# OS Lab 2 (Matrix Multi-threaded Multiplication)

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## 1. Code Organization

I used some global variables for ease of reference, 9 functions apart from the main function.

Main calls SetUp which takes our command line arguments and checks them and reads from the files if no arguments are used then it uses default values.

SetUp calls readMatrix which reads a given matrix from file and assigns it.

Main calls validate which checks if the two arrays can be multiplied or not and allocates memory for resultant matrix.

Main calls multOneThread which creates one thread and passes MOT as a parameter to thread with no arguments and prints to relevant file.

Main calls multRowThread which creates threads with number of rows and passes MLT as a parameter to thread with rowIndex as argument and prints to relevant file.

Main calls multElementThread which creates threads with number of elements (rows x columns) and passes MET as a parameter to thread with elemDim struct as argument and prints to relevant file.

Then main frees all dynamically allocated matrices.

## 2. Main Functions

- SetUp
- readMatrix
- validate
- multOneThread
- multRowThread
- multELementThread

All of them explained in comments in code and in Code Organization.

#### 3. User Guide

There is an Executable folder that has an executable and some text files. You can compile the main.c file directly by using this command:

gcc -pthread main.c -o matMultp

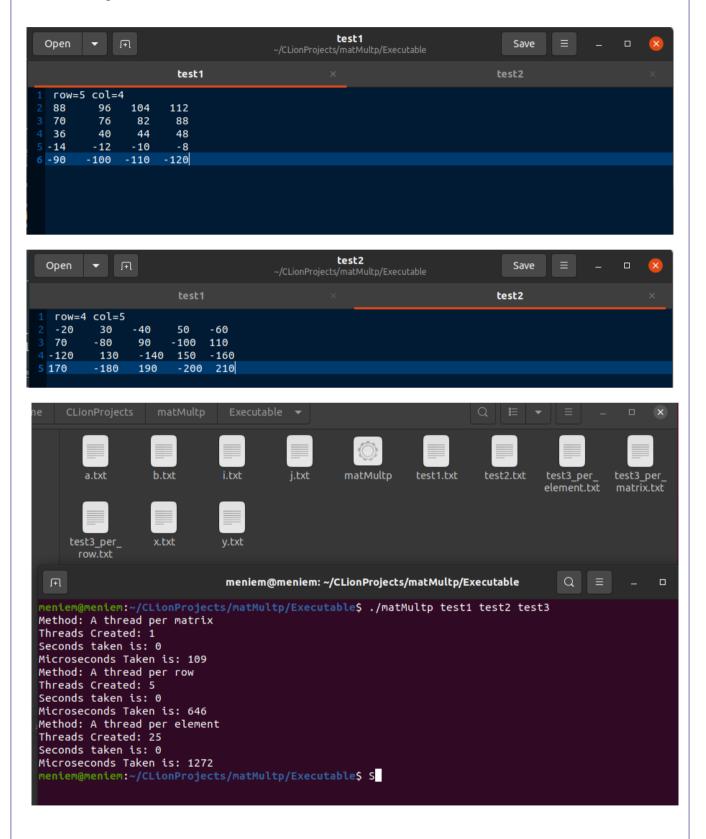
or by using the Makefile by opening bash in the directory containing main.c and Makefile and writing make in bash and a matMultp exectuable will be created.

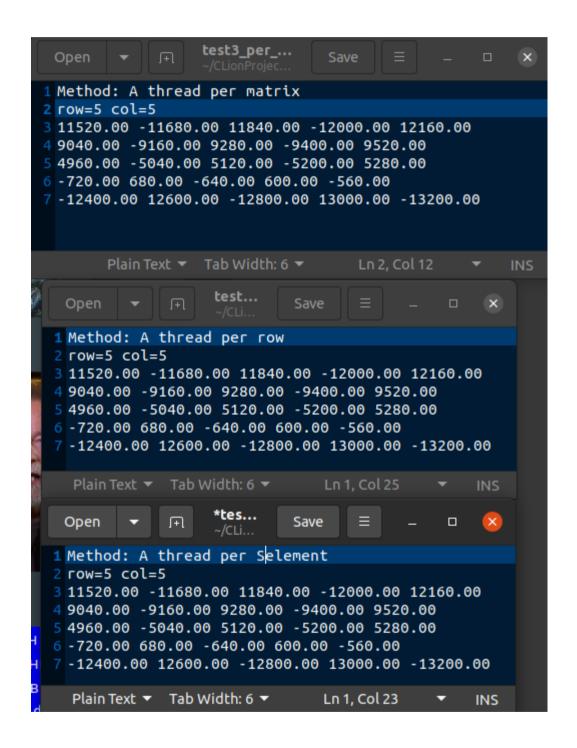
You can then use the exe to run the program whether with arguments or not.

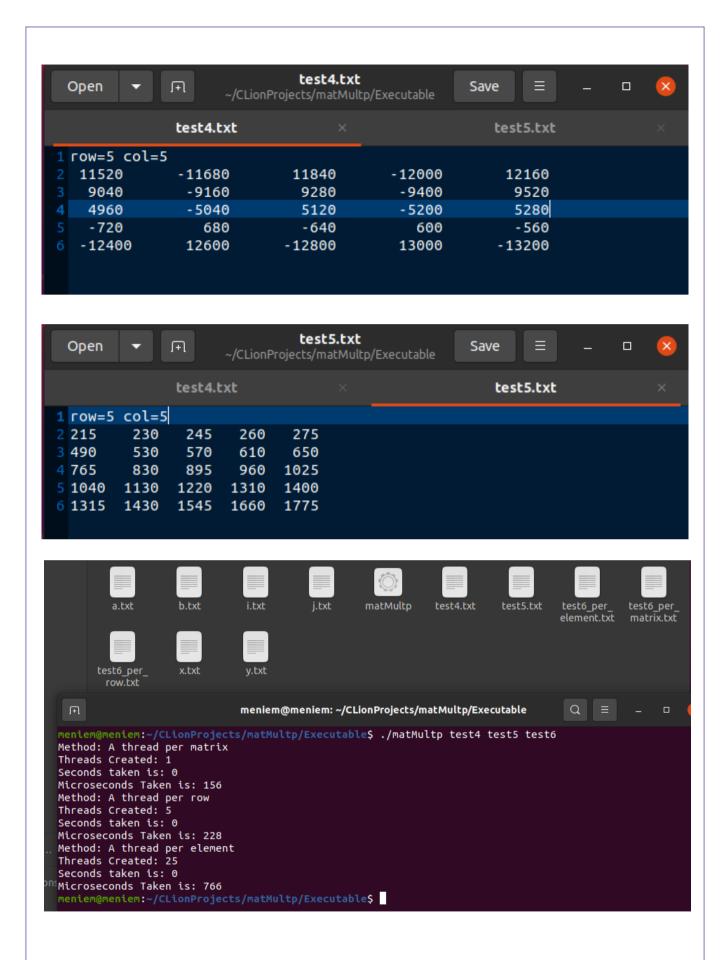
If you use no arguments then you can use ./matMultp directly in the right directory but you must make sure to have default txt files available like a.txt b.txt and 3 c txt files will be created each one with a different method.

If you use arguments then you can use ./matMultp arg1 arg2 outputarg3 in the right directly but you have to make sure that the name of both arg1 and arg2 is correct and there exist txt files with the same names in the directory, and 3 outputarg3 files will be created each one with a different method.

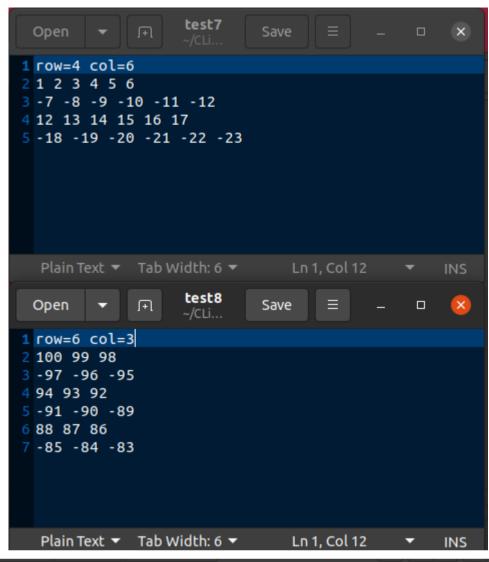
### 4. Sample runs

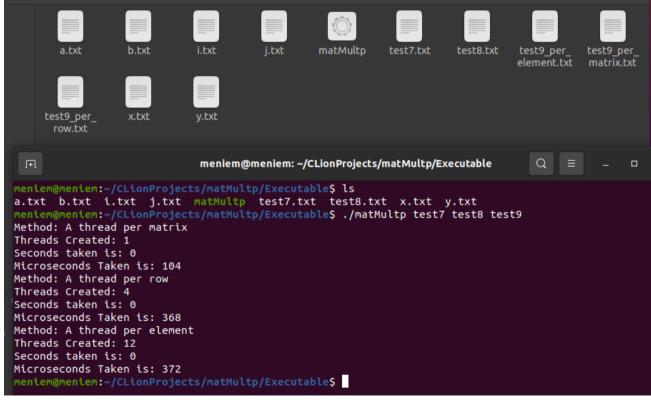


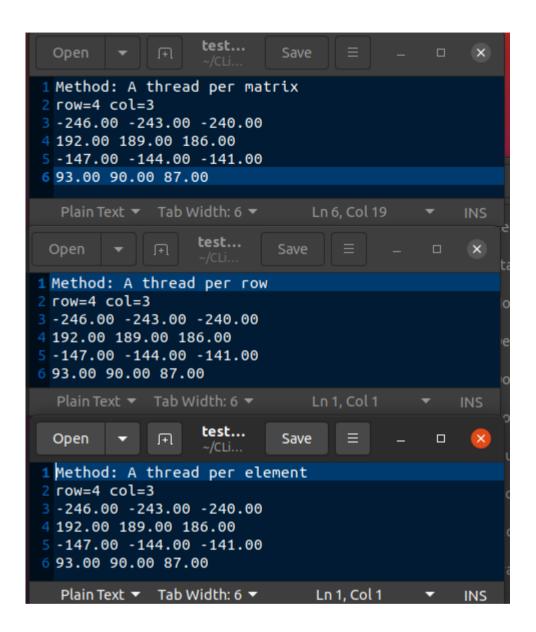


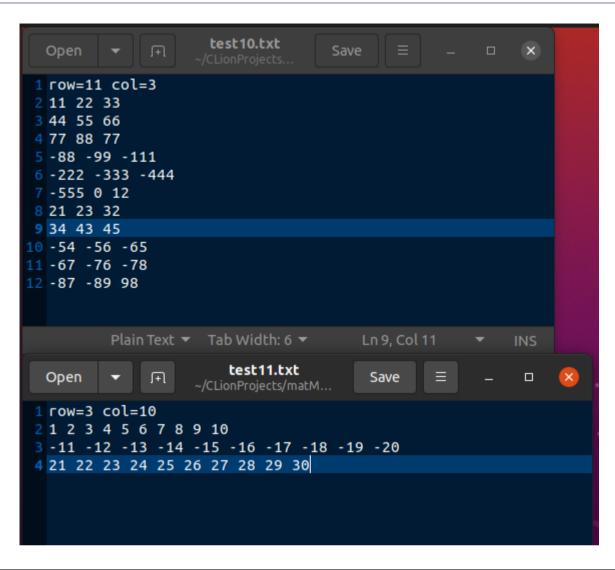


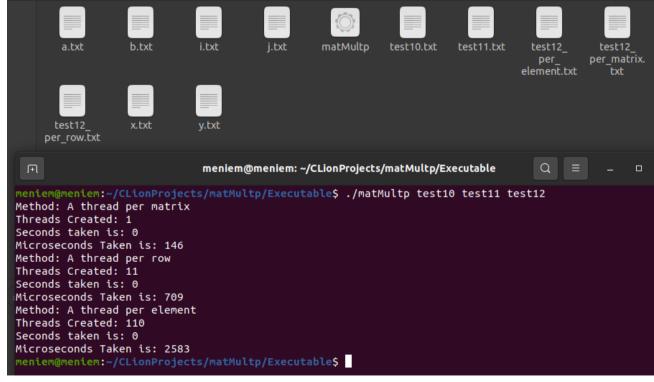




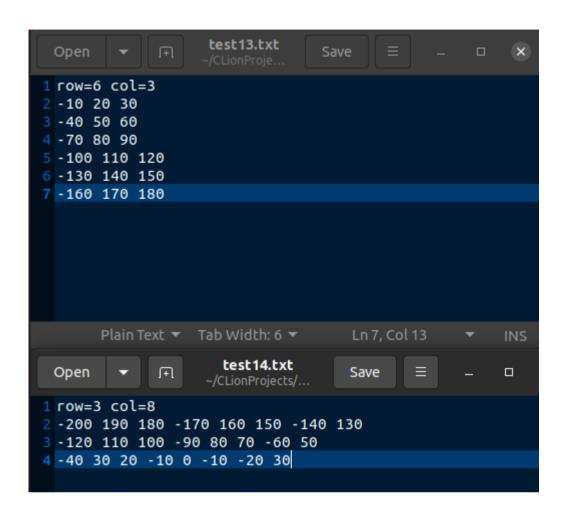


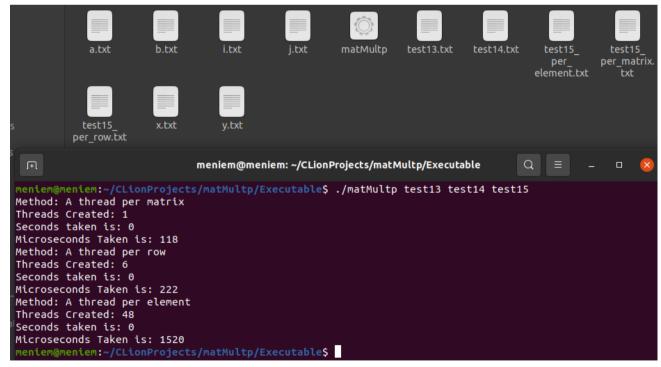














# **5. Comparison of three methods**

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				228			25 12	
104			368					
146 118 113				709			110 48 100	
				222				
				673				
	110			344			12	
					2583	-		
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O	2000 1500 1000 500	109	156 <sup>228</sup>	36872 104 12 12	1520 09 118 <sup>222</sup>	113	110	
O	2000 1500 1000 500	646 109 25	156 <sup>228</sup>	36872 104 12 12 12 1 N (rows s	1520 09 118 <sup>222</sup> 10 48 c columns)	100	12	

As seen above using more threads leads to more time in our situation since our matrices are relatively small and the time of creation of one thread is a lot more costly than a couple of iterations on the matrix multiplication algorithm