
CSE 3400 - Introduction to Computer & Network Security
(aka: Introduction to Cybersecurity)

Lecture 4

Encryption – Part III
(and Pseudo-randomness)

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From Textbook Slides by Prof. Amir Herzberg

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Outline

- Block ciphers.
- Pseudorandom permutations (PRPs).
- Defining security of encryption.
- Encryption modes.
- Concluding remarks.

Block Ciphers

- A pair of algorithms E_k and D_k (encrypt and decrypt with key k) with domain and range of $\{0,1\}^n$
 - Encrypt and decrypt data in blocks each of which is of size n bits.
- Conventional correctness requirement: $m = D_k(E_k(m))$
- Several schemes used in practice including DES and AES.
 - No security proofs, just resistance to cryptanalysis.
 - DES is insecure for short keys, replaced by AES.
- Security requirement of block ciphers is to be a pair of Pseudorandom Permutations (PRP).

So what is a Random Permutation?

And what is a PRP?

What is a random permutation ρ ?

- Random permutation ρ over finite domain D , usually: $\{0,1\}^m$
- How can we select a random permutation ρ ?
- Let $D = \{x_1, x_2, \dots, x_n\}$
- For $i = 1, \dots, n$:
 - $\rho(x_i) \overset{\$}{\leftarrow} D - \{\rho(x_1), \rho(x_2), \dots, \rho(x_{i-1})\}$
- Examples:

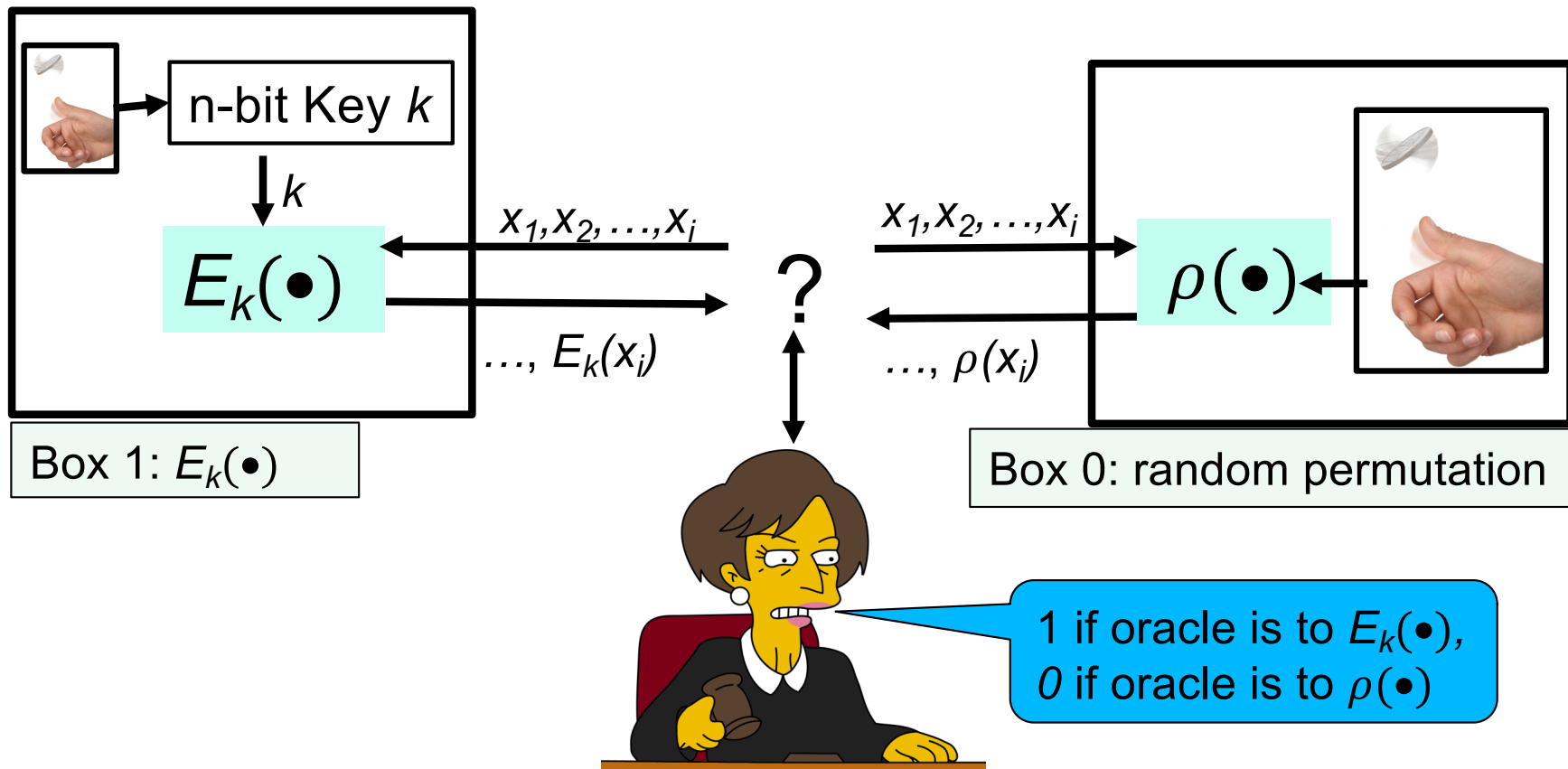
Domain D $\{0,1\}^2$		$\rho()$
	00	10
	01	11
	10	00
	11	01

Domain D $\{0,1\}^2$		$\rho()$
	00	00
	01	01
	10	10
	11	11

Pseudo-Random Permutation (PRP)

and their Indistinguishability Test

- E is a PRP over domain D , if no distinguisher D :
 - Outputs 1 (signaling PRP) given oracle to $E_k(\bullet)$, for random (n-bits) key k , and
 - Outputs 0 (signaling random) given oracle to $\rho(\bullet)$, a random permutation (over D)



Pseudo-Random Permutation (PRP)

- Pseudo-Random Permutation (PRP) $E_k(\cdot)$
 - Cannot be distinguished from truly random permutation over same domain
 - Against efficient adversaries (PPT), allowing negligible advantage
 - Yet practical, even efficient

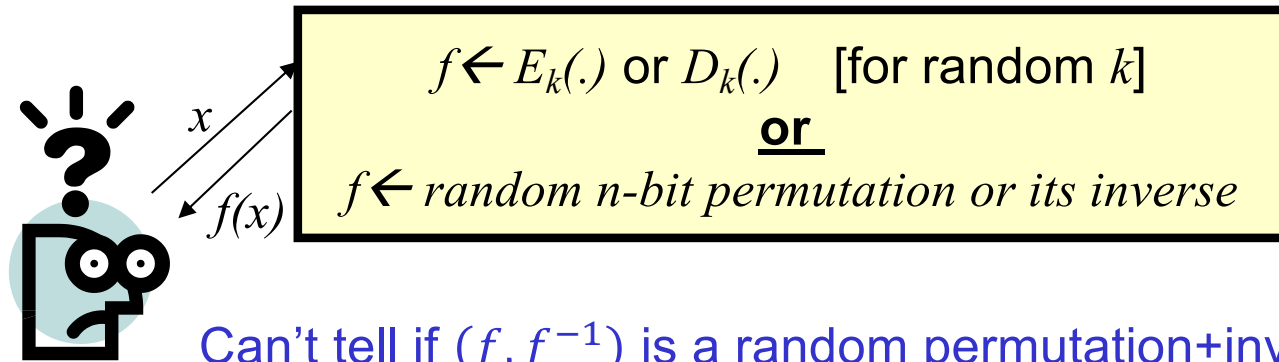
Definition 2.9. A pseudo-random Permutation (PRP) is a polynomial-time computable function $E_k(x) : \{0,1\}^* \times D \rightarrow D \in PPT$ s.t. for all PPT algorithms \mathcal{A} , $\epsilon_{\mathcal{A},E}^{PRP}(n) \in NEGL(n)$, i.e., is negligible, where the advantage $\epsilon_{\mathcal{A},E}^{PRP}(n)$ of the PRP E against adversary \mathcal{A} is defined as:

$$\epsilon_{\mathcal{A},E}^{PRP}(n) \equiv \Pr_{k \xleftarrow{\$} \{0,1\}^n} [\mathcal{A}^{E_k}(1^n)] - \Pr_{\rho \xleftarrow{\$} \text{Perm}(D)} [\mathcal{A}^\rho(1^n)] \quad (2.16)$$

The probabilities are taken over random coin tosses of \mathcal{A} , and random choices of the key $k \xleftarrow{\$} \{0,1\}^n$ and of the function $\rho \xleftarrow{\$} \text{Perm}(D)$.

Block Cipher: Invertible PRP (E, D)

- Common definition for **block cipher**
- Invertible Pseudo-Random Permutation (PRP):
 - A pair of PRPs (E,D), s.t.: $m = D_k(E_k(m))$
 - And (E,D) is indistinguishable from (π, π^{-1})
 - where π is a random permutation
 - Note: it is deterministic, stateless \rightarrow not secure encryption!
 - But used to construct encryption (soon)



Can't tell if (f, f^{-1}) is a random permutation+inverse, or (E, D) with a random key!

Example of a Block Cipher Security and Correctness

□ On the whiteboard.

Constructing block-cipher, PRP

- Focus: constructions from a PRF $f_k(\cdot)$
 - PRFs seem easier to design (less restrictions)
- First: ‘plain’ PRP $E_k(\cdot)$ (not a block cipher)
- What is the simplest construction to try? $E_k(x) = \underline{f_k(x)}$

Lemma 2.4 (The PRP/PRF Switching Lemma). *Let E be a polynomial-time computable function $E_k(x) : \{0, 1\}^* \times D \rightarrow D \in PPT$, and let \mathcal{A} be a PPT adversary, which is limited to at most q oracle queries. Then:*

$$|\varepsilon_{\mathcal{A}, E}^{PRF}(n) - \varepsilon_{\mathcal{A}, E}^{PRP}(n)| < \frac{q^2}{2 \cdot |D|} \quad (2.17)$$

Where the advantage functions are as defined in **Equation 2.16** and **Equation 2.13**.

In particular, if the size of the domain D is exponential in the security parameter n (the length of key and of the input to \mathcal{A}), e.g., $D = \{0, 1\}^n$, then $\varepsilon_{\mathcal{A}, E}^{PRF}(n) - \varepsilon_{\mathcal{A}, E}^{PRP}(n) \in \text{NEGL}(n)$. In this case, E is a PRP over D , if and only if it is a PRF over D .

Constructing block-cipher, PRP

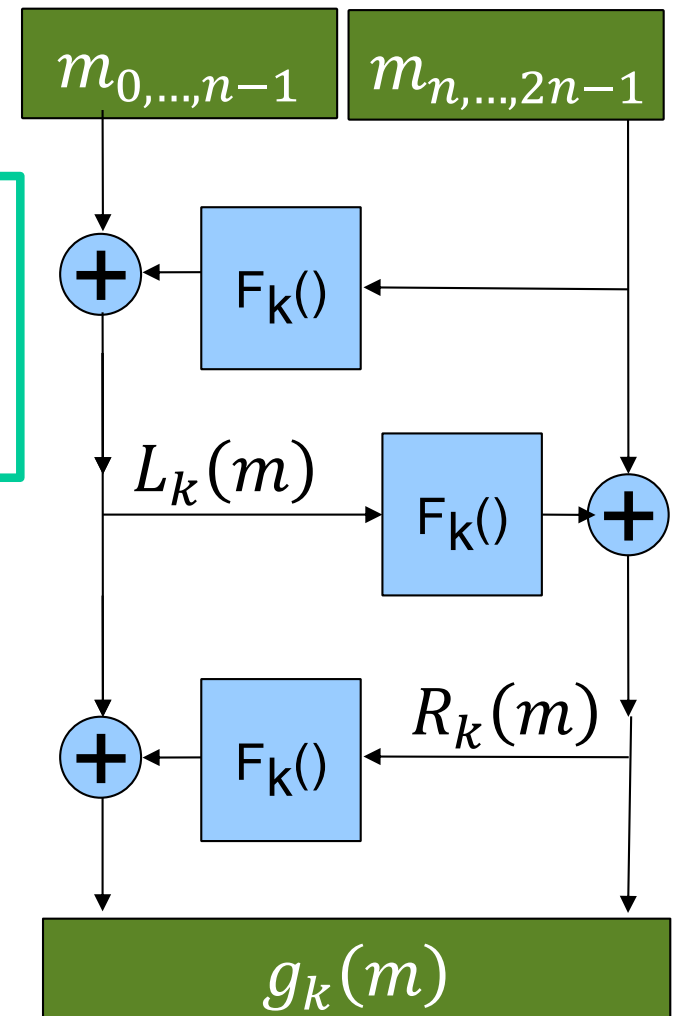
- ❑ Focus: constructions from a PRF $f_k(\cdot)$
 - ❑ PRFs seem easier to design (less restrictions)
- ❑ Before: 'plain' PRP $E_k(\cdot)$ (not a block cipher)
- ❑ Now: construct block cipher (invertible PRP) E_k, D_k
- ❑ Challenge: making it invertible...
- ❑ Solution: The Feistel Construction

The Feistel Block-cipher Construction

- Turn PRF F_k into a block cipher
 - Three 'rounds' suffice [LR88]

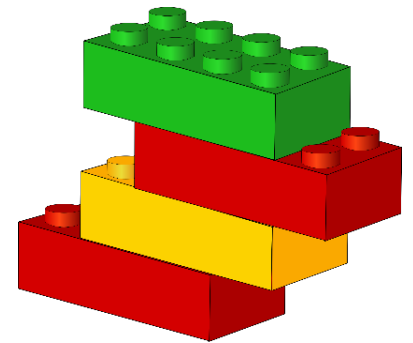
$$\begin{aligned} L_k(m) &= m_{0,\dots,n-1} \oplus F_k(m_{n,\dots,2n-1}) \\ R_k(m) &= F_k(L_k(m)) \oplus m_{n,\dots,2n-1} \\ g_k(m) &= L_k(m) \oplus F_k(R_k(m)) \oplus R_k(m) \end{aligned}$$

- Used in DES (but not in AES)
 - With 16 'rounds'



Crypto Building-Blocks Principle

- Design and focus cryptanalysis efforts on few basic functions: simple, easy to test, replaceable
- Construct schemes from basic functions
 - Provably secure constructions:
attack on scheme \rightarrow attack on function
 - Allows replacing broken/suspect functions
 - Allows upgrading to more secure/efficient function
- E.g., encryption from block cipher (or PRG/PRF/PRP)
 - Block-cipher, PRG, PRF, PRP: deterministic, stateless, FIL (Fixed-Input-Length)
 - Encryption: randomized/stateful, VIL (Variable-Input-Length)



Why standardize block ciphers, and not encryption?

- Crypto building blocks principle, rephrased:
design, cryptanalyze simple function,
use function to construct more complex scheme
- Design, cryptanalyze PRF; use it to build block cipher;
and block cipher to construct cryptosystem
 - Attack on cryptosystem → attack on block cipher, PRF
 - Design (FIL, deterministic, stateless) PRF,
construct (VIL, randomized/stateful) cryptosystem
 - Easier to design and to combine:
 - Given two PRFs F, F' , let $F''_{k,k'}(x) = F_k(x) \oplus F'_{k'}(x)$
 - If either F or F' is a secure PRF → F'' is secure PRF
 - This is a robust combiner for PRFs (block ciphers: also not hard)
 - Next: Feistel construction of Block-cipher from PRF!

We defined security for PRG, PRF and PRP. Block cipher too (informally).

But...

what about security of encryption??

A bit tricky, in fact.

Defining Secure Encryption

- Attacker capabilities:
 - Computational limitations? → PPT
 - Ciphertext only (CTO), Known / chosen plaintext attack (KPA/CPA), Chosen ciphertext (CCA)?
- What's a successful attack?
 - Key recovery ?
 - May be impossible yet weak cipher...
 - (Full) Message recovery?
 - What of partial exposure, e.g., $m \in \{\text{"Advance"}, \text{"Retreat"}\}$
 - Prudent: attacker 'wins' for any info on plaintext

Conservative Design Principle

- When designing, evaluating a cryptosystem...
 - Consider most powerful attacker (CTO < KPA < CPA)
 - Be as general as possible – cover many applications
 - And ‘easiest’ attacker-success criteria
 - Not message/key recovery!
 - Make it easy to use securely, hard to use insecurely!
- When designing, evaluating a system
 - Which use some cryptosystem
 - Restrict attacker’s capabilities (e.g., avoid known/chosen plaintext)

Cryptanalysis Success Criteria

- Key recovery ? -- meaningless
- (Full) Message recovery? – may be an overkill.
E.g., when $m \in \{\text{“Advance”}, \text{“Retreat”}\}$
- Can't learn anything at all about plaintext – how to define? Can we achieve it ?
 - Well-defined notion: ‘semantic security’ [crypto course]
- **Indistinguishability**: Eve ‘wins’ if she distinguishes between encryptions of (any) two messages
 - We focus on indistinguishability:
 - In crypto course: equivalent to semantic security


Defining Secure Encryption

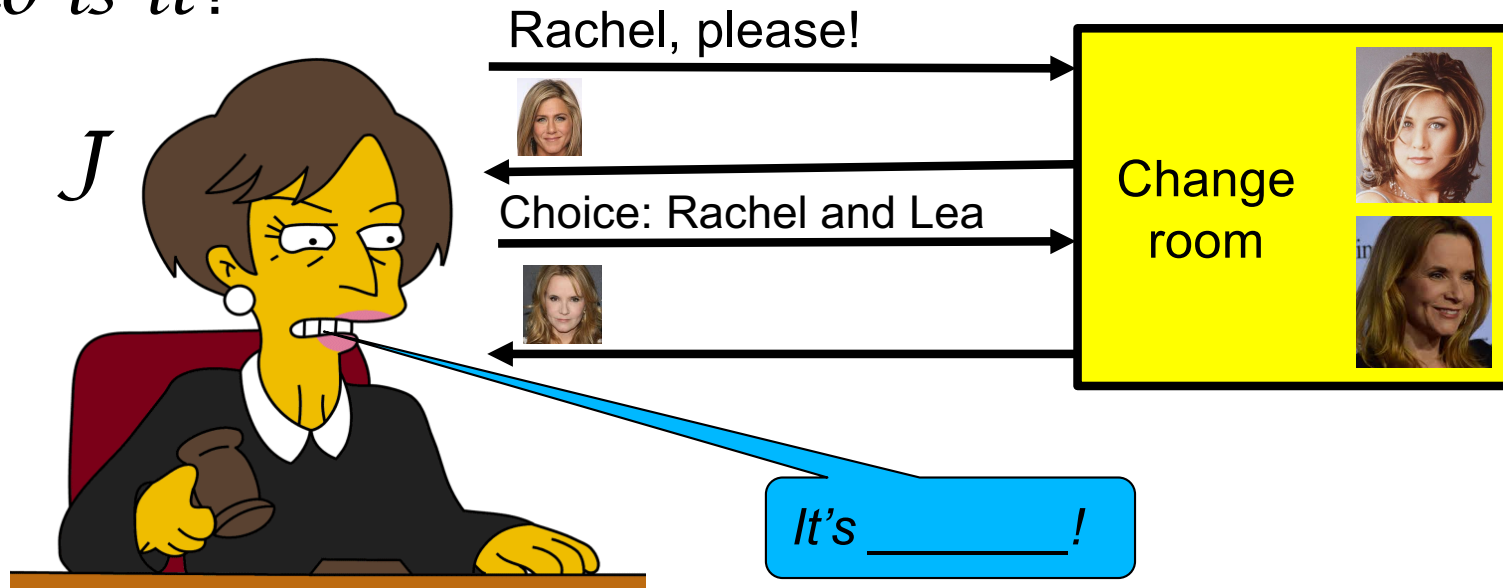
- Attacker's capabilities:
 - Computational limitations? → PPT
 - Ciphertext only (CTO), Known / chosen plaintext attack (KPA/CPA), Chosen ciphertext (CCA)?
- Attacker's goal: **distinguish** btw encryptions of two messages
 - Which messages? Let adversary choose!
 - Intuition: encryption is like 'perfect disguise'

The Disguise Indistinguishability Test/Party

- *J* (Judge/Jacob): choses actress, see disguised
 - Many times, actresses..... : Rachel, Lea, Natalie, ...

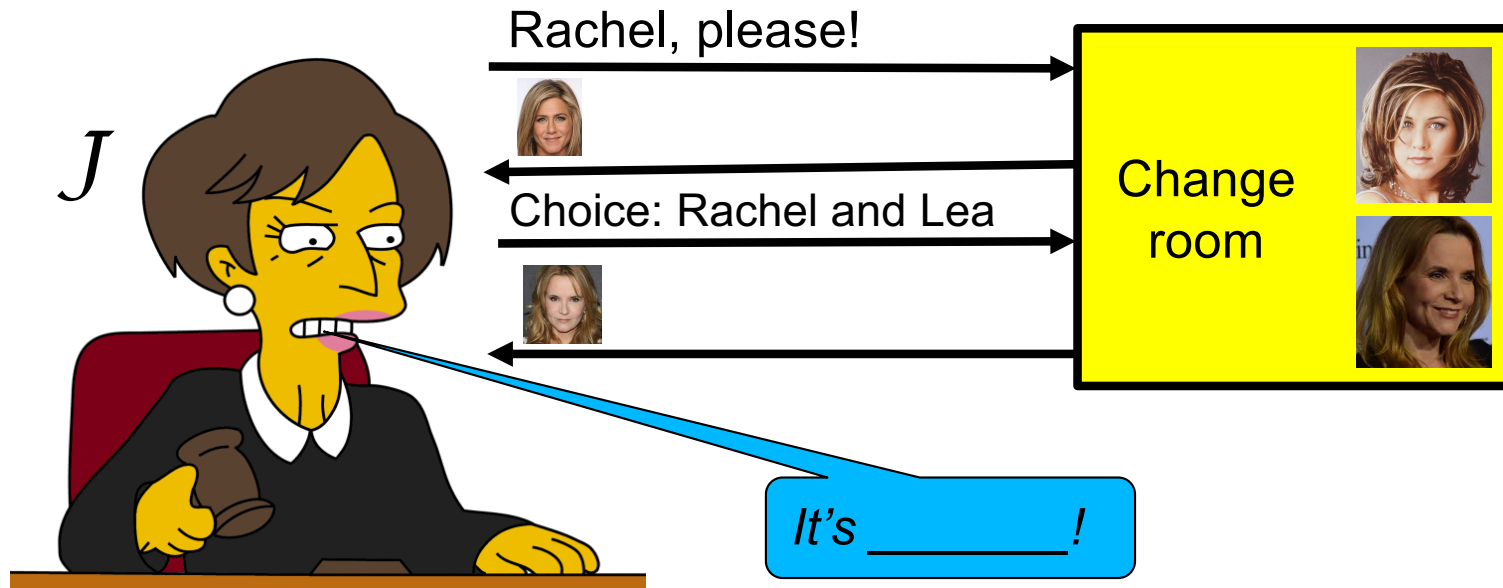


- *J* picks **two** of them... say: Rachel, Lea
- *J* sees one of them (disguised) 
- *Who is it?*



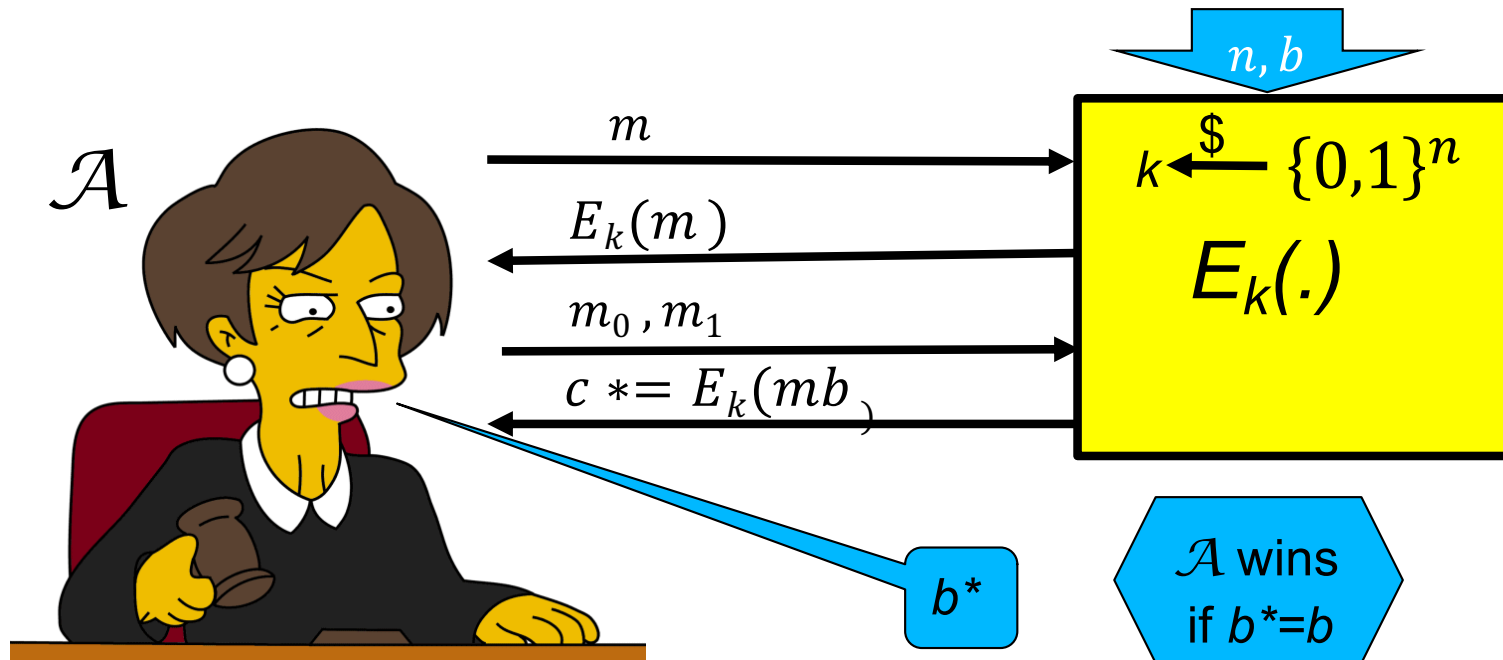
The Disguise Indistinguishability Test/Party

- Basic rules:
 - Actresses change custom *each time*
 - All are roughly same size
 - Can't ask a giant to disguise as a dwarf !



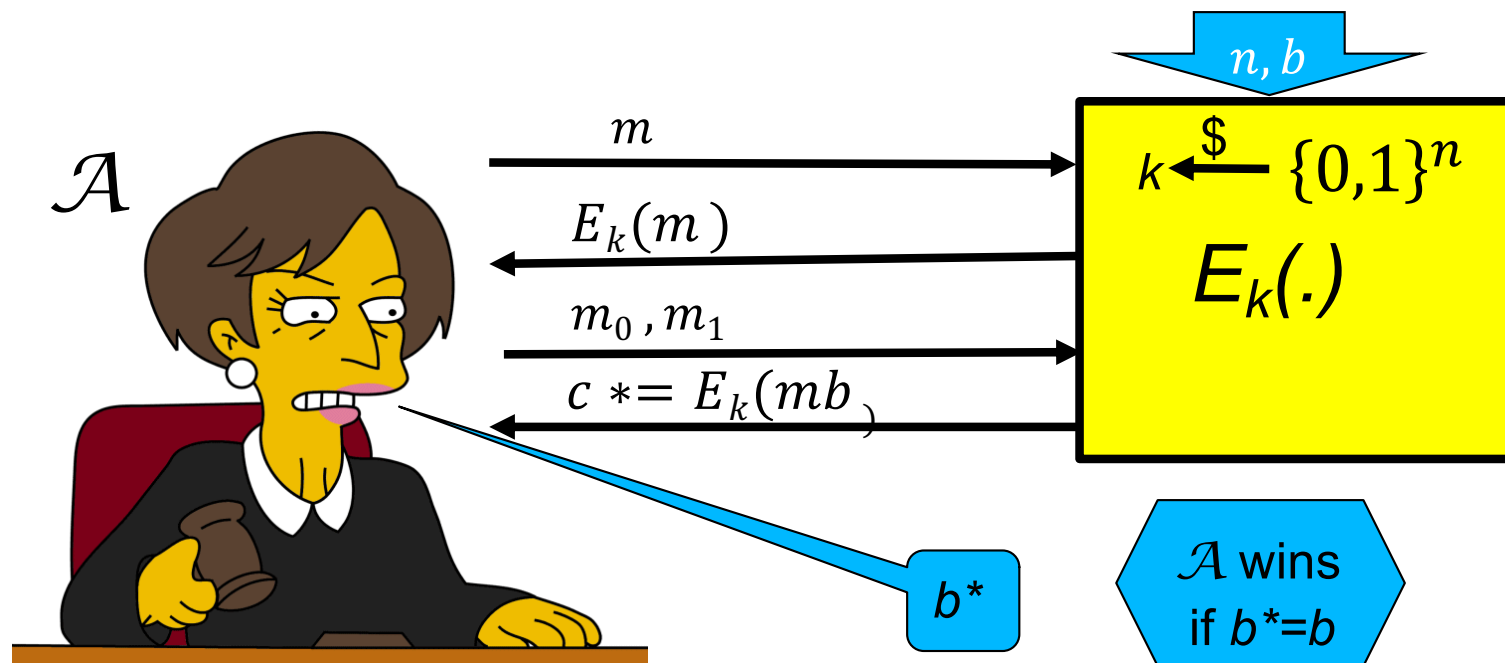
IND-CPA-Encryption Test (1st try)

- ❑ Flip coins to select random bit b and key k
- ❑ \mathcal{A} (adversary) gives message m , receives $E_k(m)$
 - ❑ Repeat if desired (with different messages m)
 - ❑ **Chosen Plaintext Attack**
- ❑ \mathcal{A} gives two messages (m_0, m_1) , receives $c^* = E_k(m_b)$
- ❑ \mathcal{A} output b^* , and 'wins' if $b^* = b$



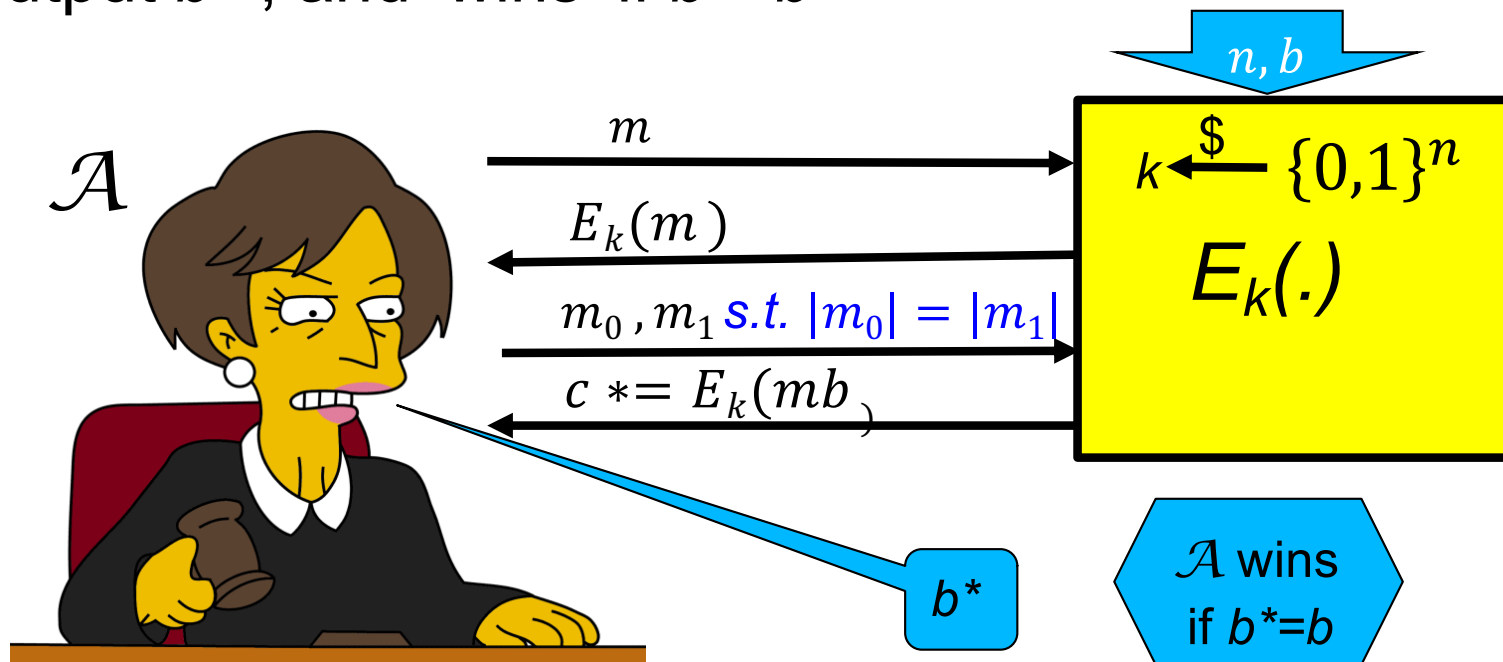
IND-CPA-Encryption Test (1st try): too easy!!

- ❑ This test is too easy!! The adversary can easily win!!
- ❑ How??????????
- ❑ Hint: messages can be arbitrary binary strings
 - ❑ Namely, $m, m_0, m_1 \in \{0,1\}^*$
 - ❑ **Solution:** let $m_0=0$, $m_1=111111111111111111111111111111111111$
 - ❑ If $c^*=E_k(m_b)$ is 'short', output $b^*=0$; if 'long', output $b^*=1$



IND-CPA-Encryption Test (fixed)

- ❑ Flip coins to select random bit b and key k
- ❑ \mathcal{A} (adversary) gives message m , receives $E_k(m)$
 - ❑ Repeat if desired (with another message)
 - ❑ Chosen Plaintext Attack
- ❑ \mathcal{A} gives messages (m_0, m_1) s.t. $|m_0| = |m_1|$, receives $E_k(m_b)$
- ❑ \mathcal{A} output b^* , and 'wins' if $b^* = b$



IND-CPA-Encryption Test (fixed)

- Or, as pseudo-code:

$T_{\mathcal{A}, \langle E, D \rangle}^{\text{IND-CPA}}(b, n) \{$

$k \xleftarrow{\$} \{0, 1\}^n$

$(m_0, m_1) \leftarrow \mathcal{A}^{E_k(\cdot)}(\text{'Choose'}, 1^n) \text{ s.t. } |m_0| = |m_1|$

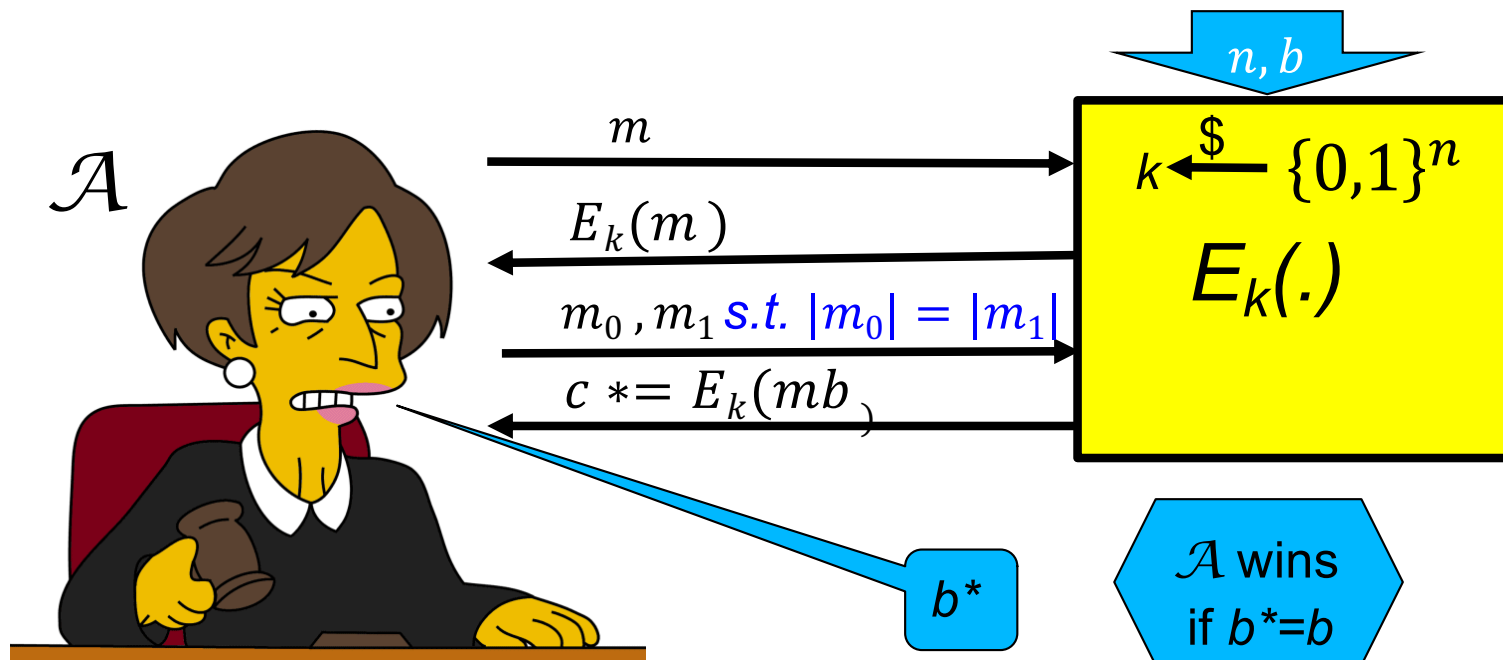
$c^* \leftarrow E_k(m_b)$

$b^* = \mathcal{A}^{E_k(\cdot)}(\text{'Guess'}, c^*)$

Return b^*

$\}$

Oracle notation



Definition: IND-CPA Encryption

□

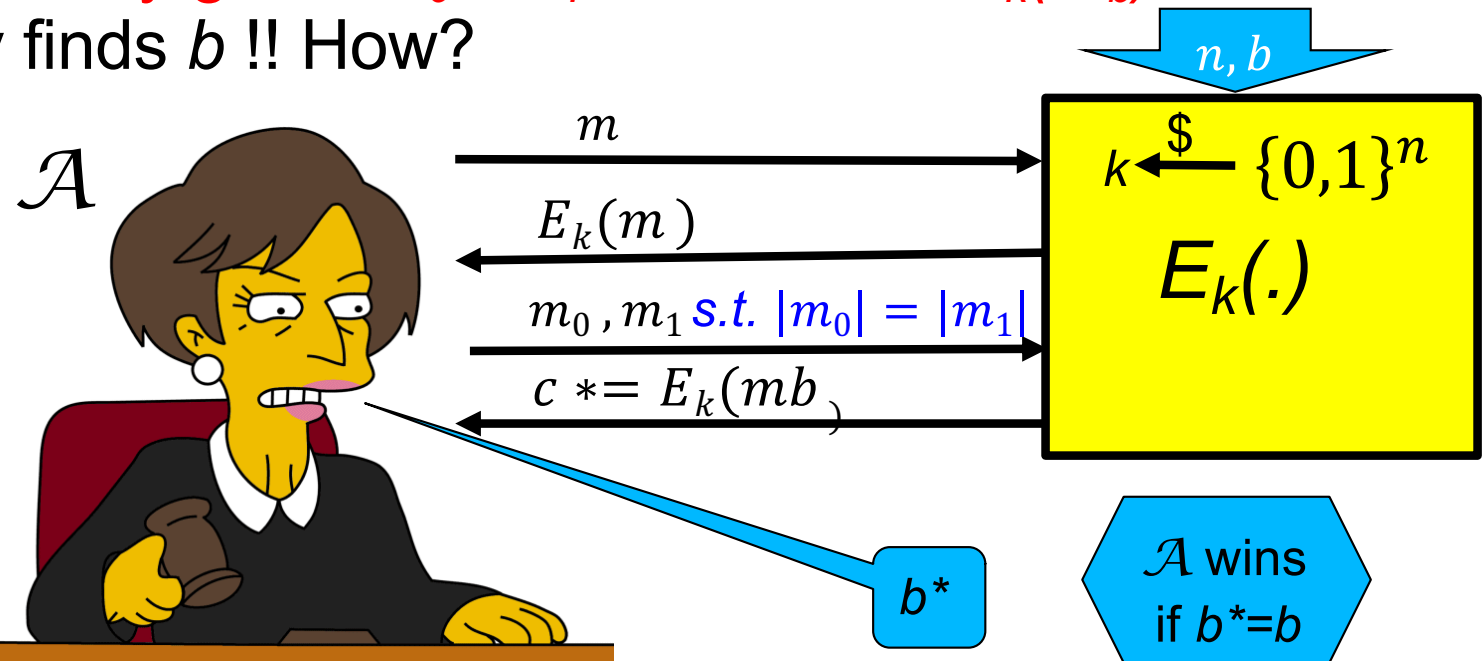
Shared key cryptosystem (E, D) is **IND-CPA**, if every efficient adversary A has negligible advantage:

$$\varepsilon_{\langle E, D \rangle, \mathcal{A}}^{IND-CPA}(n) \equiv \Pr \left[T_{\mathcal{A}, \langle E, D \rangle}^{IND-CPA}(1, n) = 1 \right] - \Pr \left[T_{\mathcal{A}, \langle E, D \rangle}^{IND-CPA}(0, n) = 1 \right]$$

$$\begin{aligned} T_{\mathcal{A}, \langle E, D \rangle}^{IND-CPA}(b, n) \{ \\ & k \xleftarrow{\$} \{0, 1\}^n \\ & (m_0, m_1) \leftarrow \mathcal{A}^{E_k(\cdot)}(\text{'Choose'}, 1^n) \text{ s.t. } |m_0| = |m_1| \\ & c^* \leftarrow E_k(m_b) \\ & b^* = \mathcal{A}^{E_k(\cdot)}(\text{'Guess'}, c^*) \\ & \text{Return } b^* \\ \} \end{aligned}$$

IND-CPA : distinguish monoalph. sub.!

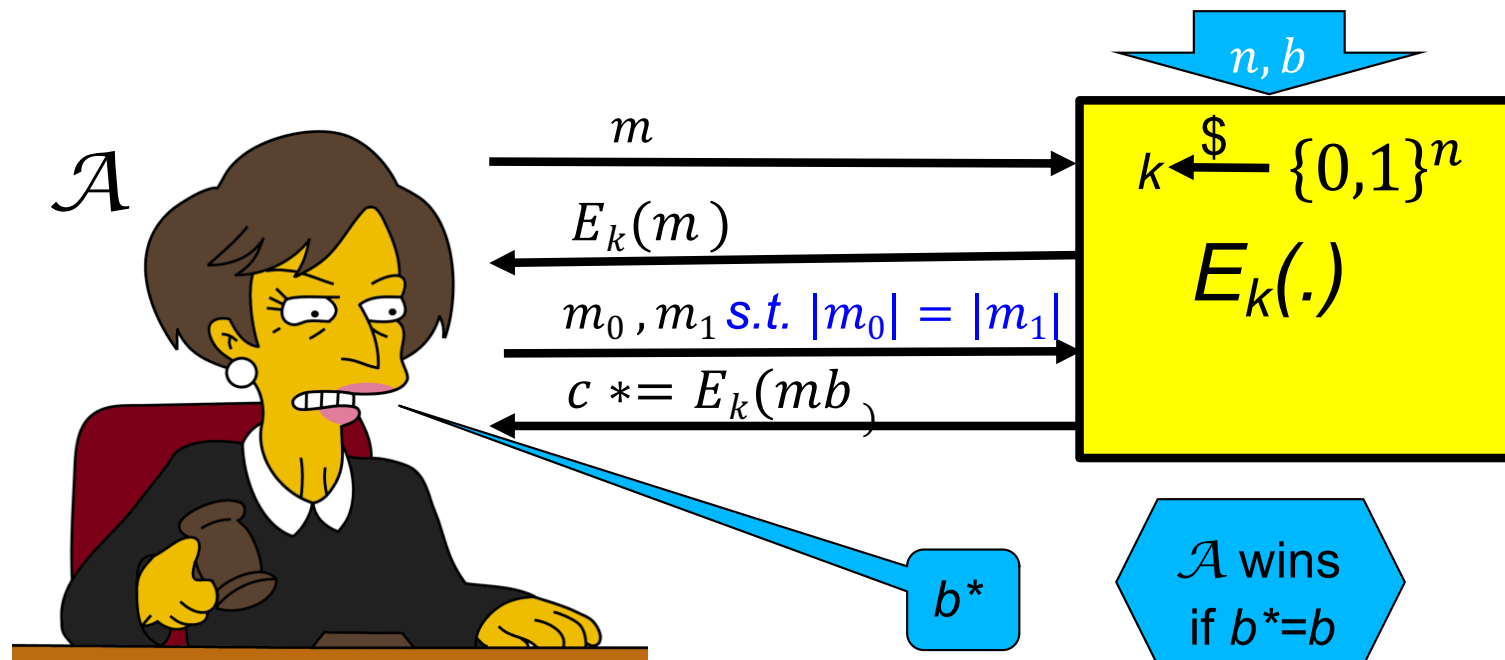
- ❑ Students split to pairs: adversary and `tester`
- ❑ Tester selects (or receives) `random' (k, b)
 - ❑ k is monoalphabetic substitution table: $E_k(abc) = k(a) || k(b) || k(c)$
- ❑ Adversary gives message(s) m , receives $E_k(m)$
- ❑ Then adversary gives $m_0, m_1 \dots$ receives $E_k(m_b)$
- ❑ Adversary finds b !! How?



Monoalphabetic substitution
is not IND-CPA distinguishable!

Can IND-CPA encryption be deterministic?

- ❑ No!! But why? Suppose $E_k(x)$ is deterministic...
- ❑ Assume messages are words (arbitrary length).
- ❑ \mathcal{A} gives $m = \underline{\hspace{2cm}}$, receives $c = E_k(m)$
- ❑ \mathcal{A} gives $m_0 = \underline{\hspace{2cm}}$, $m_1 = \underline{\hspace{2cm}}$, receives $c^* = E_k(m_b)$
- ❑ \mathcal{A} outputs 1 if $\underline{\hspace{2cm}}$, 0 otherwise - and **wins!!**
- ❑ Conclusion: IND-CPA Encryption must be randomized



What's next?

Present a secure cryptosystem?

... provably secure w/o assumptions ?

Unlikely: Proof of security $\rightarrow P \neq NP$

(similar argument to PRF)

Instead, let's build secure encryption from PRF !

(I.e.: PRF is secure \rightarrow encryption is IND-CPA)

Actually, we'll use block cipher (and build it)

PRP→Encryption: Modes of Operation

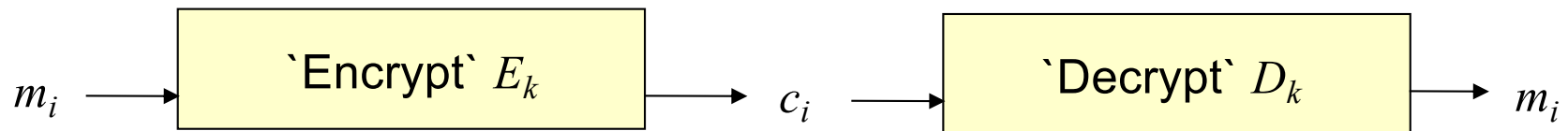
- ‘Modes of operation’: use block cipher (PRP), to...
- Encrypt long (Variable Input Length, VIL) messages
- Randomize/add state for security
 - Often: use random/stateful *Initialization Vector (IV)*
- Use longer or shorter keys
 - Longer key (e.g., Triple-DES): better security (at least against exhaustive search)
 - Shorter key: intentionally-weakened version, e.g. to meet export regulations
- Other tasks (e.g., message authentication)

Encryption Modes of Operation

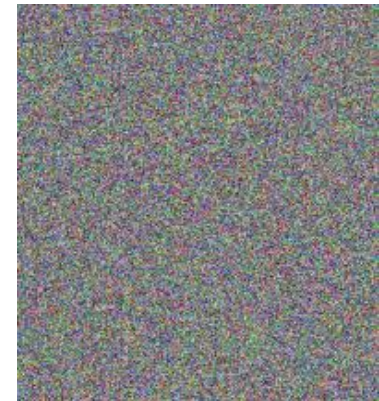
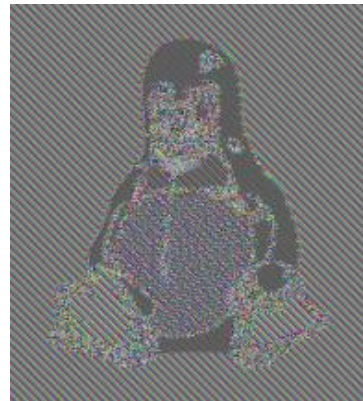
Mode	Encryption	Properties
Electronic code book (ECB)	$c_i = E_k(m_i)$	Insecure
Per-Block Random (PBR)	$r_i \xleftarrow{\$} \{0, 1\}^n,$ $c_i = (r_i, m_i \oplus E_k(r_i))$	Nonstandard, long ciphertext
Output Feedback (OFB)	$r_0 \xleftarrow{\$} \{0, 1\}^n, r_i = E_k(r_{i-1}),$ $c_0 \leftarrow r_0, c_i \leftarrow r_i \oplus m_i$	Parallel, fast online, PRF, 1-localization
Cipher Feedback (CFB)	$c_0 \xleftarrow{\$} \{0, 1\}^n,$ $c_i \leftarrow m_i \oplus E_k(c_{i-1})$	Parallel decrypt PRF, $n + 1$ - localization
Cipher-Block Chaining (CBC)	$c_0 \xleftarrow{\$} \{0, 1\}^n,$ $c_i \leftarrow E_k(m_i \oplus c_{i-1})$	parallel decrypt $n + 1$ -localization
Counter (CTR)	$T_1 \leftarrow \text{nonce} \# 0^{n/2}, T_i \leftarrow T_{i-1} + 1,$ $c_i = m_i \oplus E_k(T_i)$	Parallel, fast online, PRF, 1-localization, stateful (<i>nonce</i>)

Block Cipher Modes of Operation

- ❑ For encryption
 - ❑ Later: modes for message authentication
 - ❑ Assume plaintext is in blocks: $m_0 || m_1 || \dots$
- Electronic Code Book mode (ECB):
encryption $c_i = E_k(m_i)$, decryption $m_i = D_k(c_i)$



Which of these is ECB encryption? Why?



Per-Block Random (PBR) mode

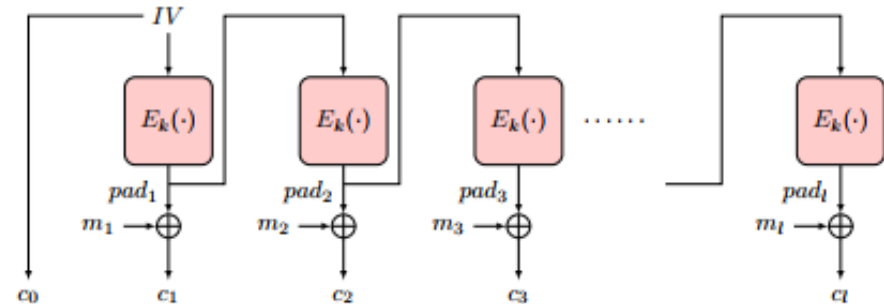
- A simple way to construct secure encryption from PRP/PRF
 - Not a standard mode – presented just for teaching
- $Enc_k(m) = (r_i, m_i \oplus E_k(r_i))$
 - m_i : i^{th} block of bits
 - r_i : random block of bits
- $Dec_k((r_i, m_i \oplus E_k(r_i))) = E_k(r_i) \oplus m_i \oplus E_k(r_i) = m_i$
- Wasteful: random block per plaintext block
- Confidentiality ? **Yes!**
 - Theorem: If (E, D) is a PRP, then (Enc, Dec) is a IND-CPA cryptosystem.
- Integrity? No: flip ciphertext bit → flip corresponding plaintext bit

Encryption Modes of Operation

- We saw two...
- ECB (insecure!): $c_i = E_k(m_i)$
- Per-Block Random (PBR): $r_i \leftarrow \$, c_i = (r_i, m_i \oplus E_k(r_i))$
- We'll see three more...
 - Output Feedback (OFB)
 - Cipher Feedback (CFB)
 - Cipher-block-chaining (CBC)
- Others exist (for encryption – and other tasks)
- All operate on **blocks** (e.g., 128 bits = 16 bytes)

Output-Feedback (OFB) Mode

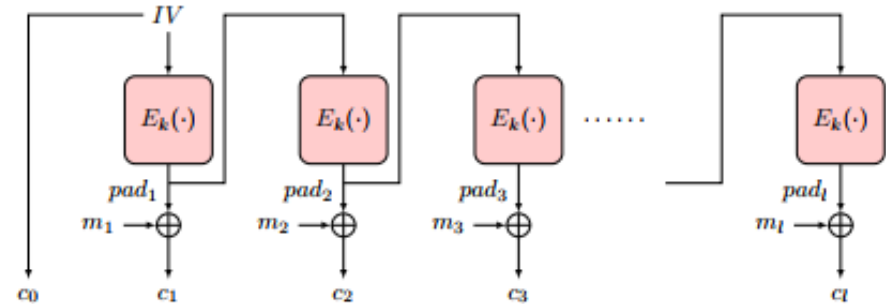
- Goal: encrypt long (multi-block) messages, with **less random bits**
 - Generate and send less random bits – cf. to per-block random
- How? Use random bits only for first block ('initialization vector')
 - To encrypt next blocks of message, use output of previous block
 - Namely, a **block-by-block stream cipher**
- Encryption: $pad_0 \leftarrow IV$,
 $pad_i \leftarrow E_k(pad_{i-1})$,
 $c_0 \leftarrow pad_0$, $c_i \leftarrow pad_i \oplus m_i$
- Decryption: ?



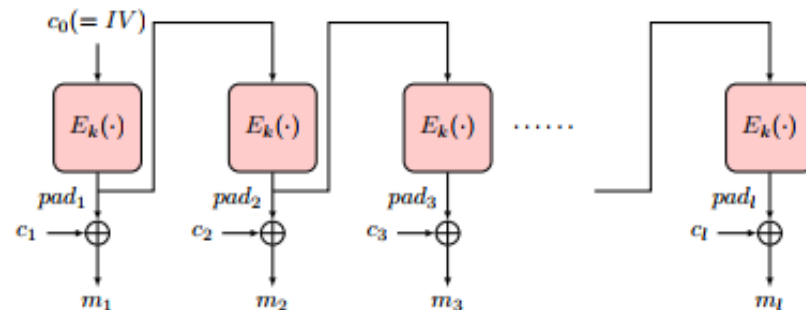
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- Decryption:
 $pad_0 \leftarrow c_0$,
 $pad_i \leftarrow E_k(pad_{i-1})$,
 $m_i \leftarrow pad_i \oplus c_i$

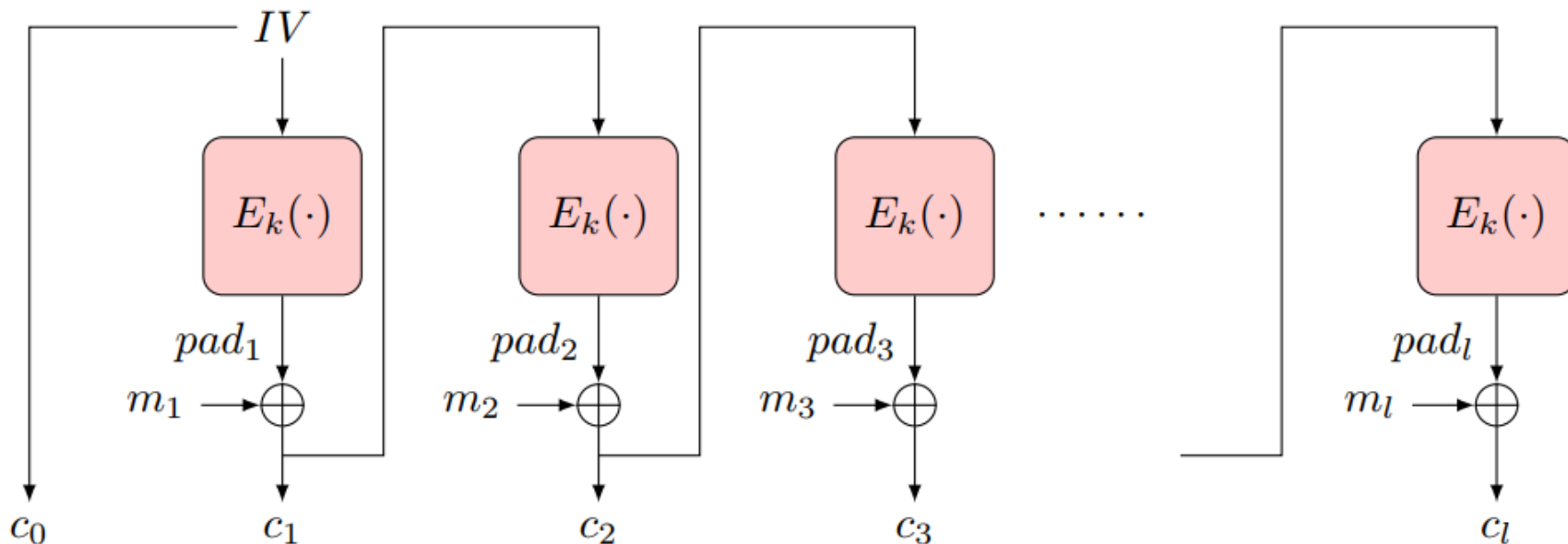


Output-Feedback (OFB) Mode

- Encryption: $pad_0 \leftarrow IV, pad_i \leftarrow E_k(pad_{i-1}),$
 $c_0 \leftarrow pad_0, c_i \leftarrow pad_i \oplus m_i$
- Decryption: $pad_0 \leftarrow c_0, pad_i \leftarrow E_k(pad_{i-1}),$
 $m_i \leftarrow pad_i \oplus c_i$
- **Offline pad computation:** compute pad in advance
 - Online computation: only (parallelizable) XOR !
- **Bit errors are bitwise localized** (corrupt only one bit)
- **No integrity:**
Flip ciphertext bit \rightarrow flip corresponding decrypted plaintext bit
- Can we protect integrity?

Cipher-Feedback Block (CFB) Encryption

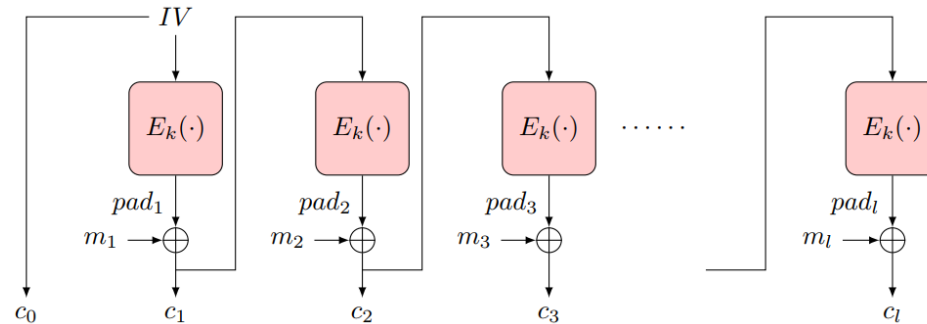
- Random first block c_0 ('initialization vector', IV)
- XOR 'pad' $E_k(c_0)$ with plaintext to obtain: $c_1 = m_1 \oplus E_k(c_0)$
- Repeat: $c_i = m_i \oplus E_k(c_{i-1})$



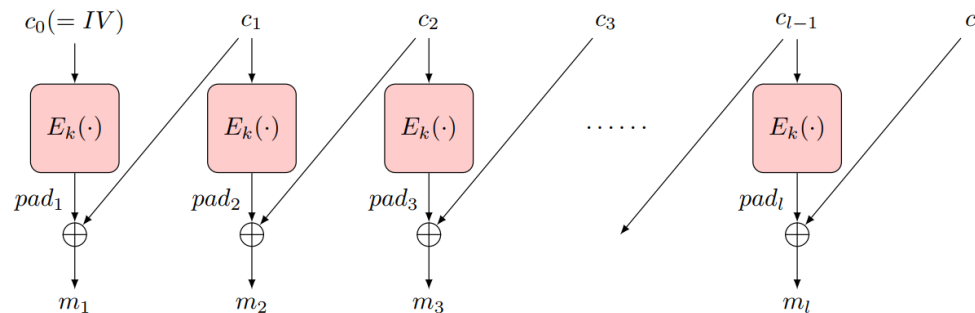
Cipher-Feedback Block (CFB) Encryption

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CFB Encryption



CFB Decryption



Cipher-Feedback Block (CFB) Encryption

- Random first block c_0 ('initialization vector', IV)
- XOR 'pad' $E_k(c_0)$ with plaintext to obtain: $c_1 = m_1 \oplus E_k(c_0)$
- Repeat: $c_i = m_i \oplus E_k(c_{i-1})$
- Ciphertext: $c_0, c_1 = m_1 \oplus E_k(c_0), \dots, c_i = m_i \oplus E_k(c_{i-1})$
 - Can't pre-compute 'pad' offline ☹
- Decryption: $c_i \oplus E_k(c_{i-1}) = m_i \oplus E_k(c_{i-1}) \oplus E_k(c_{i-1}) = m_i$
 - Parallelizable
 - Bit/block errors are 2-block **localized** (corrupt only 2 blocks)
- Integrity? A bit...
 - Flip ciphertext bit → flip corresponding decrypted plaintext bit
 - **But also corrupt next plaintext block**
 - Except for last block: no 'next block'
- Can we protect integrity (even) better?

Cipher Block Chaining (CBC) Mode

- Random first block c_0 ('initialization vector', IV)

- $i > 0$: $c_i = E_k(c_{i-1} \oplus m_i)$

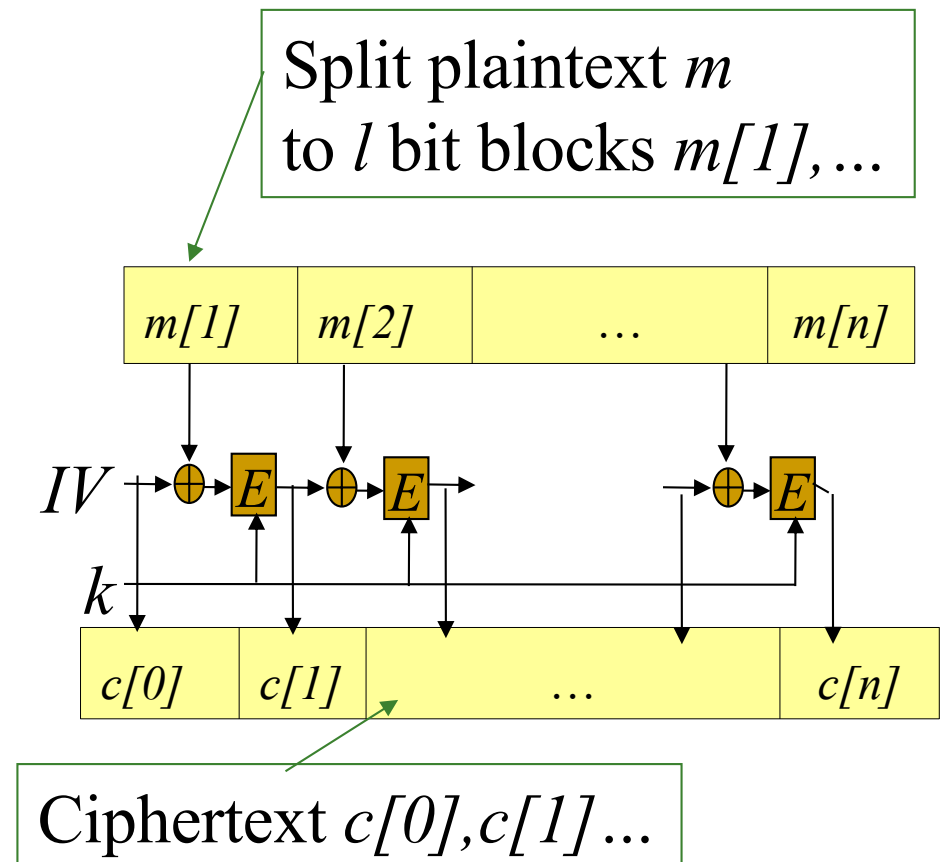
- Parallel decryption

□ But no offline precomputing

- Integrity: flip bit in $c[i] \rightarrow$
flip bit in $m[i+1]$...

But also corrupt $m[i]$

- May suffice to ensure integrity
for many applications
- But not all!



Security of CBC mode (2)

- Thm: If block-cipher E is a (strong) pseudo-random permutation \rightarrow CBC# E is IND-CPA-secure encryption
- Proof: omitted (crypto course ☺)
- **Observation: CBC is Not IND-CCA-Secure**
 - CCA (Chosen ciphertext attack), intuitively: attacker can choose ciphertext and get its decryption, except for the 'challenge ciphertext'
 - Definition, details: crypto course
 - Exercise: show CBC is Not IND-CCA-Secure
- Feedback-CCA: practical variant of CCA
 - Just returns $\langle \text{ERROR}, \text{OK} \rangle$ for any ciphertext
 - Error – for incorrectly padded decryption (next)

Encryption: Final Words

- Basic goal of cryptography
- Focus: computationally-limited adversaries
- Principles:
 - Kerckhoff's: Known Design
 - Sufficient Key Space
 - Crypto Building Block: build schemes from simple, standard functions
 - Constructions & reductions: $\text{PRG} \rightarrow \text{PRF} \rightarrow \text{PRP} \rightarrow \text{Enc}$
 - Secure system design: easy to use securely, hard to use incorrectly!

Encryption: Final Words...

- Many variants...
- One important example is Homomorphic encryption:
 $E(m_1 + m_2) = \text{EncAdd}(E(m_1), E(m_2))$
 - Where EncAdd is an efficient algorithm
 - Fully-homomorphic : also $E(m_1 * m_2) = \text{EncMult}(E(m_1), E(m_2))$
 - Very inefficient designs, huge keys... but lots of research!

Covered Material From the Textbook

☐ Will be updated later.

Thank You!

