<Intro>

You are Spike Spiegel  
You are a space cowboy, a bounty hunter.

When you don't have a target, your life is usually boring.\ n";  
But not this time...";  
  
You are chasing a most-wanted, a dangerous dynamite scientist called Decker. But you know nothing more about this guy.  
All the evidence lead you here... Mars. This lovely planet.  
  
press [SPACE] to land on Mars Space Station…

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<Mars Space Station>

Mars is the new hangout for humanity, after the earth is heavily damaged by an accident during the construction of Astral Gate.

Mars Space Station is the transportation center. This place is crammed with space shutters which can take you anywhere on Mars, even to those borderlands.

When you are tracing someone, bars and markets are the places to go.

press [A] to go to the Bounty Hunter Bar…

press [D] to head for Mars Open Market…

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<Bar>

<Blocked>

As soon as you step onto the stairs in front of Bounty Hunter Bar, two sturdy guards get in your way and speak firmly:

“This is an restricted area. VIPs only.”

“Hah, a Bounty Hunter Bar blocks bounty hunters away,” you grumble.

As you are thinking, your space shutter takes off and flies away.

Now you have to wait hours for another shutter.

press [S] to head back to Space Station…

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<Enter>

Just as the security guards try to block you from getting into the bar, you show them the invitation letter. The guards check your letter, then they move aside to let you in.

%%You walk into the Bounty Hunter Bar. You see a lot of bounty hunter celebrities, whose faces always appear on the Celestial TV. Some of them are speaking to the cameras, claiming that they are just about to catch that most-wanted Decker.

%%“Huh, a bunch of kids. Do nothing but alarm my target. They have made my job a lot harder.” You grumble.

A group of bounty hunters are gathering around a mid-aged women cargo shutter drive who seems to have some really rare information about Decker. Only the first one who can beat her in the duel game can get that prize.

(It’s okay. They are only using laser toy guns so no on can get hurt.)

press [D] to play the duel game with the driver…

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<Duel Game>

The women driver seems bored. She takes a sip of wine and says: “No one can ever beat me in this game. But if you want, we can just play again.”

press [D] to play the duel game again…

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<Duel Game Won>

You enjoy looking at this women’s surprised face. Then the driver leads you out of the crowd to a private room, with guards blocking other curious bounty hunters away.

She tells you: “Go to Kai Feng Road and you will see a black market called ‘Shady Treasure’. Maybe you can find something there.

press [S] to return to Mars Space Station…

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<Market>

Mars Open Market is the largest known market in the universe. Crowds come and leave, dealing things ranging from rare vegetables to deadly weaponry.

The Main Street is crowded with all kinds of people: merchants, mercenaries, travelers, kids and of course, gangs. At the corner of the street you can find Weapon Universe, which is, literally, the universe of weapons.

press [A] to wander on the Main Street

press [D] to enter Weapon Universe

press [S] to return to Mars Space Station

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<Main Street>

You start chatting with people and you are pretty good of it. You start asking people questions about your target, Decker.

[0]

A hippie with slovenly appearance answers: “What, Decker? He seems to be two-meter-tall muscle nerd. I heard that he used to play basketball.”

A merchant with an white headscarf and gold rings on his fingers says: “I know Decker. I know about him. People call him ‘Decker the Demolition’. A very charming girl, she is.”

press [D] to ask other people…

[1]

A beggar sitting on the sidewalk with a stick in his hand tells you: “No, no! Decker is just a college student who was expelled from school. Some said to me it’s because he wanted to blow his professor up.” “”””

A housewife who is petting her kitty mentions: “Someone told me that this Decker is a ladyboy.”

press [D] to keep wandering on the street…

[2]

You meet a little boy selling newspaper, and you ask him if he knows anything about Decker.

The boy says firmly: “Decker must be an alien. All my friends say he is.”

Your head starts to ache.

“Now, could you please buy a copy of newspaper?”

“Ah…” you sigh, then you pull out a coin.

“Oh, and, are you a bounty hunter? Then this might be useful!”

The boy takes an envelop out of his pocket and handed it to you. Then just he disappears in the crowd.

press [D] to examine the letter.

<Read Envelop>

On the front it reads “Invitation”, the letters are printed with a beautiful handwritten font.

On the back it reads “Mars Bounty Hunter Bar”, with its logo besides.

“I think we’ve done with searching on the main street,” you thought.

press [S] to return to Mars Space Station

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<Weapon Universe>

You walk by shabby shelves and displays in Weapon Universe, glancing from Japanese swords to cutting-edge labor cannons. The owner of this gun shop is browsing an pornographic magazine behind the counter.

Chatting with the owner, you start mentioning your prey, Decker. Yet the owner speaks to you impatiently, eyes still on that magazine:

“Bro, on Mars, everything has a price, no matter it is weapons or people’s lives. You’ll need to pay something if you want information.”

press [D] to keep wandering in the shop

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<Weapon Universe - part two>

You walk at a slow pace, and eventually stop by an interesting pair of nunchucks.

“This pair of nunchucks has an extremely long chain. Is it the kind of pair Bruce Lee used in ‘Way of the Dragon’?” you asked.

“You know that?” The shop owner moved his eyes off the magazine. “It’s from the 21st century. Really rare ones.”

You start playing with the nunchucks, waving them here and there. The shop owner looks like having a pleasure. As you stop your performance, he opens his mouth:

“All I know is Decker is a guy with a Dragon tattoo. One of my best friends at the police office told me.”

Well, at least the search scope is narrowed down a little.

press [S] to head back to Mars Space Station

<Shady Treasure>

<!knownAppearance>

You entered the gloomy black market, crowded with merchants and criminals dealing illegal drugs and weapons.

You want to search for your prey Decker, but then you realize you know nothing about his appearance. According to those sources from the Main Street, it seems like Decker is a two-meter-tall child beauty who used to be a basketball player, or some kind of transsexual alien.

Ah… Maybe you need more clues to trace this Decker. Heading for the market again sounds like a good idea.

press [S] to go back to Mars Space Station…

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<knownAppearance>

You search everywhere for a person with the dragon tattoo. You are scanning people’s skins: you find snake tattoo, bear tattoo, Chinese character tattoo, but no dragon tattoo.

You feel tired, so you head for the restroom to wash your face. Through the mirror you see a timid student-like young man with…

A dragon tattoo on his upper shoulder! That’s him!

Your start to punch him in his face, trying to knock him off.

(press [Space] to land on punches)

Punches: (Number)

<Outro>

You beat Decker down and send him to the Mars Police Department. 1000000 credits are immediately added to your account. The beggar in the Main Street appears in your mind: he said Decker is a student expelled from school, looks like he’s right.

“Maybe I owe him a meal. I’ll take him to have some Peking Duck with me!”

Time for celebration!

YOU WON!