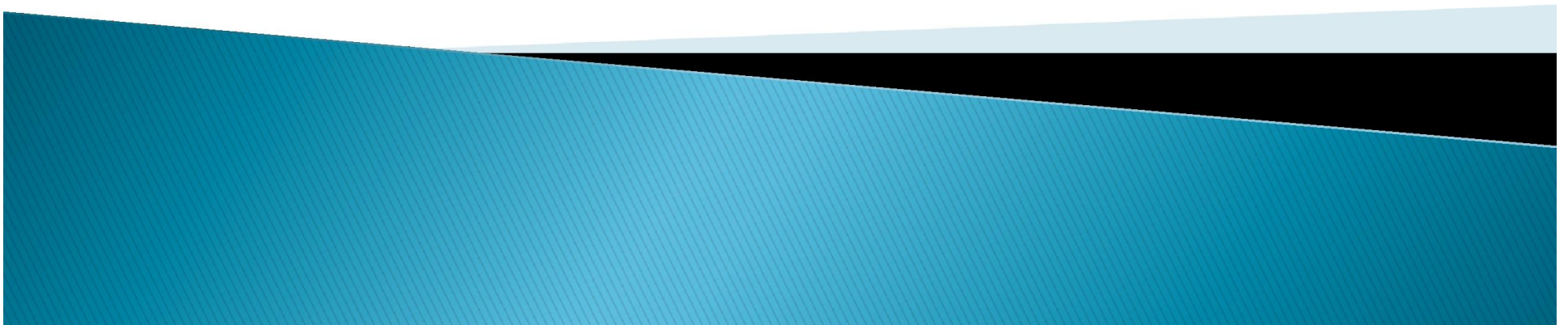


Ensembles of Classifiers

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The Wisdom of Crowds

nature

Published: 07 March 1907

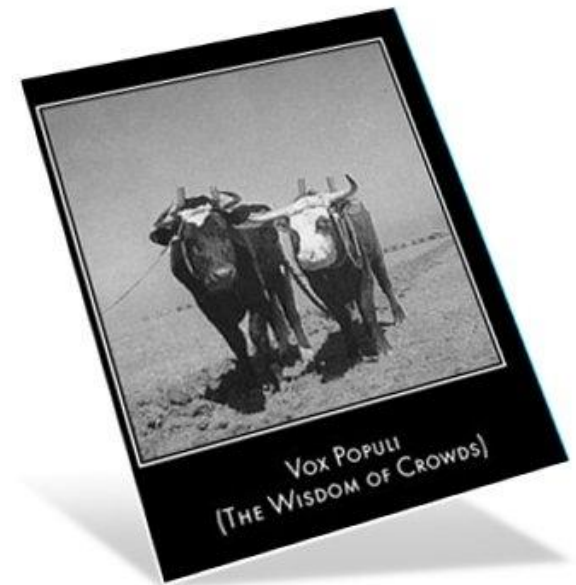
Vox Populi

FRANCIS GALTON

Nature **75**, 450–451(1907) | [Cite this article](#)

Abstract

IN these democratic days, any investigation into the the trustworthiness and peculiarities of popular judgments is of interest. The material about to be discussed refers to a small matter, but is much to the point.



Ask the Audience

- ❑ In Wikipedia's current logo, depicting a spherical jigsaw puzzle, which letter is seen on the piece immediately to the right of the one bearing an "Ω"?

A. W

B. X

C. Y

D. Z

Ask the Audience (cont.)

- In Wikipedia's current logo, depicting a spherical jigsaw puzzle, which letter is seen on the piece immediately to the right of the one bearing an "Ω"?

A. W

C. Y

B. X

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Ensemble of Classifiers

□ Goal

- Improve accuracy of supervised learning task

□ Approach

- Use an ensemble of classifiers, rather than just one

□ Challenges

- How to construct ensemble
- How to use individual hypotheses of ensemble to produce a classification

Ensemble of Classifiers (cont.)

- Given ensemble of L classifiers h_1, h_2, \dots, h_L (called base classifiers)
- Decision based on combination of h'_l s ($l = 1..L$)
 - E.g., weighted or unweighted voting
- How to construct ensemble whose accuracy is better than any individual classifier?

Ensemble of Classifiers (cont.)

- Ensemble requirements
 - Individual classifiers disagree
 - Each classifier's error < 0.5
 - Classifiers' errors uncorrelated

- Then, ensemble will outperform any h_l

Ensemble Methods

□ Two main categories:

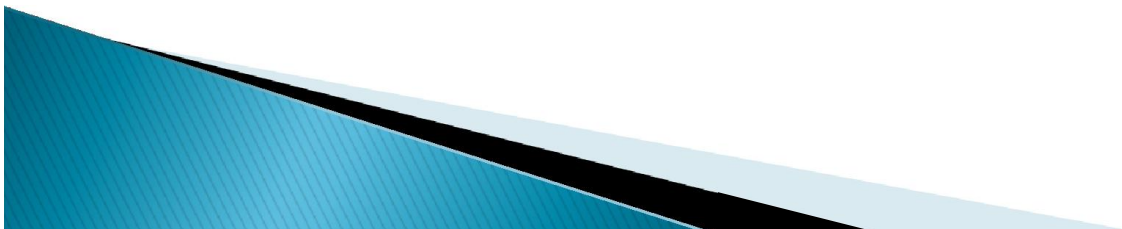
I. Bagging (bootstrap aggregation)

II. Boosting → Adaboost

○ Combining a set of heterogeneous classifiers:
Stacking, blending, voting, ...

○ Graph-based cross-validated committees ensembles

○ ...



Bagging

- ❑ Given m training examples
- ❑ Construct L random samples of size m with replacement (**bootstrap step**)
 - Each sample called a bootstrap replicate
 - On average, each replicate contains 63.2% of training data
- ❑ Learn a classifier h_l for each of the L samples
- ❑ Average over the learned classifiers to produce the final classifier (**aggregation step**)

Bagging (cont.)

- How Bagging combines classifiers:

$$h: X \rightarrow \{-1, +1\}$$

- Unweighted voting

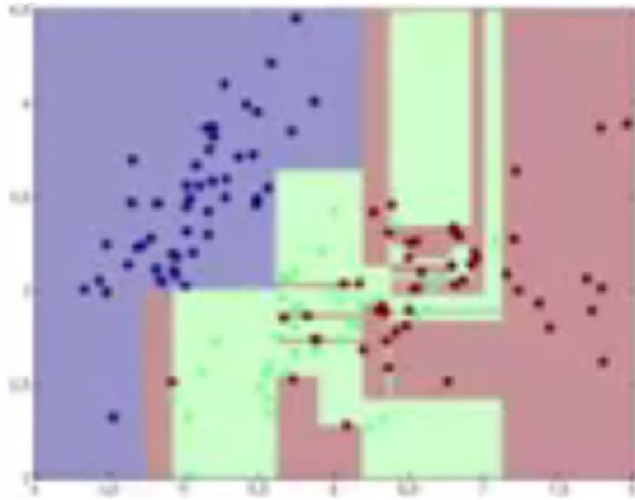
$$h(\mathbf{x}_{test}) = \text{sgn}[h_1(\mathbf{x}_{test}) + h_2(\mathbf{x}_{test}) + \cdots + h_L(\mathbf{x}_{test})]$$

- The main idea behind Bagging is to reduce overfitting.
 - It works well for unstable/ low bias/ high variance models, such as Decision Trees.
 - It doesn't work for linear models. Why?

Three Iris Types

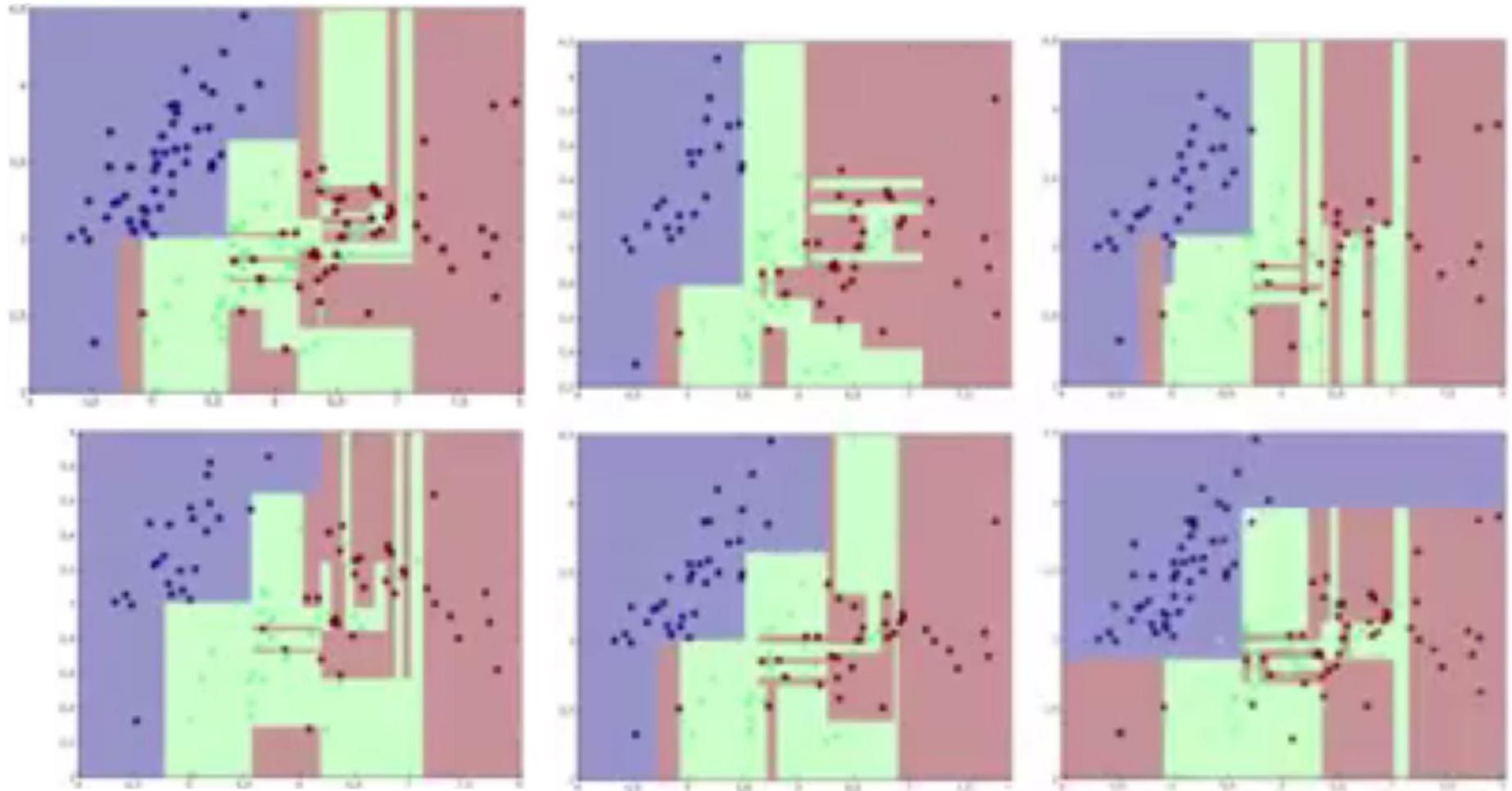


Decision Tree (DT) – decision boundaries



The full Iris.2D dataset

Learned DTs (Bootstrap step)

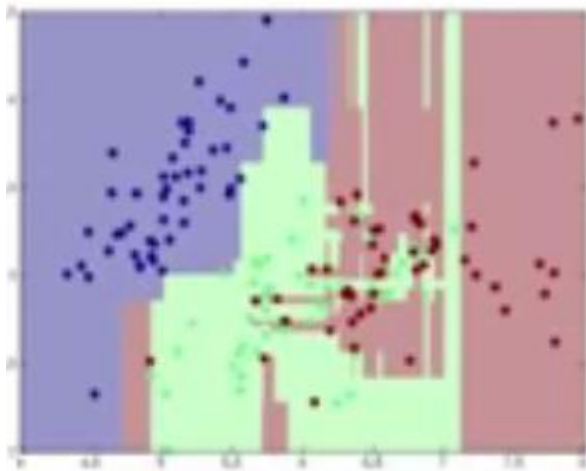


Figures © Alex Ihler, Lecture on Ensemble Methods, UCI

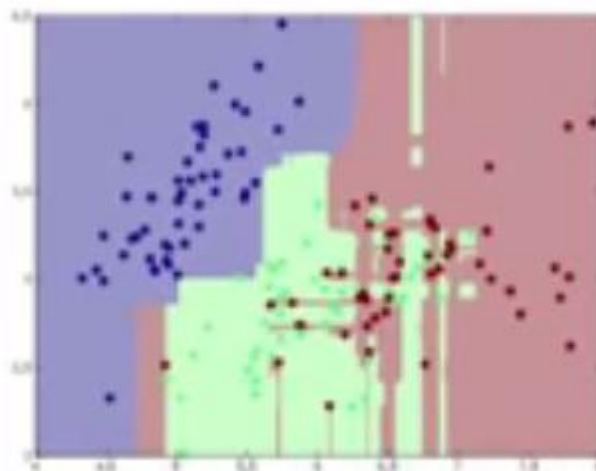
Testing/validation step

- Aggregating (averaging) over the learned Bagged Trees
 - e.g. majority vote/unweighted average (classification)

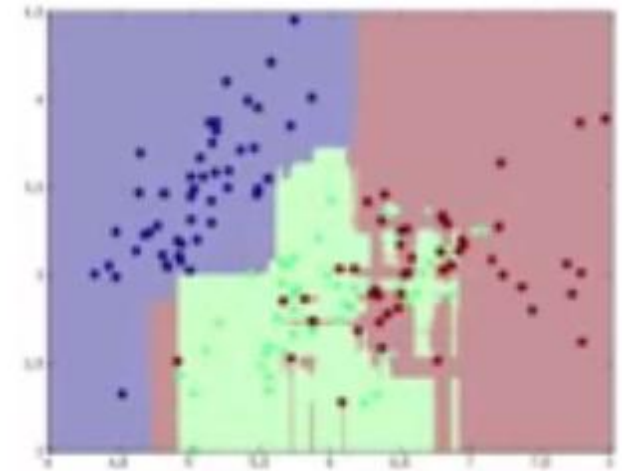
Average of 5 trees



Average of 25 trees



Average of 100 trees



- The Random Forest Algorithm

Boosting

- Boosting is based on the question posed by Michael Kearns (1988) [2]: "Can a set of weak learners create a single strong learner?"
 - Boosting is an ensemble meta-algorithm for primarily reducing bias, and also variance.



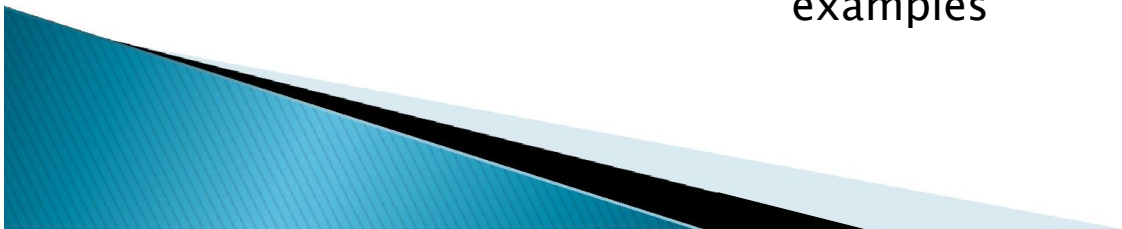
Adaboost Training Phase

$$\left\{ \begin{array}{l} w_i^1 = \frac{1}{m} \\ \epsilon^1 = \sum_i w_i^1 \end{array} \right. \quad \begin{array}{l} \text{Subject to: } i=1..m \\ \text{Subject to: } i_{\text{th}} \text{ example is incorrectly classified} \end{array}$$

Total error at step t:

$$\epsilon^t = \sum_i w_i^t$$

Incorrectly
classified
examples



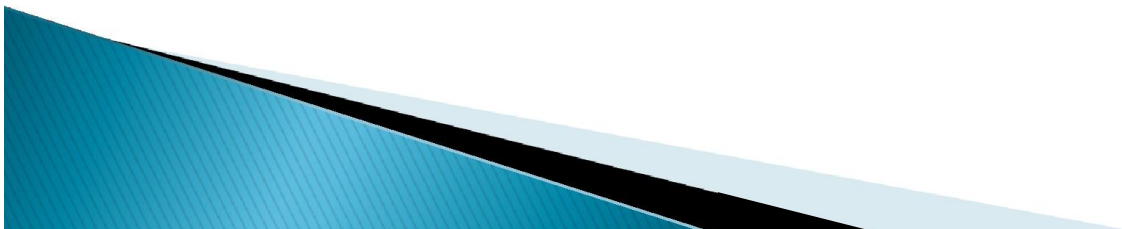
Adaboost Final Classifier

- How Adaboost combines classifiers:

$$h: X \rightarrow \{-1, +1\}$$

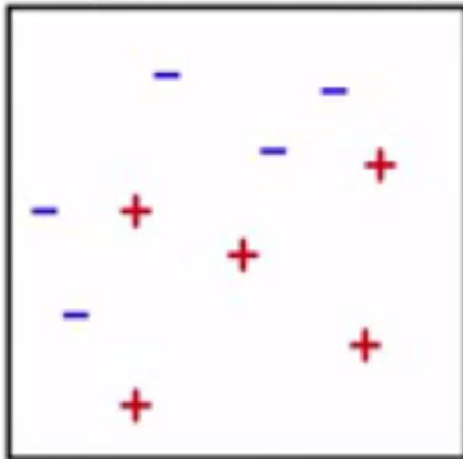
- Weighted voting

$$h(\mathbf{x}_{test}) = \text{sgn}[\alpha^1 h^1(\mathbf{x}_{test}) + \alpha^2 h^2(\mathbf{x}_{test}) + \dots]$$



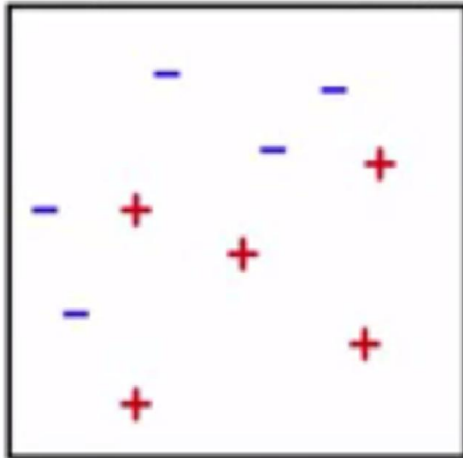
Adaboost: Components and Steps

Original data set, D_1

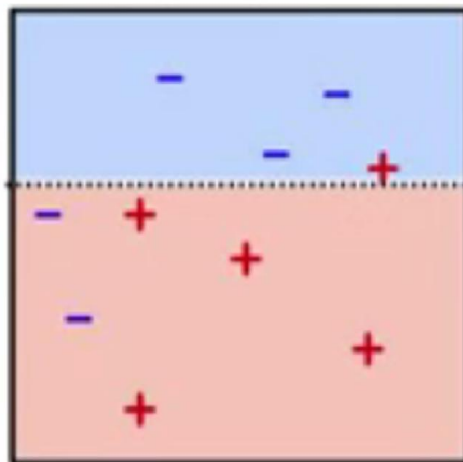


Base Classifier: Decision Stump

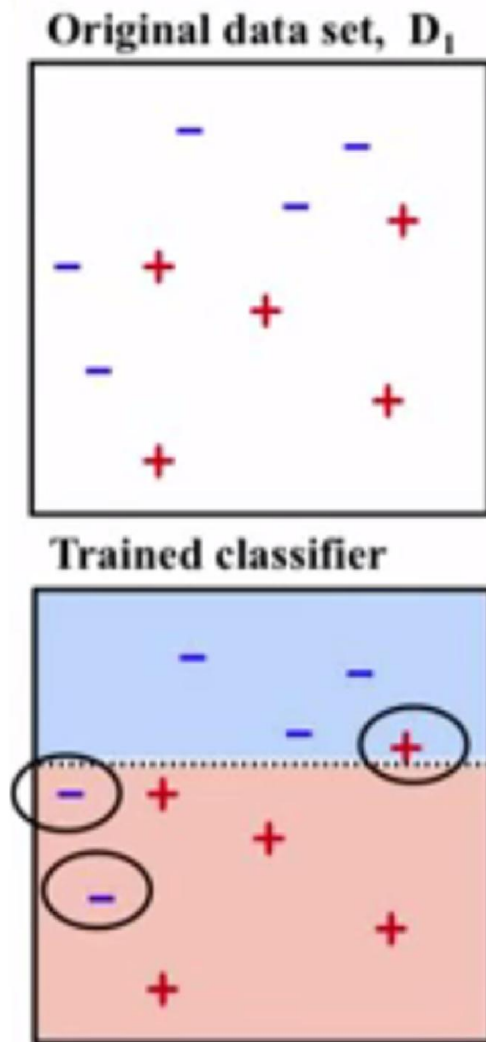
Original data set, D_1



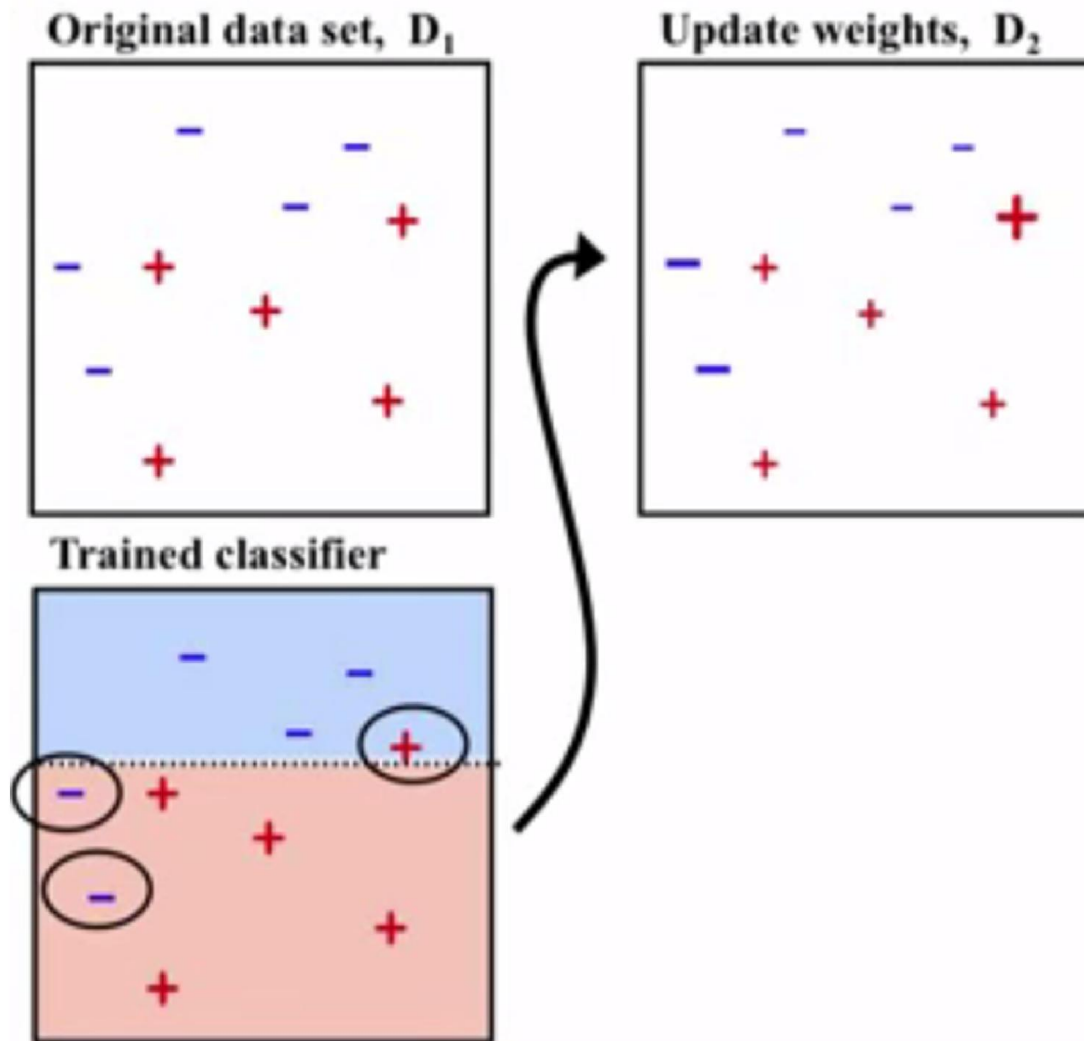
Trained classifier



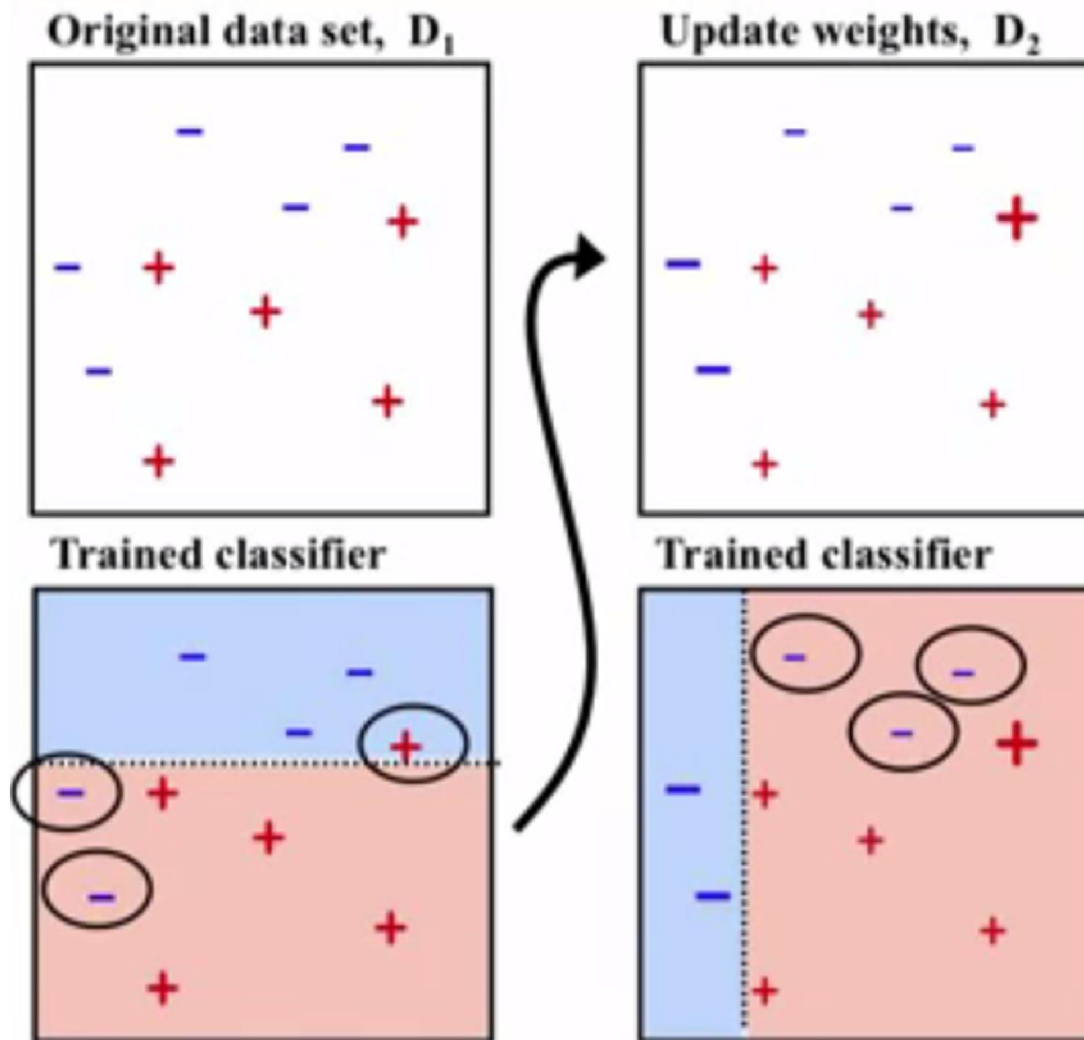
Incorrectly Classified Examples



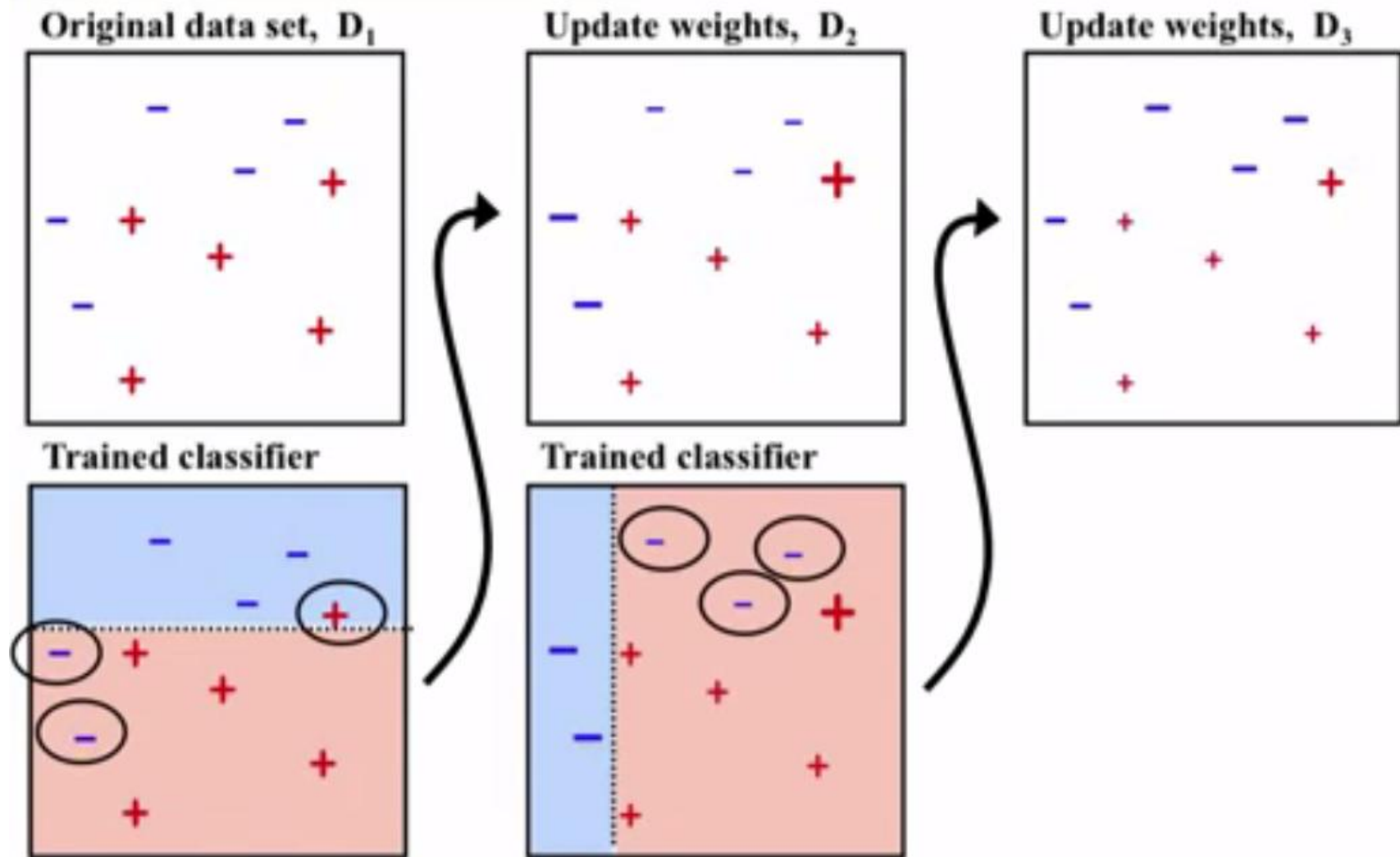
Emphasizing Incorrectly Classified Examples



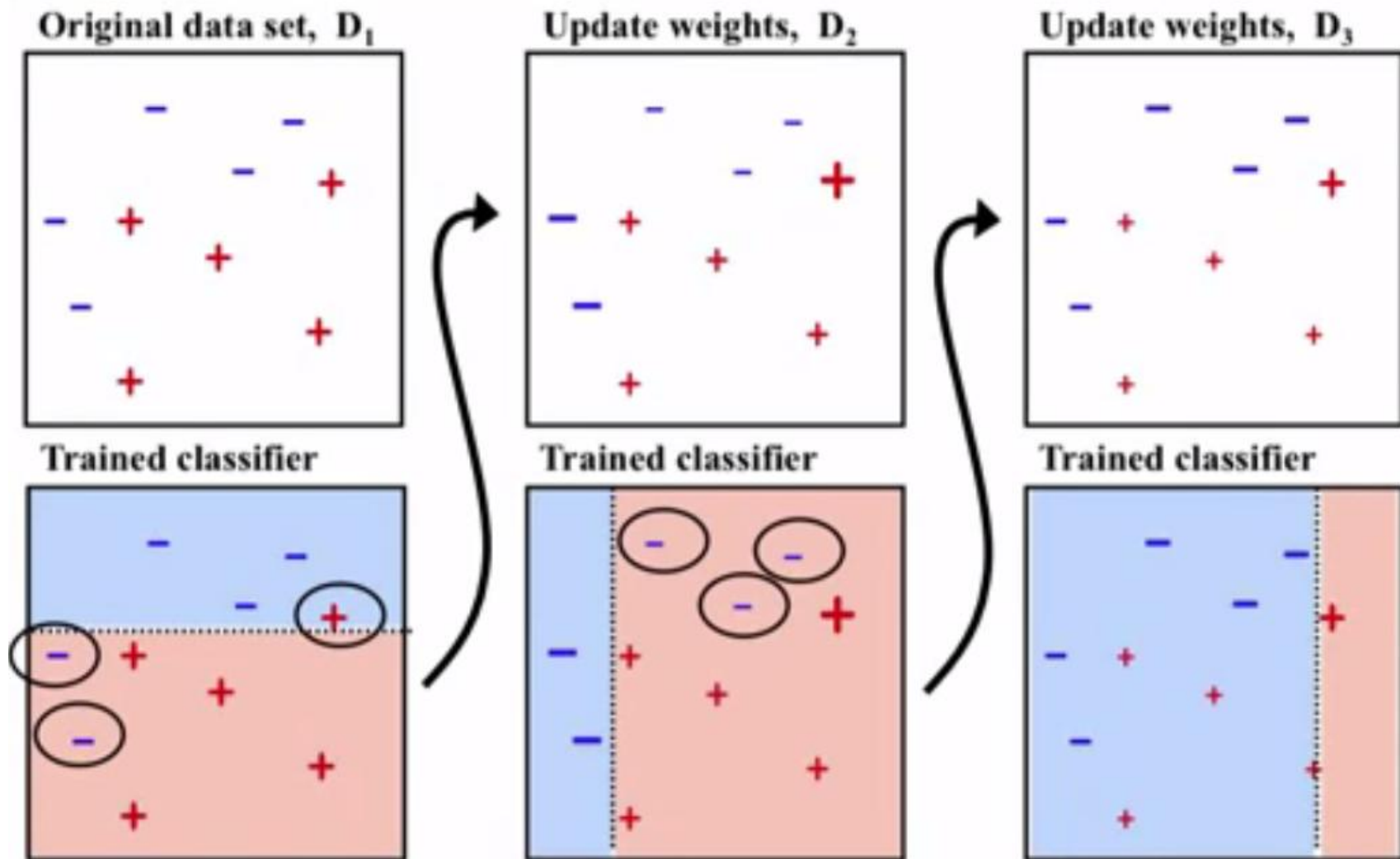
Incorrectly Classified Examples



Emphasizing Incorrectly Classified Examples

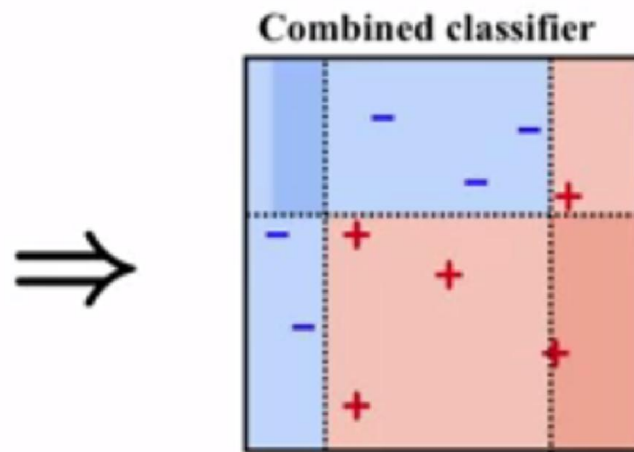


Training Done



Final Classifier: Weighted Voting

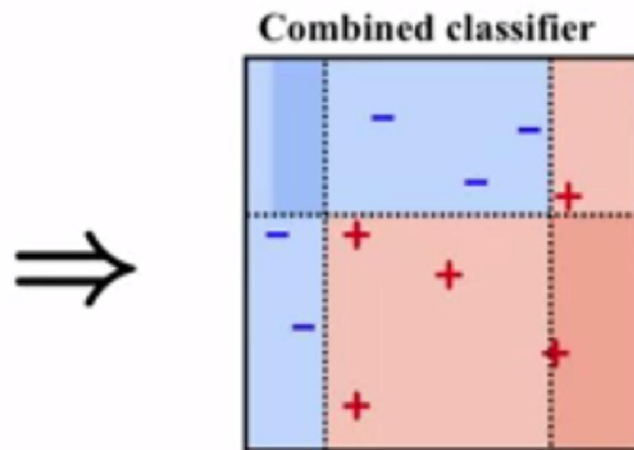
$$.33 * \begin{array}{|c|} \hline \text{blue} \\ \hline \text{red} \\ \hline \end{array} + .57 * \begin{array}{|c|} \hline \text{blue} \\ \hline \text{red} \\ \hline \end{array} + .42 * \begin{array}{|c|} \hline \text{blue} \\ \hline \text{red} \\ \hline \end{array} \geq 0$$



- Adaboost (Adaptive Boosting)
 - [Yoav Freund and Schapire, 97](#) [1]

Final Classifier: Weighted Voting

$$.33 * \begin{array}{|c|} \hline \text{blue} \\ \hline \text{red} \\ \hline \end{array} + .57 * \begin{array}{|c|} \hline \text{blue} \\ \hline \text{red} \\ \hline \end{array} + .42 * \begin{array}{|c|} \hline \text{blue} \\ \hline \text{red} \\ \hline \end{array} \geq 0$$



- AdaBoost ([Gödel Prize](#), 2003)
 - [This paper](#) [3] (simplified version)

Adaboost Details

- How to update weights at each step:

$$\begin{cases} w_i^{t+1} = \frac{w_i^t}{Z^t} \times \exp[-\alpha^t h^t(\mathbf{x}_i) y(\mathbf{x}_i)] \\ \alpha^t = \frac{1}{2} \ln \frac{1 - \epsilon^t}{\epsilon^t} \end{cases}$$

Adaboost Details (cont.)

- How to update weights at each step:

$$\begin{cases} w_i^{t+1} = \frac{w_i^t}{Z^t} \times \exp[-\alpha^t h^t(\mathbf{x}_i) y(\mathbf{x}_i)] \\ \alpha^t = \frac{1}{2} \ln \frac{1 - \epsilon^t}{\epsilon^t} \end{cases}$$

$$\Rightarrow w_i^{t+1} = \frac{w_i^t}{Z^t} \times \begin{cases} \sqrt{\frac{\epsilon^t}{1 - \epsilon^t}} & h^t(\mathbf{x}_i) = y_i \\ \sqrt{\frac{1 - \epsilon^t}{\epsilon^t}} & h^t(\mathbf{x}_i) \neq y_i \end{cases}$$

Adaboost Details (cont.)

□ Normalization factor:

$$Z^t = \sum_i w_i^t \times \sqrt{\frac{\epsilon^t}{1 - \epsilon^t}} + \sum_i w_i^t \times \sqrt{\frac{1 - \epsilon^t}{\epsilon^t}} = 2\sqrt{\epsilon^t(1 - \epsilon^t)}$$

Correctly classified Incorrectly classified

Adaboost Details (cont.)

□ Normalization factor:

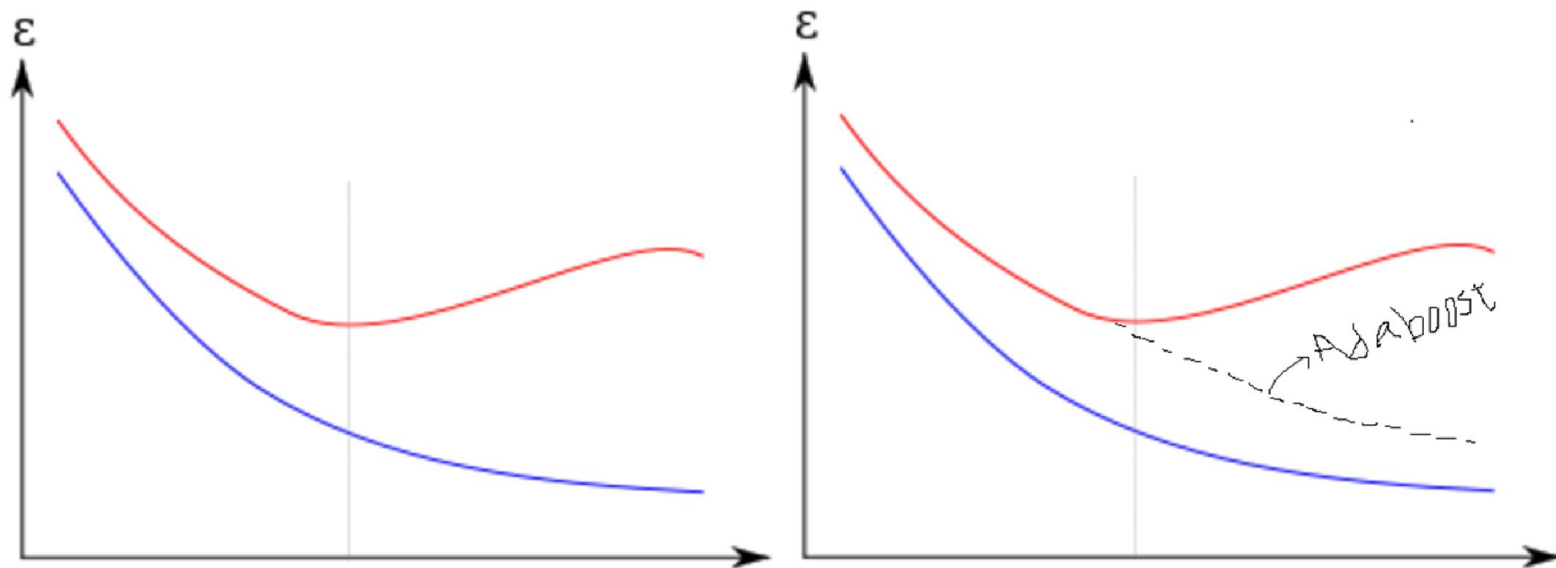
$$Z^t = \sum_i \underset{\text{Correctly classified}}{w_i^t} \times \sqrt{\frac{\epsilon^t}{1 - \epsilon^t}} + \sum_i \underset{\text{Incorrectly classified}}{w_i^t} \times \sqrt{\frac{1 - \epsilon^t}{\epsilon^t}} = 2\sqrt{\epsilon^t(1 - \epsilon^t)}$$

□ Weight updating rule:

$$\begin{cases} w_i^{t+1} = \frac{w_i^t}{2} \times \frac{1}{1 - \epsilon^t} & h^t(\mathbf{x}_i) = y_i \\ w_i^{t+1} = \frac{w_i^t}{2} \times \frac{1}{\epsilon^t} & h^t(\mathbf{x}_i) \neq y_i \end{cases}$$

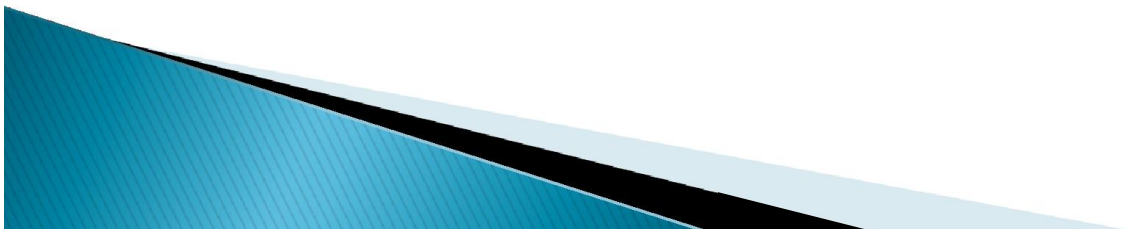
Adaboost Properties

- ❑ Adaboost is sensitive to noisy data & outliers, less sensitive to overfitting. (Why?)
- ❑ Bias–variance Tradeoff



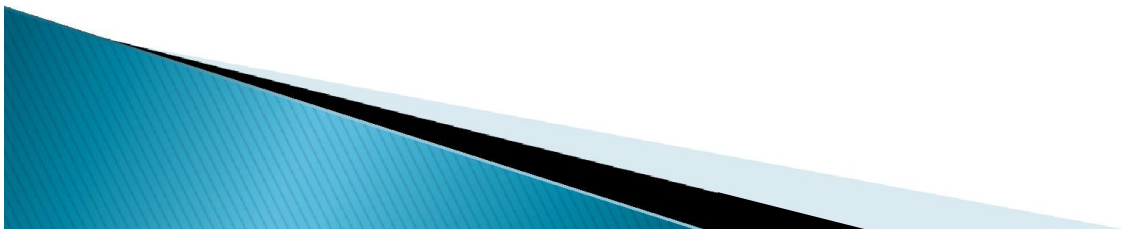
Adaboost Properties (cont.)

- Adaboost is sensitive to noisy data & outliers, less sensitive to overfitting.
- Adaboost (with decision stump/trees as the weak classifier) is often referred to as the best out-of-the-box classifier.



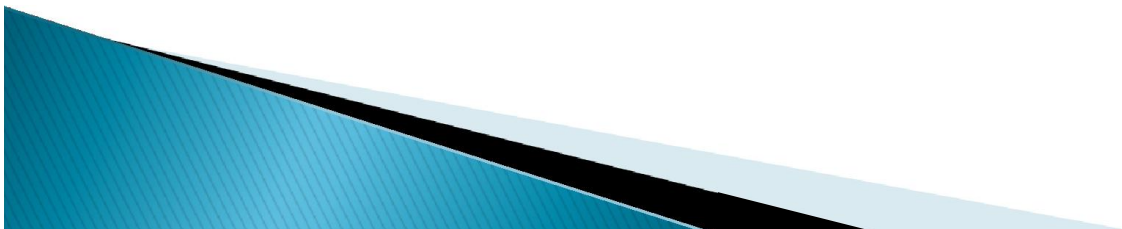
Further Reading

- Other ensemble methods:
 - Gradient Boosting
 - Extreme Gradient Boosting (XGBoost)
 - LightBoost
 - CatBoost
 - Logit Boost
 - ...
 - Random Forest Regression



Further Reading (cont.)

- T. Dietterich, Ensemble Methods in Machine Learning, International Workshop on Multiple Classifier Systems, Lecture Notes in Computer Science, pp.1–15, 2000.
- J. H. Friedman, Greedy Function Approximation: A Gradient Boosting Machine, 1999.
- J. Friedman, T. Hastie, R. Tibshirani, Additive logistic regression: a statistical view of boosting, Annals of Statistics. 28 (2): 337–407, 2000. → LogitBoost Algorithm



References

1. Yoav Freund and Robert E. Schapire, A Decision-Theoretic Generalization of On-Line Learning and an Application to Boosting, computer and system sciences 55, 119–139, 1997.
2. Michael Kearns, Thoughts on Hypothesis Boosting, Unpublished manuscript (ML class project), 1988.
3. Yoav Freund, Robert E. Schapire, A Short Introduction to Boosting, Journal of Japanese Society for Artificial Intelligence, 14(5):771–780, 1999 (translated).
4. Patrick Winston, Lecture on Boosting, MIT

