# Scrum Team

## Acountabilities²⁰²⁰

# The Rong way to do Agile Team Structure

# Scrumteam

**Scrumteam**

| 1 Product Owner | | 1 Scrum Master |
|---|---|---|
| | developers | |

- cross-functional
  - members have all the skills necessary to create value each Sprint
- self-managing,
  - they internally decide who does what, when, and how.
- no sub-teams or hierarchies
- Focused on one objective, the Product Goal.[2020]

**Working Spirit**

# Scrum Team Size

- Small enough to remain nimble

- large enough to complete significant work within a Sprint

- typically 10 or fewer people

- If Scrum Teams become too large
  - consider reorganizing into multiple Scrum Teams focused on the same product
    - Product Goal
    - Product Backlog
    - Product Owner

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# Roles Become accountabilities[2020]

- The entire Scrum Team is accountable for creating a valuable, useful Increment every Sprint

- Three specific accountabilities within the Scrum Team:
    - Developers
    - Product Owner
    - Scrum Master

Working Spirit

# Developers (2020- was development team)

Committed to creating any aspect of a usable Increment each Sprint

Ofte specific skill that vary with work domain


Accountable for:

• Sprint backlog

• Instilling quality with DoD (Definition of Done)

• Adapting their plan each day toward the Sprint Goal

• Holding each other accountable as professionals

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# Product owner

- Accountable for maximizing the value of the product

- Accountable for effective Product Backlog management:
    - Developing and communicating the Product Goal
    - Creating and communicating Product Backlog items
    - Ordering Product Backlog items
    - Ensuring that the Product Backlog is transparent, visible and understood

- Accountable doesn't mean PO can't delegate work

- Entire organization must respect decisions Product Owner

- Return on Investment (ROI)

- Focuses ont the What not the how (vision) one person, not a committee

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# Scrum Master

- Accountable for establishing Scrum as defined in the Scrum Guide.
  - helping understand Scrum theory and practice, both within Scrum Team and organization.

- Accountable for Team's effectiveness.

- Scrum Masters serve the Scrum Team and the larger organization.

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# Scrum Master serves the scrum team

- Coaching in self-management and cross-functionality

- Focusing on creating high-value Increments that meet the Definition of Done

- Removal of impediments to the Scrum Team's progress

- Facilitate Scrum events take place and are
  - positive
  - Productive
  - within the timebox

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# Scrum Master serves Product Owner

- Techniques for effective Product Goal definition and Product Backlog management

- The need for clear and concise Product Backlog items

- Establish empirical product planning

- Facilitating stakeholder

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# Scrum Master serves organization

- Leading, training, and coaching its Scrum adoption

- Planning and advising Scrum implementations

- Helping understand and enact an empirical

- Removing barriers between stakeholders and Scrum Teams.

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For a Scrum project the Product Owner, the Scrum Master and Development Team are considered as people who are committed to the project *

while customers and executive management are considered as involved but not committed to the project.

* Feitelijk niet meer expliciet zo van toepassing (2011 wijziging)