POWER-KI XPLAB DTC MXXX.XX



#### **WARNING**

DO NO MAKE CHANGES TO THIS DOCUMENT because they can alter WorkBench behaviour:

1.0.0

GUI Reference
POWER-KI
Graphic User Interface

Mod. XT-DOC-01-EN



DESCRIPTION

PROJECT POWER-KI

COVER TITLE GUI REFERENCE

FIRST TITLE POWER-KI

SECOND TITLE GRAPHIC USER INTERFACE

FILE PWK-MAN-GUI

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ORGANIZATION XPLAB ENTITY DTC MANAGE MXXX.XX

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 STORAGE

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XPLAB s.a.s via G.Bargnani, 9 25135 Brescia – ITALY

Tel. +39 030 2350035 Fax. +39 030 2350035

www.xplab.net www.power-ki.com www.superwire.org www.xpolyplus.com

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## **Document Information**

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# **Document Change**



#### **Related Documents**

#### **ERD - External Related Documents**

N°	DATE	TITLE	SOURCE

#### IRD - Internal Related Documents

N°	000	ORG CODE						DESCRIPTION		
IN	URG	SUBJECT	OBJ	CAT	Т	TYP	ID	SEQ	VER	DESCRIPTION

#### **ARD - Attached Related Documents**

N°	ORG	CODE						DESCRIPTION		
IN.		SUBJECT	OBJ	CAT	Τ	TYP	ID	SEQ	VER	DESCRIPTION



## **Terms and Definition**

Glossary entry	Entry definition



## **Conventions and Symbol**

Text	Description	Example

Introduction



#### 1 Introduction

Typ of elements:

- none or DAT send on change;
- SGN Alwais send.



#### 2 GUI events

User actions cause the following events:

CODE	Description	
MOUSE_ENT	Mouse enter	
MOUSE_OUT	Mouse leave	
MOUSE_DW	Mouse down	
MOUSE_UP	mouse up	
MOUSE_MV	Mouse move	
MOUSE_CS	Mouse Click single Left	
MOUSE_CR	Mouse Click single Right	
MOUSE_CD	Mouse Click Double	
WIND_MOV	Windows Move	
WIND_SIZ	Windows Resize	
WIND_CLS	Windows Close	
WIND_MIN	Mimimize	
WIND_MAX	Maximize	
WIND_NRM	Normal size	
WIND_PRT	Print button	
WIND_HLP	Help button	
ITEM_CHG	Item Changed	
ITEM_VAL_CHG	Item Value canged	
ITEM_ENT	Item Got focus	
ITEM_EDT_BEG	Item Editing Begin	
ITEM_EDT_END	Item Editing End	
KEY_DW	key down	
KEY_PRS	Key pressed	
KEY_UP	key Up	



## 3 GUI element

Element	Label	Туре	Comment
FORM		ITEM	Form item
BUTTON		ITEM	Button item
RADIOBUTTON		ITEM	Radio Button item
LABEL		ITEM	label item
TEXTBOX		ITEM	Text Box item
RICHBOX		ITEM	Rich Text Box with rtf encoding
EDITBOX		ITEM	Rich Text Box with rtf encoding and editing
LISTBOX		ITEM	
СОМВОВОХ		ITEM	
СНЕСКВОХ		ITEM	
DRAWBOX		ITEM	
PROGRESS		ITEM	Progress Bar
GRID		ITEM	Data Grid contains GRIDCOL
WEB		ITEM	Web Browser - include in a Panel
WEBFAST		ITEM	Web Browser - include in a Panel
TRACKBAR		ITEM	Track Bar
PANEL		CONTAINER	Panel
PANELFLOW		CONTAINER	A panel that arrange its contents
SPLITCONTAINER		CONTAINER	Contains two sub panel
TABLE		CONTAINER	Table contains TABLEROW and TABLECOL
IMAGE		RESOURCE	image resource
FONT		PROPERTY	
BORDER		PROPERTY	
FLASHING		PROPERTY	
MARGIN		PROPERTY	
PADDING		PROPERTY	
SIGNAL		PROPERTY	User Signal max 40 Char
AUDIO		PROPERTY	
TABLEROW		COMPONENT	
TABLECOL		COMPONENT	
GRIDCOL		COMPONENT	
GRIDHEADER		COMPONENT	
GRIDCELL		COMPONENT	
VOICE		COMPONENT	Of Audio
SOUND		COMPONENT	Of Audio
SPLITPANEL		COMPONENT	Of SPLITCONTAINER



## 3.1 FORM

		FORM			
Attribute	Default	Values	Comment	AA	TYP
SCREEN			Screen number - 0=default		
StartLocation		XY; DEFAULT; CENTER			
SIZE		SizXY; FULLSCREEN			
x			x Position		
Y			Y Position		
XY			WRITE ONLY: X;Y		
SizX	640		Size X in Video Uini		
SizY	480		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
SizXY_min			Min size		
SizXY_std			Std size		
SizXY_max			Max size		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR FRG		R;G;B;	ForeGround Colour R;G;B;		
CLR BKG		R;G;B;	BackGround Colour R;G;B;		
CLR TITLE		R;G;B;	Title Color		
HLP_TEXT			Help text to show		
ButtonClose	true	TRUE; FALSE			
ButtonHelp	false	TRUE; FALSE			
ButtonMin	true	TRUE; FALSE			
ButtonMax	false	TRUE; FALSE			
ButtonNvg	false	TRUE; FALSE	Navigate inside sizes		
ButtonPrint	false	TRUE; FALSE	-		
Alive	true	TRUE; FALSE			
Resaizable	false	TRUE; FALSE			
StdBkg	false	TRUE; FALSE			
TITLE					
TITLE_SHW	true	TRUE; FALSE	Show/Hide the form title		
FIXED	FALSE	TRUE; FALSE	Is mouse movable		
TRANSP_CLR		R;G;B	Transparent colour Key		
OPACITY	100		% of opacity		
ESC		TRUE; FALSE	Is ESC enabled		
TOPMOST		TRUE; FALSE	top most form?		
FORM_TYPE		STD; TOP; NOSHADOW; NOSHADOW_TOP	CFG: NO run time effects		
TAB_AUTO		TRUE; FALSE	CFG: Auto tab Order of control		
SCALE	1		SCALE factor float		



FORM									
Attribute	Default	Values	Comment	AA	TYP				
MOUSETRACEOFF		TRUE; FALSE	Inhibit mouse movement tracing						
TASKBAR		TRUE; FALSE	Hide or show win task bar						

#### 3.2 BUTTON

		BUTTON			
Attribute	Default	Values	Comment	AA	TYP
х	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
TEXT					
ALLIGN_H		LEFT; CENTER; RIGHT			
ALLIGN_V		TOP; MIDDLE; BOTTOM			
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		
ROLE		STD; ACCEPT; CANC	Role of the button		
FOCUS		YES;NO	Set the Focus		SGN

		BUTTON			
Attribute	Default	Values	Comment	AA	TYP



### 3.3 RADIOBUTTON

		RADIOBUTTON			
Attribute	Default	Values	Comment	AA	TYP
х	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
VALUE		0;1	Is Checked?		
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
TEXT					
ALLIGN_H		LEFT; CENTER; RIGHT			
ALLIGN_V		TOP; MIDDLE; BOTTOM			
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		
Appearance	NORMAL	NORMAL; BUTTON	If Normal or Push Button		
TEXTPOSITION	AFTER	AFTER; BEFORE; UP; DOWN	Position of the text		
FOCUS		YES; NO	Set the Focus		SGN



#### 3.4 LABEL

	LABEL							
Attribute	Default	Values	Comment	AA	TYP			
x	50		x Position					
Y	50		Y Position					
XY			WRITE ONLY: X;Y					
SizX	60		Size X in Video Uini					
SizY	30		Size X in Video Uini					
SizXY			WRITE ONLY: sizX;sizY					
SIZE_AUTO		TRUE; FALSE						
Enabled	true	TRUE; FALSE	Send event					
Visible	true	TRUE; FALSE	Is Visible					
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color					
CLR_BKG		R;G;B;	BackGround Color					
HLP_TEXT			Help text to show					
HLP_TEXT_CTRL		TRUE; FALSE	if true is the shower of the HLP					
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT						
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE						
TEXT			Text of the label					
ALLIGN_H		LEFT; CENTER; RIGHT						
ALLIGN_V		TOP; MIDDLE; BOTTOM						
CellRow			If in table					
CelLCol			if in table					
CelLRowSpan			if in table					
CelLColSpan			if in table					
BORDER_STYLE		NONE; SINGLE; 3D						



### 3.5 DRAWBOX

		DRAWBOX			
Attribute	Default	Values	Comment	AA	TYP
х	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		
BORDER_STYLE		NONE; SINGLE; 3D			



#### 3.6 TEXTBOX

TEXTBOX							
Attribute	Default	Values	Comment	AA	TYP		
х	50		x Position				
Y	50		Y Position				
XY			WRITE ONLY: X;Y				
SizX	60		Size X in Video Uini				
SizY	30		Size X in Video Uini				
SizXY			WRITE ONLY: sizX;sizY				
Enabled	true	TRUE; FALSE	Send event				
Visible	true	TRUE; FALSE	Is Visible				
READONLY	FALSE	TRUE; FALSE					
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color				
CLR_BKG		R;G;B;	BackGround Color				
HLP_TEXT			Help text to show				
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT					
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE					
VALUE			Text of the field				
MULTI		TRUE; FALSE	Multi line :yes,no				
ALLIGN_H		LEFT; CENTER; RIGHT					
CellRow			If in table				
CelLCol			if in table				
CelLRowSpan			if in table				
CelLColSpan			if in table				
PASSWORD			active if defined like #				
SCROLLBARS		HORIZONTAL, VERTICAL					
BORDER_STYLE		NONE; SINGLE; 3D					
MAXLEN			Max size in char (32732)				
INPACCEPT		NUM, INT, FLT, ALPHA, ALPHANUM, HEX, CHAR[a,1]	Accepted input				
CONFWRET		TRUE; FALSE	Confirm with RETURN				
FOCUS	1	YES; NO	Set the Focus		SGN		



## 3.7 RICHBOX

		RICHBOX			
Attribute	Default	Values	Comment	AA	TYP
x	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
READONLY	FALSE	TRUE; FALSE			
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
VALUE			Text of the field		
RTF			Rich Text Format		
RTFESC			Read ONLY escaped for DB		
MULTI		TRUE; FALSE	Multi line :yes,no		
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		
BORDER_STYLE		NONE; SINGLE; 3D			
MAXLEN			Max size in char (32732)		
INPACCEPT		NUM, INT, FLT, ALPHA, ALPHANUM, HEX, CHAR[a,1]	Accepted input		
CONFWRET		TRUE; FALSE	Confirm with RETURN		
FOCUS		YES;NO	Get the Focus		SGN
SEL_START			Start of Selection		
SEL_LENGTH			Length of selection		
SEL_TXT			Selected text		
SEL_CLRFRG		R;G;B;	Selection Foreground color		
SEL_CLRBKG		R;G;B;	Selection Background color		
SEL_BULLET		NO; YES	Bullet active		
SEL_ALIGN		LEFT; CENTER; RIGHT	Alignment		
SEL PROTECT		NO;YES	Protect against modification		



RICHBOX							
Attribute	Default	Values	Comment	AA	TYP		
SEL_FNT_NAME		#FONT#					
SEL_FNT_SIZ							
SEL_FNT_UNIT		POINT; PIXEL; MM					
SEL_FNT_STYLE		BOLD, ITALIC, UNDERLINE					



## 3.8 EDITBOX

		EDITBOX			
Attribute	Default	Values	Comment	AA	TYP
х	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
READONLY	FALSE	TRUE; FALSE			
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
VALUE			Text of the field		
RTF			Rich Text Format		
RTFESC			Read ONLY escaped for DB		
MULTI		TRUE; FALSE	Multi line :yes,no		
CellRow			If in table		
CelLCol			if in table		
CelLRowSpan			if in table		
CelLColSpan			if in table		
BORDER_STYLE		NONE; SINGLE; 3D			
MAXLEN			Max size in char (32732)		
INPACCEPT		NUM, INT, FLT, ALPHA, ALPHANUM, HEX, CHAR[a,1]	Accepted input		
CONFWRET		TRUE; FALSE	Confirm with RETURN		
FOCUS		YES;NO	Set the Focus		SGN
SEL_START			Start of Selection		
SEL_LENGTH			Length of selection		
SEL_TXT			Selected text		
SEL_CLRFRG		R;G;B;	Selection Foreground color		
SEL_CLRBKG		R;G;B;	Selection Background color		
SEL_BULLET		NO; YES	Bullet active		
SEL_ALIGN		LEFT; CENTER; RIGHT	Alignment		
SEL PROTECT		NO; YES	Protect against modification		



EDITBOX							
Attribute	Default	Values	Comment	AA	TYP		
SEL_FNT_NAME		#FONT#					
SEL_FNT_SIZ							
SEL_FNT_UNIT		POINT; PIXEL; MM					
SEL_FNT_STYLE		BOLD, ITALIC, UNDERLINE					



### 3.9 LISTBOX

		LISTBOX			
Attribute	Default	Values	Comment	AA	TYP
x	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
VALUE			Text field		
ITEMS			items List		
ITEMS_SEP			separator 1char def , or ;		
ALLIGN_H		LEFT; CENTER; RIGHT			
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		
BORDER_STYLE		NONE; SINGLE; 3D			
SORTED	FALSE	TRUE; FALSE			
FOCUS		YES; NO	Set the Focus		SGN



#### 3.10 COMBOBOX

		СОМВОВОХ			
Attribute	Default	Values	Comment	AA	TYP
х	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
VALUE			Text filed		
ITEMS			items List		
ITEMS_SEP			separator 1char def , or ;		
ALLIGN_H		LEFT; CENTER; RIGHT			
CellRow			If in table		
CelLCol			if in table		
CelLRowSpan			if in table		
CelLColSpan			if in table		
SORTED	FALSE	TRUE; FALSE			
LISTMODE	DROPDOWN	DROPDOWN; CHOICE; SIMPLE	Behaviour of the list		
AUTOCOMPLETE	NONE	NONE; SUGGEST; APPEND; SUGG ESTAPPEND			
FOCUS		YES; NO	Set the Focus		SGN



### 3.11 CHECKBOX

		СНЕСКВОХ			
Attribute	Default	Values	Comment	AA	TYP
х	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
TEXT			Text		
VALUE		0;1			
ALLIGN_H		LEFT; CENTER; RIGHT			
ALLIGN_V		TOP; MIDDLE; BOTTOM			
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		
Appearance	NORMAL	NORMAL; BUTTON	If Normal or Push Button		
FOCUS		YES; NO	Set the Focus		SGN



#### 3.12 PROGRESS

		PROGRESS			
Attribute	Default	Values	Comment	AA	TYP
x	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
MIN			Minimum value		
MAX			Maximum value		
STEP			Increment		
STYLE	BLOCKS	BLOCKS; CONTINUOS; MARQUEE			
MARQUEE_SPEED			ms		
VALUE					
ALLIGN_H		LEFT; CENTER; RIGHT			
ALLIGN_V		TOP; MIDDLE; BOTTOM			
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		



### 3.13 TRACKBAR

		TRACKBAR			
Attribute	Default	Values	Comment	AA	TYP
x	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG	0;0;0;	R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
ORIENTATION		HORIZONTAL; VERTICAL			
MIN			Minimum value		
MAX			Maximum value		
STEPMIN			Increment in response to arrow		
STEPMAX			Increment in response to mouse click		
TICKSTYLE	UP	UP; DOWN; BOTH; NONE	Tick Style		
TICKSTEP					
VALUE					
CellRow			If in table		
CelLCol			if in table		
CelLRowSpan			if in table		
CelLColSpan			if in table		
FOCUS		YES; NO	Set the Focus		SGN



#### 3.14 GRID

		GRID			
Attribute	Default	Values	Comment	AA	TYP
x	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	100		Size X in Video Uini		
SizY	100		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	TRUE	TRUE; FALSE	Send event		
Visible	TRUE	TRUE; FALSE	Is Visible		
CLR_FRG		R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
CellRow			If in table		
CellCol			if in table		
CellRowSpan			if in table		
CellColSpan			if in table		
COLs			Number of columns		
ROWs			Number of rows		
READONLY	FALSE	TRUE; FALSE			
ROWHEADER	NO	YES; NO			
COLUMNHEADER	YES	YES; NO			
COLUMNFILL	TRUE	TRUE; FALSE; ALLCELLS; HEAD ER			
COLNAMES			Change Column names Format: #,name;#,name		SGN
ROWHEIGHT			Size of the row		
SELECTIONMODE		CELL; ROW; COLUMN			
SELECTION		TRUE; FALSE	Enable / disable selectionmode		
SLC_CLR_BKG		R;G;B	Selection Back color		
SLC_CLR_FRG		R;G;B	Selection Fore color		
SELECTROW			Row Num, clear selection		SGN
SELECTEDROW			Read		
SELECTCOL			Col Num,		SGN
SELECTEDCOL			Read		
SELECTRST			Reset selection (any value)		SGN
CellMouseRow			Read		



		GRID			
Attribute	Default	Values	Comment	AA	TYP
CellMouseCol			Read		
CellMouseVal			Read		
CellCurrRow			Read		
CellCurrCol			Read		
CellCurrVal			Read		
DATASep ;	•		Char used as separator for get,set		
DATASep_Row			Char used as row separator for SETALL		
RowSetNum					SGN
RowSetVal					
RowGetNum					SGN
RowGetVal					
ColSetNum					SGN
ColSetVal					
ColGetNum					SGN
ColGetVal					
RowDel			Delete a row Write back ""		SGN
RowIns			Insert a row Write back ""		SGN
SETALLMODE		DAT; FRG; BKG; FRG+BKG; DATA (01) FRG+BKG	Data Or Color Use + as inner separator for FRG+BKG		
SETALL		YES	The grid is cleared and filled whith the ALL content, where Cell data are separated by DATAsep, row by DATAsep_Row. Finally SETALL is cleared.		SGN
GETALL		YES	In ALL the grd content are returned.GetAll is cleared.		SGN
ALL			data GRID		
BORDER_STYLE		NONE; SINGLE; 3D			
CELL_BORDER_S TYLE		NONE; RAISED; RaisedH; Raise dV; Single; SingleH; SingleV ; Sunken; SunkenH; SunkenV			
HEADER_BORDER _STYLE		NONE; RAISED; SINGLE; SU NKEN			
FOCUS		YES; NO	Set the Focus		SGN
CellMarginH			in Pixel		
CellMarginV			in Pixel		
GRID CLR		R;G;B;	GRID color		



#### **3.15 PANEL**

		PANEL			
Attribute	Default	Values	Comment	AA	TYP
x	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	150		Size X in Video Uini		
SizY	150		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG		R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
CellRow			If in table		
CelLCol			if in table		
CelLRowSpan			if in table		
CelLColSpan			if in table		
BORDER_STYLE		NONE; SINGLE; 3D			
SCROLLBAR		FALSE; TRUE	Enable Auto Scroll Bars		



#### 3.16 PANELFLOW

		PANELFLOW			
Attribute	Default	Values	Comment	AA	TYP
x	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	100		Size X in Video Uini		
SizY	100		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG		R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		
FlowDirection	TopDown	TopDown; BottomUp; LeftToR ight; RightToLeft			
WRAP	FALSE	TRUE; FALSE	If contents are wrapped		
AutoSize	FALSE	TRUE; FALSE	Arrange its size to the content		
AutoSizeMode		GrowOnly; FULL			
AutoScroll	FALSE	TRUE; FALSE			
BORDER_STYLE		NONE; SINGLE; 3D			



#### 3.17 WEB

WEB					
Attribute	Default	Values	Comment	AA	TYP
х	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	60		Size X in Video Uini		
SizY	30		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
ScrollBars		YES; NO	Enable scroll Bars		
CellRow			If in table		
CelLCol			if in table		
CelLRowSpan			if in table		
CelLColSpan			if in table		
FOCUS		YES; NO	Set the Focus		SGN
HTMLTEXT			The document to load		SGN
SCRIPTERR		YES; NO	ENABLE script error		
NAVIGATION_ENB		YES; NO	Navigation enabled		
NAVIGATION_TGT		PAGE(this);BROWSER(exter nal)	Target of the navigation		
NAVIGATION_URI			The target		SGN
NAVIGATION_STS			1=working 2=navigating 3=navigated		
HTML_ATT			The attribute of an HTML to search (from bottom up recursively) on Click event		SGN
HTML_ATT_VAL			READ ONLY the value returned		
HTML_CBK			READ ONLY invoked by a script as window.external.CBK('string')[STD] PWK_CBK('string')[FAST]		
HTML_EXEC			invoke a script in the form: script_name : parameters string		SGN
ENGINE	STD	SDT; FAST			DAT

 $NAVIGATION\_STS$ 



1= user has changed the Url

2= someone has changed the URL

3=document loaded show in progress

""= document loaded

With FAST engine: NAVIGATION\_TGT, NAVIGATION\_ENB, are not in use



#### 3.18 WEBFAST

WEBFAST						
Attribute	Default	Values	Comment	AA	TYP	
х	50		x Position			
Y	50		Y Position			
XY			WRITE ONLY: X;Y			
SizX	60		Size X in Video Uini			
SizY	30		Size X in Video Uini			
SizXY			WRITE ONLY: sizX;sizY			
Enabled	true	TRUE; FALSE	Send event			
Visible	true	TRUE; FALSE	Is Visible			
HLP_TEXT			Help text to show			
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT				
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE				
CellRow			If in table			
CelLCol			if in table			
CelLRowSpan			if in table			
CelLColSpan			if in table			
FOCUS		YES; NO	Set the Focus		SGN	
HTMLTEXT			The document to load		SGN	
SCRIPTERR		YES; NO	ENABLE script error			
NAVIGATION_ENB		YES; NO	Navigation enabled			
NAVIGATION_TGT		PAGE(this);BROWSER(exter nal)	Target of the navigation			
NAVIGATION_URI			The target		SGN	
NAVIGATION_STS			1=working 2=navigating 3=navigated			
NAVIGATION_ERR			READ ONLY			
HTML_ATT			The attribute of an HTML to search (from bottom up recursively) on Click event		SGN	
HTML_ATT_VAL			READ ONLY the value returned			
HTML_CBK			READ ONLY invoked by a script as window.external.CBK('string')[STD] PWK_CBK('string')[FAST]			
HTML_EXEC			invoke a script in the form: script_name : parameters string		SGN	

 $NAVIGATION\_STS$ 



1= user has changed the Url

2= someone has changed the URL

3=document loaded show in progress

""= document loaded

With FAST engine: NAVIGATION\_TGT, NAVIGATION\_ENB, are not in use



#### 3.19 SPLITCONTAINER

		SPLITCONTAINER			
Attribute	Default	Values	Comment	AA	TYP
х	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	150		Size X in Video Uini		
SizY	150		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG		R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
CellRow			If in table		
CelLCol			if in table		
CelLRowSpan			if in table		
CelLColSpan			if in table		
SPLIT_FIXED		TRUE; FALSE			
SPLIT_WIDTH					
SPLIT_POS			distance from left top edge		
SPLIT_ORIENTA TION	HORIZONTAL	VERTICAL; HORIZONTAL			
BORDER_STYLE		NONE; SINGLE; 3D			



## 3.20 SPLITPANEL

SPLITPANEL						
Attribute	Default	Values	Comment	AA	TYP	
Enabled	true	TRUE; FALSE	Send event			
CLR_FRG		R;G;B;	ForeGround Color			
CLR_BKG		R;G;B;	BackGround Color			
HLP_TEXT			Help text to show			
COLLAPSED		TRUE; FALSE				
SizMin			Minimum Size			



#### 3.21 **TABLE**

		TABLE			
Attribute	Default	Values	Comment	AA	TYP
x	50		x Position		
Y	50		Y Position		
XY			WRITE ONLY: X;Y		
SizX	150		Size X in Video Uini		
SizY	150		Size X in Video Uini		
SizXY			WRITE ONLY: sizX;sizY		
Enabled	true	TRUE; FALSE	Send event		
Visible	true	TRUE; FALSE	Is Visible		
CLR_FRG		R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
HLP_TEXT			Help text to show		
DOCK		FILL; TOP; BOTTOM; RIGHT; LE FT			
ANCHOR	TOP, LEFT	TOP, BOTTOM, RIGHT, LEFT; NO NE			
TITLE			Title		
ROWs			Number of rows		
COLs			Number of columns		
ALLIGN_H		LEFT; CENTER; RIGHT	Header alignment		
ALLIGN_V		TOP; MIDDLE; BOTTOM	Header alignment		
CellBorder	SINGLE	SINGLE; INSET; INSETDOUBLE; OUTSET; OUTSETDOUBLE; OUT SETPARTIAL; NONE			
CellRow			If in table		
CelLCol			if in table		
CellRowSpan			if in table		
CelLColSpan			if in table		
BORDER_STYLE		NONE; SINGLE; 3D			

Contains TABLEROW and TABLECOL component



#### 3.22 **IMAGE**

IMAGE								
Attribute	Default	Values	Comment	AA	TYP			
FILE					SGN			
LAYOUT	STRETCH	STRETCH; CENTER; TILE; ZOOM; NONE						
DRAW			See doc		SGN			
DRAW_SizX			Set the width of the bitmap					
DRAW_SizY			Set the Height of the bitmap					
CACHE	YES	YES; NO	Enable image caching					

NOTE: change on DRAW\_SizX/\_SizY cause the regeneration of the Bitmap any previous draw is lost.

#### DRAW COMMAND

Each parameter is separated by a semi colon. Command are separated by '#'. In the following list [] indicate option parameter and (..) admitted values.

#### COLOR

The notation is 0xAARRGGBB Special colour:

TRANSP : transparent

- DEL : Delete colour ,BackGround color is used

COORD[:x1;y1;x2;y2] //alone reseset. Upper Left; bottom right

CLR[:color] //alone use default backColor

POINT:color; line; x1;y1;[ ...;xn;yn]

LINE: color; line; x1;y1;x2;y2;[ ...;xn;yn]

BOX:color; line; fill(TRUE|FALSE); x1;y1;x2;y2

ELLIIPSE:color; line; fill(TRUE|FALSE); xc1;yc1;xc2;yc2

SECTOR:color; line; fill(TRUE|FALSE); xc1;yc1; xc2, yc2; startAngle; sizeAngle

- xc, yc = centers of elipse or sector

- startAngle = Clock wise degree int

TEXT:color; x1;y1; text;[ fontName;fontSize;fontUnit(POINT|PIXEL |MM) ; fontStyle(BOLD,ITALIC,UNDERLINE);angle]

GMODE: {OVER | COPY} Use OVER to write text

RCOORD[:angle;x1;x2;] //Rotate Coord alone reset



## 3.23 FONT

FONT								
Attribute	Default	Values	Comment	AA	TYP			
NAME		#FONT#						
SIZ								
UNIT		POINT; PIXEL; MM						
STYLE		BOLD, ITALIC, UNDERLINE						



## 3.24 BORDER

BORDER								
Attribute	Default	Values	Comment	AA	TYP			
LINE								
CLR_TOP		R;G;B;						
CLR_LEFT		R;G;B;						
CLR_BOTTOM		R;G;B;						
CLR_RIGHT		R;G;B;						
BOX_LINE	2							
BOX_CLR	black	R;G;B;						



#### 3.25 FLASHING

FLASHING								
Attribute	Default	Values	Comment	AA	TYP			
ENABLED	FALSE	TRUE; FALSE						
CLR_FRG		R;G;B;						
CLR_BKG		R;G;B;						
TIMER	200		minimun 100 ms					



# 3.26 MARGIN

MARGIN								
Attribute	Default	Values	Comment	AA	TYP			
ALL		NONE						
TOP								
BOTTOM								
LEFT								
RIGHT								



#### 3.27 PADDING

PADDING								
Attribute	Default	Values	Comment	AA	TYP			
ALL		NONE						
TOP								
BOTTOM								
LEFT								
RIGHT								



## 3.28 SIGNAL

		SIGNAL			
Attribute	Default	Values	Comment	AA	TYP
MOUSE_MV	DEFAULT		Mouse_Move		
MOUSE_ENT	DEFAULT		Mouse Enter		
MOUSE_OUT	DEFAULT		Mouse Leave		
MOUSE_DW	DEFAULT		Mouse Down		
MOUSE_UP	DEFAULT		Mouse UP		
MOUSE_CR	DEFAULT		Click single RUIGHT		
MOUSE_CS	DEFAULT		Click single		
MOUSE_CD	DEFAULT		Click double		
ITEM_CHG	DEFAULT		Item Changed		
ITEM_VAL_CHG	DEFAULT		Value changed		
ITEM_ENT	DEFAULT		Got Focus		
ITEM_EDT_BEG	DEFAULT		Edit Begin		
ITEM_EDT_END	DEFAULT		End End		
KEY_DW	DEFAULT		Key Down		
KEY_PRS	DEFAULT		Key Pressed		
KEY_UP	DEFAULT		Key Up		
WIND_MOV	DEFAULT		Windows Move		
wind_siz	DEFAULT		Windows resize		
WIND_CLS	DEFAULT		Windows Close BUTTON		
WIND_MIN	DEFAULT		Windows Min BUTTON		
WIND_MAX	DEFAULT		Windows Max BUTTON		
WIND_PRT	DEFAULT		Windows print BUTTON		
WIND_HLP	DEFAULT		Windows Help BUTTON		



## 3.29 TABLEROW

TABLEROW								
Attribute	Default	Values	Comment	AA	TYP			
SizTyp		AUTO; ABSOLUTE; PERCENT; RE GULAR						
Siz			Size					



# 3.30 TABLECOL

TABLECOL								
Attribute	Default	Values	Comment	AA	TYP			
SizTyp		AUTO; ABSOLUTE; PERCENT; RE GULAR						
Siz			Size					



## 3.31 GRIDCOL

		GRIDCOL			
Attribute	Default	Values	Comment	AA	TYP
NAME			Column name		
Siz			Fill weight		
WIDTH			Size in pixel		
TYPE	TEXTBOX	TEXTBOX; CHECKBOX; COMBOB OX; BUTTON; LED			
TYPEATT		SIMPLE; DROPDOWN; COMBO BOX			
CONTENT	STRING	STRING; I32; U32; FLT; DBL			
READONLY	FALSE	TRUE; FALSE			
FROZEN	FALSE	TRUE; FALSE			
REORDER	NO	NO; YES			
ITEMS			COMBO BOX items List		
ITEMS_SEP			separator 1char def , or ;		
TEXT			Button Text (set UseColTxt)		
BUTTON_USE_COL UMN_TEXT		FALSE; TRUE			
CLR_FRG		R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
SELECTION		TRUE; FALSE	Enable / disable selectionmode		
SLC_CLR_BKG		R;G;B	Selection Back color		
SLC_CLR_FRG		R;G;B	Selection Fore color		
VISIBLE	TRUE	TRUE; FALSE			
MAXLEN			Max size in char (32732)		
INPACCEPT		NUM, INT, FLT, ALPHA, ALPHANUM, HEX, CHAR[a,1]	Accepted input		
CONFWRET		TRUE; FALSE	Confirm with RETURN		
ALLIGN_H	LEFT	LEFT; CENTER; RIGHT			
ALLIGN_V	MIDDLE	TOP; MIDDLE; BOTTOM			
RMARGIN			In pixel		



## 3.32 GRIDHEADER

GRIDHEADER					
Attribute	Default	Values	Comment	AA	TYP
CLR_FRG		R;G;B;	ForeGround Color		
CLR_BKG		R;G;B;	BackGround Color		
VISIBLE	YES	YES; NO			
HEIGHT					
ALLIGN_H	CENTER	LEFT; CENTER; RIGHT			
ALLIGN_V	MIDDLE	TOP; MIDDLE; BOTTOM			



## 3.33 GRIDCELL

GRIDCELL					
Attribute	Default	Values	Comment	AA	TYP
ROW			Row		SGN
COL			Column		SGN
CLR_FRG		R;G;B;	ForeGround Color		SGN
CLR_BKG		R;G;B;	BackGround Color		SGN
VALUE					SGN
SELECTED		0;1	1=true		SGN
CONNECTED	FALSE	TRUE; FALSE	change in _TRUE_ when connected		SGN
WRITEONLY		TRUE; FALSE	No update on connection or row or col change		SGN
READONLY		TRUE; FALSE			SGN

POWER-KI



## 3.34 **AUDIO**

AUDIO					
Attribute	Default	Values	Comment	AA	TYP
VOLUME			0 :: 100		
VOLUME_LEFT			0 :: 100		
VOLUME_RIGHT			0 :: 100		
BEEP_MODE		DIRECT; LOOP	Mode		
BEEP_FRQ1			Frequency		
BEEP_DUR1			Duration- start in Direct mode		SGN
BEEP_WAIT12			Pause between 1 & 2		
BEEP_FRQ2			Frequency		
BEEP_DUR2			Duration		
BEEP_SLEEP			Timer		



## 3.35 VOICE

VOICE					
Attribute	Default	Values	Comment	AA	TYP
TEXT			Text to speach		SGN
RATE			-10 :: 10		
GENDER		NONE; MALE; FEMALE; NEUTRAL			
AGE		NONE; CHILD; TEEN; ADULT; SE NIOR			
VOLUME			0 :: 100		
LANG					
NAME		ScanSoftSilvia_Full_22kHz			
STATUS			ReadOnly 1=speaking		
STOP		1	Gui reset to empty		



# 3.36 SOUND

SOUND					
Attribute	Default	Values	Comment	AA	TYP
FILE			Wav File name		
PLAY		TRUE; FALSE; LOOP			SGN



	List of Figures and Tables	
Tabella 1.1: Esempio	Tabella	ç