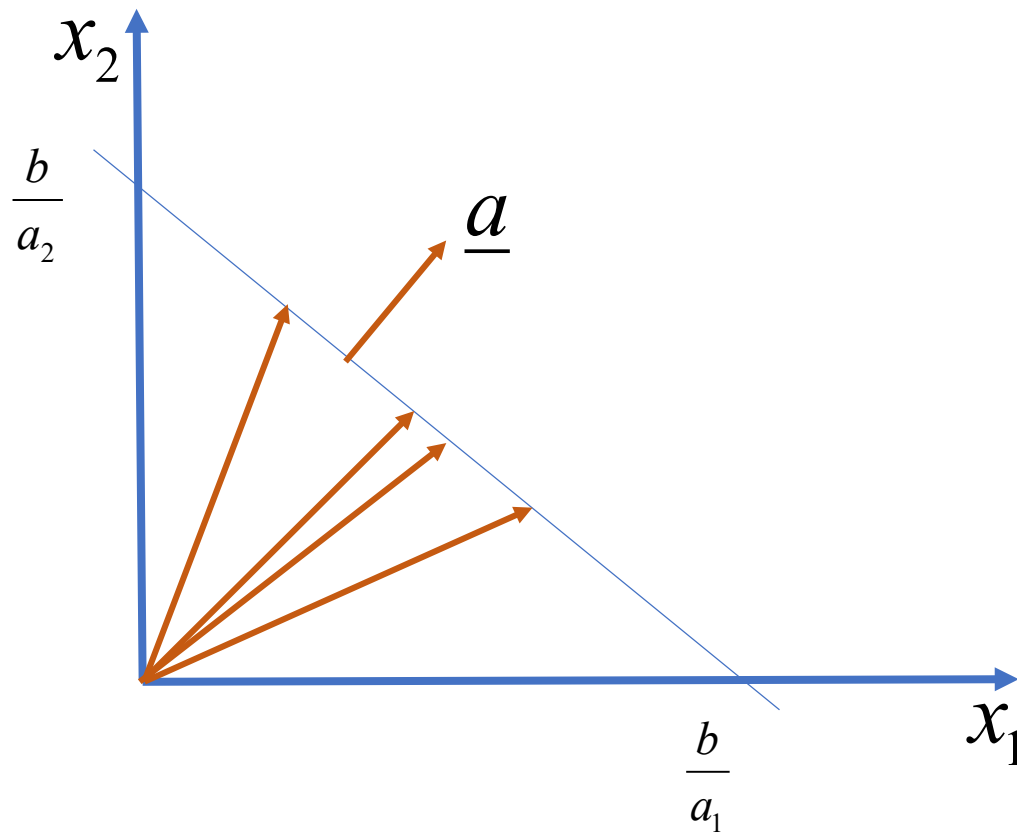
Vector \underline{a} defines the hyperplane. It is perpendicular to it!

Compact formulation but careful:

$\underline{\hat{a}}$ is not orthogonal to the hyperplane



Simple Example



Note that all points on such hyperplane, defined as vectors are usually neither along the hyperplane nor perpendicular to it.

$$a_1x_1 + a_2x_2 = b$$

$$\underline{a}^T \underline{x} = b = -a_o$$

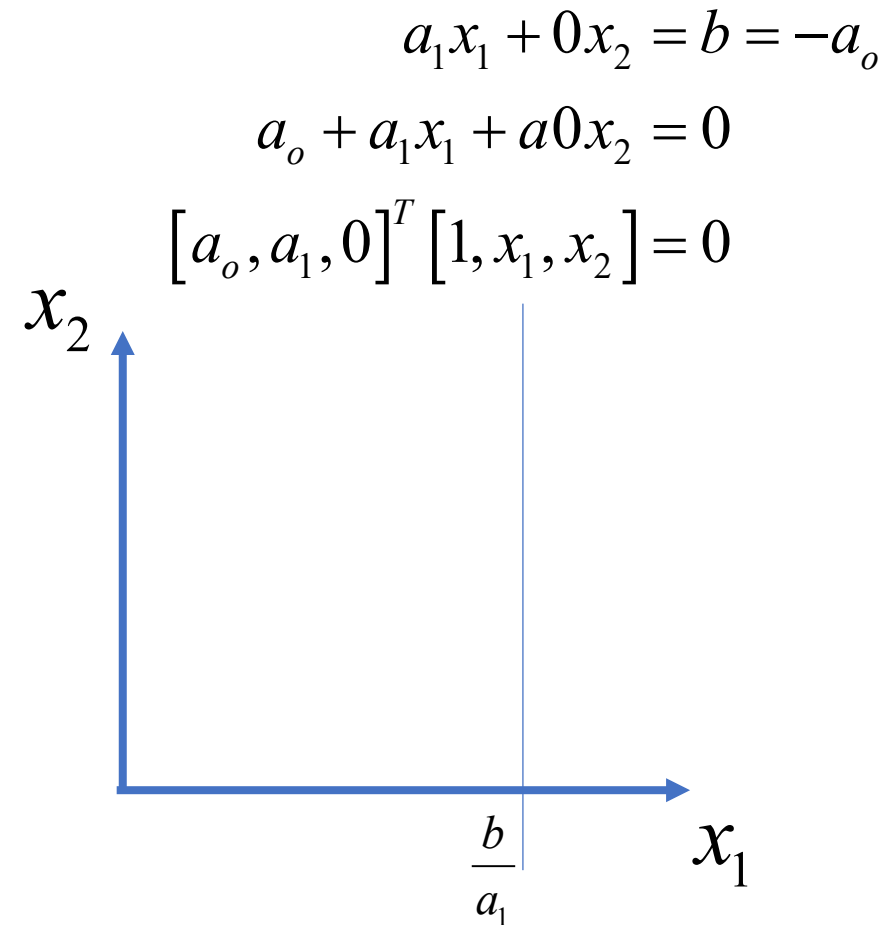
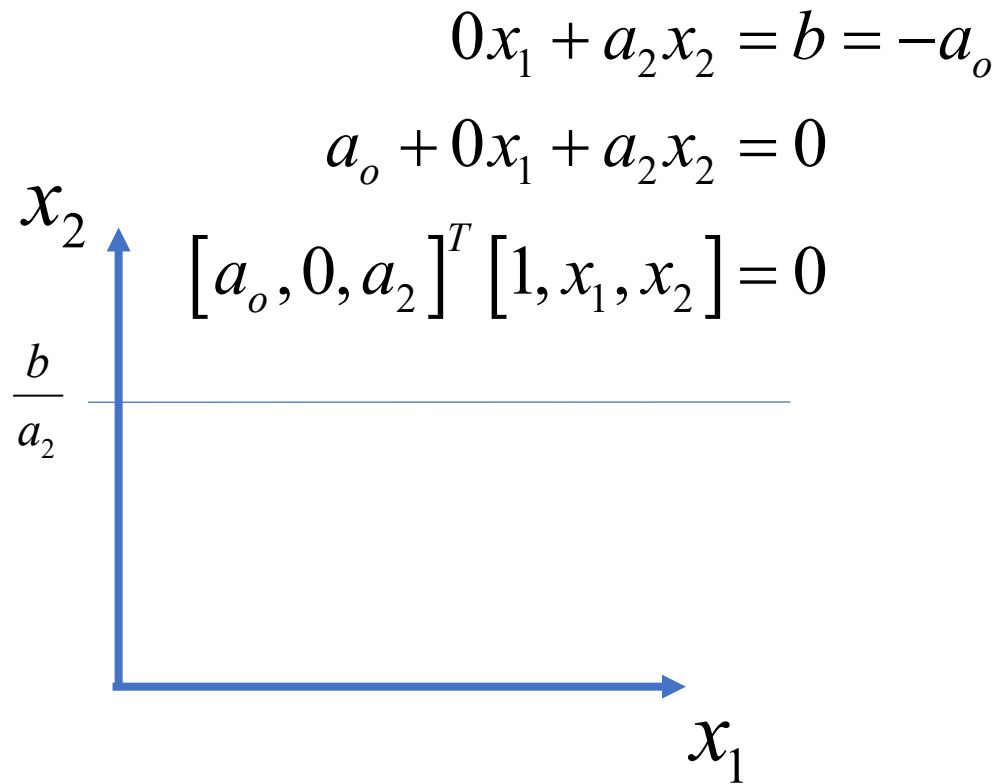
$$a_o + a_1x_1 + a_2x_2 = 0$$

$$[a_o, \underline{a}]^T [1, \underline{x}] = 0$$

$$\underline{\hat{a}}^T \underline{\hat{x}} = 0$$



Simple Example: extreme cases



Orientation

- What does mean $\underline{\hat{a}}^T \underline{\hat{x}} > 0$?
- Answer:

$$a_1 x_1 + a_2 x_2 > b$$

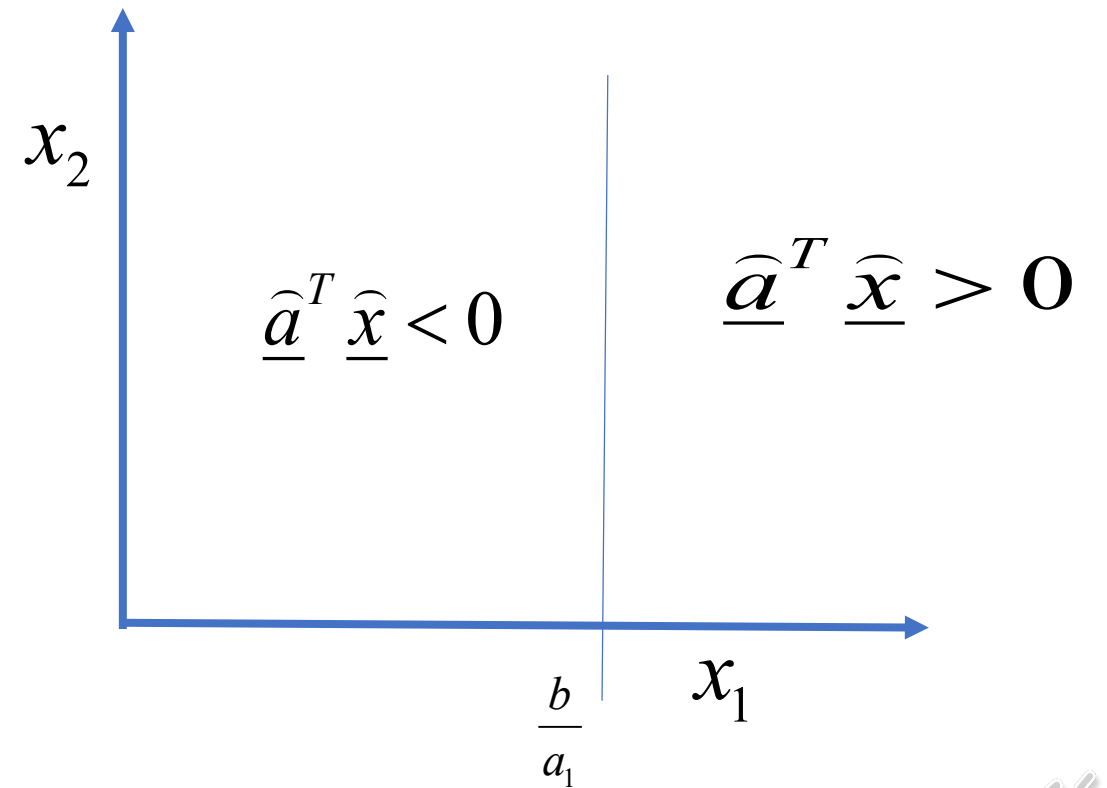
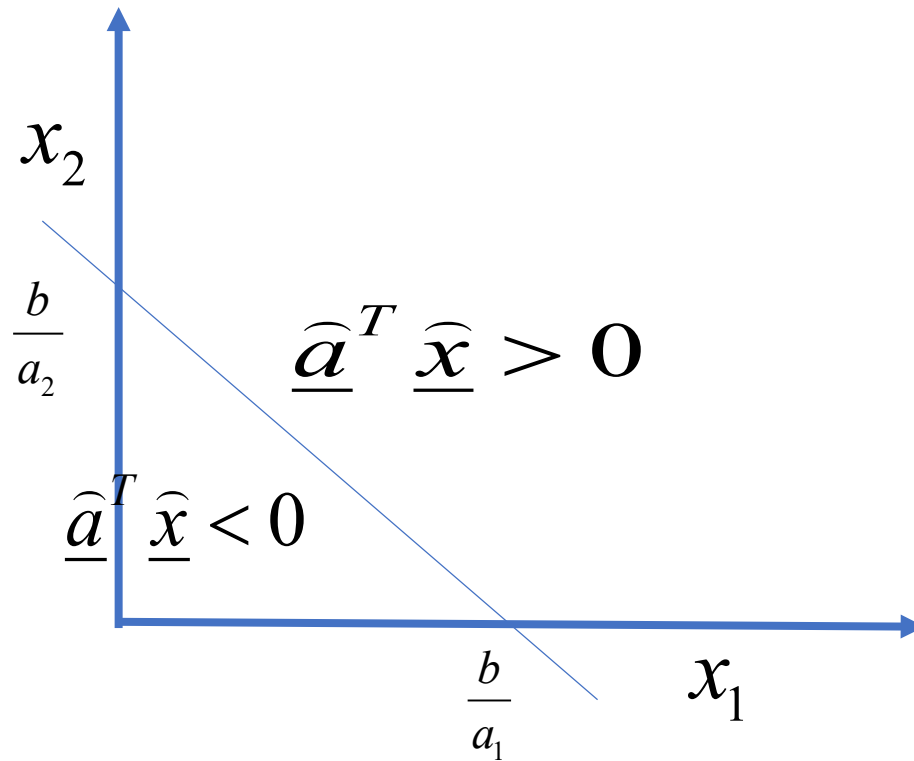
$$\underline{a}^T \underline{x} > b = -a_o$$

$$a_o + a_1 x_1 + a_2 x_2 > 0$$

$$[a_o, \underline{a}]^T [1, \underline{x}] > 0$$

With this we mean all points
above the hyperplane

Simple Example



How many points do I need to span it?

- For a hyperplane of order N we need N distinct points $\underline{x}_1, \underline{x}_2, \dots, \underline{x}_N$.

$$\left(\begin{bmatrix} x_{1,1} \\ x_{1,2} \\ \vdots \\ x_{1,N} \end{bmatrix} \begin{bmatrix} x_{2,1} \\ x_{2,2} \\ \vdots \\ x_{2,N} \end{bmatrix} \begin{bmatrix} x_{1,N} \\ x_{2,N} \\ \vdots \\ x_{N,N} \end{bmatrix} \right) \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_N \end{bmatrix} = b \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \rightarrow \underline{a}$$

- “Distinct” means linearly independent vectors!



Points on the hyperplane

- Given N points on an N-dimensional hyperplane, we can find all points on such hyperplane by

$$\underline{x}_1 + \alpha_2 (\underline{x}_2 - \underline{x}_1) + \alpha_3 (\underline{x}_3 - \underline{x}_1) + \dots + \alpha_N (\underline{x}_N - \underline{x}_1)$$

- We can test if these points are on the hyperplane by:

$$\begin{aligned} \underline{a}^T \{ \underline{x}_1 + \alpha_2 (\underline{x}_2 - \underline{x}_1) + \alpha_3 (\underline{x}_3 - \underline{x}_1) + \dots + \alpha_N (\underline{x}_N - \underline{x}_1) \} = \\ \underline{a}^T \underline{x}_1 + \alpha_2 \underbrace{\underline{a}^T (\underline{x}_2 - \underline{x}_1)}_0 + \alpha_3 \underbrace{\underline{a}^T (\underline{x}_3 - \underline{x}_1)}_0 + \dots + \alpha_N \underbrace{\underline{a}^T (\underline{x}_N - \underline{x}_1)}_0 = b \end{aligned}$$

Which distance has a given point to it?

- Starting from point \underline{p} , vector \underline{a} directly leads to the hyperplane. We thus have to find its length when it hits the hyperplane.

$$\underline{a}^T (\alpha \underline{a} + \underline{p}) = b$$

$$\alpha = \frac{b - \underline{a}^T \underline{p}}{\underline{a}^T \underline{a}}$$

$$\text{dist} = \frac{|b - \underline{a}^T \underline{p}|}{\sqrt{\underline{a}^T \underline{a}}}$$



Intersecting Hyperplanes

- Assume we have $n < N$ hyperplanes each of dimension N

- Where do they intersect?

$$\begin{pmatrix} \underline{a}_1^T \\ \underline{a}_2^T \\ \vdots \\ \underline{a}_n^T \end{pmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix} = A\underline{x}$$

- We obtain an underdetermined set of equations, a minimum norm solution for \underline{x} comes from the row space of matrix A added by all possible solutions coming from the nullspace of matrix A .
- In case $n=N$, only one point remains for intersection.

Colinear Hyperplanes

- have the same coefficients \underline{a} but different values b_i .
- Take two points, one on each hyperplane:

$$\underline{a}^T \underline{x}_1 = b_1$$

$$\underline{a}^T \underline{x}_2 = b_2$$

- Both need to be connected by $\underline{x}_2 - \underline{x}_1 = \alpha \underline{a}$:

$$\underline{a}^T \left(\underbrace{\underline{x}_1 - \underline{x}_2}_{\alpha \underline{a}} \right) = b_1 - b_2$$

$$\text{dist} = \frac{|b_1 - b_2|}{\sqrt{\underline{a}^T \underline{a}}}$$

