

Signals and Systems

Lecture1: Introduction to Signals and Systems

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Partly adapted from the materials provided on
the MIT OpenCourseWare

Outline

- 1 Course Introduction
- 2 Introduction to Signals and Systems
- 3 Introduction to Signals
- 4 Introduction to Systems
- 5 Assignments

Course Introduction

This subject deals with mathematical methods used to describe signals and to analyze and synthesize systems

- Signals are variables that carry information
- Systems process input signals to produce output signals

Course Introduction

Why is it important?

Used almost everywhere

- ISEE: communications, circuit design, video/image, sonar/radar, speech processing
- Commercial electronics
- Aeronautics and astronautics
- Seismology
- Biomedical engineering
- Energy generation and distribution
- Chemical process control
- Financial analysis

Course Introduction

What is it all about?

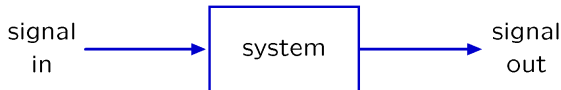
- Existing system analysis
- System design
 - Signal enhancement and restoration
 - Information extraction
 - Signal design
- System control

Outline

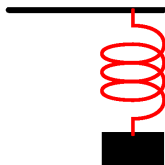
- 1 Course Introduction
- 2 Introduction to Signals and Systems
 - Example: Mass and Spring
 - Example: Tanks
 - Example: Cell Phone System
 - Signals and Systems
- 3 Introduction to Signals
- 4 Introduction to Systems
- 5 Assignments

The Signals and Systems Abstraction

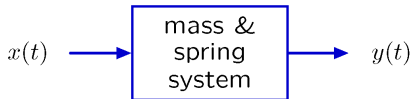
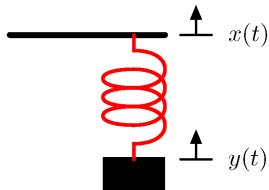
Describe a **system** (physical, mathematical, or computational) by the way it transforms an **input signal** into an **output signal**.



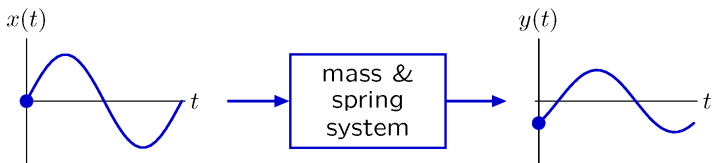
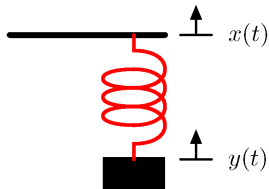
Example: Mass and Spring



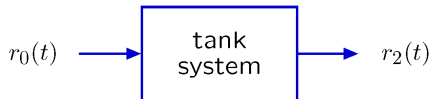
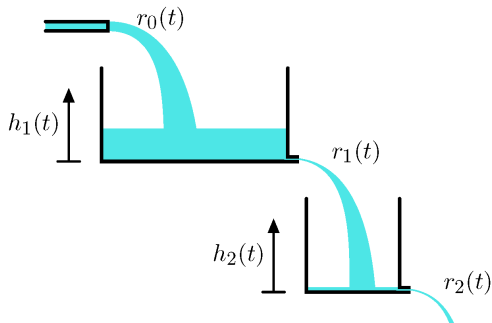
Example: Mass and Spring



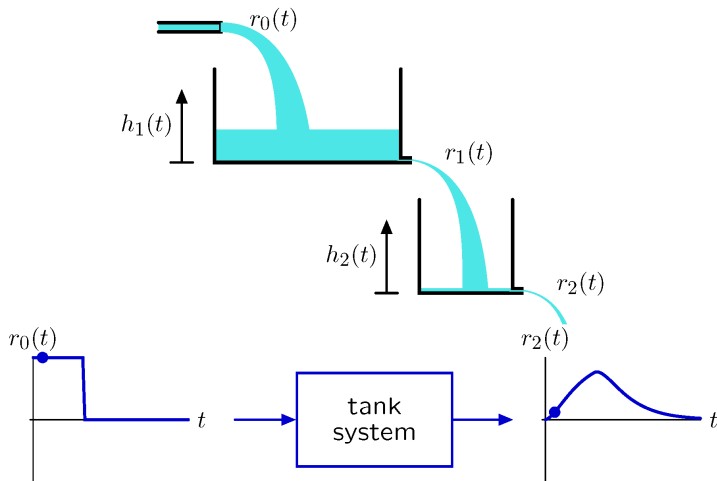
Example: Mass and Spring



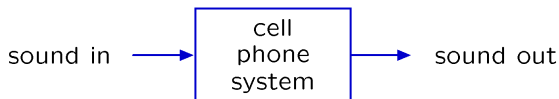
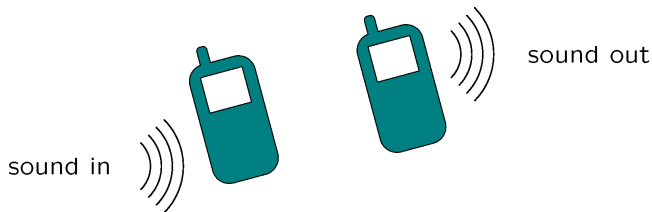
Example: Tanks



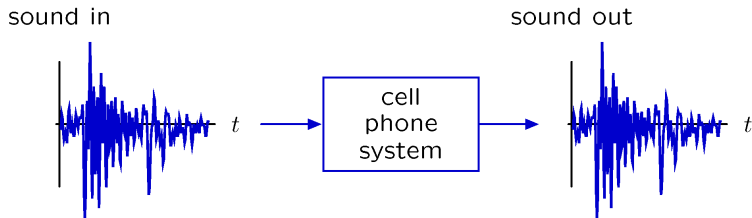
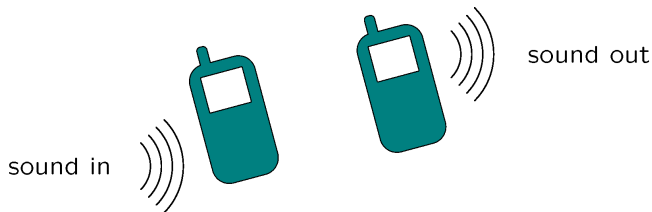
Example: Tanks



Example: Cell Phone System

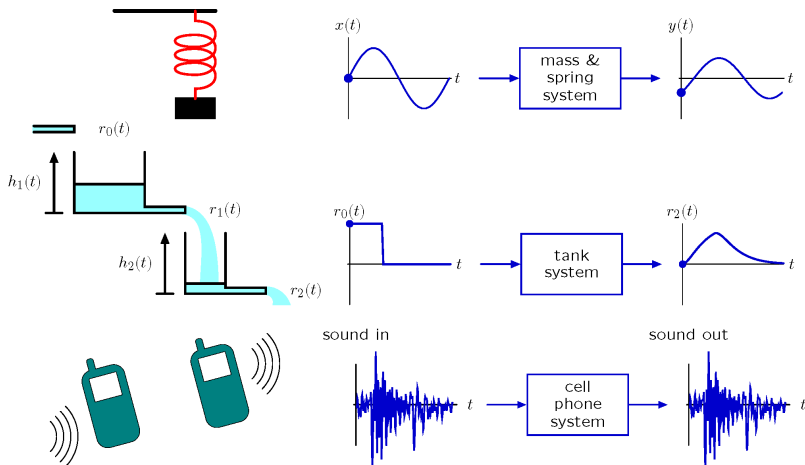


Example: Cell Phone System



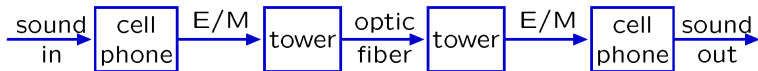
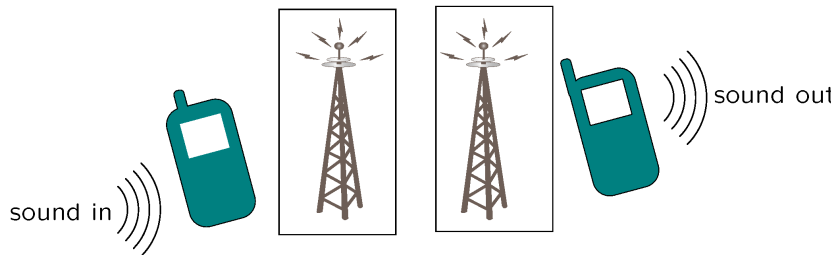
Signals and Systems: Widely Applicable

The Signals and Systems approach has broad application: electrical, mechanical, optical, acoustic, biological, financial, ...



Signals and Systems: Modular

The representation does not depend upon the physical substrate.

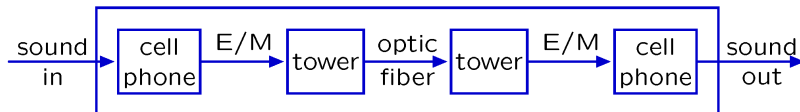


focuses on the flow of **information**, abstracts away everything else

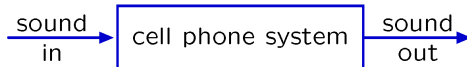
Signals and Systems: Hierarchical

Representations of component systems are easily combined.

Example: cascade of component systems



Composite system



Component and composite systems have the same form, and are analyzed with same methods.

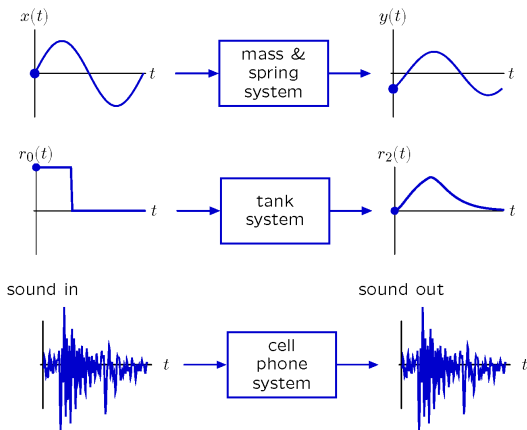
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- 3 Introduction to Signals**
 - Classification
 - Transformations of time
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Signals

Signals are mathematical functions.

- independent variable = time
- dependent variable = voltage, flow rate, sound pressure



Generic time

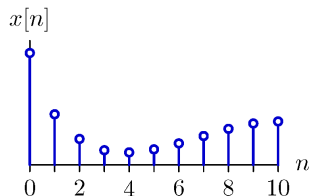
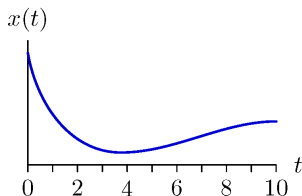
The term **time** is often used generically to represent the independent variable of a signal. The independent variable may be

- continuous or discrete
- 1-D, 2-D, \dots N-D

For this course: Focus on a single (1-D) independent variable which we call time.

Signals: Continuous Time and Discrete Time

continuous “time” (CT) and discrete “time” (DT)



Many physical systems operate in continuous time.

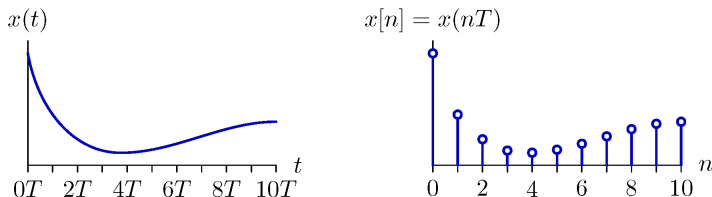
- mass and spring
- leaky tank

Digital computations are done in discrete time.

- state machines: given the current input and current state, what is the next output and next state.

Signals: Continuous Time and Discrete Time

Sampling: converting CT signals to DT



T = sampling interval

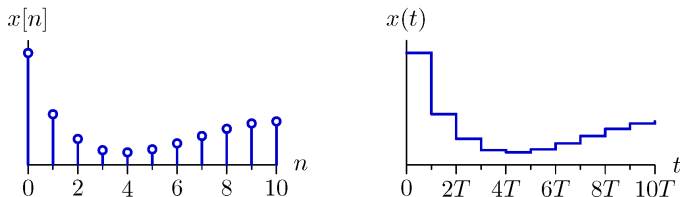
Important for computational manipulation of physical data.

- digital representations of audio signals (e.g., MP3)
- digital representations of pictures (e.g., JPEG)

Signals: Continuous Time and Discrete Time

Reconstruction: converting DT signals to CT

zero-order hold



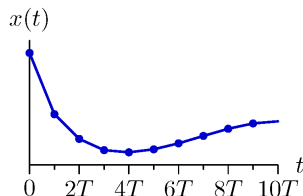
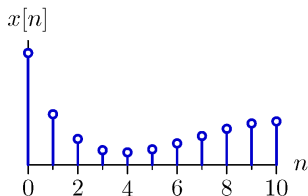
$T = \text{sampling interval}$

commonly used in audio output devices such as CD players

Signals: Continuous Time and Discrete Time

Reconstruction: converting DT signals to CT

piecewise linear



$T =$ sampling interval

commonly used in rendering images

Signals: Real and Complex

Signals can be real, imaginary, or complex. An important class of signals are the complex exponentials:

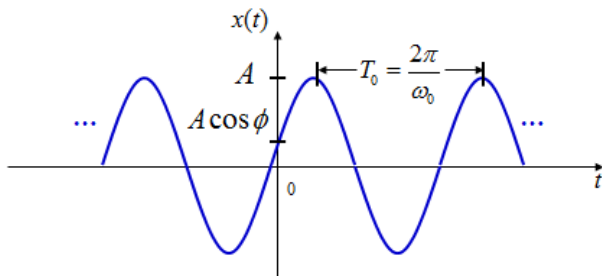
- the CT signal $x(t) = e^{st}$ where s is a complex number,
- the DT signal $x[n] = z^n$ where z is a complex number.

Q. Why do we deal with complex signals?

A. They are often analytically simpler to deal with than real signals.

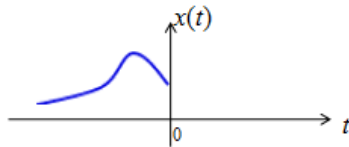
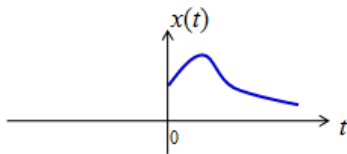
Signals: Periodic and Aperiodic

Periodic signals have the property that $x(t + T) = x(t)$ for all t . The smallest value of T that satisfies the definition is called the period.



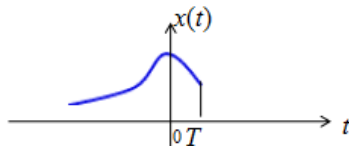
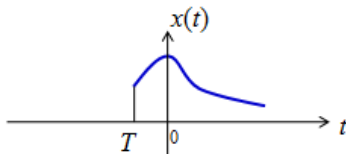
Signals: Causal and Anti-causal

A causal signal is zero for $t < 0$ and anti-causal signal is zero for $t > 0$

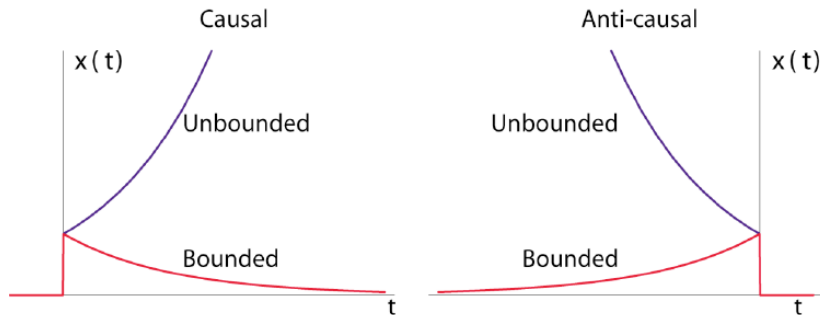


Signals: Right- and Left-sided

A right-sided signal is zero for $t < T$ and left-sided signal is zero for $t > T$ where T can be positive or negative.



Signals: Bounded and Unbounded



Whether the output signal of a system is bounded or unbounded determines the stability of the system.

Signals: Even and Odd

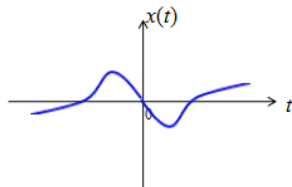
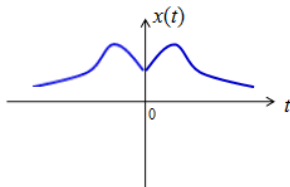
$$x_e(t) = x_e(-t)$$

$$x_o(t) = -x_o(-t)$$

- Any signal can be broken into a sum of even and odd signals

$$Ev\{x(t)\} = \frac{x(t) + x(-t)}{2}$$

$$Od\{x(t)\} = \frac{x(t) - x(-t)}{2}$$

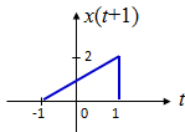
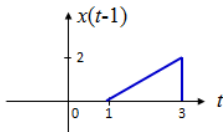
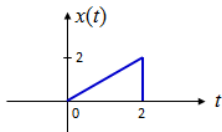


Transformations of time

- Time shift

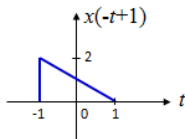
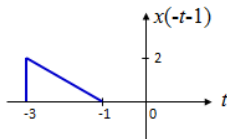
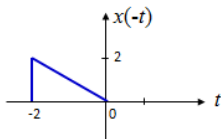
$x(t) \Rightarrow x(t-t_0)$ $t_0 > 0$ delayed, move to right

$t_0 < 0$ advanced, move to left



- Time reversal

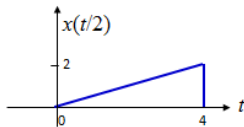
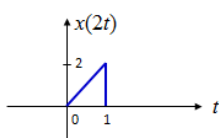
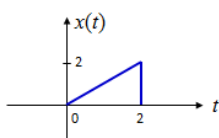
$x(t) \Rightarrow x(-t)$



Transformations of time

- Time scaling

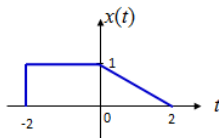
$$x(t) \Rightarrow x(\alpha t) \begin{cases} |\alpha| < 1 & \text{stretched} \\ |\alpha| > 1 & \text{compressed} \end{cases}$$



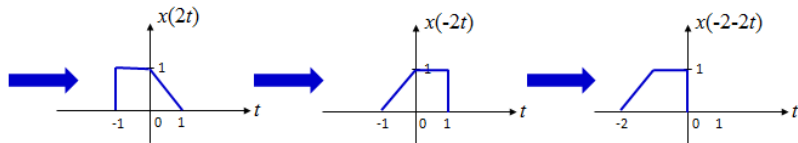
Time scaling of signals in DT?

Check Yourself

Given $x(t)$, sketch $x(-2-2t)$.



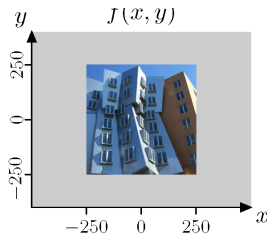
① $x(t) \Rightarrow x(2t) \Rightarrow x(-2t) \Rightarrow x(-2-2t)$



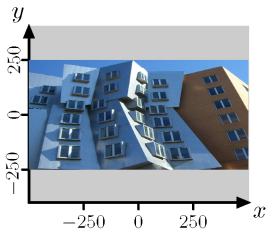
② $x(t) \Rightarrow x(2t) \Rightarrow x(2t-2) \Rightarrow x(-2t-2)$

③ ...

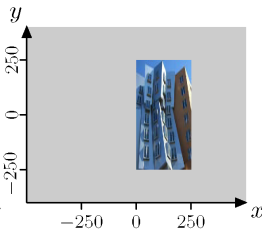
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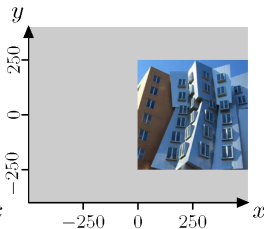
How many images match the expressions beneath them?



$$f_1(x, y) = f(2x, y) ?$$

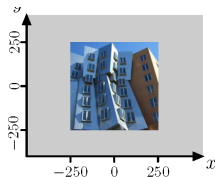


$$f_2(x, y) = f(2x - 250, y) ?$$

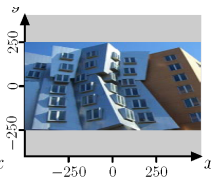


$$f_3(x, y) = f(-x - 250, y) ?$$

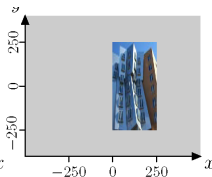
Check Yourself



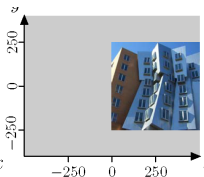
$f(x, y)$



$f_1(x, y) = f(2x, y) ?$



$f_2(x, y) = f(2x - 250, y) ?$



$f_3(x, y) = f(-x - 250, y) ?$

$$x = 0 \rightarrow f_1(0, y) = f(0, y) \quad \checkmark$$

$$x = 250 \rightarrow f_1(250, y) = f(500, y) \quad \times$$

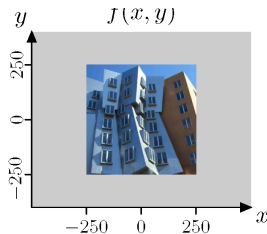
$$x = 0 \rightarrow f_2(0, y) = f(-250, y) \quad \checkmark$$

$$x = 250 \rightarrow f_2(250, y) = f(250, y) \quad \checkmark$$

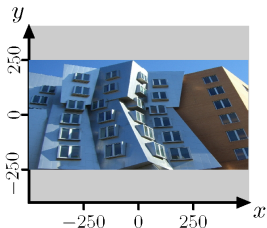
$$x = 0 \rightarrow f_3(0, y) = f(-250, y) \quad \times$$

$$x = 250 \rightarrow f_3(250, y) = f(-500, y) \quad \times$$

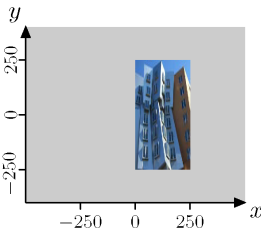
Check Yourself



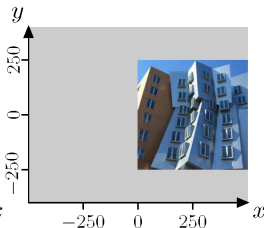
How many images match the expressions beneath them?



~~$f_1(x, y) = f(2x, y) ?$~~



$f_2(x, y) = f(2x - 250, y) ?$



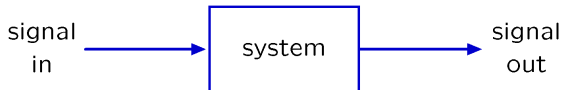
~~$f_3(x, y) = f(x - 250, y) ?$~~

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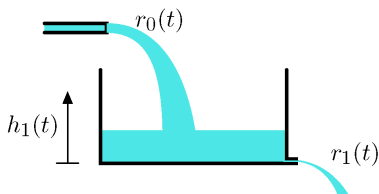
The Signals and Systems Abstraction

Describe a **system** (physical, mathematical, or computational) by the way it transforms an **input signal** into an **output signal**.



Example System: Leaky Tank

Formulate a mathematical description of this system.



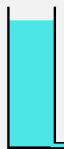
What determines the leak rate?

Check Yourself

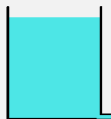
The holes in each of the following tanks have equal size. Which tank has the largest leak rate $r_1(t)$?



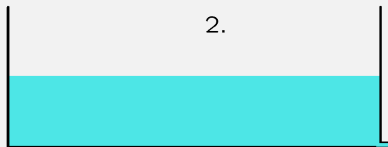
1.



2.



3.



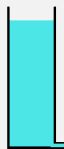
4.

Check Yourself

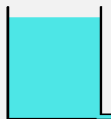
The holes in each of the following tanks have equal size.
Which tank has the largest leak rate $r_1(t)$? 2



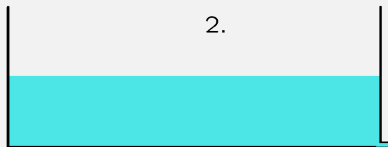
1.



2.



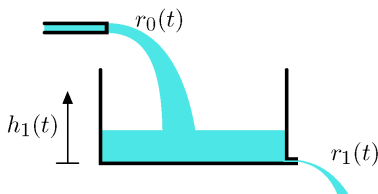
3.



4.

Example System: Leaky Tank

Formulate a mathematical description of this system.

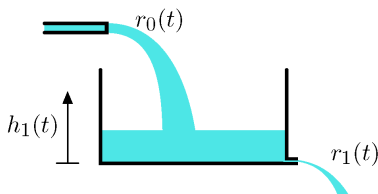


Assume linear leaking: $r_1(t) \propto h_1(t)$

What determines the height $h_1(t)$?

Example System: Leaky Tank

Formulate a mathematical description of this system.



Assume linear leaking: $r_1(t) \propto h_1(t)$

Assume water is conserved: $\frac{dh_1(t)}{dt} \propto r_0(t) - r_1(t)$

Solve: $\frac{dr_1(t)}{dt} \propto r_0(t) - r_1(t)$

Check Yourself

What are the dimensions of constant of proportionality C ?

$$\frac{dr_1(t)}{dt} = C(r_0(t) - r_1(t))$$

Check Yourself

What are the dimensions of constant of proportionality C ?
inverse time (to match dimensions of dt)

$$\frac{dr_1(t)}{dt} = C(r_0(t) - r_1(t))$$

Analysis of the Leaky Tank

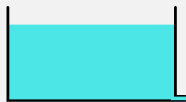
Call the constant of proportionality $1/\tau$.

Then τ is called the **time constant** of the system.

$$\frac{dr_1(t)}{dt} = \frac{r_0(t)}{\tau} - \frac{r_1(t)}{\tau}$$

Check Yourself

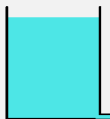
Which of the following tanks has the largest time constant τ ?



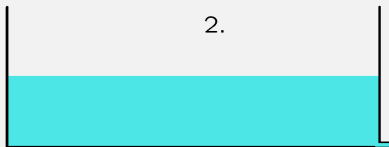
1.



2.



3.

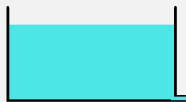


4.

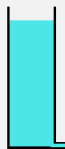
Check Yourself

Which of the following tanks has the largest time constant τ ?

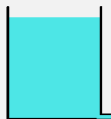
4



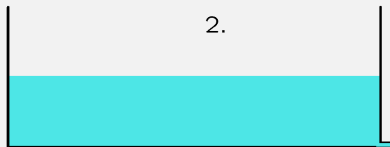
1.



2.



3.



4.

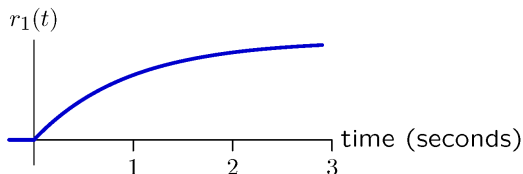
Analysis of the Leaky Tank

Call the constant of proportionality $1/\tau$.

Then τ is called the **time constant** of the system.

$$\frac{dr_1(t)}{dt} = \frac{r_0(t)}{\tau} - \frac{r_1(t)}{\tau}$$

Assume that the tank is initially empty, and then water enters at a constant rate $r_0(t) = 1$. Determine the output rate $r_1(t)$.



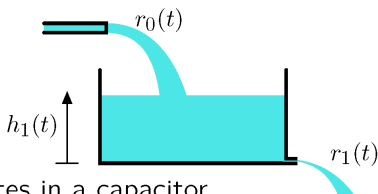
Explain the shape of this curve mathematically.

Explain the shape of this curve physically.

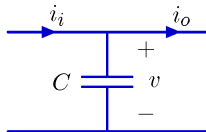
Leaky Tanks and Capacitors

Although derived for a leaky tank, this sort of model can be used to represent a variety of physical systems.

Water accumulates in a leaky tank.



Charge accumulates in a capacitor.



$$\frac{dv}{dt} = \frac{i_i - i_o}{C} \propto i_i - i_o$$

analogous to

$$\frac{dh}{dt} \propto r_0 - r_1$$

Outline

- 1 Course Introduction
- 2 Introduction to Signals and Systems
- 3 Introduction to Signals
- 4 Introduction to Systems
- 5 Assignments

Assignments

- Reading Assignment: Chapter 1.0-1.3, 1.5-1.6