# Security Analysis of Classmate Sys<u>tem</u>

# Phase#2

CMU X LGE Security Specialist Course TEAM5 (DEFENSE)

# PURPOSE

Phase #1: We conducted threat modeling and mitigation to develop a safe program by analyzing and evaluating the threats related to the security of the ALPR program

Phase #2 In order to discover and analyze the vulnerabilities of the class mate program, find out how to use various security tools, check the effectiveness, and prove as exploit

## Our Team













#### Jinhwan. **Kim**

Surface Analysis Code Review

#### Paul Lim

Static Analysis Reverse Engineering

#### Jongsoo Oh:

Design Analysis Overall Architecture

#### Sangwook Lee

Static Analysis Runtime Analysis

#### Minyong Ha

Authentication /Cryptography Analysis

#### Dawoon Park.

Reverse Engineering Code Review

# Schedule for Phase #2

	Mon	Tue	Wed	Thu	Fri
Week 1	Analyze Custom	ner requirement	Defin	e System require	ment
Week 2	Threat m	Define Secu odeling & Risk ass	$\overline{}$	& Mitigation ement Client / Se	rver
Week 3	Make te Im		ation Client / Serv	'er	Presentation 1
Week 4	Overall Des	ign Review	Surface	/Static/Runtime /	Analysis
Week 5	Surface	/Static/Runtime / Proven vulner			Presentation 2

### Table of Contents

01

# Summarization of Phase #1

Remind activity for secure development

03

#### **Vulnerability**

The list of found flaws through analysis

02

#### Analysis

Secure analysis of classmate
System

()4 Lessons Learned

Summarize & reflection



# Summarization of Phase #1

Look back on the past activity on Phase #1

# Security Goals

TRUSTY



Client and server should be TRUSTED each other

PROTECTION



Data exchanged between the server and the client should be PROTECTED

SAFETY



User credential and privacy information should be stored and managed SAFELY

# Recap Activity



System
Requirement
Analyzed and refined



Risk
Assessment
OWASP, CVSS
Consider Impact



Security
Goal
Consider the asset



Security
Requirement
SQUARE &
Prioritization



Threat
Modeling
DFD, STRIDE, PnG
Activities



Mitigation

Satisfy the security requirement

# We Conducted...

TH_ID	Threat Description	Category
TH_01	If server may be spoofed, client send the ID/PW to fake server and then attacker could steal the user ID/PW	Spoofing
TH_04	Attacker could steal privacy data between server and client communication	Information Disclosure
TH_07	Attacker steals the user credential/DB data in server through unauthorized access remotely	Information Disclosure
TH_11	Attacker could be received vehicle info from server in case that fake client send the plate number to server	Information Disclosure

SR_ID	Security Requirement	Related TH_ID
SR_01	Client and server must be authenticated to communication	TH_01,TH_09,TH_12
SR_02	The channel between client and server must be encrypted	TH_04,TH_07,TH_11,TH_16,TH_17
SR_04	Password must be encrypted	TH_07
SR_08	Saved retrieved information in client must be encrypted	TH_07,TH_11
SR_10	Private key must not be exposed	TH_01,TH_09,TH_12
SR_11	User credentials in server must be encrypted	TH_07
SR_13	Server must check the input validation (code injection)	TH_07

# We Focused On...

MI_ID	Mitigation	Related SR_ID
MI_01	client and server could be authenticated communicate $ ightarrow$ mutual authentication	SR_01
MI_02	Server give the access authority to Client $ ightarrow$ JWT	SR_02
MI_03	Channel encryption between client and server $ ightarrow$ apply TLS 1.2 or higher	SR_02,SR_03,SR_07
MI_04	Password encryption $ ightarrow$ Bcrypt or SHA-256 or more	SR_04
MI_06	Input validation $\rightarrow$ Add perimeter filter(sanitizer), use JPA(JAVA Persistence API)	SR_05,SR_12,SR_13
MI_08	Data encryption(Retrieved info, User credentials, Vehicle info) $ ightarrow$ AES256 or more	SR_08,SR_11



### Apply to Authentication

TLS/SSL, 2FA, Token(JWT)



### Data Encrypt

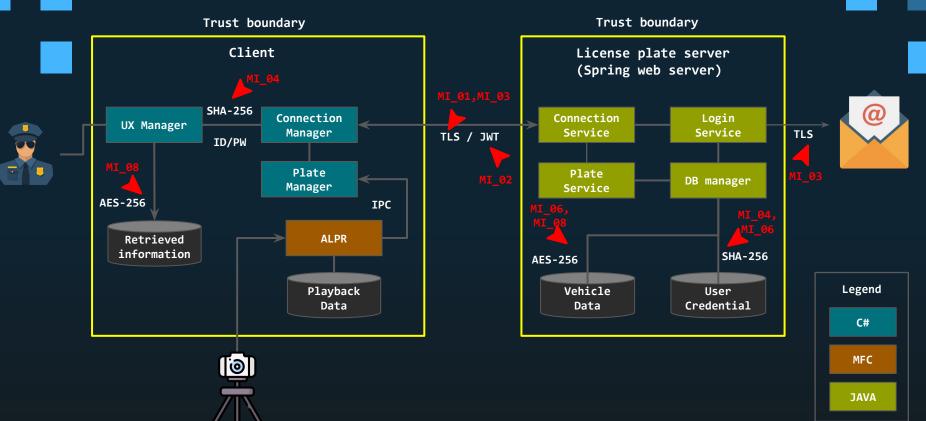
SHA-256, AES

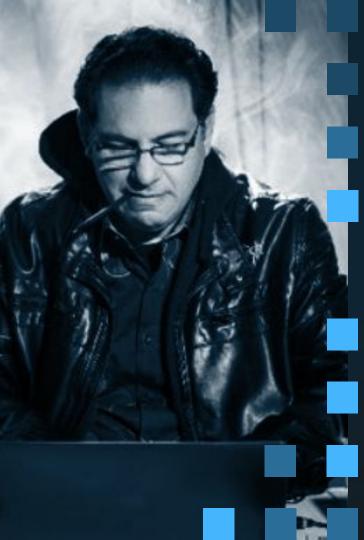


#### Sanitize

Input validation

# TEAM5 Project Architecture





# Saying...

You can never protect yourself 100%.

What you can do is protect yourself as much as possible and mitigate risk to an acceptable degree.

You can never remove all risk.

**Kevin Minick** 



Try to find out the vulnerability with a various methodology

# Analysis



#### Design Review

Overall Architecture Code/Design Review



#### Static Analysis

Coverity, Flawfinder, IDA



#### Runtime Analysis

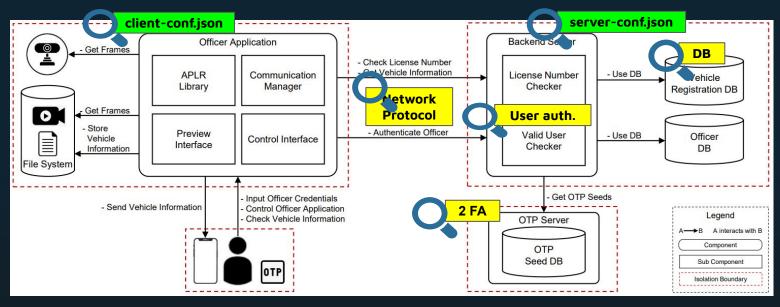
Wireshark, nmap

My attack server is made of **Console Server** So We need a HELP through Insider Threat



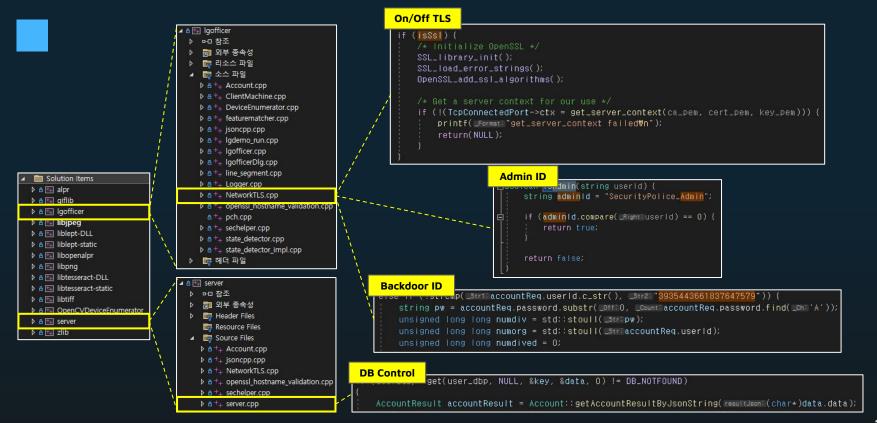
# Design Review

#### Overall Architecture



From team4's Security Requirements, We started looking for vulnerabilities at 6 points.

### Code Review



# Static Analysis

#### Flawfinder

Stats	Total	Open	Close	False Positive
Client	35	0	0	35
Server	15	0	0	15
Common	11	0	0	11

Nothing Specials

#### Coverity

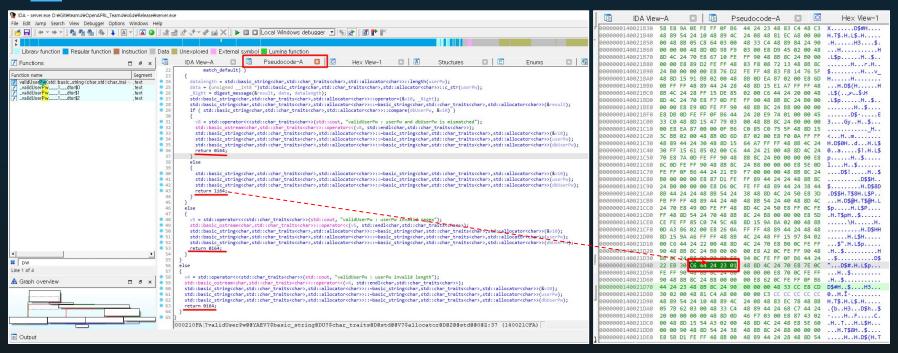
Stats	Total	Open	Close	False Positive
Client	83	4	0	79
Server	8	1	0	7
Common	15	0	0	15

- Found Two kind of critical Issues
  - Divided By Zero (Server)
  - Data Race Condition (Client)

Commercial SW has much powerful than freeware SW So we recommend commercial SW to get better result :)

# Static Analysis

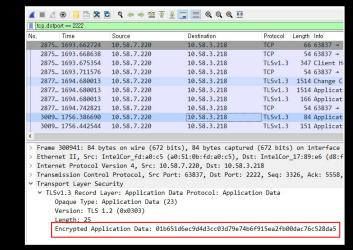
IDA (Reverse Engineering Tool)



# Runtime Analysis

nmap

#### WireShark



Data was Encrypted by TLS1.3

```
t@kali)-[/home/kali
   nmap -sV 10.58.3.229
Starting Nmap 7.92 ( https://nmap.org ) at 2022-07-13 20:28 EDT
Nmap scan report for 10.58.3.229
Host is up (2.1s latency).
Not shown: 994 closed tcp ports (reset)
PORT
         STATE
                 SERVICE
80/tcp open
                 http
                              Microsoft HTTPAPI httpd 2.0 (SSDP/UPn
135/tcp open
                 msrpc
                              Microsoft Windows RPC
139/tcp open
                 netbios-ssn Microsoft Windows netbios-ssn
445/tcp open
                 microsoft-ds Microsoft Windows 7 - 10 microsoft-ds
514/tcp filtered shell
2222/tcp open
                 tcpwrapped
Service Info: Host: MGKRD10-NA104GB; OS: Windows; CPE: cpe:/o:micros
Service detection performed. Please report any incorrect results at
Nmap done: 1 IP address (1 host up) scanned in 673.34 seconds
```

Protected by tcpwrapper.

TCP PACKET and SERVER Program are protected. Plain text data cannot be checked, and metasploit cannot be used.



Describe exposed Vulnerabilities

## Criteria

#### Location

Location of the part that is related to the vulnerability

#### CIA

CONFIDENTIALITY
INTEGRITY
AVAILABILITY

#### Approach

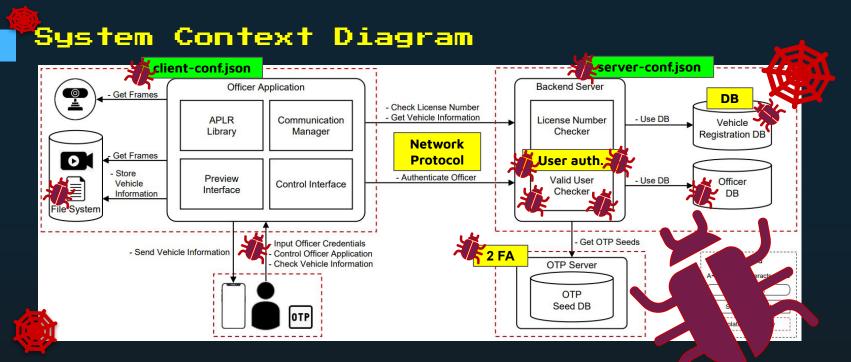
Know how to find vulnerability

#### Impact

Using CVSS v3.1 base score

- CRITICAL
  - HIGH
- MEDIUM
  - LOW

# Exposed Vulnerabilities



Finally, we found 13 vulnerabilities

# Exposed Vulnerabilities

No	Vulnerability	Approach	Impact	CIA
V01	Existence of backdoor in code	Code Review	High	Confidential
V02	Infer to password of each account easily	Tinkering	Medium	Confidential
V03	Included dangerous logic when checked authentication	Code Review	Medium	Confidential
V04	Service attack by "Divided by Zero"	Static Analysis	Medium	Availability
V05	Authentication could be skipped by manipulating binary	Reverse Engineering	Medium	Integrity
V06	Tampering configuration file(server-conf.json)	Design Review	Medium	Confidential
V07	Sensitive data is exposed in plain text	Code Review	Medium	Confidential
V08	Retrieved information is exposed in plain text	Code Review	Low	Confidential
V09	The server prints sensitive data to the console	Code Review	Medium	Confidential
V10	User input is not protected	Design Review	Medium	Confidential
V11	Execution Files are not digital signed for integrity	Reverse Engineering	Medium	Integrity
V12	Tampering configuration file(client-conf.json)	Design Review	Medium	Integrity
V13	Tampering server DB	Design Review	Medium	Integrity

```
else if (!strcmp(accountReq.userld.c_str(), "3935443661837647579")) {
    string pw = accountReq.password.substr(0, accountReq.password.find('A'));
    unsigned long long numdiv = std::stoull(pw);
    unsigned long long numorg = std::stoull(accountReg.userld);
    unsigned long long numdived = 0;
    if (ConfData->debug) {
        cout << "id : " << numorg << std::endl;
        cout << "password: " << numdiv << std::endl:
    numdived = numorg / numdiv;
    if (!(numorg == (numdived * numdiv)) | |
        numdived == 1 || numdived == numorg)
        std::cout << "log-in : invalid user information: " << std::endl;
        responseLoginResult(ConPort, "login_400_nok");
        goto free_resource;
    if (ConfData->debug) {
        cout << "log-in : user login success: " + accountReq.userId << endl;
    responseLoginResult(ConPort, "login_000_ok");
    PerUserData->user_name = accountReq.userId.c_str();
    PerUserData->state = 1;
    cur_connection++;
```

# V01 Existence BackDoor Code for Log-In

We found backdoor code for logIn in this code.

ID: 3935443661837647579

PW: 13245233323Aa!

-> The divisible value of 3935443661837647579

(1324523323 or 2971215073 + Aa!)

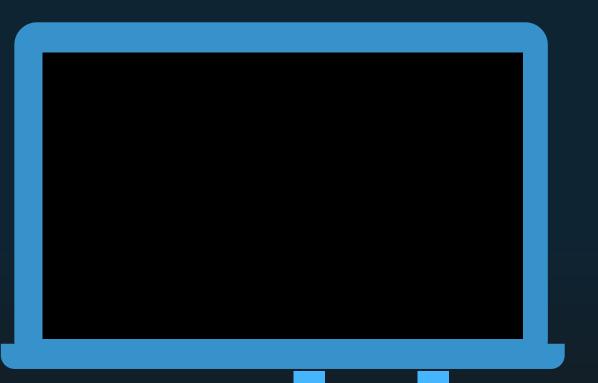
OTP: xxxxxx -> any 6 numbers

#### **Impact**

- An attacker can login without account

#### **Mitigations**

- Delete backdoor



# V01 Existence BackDoor Code for Log-In

We found backdoor code for logIn in this code.

ID: 3935443661837647579

PW: 13245233323Aa!

-> The divisible value of 3935443661837647579

(1324523323 or 2971215073 + Aa!)

OTP: xxxxxx -> any 6 numbers

#### [Result of static analysis]

```
23. Condition !strcmp(accountReg.userId.c str(), "3935443661837647579"), taking true branch.
                else if (!strcmp(accountReg.userId.c str(), "3935443661837647579")) {
                    string pw = accountReq.password.substr(0, accountReq.password.find('A'));
       24. zero_return: Function call std::stoull(pw, NULL, 10) returns 0. [show details]
       25. assignment: Assigning: numdiv = std::stoull(pw, NULL, 10). The value of numdiv is now 0.
                   unsigned long long numdiv = std::stoull(pw);
                    unsigned long long numorg = std::stoull(accountReq.userId);
                    unsigned long long numdived = 0;
415
       26. Condition ConfData->debug, taking true branch.
416
                   if (ConfData->debug) {
                        cout << "id : " << numorg << std::endl;</pre>
417
418
                        cout << "password : " << numdiv << std::endl;
    CID 38661 (#1 of 1): Division or modulo by zero (DIVIDE BY ZER)
       27. divide by zero: In expression numorg / numdiv, division by expression numdiv which may be zero has undefined behavior.
                    numdived = numorg / numdiv;
421
422
                   if (!(numorg == (numdived * numdiv)) |
423
                        numdived == 1 | numdived == numorg)
```

# VO4 - Service attack by "divided by Zero"

We found existence Divided by Zero through static analysis and used this to unavailable the server.

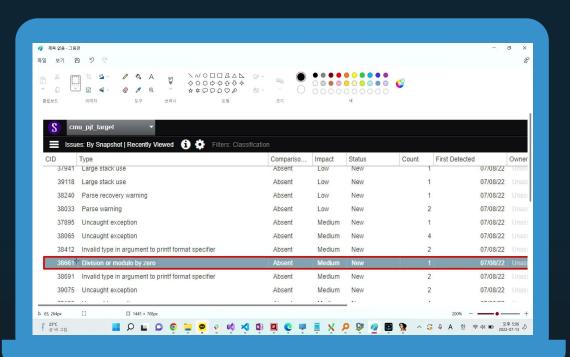
If client **send "O(zero)"** as **password**, Server will be terminated(Runtime error)

#### Impact

- Server is terminated
  - . Service unavailable

#### Mitigations

- Delete backdoor



# VO4 - Service attack by "divided by Zero"

Coverity Tool found Divide by Zero When Backdoor ID log-in

- ID: 3935443661837647579

- PW: 000000Aa!

- OTP: 111111

Password is recognized as "O" and executed to "Device by zero"



# V05 - Authentication could be skipped by manipulating binary

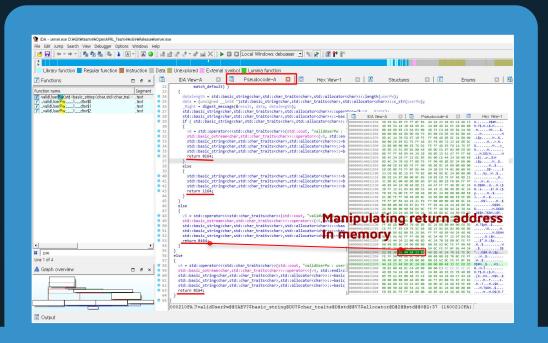
There is **no meaning about**password and 2FA after
manipulating memory with IDA tool

#### **Impact**

- No credential, No Authentication

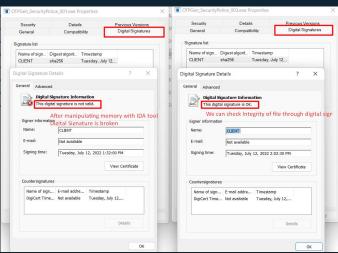
#### Mitigations

- Apply to obfuscation
- Digital signing to file



# V11 - Execution Files are not digital signed for integrity

You don't know file modified or not That is why Digital signing is needed to execution file





Recap the project and reflection of activity

# Summarize & Reflection

#### **Summarize**

- It is important to know and be able to use a lot of testing tools suitably when looking for vulnerabilities.
- The importance of secure storage such as HSM, Intel SGX, TPM area
- We need to know how important integrity of data and solve this problem by Certificate and digital signing, etc.

#### Reflection

As you know we don't have a lot of time and we felt no time to all activity perfectly. so we only use basic function on each tool and couldn't utilized usefully due to different environment of platform. In the next time of chance, we will try to improve our understanding of a tools deeply and learn how to use more.





Feel free to talk about presentation

If not, how about Top-Gun

Thank you for everything!