

UG End Sem Exam

Semester - V<sup>th</sup>

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Q.10(a)

Ans → OSI Model is seven layered architecture introduced by ISO while TCP/IP is either 4 layer or 5 layer architecture introduced by ARPANET as a more practical model. While both OSI and TCP/IP have their own pros and cons, TCP/IP model is the better one for following reasons:

- i) OSI model is generic and standard, but TCP/IP model is practical and reliable and also provides more security.
- ii) OSI model does not have any special mechanism for providing a reliable and secure connection for data transmission, but TCP/IP model uses 3-way handshake mechanism for providing reliable and secure connection link over the network.
- iii) TCP/IP is an implemented model of an OSI model and hence, TCP/IP is highly used.

Qo1o

(b)

Ans → Given, Bandwidth = 10 Mbps

12000 frames per minute. carrying 10000 bits.

To find throughput.

$$\text{Throughput} = \frac{12000 * 10000}{60} \text{ bits/s}$$

$$= 2000000 \text{ bits/s}$$

$$= 2 \text{ Mb/s}$$

$$\therefore \text{Throughput} = 2 \text{ Mbps}$$

Qo2o

(a)

Ans → Hamming code can be used to correct burst errors in following way:

- i) To each group of  $m$  information bits  $k$  parity bits are added to form  $(m+k)$  bit code.
- ii) Location of each of the  $(m+k)$  digits is assigned a decimal value.
- iii) The  $k$  parity bits are placed in positions  $1, 2, \dots, 2^{k-1}$  positions.  $k$  parity checks are performed on selected digits of each codeword.
- iv) At the receiving end the parity bits are recalculated. The decimal value of the  $k$  parity bits provides the bit-position in error, if any.

Q.20

(b).

Ans → The components of Email system are:

- i) User Agent : It is a program that is used to send and receive mail.
- ii) Message Transfer Agent : It is responsible for transferring the mails from one system to another.
- iii) Mailbox : It is a <sup>local</sup> storage collecting mails that have been delivered.
- iv) Spool file : It is a collection of mails that are to be sent.

Q.20

(a)

Ans → Continue...

Example:      7   6   5   4   3   2   1  
                   $d_4$   $d_3$   $d_2$   $r_4$   $d_1$   $r_2$   $r_1$

 $r_1 \rightarrow 1, 3, 5, 7$  $r_2 \rightarrow 2, 3, 6, 7$  $r_4 \rightarrow 4, 5, 6, 7$ Sent data  $\rightarrow 1010010$ Received data  $\rightarrow 1110010$ Error position  $\rightarrow 6$ Therefore, Corrected data  $\rightarrow$ 

$$\begin{array}{ccc} C_3 & C_2 & C_1 \\ 1 & 1 & 0 \end{array}$$

Qo4oAns → (i) Slow Start : A and H

(ii) Congestion Avoidance : B to G

(iii) Additive Increment : B and E

(iv) Multiplicative decrement : C and F

(v) Timeout : G

(vi) 3-DUP Acks : Vertex of B and C

Qo3oAns →

(i) Yes, the packet has option.

$$HLEN = (8)_{16} = (11)_{10}$$

The length is found by multiplying four times.

$$\text{So, Length of header} = 11 \times 4 = 44 \text{ bytes.}$$

$$\text{And, Length of option} = 44 - 20 = 24 \text{ bytes.}$$

(ii) Source IP :  $(17F5\ 1028)_{16} = 23.245.192.45$ Destination IP :  $(B8D5\ 45F7)_{16} = 184.223.69.247$ 

(iii) MTU = 513 bytes

Flag = 010 (in format RDM)

i.e., D = 1

Therefore, packets not fragmented.



Qo5oSolution → Given, CIDR Block Address: 191.169.0.0/16So, first and second octet combined form  $8+8=16$  bits.

The network Id is : 191.169.0.0

The network prefix  $n=16$ Number of hosts =  $2^{16}$ Number of usable hosts =  $2^{16} - 2$ 

(from 191.169.0.0 to 191.169.255.255)

191.169.0.0 is network Id

191.169.255.255 is direct broadcast address.

So,

for Group 1: ~~64~~ 64 customers

Each need 128 addresses.

So,

IP Addresses for Group 1: 191.169.0.0/19  
to 191.169.31.255/19

for Group 2: 128 customers.

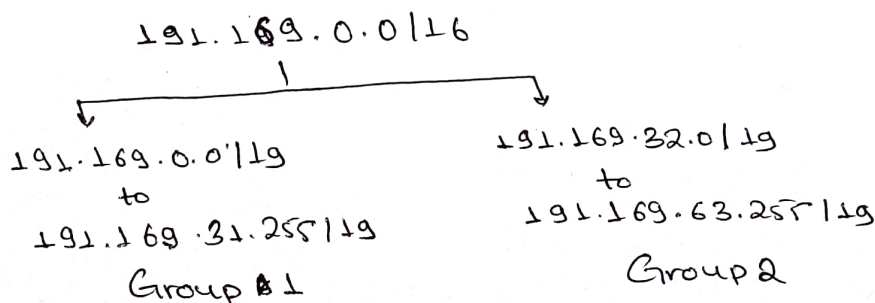
Each need 64 addresses.

So,

IP Addresses for Group 2:

191.169.32.0/19 to 191.169.63.255/19

Therefore, the IP address was divided as such,



Customer wise addressing:

for group 1,

Customer 1: 191.169.0.0/25 to 191.169.0.127/25

Customer 2: 191.169.0.128/25 to 191.169.0.255/25

⋮

Customer 64: 191.169.31.128/25 to 191.169.31.255/25

for group 2,

Customer 1: 191.169.32.0/26 to 191.169.32.63/26

Customer 2: 191.169.32.64/26 to 191.169.32.127/26

Customer 3: 191.169.32.128/26 to 191.169.32.191/26

Customer 4: 191.169.32.192/26 to 191.169.32.255/26

⋮

Customer 128: 191.169.63.192/26 to 191.169.63.255/25

Total allocated addresses = 16384

Total unallocated addresses = 49152