

IT/PC/B/T/411

# Machine Learning

Clustering: Basic Concepts and Algorithms



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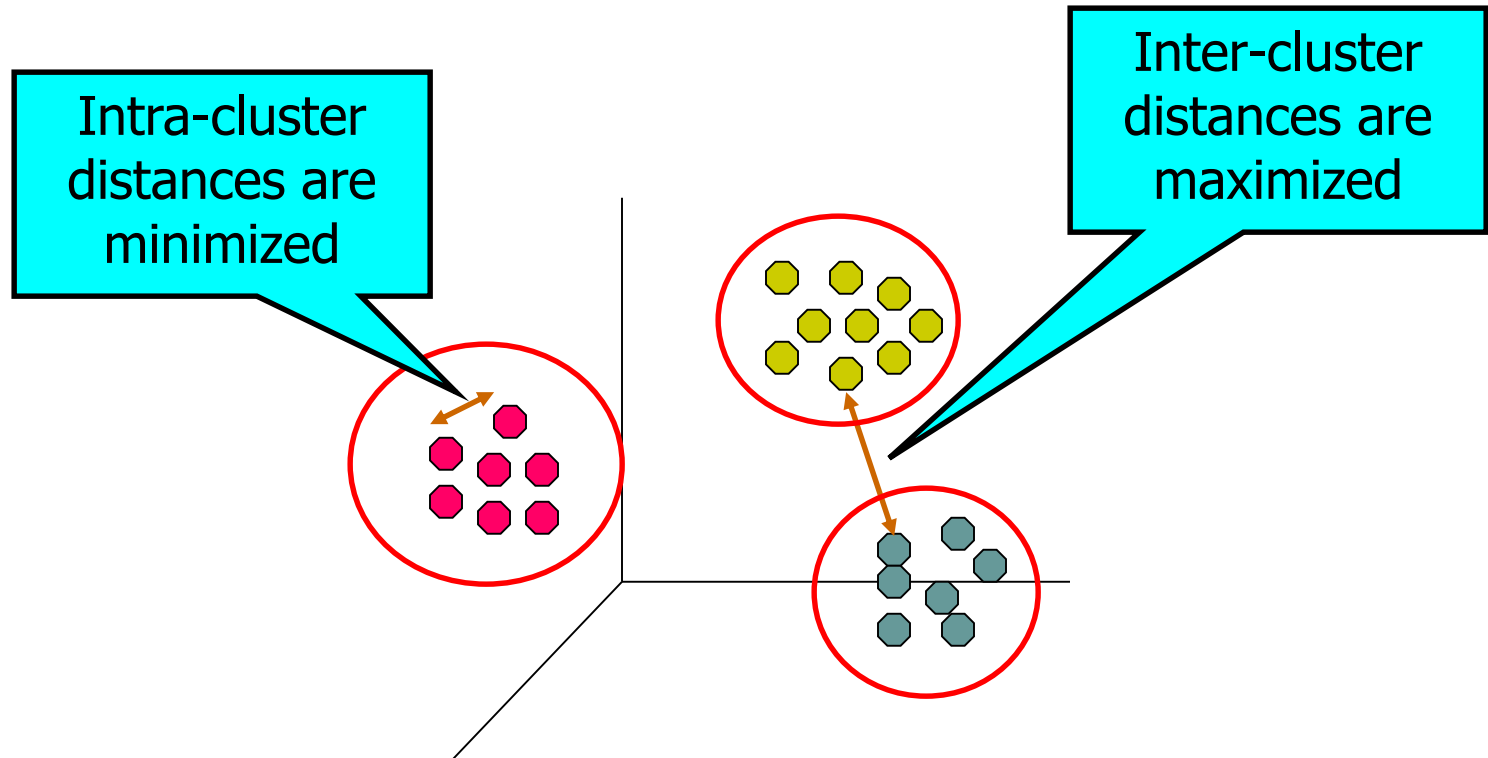
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# What is Cluster Analysis?

- Given a set of objects, place them in groups such that the objects in a group are similar (or related) to one another and different from (or unrelated to) the objects in other groups



# Applications of Cluster Analysis

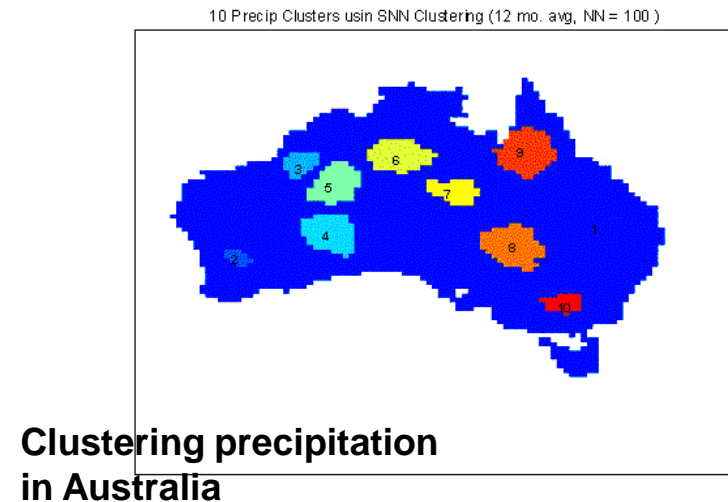
## ● Understanding

- Group related documents for browsing, group genes and proteins that have similar functionality, or group stocks with similar price fluctuations

	<i>Discovered Clusters</i>	<i>Industry Group</i>
<b>1</b>	Applied-Matl-DOWN,Bay-Network-DOWN,3-COM-DOWN,Cabletron-Sys-DOWN,CISCO-DOWN,HP-DOWN,DSC-Comm-DOWN,INTEL-DOWN,LSI-Logic-DOWN,Micron-Tech-DOWN,Texas-Inst-DOWN,Tellabs-Inc-DOWN,Natl-Semiconduct-DOWN,Oracl-DOWN,SGI-DOWN,Sun-DOWN	Technology1-DOWN
<b>2</b>	Apple-Comp-DOWN,Autodesk-DOWN,DEC-DOWN,ADV-Micro-Device-DOWN,Andrew-Corp-DOWN,Computer-Assoc-DOWN,Circuit-City-DOWN,Compaq-DOWN,EMC-Corp-DOWN,Gen-Inst-DOWN,Motorola-DOWN,Microsoft-DOWN,Scientific-Atl-DOWN	Technology2-DOWN
<b>3</b>	Fannie-Mae-DOWN,Fed-Home-Loan-DOWN,MBNA-Corp-DOWN,Morgan-Stanley-DOWN	Financial-DOWN
<b>4</b>	Baker-Hughes-UP,Dresser-Inds-UP,Halliburton-HLD-UP,Louisiana-Land-UP,Phillips-Petro-UP,Unocal-UP,Schlumberger-UP	Oil-UP

## ● Summarization

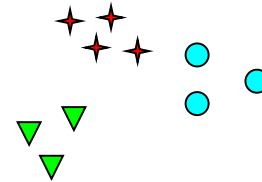
- Reduce the size of large data sets



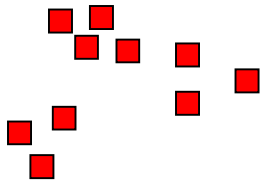
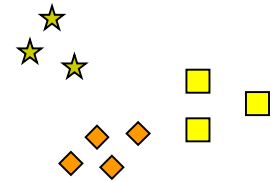
# Notion of a Cluster can be Ambiguous



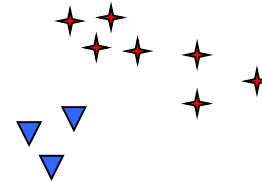
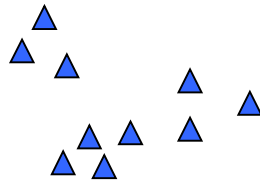
How many clusters?



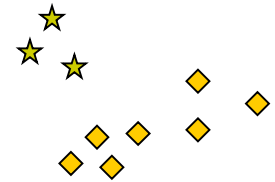
Six Clusters



Two Clusters



Four Clusters



# What is Clustering?

- ▶ Clustering is one of the most **important research areas** in the field of data mining.
- ▶ **Cluster analysis** or **clustering** is the task of grouping a set of objects in such a way that objects in the same group (called a **cluster**) are more similar (in some sense or another) to each other than to those in other groups (clusters).
- ▶ It is an **unsupervised learning technique**.
- ▶ Data clustering is the subject of active research in several fields such as statistics, pattern recognition and machine learning.
- ▶ From a practical perspective **clustering plays an outstanding role in data mining applications** in many domains.
- ▶ **The main advantage of clustering is that interesting patterns and structures can be found directly from very large data sets with little or none of the background knowledge.**
- ▶ Clustering algorithms can be applied in many areas, like marketing, biology, libraries, insurance, city-planning, earthquake studies and www document classification.

# Applications of Clustering

## ► Real life examples where we use clustering:

### ↳ **Marketing**

- Finding group of customers with similar behavior given a large data-base of customers.
- Data containing their properties and past buying records (Conceptual Clustering).

### ↳ **Biology**

- Classification of Plants and Animals Based on the properties under observation (Conceptual Clustering).

### ↳ **Insurance**

- Identifying groups of car insurance policy holders with a high average claim cost (Conceptual Clustering).

### ↳ **City-Planning**

- Groups of houses according to their house type, value and geographical location it can be both (Conceptual Clustering and Distance Based Clustering)

### ↳ **Libraries**

- It is used in clustering different books on the basis of topics and information.

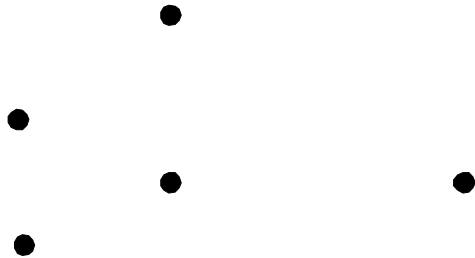
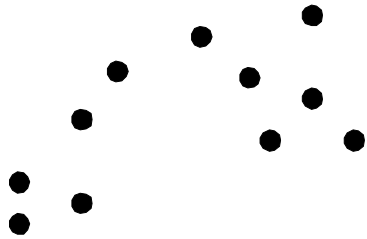
### ↳ **Earthquake studies**

- By learning the earthquake-affected areas we can determine the dangerous zones.

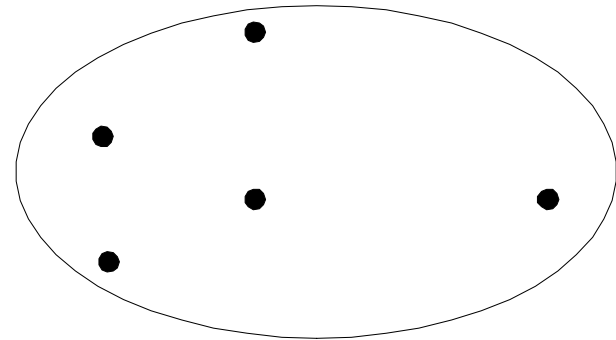
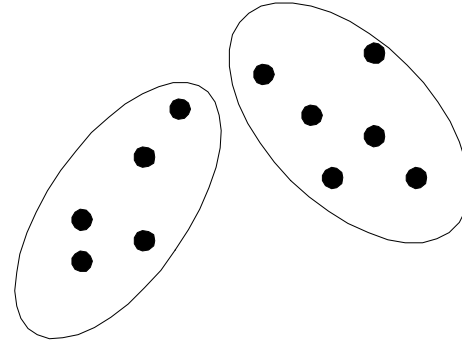
# Types of Clustering

- A **clustering** is a set of clusters
- Important distinction between **hierarchical** and **partitional** sets of clusters
  - Partitional Clustering
    - A division of data objects into non-overlapping subsets (clusters)
  - Hierarchical clustering
    - A set of nested clusters organized as a hierarchical tree

# Partitional Clustering



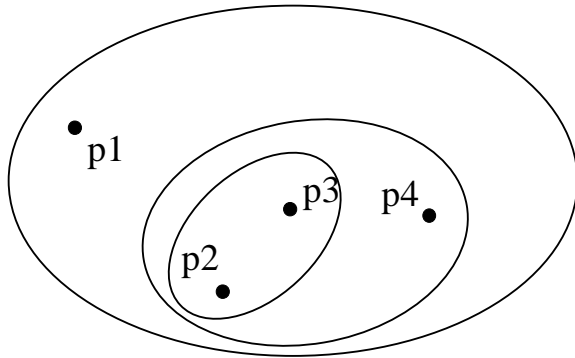
**Original Points**



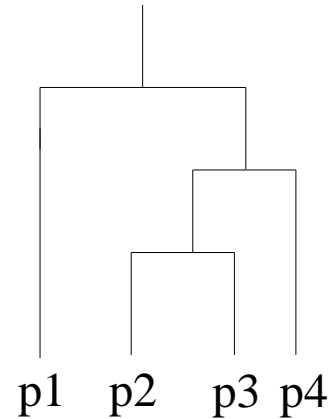
**A Partitional Clustering**



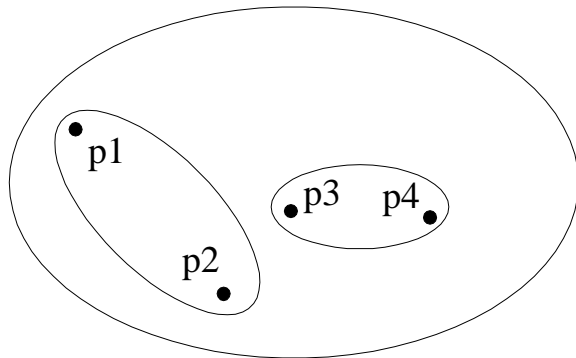
# Hierarchical Clustering



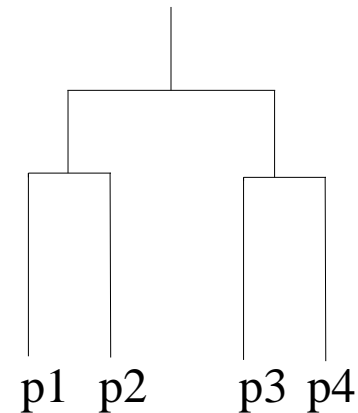
**Traditional Hierarchical Clustering**



**Traditional Dendrogram**



**Non-traditional Hierarchical Clustering**



**Non-traditional Dendrogram**

# Other Distinctions Between Sets of Clusters

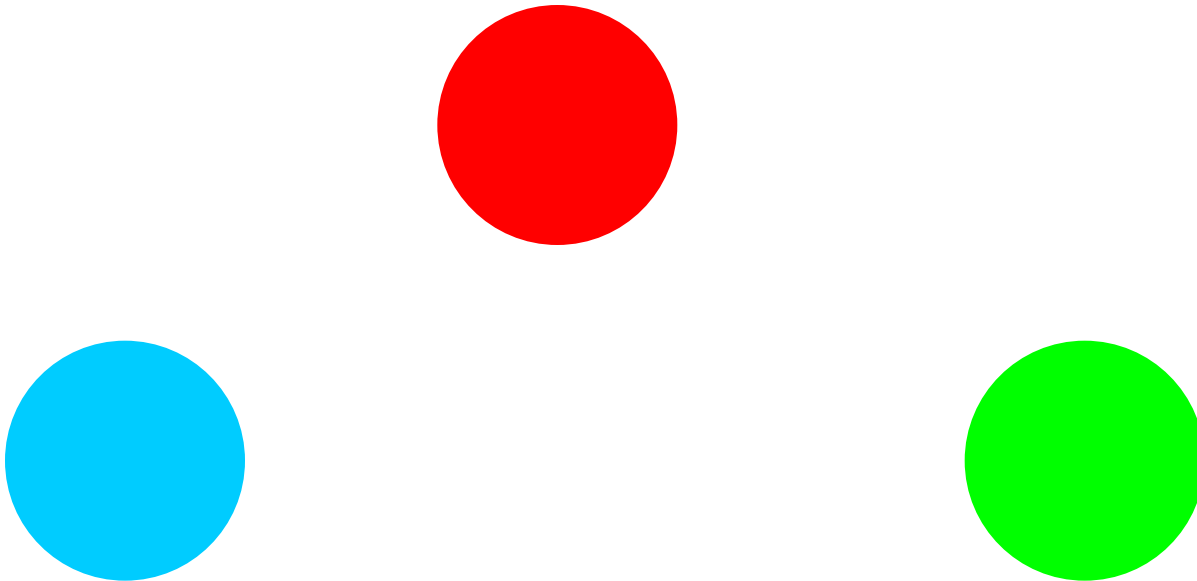
- Exclusive versus non-exclusive
  - In non-exclusive clusterings, points may belong to multiple clusters.
    - Can belong to multiple classes or could be 'border' points
  - Fuzzy clustering (one type of non-exclusive)
    - In fuzzy clustering, a point belongs to every cluster with some weight between 0 and 1
    - Weights must sum to 1
    - Probabilistic clustering has similar characteristics
- Partial versus complete
  - In some cases, we only want to cluster some of the data

# Types of Clusters

- Well-separated clusters
- Prototype-based clusters
- Contiguity-based clusters
- Density-based clusters
- Described by an Objective Function

# Types of Clusters: Well-Separated

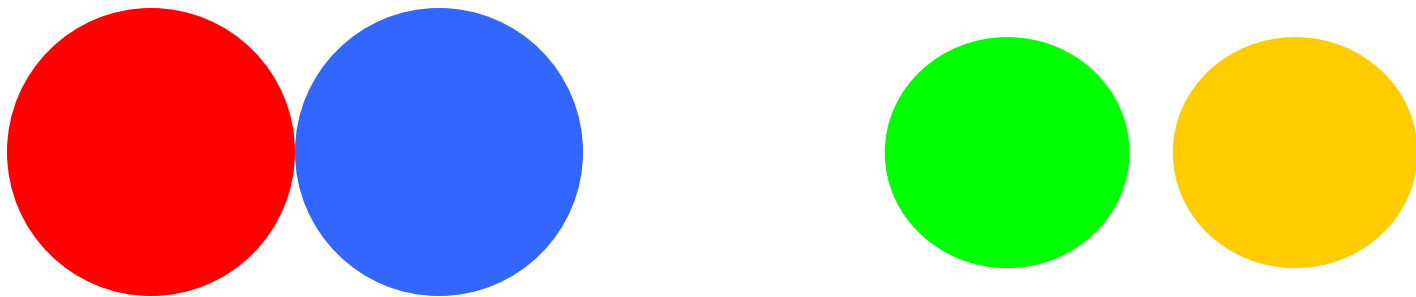
- Well-Separated Clusters:
  - A cluster is a set of points such that any point in a cluster is closer (or more similar) to every other point in the cluster than to any point not in the cluster.



**3 well-separated clusters**

# Types of Clusters: Prototype-Based

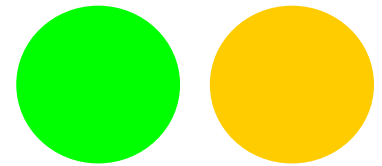
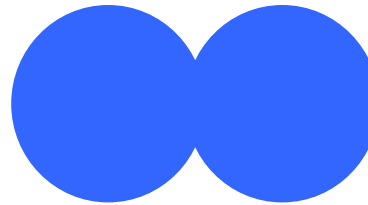
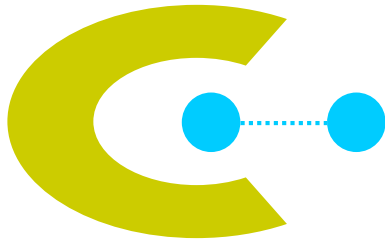
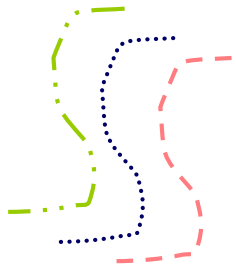
- Prototype-based
  - A cluster is a set of objects such that an object in a cluster is closer (more similar) to the prototype or “center” of a cluster, than to the center of any other cluster
  - The center of a cluster is often a **centroid**, the average of all the points in the cluster, or a **medoid**, the most “representative” point of a cluster



**4 center-based clusters**

# Types of Clusters: Contiguity-Based

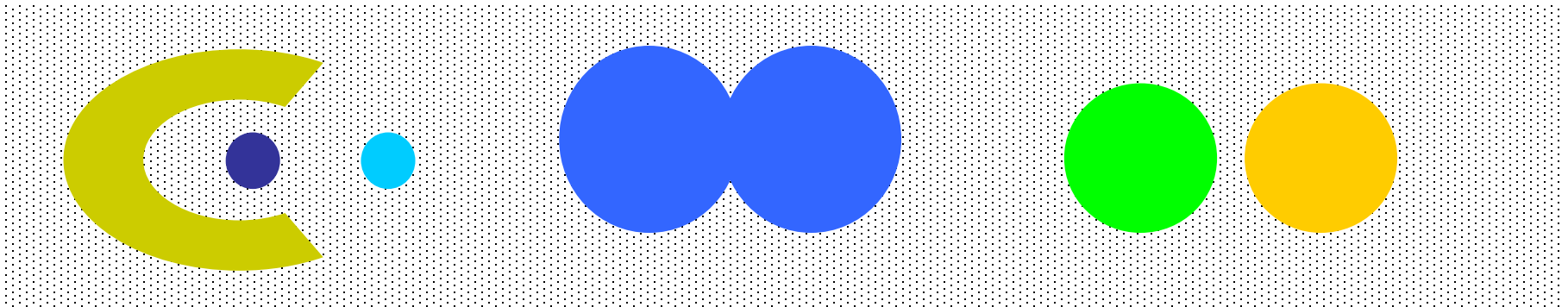
- Contiguous Cluster (Nearest neighbor or Transitive)
  - A cluster is a set of points such that a point in a cluster is closer (or more similar) to one or more other points in the cluster than to any point not in the cluster.



**8 contiguous clusters**

# Types of Clusters: Density-Based

- Density-based
  - A cluster is a dense region of points, which is separated by low-density regions, from other regions of high density.
  - Used when the clusters are irregular or intertwined, and when noise and outliers are present.



**6 density-based clusters**

# Types of Clusters: Objective Function

- Clusters Defined by an Objective Function
  - Finds clusters that minimize or maximize an objective function.
  - Enumerate all possible ways of dividing the points into clusters and evaluate the 'goodness' of each potential set of clusters by using the given objective function. (NP Hard)
  - Can have global or local objectives.
    - Hierarchical clustering algorithms typically have local objectives
    - Partitional algorithms typically have global objectives
  - A variation of the global objective function approach is to fit the data to a parameterized model.
    - Parameters for the model are determined from the data.
      - Mixture models assume that the data is a 'mixture' of a number of statistical distributions.



# Characteristics of the Input Data Are Important

- Type of proximity or density measure
  - Central to clustering
  - Depends on data and application
- Data characteristics that affect proximity and/or density are
  - Dimensionality
    - Sparseness
  - Attribute type
  - Special relationships in the data
    - For example, autocorrelation
  - Distribution of the data
- Noise and Outliers
  - Often interfere with the operation of the clustering algorithm
- Clusters of differing sizes, densities, and shapes

# Clustering Algorithms

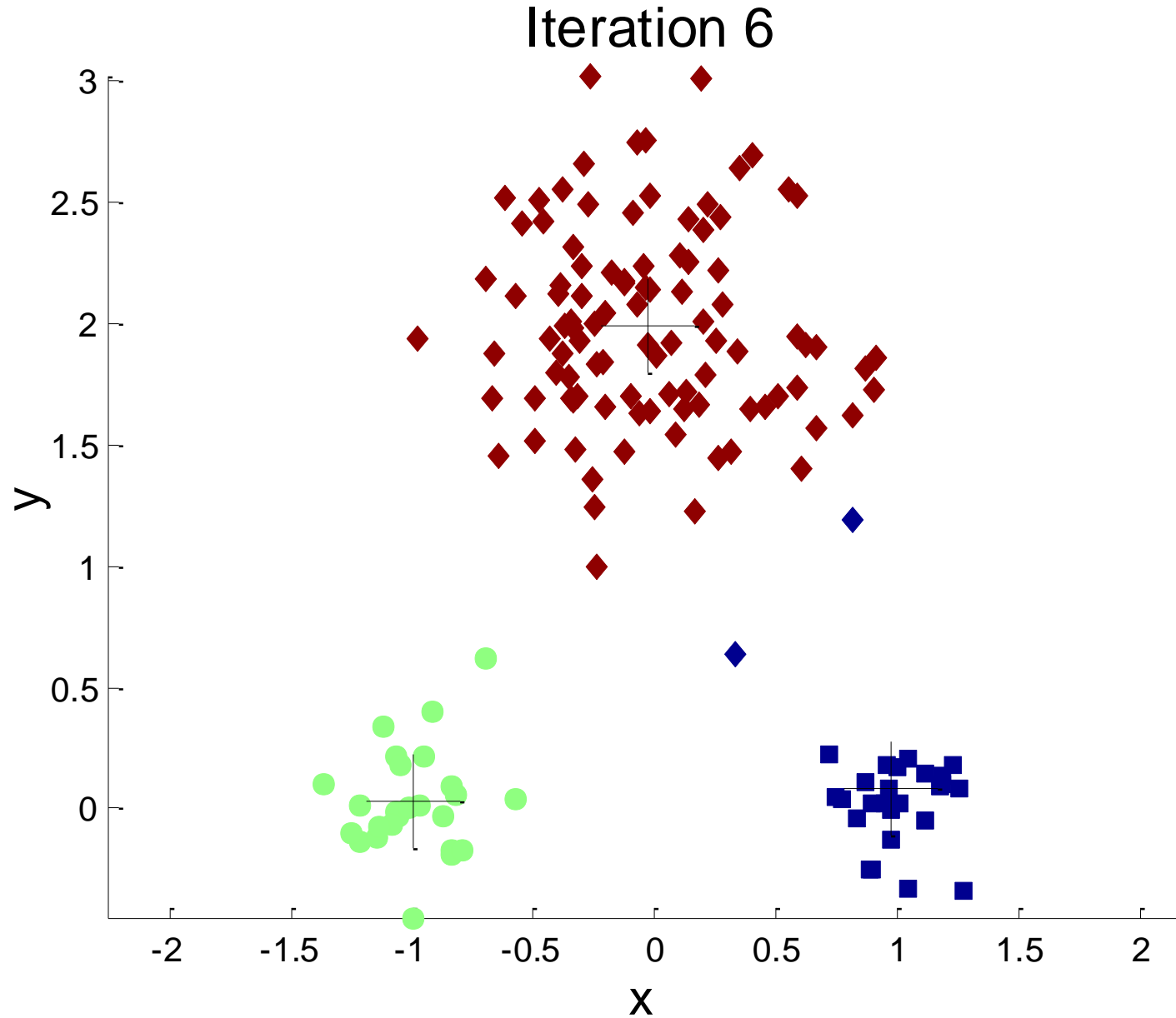
- K-means and its variants
- Hierarchical clustering
- Density-based clustering

# K-means Clustering

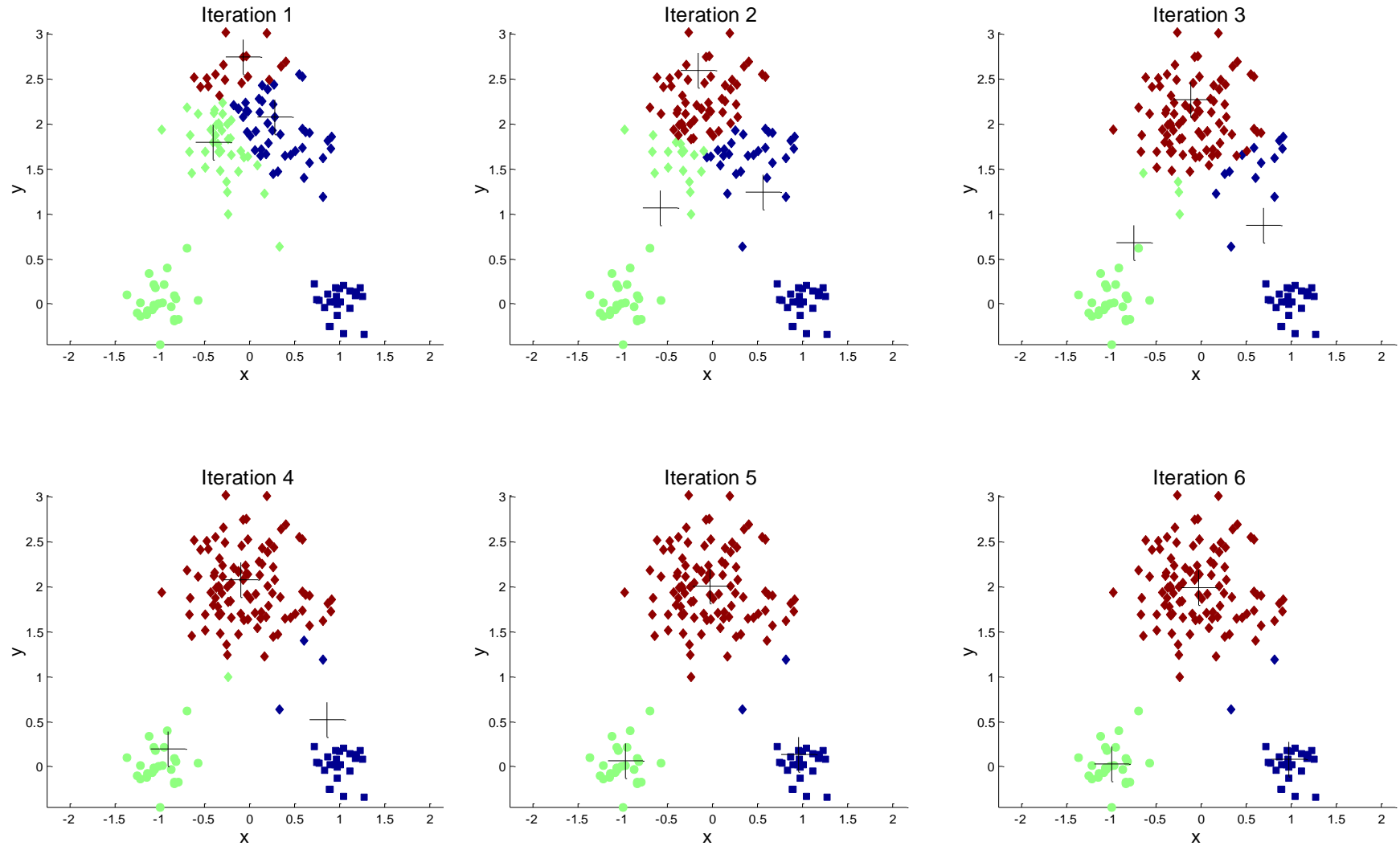
- Partitional clustering approach
- Number of clusters,  $K$ , must be specified
- Each cluster is associated with a **centroid** (center point)
- Each point is assigned to the cluster with the closest centroid
- The basic algorithm is very simple

- 
- 1: Select  $K$  points as the initial centroids.
  - 2: **repeat**
  - 3:   Form  $K$  clusters by assigning all points to the closest centroid.
  - 4:   Recompute the centroid of each cluster.
  - 5: **until** The centroids don't change
-

# Example of K-means Clustering



# Example of K-means Clustering



# K-means Clustering – Details

- Simple iterative algorithm.
  - Choose initial centroids;
  - repeat {assign each point to a nearest centroid; re-compute cluster centroids}
  - until centroids stop changing.
- Initial centroids are often chosen randomly.
  - Clusters produced can vary from one run to another
- The centroid is (typically) the mean of the points in the cluster, but other definitions are possible.
- K-means will converge for common proximity measures with appropriately defined centroid.
- Most of the convergence happens in the first few iterations.
  - Often the stopping condition is changed to 'Until relatively few points change clusters'
- Complexity is  $O(n * K * I * d)$ 
  - $n$  = number of points,  $K$  = number of clusters,  
 $I$  = number of iterations,  $d$  = number of attributes

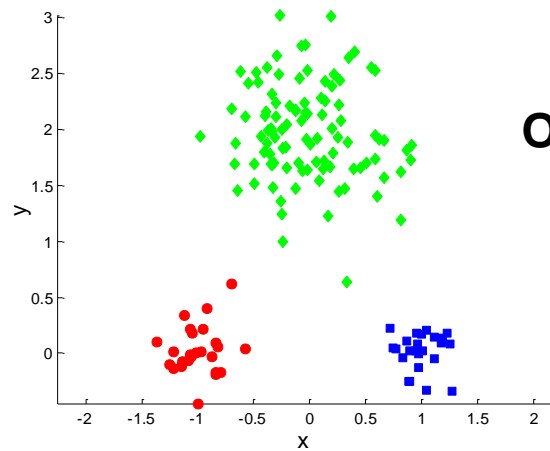
# K-means Objective Function

- A common objective function (used with Euclidean distance measure) is Sum of Squared Error (SSE)
  - For each point, the error is the distance to the nearest cluster center
  - To get SSE, we square these errors and sum them.

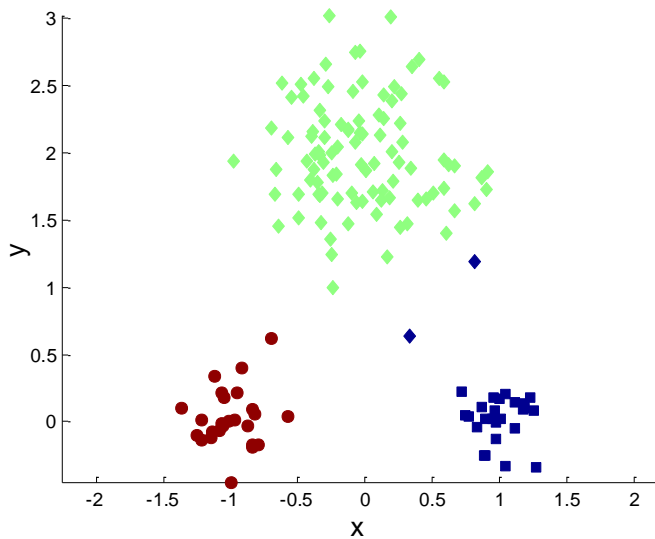
$$SSE = \sum_{i=1}^K \sum_{x \in C_i} dist^2(m_i, x)$$

- $x$  is a data point in cluster  $C_i$  and  $m_i$  is the centroid (mean) for cluster  $C_i$
- SSE improves in each iteration of K-means until it reaches a local or global minima.

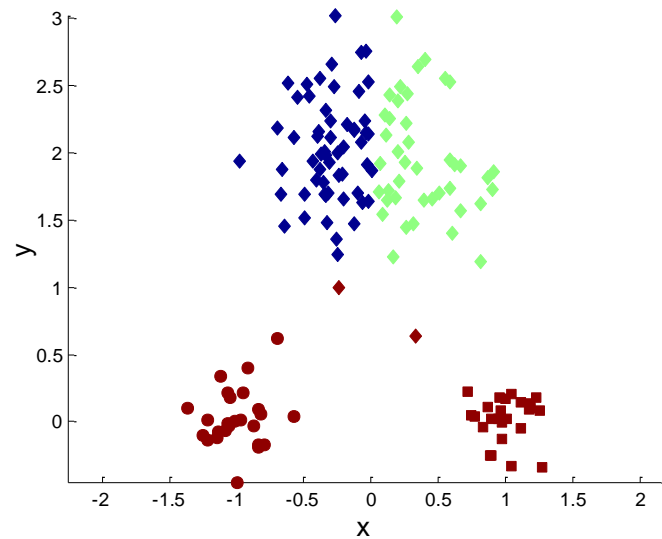
# Two different K-means Clusterings



**Original Points**



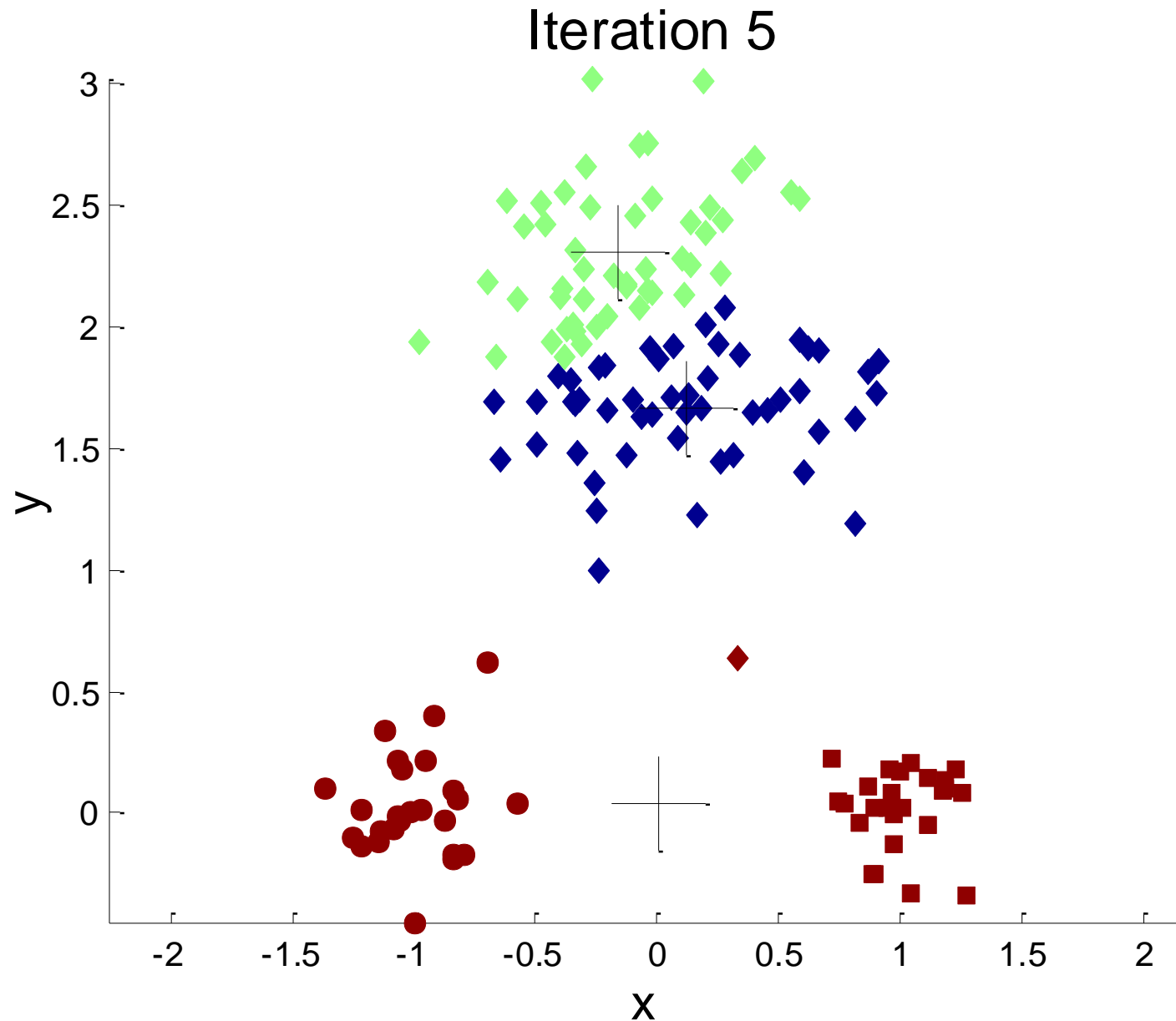
**Optimal Clustering**



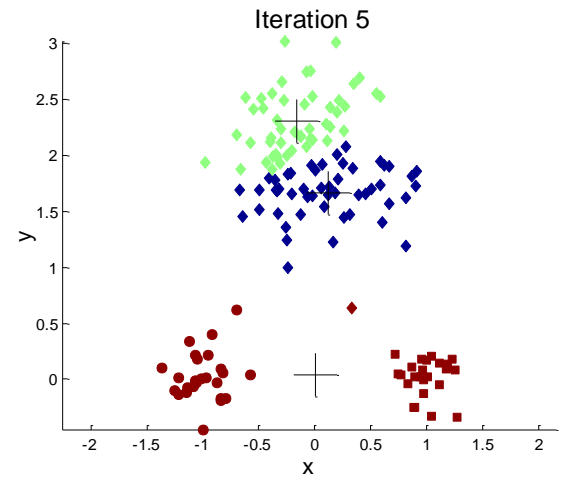
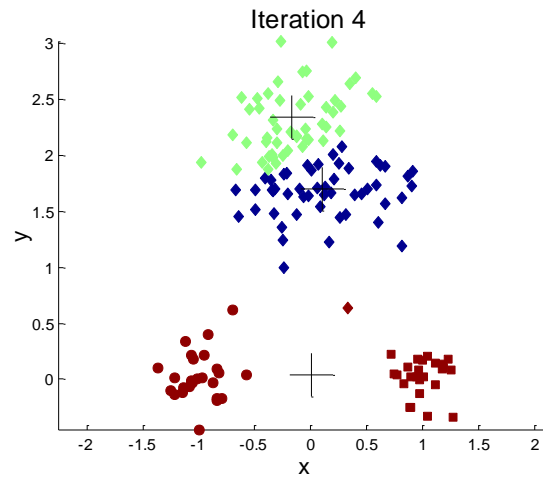
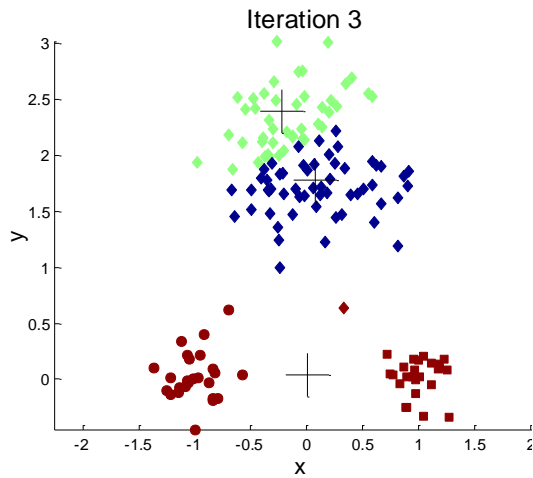
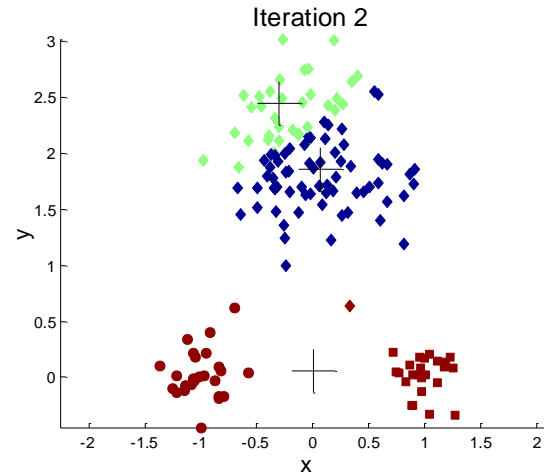
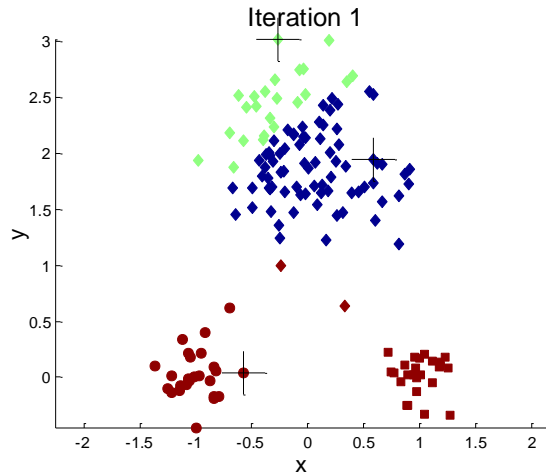
**Sub-optimal Clustering**



# Importance of Choosing Initial Centroids ...



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# Importance of Choosing Initial Centroids

- Depending on the choice of initial centroids, B and C may get merged or remain separate

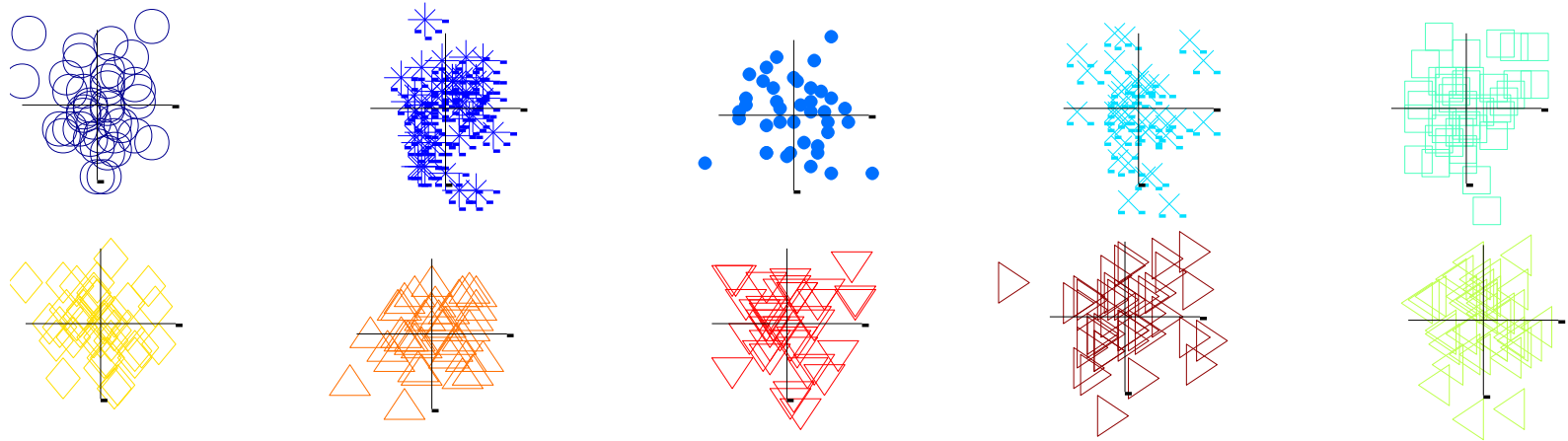
# Problems with Selecting Initial Points

- If there are  $K$  'real' clusters then the chance of selecting one centroid from each cluster is small.
  - Chance is relatively small when  $K$  is large
  - If clusters are the same size,  $n$ , then

$$P = \frac{\text{number of ways to select one centroid from each cluster}}{\text{number of ways to select } K \text{ centroids}} = \frac{K!n^K}{(Kn)^K} = \frac{K!}{K^K}$$

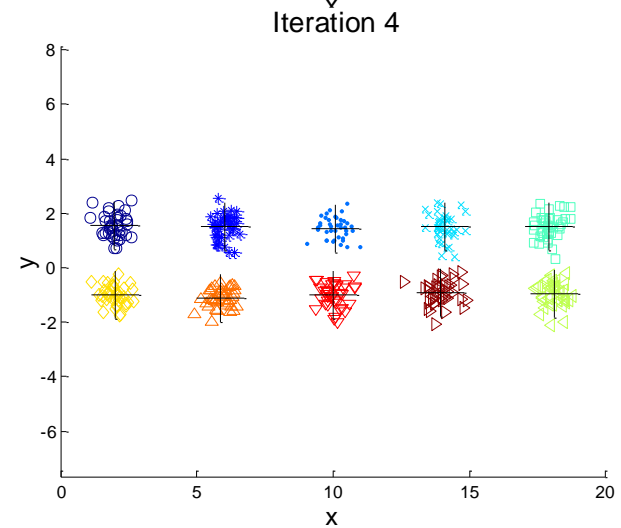
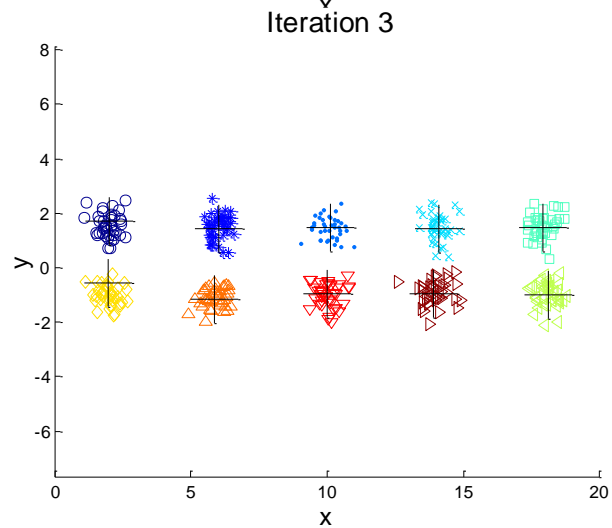
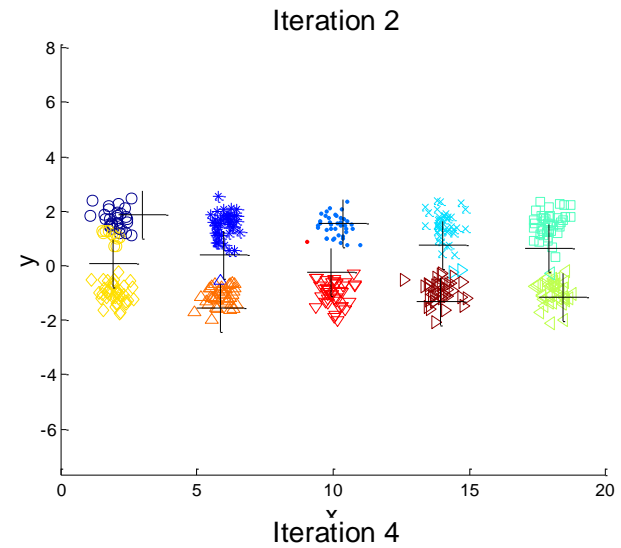
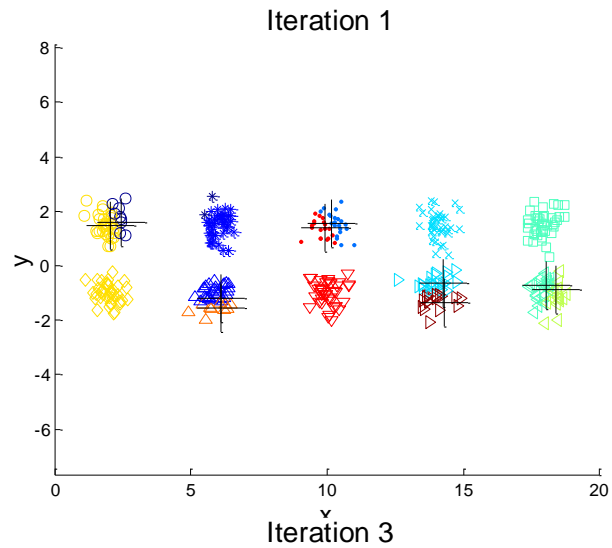
- For example, if  $K = 10$ , then probability =  $10!/10^{10} = 0.00036$
- Sometimes the initial centroids will readjust themselves in 'right' way, and sometimes they don't
- Consider an example of five pairs of clusters

# 10 Clusters Example



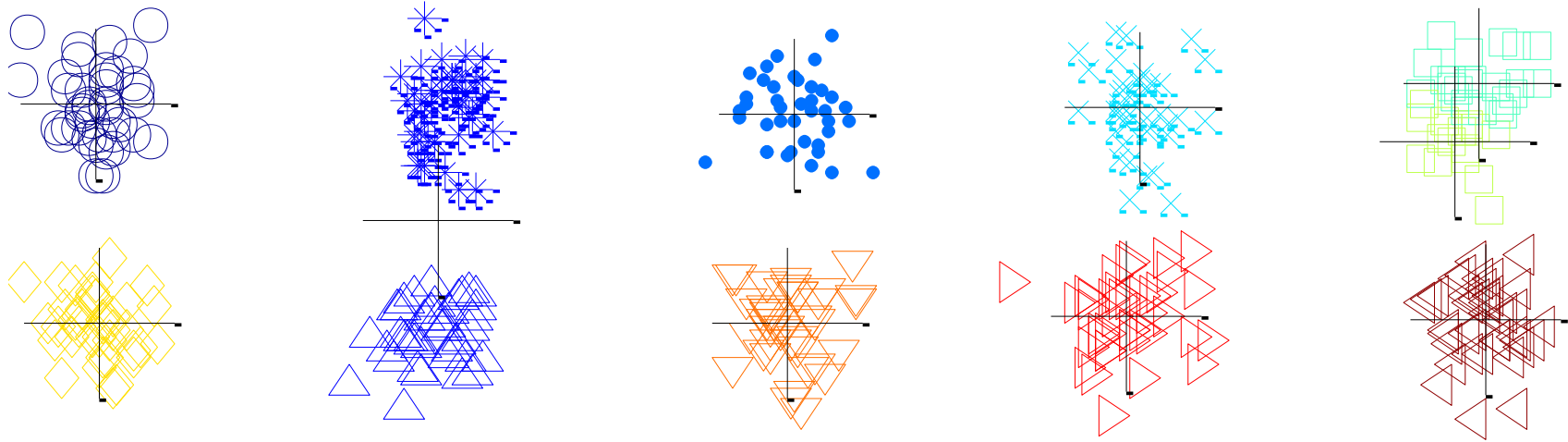
**Starting with two initial centroids in one cluster of each pair of clusters**

# 10 Clusters Example



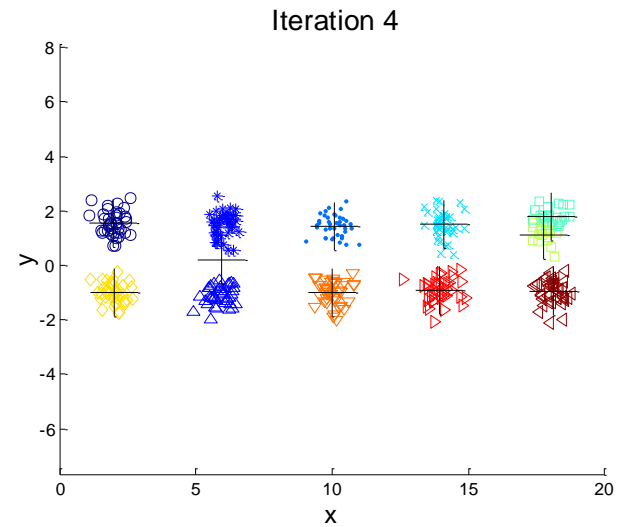
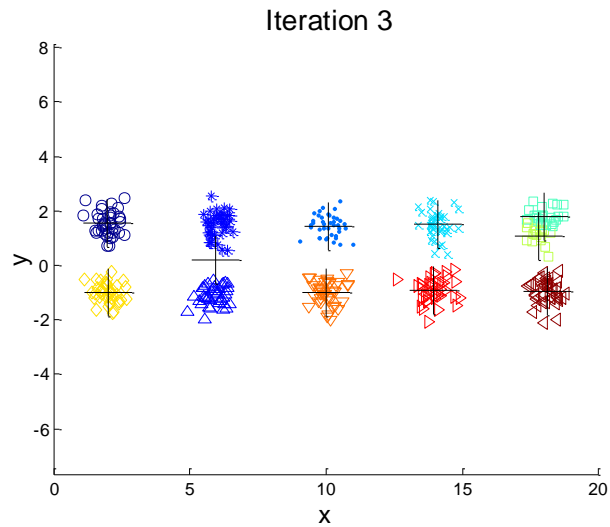
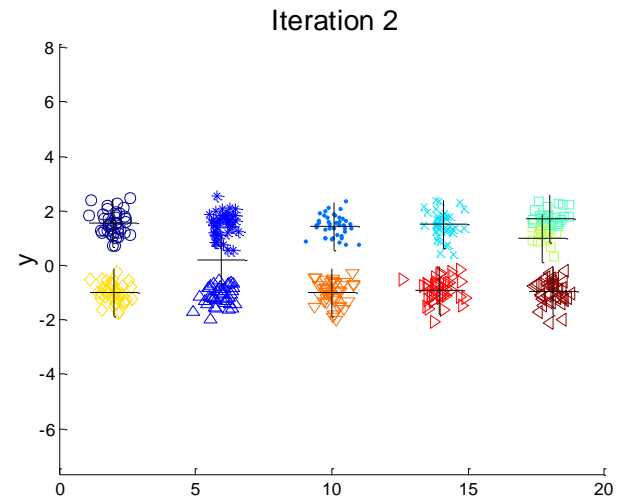
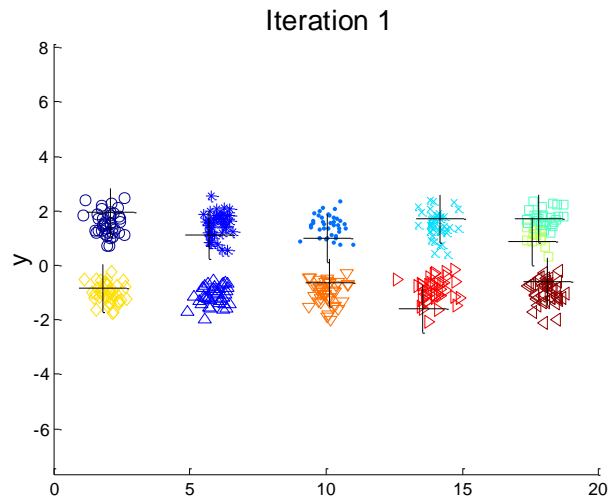
**Starting with two initial centroids in one cluster of each pair of clusters**

# 10 Clusters Example



**Starting with some pairs of clusters having three initial centroids, while other have only one.**

# 10 Clusters Example



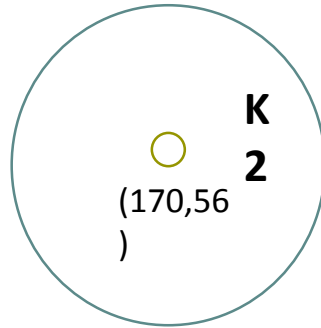
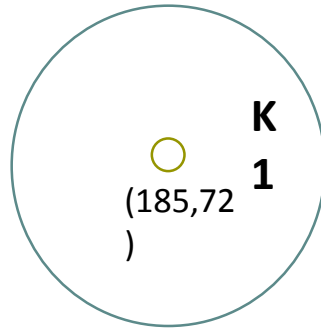
**Starting with some pairs of clusters having three initial centroids, while other have only one.**



# **K-Means Algorithm - Example**

# K-Means Algorithm - Example

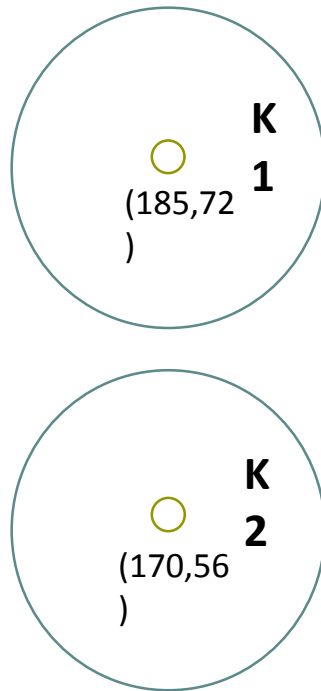
Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



- ▶ First we take **K=2** So, two clusters or groups.
- ▶ We choose first (185,72) & second (170,56) row as centroid of each cluster or group.
- ▶ Now, we have to find Euclidean Distance,
  - ↪  $ED = \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2}$
- ▶ Where
  - ↪  $X_o$  &  $Y_o$  = Observed Value
  - ↪  $X_c$  &  $Y_c$  = Centroid Value

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



$$\begin{aligned} &\hookrightarrow \text{ED From K1 to (168, 60)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(168 - 185)^2 + (60 - 72)^2} \\ &= \sqrt{(-17)^2 + (-12)^2} \\ &= \sqrt{289 + 144} \\ &= \sqrt{433} \\ &= 20.80 \end{aligned}$$

$$\begin{aligned} &\hookrightarrow \text{ED From K2 to (168, 60)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(168 - 170)^2 + (60 - 56)^2} \\ &= \sqrt{(-2)^2 + (-4)^2} \\ &= \sqrt{4 + 16} \\ &= \sqrt{20} \\ &= 4.48 \end{aligned}$$

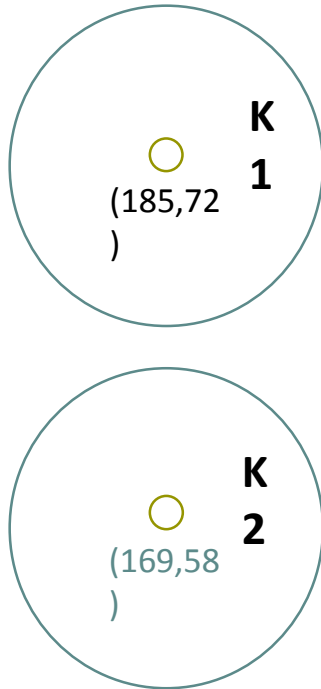
Now, data (168,60) nearer to K2, so it belongs to K2.

**K1 = {1}**

**K2 = {2,3}**

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



Now, New Centroid Calculation

**For K2** = {2,3}

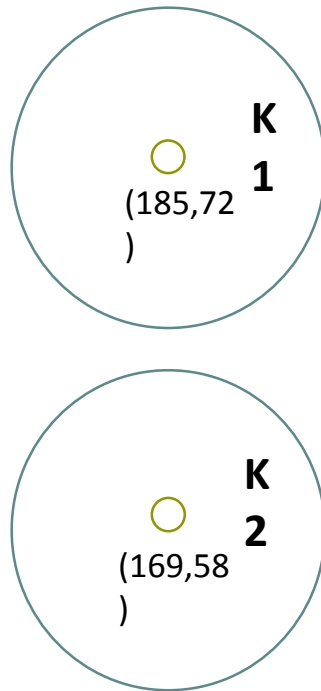
So, **K2** = {(170,56),(168,60)}

=  $170+168/2$  &  $56+60/2$

We get new centroid **C** = (169,58)

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



$$\begin{aligned} &\hookrightarrow \text{ED From K1 to (179, 68)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(179 - 185)^2 + (68 - 72)^2} \\ &= \sqrt{(-6)^2 + (-4)^2} \\ &= \sqrt{36 + 16} \\ &= \sqrt{52} \\ &= 7.21 \end{aligned}$$

$$\begin{aligned} &\hookrightarrow \text{ED From K2 to (179, 68)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(179 - 169)^2 + (68 - 58)^2} \\ &= \sqrt{(10)^2 + (10)^2} \\ &= \sqrt{100 + 100} \\ &= \sqrt{200} \\ &= 14.14 \end{aligned}$$

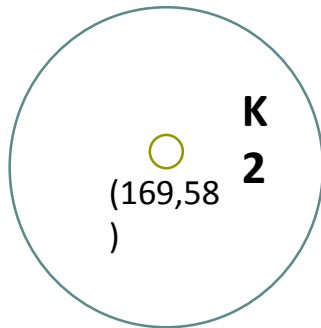
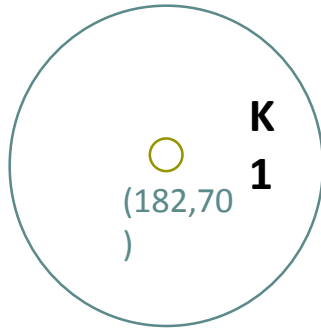
Now, data (179,68) nearer to K1, so it belongs to K1.

**K1 = {1,4}**

**K2 = {2,3}**

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



Now, New Centroid Calculation

**For K1** = {1,4}

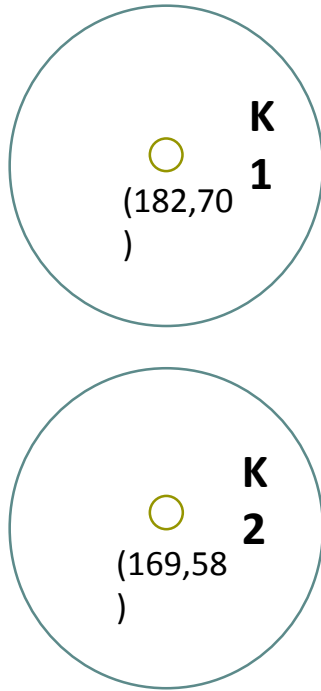
So, **K2** = {(185,72),(179,68)}

=  $185+179/2$  &  $72+68/2$

We get new centroid **C** = (182,70)

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



$$\begin{aligned} &\hookrightarrow \text{ED From K1 to (182, 72)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(182 - 182)^2 + (72 - 70)^2} \\ &= \sqrt{(0)^2 + (2)^2} \\ &= \sqrt{0 + 4} \\ &= \sqrt{4} \\ &= 2 \end{aligned}$$

$$\begin{aligned} &\hookrightarrow \text{ED From K2 to (182, 72)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(182 - 169)^2 + (72 - 58)^2} \\ &= \sqrt{(-13)^2 + (-14)^2} \\ &= \sqrt{169 + 196} \\ &= \sqrt{365} \\ &= 19.10 \end{aligned}$$

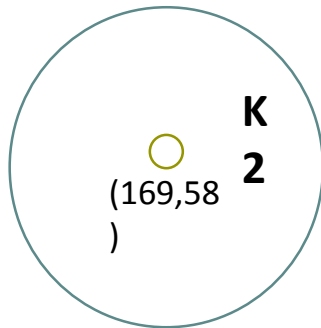
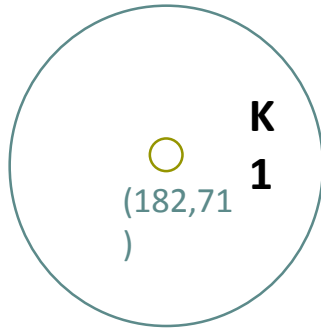
Now, data (182,72) nearer to K1, so it belongs to K1.

**K1 = {1,4,5}**

**K2 = {2,3}**

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



Now, New Centroid Calculation

**For K1** = {1,4,5}

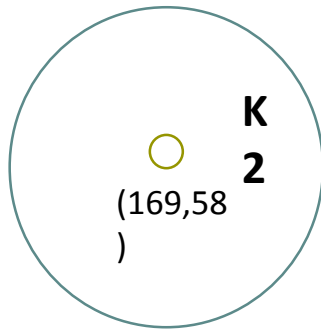
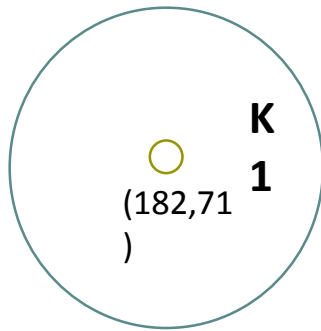
So, **K2** = {(185,72),(179,68),(182,72)}  
=  $185+179+182/3$  &  $72+68+72/3$

We get new centroid **C** = (182,70.666) ~  
(182,71)



# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



$$\begin{aligned} &\hookrightarrow \text{ED From K1 to (188, 77)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(188 - 182)^2 + (77 - 71)^2} \\ &= \sqrt{(6)^2 + (6)^2} \\ &= \sqrt{36 + 36} \\ &= \sqrt{72} \\ &= 8.48 \end{aligned}$$

$$\begin{aligned} &\hookrightarrow \text{ED From K2 to (188, 77)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(188 - 169)^2 + (77 - 58)^2} \\ &= \sqrt{(19)^2 + (19)^2} \\ &= \sqrt{361 + 361} \\ &= \sqrt{722} \\ &= 26.87 \end{aligned}$$

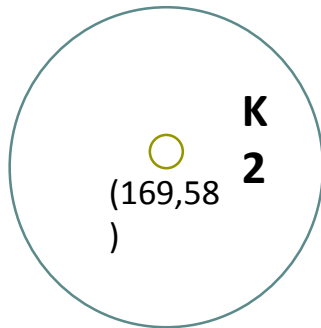
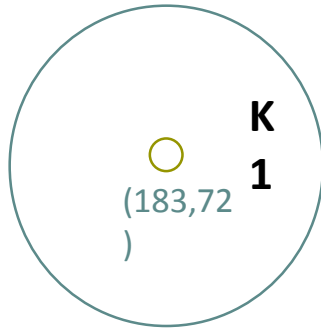
Now, data (188,77) nearer to K1, so it belongs to K1.

**K1 = {1,4,5,6}**

**K2 = {2,3}**

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



Now, New Centroid Calculation

**For K1** = {1,4,5,6}

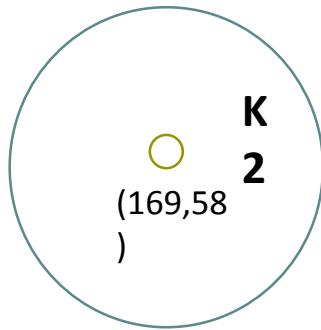
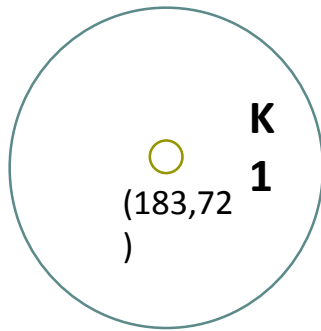
So, **K2** = {(185,72),(179,68),(182,72),(188,77)}

=  $185+179+182+188/4$  &  $72+68+72+77/4$

We get new centroid **C** = (183.50,72.25) ~ (183,72)

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



$$\begin{aligned} &\hookrightarrow \text{ED From K1 to (180, 71)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(180 - 183)^2 + (71 - 72)^2} \\ &= \sqrt{(-3)^2 + (-1)^2} \\ &= \sqrt{9 + 1} \\ &= \sqrt{10} \\ &= 3.16 \end{aligned}$$

$$\begin{aligned} &\hookrightarrow \text{ED From K2 to (180, 71)} \\ &= \sqrt{(X_o - X_c)^2 + (Y_o - Y_c)^2} \\ &= \sqrt{(180 - 169)^2 + (71 - 58)^2} \\ &= \sqrt{(11)^2 + (13)^2} \\ &= \sqrt{121 + 169} \\ &= \sqrt{290} \\ &= 17.02 \end{aligned}$$

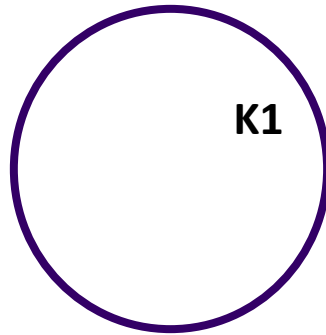
Now, data (180,71) nearer to K1, so it belongs to K1.

**K1** = {1,4,5,6,7}

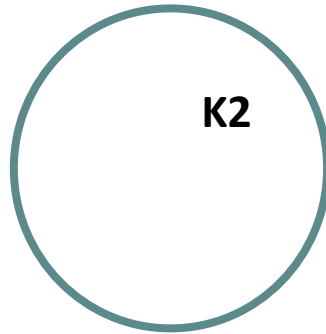
**K2** = {2,3}

# K-Means Algorithm – Example Cont..

Sr.	Height	Weight
1	185	72
2	170	56
3	168	60
4	179	68
5	182	72
6	188	77
7	180	71
8	180	70
9	183	84
10	180	88
11	180	67
12	177	76



Cluster K1 = {1,4,5,6,7,8,9,10,11,12}



Cluster K2 = {2,3}

# K-Means Algorithm Cont..

- ▶ Let us assume two clusters, and each individual's scores include two variables.
- ▶ **Step-1**
  - ↳ Choose the number of clusters.
- ▶ **Step-2**
  - ↳ Set the initial partition, and the initial mean vectors for each cluster.
- ▶ **Step-3**
  - ↳ For each remaining individual...
- ▶ **Step-4**
  - ↳ Get averages for comparison to the Cluster 1:
    - Add individual's A value to the sum of A values of the individuals in Cluster 1, then divide by the total number of scores that were summed.
    - Add individual's B value to the sum of B values of the individuals in Cluster 1, then divide by the total number of scores that were summed.

# K-Means Algorithm Cont..

## ► Step-5

- Get averages for comparison to the Cluster 2:
  - Add individual's A value to the sum of A values of the individuals in Cluster 2, then divide by the total number of scores that were summed.
  - Add individual's B value to the sum of B values of the individuals in Cluster 2, then divide by the total number of scores that were summed.

## ► Step-6

- If the averages found in Step 4 are closer to the mean values of Cluster 1, then this individual belongs to Cluster 1, and the averages found now become the new mean vectors for Cluster 1.
- If closer to Cluster 2, then it goes to Cluster 2, along with the averages as new mean vectors.

## ► Step-7

- If there are more individual's to process, continue again with Step 4. Otherwise go to Step 8.

## ► Step-8

- Now compare each individual's distance to its own cluster's mean vector, and to that of the opposite cluster.
- The distance to its cluster's mean vector should be smaller than its distance to the other vector.
- If not, relocate the individual to the opposite cluster.

# K-Means Algorithm Cont..

## ► Step-9

- If any relocations occurred in Step 8, the algorithm must continue again with Step 3, using all individuals and the new mean vectors.
- If no relocations occurred, stop. Clustering is complete.

# Solutions to Initial Centroids Problem

- Multiple runs
  - Helps, but probability is not on your side
- Use some strategy to select the  $k$  initial centroids and then select among these initial centroids
  - Select most widely separated
    - K-means++ is a robust way of doing this selection
  - Use hierarchical clustering to determine initial centroids
- Bisecting K-means
  - Not as susceptible to initialization issues



# K-means++

- This approach can be slower than random initialization, but very consistently produces better results in terms of SSE
  - The k-means++ algorithm guarantees an approximation ratio  $O(\log k)$  in expectation, where  $k$  is the number of centers
- To select a set of initial centroids,  $C$ , perform the following
  1. Select an initial point at random to be the first centroid
  2. For  $k - 1$  steps
    3. For each of the  $N$  points,  $x_i$ ,  $1 \leq i \leq N$ , find the minimum squared distance to the currently selected centroids,  $C_1, \dots, C_j$ ,  $1 \leq j < k$ , i.e.,  $\min_j d^2(C_j, x_i)$
    4. Randomly select a new centroid by choosing a point with probability proportional to  $\frac{\min_j d^2(C_j, x_i)}{\sum_i \min_j d^2(C_j, x_i)}$  is
  5. End For

# Bisecting K-means

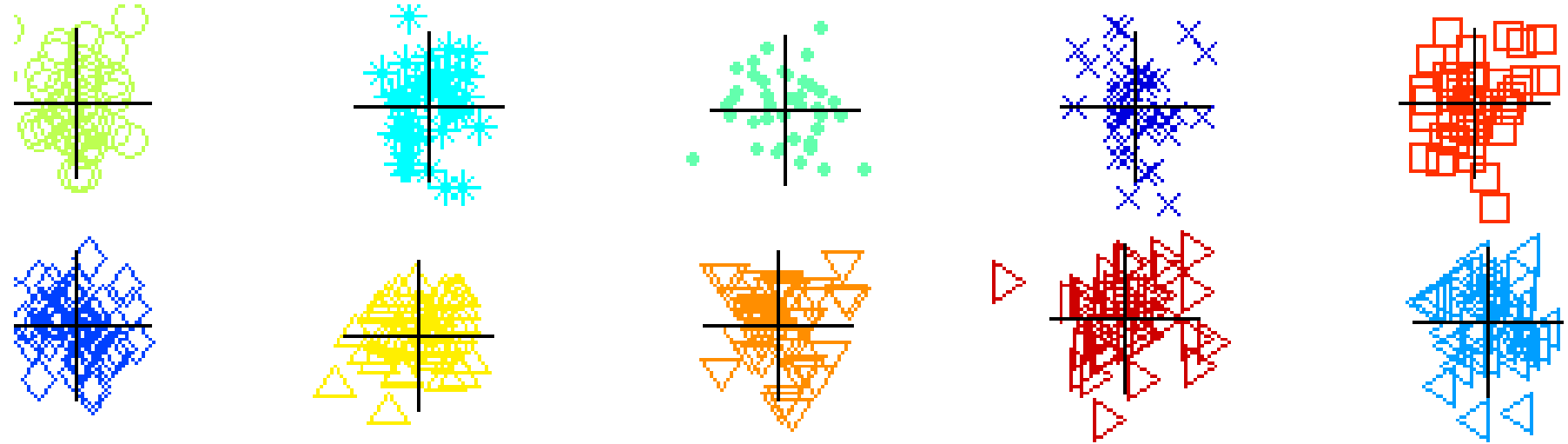
- Bisecting K-means algorithm
  - Variant of K-means that can produce a partitional or a hierarchical clustering

---

```
1: Initialize the list of clusters to contain the cluster containing all points.
2: repeat
3:   Select a cluster from the list of clusters
4:   for  $i = 1$  to number_of_iterations do
5:     Bisect the selected cluster using basic K-means
6:   end for
7:   Add the two clusters from the bisection with the lowest SSE to the list of clusters.
8: until Until the list of clusters contains  $K$  clusters
```

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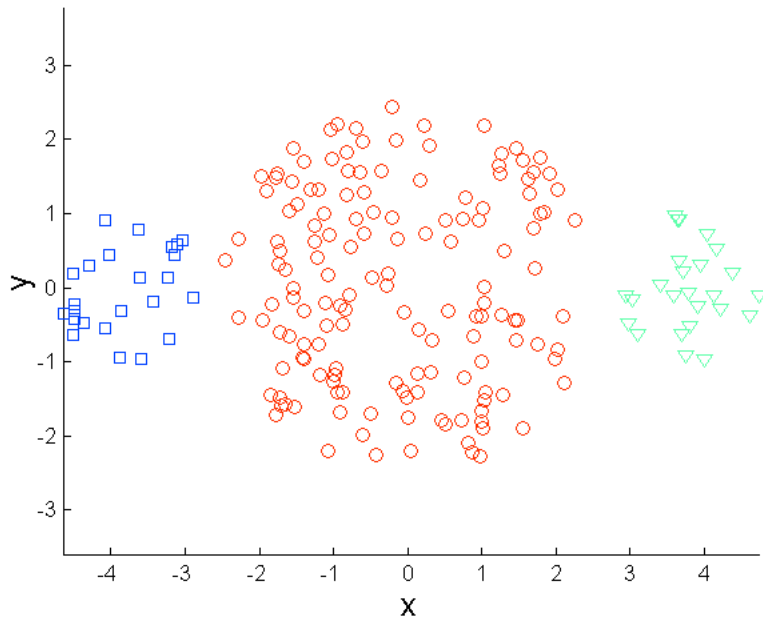
# Bisecting K-means Example



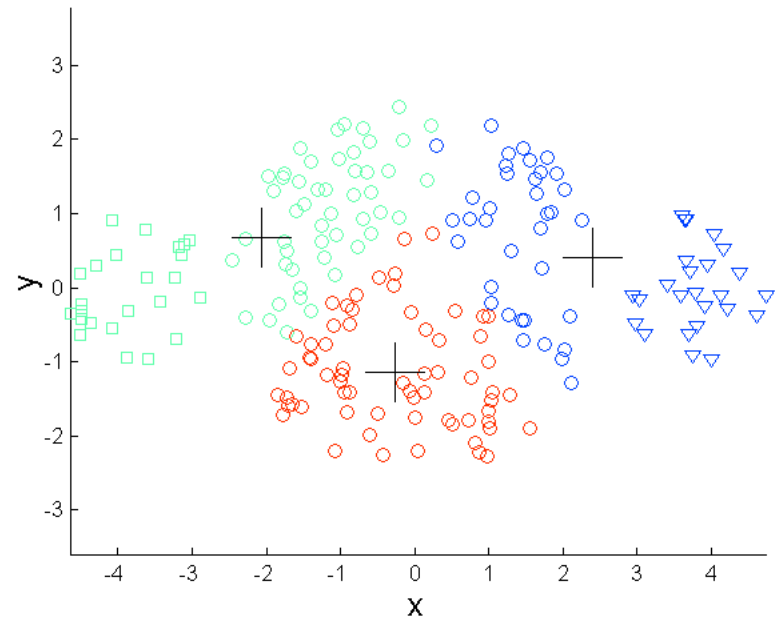
# Limitations of K-means

- K-means has problems when clusters are of differing
  - Sizes
  - Densities
  - Non-globular shapes
- K-means has problems when the data contains outliers.
  - One possible solution is to remove outliers before clustering

# Limitations of K-means: Differing Sizes

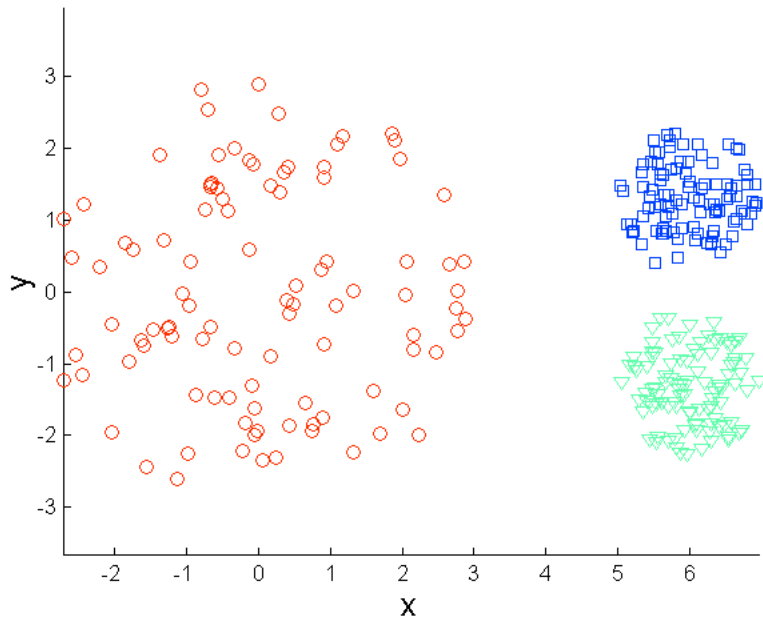


**Original Points**

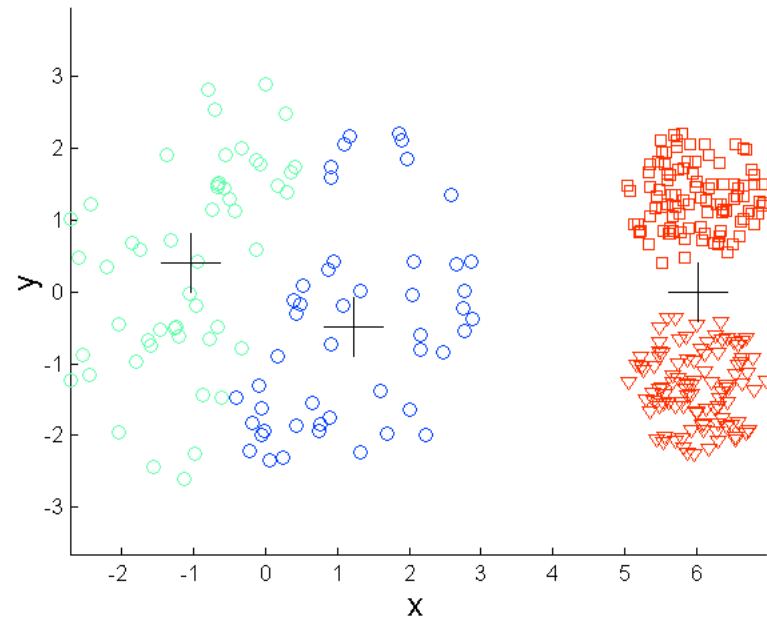


**K-means (3 Clusters)**

# Limitations of K-means: Differing Density

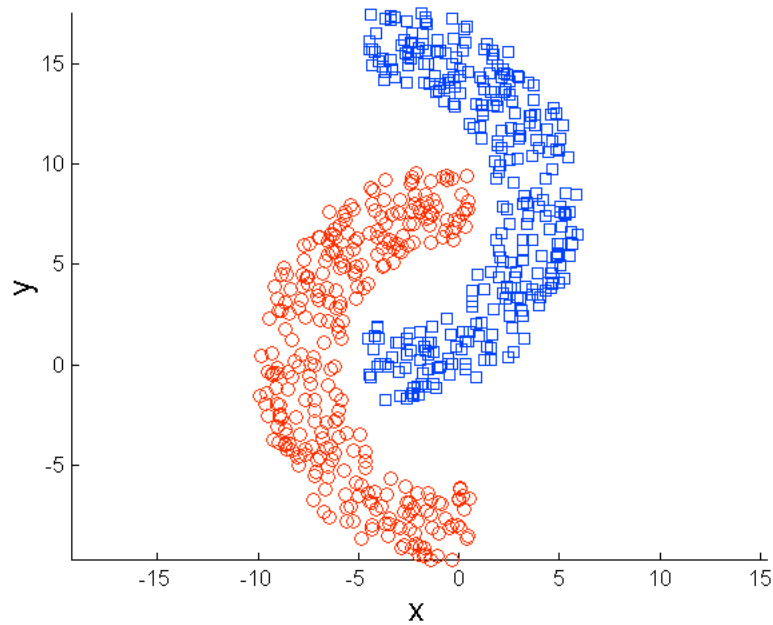


**Original Points**

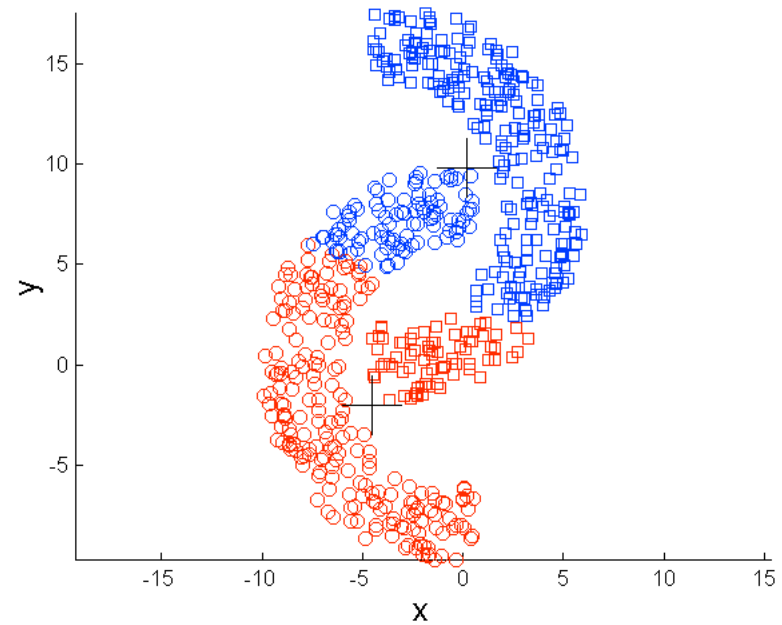


**K-means (3 Clusters)**

# Limitations of K-means: Non-globular Shapes

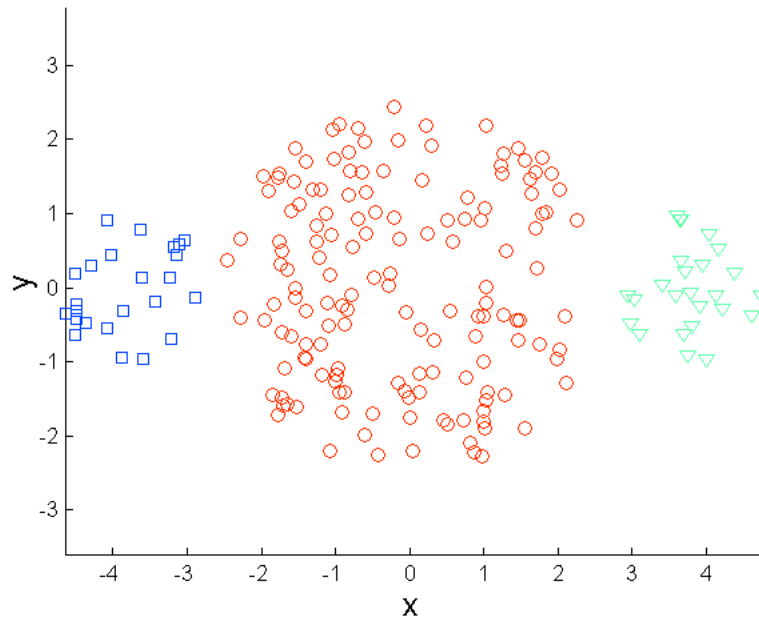


**Original Points**

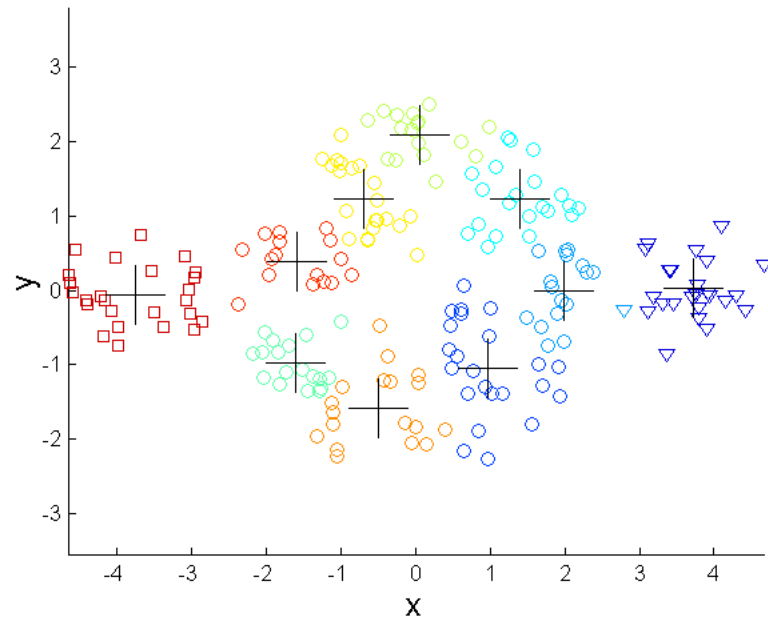


**K-means (2 Clusters)**

# Overcoming K-means Limitations



**Original Points**

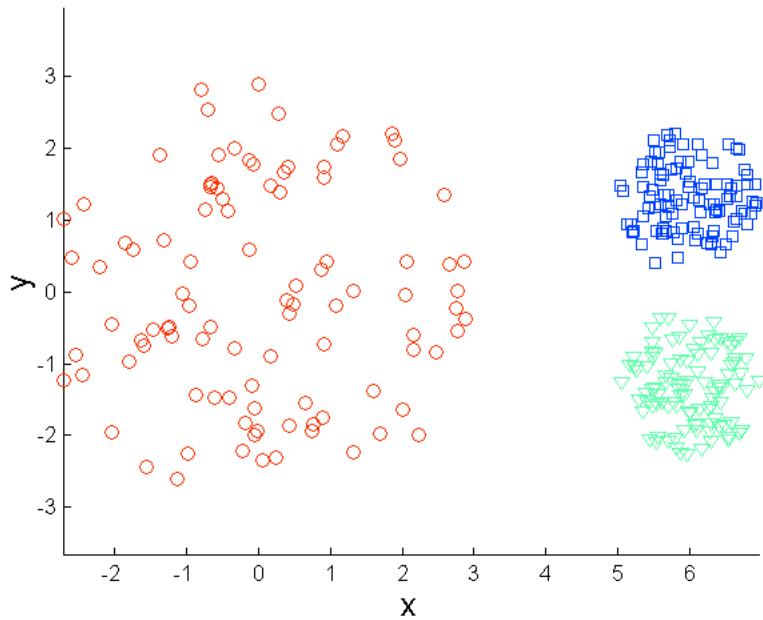


**K-means Clusters**

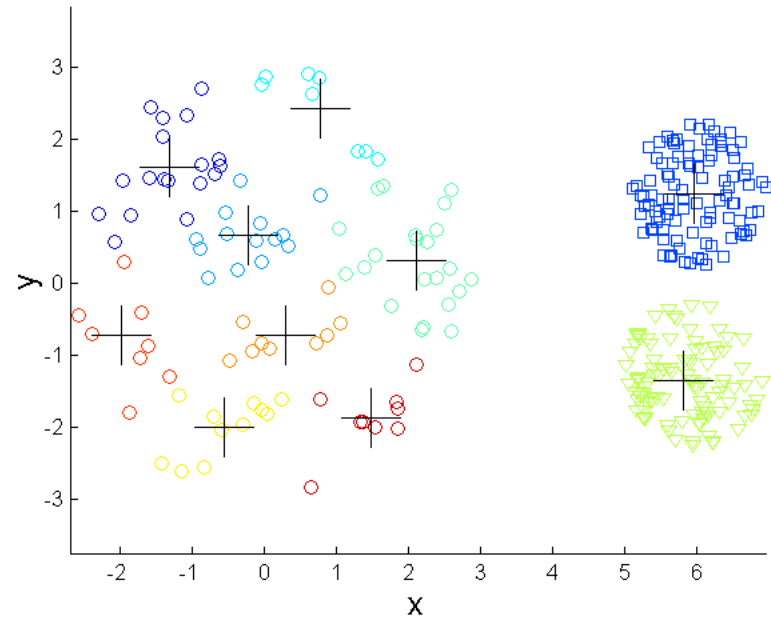
One solution is to find a large number of clusters such that each of them represents a part of a natural cluster. But these small clusters need to be put together in a post-processing step.



# Overcoming K-means Limitations



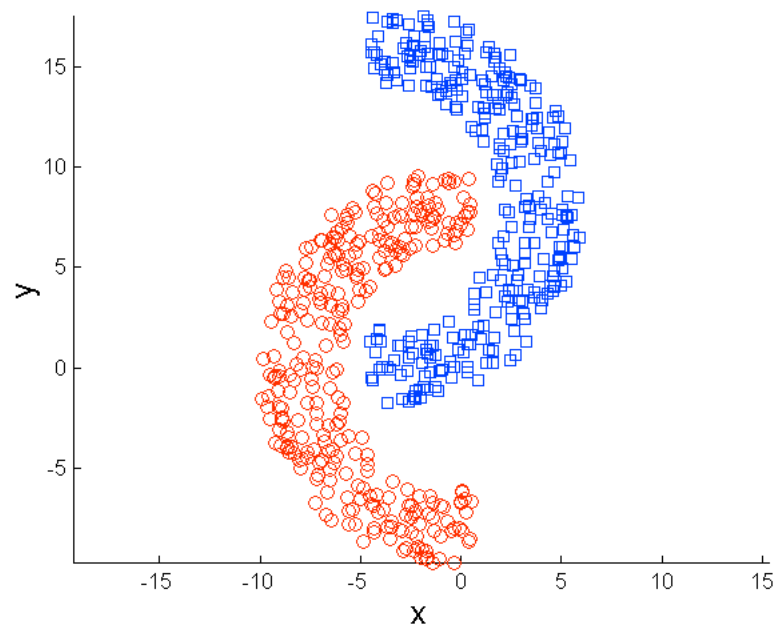
**Original Points**



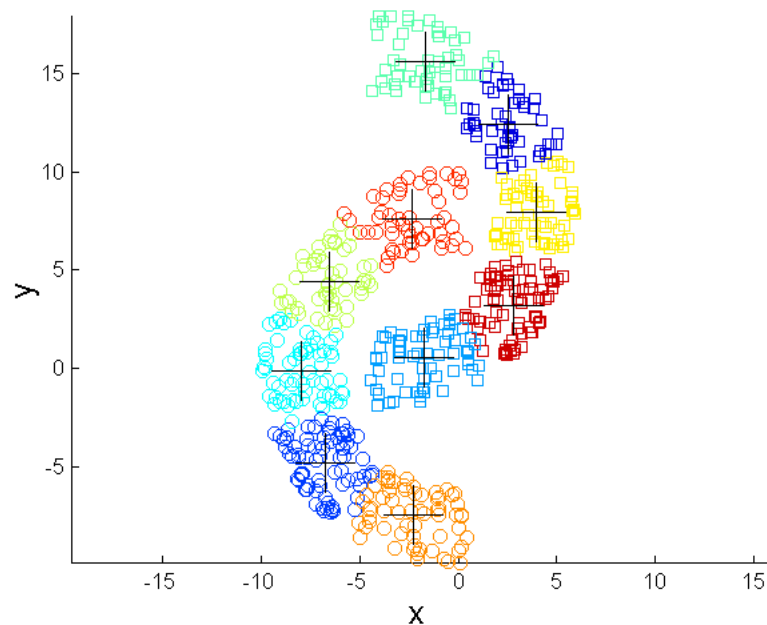
**K-means Clusters**

One solution is to find a large number of clusters such that each of them represents a part of a natural cluster. But these small clusters need to be put together in a post-processing step.

# Overcoming K-means Limitations



**Original Points**



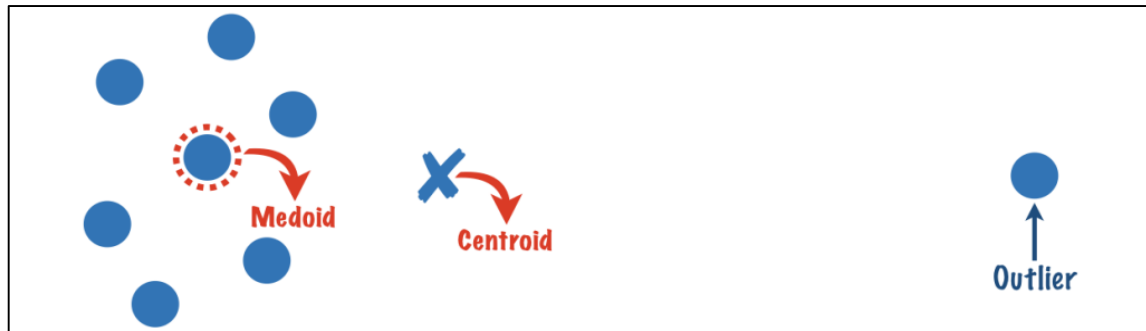
**K-means Clusters**

One solution is to find a large number of clusters such that each of them represents a part of a natural cluster. But these small clusters need to be put together in a post-processing step.

# **K-Medoids Clustering Algorithm (PAM)**

# What is Medoid?

- ▶ **Medoids** are similar in concept to means or centroids, but medoids are always restricted to be members of the data set.
- ▶ **Medoids** are most commonly used on data when a mean or centroid cannot be defined, such as graphs.
- ▶ **Note:** A medoid is not equivalent to a median.



# K-Medoids Clustering Algorithm (PAM)

- ▶ The **k-medoids algorithm** is a clustering algorithm related to the k-means algorithm also called as the medoid shift algorithm.
- ▶ Both the k-means and k-medoids algorithms are partitional (breaking the dataset up into groups).
- ▶ In contrast to the k-means algorithm, k-medoids chooses datapoints as centers (medoids or exemplars).
- ▶ K-medoids is also a partitioning technique of clustering that clusters the data set of  $n$  objects into  $k$  clusters with  $k$  known a priori.
- ▶ It could be more robust to noise and outliers as compared to k-means because it minimizes a sum of general pairwise dissimilarities instead of a sum of squared Euclidean distances.
- ▶ A medoid of a finite dataset is a data point from this set, whose average dissimilarity to all the data points is minimal i.e. it is the most centrally located point in the set.

# K-Medoids Clustering Algorithm (PAM) Cont..

- ▶ It was proposed in 1987 by Kaufman and Rousseeuw.
- ▶ A medoid can be defined as the point in the cluster, whose dissimilarities with all the other points in the cluster is minimum.
- ▶ The dissimilarity of the medoid( $C_i$ ) and object( $P_i$ ) or items is calculated by using  $E = |P_i - C_i|$
- ▶ The cost in K-Medoids algorithm is given as  $C = \sum_{C_i}^n \sum_{P_i \in C_i}^n |P_i - C_i|$
- ▶ Steps for k-medoid clustering (**Partitioning Around Medoids (PAM)**) algorithm follows as..
  1. **Initialize:** randomly select  $k$  of the  $n$  data points as the medoids.
  2. **Assignment step:** Associate each data point to the closest medoid.
  3. **Update step:**
    - For each medoid  $m$  and each data point  $o$  associated to  $m$  swap  $m$  and  $o$  and compute the total cost of the configuration (that is, the average dissimilarity of  $o$  to all the data points associated to  $m$ ).
    - Select the medoid  $o$  with the lowest cost of the configuration.
  4. Repeat alternating steps 2 and 3 until there is no change in the assignments.

# K-Medoids Clustering Algorithm - Example

Sr.	x	y
0	8	7
1	3	7
2	4	9
3	9	6
<u>4</u>	8	5
5	5	8
6	7	3
7	8	4
8	7	5
<u>9</u>	4	5

## Step 1:

Let the randomly selected 2 **medoids**, so select  $k = 2$  and let **C1** -(4, 5) and **C2** -(8, 5) are the two medoids.

The dissimilarity of each non-medoid point with the medoids is calculated and

Sr.	x	y	Dissimilarity From C1	Dissimilarity From C2
0	8	7	$ (8-4)  +  (7-5)  = 6$	$ (8-8)  +  (7-5)  = 2$
1	3	7		
2	4	9		
3	9	6		
5	5	8		
6	7	3		
7	8	4		
8	7	5		

# K-Medoids Clustering Algorithm – Example Cont..

Sr.	x	y	Dissimilarity From C1	Dissimilarity From C2
0	8	7	6	2
1	3	7	3	7
2	4	9	4	8
3	9	6	6	2
5	5	8	4	6
6	7	3	5	3
7	8	4	5	1
8	7	5	3	1

- Each point is assigned to the cluster of that medoid whose dissimilarity is less.
- The points **1, 2, 5** go to cluster **C1** and **0, 3, 6, 7, 8** go to cluster **C2**.
- The Cost =  $(3 + 4 + 4) + (2 + 2 + 3 + 1 + 1) = 20$



# K-Medoids Clustering Algorithm – Example Cont..

Sr.	x	y	Dissimilarity From C1	Dissimilarity From C2
0	8	7	6	3
1	3	7	3	8
2	4	9	4	9
3	9	6	6	3
4	8	5	4	1
5	5	8	4	7
6	7	3	5	2
8	7	5	3	2

- **Step 3: randomly select one non-medoid point and recalculate the cost.**
- Let the randomly selected point be (8, 4).
- The dissimilarity of each non-medoid point with the medoids – **C1 (4, 5)** and **C2 (8, 4)** is calculated and tabulated.

# K-Medoids Clustering Algorithm – Example Cont..

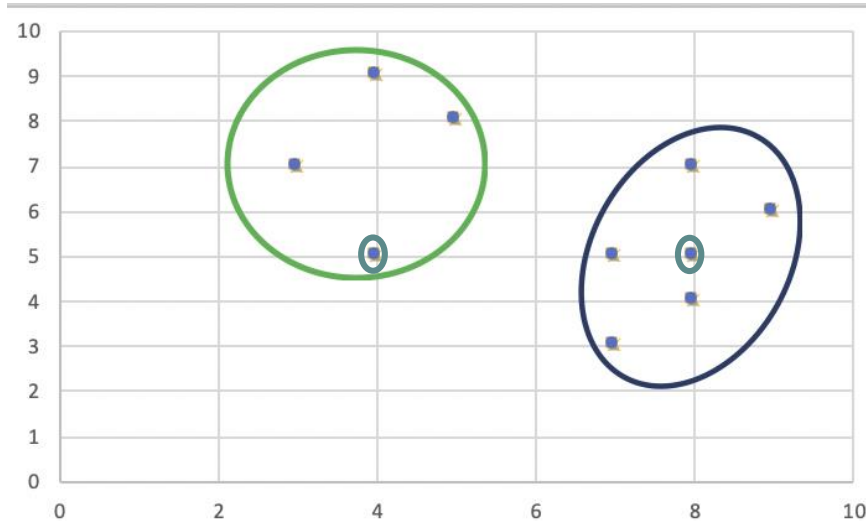
Sr.	x	y	Dissimilarity From C1	Dissimilarity From C2
0	8	7	6	3
1	3	7	3	8
2	4	9	4	9
3	9	6	6	3
4	8	5	4	1
5	5	8	4	7
6	7	3	5	2
8	7	5	3	2

- Each point is assigned to that cluster whose dissimilarity is less. **So, the points 1, 2, 5 go to cluster C1** and **0, 3, 4, 6, 8 go to cluster C2.**
- The New cost,  
$$= (3 + 4 + 4) + (3 + 3 + 1 + 2 + 2) = 22$$
- Swap Cost = New Cost – Previous Cost  
$$= 22 - 20$$
$$= 2$$
- So,  $2 > 0$  that is positive, now our previous medoid is best.
- **The total cost of Medoid (8,4) > the total cost when (8,5) was the medoid earlier & it generates the same clusters as earlier.**
- If you get negative then you have to take new medoid and recalculate again.

# K-Medoids Clustering Algorithm – Example Cont..

Sr.	x	y
0	8	7
1	3	7
2	4	9
3	9	6
4	<b>8</b>	<b>5</b>
5	5	8
6	7	3
7	8	4
8	7	5
9	<b>4</b>	<b>5</b>

- As the swap cost is not less than zero, we undo the swap.
- Hence (4, 5) and (8, 5) are the final medoids.
- The clustering would be in the following way

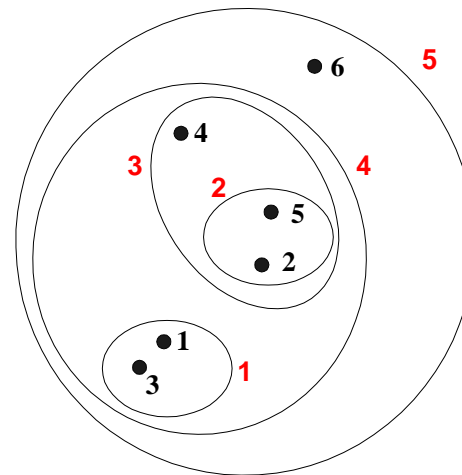
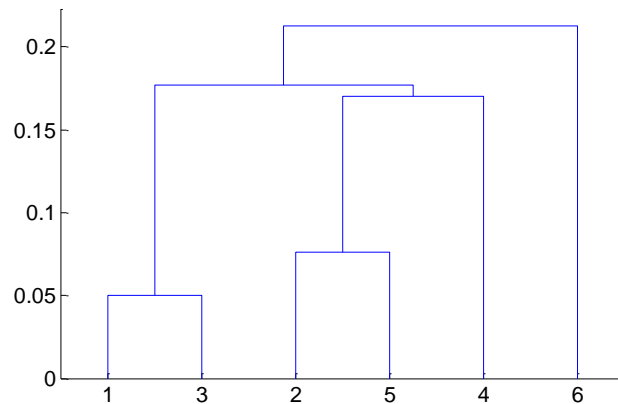


# K-Medoids Clustering Algorithm (Try Yourself!!)

Sr.	x	y
0	2	6
1	3	4
2	3	8
3	4	7
4	6	2
5	6	4
6	7	3
7	7	4
8	8	5
9	7	6

# Hierarchical Clustering

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
  - A tree like diagram that records the sequences of merges or splits



# Strengths of Hierarchical Clustering

- Do not have to assume any particular number of clusters
  - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

# Hierarchical Clustering

- Two main types of hierarchical clustering
  - Agglomerative:
    - Start with the points as individual clusters
    - At each step, merge the closest pair of clusters until only one cluster (or  $k$  clusters) left
  - Divisive:
    - Start with one, all-inclusive cluster
    - At each step, split a cluster until each cluster contains an individual point (or there are  $k$  clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
  - Merge or split one cluster at a time

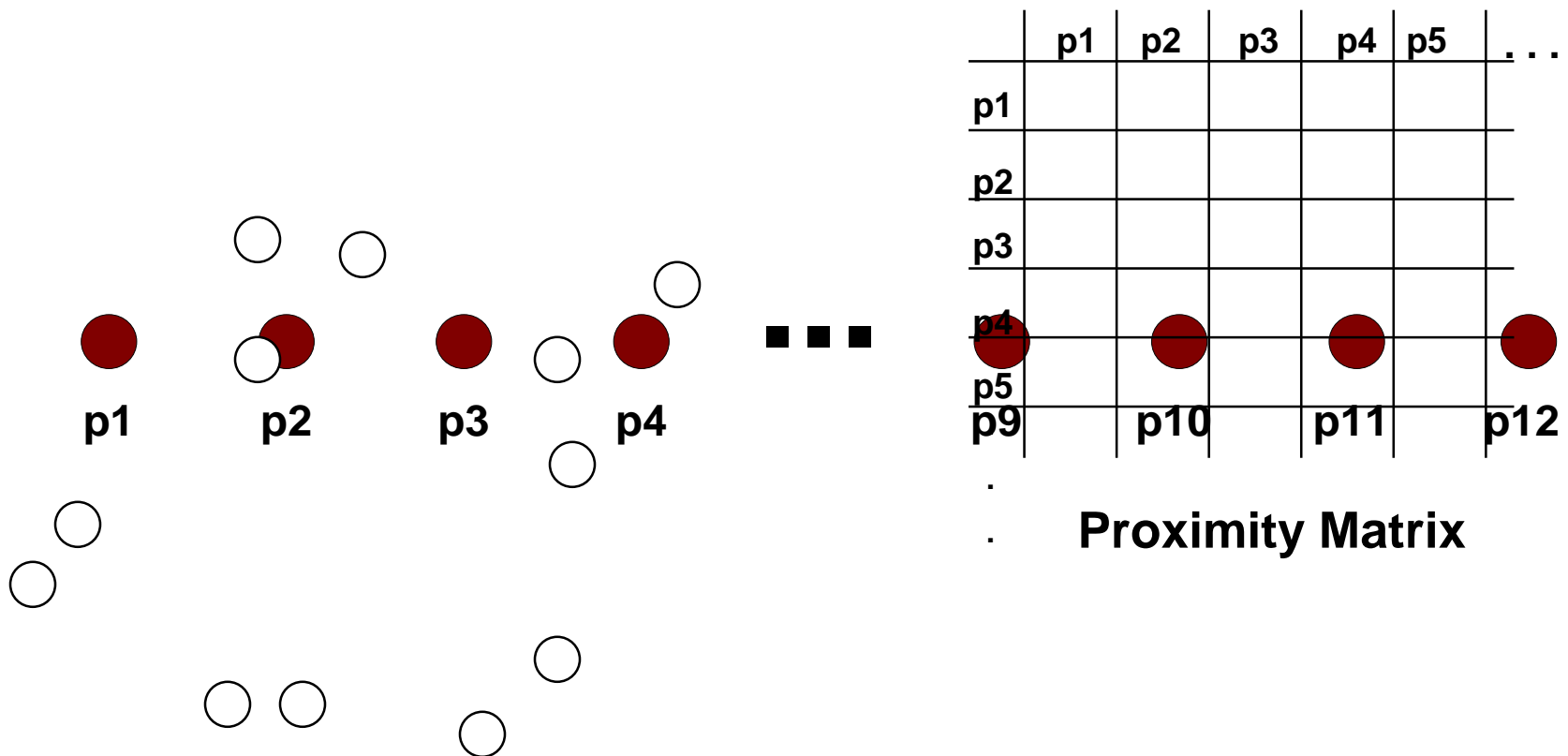
# Agglomerative Clustering Algorithm

- **Key Idea: Successively merge closest clusters**
- Basic algorithm
  1. Compute the proximity matrix
  2. Let each data point be a cluster
  3. **Repeat**
    4. Merge the two closest clusters
    5. Update the proximity matrix
  6. **Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
  - Different approaches to defining the distance between clusters distinguish the different algorithms



# Steps 1 and 2

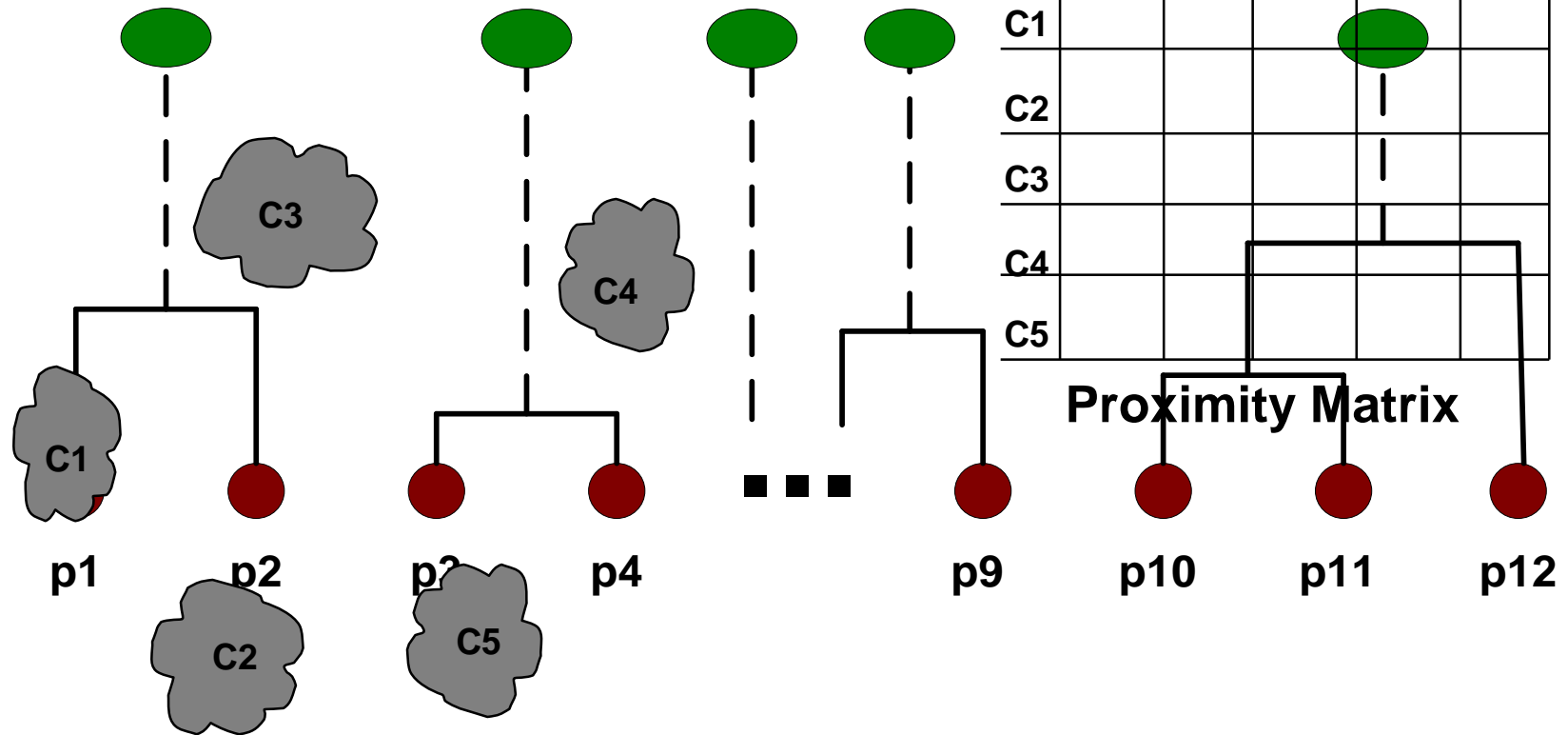
- Start with clusters of individual points and a proximity matrix



## Proximity Matrix

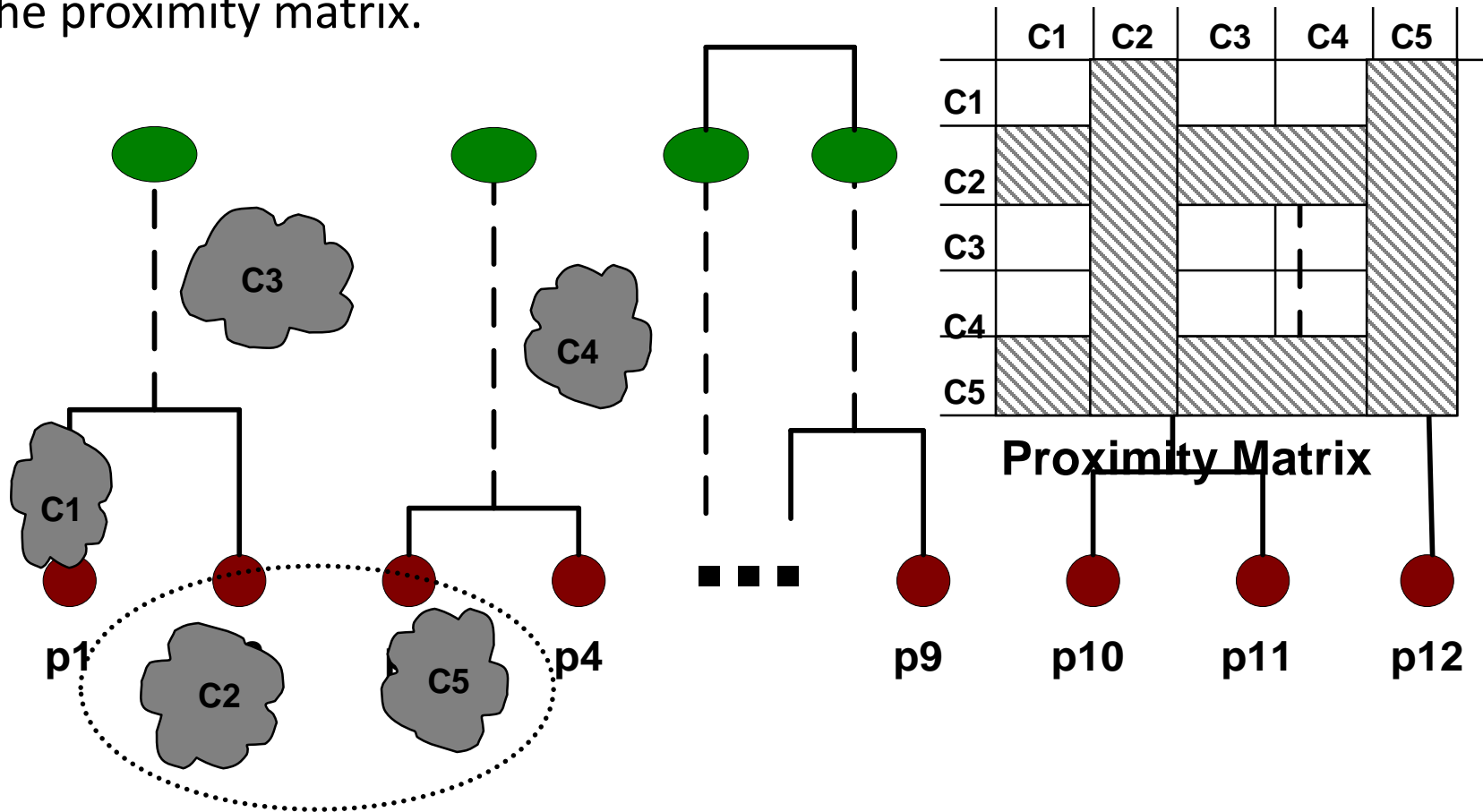
# Intermediate Situation

- After some merging steps, we have some clusters



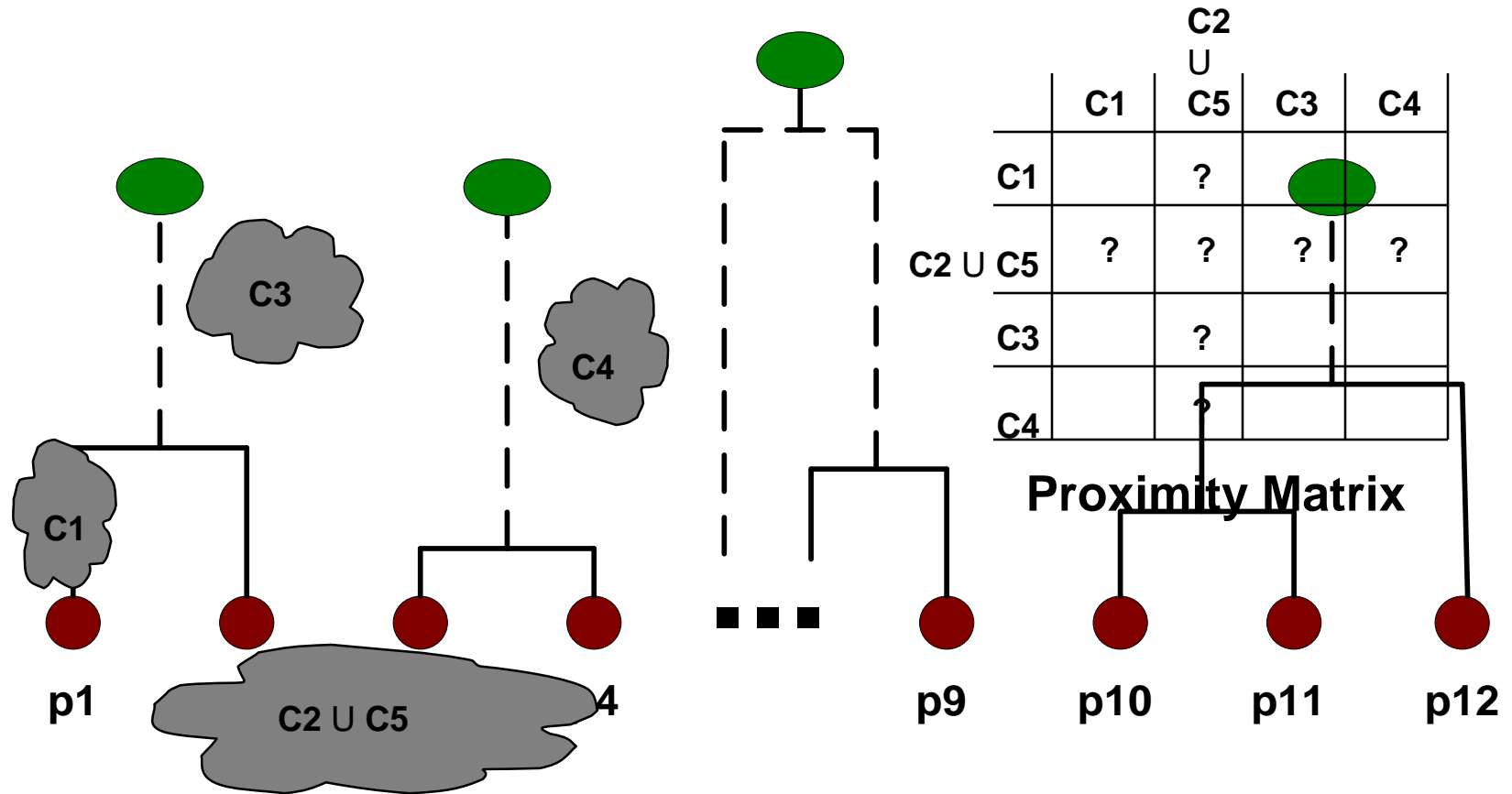
## Step 4

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.

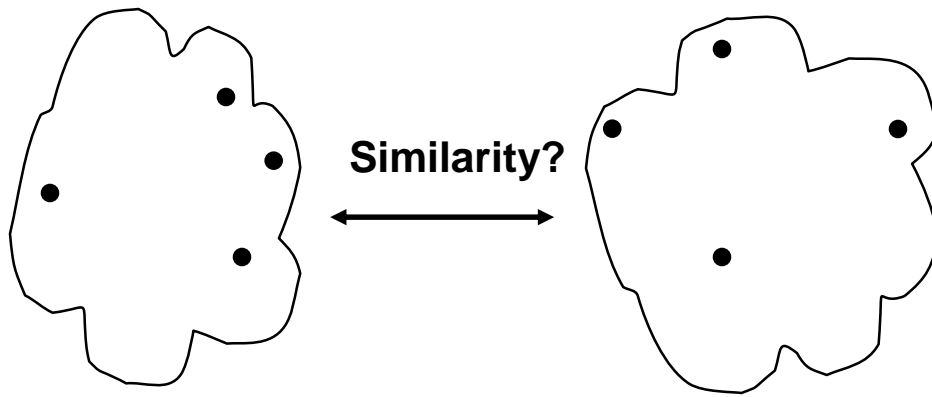


## Step 5

- The question is “How do we update the proximity matrix?”



# How to Define Inter-Cluster Distance

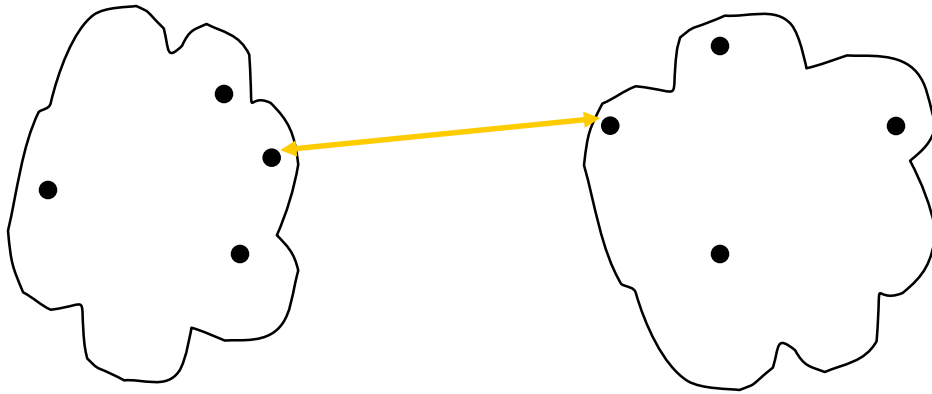


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity

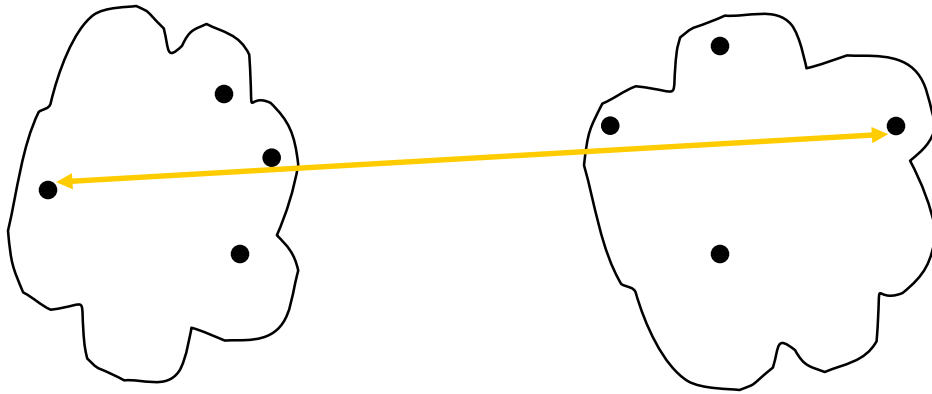


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity

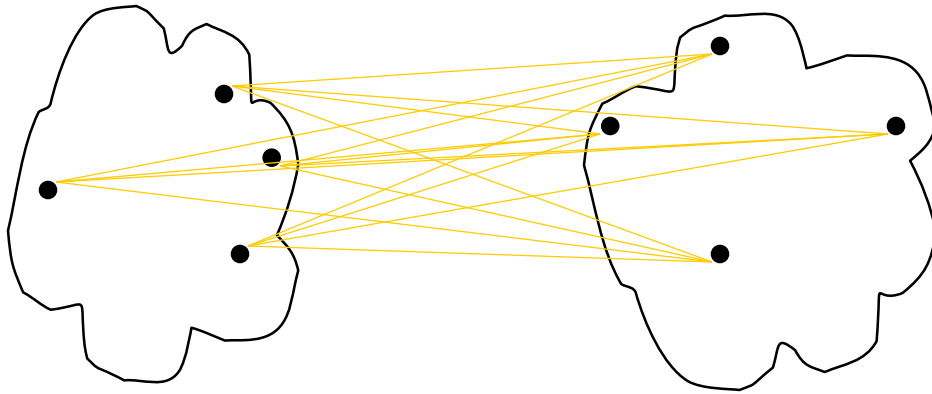


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Similarity



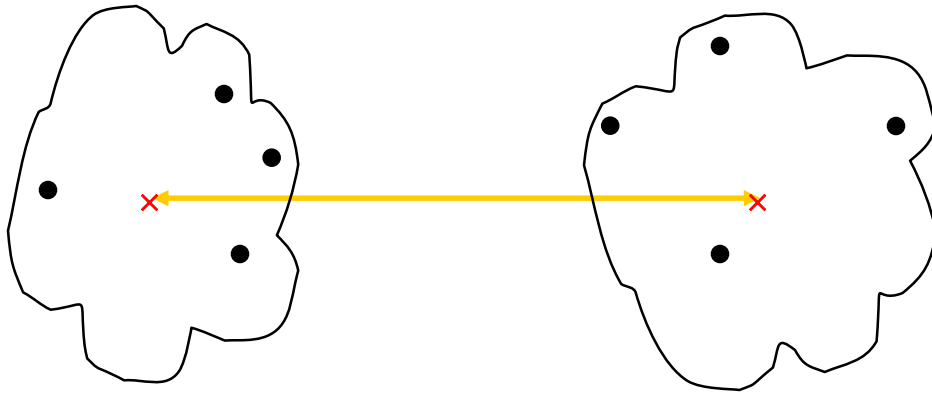
- MIN
- MAX
- **Group Average**
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**



# How to Define Inter-Cluster Similarity



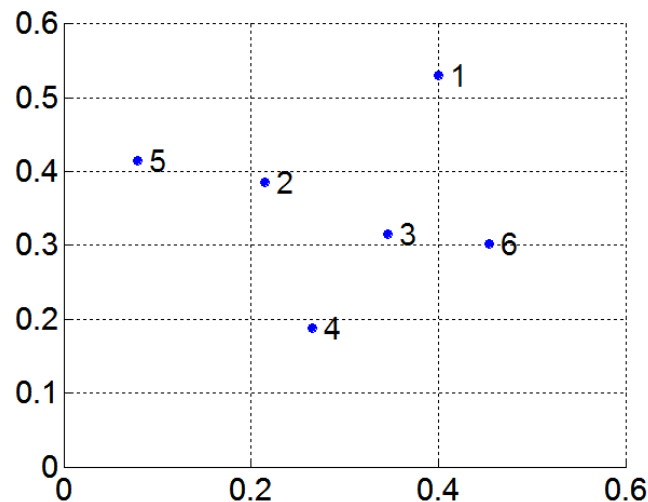
- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
  - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

# MIN or Single Link

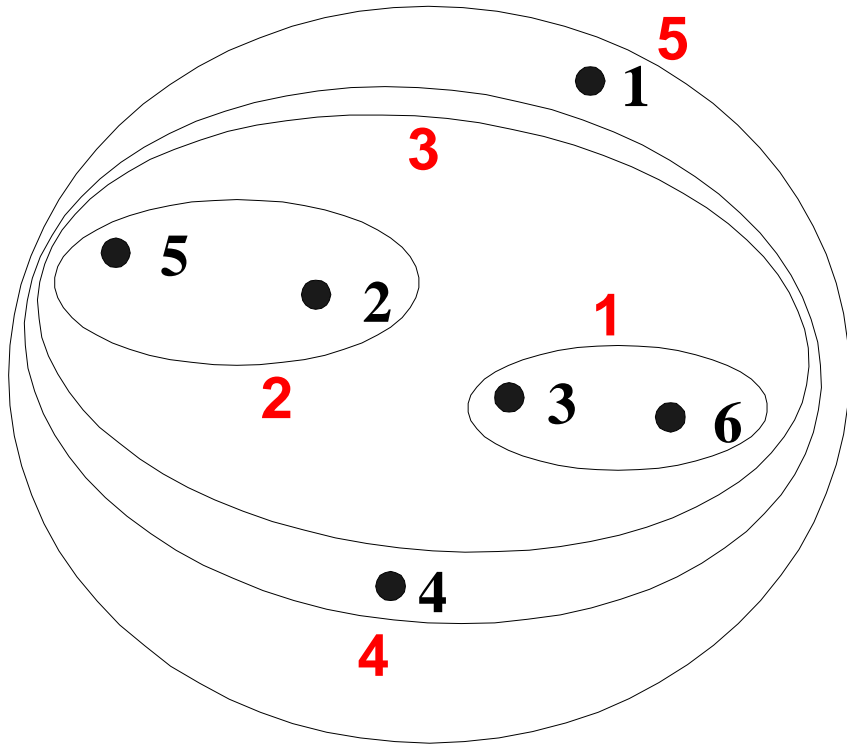
- Proximity of two clusters is based on the two closest points in the different clusters
  - Determined by one pair of points, i.e., by one link in the proximity graph
- Example:



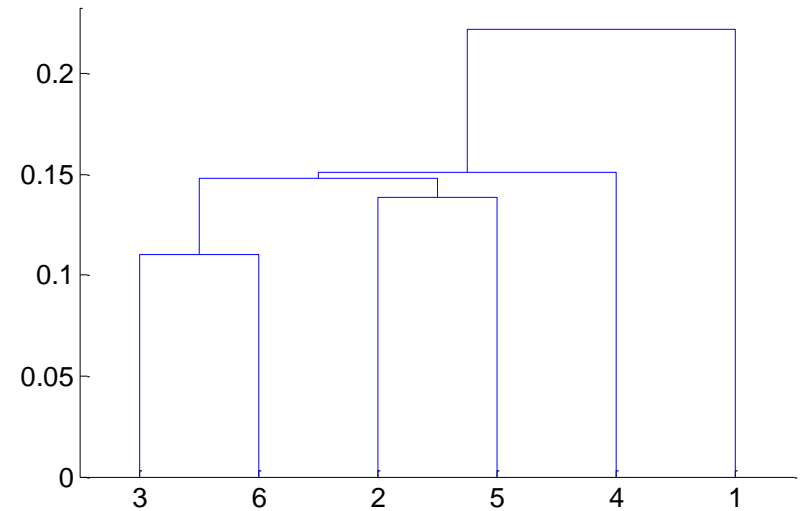
**Distance Matrix:**

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

# Hierarchical Clustering: MIN

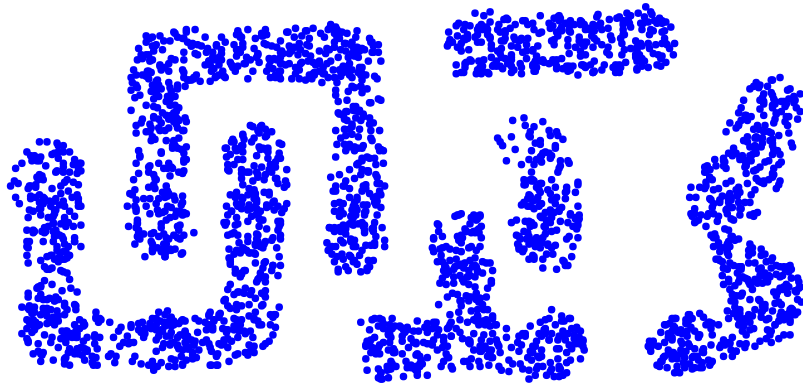


**Nested Clusters**

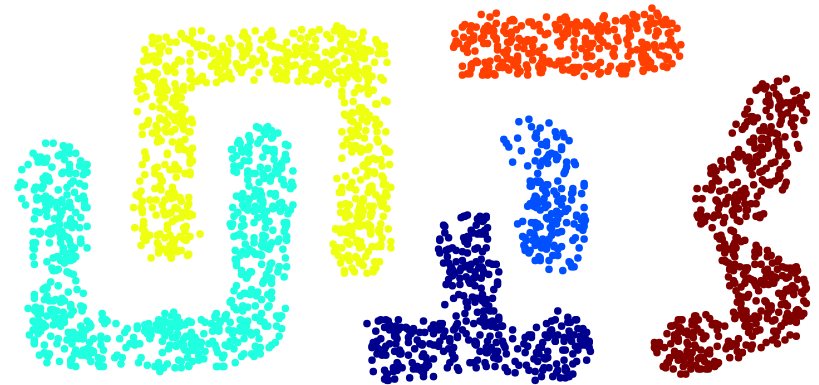


**Dendrogram**

# Strength of MIN



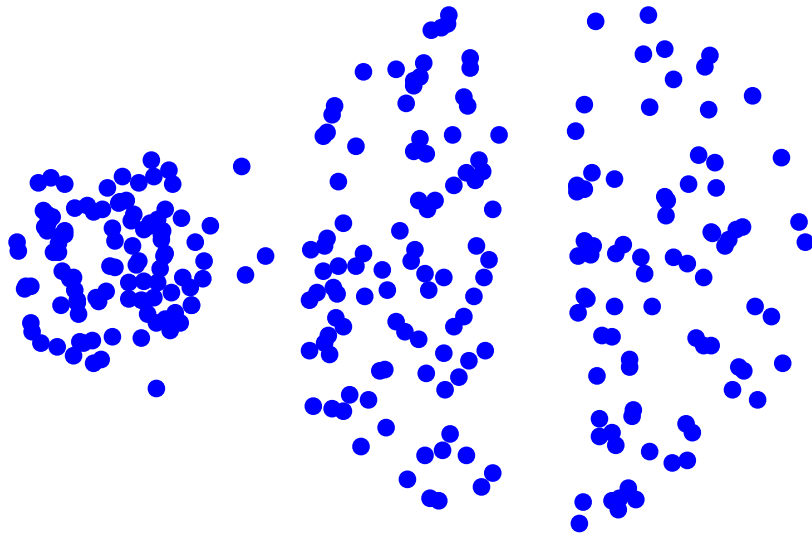
**Original Points**



**Six Clusters**

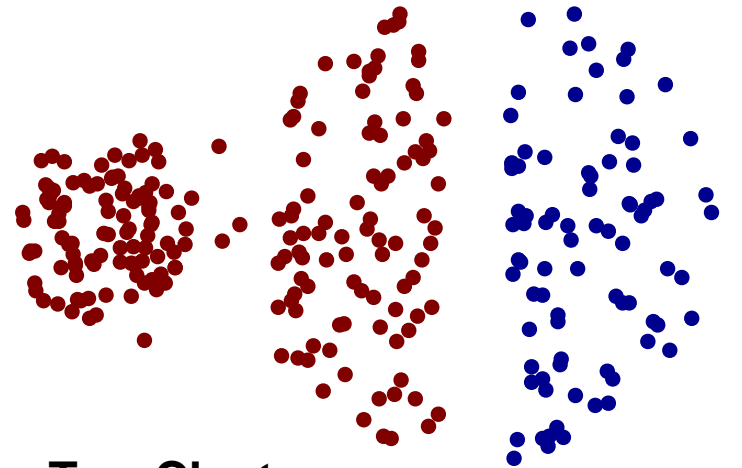
- Can handle non-elliptical shapes

# Limitations of MIN

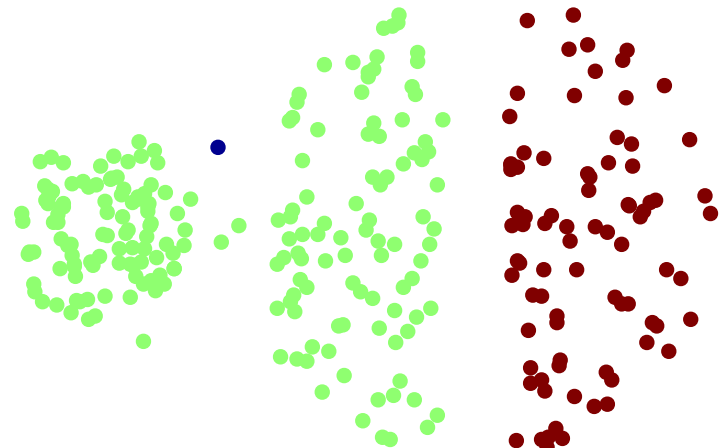


Original Points

- Sensitive to noise



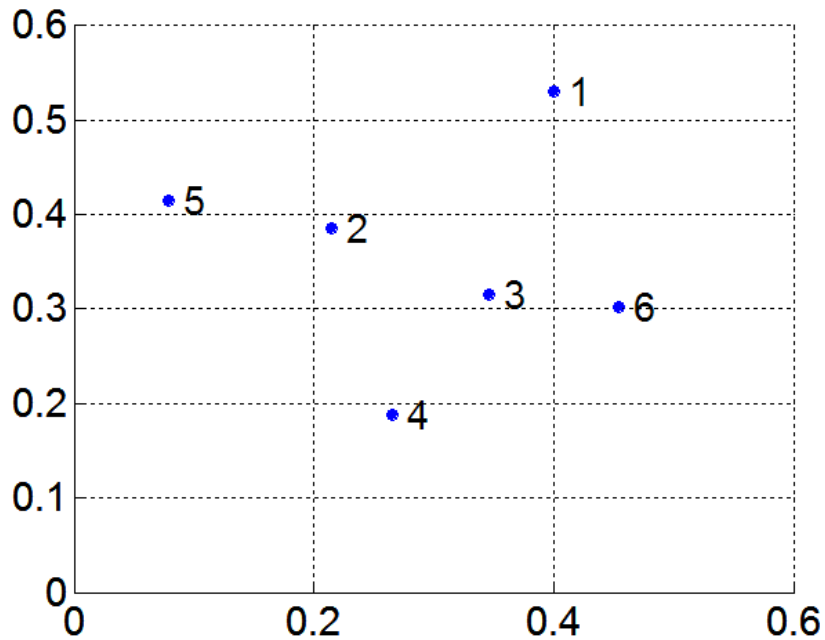
Two Clusters



Three Clusters

# MAX or Complete Linkage

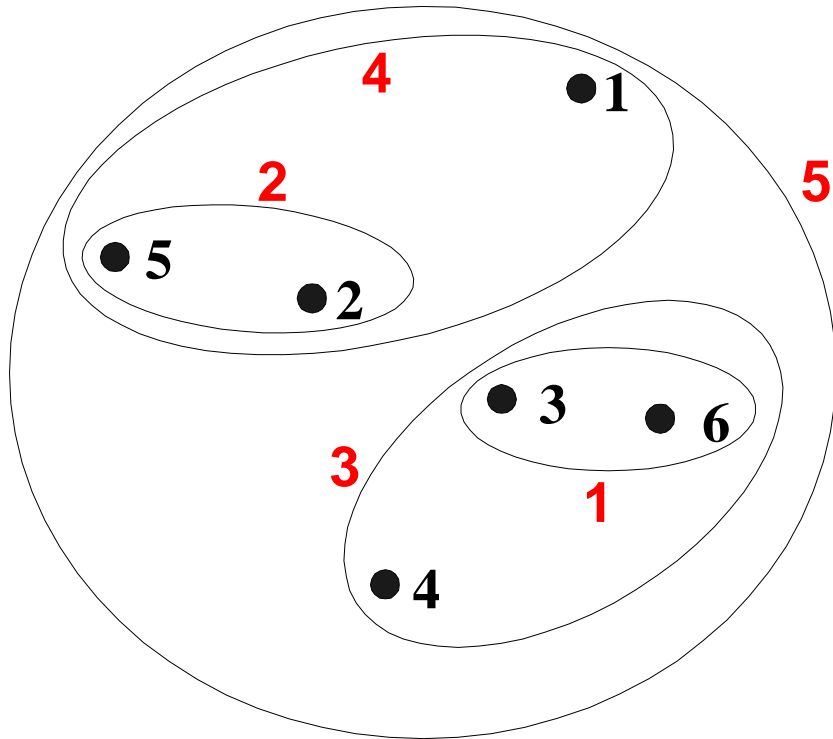
- Proximity of two clusters is based on the two most distant points in the different clusters
  - Determined by all pairs of points in the two clusters



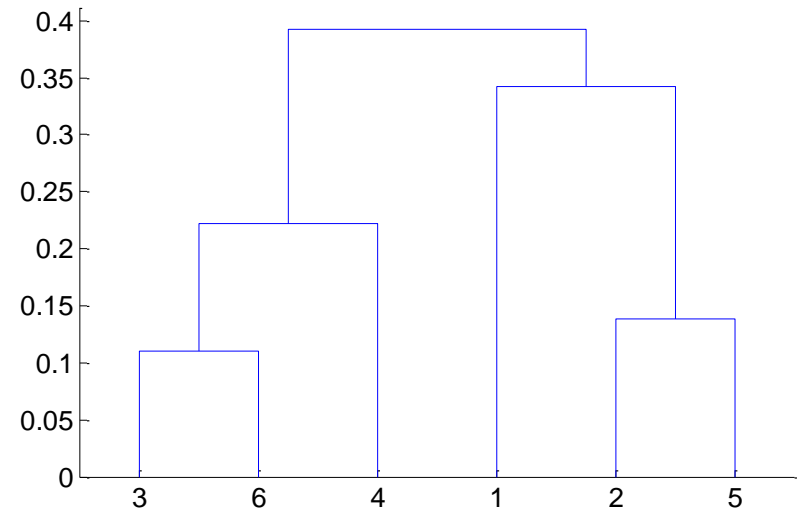
**Distance Matrix:**

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

# Hierarchical Clustering: MAX

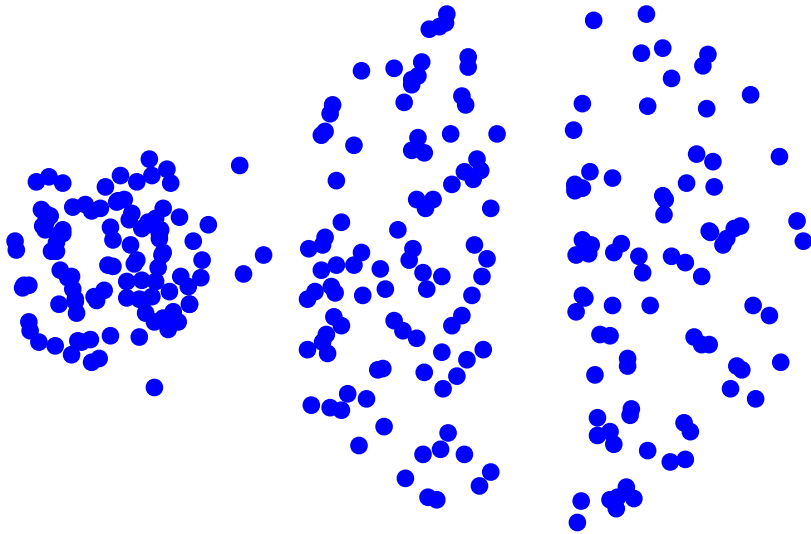


**Nested Clusters**

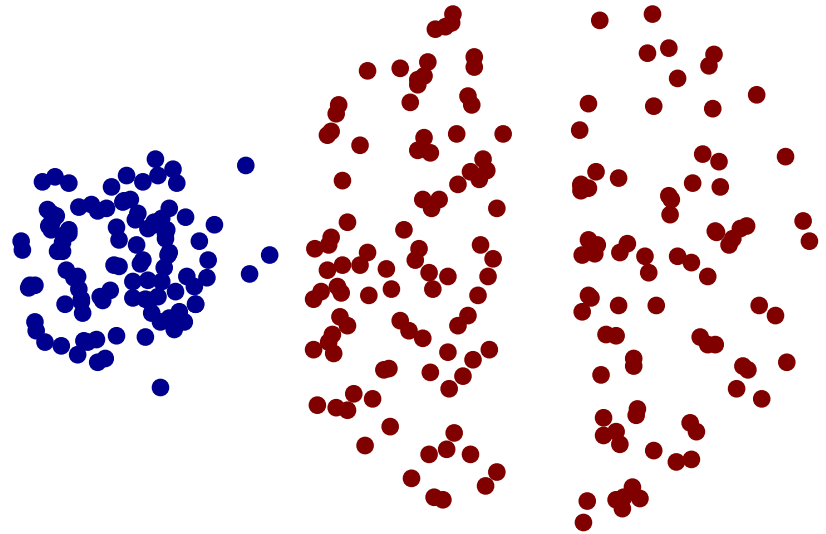


**Dendrogram**

# Strength of MAX



Original Points

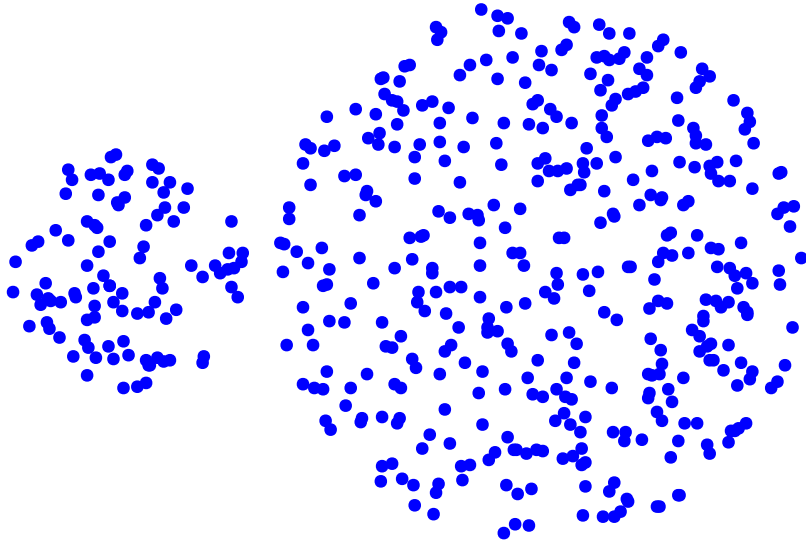


Two Clusters

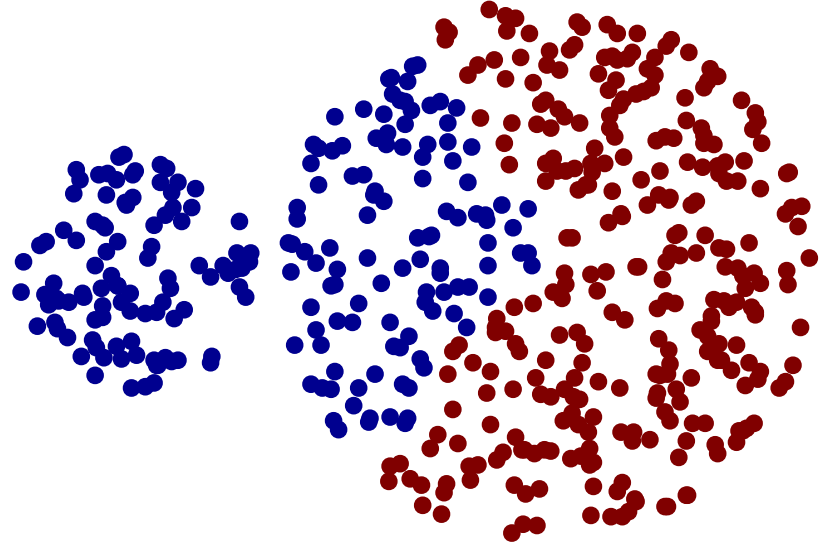
- Less susceptible to noise



# Limitations of MAX



Original Points



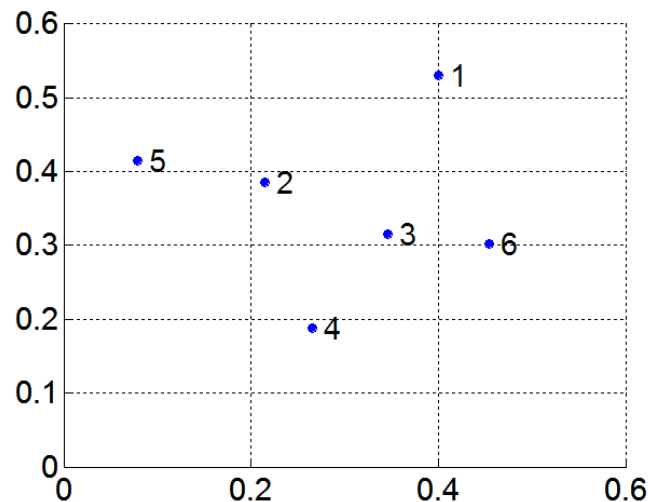
Two Clusters

- Tends to break large clusters
- Biased towards globular clusters

# Group Average

- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

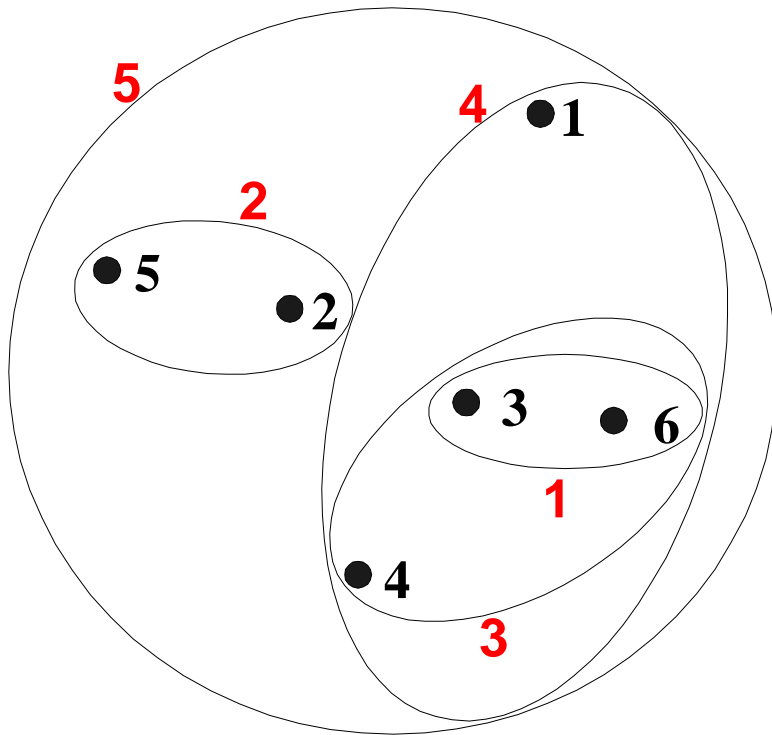
$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| \times |\text{Cluster}_j|}$$



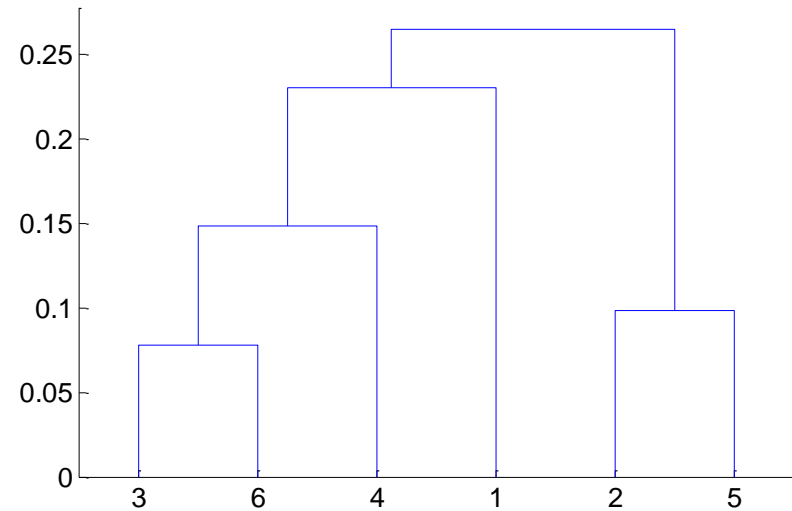
Distance Matrix:

	p1	p2	p3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
p3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

# Hierarchical Clustering: Group Average



**Nested Clusters**



**Dendrogram**

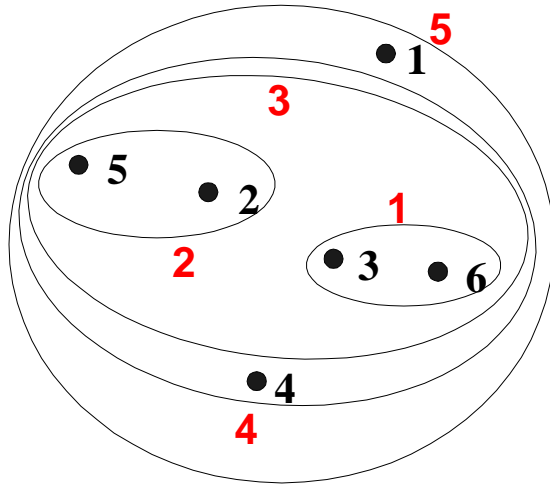
# Hierarchical Clustering: Group Average

- Compromise between Single and Complete Link
- Strengths
  - Less susceptible to noise
- Limitations
  - Biased towards globular clusters

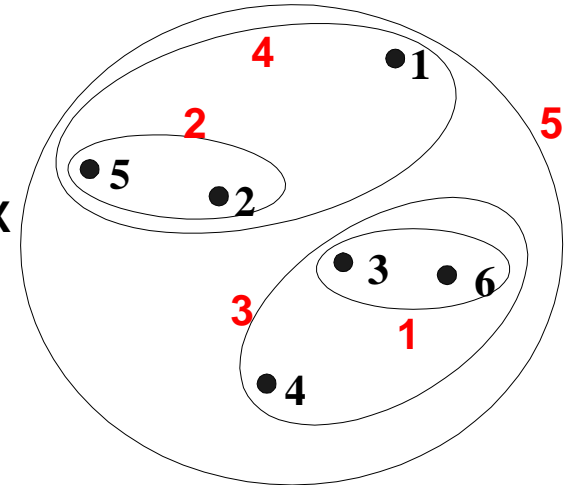
# Cluster Similarity: Ward's Method

- Similarity of two clusters is based on the increase in squared error when two clusters are merged
  - Similar to group average if distance between points is distance squared
- Less susceptible to noise
- Biased towards globular clusters
- Hierarchical analogue of K-means
  - Can be used to initialize K-means

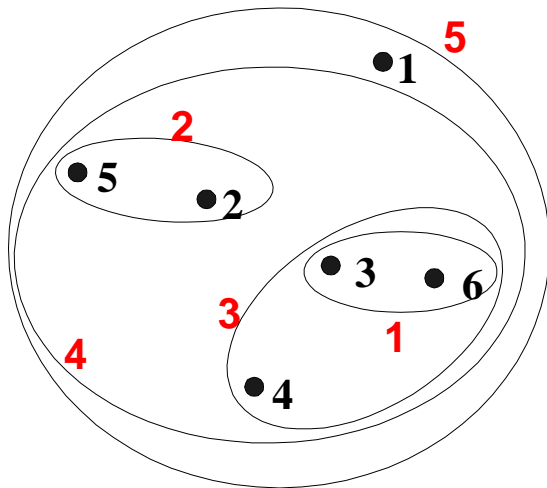
# Hierarchical Clustering: Comparison



MIN

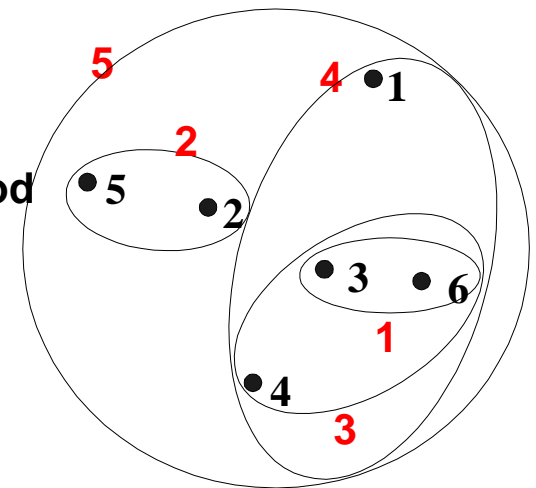


MAX



Group Average

Ward's Method



# **Hierarchical Clustering Example**

# Agglomerative Hierarchical Clustering - Example

	x	y
<b>P1</b>	0.40	0.53
<b>P2</b>	0.22	0.38
<b>P3</b>	0.35	0.32
<b>P4</b>	0.26	0.19
<b>P5</b>	0.08	0.41
<b>P6</b>	0.45	0.30

- ▶ Calculate Euclidean distance, create the distance matrix.

▶ Distance  $[(x,y),(a,b)] = \sqrt{(x - a)^2 + (y - b)^2}$

↳ ED **P1** & **P2** (**0.40, 0.53**), (**0.22, 0.38**)

$$= \sqrt{(0.40 - 0.22)^2 + (0.53 - 0.38)^2}$$

$$= \sqrt{(0.18)^2 + (0.15)^2}$$

$$= \sqrt{0.0324 + 0.0225}$$

$$= \sqrt{0.0549}$$

$$= 0.23$$

	P1	P2	P3	P4	P5	P6
P1	0					
P2	0.23	0				
P3			0			
P4				0		
P5					0	
P6						0



# Agglomerative Hierarchical Clustering - Example

	X	Y
<b>P1</b>	<u>0.40</u>	<u>0.53</u>
<b>P2</b>	0.22	0.38
<b>P3</b>	<u>0.35</u>	<u>0.32</u>
<b>P4</b>	0.26	0.19
<b>P5</b>	0.08	0.41
<b>P6</b>	0.45	0.30

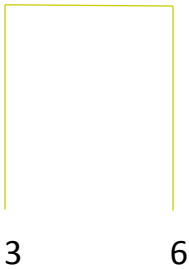
$$\begin{aligned}
 &\rightarrow \text{ED } \mathbf{P1} \text{ \& } \mathbf{P3} \text{ (0.40, 0.53), (0.35, 0.32)} \\
 &= \sqrt{(0.40 - 0.35)^2 + (0.53 - 0.32)^2} \\
 &= \sqrt{(0.05)^2 + (0.21)^2} \\
 &= \sqrt{0.0025 + 0.0441} \\
 &= \sqrt{0.0466} \\
 &= 0.22
 \end{aligned}$$

	P1	P2	P3	P4	P5	P6
P1	0					
P2	0.23	0				
P3	0.22		0			
P4				0		
P5					0	
P6						0

# Agglomerative Hierarchical Clustering - Example

	X	Y
P1	0.40	0.53
P2	0.22	0.38
P3	0.35	0.32
P4	0.26	0.19
P5	0.08	0.41
P6	0.45	0.30

	P1	P2	P3	P4	P5	P6
P1	0					
P2	0.23	0				
P3	0.22	0.15	0			
P4	0.37	0.20	0.15	0		
P5	0.34	0.14	0.28	0.29	0	
P6	0.23	0.25	0.11	0.22	0.39	0



# Agglomerative Hierarchical Clustering - Example

- ▶ To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P3}, \text{P6}), \text{P1}]$
- ▶  $\text{MIN}(\text{dist}(\text{P3}, \text{P1}), (\text{P6}, \text{P1}))$
- ▶  $\text{Min}[(0.22, 0.23)]$
- ▶ 0.22

- ▶ To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P3}, \text{P6}), \text{P2}]$
- ▶  $\text{MIN}(\text{dist}(\text{P3}, \text{P2}), (\text{P6}, \text{P2}))$
- ▶  $\text{Min}[(0.15, 0.25)]$
- ▶ 0.15

	P1	P2	P3	P4	P5	P6
P1	0					
P2	0.23	0				
P3	0.22	0.15	0			
P4	0.37	0.20	0.15	0		
P5	0.34	0.14	0.28	0.29	0	
P6	0.23	0.25	0.11	0.22	0.39	0

# Agglomerative Hierarchical Clustering - Example

- ▶ To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P3}, \text{P6}), \text{P4}]$
- ▶  $\text{MIN}(\text{dist}(\text{P3}, \text{P4}), (\text{P6}, \text{P4}))$
- ▶  $\text{Min}[(0.15, 0.22)]$
- ▶ 0.15

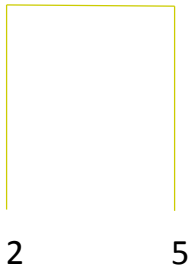
- ▶ To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P3}, \text{P6}), \text{P5}]$
- ▶  $\text{MIN}(\text{dist}(\text{P3}, \text{P5}), (\text{P6}, \text{P5}))$
- ▶  $\text{Min}[(0.28, 0.39)]$
- ▶ 0.28

	P1	P2	P3	P4	P5	P6
P1	0					
P2	0.23	0				
P3	0.22	0.15	0			
P4	0.37	0.20	<b>0.15</b>	0		
P5	0.34	0.14	<b>0.28</b>	0.29	0	
P6	0.23	0.25	<b>0.11</b>	0.22	0.39	0

# Agglomerative Hierarchical Clustering - Example

- ▶ The Updated distance matrix for cluster P3, P6

	P1	P2	P3,P6	P4	P5
P1	0				
P2	0.23	0			
P3,P6	0.22	0.15	0		
P4	0.37	0.20	0.15	0	
P5	0.34	0.14	0.28	0.29	0



	P1	P2	P3	P4	P5	P6
P1	0					
P2	0.23	0				
P3	0.22	0.15	0			
P4	0.37	0.20	0.15	0		
P5	0.34	0.14	0.28	0.29	0	
P6	0.23	0.25	0.11	0.22	0.39	0

# Agglomerative Hierarchical Clustering - Example

- ▶ To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P2}, \text{P5}), \text{P1}]$
- ▶  $\text{MIN}(\text{dist}(\text{P2}, \text{P1}), (\text{P5}, \text{P1}))$
- ▶  $\text{Min}[(0.23, 0.34)]$
- ▶ 0.23

- ▶ To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P2}, \text{P5}), (\text{P3}, \text{P6})]$
- ▶  $\text{MIN}[(\text{dist}(\text{P2}, (\text{P3}, \text{P6})), (\text{P5}, (\text{P3}, \text{P6})))]$
- ▶  $\text{Min}[(0.15, 0.28)]$
- ▶ 0.15

	P1	P2	P3,P6	P4	P5
P1	0				
P2	0.23	0			
P3,P6	0.22	0.15	0		
P4	0.37	0.20	0.15	0	
P5	0.34	0.14	0.28	0.29	0

# Agglomerative Hierarchical Clustering - Example

- ▶ To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P2}, \text{P5}), \text{P4}]$
- ▶  $\text{MIN}(\text{dist}(\text{P2}, \text{P4}), (\text{P5}, \text{P4}))$
- ▶  $\text{Min}[(0.20, 0.29)]$
- ▶ 0.20

	P1	P2	P3,P6	P4	P5
P1	0				
P2	0.23	0			
P3,P6	0.22	0.15	0		
P4	0.37	0.20	0.15	0	
P5	0.34	0.14	0.28	0.29	0

# Agglomerative Hierarchical Clustering - Example

	P1	P2	P3,P6	P4	P5
P1	0				
P2	0.23	0			
P3,P6	0.22	0.15	0		
P4	0.37	0.20	0.15	0	
P5	0.34	0.14	0.28	0.29	0

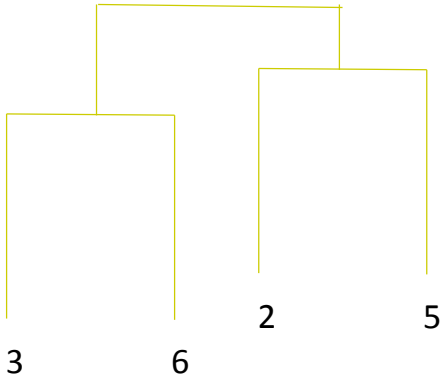
	P1	P2,P5	P3,P6	P4
P1	0			
P2,P5	0.23	0		
P3,P6	0.22	0.15	0	
P4	0.37	0.20	0.15	0



# Agglomerative Hierarchical Clustering - Example

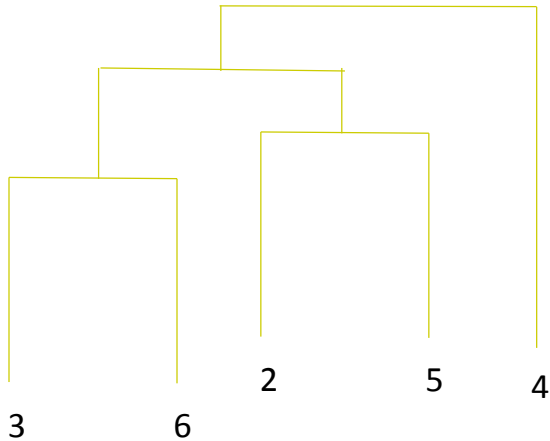
	P1	P2,P5	P3,P6	P4
P1	0			
P2,P5	0.23	0		
P3,P6	0.22	0.15	0	
P4	0.37	0.20	0.15	0

	P1	P2,P5	P3,P6	P4
P1	0			
P2,P5	0.23	0		
P3,P6	0.22	0.15	0	
P4	0.37	0.20	0.15	0



# Agglomerative Hierarchical Clustering - Example

	P1	P2,P5	P3,P6	P4
P1	0			
P2,P5	0.23	0		
P3,P6	0.22	0.15	0	
P4	0.37	0.20	0.15	0



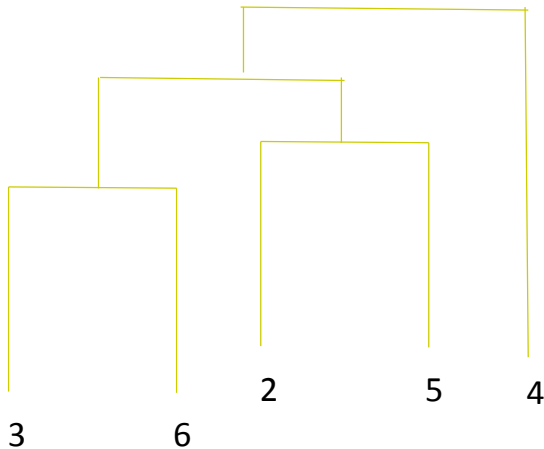
To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P2,P5}),(\text{P3,P6}),\text{P1}]$   
 $\text{MIN}(\text{dist}(\text{P2,P5}),\text{P1}),((\text{P3,P6}),\text{P1})]$   
 $\text{Min}[(0.23,0.22)]$   
 0.22

To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P2,P5}),(\text{P3,P6}),\text{P4}]$   
 $\text{MIN}(\text{dist}(\text{P2,P5}),\text{P4}),((\text{P3,P6}),\text{P4})]$   
 $\text{Min}[(0.20,0.15)]$   
 0.15

	P1	P2,P5,P3,P6	P4
P1	0		
P2,P5,P3,P6	0.22	0	
P4	0.37	0.15	0

# Agglomerative Hierarchical Clustering - Example

	P1	P2,P5,P3,P6	P4
P1	0		
P2,P5,P3,P6	0.22	0	
P4	0.37	0.15	0

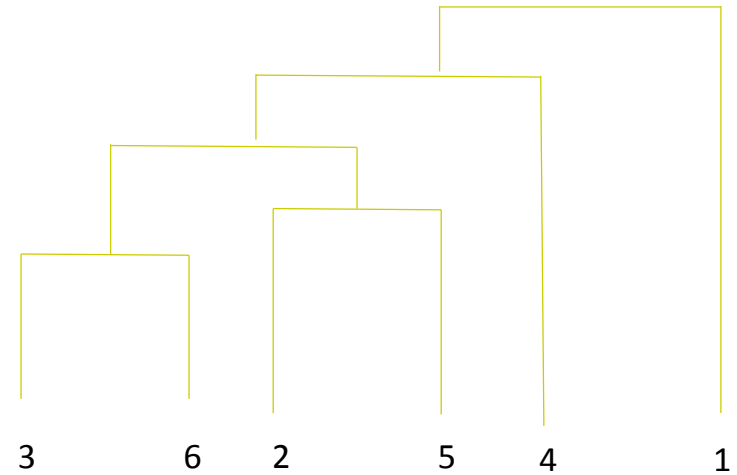


To Update the distance matrix  $\text{MIN}[\text{dist}(\text{P2,P5,P3,P6}), \text{P4}]$   
 $\text{MIN}(\text{dist}(\text{P2,P5,P3,P6}), \text{P1}), (\text{P4}, \text{P1})]$   
 $\text{Min}[(0.22, 0.37)]$   
 0.22

	P1	P2,P5,P3,P6,P4
P1	0	
P2,P5,P3,P6,P4	0.22	0

# Agglomerative Hierarchical Clustering - Example

	X	Y
P1	0.40	0.53
P2	0.22	0.38
P3	0.35	0.32
P4	0.26	0.19
P5	0.08	0.41
P6	0.45	0.30



# Hierarchical Clustering: Time and Space requirements

- $O(N^2)$  space since it uses the proximity matrix.
  - $N$  is the number of points.
- $O(N^3)$  time in many cases
  - There are  $N$  steps and at each step the size,  $N^2$ , proximity matrix must be updated and searched
  - Complexity can be reduced to  $O(N^2 \log(N))$  time with some cleverness

# Hierarchical Clustering: Problems and Limitations

- Once a decision is made to combine two clusters, it cannot be undone
- No global objective function is directly minimized
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise
  - Difficulty handling clusters of different sizes and non-globular shapes
  - Breaking large clusters

# Density Based Clustering

- Clusters are regions of high density that are separated from one another by regions of low density.



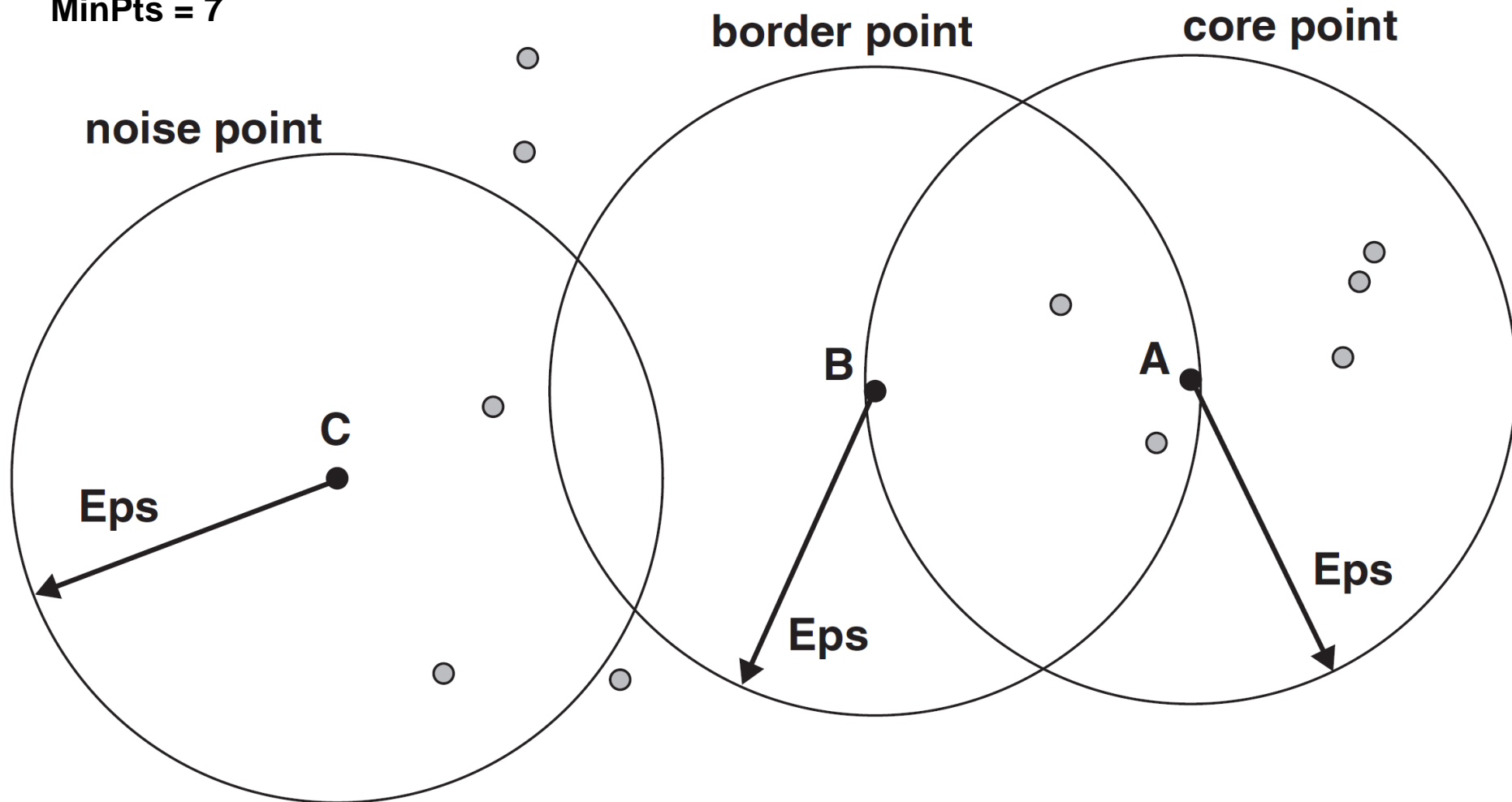
# DBSCAN

- DBSCAN is a density-based algorithm.
  - Density = number of points within a specified radius (Eps)
  - A point is a **core point** if it has at least a specified number of points (MinPts) within Eps
    - These are points that are at the interior of a cluster
    - Counts the point itself
  - A **border point** is not a core point, but is in the neighborhood of a core point
  - A **noise point** is any point that is not a core point or a border point



# DBSCAN: Core, Border, and Noise Points

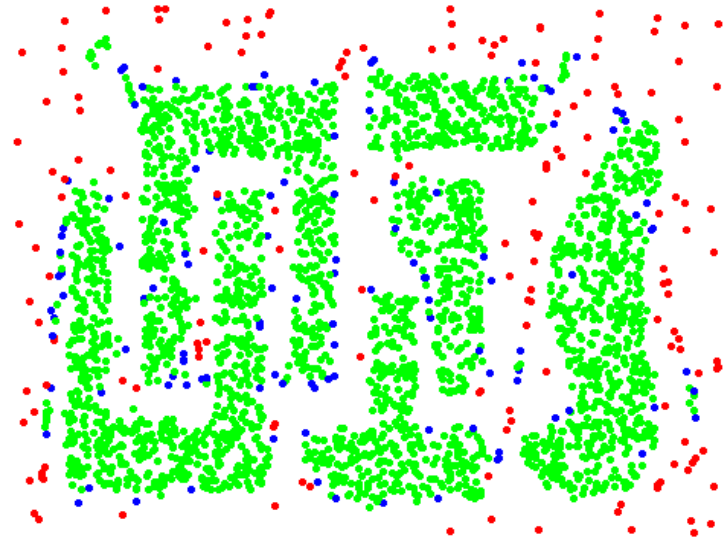
MinPts = 7



# DBSCAN: Core, Border and Noise Points



Original Points



Point types: **core**,  
**border** and **noise**

Eps = 10, MinPts = 4

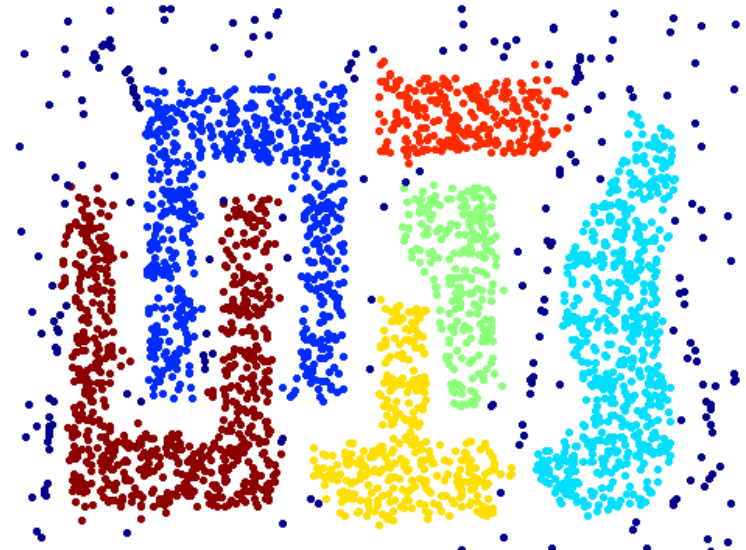
# DBSCAN Algorithm

- Form clusters using core points, and assign border points to one of its neighboring clusters
- 1: Label all points as core, border, or noise points.
  - 2: Eliminate noise points.
  - 3: Put an edge between all core points within a distance *Eps* of each other.
  - 4: Make each group of connected core points into a separate cluster.
  - 5: Assign each border point to one of the clusters of its associated core points

# When DBSCAN Works Well



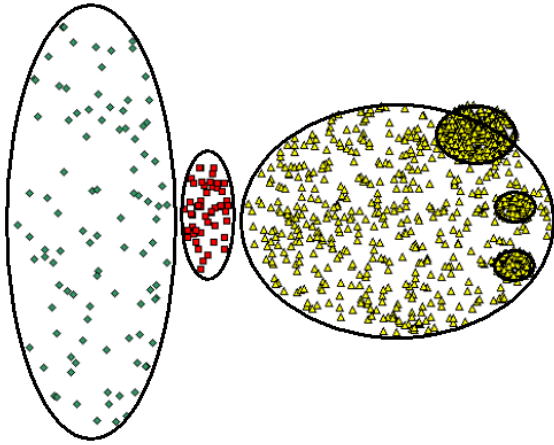
**Original Points**



**Clusters** (dark blue points indicate noise)

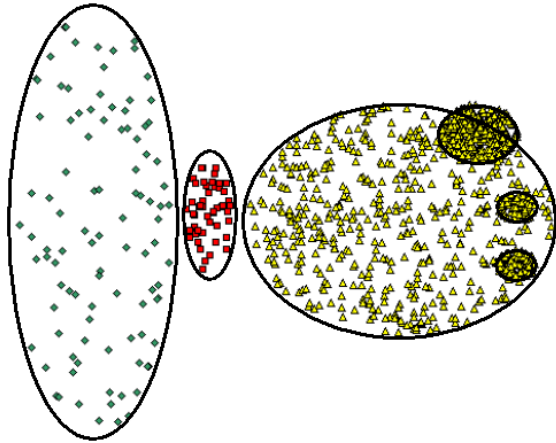
- Can handle clusters of different shapes and sizes
- Resistant to noise

# When DBSCAN Does NOT Work Well



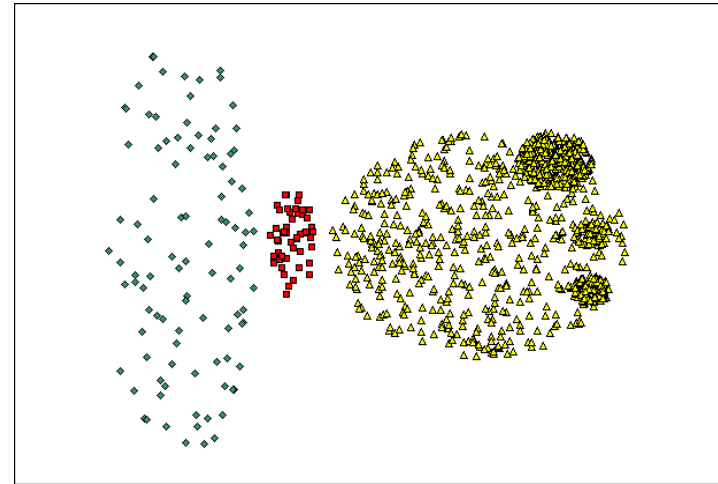
**Original Points**

# When DBSCAN Does NOT Work Well

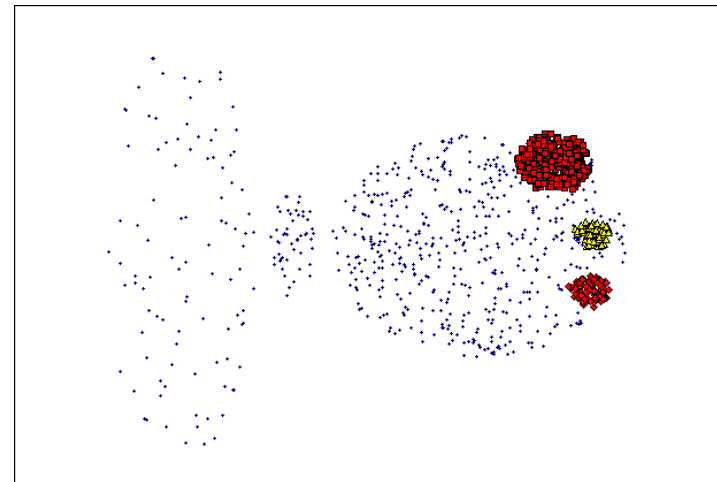


**Original Points**

- Varying densities
- High-dimensional data



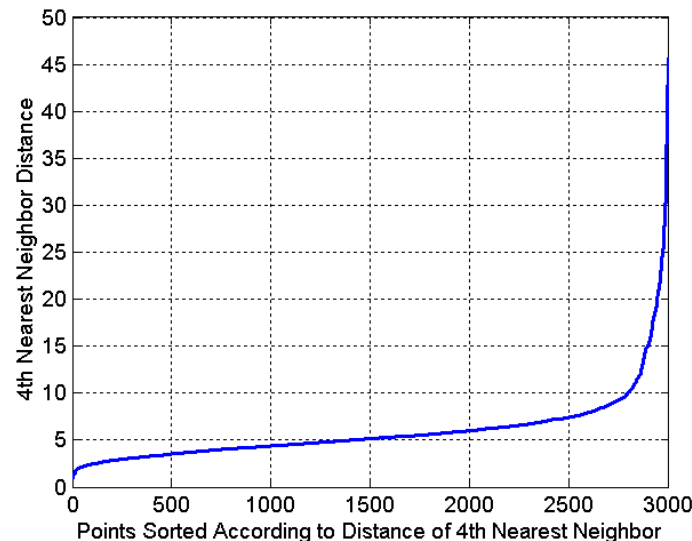
(MinPts=4, Eps=9.92).



(MinPts=4, Eps=9.75)

# DBSCAN: Determining EPS and MinPts

- Idea is that for points in a cluster, their  $k^{\text{th}}$  nearest neighbors are at close distance
- Noise points have the  $k^{\text{th}}$  nearest neighbor at farther distance
- So, plot sorted distance of every point to its  $k^{\text{th}}$  nearest neighbor



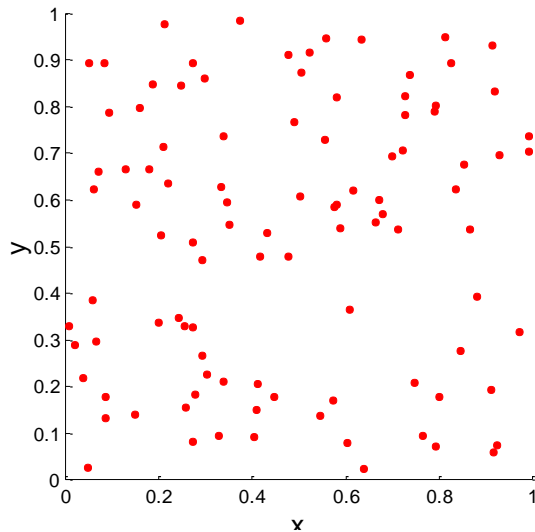
# Cluster Validity

- For supervised classification we have a variety of measures to evaluate how good our model is
  - Accuracy, precision, recall
- For cluster analysis, the analogous question is how to evaluate the “goodness” of the resulting clusters?
- But “clusters are in the eye of the beholder”!
  - In practice the clusters we find are defined by the clustering algorithm
- Then why do we want to evaluate them?
  - To avoid finding patterns in noise
  - To compare clustering algorithms
  - To compare two sets of clusters
  - To compare two clusters

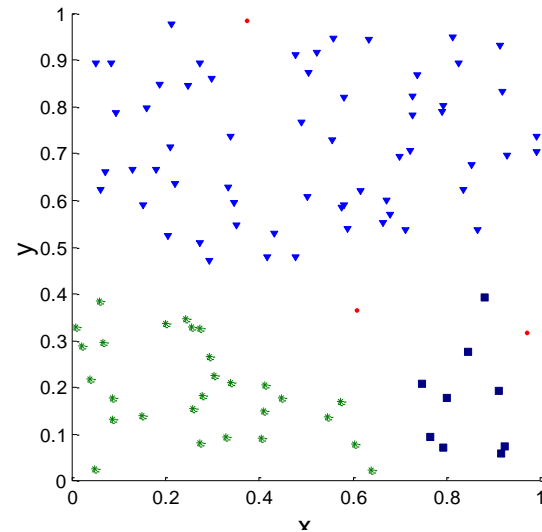


# Clusters found in Random Data

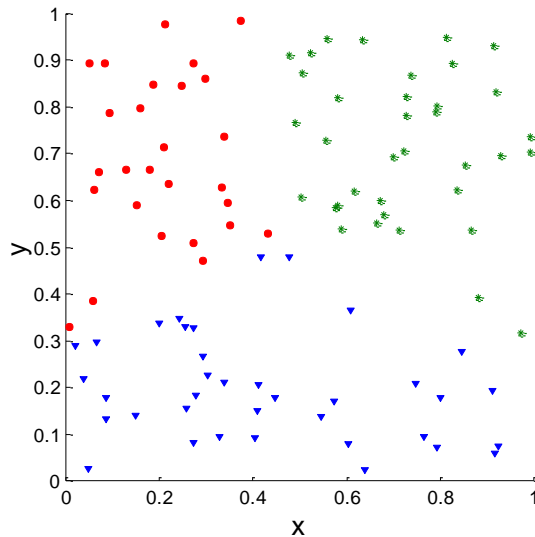
**Random  
Points**



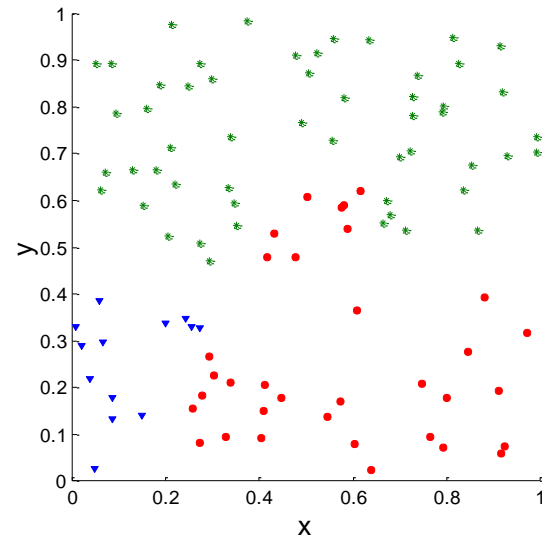
**DBSCAN**



**K-means**



**Complete  
Link**



# Measures of Cluster Validity

- Numerical measures that are applied to judge various aspects of cluster validity, are classified into the following two types.
  - **Supervised:** Used to measure the extent to which cluster labels match externally supplied class labels.
    - Entropy
    - Often called *external indices* because they use information external to the data
  - **Unsupervised:** Used to measure the goodness of a clustering structure *without* respect to external information.
    - Sum of Squared Error (SSE)
    - Often called *internal indices* because they only use information in the data
- You can use supervised or unsupervised measures to compare clusters or clusterings

# Unsupervised Measures: Cohesion and Separation

- **Cluster Cohesion:** Measures how closely related are objects in a cluster
  - Example: SSE
- **Cluster Separation:** Measure how distinct or well-separated a cluster is from other clusters
- Example: Squared Error
  - Cohesion is measured by the within cluster sum of squares (SSE)

$$SSE = \sum_i \sum_{x \in C_i} (x - m_i)^2$$

- Separation is measured by the between cluster sum of squares

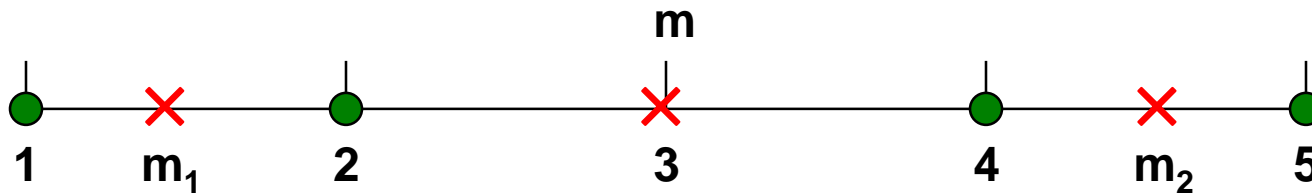
$$SSB = \sum_i |C_i| (m - m_i)^2$$

Where  $|C_i|$  is the size of cluster  $i$

# Unsupervised Measures: Cohesion and Separation

- Example: SSE

- SSB + SSE = constant



**K=1 cluster:**  $SSE = (1 - 3)^2 + (2 - 3)^2 + (4 - 3)^2 + (5 - 3)^2 = 10$

$$SSB = 4 \times (3 - 3)^2 = 0$$

$$Total = 10 + 0 = 10$$

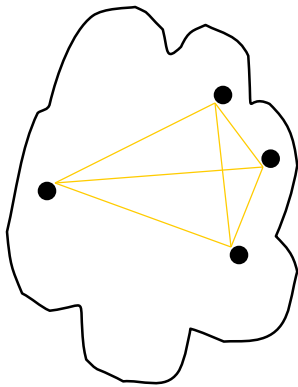
**K=2 clusters:**  $SSE = (1 - 1.5)^2 + (2 - 1.5)^2 + (4 - 4.5)^2 + (5 - 4.5)^2 = 1$

$$SSB = 2 \times (3 - 1.5)^2 + 2 \times (4.5 - 3)^2 = 9$$

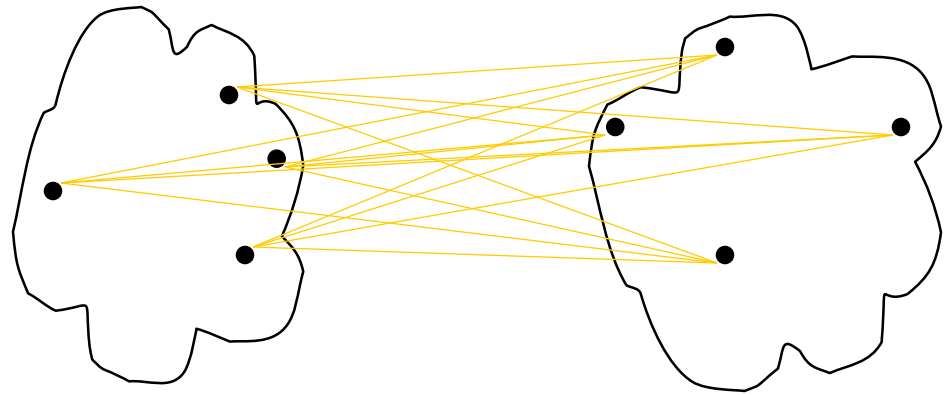
$$Total = 1 + 9 = 10$$

# Unsupervised Measures: Cohesion and Separation

- A proximity graph-based approach can also be used for cohesion and separation.
  - Cluster cohesion is the sum of the weight of all links within a cluster.
  - Cluster separation is the sum of the weights between nodes in the cluster and nodes outside the cluster.



cohesion



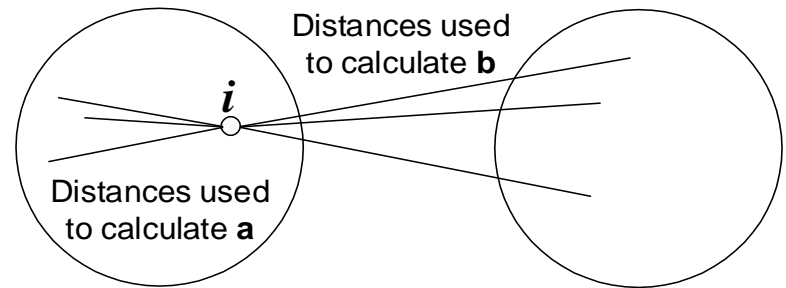
separation

# Unsupervised Measures: Silhouette Coefficient

- Silhouette coefficient combines ideas of both cohesion and separation, but for individual points, as well as clusters and clusterings
- For an individual point,  $i$ 
  - Calculate  $a$  = average distance of  $i$  to the points in its cluster
  - Calculate  $b$  = min (average distance of  $i$  to points in another cluster)
  - The silhouette coefficient for a point is then given by

$$s = (b - a) / \max(a, b)$$

- Value can vary between -1 and 1
- Typically ranges between 0 and 1.
- The closer to 1 the better.



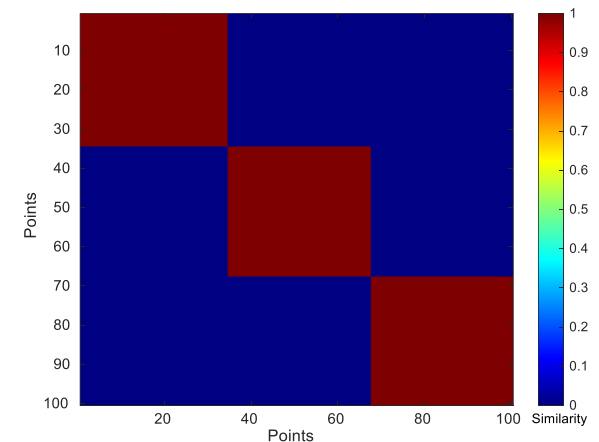
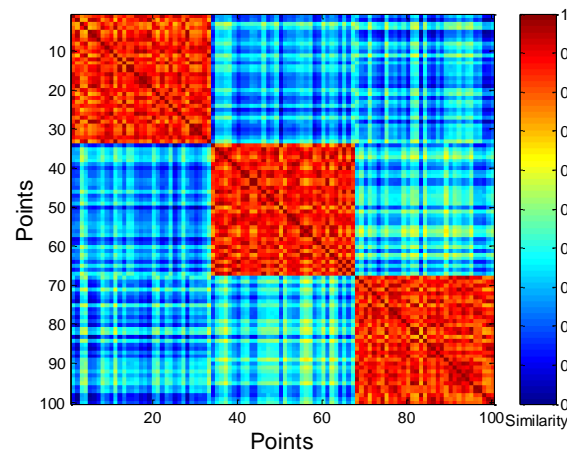
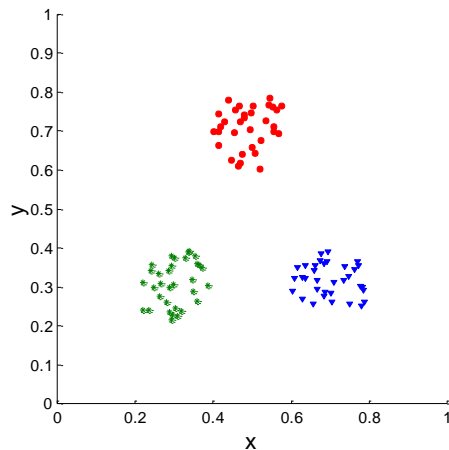
- Can calculate the average silhouette coefficient for a cluster or a clustering

# Measuring Cluster Validity Via Correlation

- Two matrices
  - Proximity Matrix
  - Ideal Similarity Matrix
    - One row and one column for each data point
    - An entry is 1 if the associated pair of points belong to the same cluster
    - An entry is 0 if the associated pair of points belongs to different clusters
- Compute the correlation between the two matrices
  - Since the matrices are symmetric, only the correlation between  $n(n-1) / 2$  entries needs to be calculated.
- High magnitude of correlation indicates that points that belong to the same cluster are close to each other.
  - Correlation may be positive or negative depending on whether the similarity matrix is a similarity or dissimilarity matrix
- Not a good measure for some density or contiguity based clusters.

# Measuring Cluster Validity Via Correlation

- Correlation of ideal similarity and proximity matrices for the K-means clusterings of the following well-clustered data set.

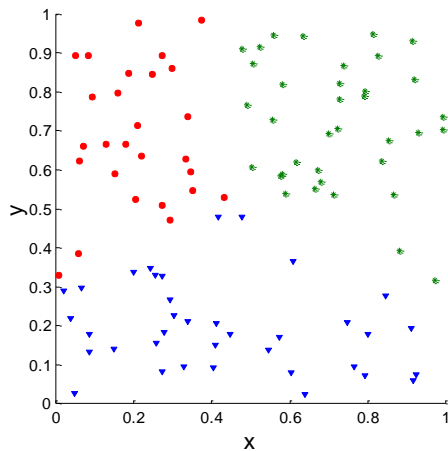


**Corr = 0.9235**

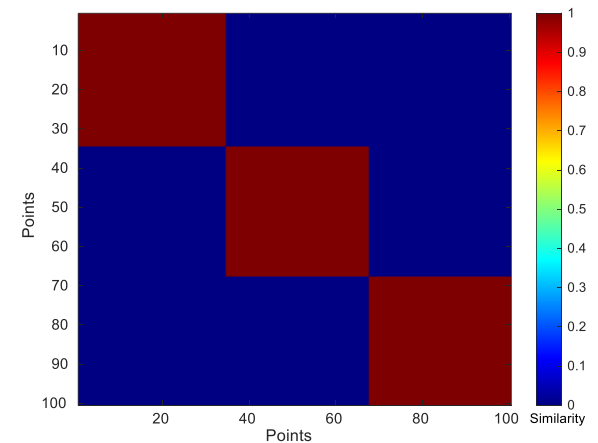
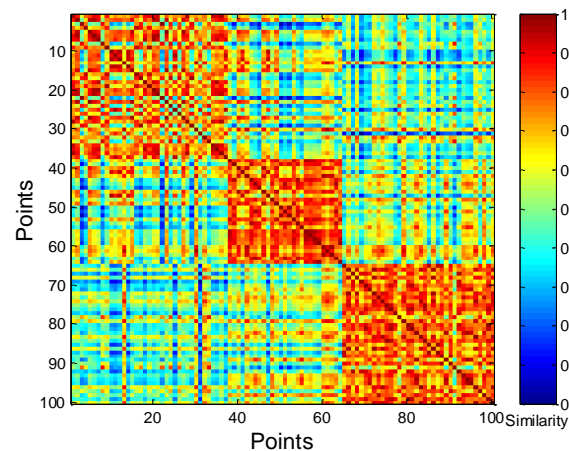


# Measuring Cluster Validity Via Correlation

- Correlation of ideal similarity and proximity matrices for the K-means clusterings of the following random data set.



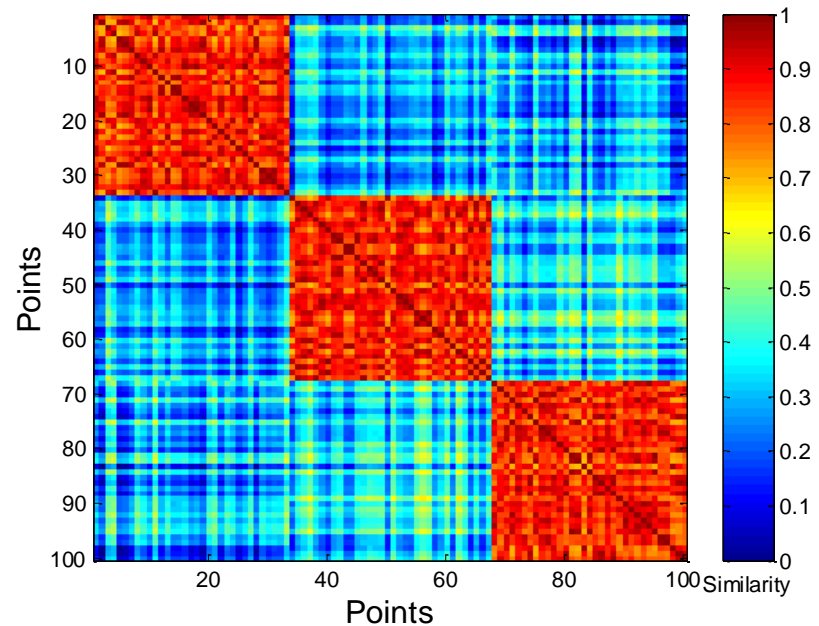
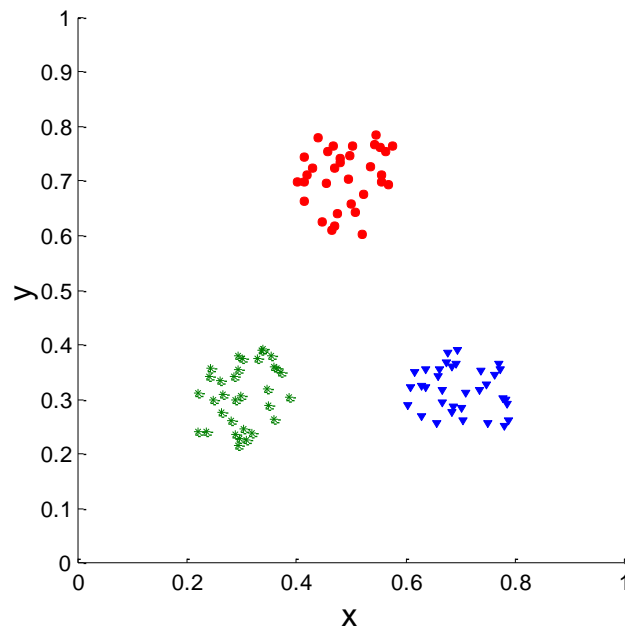
**K-means**



**Corr = 0.5810**

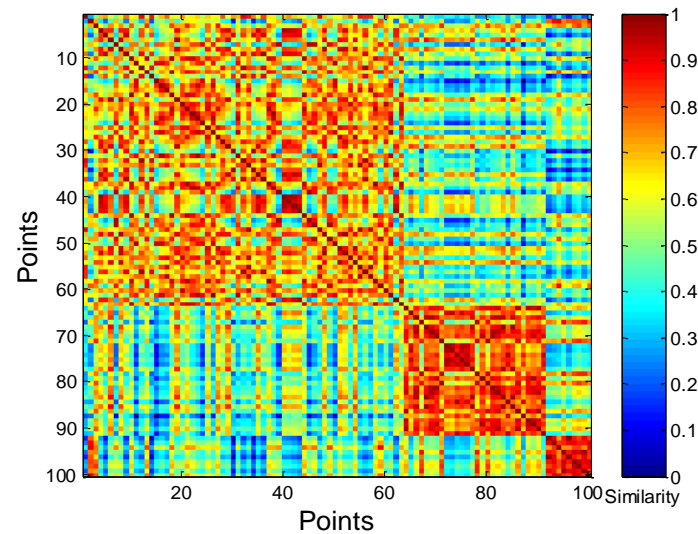
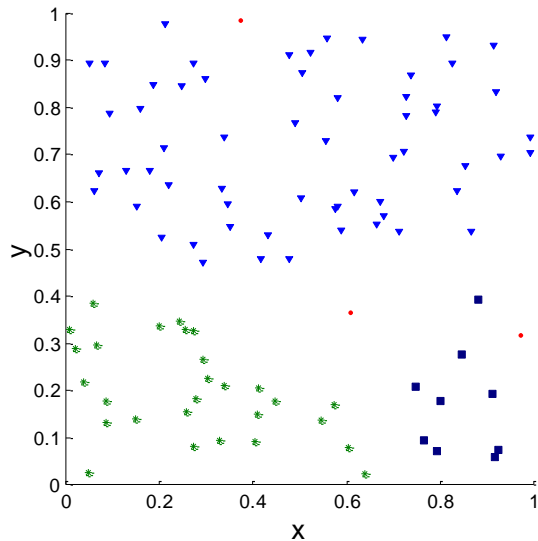
# Judging a Clustering Visually by its Similarity Matrix

- Order the similarity matrix with respect to cluster labels and inspect visually.



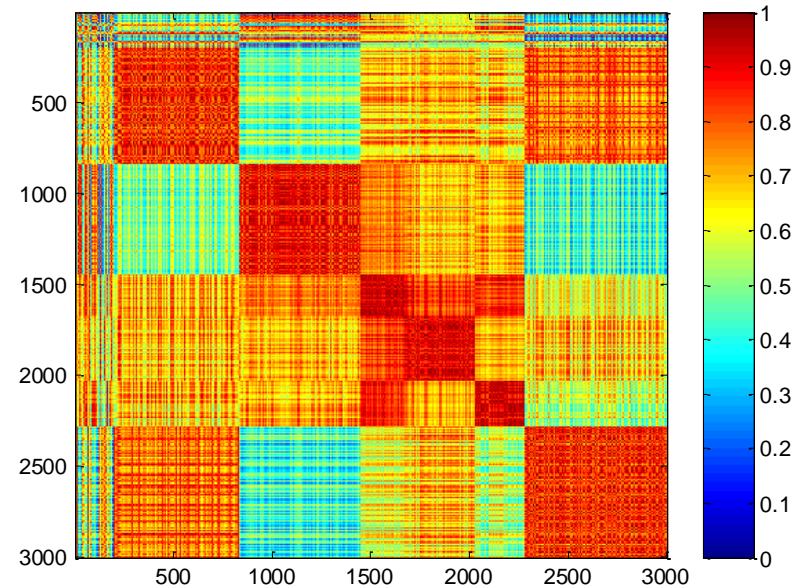
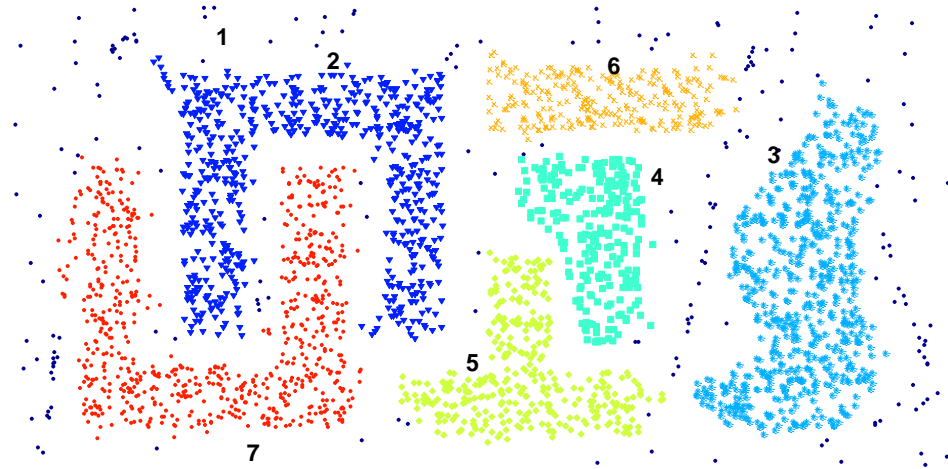
# Judging a Clustering Visually by its Similarity Matrix

- Clusters in random data are not so crisp



**DBSCAN**

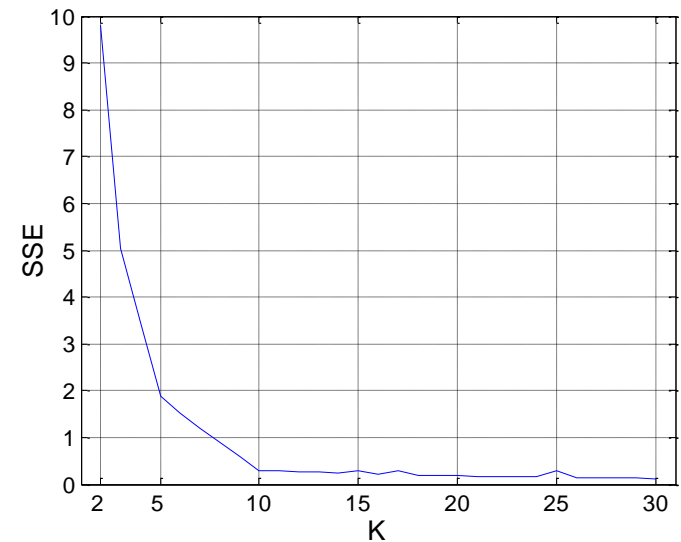
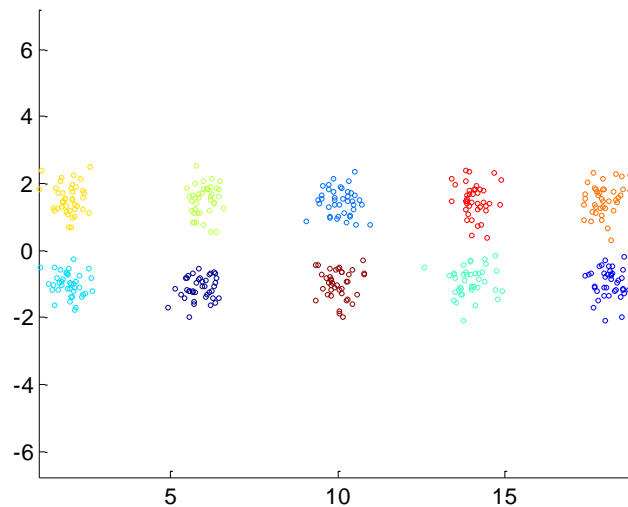
# Judging a Clustering Visually by its Similarity Matrix



**DBSCAN**

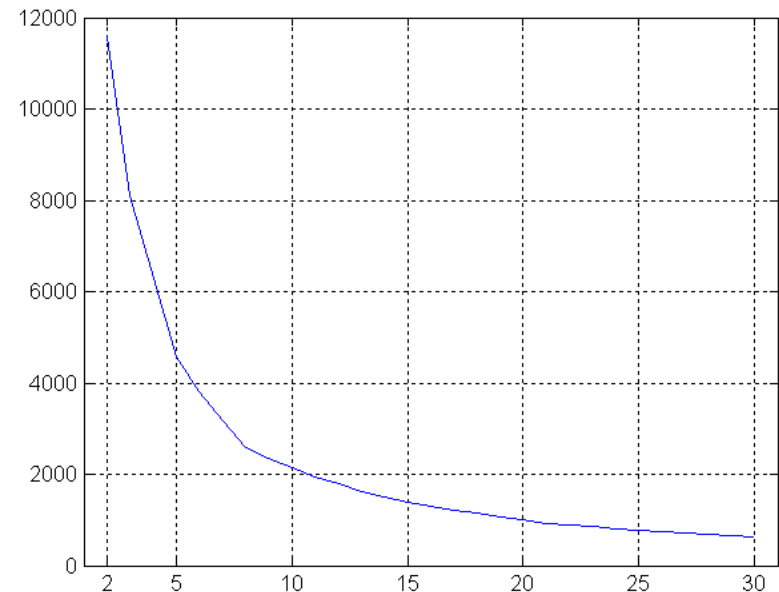
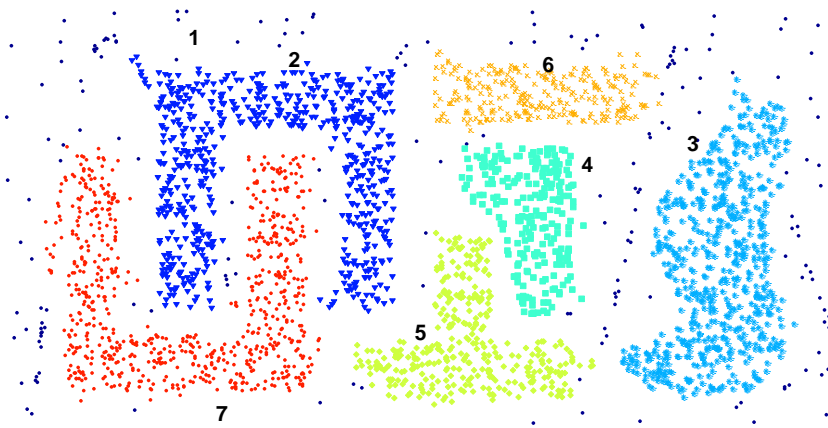
# Determining the Correct Number of Clusters

- SSE is good for comparing two clusterings or two clusters
- SSE can also be used to estimate the number of clusters



# Determining the Correct Number of Clusters

- SSE curve for a more complicated data set



**SSE of clusters found using K-means**

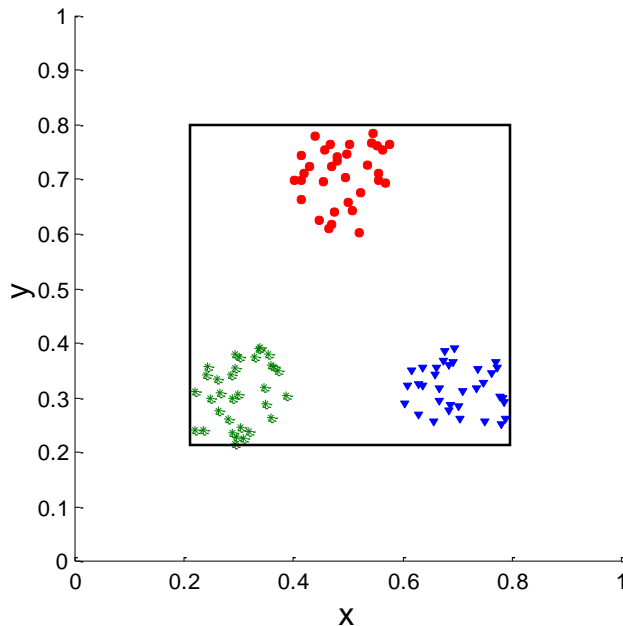
# Assessing the Significance of Cluster Validity Measures

- Need a framework to interpret any measure.
  - For example, if our measure of evaluation has the value, 10, is that good, fair, or poor?
- Statistics provide a framework for cluster validity
  - The more “atypical” a clustering result is, the more likely it represents valid structure in the data
  - Compare the value of an index obtained from the given data with those resulting from random data.
    - If the value of the index is unlikely, then the cluster results are valid

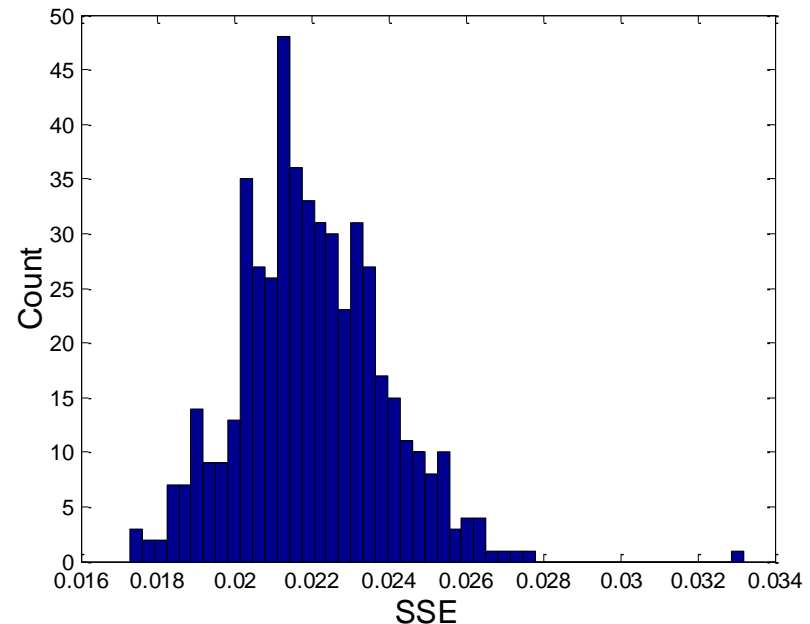
# Statistical Framework for SSE

## ● Example

- Compare SSE of three cohesive clusters against three clusters in random data



SSE = 0.005

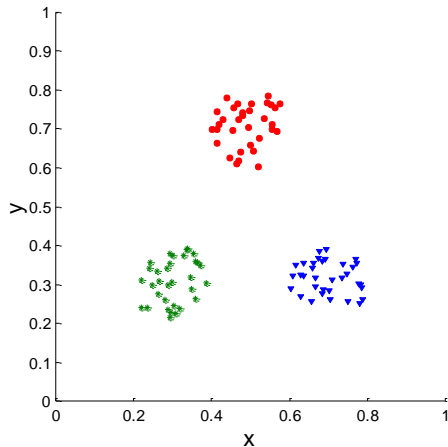


Histogram shows SSE of three clusters in 500 sets of random data points of size 100 distributed over the range 0.2 – 0.8 for x and y values



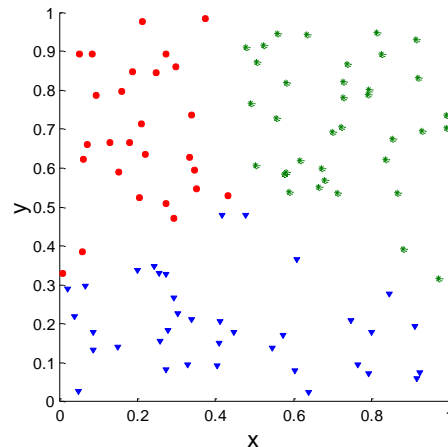
# Statistical Framework for Correlation

- Correlation of ideal similarity and proximity matrices for the K-means clusterings of the following two data sets.

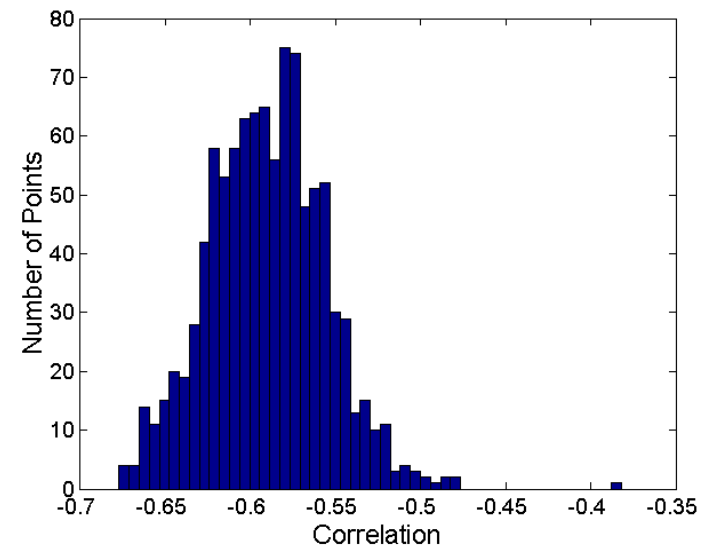


**Corr = -0.9235**

Correlation is negative because it is calculated between a distance matrix and the ideal similarity matrix. Higher magnitude is better.



**Corr = -0.5810**



Histogram of correlation for 500 random data sets of size 100 with x and y values of points between 0.2 and 0.8.

# Final Comment on Cluster Validity

“The validation of clustering structures is the most difficult and frustrating part of cluster analysis.

Without a strong effort in this direction, cluster analysis will remain a black art accessible only to those true believers who have experience and great courage.”

## ***Algorithms for Clustering Data, Jain and Dubes***

- H. Xiong and Z. Li. *Clustering Validation Measures*. In C. C. Aggarwal and C. K. Reddy, editors, Data Clustering: Algorithms and Applications, pages 571–605. Chapman & Hall/CRC, 2013.