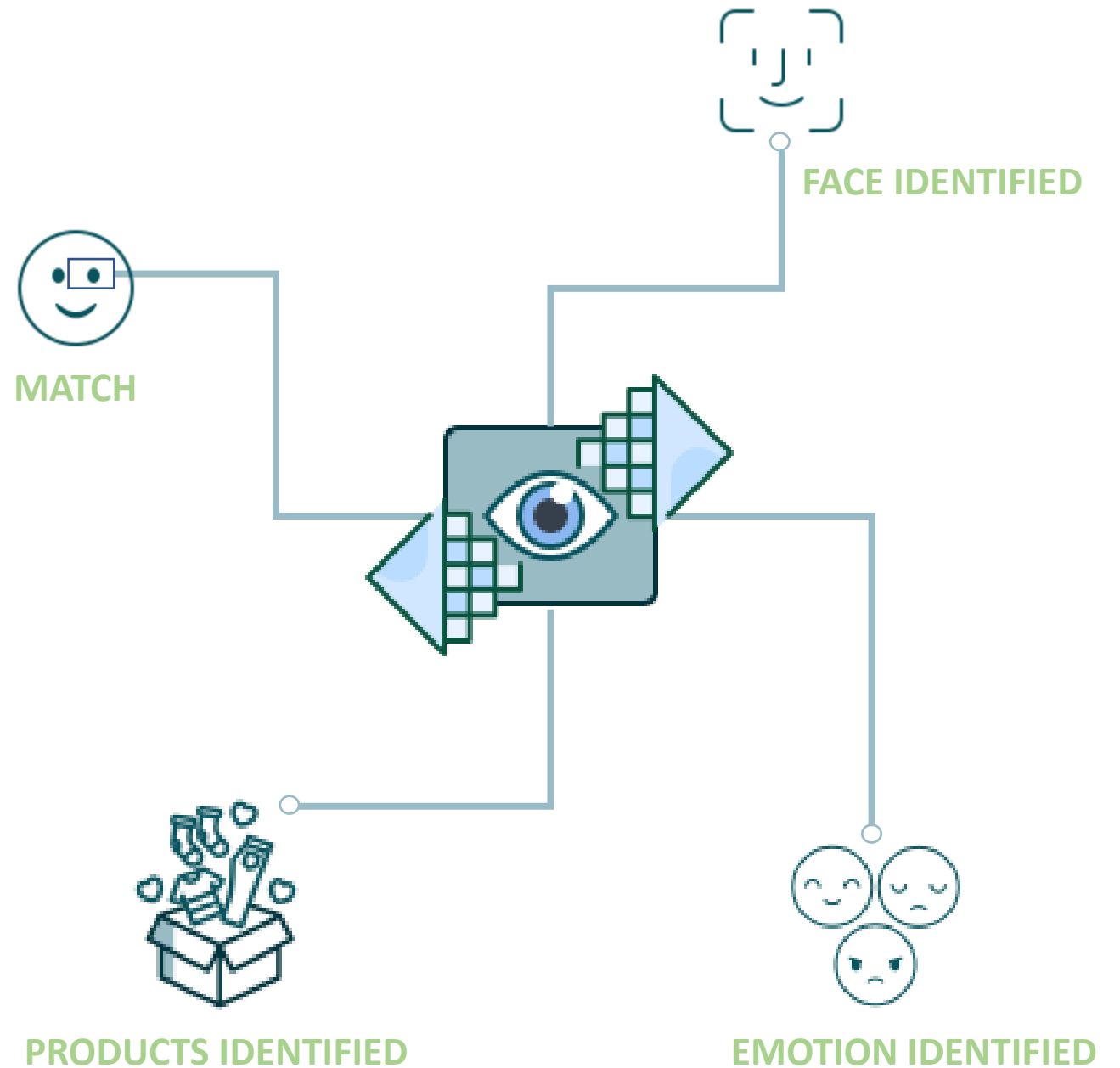


Computer Vision

Lecture-one

Introduction



Computer Vision

Make computers understand images and video (extract information from an image that is necessary to solve task).

Computer Vision vs Image Processing

The methods that are used in Image Processing can alter images in a variety of ways, including sharpening, smoothing, filtering, enhancing, restoring, and blurring amongst others. Computer vision, on the other hand, is concerned with deciphering the meaning of what may be seen by computers

Computer Vision Levels

High-Level Vision



Mid-Level Vision



Low-Level Vision





Tools Requirements

Pycharm



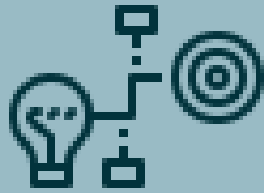
Python 3.6



VSCode



Opencv 3.4.1.15



Lecture Plan

Basic operation on images

- Read Images
- Gray and color Image in Read function
- Save Images

Image Types and Color spaces

- Binary Images
- Grayscale Images
- RGB Images
- Indexed Images
- Changing Color spaces

2D Transformations on images

- Scaling
- Translation
- Rotate
- Flip

Basic operation on images

- Read Images

```
image = cv.imread('Home.jpg')
cv.imshow("img",image)
cv.waitKey(0)
```

- Gray and color Image in Read function

```
#1 methode
image = cv.imread('Home.jpg',0)
cv.imshow("gray",image)
cv.waitKey(0)
```

- Gray and color Image in Read function

```
#2 methode
image = cv.imread('Home.jpg')
gray = cv.cvtColor(image,
cv.COLOR_BGR2GRAY)
cv.imshow('gray',gray)
cv.waitKey(0)
```

- Image Size and Shape

```
image = cv.imread('Home.jpg')
cv.imshow("img",image)
# size image
print( image.shape )
#(506, 760, 3)
# size image W*H*RGB
print( image.size )
# 1153680
```

Basic operation on images

- Image Type and Channels

```
# image type
print( image.dtype )
# uint8
#
b,g,r = cv.split(image)
# cv.imshow("blue",b)
# or
cv.imshow("blue",image[:, :,1])
# merge 3 color
img = cv.merge((b,g,r))
cv.imshow("image",img)
cv.waitKey(0)
```

- Save Images

```
image = cv.imread('Home.jpg')
cv.imshow('image',image)
k = cv.waitKey(0)

if k == 27: # wait for ESC key to exit

cv.destroyAllWindows()

elif k == ord('s'): # wait for 's' key
to save and exit

cv.imwrite('messigray.png',image)
cv.destroyAllWindows()
```

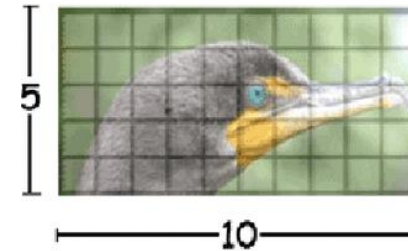


Image Types

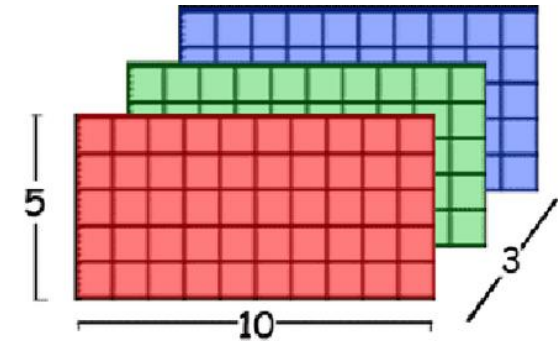
Binary and Grayscale Image



RGB Image

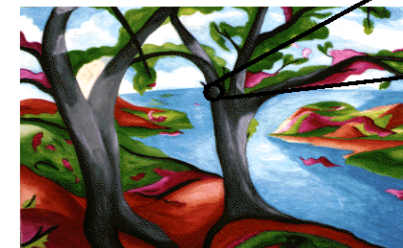


Original Color Image



Matlab RGB Matrix

Indexed Image



14	17	21	21	53	5
5	8	5	8	10	30
15	18	31	31	18	16
18	31	31	31	31	31
0	0	0	0	0	0
0.0627	0.0627	0.0314	0.0627	0.0314	0
0.2902	0.0314	0	0.0314	0	0
0	0	1.0000	0	0	0
0.2902	0.0627	0.0627	0.0627	0.0627	0.0627
0.3882	0.0314	0.0941	0.0314	0.0941	0.0941
0.4510	0.0627	0	0.0627	0	0
0.2588	0.1608	0.0627	0.1608	0.0627	0.0627

Changing Color Spaces

```
image = cv.imread('Home.jpg')
cv.imshow("img",image)
# Hsv
HSV=cv.cvtColor(image,cv.COLOR_BGR2HSV)
cv.imshow("HSV",HSV)
#gray
gray=cv.cvtColor(image,cv.COLOR_BGR2GRAY)
cv.imshow("gray",gray)
# BGR
gbr=cv.cvtColor(gray,cv.COLOR_GRAY2RGB)
cv.imshow("gbr",gbr)

cv.waitKey(0)
```



2D Transformations on Images

- Scaling

```
img = cv.imread('Home.jpg',0)
cv.imshow("img",img)
print(img.shape)
cv.waitKey(0)
# resize
dimentions=img.shape
res =cv.resize(img,(int(dimentions[1]/2),int(dimentions[0]/2)))
cv.imshow("res",res)
cv.waitKey(0)
```

2D Transformations on Images

- Translation

```
img = cv2.imread('Images/Home.jpg')
rows,cols,depth = img.shape
cv2.imshow('img',img);

cv2.waitKey(0)

M = np.float32([[1,0,100],[0,1,50]])
dst = cv2.warpAffine(img,M,(cols,rows))
cv2.imshow('dst',dst);

cv2.waitKey(0)
```



2D Transformations on Images

- Rotate

```
img = cv2.imread('Images/Home.jpg',0)
rows,cols = img.shape

M=cv2.getRotationMatrix2D((cols/2,rows/2),
90,1)

dst = cv2.warpAffine(img,M,(cols,rows))
cv2.imshow('dst',dst);

cv2.waitKey(0)
```



2D Transformations on Images

- Rotate

```
img = cv2.imread('Images/Home.jpg')
img_rotate_90_clockwise =
cv2.rotate(img,cv2.ROTATE_90_CLOCKWISE)
img_rotate_90_counterclockwise
=cv2.rotate(img,cv2.ROTATE_90_COUNTERCLOCKWISE)
img_rotate_180 = cv2.rotate(img,cv2.ROTATE_180)
```

What is The Result?

2D Transformations on Images

- Flip



Original Image

```
img2 = cv2.flip(img, 1)
```



```
img3 = cv2.flip(img, 0)
```



```
img4 = cv2.flip(img, -1)
```



That's All