# Project Plan



Figure 1: Politecnico di Milano

Version 1.0

Release date : 02/02/2016

• Claudio Cardinale (mat. 849760)

• Gilles Dejaegere (mat. 853950)

• Massimo Dragano (mat. 775392)

## Contents

- 1. Introduction
  - 1. Revision history
  - 2. Purpose and Scope
  - 3. List of Definitions and abbreviations
  - 4. List of Reference Documents
- 2. Estimate size, effort and cost
  - 1. Function points
    - 1. Internal Logic Files
    - 2. External Interface Files
    - 3. External Inputs
    - 4. External Outputs
    - 5. External Inquiries
  - 2. COCOMO
    - 1. Introduction to COCOMO
    - 2. Scale driver
    - 3. Cost driver
    - 4. Effort equation
- 3. Tasks
- 4. Allocate resources
- 5. Risks
- 6. Used tools
- 7. Hours of work
  - 1. Claudio Cardinale
  - 2. Gilles Dejaegere
  - 3. Massimo Dragano

# 1. Introduction

## 1.1. Revision history

Date	Version	Description	Authors
02/02/2016	1	Original Version	C. Cardinale, G. Dejaegere and M. Dragano

### 1.2. Purpose and Scope

### 1.3. List of Definitions and abbreviations

• Function Points estimation : the function point estimation is an estimation of the size of an specific software in terms of line of codes.

SLOC: **TODO**FP: **TODO** 

• Gannt diagram: TODO

### 1.4. List of Reference Documents

# 2. Estimate size, effort and cost

### 2.1. Function points

Function Points estimation: the function point estimation is an estimation of the size of an specific software to be based on its functional requirements. The count of function points of the software is language and technology independant. The size in terms of lines of codes of this software can be calculated using the following formula:

$$LOC = FP * AVC$$

where : \* LOC = lines of code \* FP = total estimated function points of the software \* AVC = language specific constant varying from 2-40 for a fourth generation programming language.

Function points are classified under different types. For each type, a different weight is also assigned for each function point according if the concerned function is estimated as being simple, complex, or average. For the estimation of the size of our MyTaxiService application, we will uses the weights indicated in the table here under. These numbers are taken from the slides "Cost Estimation" provided by the professor Damian Andrew Tamburri.

function type	Low	Average	High
Internal Logic Files	7	10	15
External Interface Files	5	7	10
External Inputs	3	4	6
External Outputs	4	5	7
External Inquiries	3	4	6

#### 2.1.1 Internal Logic Files

The different ILFs that will be used by our systems can be deduced from the class diagram representing the model of our application that is located in the RASD and is shown here under.

[Model taken from the RASD][model]

For each component, its complexity and the associated function points are listed in the table here under :

ILF	Complexity = Function Points
Zone	High = 15
Driver and Taxi	High = 15

ILF	Complexity = Function Points
Request	Average = 10
Ride	High = 15
StopPositions and Client	Low = 7
Position	Low = 7
Total	69

Since each Driver has exactly one taxi, and each stop position has exactly one client, these entities are managed and stored together for more simplicity.

#### 2.1.2 External Interface Files

The application does not have to manage date furnished and maintained by external services.

Do we have to insert external services like push notification or SMS?

#### 2.1.3 External Inputs

The application interacts both with drivers and with clients, each having their own set of possible interactions.

Concerning the driver, the system has to enable him to:

- login
- change availability: this operation consists in changing the availability of the driver object. If the driver becomes available, the driver object has to be put at the end of the appropriate waiting queue. In the other case, when the driver is not available anymore, he has to be withdrawed from the appropriate waiting queue. The appropriate waiting queue is found using the position of the driver. This operation is evaluated as complex.
- change position: this operation takes place when the driver changes of zone. If the driver concerned has his status "available", he has to be withdrawed from the queue of his previous zone and add to the queue of the new zone. This operation is complex.
- accept request: when the driver receive a request via the push notification service, his has to answer. Positive answer are handeled by the RideController (for the creation of the ride) and transmitted to the QueueManager (to prevent him asking the next driver). Negative answers are handeled by the RequestController that transmits it to the QueueManager so that he can ask the next taxi driver and put the former at the end of the queue.

Concerning the client, the system has to enable him to:

- require ride: this request requires to find a taxi driver avaible and ask him if he accepts the ride. The managing of the answer of the taxi driver and the managing of the queue of taxi as already been taken into account for the taxi driver and this functionality is therefore judged as of an average complexity.
- reserve a ride: the reservations are preprocessed by a scheduler (to be triggered on the appropriate time) and are then managed as requests. The additionnal complexity of the reservation is estimated as low.
- share the ride: Shared request or reservations must be pre-processed, aiming to merge then in shared requests. This is an complex operation.

EI	Complexity = Function Points
login	Low = 3
change availability	High = 6
change position	High = 6
answer request	High = 6
require ride	Average = 4
reserve ride	Low = 3
share the ride	Low = 3
Total	31

#### 2.1.4 External Outputs

Our application must send information to the clients and the drivers. Ride information: the system has to inform the client about the incoming taxi and the estimated arrival time. In addition, if the client has requested for a shared ride, the system has also to inform him about the estimated cost of his ride. The estimation of the cost of the ride is an complex operation since it dependes on the length of the client's itinary, but also on the itinaries of the other clients that share the ride (in order to know the proportion of the first clients itinary that is actually shared and with how many other clients). request information: the system has to notify the appropriate driver with the information concerning the appropriate request. This operation is estimated as aving a low complexity.

EO	$Complexity = Function \ Points$
ride information	High = 7
request information	Low = 4
Total	11

#### 2.1.5 External Inquiries

There is only one type of external inquiries that must be managed by our system and it consist in showing to the taxi driver his position in the queue when the taxi driver requires it. This operation is estimated as complex since it has to retrieve this information by scanning the appropriate queue of drivers.

EI	Complexity = Function Points
driver position	High = 6
Total	6

#### 2.2 Cumulated Function Points and code size estimation

Now that the amount of function points for each function type of our application has been estimated we can easily dress a table summarising the situation :

Function Type	Function Points
Internal Logic Files	69
External Interface Files	0
External Inputs	31
External Outputs	11
External Inquiries	6
Total	117

As we can see, there is an huge disparity between the values of each function type. Nearly 60% of the function points are associated to the internal logic, 26.5 % for the external input, and only slightly less than 15% is associated to the external output/inquiries. This can be explained by the purpose of the application. Indeed, MyTaxiService is an application aimed at managing taxi drivers waiting queue and helping user order a taxi-ride (which again requires accessing and modifying these waiting queues). On the other hand, the difference between the internal logic and the external inputs seems overestimated. This might be due to the fact that the weight in function points of the internal logic files is more than twice the one of the weight of the external inputs (cfr. section 2.1).

#### 2.2. COCOMO

### 2.2.1. Introduction to COCOMO

To proceed with the calculation of SLOC we have to convert the FP obtained with the formula given in section 2.1. To do that we need a conversation factor

(AVC), we have found the following site that gives some converstion factors for some language: http://www.qsm.com/resources/function-point-languages-table but there is not php with laravel, so we considered the factor of J2EE that is analogous with php + laravel since they are booth two MVC web application framework and object languages. So the factor that we will use is 46.

This leads to an ammount of line of codes equals to:

$$LOC = FP * AVC = 117 * 46 = 5382.$$

To perform the estimation of the effort needed to produce these line of codes, and therefore, our application, we will use the parameters of the offcial table <a href="http://csse.usc.edu/csse/research/COCOMOII/cocomo2000.0/CII\_modelman2000.0.pdf">http://csse.usc.edu/csse/research/COCOMOII/cocomo2000.0/CII\_modelman2000.0.pdf</a> TO IMPROVE

#### 2.2.2. Scale driver

In the following figure (found in the official documentation) we can see the values of the different scale drivers associated with different rating levels.

#### Copy table from officialfile

The different values chosen for our application can be seen in the table here under.

Scale Driver	rating level	value
Precedentedness	Nomimal	3.72
Development Flexibility	High	2.03
Risk Resolution	Nominal	4.24
Team Cohesion	Very High	2.19
Process maturity	High	3.12
Total		15.3

#### 2.2.3. Cost driver

The different values chosen for our application can be seen in the table here under.

Cost Drivers	rating level	value
Required Software Reliability	Low	0.92
Data Base Size	High	1.14
Product Complexity	Nominal	1
Developed for Reusability	Low	0.95
Documentation Match to Life-Cycle Needs	Nominal	1

Cost Drivers	rating level	value
Execution Time Constraint	???	??
Main Storage Constraint	n/a	n/a
Platform Volatility	Low	0.87
Analyst Capability	??	
Programmer Capability	Nominal	1
Personnel Continuity	Very High	0.81
Applications Experience	High	0.88
Platform Volatility	Low	0.87
Platform Experience	Nominal	1
Language and Tool Experience	High	0.9
Use of Software Tools	Nominal	1
Multisite Developmen	High	0.93
Required Development Schedule	Nominal	1
Total		??

## 2.2.4. Effort equation

 $Chose\ batter\ names\ we\ can\ insert\ screen\ from\ http://csse.usc.edu/tools/COCOMOII.php$ 

### 3. Tasks

We considered all real assignment except the code inspection, since it is not related to this application, with the real deadlines.

We also considered other tasks like the implementation, that we decided to start immediately after the design, because we have everything needed to start it. Write in hypothetical form?

We used a Gannt diagram to show the tasks with the deadlines.

### **TODO** improve Introduction



FIX dates for development, presentation and so on FIX dashed bars Write all words in glossary

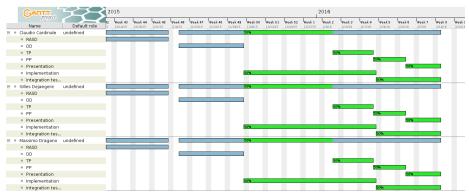
### 4. Allocate resources

Since for the parts real done everyone worked with analogous working hours, we considered that for all parts everyone works on them with the same amount of hours.

We have decided to dedicate to development only the 50% of time because during it there are other parts to do, Christmas holiday and some in itinere exams.

We used a diagram to show the allocation of human resources linked with the tasks

### **TODO** improve Introduction



FIX dates, consider the 50% in the development

Write all words in glossary

# 5. Risks

# 6. Used tools

• Github: for version controller

• Gedit and ReText: to write MarkDown with spell check

 $\bullet\,$  Gantt project: to draw Gantt diagrams

# 7. Hours of work

Claudio Cardinale

Gilles Dejaegere

Massimo Dragano