

# Unit Testing with Google Test

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# Module Overview



## Introducing GTest

- Writing unit tests with GTest
- Running unit tests with GTest

## xUnit testing framework structure

- Arrange, Act, Assert
- Test setup and test teardown

## Why use GTest

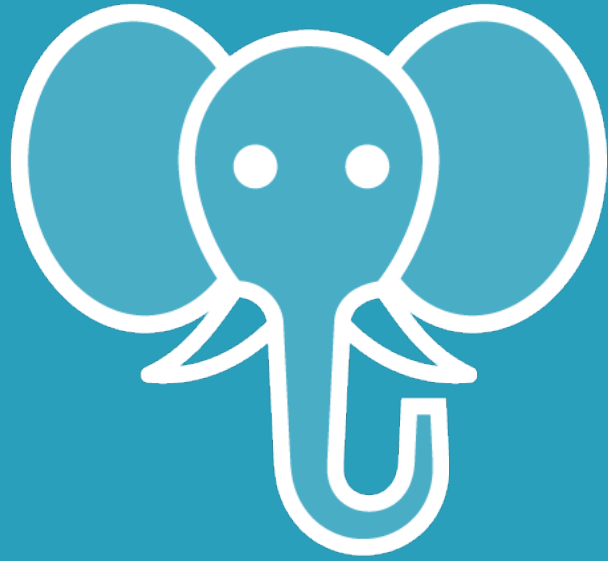
- Unit testing frameworks comparison

## Using Assertions

- Assert and Expect
- Testing for exceptions

## Parameterized tests





Why GTest?



# Google's C++ Test Framework

Or **GTest** for short,

Open source, widely used, multi platform, xUnit test framework and part of GMock distribution



# Unit Testing with GTest

```
TEST(AddTwoNumbers)
{
    Calculator calc;

    int result = calc.Add(2, 3);

    ASSERT_EQ(5, result);
}
```



# Test's Names Using GTest



## Compile

Must be a valid  
method name



## Explain

What is being tested



## Ignore

use *DISABLED\_* prefix



# Running Tests

The tests are compiled into a console app (exe)

Command Line arguments can be used

`--help` for a full list of available flags



# GTest & the Command Line

Test Selection

Test Output

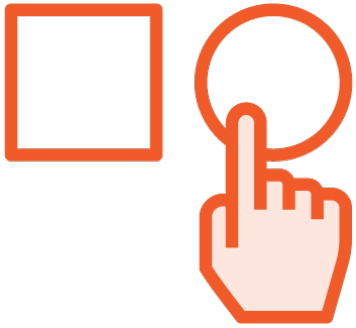
Test Execution

Assertion Behavior

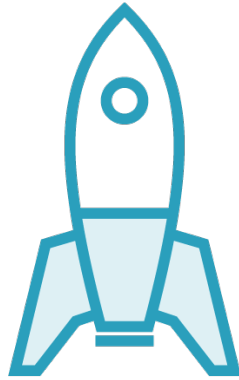




# GTest & the Command Line



Test Selection



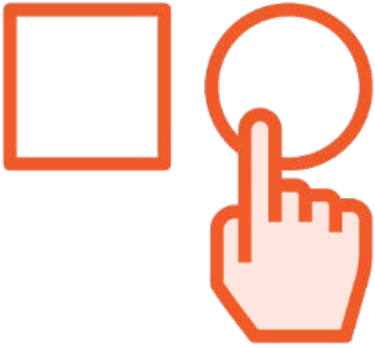
Test Execution



Test Output

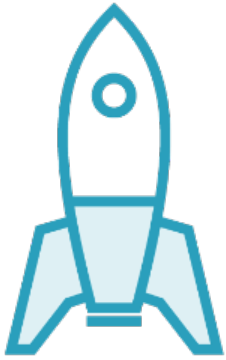


Assertion  
Behavior



## Test Selection

- gtest\_list\_tests
- gtest\_filter
  - Run only specified Tests
    - xyzTest
    - xyz\*, \*zTest, \*yz\*
    - xyzTes?
  - Run all except specified test
  - Separated by ':'
    - xyz.\*:abc.\*-xyz.old
- gtest\_also\_run\_disabled\_tests



# Test Execution

`--gtest_repeat=count`

`--gtest_shuffle`

`--gtest_random_seed=number`



## Test Output

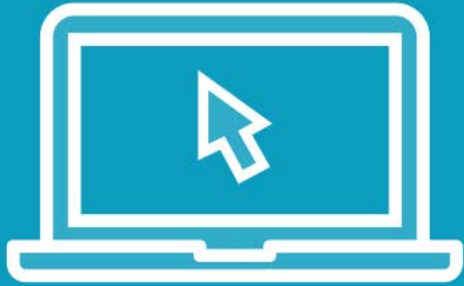
- `--gtest_color`
  - On/Off/Auto
- `--gtest_print_time`
  - Test execution time or use '0' to disable
- `--gtest_output=xml`
  - JUnit compatible
  - Can specify file/directory



## Assertion Behavior

- gtest\_break\_on\_failure
  - For simple debugging on test fail
  - Do not use in CI server
- gtest\_throw\_on\_failure
  - For servers with limited test support
- gtest\_catch\_exceptions
  - Do not report exceptions as failures
  - Allow them to crash the program

# Demo



## Writing tests using GTest

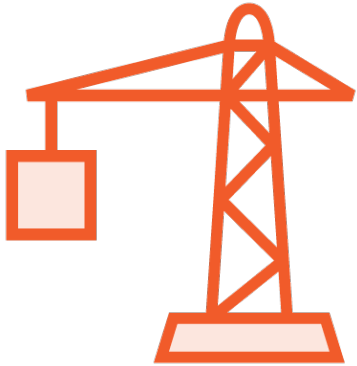
- Test names
- Disabling tests

## Running Gtest from the command line

- List all test names
- Execute tests by test names
- Test result file

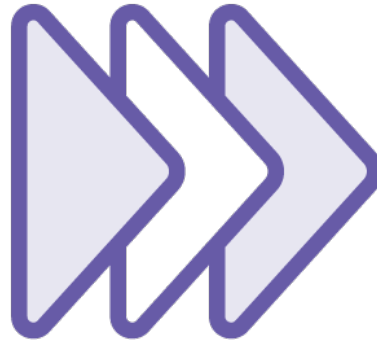


# The Three Parts of a Unit Test



## Arrange

Set-up preconditions  
and inputs



## Act

Invoke the method  
under test



## Assert

Verify test result



```
TEST(WhoWeAreTest) {
```

```
    Knight knight;
```

```
    ASSERT_EQ("Ni!", knight.Say());
```

```
}
```

```
Expected: knight.Say()  
       Which is: "ekki-ekki-ekki-pitang-zoom-boing!"  
To be equal to: "Ni!"
```

# Assert

Multiple Macros for specific checks

Comes at the end of the test

Ideally one per test





# Assert and Expect

## **ASSERT**

Fatal failures

Abort current function

## **EXPECT**

Nonfatal failures

Doesn't abort current function



# Basic Assertions

```
ASSERT_TRUE(SomeCondition);
```

```
EXPECT_TRUE(SomeCondition);
```

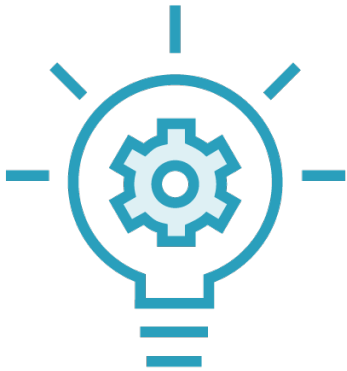
```
ASSERT_EQ(2 + 2, 5); // 2 + 2 == 5 → Abort test
```

```
ASSERT_NE(2 + 2, 5); // 2 + 2 != 5 → Continue test
```

```
ASSERT_LT(val1, val2) // val1 < val2
```



# Why Should You Care About Failure Messages?



**Understand why  
the test failed**



**Reduce debugging  
time**



**It's the purpose  
of the test**

# String Assertions

```
ASSERT_STREQ(str1, str2);
```

```
EXPECT_STREQ(str1, str2);
```

```
ASSERT_STRNE(str1, str2);
```

```
EXPECT_STRNE(str1, str2);
```

```
ASSERT_STRCASEEQ(str1, str2);
```

```
EXPECT_STRCASENE(str1, str2);
```



# Exception Assertions

`ASSERT_THROW(statement, exception_type);`

`EXPECT_THROW(statement, exception_type);`

`ASSERT_ANY_THROW(statement);`

`EXPECT_ANY_THROW(statement);`

`ASSERT_NO_THROW(statement);`

`EXPECT_NO_THROW(statement);`



# Predicate Assertions

```
ASSERT_PRED1(IsEvenNumber, num);
```

```
EXPECT_PRED1(IsEvenNumber, num);
```

```
ASSERT_PRED2(MutuallyPrime, a, b);
```

```
EXPECT_PRED2(MutuallyPrime, a, b);
```

*// Can improve output message using ASSERT\_PRED\_FORMAT*



# More Assertions

Floating point

HRESULT

Type

Death Tests



# Custom Failure Message

```
ASSERT_EQ(x, y) << "x is not equal to y";
```





# Demo



## Using Assertions in Tests

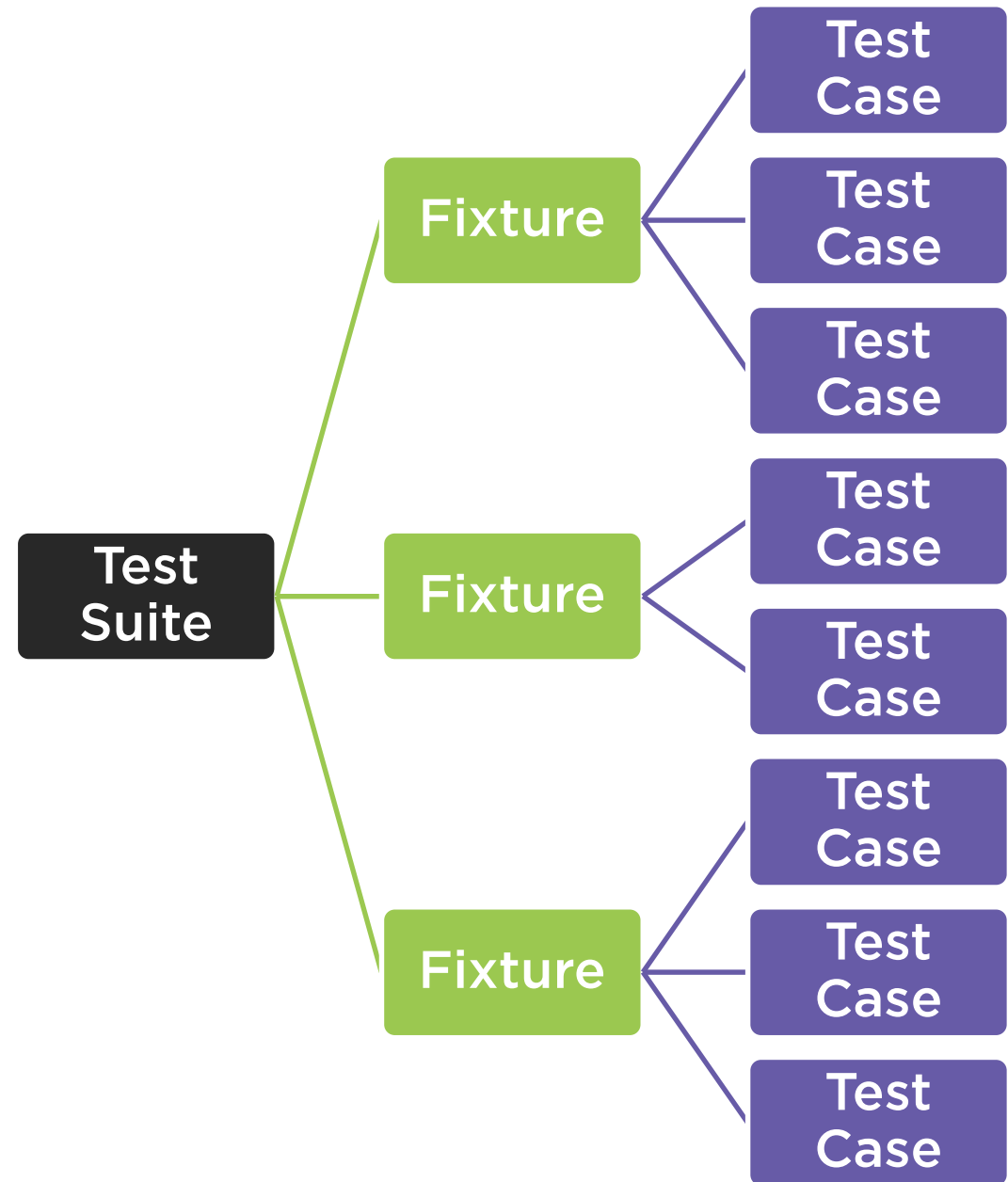
- Assert vs. Expect
- Using the right assertion
- Failure messages



Test Suite == exe/dll

Fixture == class

Test Case == method



# Creating Test Fixtures

```
class MyFixture : public ::testing::Test {  
    virtual void SetUp()  
  
    { // Common setup code }  
  
    virtual void TearDown()  
  
    { // Common teardown code }  
  
};  
  
TEST_F(MyFixture, ThisIsATest) {  
    ...  
}
```



# Parameterized Tests

**Avoid writing the same test body for different scenarios**

- Value Parameterized Tests
- Type Parameterized Tests



# Value Parametrized Tests

```
class MyFixture
```

```
};
```

```
TEST_P(MyFixture,
```

```
Foo foo;
```

```
EXPECT_TRUE
```

```
}
```

```
INSTANTIATE_TEST_SUITE_P
```

```
InstantiationName,
```

```
C:\WINDOWS\system32\cmd.exe
[=====] Running 4 tests from 1 test case.
[-----] Global test environment set-up.
[-----] 4 tests from InstantiationName/MyFixture
[ RUN    ] InstantiationName/MyFixture.SomeTest/0
c:\projects\pluralsight\gmocksample\gmocksample.cpp(36): error: Value of: foo.Blah(GetParam())
Actual: false
Expected: true
[  FAILED ] InstantiationName/MyFixture.SomeTest/0, where GetParam() = 1 (1 ms)
[ RUN    ] InstantiationName/MyFixture.SomeTest/1
[       OK ] InstantiationName/MyFixture.SomeTest/1 (0 ms)
[ RUN    ] InstantiationName/MyFixture.SomeTest/2
c:\projects\pluralsight\gmocksample\gmocksample.cpp(36): error: Value of: foo.Blah(GetParam())
Actual: false
Expected: true
[  FAILED ] InstantiationName/MyFixture.SomeTest/2, where GetParam() = 3 (1 ms)
[ RUN    ] InstantiationName/MyFixture.SomeTest/3
[       OK ] InstantiationName/MyFixture.SomeTest/3 (0 ms)
[-----] 4 tests from InstantiationName/MyFixture (6 ms total)
[-----] Global test environment tear-down
[=====] 4 tests from 1 test case ran. (8 ms total)
[ PASSED ] 2 tests.
[  FAILED ] 2 tests, listed below:
[  FAILED ] InstantiationName/MyFixture.SomeTest/0, where GetParam() = 1
[  FAILED ] InstantiationName/MyFixture.SomeTest/2, where GetParam() = 3

2 FAILED TESTS
Press any key to continue . . .
```

```
4)) ;
```



# Parameter Generators

`Range(begin, end[, step])`

`Values(v1, v2, ..., vN)`

`ValuesIn(container)`

`ValuesIn(begin, end)`

`Bool()`

`Combine(g1, g2, ..., gN)`

# Demo



## Unit Testing Framework Comparison

- MSTest Native
- Catch



# Unit Testing Comparison

## Google Test

Test Names are valid methods

Many Asserts + Customization

Error message by assertion

Build & Deploy

Multi platform

Fixtures

## MSTest (Native)

Test Names are valid methods

Few Assert Methods

Error message by assertion

Bundled with Visual Studio

Windows only

Classes

## Catch

Test Names are strings

One REQUIRE fits all

Detailed failure message

Single Header file

Multi platform

Fixtures and Sections





# Summary



## Writing Unit Tests using GTest

- Test names
- Using Assertions
- Test Fixtures
- Parameterized Tests

## Running GTest from the command line

## Other C++ Unit Testing Frameworks

- MSTest
- Catch