Computer System Design & Application 计算机系统设计与应用A

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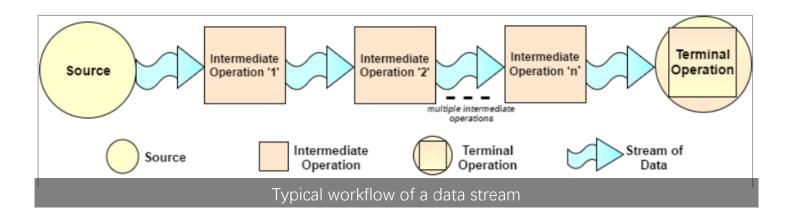
Lecture 4

- Java 8 Stream
- Optional<T>

Java Stream API Overview

public interface Stream<T>

- The Stream API is introduced in Java 8 (java.util.stream), don't confuse it with I/O Streams!
- Used to process collections of objects
 - Data stream is obtained from a source
 - Data stream is processed through chained intermediate operations (pipeline)
 - Getting the result from a terminal operation



Create a Stream

```
default Stream<E> stream()
```

Returns a sequential Stream with this collection as its source.

 Approach I: getting a Stream from a Java Collection, which has the stream() method

```
List<String> list = new ArrayList<String>();
list.add("a");
list.add("b");
Stream<String> stream = list.stream();
```

Create a Stream static <T> Stream<T> generate(Supplier<T> s)

• Approach II: using Stream.generate(), which needs a Supplier as input

```
Stream<String> echos = Stream.generate(() -> "Echo");
Stream<Double> randoms = Stream.generate(Math::random);
```

Could generate "infinite" streams

Create a Stream static <T> Stream<T> generate(Supplier<T> s)

• Approach II: using Stream.generate(), which needs a Supplier as input

Example: generate a stream of natural numbers and print the first 20

```
Stream<Integer> natual = Stream.generate(new NatualSupplier());
natual.limit(20).forEach(System.out::println);

class NatualSupplier implements Supplier<Integer> {
   int n = 0;
   public Integer get() {
        n++;
        return n;
   }
}
```

Example from https://www.liaoxuefeng.com/wiki/1252599548343744/1322655160467490

Create a Stream

 Approach III: using Stream.iterate(), which creates a stream of seed, f(seed), f(f(seed)), etc.

```
Stream<Integer> evenNumber = Stream.iterate(2, n -> n + 2);
```

evenNumber.limit(10).forEach(System.out::println);

Create a Stream

```
static <T> Stream<T> of(T... values)
```

 Approach IV: using Stream.of(), which has a varargs parameter (take any number of arguments)

```
Integer[] array = new Integer[]{1,2,3};
Stream<Integer> istream = Stream.of(array);
Stream<String> sentence = Stream.of("This", "is", "Java", "2");
```

Primitive Type Streams

The Stream library has specialized types IntStream, LongStream, and DoubleStream that store primitive values directly, without using wrappers (e.g., Integer).

```
IntStream stream0 = Arrays.stream(new int[]{1,2,3});
IntStream stream1 = IntStream.of(1,2,3,5,8);
IntStream stream2 = IntStream.range(5,10);
Stream<String> sentences = Stream.of("This","is","Java","2");
IntStream stream3 = sentences.mapToInt(String::length);
```



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Intermediate Operations

- Intermediate (non-terminal) operations transform or filter the elements in the stream
 - filter()
 - map()
 - sorted()
 - distinct()
 - peek(), limit(), skip()
- We get a new stream back as the result when adding an intermediate operation to a stream
- [Lazy evaluation] All intermediate operations do not get executed until a terminal operation is invoked (discussed later)

```
filter()
```

```
Stream<T> filter(Predicate<? super T> predicate)
```

```
Predicate<T> boolean test(T t)
```

The **Predicate** interface represents functions who take an argument and return a boolean

 Returns a stream consisting of the elements of this stream that match the given predicate.

```
List<Integer> list = Arrays.asList(10,20,33,43,54,68);
list.stream()
    .filter(element -> (element % 2==0))
    .forEach(element -> System.out.print(element+ " "));
```

```
map()
```

The Function interface represents functions whose result and argument types could differ

 Returns a stream consisting of the results of applying/mapping the given function to the elements of this stream.

sorted()

// Point's toString() is omitted here

- sorted(): sort the elements by natural order list.stream().sorted().forEach(System.out::println)
- sorted(Comparator<? super T> comparator): sort the elements according to the given Comparator

Example: https://www.geeksforgeeks.org/stream-sorted-in-java/

Stream Pipeline Example

 A stream pipeline consists of a stream source, followed by zero or more intermediate operations, and a terminal operation.

```
List<Integer> ilist = Arrays.asList(4,2,3,1,3,5,7,1);
ilist.stream()
    .filter(element -> (element % 2 == 1))
    .map(element -> (element*element))
    .sorted()
    .distinct()
    .limit(3)
    .forEach(System.out::println);
```



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Terminal Operation

```
anyMatch()
allMatch()
noneMatch()
collect()
count()
findAny()
findFirst()
forEach()
min()
max()
reduce()
toArray()
```

- A terminal operation marks the end of the stream and is always the last operation in the stream pipeline
- A terminal operation returns a non-stream type of result
 - Return primitive type (count())
 - Return reference type (collect())
 - Return void (forEach())
- [Eager execution] Terminal operations are early executed (discuss later)

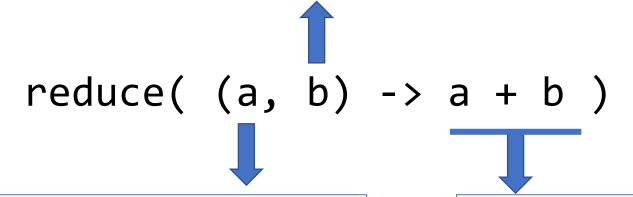
Reduction

- A reduction is a terminal operation that aggregates a stream into a type or a primitive
- Reduction operations in Java 8 Stream API
 - min()
 - max()
 - average()
 - sum()
 - reduce(): <- the general one

reduce()

Optional<T> reduce(BinaryOperator<T> accumulator)

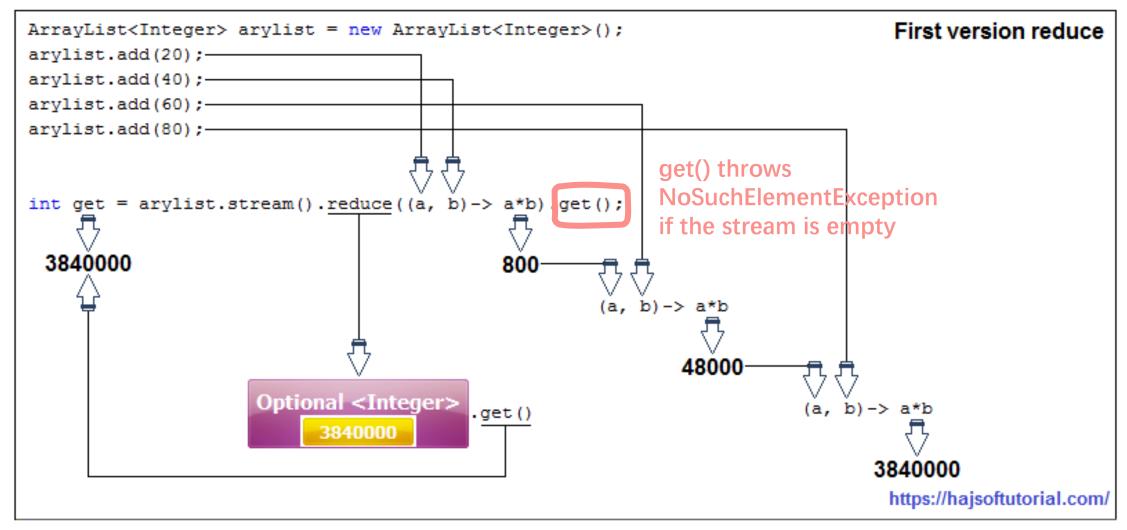
Next element: e.g., the next number in the stream



Partial result: e.g., the sum of all processed numbers so far

Accumulator function: e.g., add two numbers

Example of reduce()



Example of reduce()

• To avoid the exception potentially thrown by get(), you may use:

```
int sum = arrayList.stream().reduce((a,b)->a+b).orElse(0);
int sum = arrayList.stream().reduce(0, (a,b)->a+b);
```

The identity element is both the initial value of the reduction and the default result if there are no elements in the stream +

C

Collecting Results

- When you are done with a stream, you often want to collect the result in a data structure
- Stream.collect(Collector collector)
 performs a reduction operation on the
 elements of this stream using a Collector
- Collector<T,A,R> interface
 - T the type of input elements to the reduction operation
 - R the result type of the reduction operation
 - A the mutable accumulation type of the reduction
 - accumulating elements into a Collection
 - concatenating strings
 - computing summary information about elements such as sum, min, max
 - •

Collecting Results

 The Collectors class provides implementations for various useful reduction operations (i.e., common collectors)

```
List<String> result = stream.collect(Collectors.toList())

Set<String> result = stream.collect(Collectors.toSet())

TreeSet<String> result = stream.collect(Collectors.toCollection(TreeSet::new))
```

Collecting Results

```
Stream<String> stream = Stream.of("a", "bb", "cc", "ddd");
Map<String, Integer> map =
stream.collect(Collectors.toMap(Function.identity(), String::length));
                            {bb=2, cc=2, a=1, ddd=3}
String joined =
stream.collect(Collectors.joining("$"));
                                 a$bb$cc$ddd
```

Grouping & Downstream Collectors

We use Collectors.groupingBy(Function<T, K> classifier) returns a collector, which produces Map<K, List<T>> that maps elements of type T to some key type K and corresponding elements into a list as the map value

```
Stream<String> stream = Stream.of("a", "bb", "cc", "ddd", "a", "bb", "eee");
```

Map<Integer, List<String>> group = stream.collect(Collectors.groupingBy(String::length));

```
{1=[a, a], 2=[bb, cc, bb], 3=[ddd, eee]}
```

Grouping & Downstream Collectors

We could use Collectors.groupingBy(Function classifier, Collector downstream) if we want to further perform reduction operations on the list of values

```
Stream<String> stream = Stream.of("a", "bb", "cc", "ddd", "a", "bb", "eee");
```

Map<Integer, Set<String>> group = stream.collect(Collectors.groupingBy(String::length, Collectors.toSet()));

```
{1=[a], 2=[bb, cc], 3=[eee, ddd]}
```

Grouping & Downstream Collectors

Lazy Evaluation

Intermediate operations are lazily executed

 They only remember the operations, but don't do anything right away (lazy)

Benefits?

Terminal operations are eagerly executed

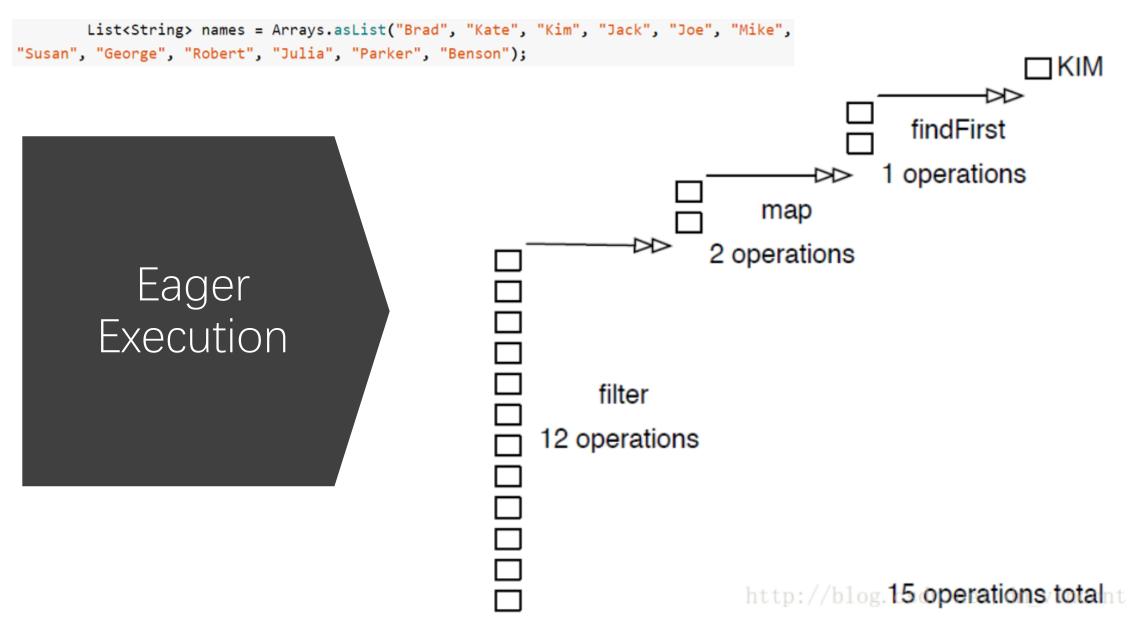
 When terminal operations are initiated, the remembered operations are performed one by one (eager)

How many operations do we have to perform when the code is executed eagerly / lazily?

```
List<String> names = Arrays.asList("Brad", "Kate", "Kim", "Jack", "Joe", "Mike",
"Susan", "George", "Robert", "Julia", "Parker", "Benson");

final String firstNameWith3Letters = names.stream()
    .filter(name -> length(name) == 3)
    .map(name -> toUpper(name))
    .findFirst()
```

Reference: https://blog.csdn.net/dm_vincent/article/details/40503685



Reference: https://blog.csdn.net/dm_vincent/article/details/40503685

```
List<String> names = Arrays.asList("Brad", "Kate", "Kim", "Jack", "Joe", "Mike",
                               "Susan", "George", "Robert", "Julia", "Parker", "Benson");
                                                                  filter() and map() are executed
                                                                  only when findFirst() is called
                                                                           findFirst
    Lazy
                                           filter
                                                                          1 operation ☐ KIM
                                                           map
Execution
                                      3 operations
                                                       1 operation
                                                                   5 operations total vincent
                  filter() finds the first matching
                                                                  The calculation terminates
                  element and pass it to map()
                                                                  as long as we get the result.
```

findFirst()

 Returns an Optional describing the first element of this stream, or an empty Optional if the stream is empty

```
List<String> stringList = new ArrayList<String>();
stringList.add("one");
stringList.add("two");
stringList.add("three");

Stream<String> stream = stringList.stream();
Optional<String> result = stream.findFirst();

System.out.println(result.orElse("unknown"));
```



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Tired of Null Pointer Exceptions? Consider Using Java SE 8's "Optional"!

by Raoul-Gabriel Urma Published March 2014

Make your code more readable and protect it against null pointer exceptions.

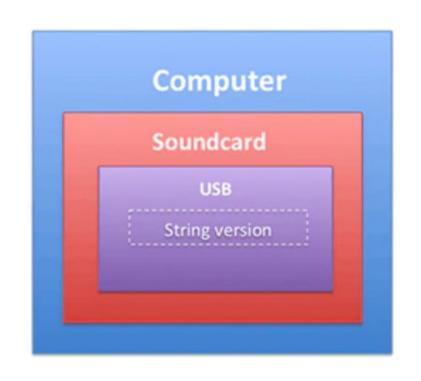
SIMPLY EXPLAINED



NullPointerException

```
janv. 10, 2018 10:45:29 AM org.apache.catalina.core.StandardWrapperValve invoke
GRAVE: "Servlet.service()" pour la servlet cs a généré une exception
java.lang.NullPointerException
        at dao.ProduitDaoImpl.ProduitsParMC(ProduitDaoImpl.java:49)
        at web.ControleurServlet.doPost(ControleurServlet.java:47)
        at web.ControleurServlet.doGet(ControleurServlet.java:28)
        at javax.servlet.http.HttpServlet.service(HttpServlet.java:622)
        at javax.servlet.http.HttpServlet.service(HttpServlet.java:729)
        at org.apache.catalina.core.ApplicationFilterChain.internalDoFilter(ApplicationFilterChain.java:230)
        at org.apache.catalina.core.ApplicationFilterChain.doFilter(ApplicationFilterChain.java:165)
        at org.apache.tomcat.websocket.server.WsFilter.doFilter(WsFilter.java:52)
        at org.apache.catalina.core.ApplicationFilterChain.internalDoFilter(ApplicationFilterChain.java:192)
        at org.apache.catalina.core.ApplicationFilterChain.doFilter(ApplicationFilterChain.java:165)
        at org.apache.catalina.core.StandardWrapperValve.invoke(StandardWrapperValve.java:198)
        at org.apache.catalina.core.StandardContextValve.invoke(StandardContextValve.java:96)
        at org.apache.catalina.authenticator.AuthenticatorBase.invoke(AuthenticatorBase.java:474)
        at org.apache.catalina.core.StandardHostValve.invoke(StandardHostValve.java:140)
        at org.apache.catalina.valves.ErrorReportValve.invoke(ErrorReportValve.java:79)
        at org.apache.catalina.valves.AbstractAccessLogValve.invoke(AbstractAccessLogValve.java:624)
        at org.apache.catalina.core.StandardEngineValve.invoke(StandardEngineValve.java:87)
        at org.apache.catalina.connector.CoyoteAdapter.service(CoyoteAdapter.java:349)
        at org.apache.coyote.http11.Http11Processor.service(Http11Processor.java:783)
        at org.apache.coyote.AbstractProcessorLight.process(AbstractProcessorLight.java:66)
        at org.apache.coyote.AbstractProtocol$ConnectionHandler.process(AbstractProtocol.java:798)
        at org.apache.tomcat.util.net.NioEndpoint$SocketProcessor.doRun(NioEndpoint.java:1434)
        at org.apache.tomcat.util.net.SocketProcessorBase.run(SocketProcessorBase.java:49)
        at java.util.concurrent.ThreadPoolExecutor.runWorker(Unknown Source)
        at java.util.concurrent.ThreadPoolExecutor$Worker.run(Unknown Source)
        at org.apache.tomcat.util.threads.TaskThread$WrappingRunnable.run(TaskThread.java:61)
        at java.lang.Thread.run(Unknown Source)
```

Prevent Null Pointer Exception (NPE)



```
String version = "UNKNOWN";
if(computer != null) {
   Soundcard soundcard = computer.getSoundcard();
   if(soundcard != null) {
      USB usb = soundcard.getUSB();
      if(usb != null) {
        version = usb.getVersion();
      }
      Works, but hard to read!
}
```

```
String version = computer.getSoundcard().getUSB().getVersion();
```

https://www.oracle.com/technical-resources/articles/java/java8-optional.html

The Optional < T > class

- Purpose: a type-level solution for representing optional values instead of null references
- A container object which may or may not contain a non-null value (safe alternative for "object or null")
- Help us to specify alternative values to return or alternative actions to take if the value is null, without having to use null checkers

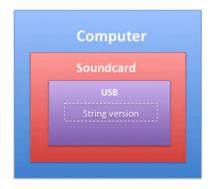
```
Optional<String> optionalString = ... // the value could be null (e.g., user input)

String result = optionalString.orElse("");

String result = optionalString.orElseGet(() -> System.getProperty("user.dir"));

String result = optionalString.orElseThrow(IllegalStateException::new);
```

https://horstmann.com/corejava/livelessons2/lesson02/index.html#(23)



```
class USB{
    String version;

public String getVersion() {
    return version;
    }

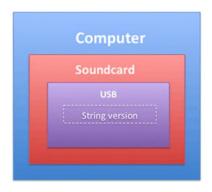
public void setVersion(String version) {
        this.version = version;
    }
}
```

```
class Soundcard{
    Optional<USB> usb;

public Optional<USB> getUSB(){
    return usb;
}

public void setUsb(Optional<USB> usb) {
    this.usb = usb;
}
```

```
class Computer{
  private Optional<Soundcard> soundcard;
  public Optional<Soundcard> getSoundcard(){
    return soundcard;
  public void setSoundcard(Optional<Soundcard> soundcard){
    this.soundcard = soundcard;
```



Why using flatMap instead of map?

```
static <T> Optional<T> of(T value)

Returns an Optional with the specified present non-
null value.
```

1.0 UNKNOWN UNKNOWN

```
public static void main(String[] args) {
  USB usb = new USB();
  usb.setVersion("1.0");
  Soundcard soundcard1 = new Soundcard();
  soundcard1.setUsb(Optional.of(usb));
  Soundcard soundcard2 = new Soundcard();
  soundcard2.setUsb(Optional.empty());
  Computer computer1 = new Computer();
  computer1.setSoundcard(Optional.of(soundcard1));
  Computer computer2 = new Computer();
  computer2.setSoundcard(Optional.of(soundcard2));
  Computer computer3 = new Computer();
  computer3.setSoundcard(Optional.empty());
  System.out.println(getUsbVersion(computer1));
  System.out.println(getUsbVersion(computer2));
  System.out.println(getUsbVersion(computer3));
```

flatMap vs map

```
public <U> Optional<U> map(Function<? super T,? extends U> mapper)
public <U> Optional<U> flatMap(Function<? super T,Optional<U>> mapper)
```

- Soundcard::getUsb returnsOptional<USB>
- If using map(), we'll get
 Optional<Optional<USB>>,
 but we need to invoke
 USB.getVersion()
- If your function already returns an Optional, use flatMap() which doesn't double wrap it

Next Lecture

- I/O Streams
- Character Encoding