BlockManager | + rows: int Address + columns: int + imaWidth: int + MainWindow(QWidget *parent = nullptr): + imaHeiaht: int + ~MainWindow() threadsCount: int - ui:Ui::MainWindow * cutDimension: int - qualityFactor: int - values: double* - blockSize: int - blockSize: int buffer:QBuffer * workers: std::thread** image:Qlmage* - dctPlan: fftw plan imageCompressed: QImage * - idctPlan: fftw_plan blockManager: BlockManager * - dctPlanLastRow: fftw plan scaleFactor: double - idctPlanLastRow: fftw plan - horizontalScrollValue: long int dctPlanLastColumn: fftw_plan - verticalScrollValue: long int - idctPlanLastColumn:fftw_plan currentPixmapSize: QSize * - dctPlanLastElement: fftw plan - idctPlanLastElement: fftw plan resizeEvent(QResizeEvent *event): void - startCompression(): void + BlockManager(const QImage *image, int blockSize, int cutDimension); updateMaximalValues(): void + ~BlockManager(); updatelmageSize(double scaleFactor); voi + aetBlock(int row, int column); double* updateScrollBar(): void + setCutDimension(int dimension); void + compress(): QImage* + updateImage(const QImage &image); void aetBlockWidth(int i, int i) const; int {auerv} getBlockHeight(int i, int j) const: int {query} selectDctPlan(int i, int j): fftw_plan - selectIdctPlan(int i, int j): fftw_plan - cutValues(int row. int column); void - parallelTask(const std::function<void(int, int)> &function, bool wait = true); void