

Default Question Block

Readability Survey

Hello! This study focuses on the **readability** of Java classes. In this context a class is readable if a developer, different than the developer who wrote the class, is able to design a set of test cases that adequately cover the functionalities of that class.

The survey consists of assessing the readability of six classes from five Github projects (except in *common-cli* and *common-csv* where there are respectively five and four classes). Each page provides links to the classes within a single project.

Take your time to read each class; we recommend no more than five minutes per class, but many classes are short and should take less time. Once you are familiar with the classes, we ask you to assign a readability score, comparing the readability of the classes within the same project.

We thank you in advance for your time!

How many years of Java programming experience do you have?

☐ 0 years

- ☐ 1-3 years
- ☐ 4-6 years
- ☐ 6+ years

First Project: commons-cli

Classes

- [CommandLine.java](#)
- [DefaultParser.java](#)
- [OptionGroup.java](#)
- [Options.java](#)
- [PatternOptionBuilder.java](#)

Assign a score from 1 to 5 for each class (where 1 means "not at all readable" and 5 means "very readable"). You can assign the same score to multiple classes if you think they have a comparable degree of readability.

	1	2	3	4	5
CommandLine.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
DefaultParser.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
OptionGroup.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Options.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
PatternOptionBuilder.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Second Project: commons-csv

Classes

[CSVParser.java](#)

[CSVPrinter.java](#)

[CSVRecord.java](#)

[ExtendedBufferedReader.java](#)

Assign a score from 1 to 5 for each class (where 1 means "not at all readable" and 5 means "very readable"). You can assign the same score to multiple classes if you think they have a comparable degree of readability.

	1	2	3	4	5
CSVParser.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
CSVPrinter.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
CSVRecord.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
ExtendedBufferedReader.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Third Project: commons-lang

Classes

[ArrayFill.java](#)

[ArraySorter.java](#)

[BasicThreadFactory.java](#)

[CharSet.java](#)

[Fraction.java](#)

[Range.java](#)

Assign a score from 1 to 5 for each class (where 1 means "not at all readable" and 5 means "very readable"). You can assign the same score to multiple classes if you think they have a comparable degree of readability.

	1	2	3	4	5
ArrayFill.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
ArraySorter.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
BasicThreadFactory.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
CharSet.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Fraction.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Range.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Fourth Project: gson

Classes

[JsonTreeWriter.java](#)

[JsonArray.java](#)

[JsonPrimitive.java](#)

[JsonStreamParser.java](#)
[LazilyParsedNumber.java](#)
[LinkedHashMap.java](#)

Assign a score from 1 to 5 for each class (where 1 means "not at all readable" and 5 means "very readable"). You can assign the same score to multiple classes if you think they have a comparable degree of readability.

	1	2	3	4	5
JsonTreeWriter.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
JsonArray.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
JsonPrimitive.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
JsonStreamParser.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
LazilyParsedNumber.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
LinkedHashMap.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Fifth Project: jfreechart

Classes

[BoxAndWhiskerItem.java](#)
[Outlier.java](#)
[OutlierListCollection.java](#)
[PieLabelDistributor.java](#)
[XYCoordinate.java](#)

Assign a score from 1 to 5 for each class (where 1 means "not at all readable" and 5 means "very readable"). You can assign the same score to multiple classes if you think they have a comparable degree of readability.

	1	2	3	4	5
BoxAndWhiskerItem.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Outlier.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
OutlierListCollection.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
PieLabelDistributor.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
XYCoordinate.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
XYInterval.java	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>