

Creating Fake Objects



Dror Helper

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Module Overview



Why we need fake objects

Mocks, Stubs, Fakes...

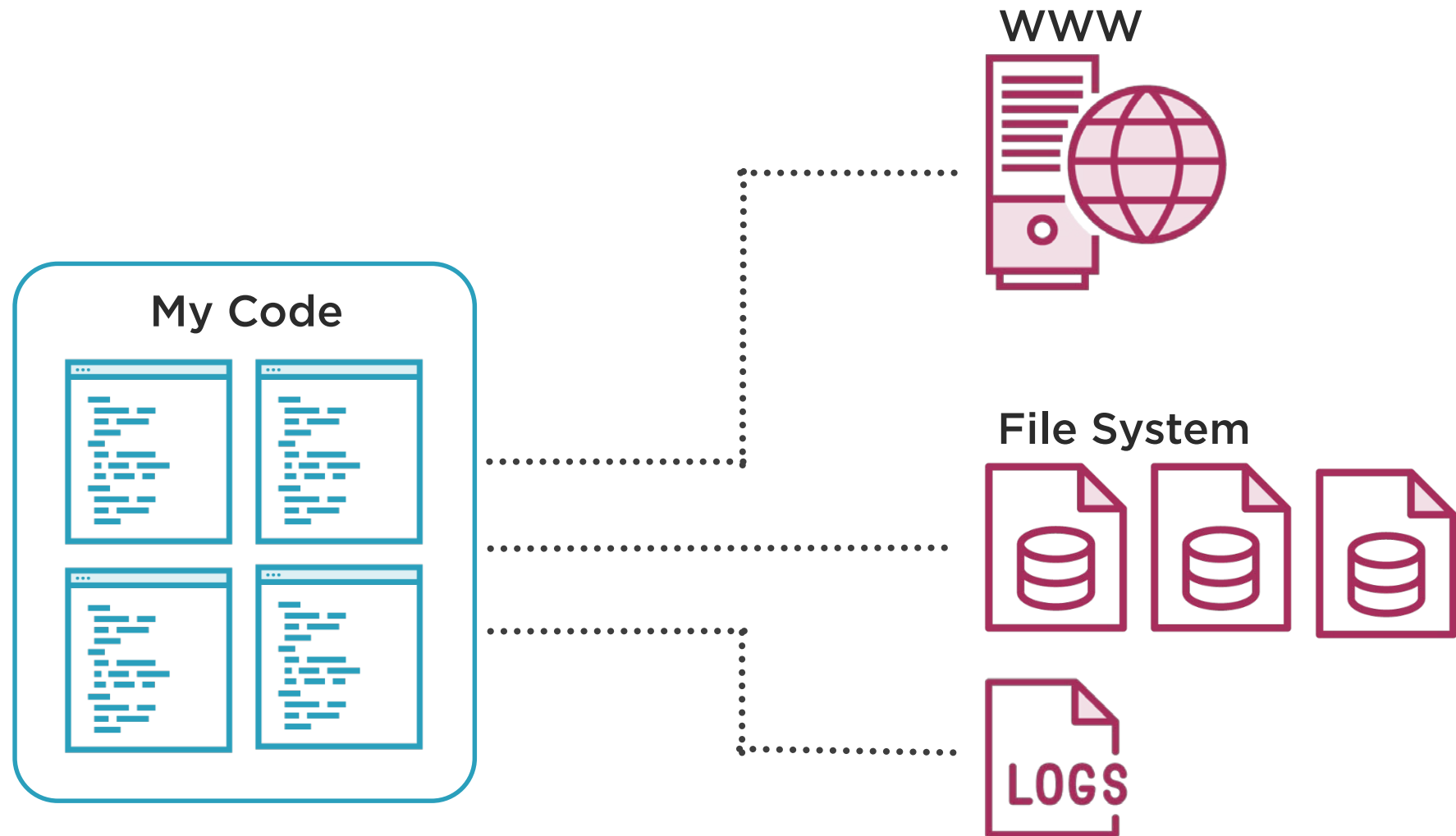
Writing Fake Objects

Faking with Google Mocks

Harnessing Dependency Injection



Real Code Has Dependencies



Two Types of Tests

Unit Tests

Fast

Isolated

Integration Tests

Has dependencies

Require environment setup



Challenges of Integration Tests



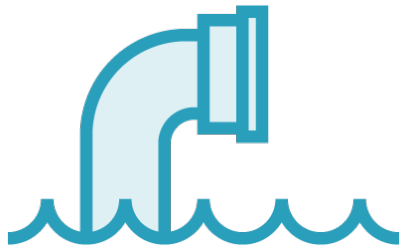
Difficult to initialize



Hard to test cases



Slow tests



Difficult to verify test
results



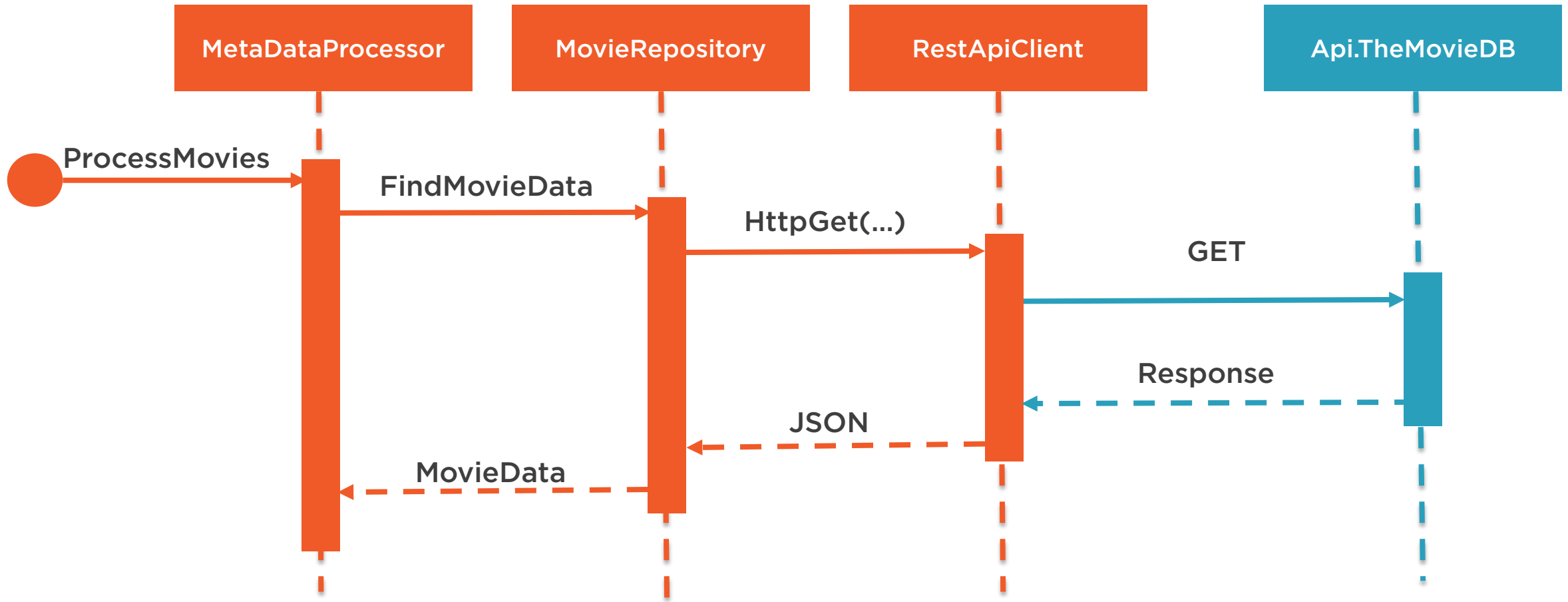
Side Effects



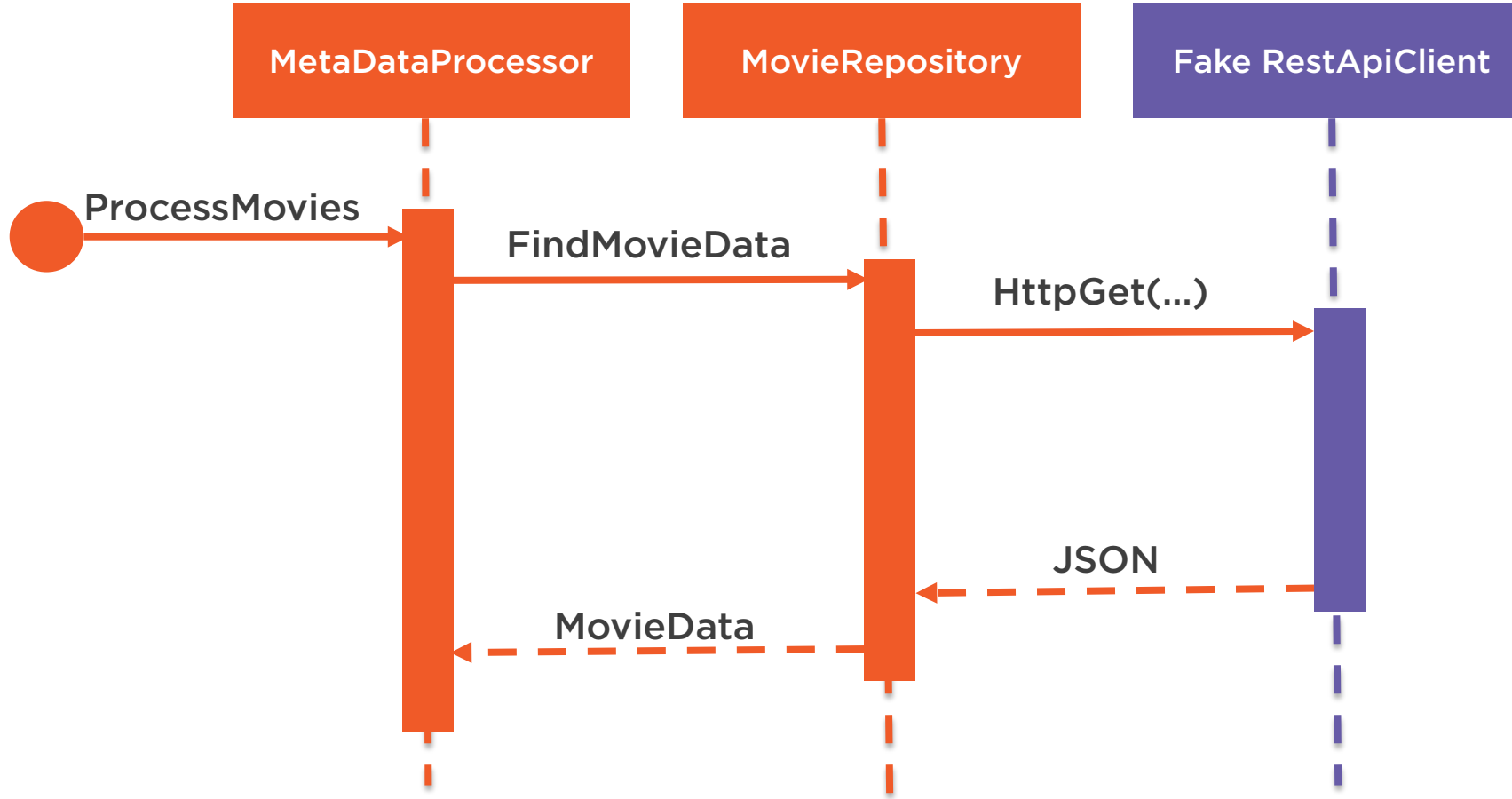
Dependent on
environment



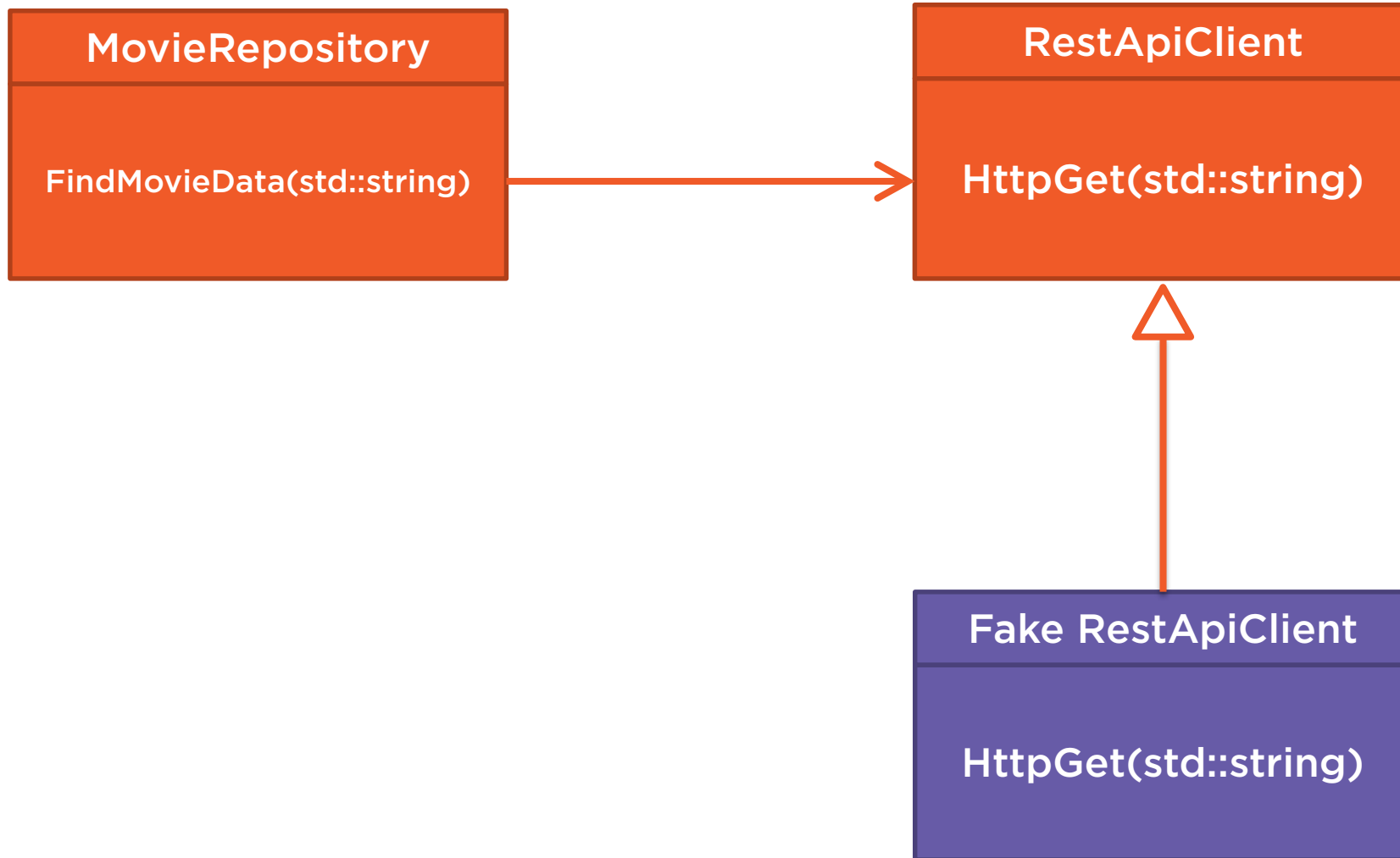
Test Isolation → Removing Dependencies



Test Isolation → Removing Dependencies



Writing Hand Rolled Fake Objects



Never Write Your Own Fake Objects

Maintainability

Complexity

Logic duplication

Error prone



Google's C++ Mocking Framework

Or **GMock** for short,

Is an open sourced, free and extendible library for creating mock classes and using them





The difference between
Mocks, Stubs and Fakes



Reminder: Getting Started with GMock

```
#include "gtest/gtest.h"
#include "gmock/gmock.h"

int main(int argc, char** argv)
{
    ::testing::InitGoogleMock(&argc, argv);
    return RUN_ALL_TESTS();
}
```



Creating Fake Objects

```
class FakeRestApiClient : public RestApiClient
{
public:
    MOCK_METHOD2(HttpPost, void(string&, string&));
    MOCK_METHOD1(HttpGet, string(string&));
    MOCK_METHOD2(HttpPut, void(string&, string&));
    MOCK_METHOD1(HttpDelete, void(string&));
};
```





Faking Methods

Real class must have a virtual destructor

Faked methods must be *virtual*

Use the right macro

- `MOCK_METHODx`
- `MOCK_CONST_METHODx`

```
gmock_gen.py header-file.h [class name]
```

Google Mock Class Generator

Found at: *googlemock/scripts/generator*

Requires Python 2.4 installed

Output result to *stdout*



Faking Class Templates

```
template <typename T>
class StackInterface
{
    virtual int GetSize() const =0;
    virtual int Push(const T& x) = 0;
};
```

```
template <typename T>
class FakeStack : public StackInterface<T>
{
    MOCK_CONST_METHOD0_T(GetSize, int());
    MOCK_METHOD1_T(Push, void(const T& x));
};
```




```
class File : public FileInterface {  
    virtual bool Open(const char* path, const char* mode) {  
        return OpenFile(path, mode);  
    }  
}
```

Static and Free Functions

No inheritance → Cannot work

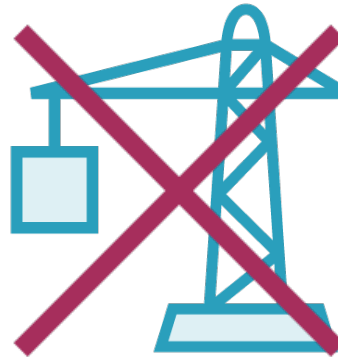
Instead wrap in a class



Dependency Injection



Pass dependency to
the object that uses it



Creating
dependencies inside
class is prohibited



Client code
do not change due to
dependency change

Dependency Injection Techniques

Constructor Injection

Method Injection

Setter Injection

Other



Prepare Your Code For Faking



Make All
methods virtual
(incl. d'tor)



Use pure virtual
base classes



Wrap static and
free methods



Use
Dependency
Injection



Summary



Faking dependencies

- Writing fake objects
- Using Gmock

Dependency Injection