



21MES102L

Engineering Graphics and Design

School of Mechanical Engineering

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Disclaimer

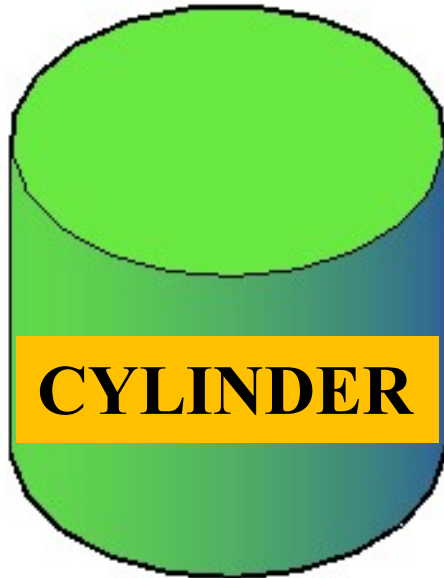
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21MES102L

Engineering Graphics and Design

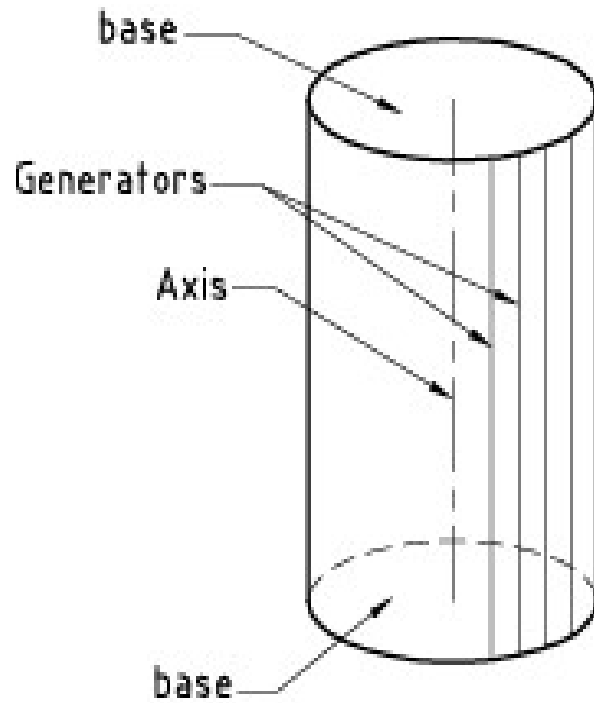
E7 Orthographic Projection of Solid of Revolutions



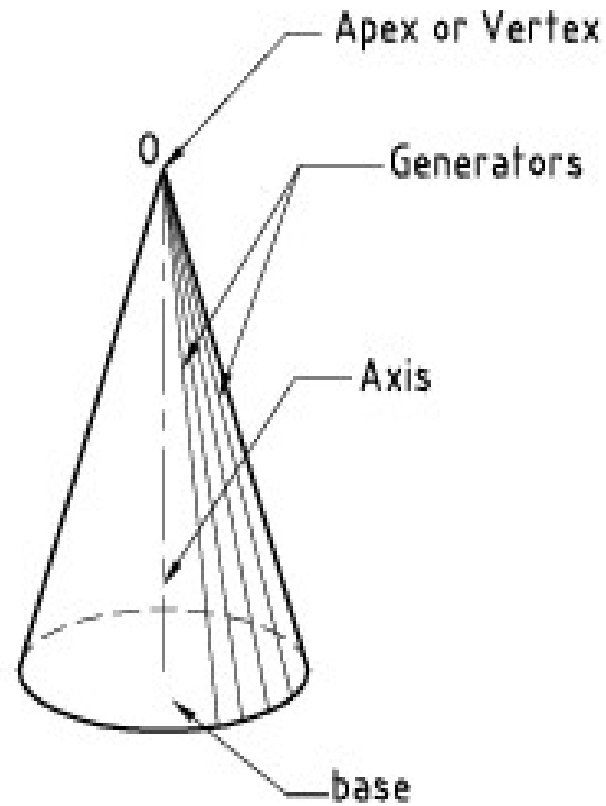


Topics Covered

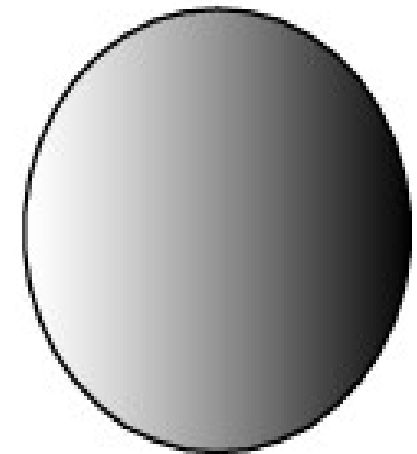
➤ Projection of Solids of Revolution with its Axis Inclined to one Principal Plane and Parallel to other Plane



Cylinder



Cone

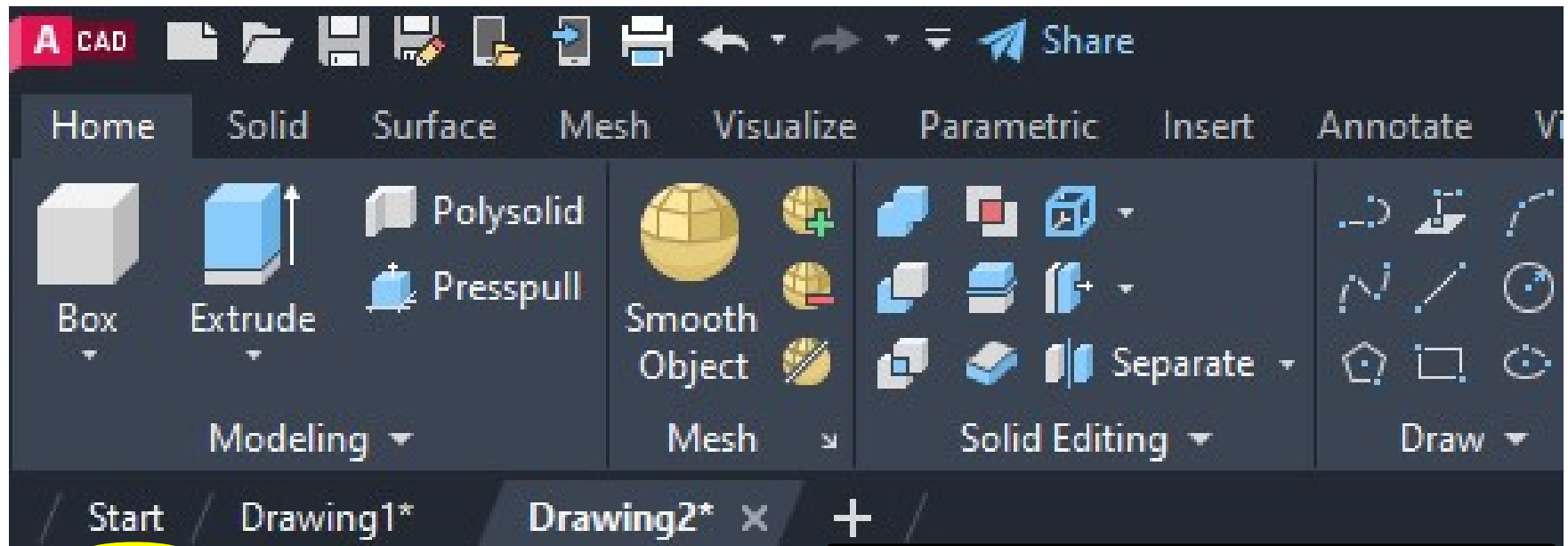


Sphere



Cylinder of Base Diameter **50** mm & Height **120** mm Resting on the HP on a Point on the Circumference of the base with its Axis Inclined **45°** to the HP

- Change the work space environment to **3D Modeling**
(**WORKSPACE SWITCHING**)
- Complete the preliminary steps (setting **UNITS & LIMITS**)
- Select the **TOP** plane in **VIEW CONTROLS**
- Start with **TOP** View (as the True Shape is visible in **TOP** view)
- Use Cylinder command from **MODELLING** tool bar to create the Cylinder with given height



Top

Select **Top Plane** as the
Cylinder is Resting on HP

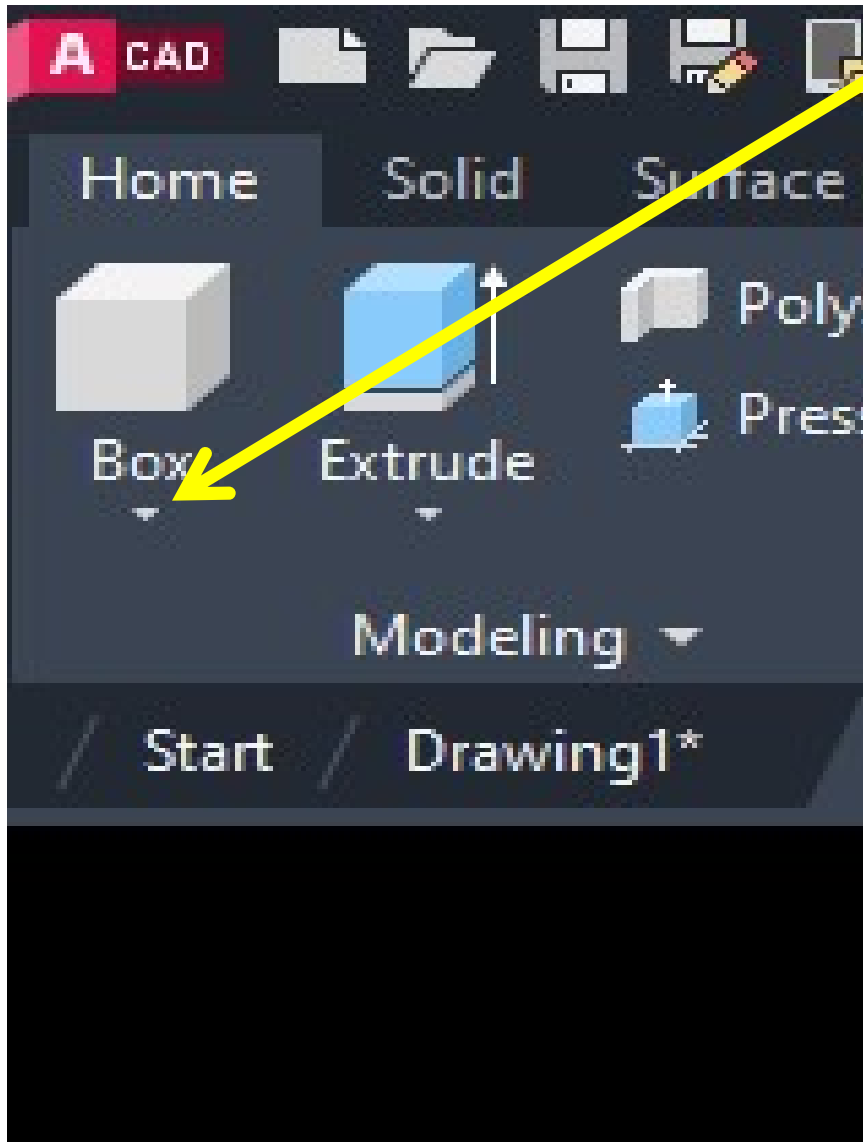
View Controls

Provides access to standard and custom views, and 3D projections.

**Cylinder Resting on the HP on A Point on the circumference
of the base with its Axis Inclined at 45° to the HP**



Click on the Pull Down
to Select the Cylinder



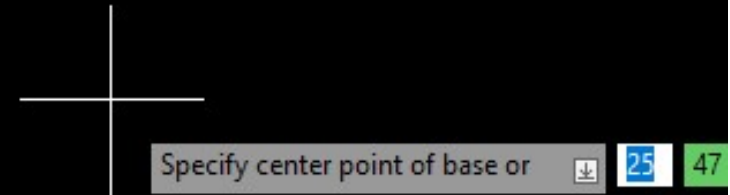


× CYLINDER Specify center point of base or [3P 2P Ttr Elliptical]:

Cylinder Resting on the HP on A Point on the circumference of the base with its Axis Inclined at 45° to the HP

1

1. Specify the **center point** of the Cylinder
2. Specify the **Diameter** as **50**
3. Specify the **Height** as **120**.



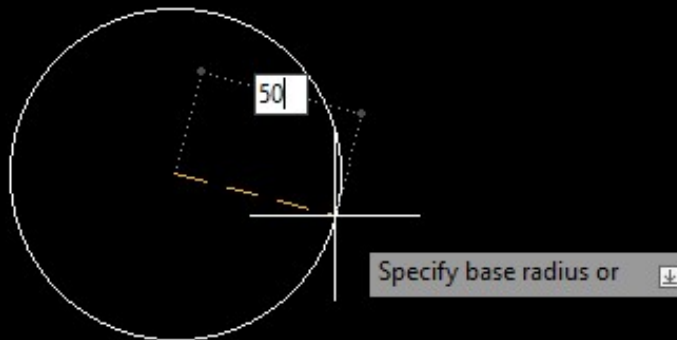
Command: `_cylinder`
Specify center point of base or [3P/2P/Ttr/Elliptical]:
Specify base radius or [Diameter] <35>: 50

× CYLINDER Specify height or [2Point Axis endpoint]

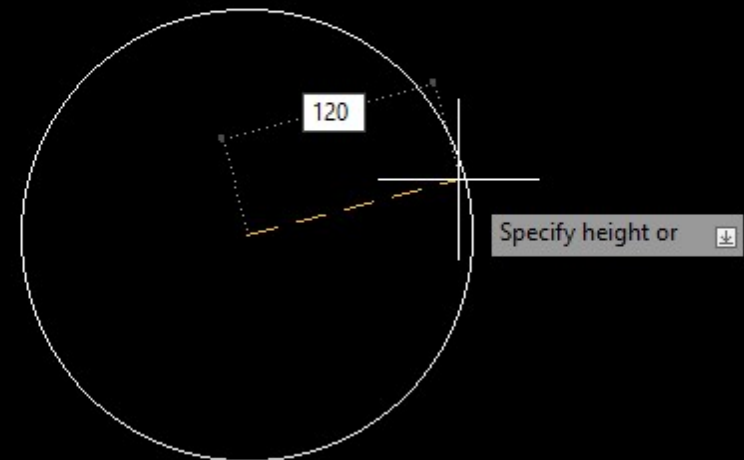
Specify center point of base or [3P/2P/Ttr/Elliptical]:

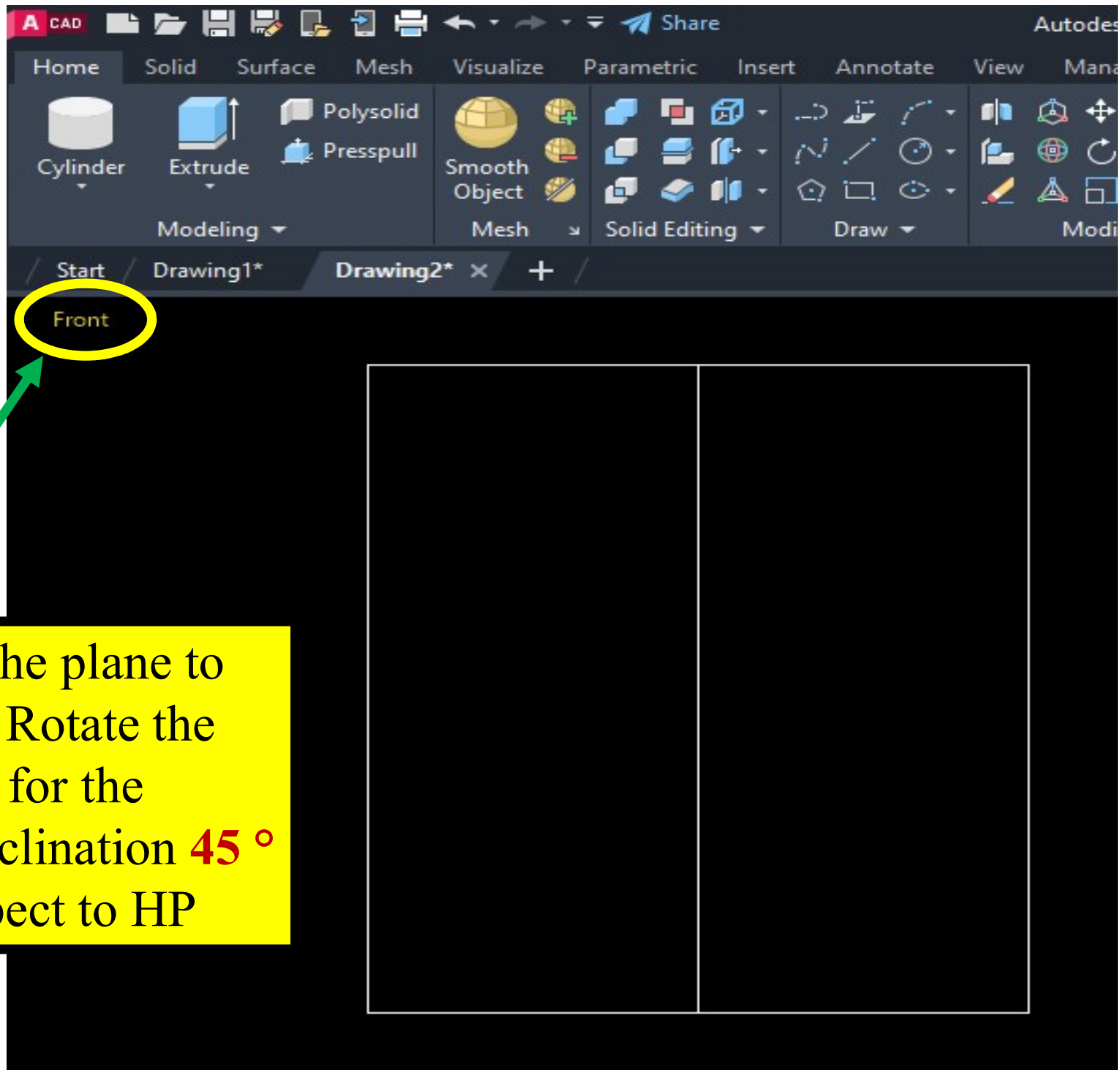
× CYLINDER Specify base radius or [Diameter] <35>:

2

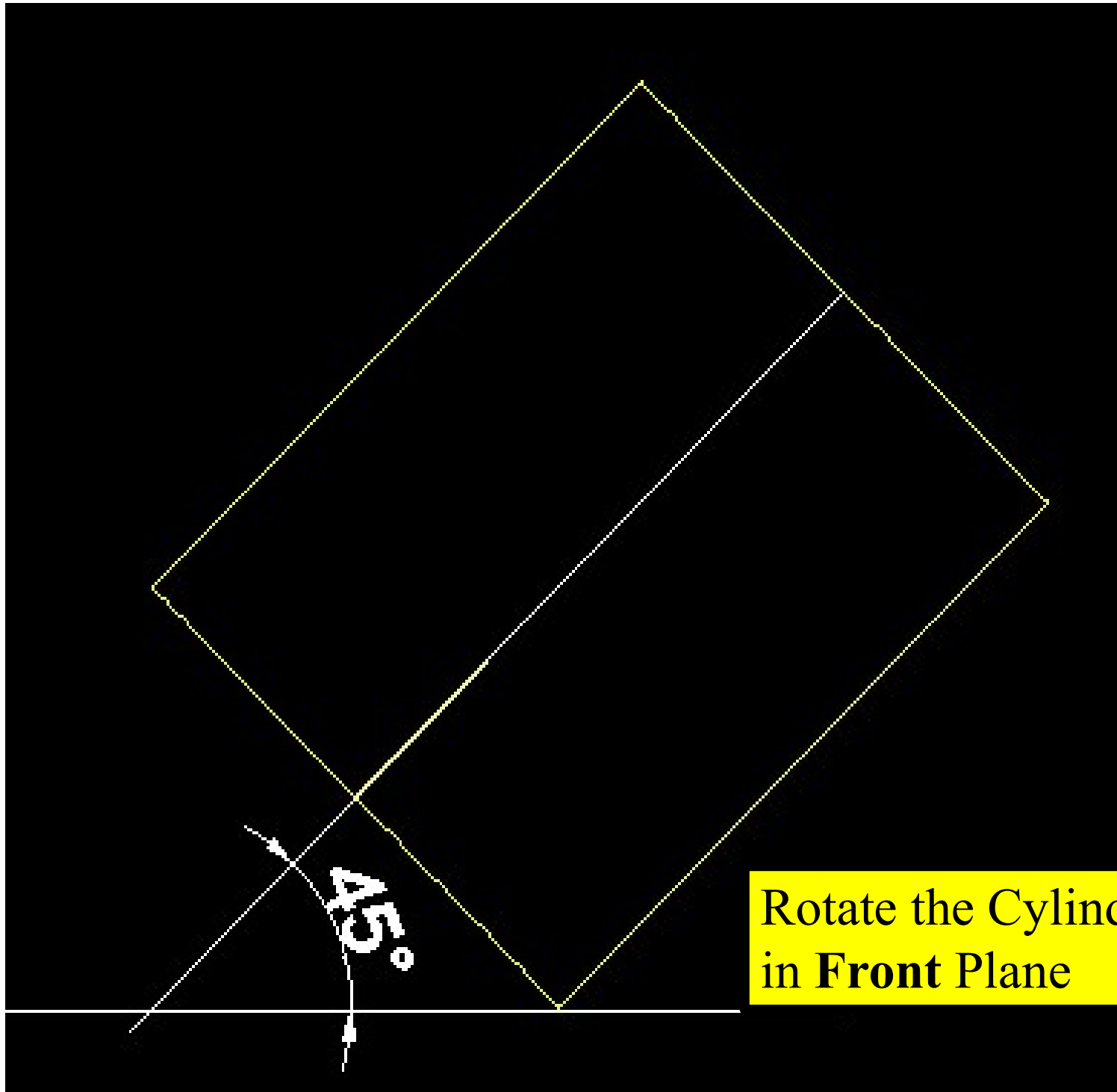


3





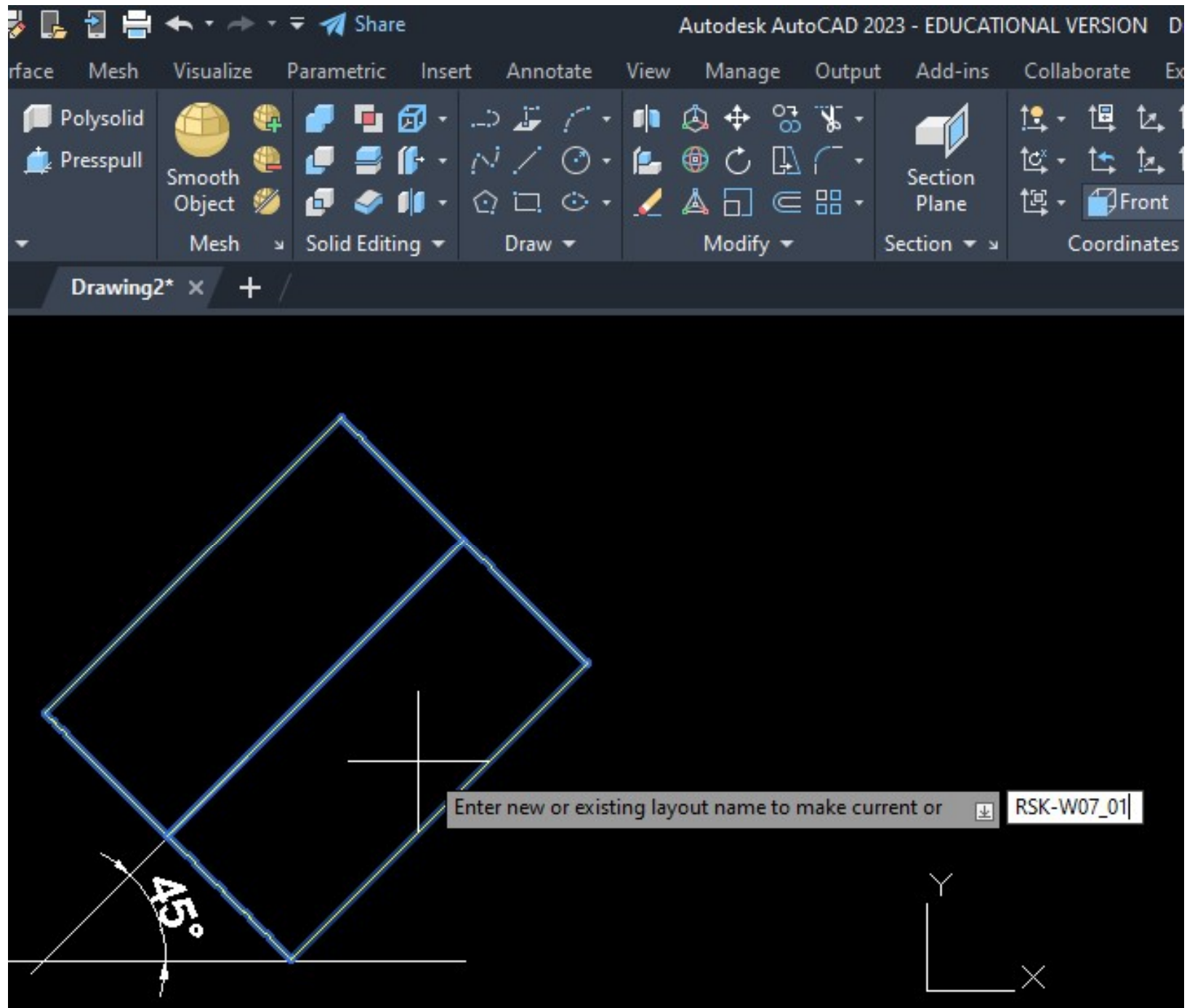
- Change the plane to **Front** to Rotate the Cylinder for the Given Inclination **45 °** with respect to HP

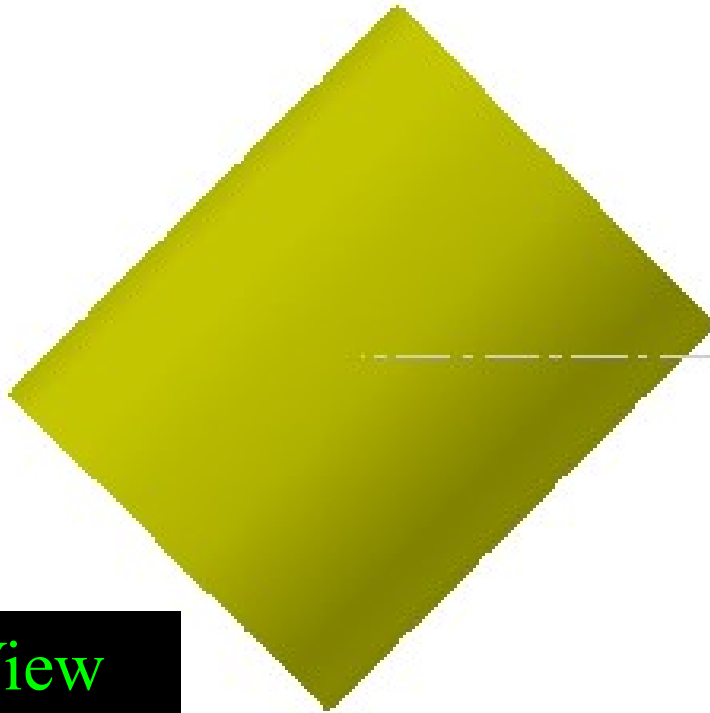


Rotate the Cylinder for 45°
in **Front Plane**

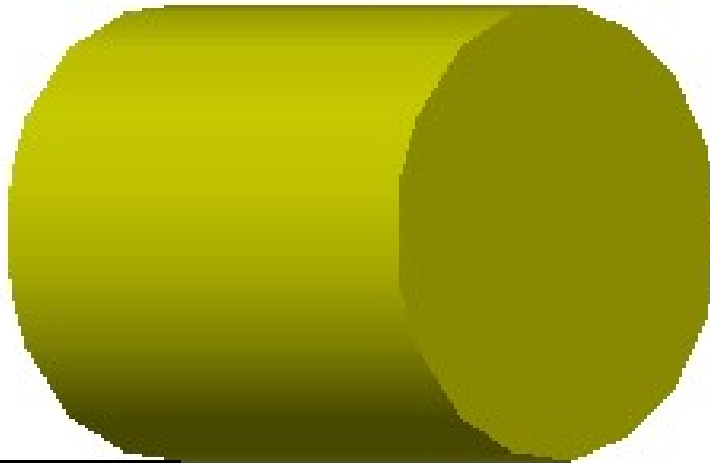


- Use **DRAFTING STANDARD** from **VIEW BASE** tool bar for setting the **FIRST ANGLE** of projection.
- Use **BASE** command from **VIEW BASE** tool bar & select the command **FROM MODEL SPACE** to the select solid & press **ENTER** & assign the **LAYOUT NAME** & press enter.

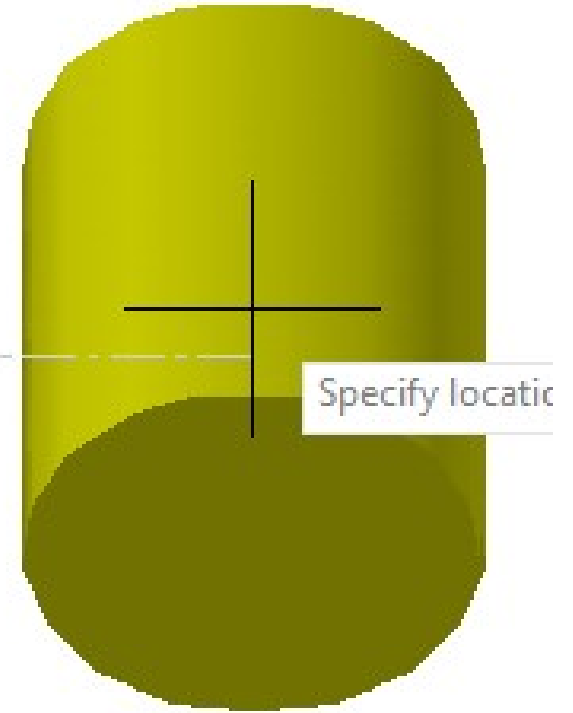




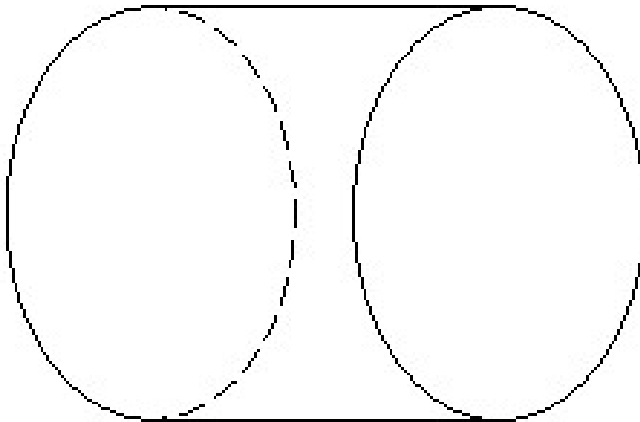
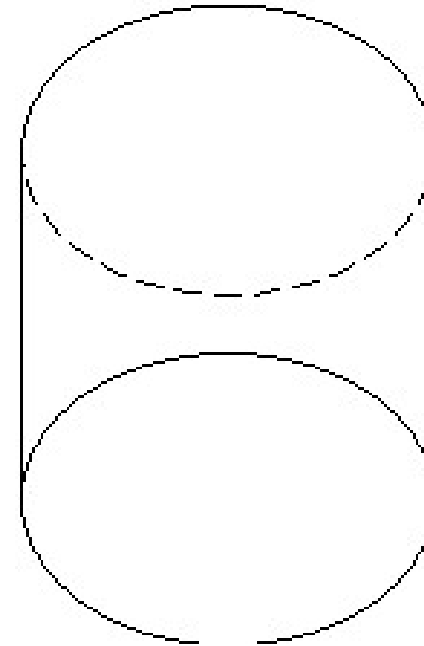
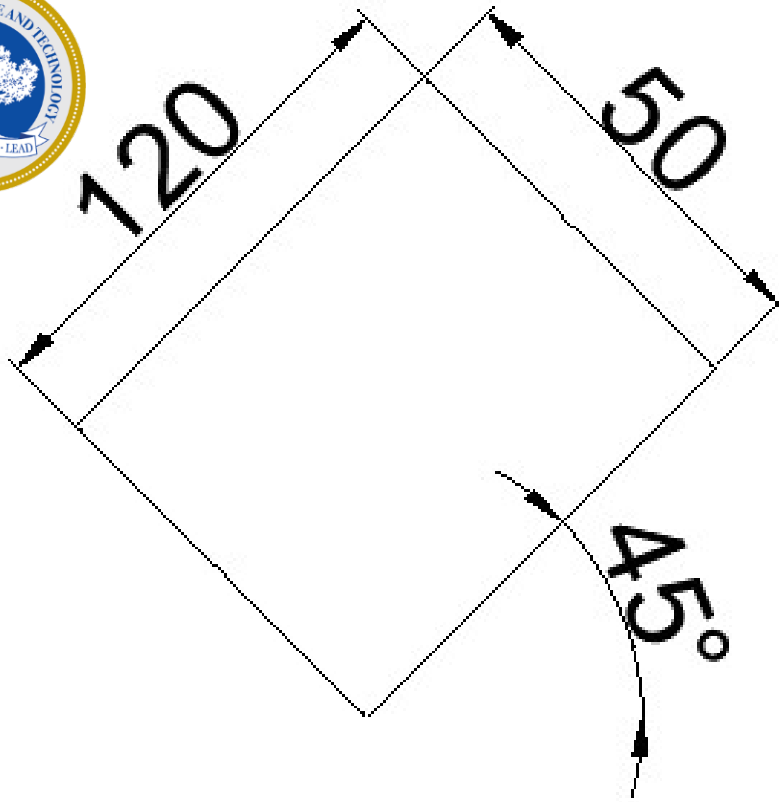
Front View



Top View



Side View



➤ Use **DIMENSION** tool from **ANNOTATION** tool bar & mark the relevant dimensions.

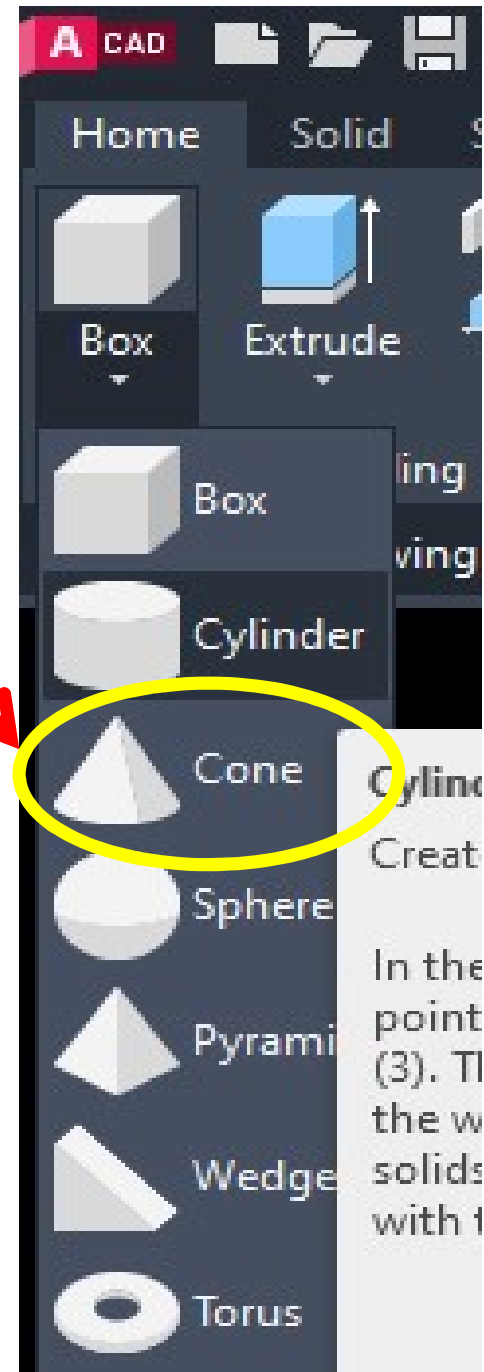
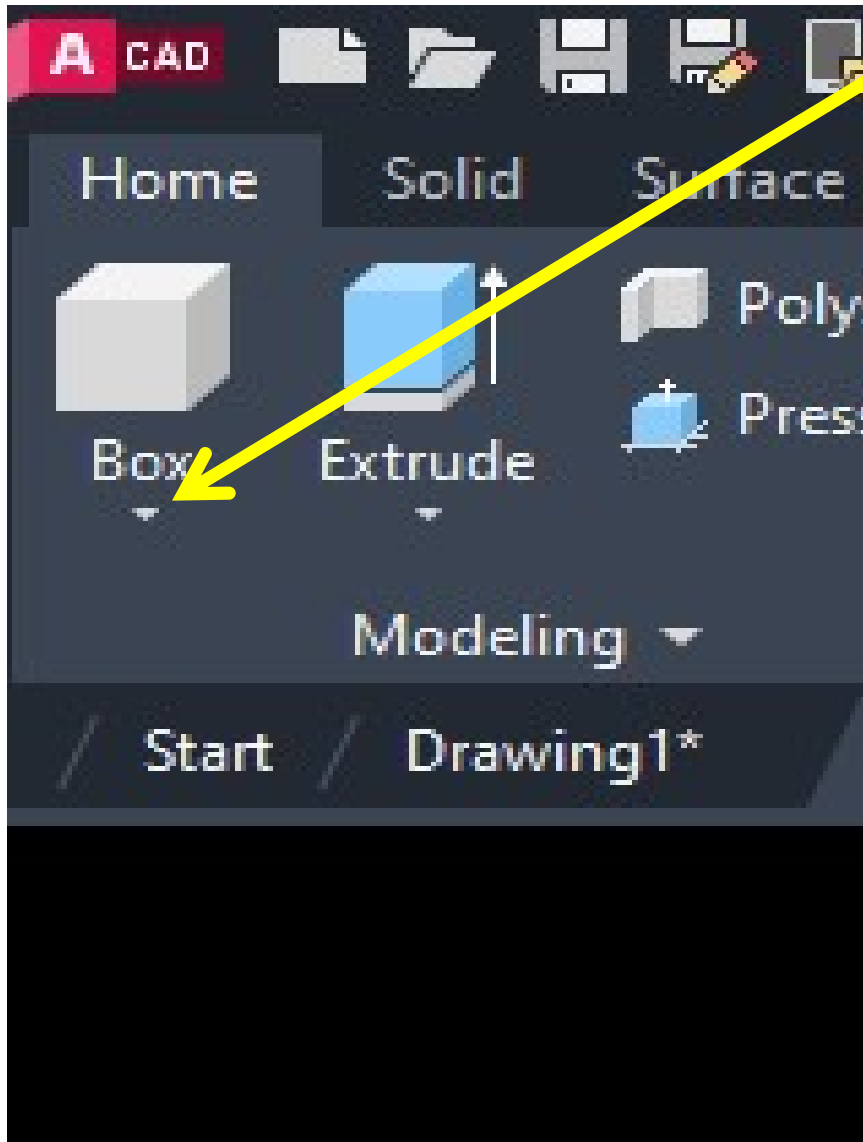


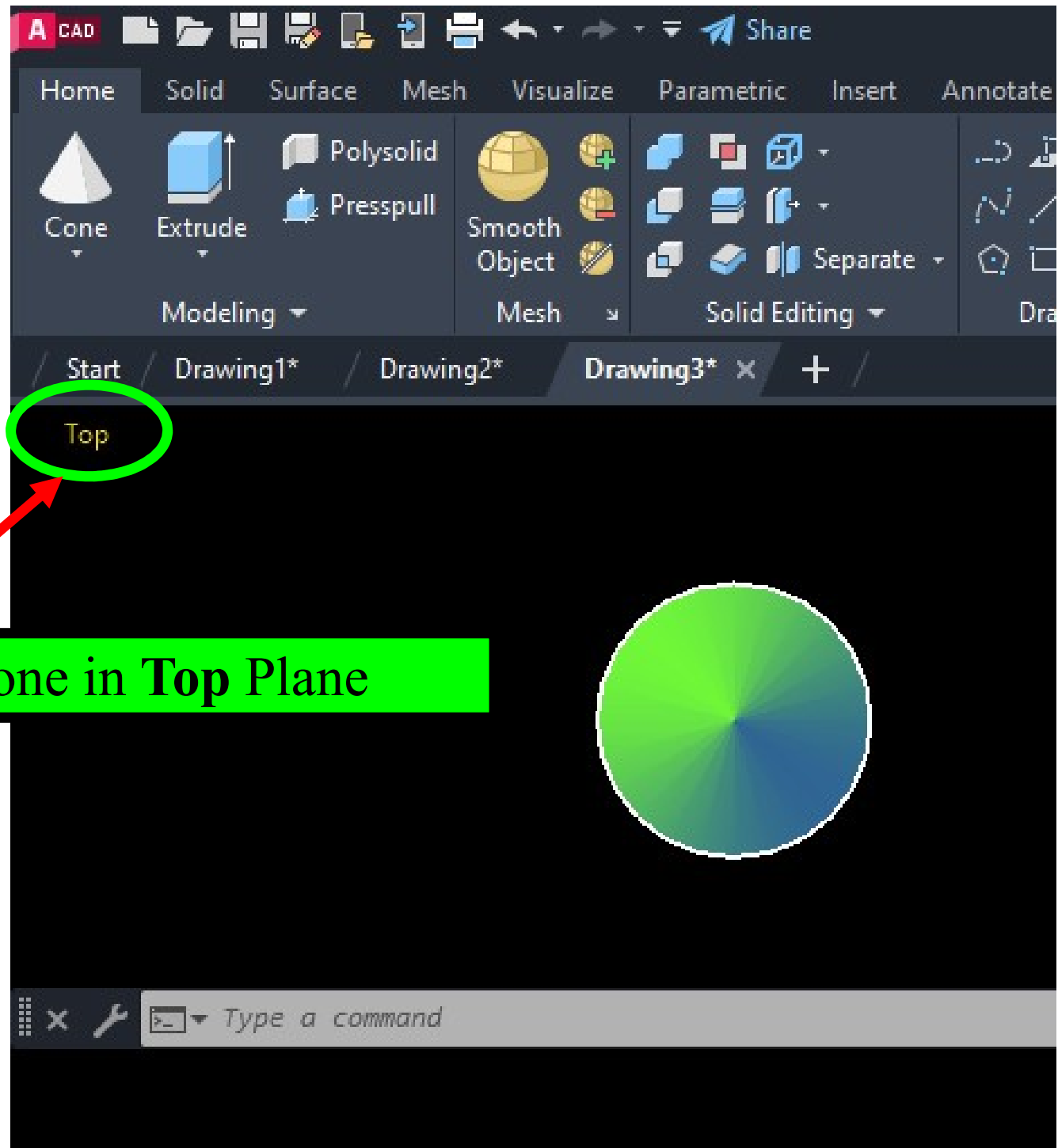
A cone of base diameter **42** mm and axis length **65** mm rests on the HP on a point in the circumference of the base with one of its slant generators perpendicular to the HP and parallel to the VP. Draw its projections.

- Change the work space environment to **3D Modeling**
(**WORKSPACE SWITCHING**)
- Complete the preliminary steps (setting **UNITS & LIMITS**)
- Select the **TOP** plane in **VIEW CONTROLS**
- Start with **Top** view (since **True** shape of the solid is visible in **Top** view)
- Use Cone command from **MODELLING** tool bar to create the Cone with given Base Diameter & Axis length.

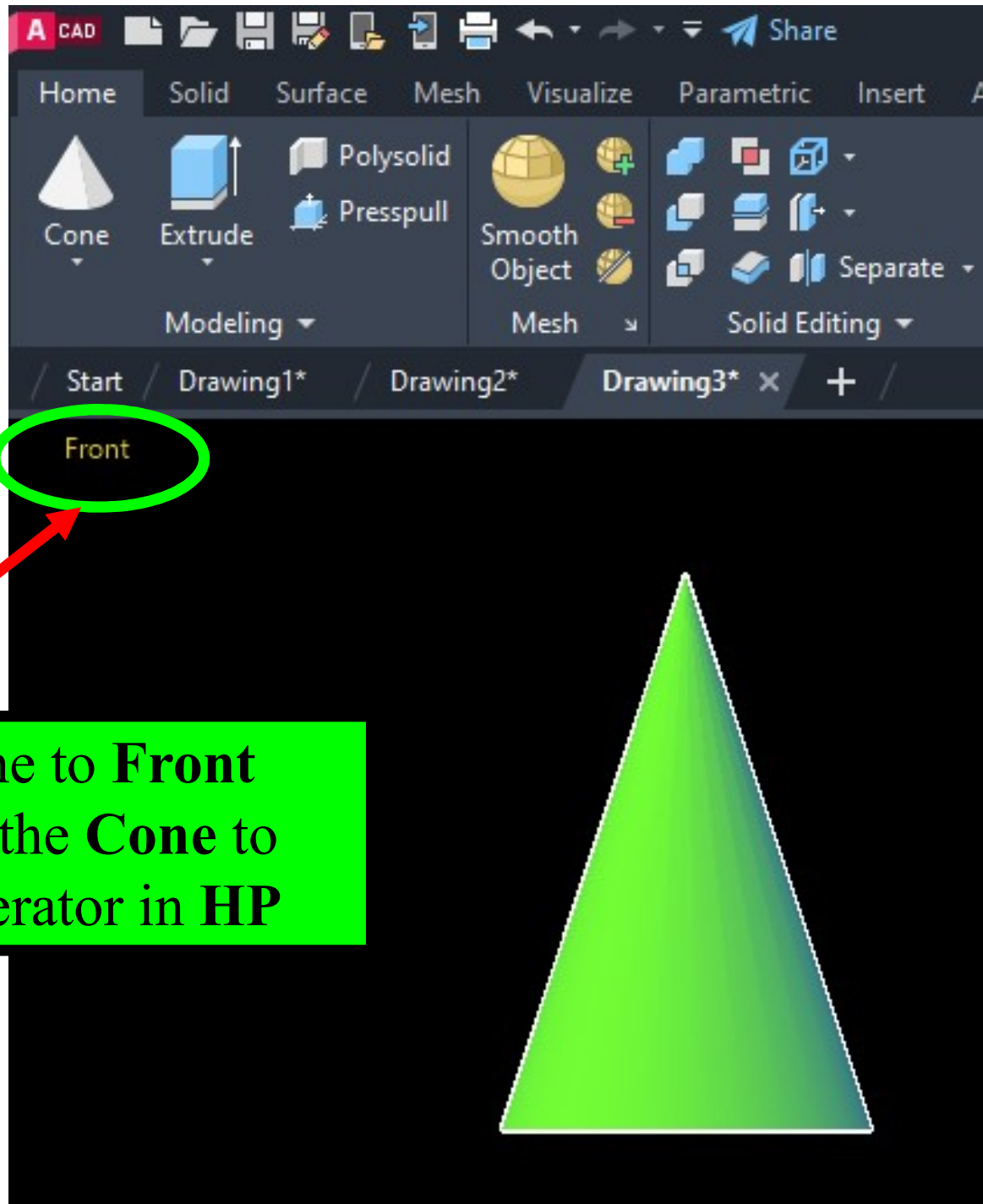


Click on the Pull Down
to Select the Cone

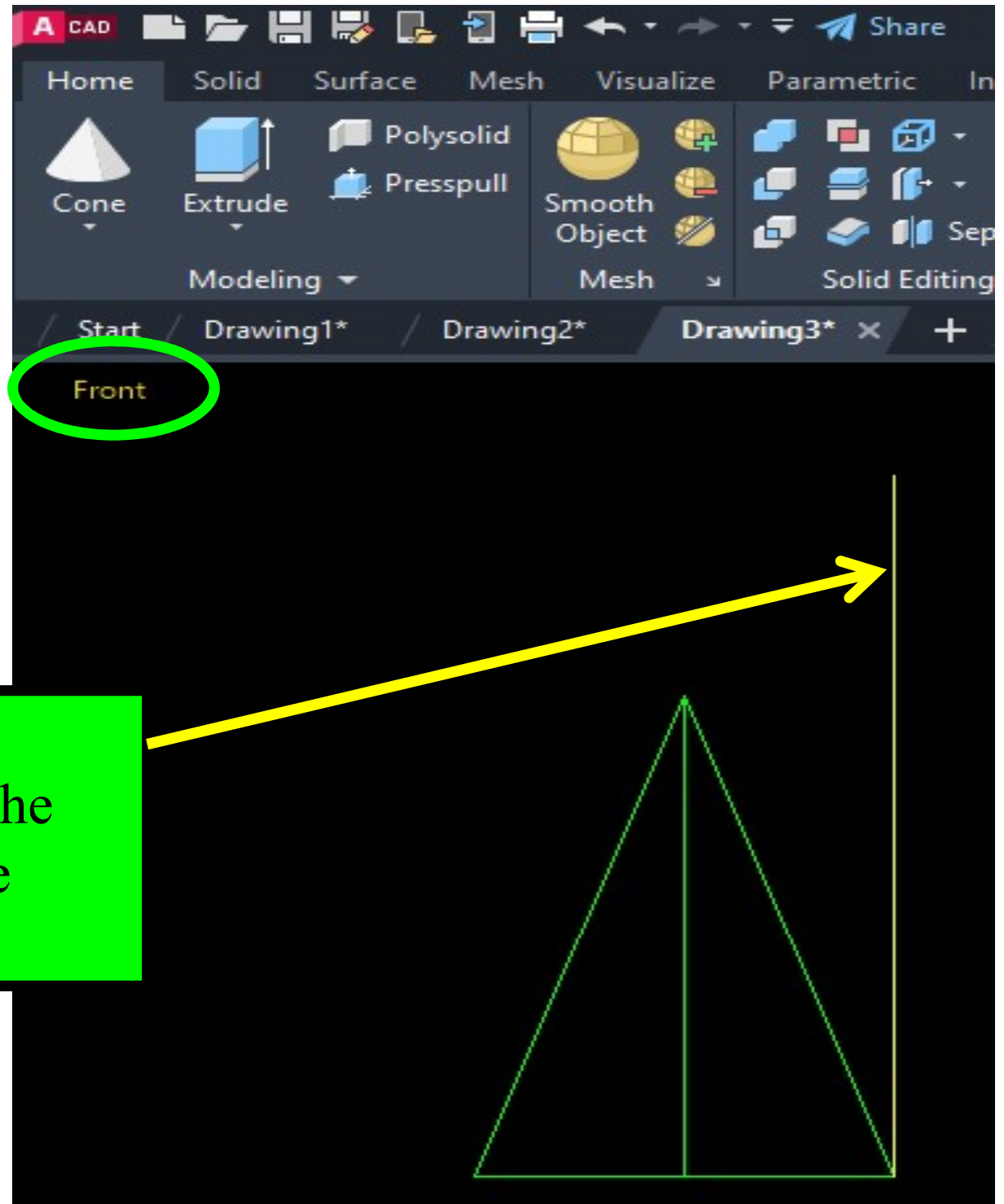




Create Cone in **Top** Plane



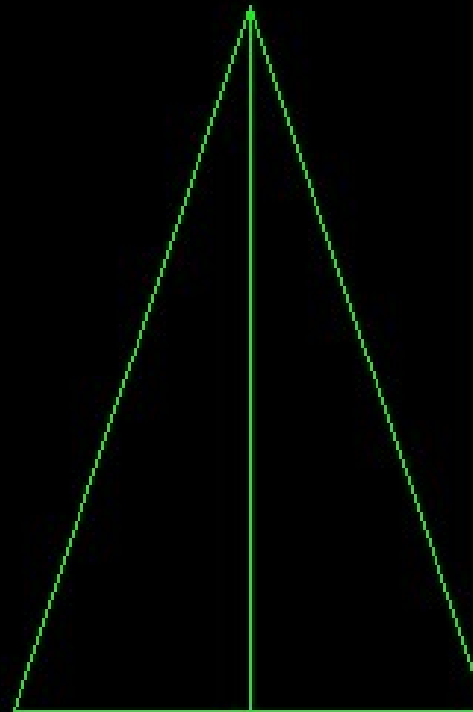
- Change the Plane to **Front** Plane to Rotate the **Cone** to Rest on its Generator in **HP**



➤ Draw a Vertical Reference Line from the **Right side** of the Base Point.



➤ Use Rotate Command &
Select the Cone



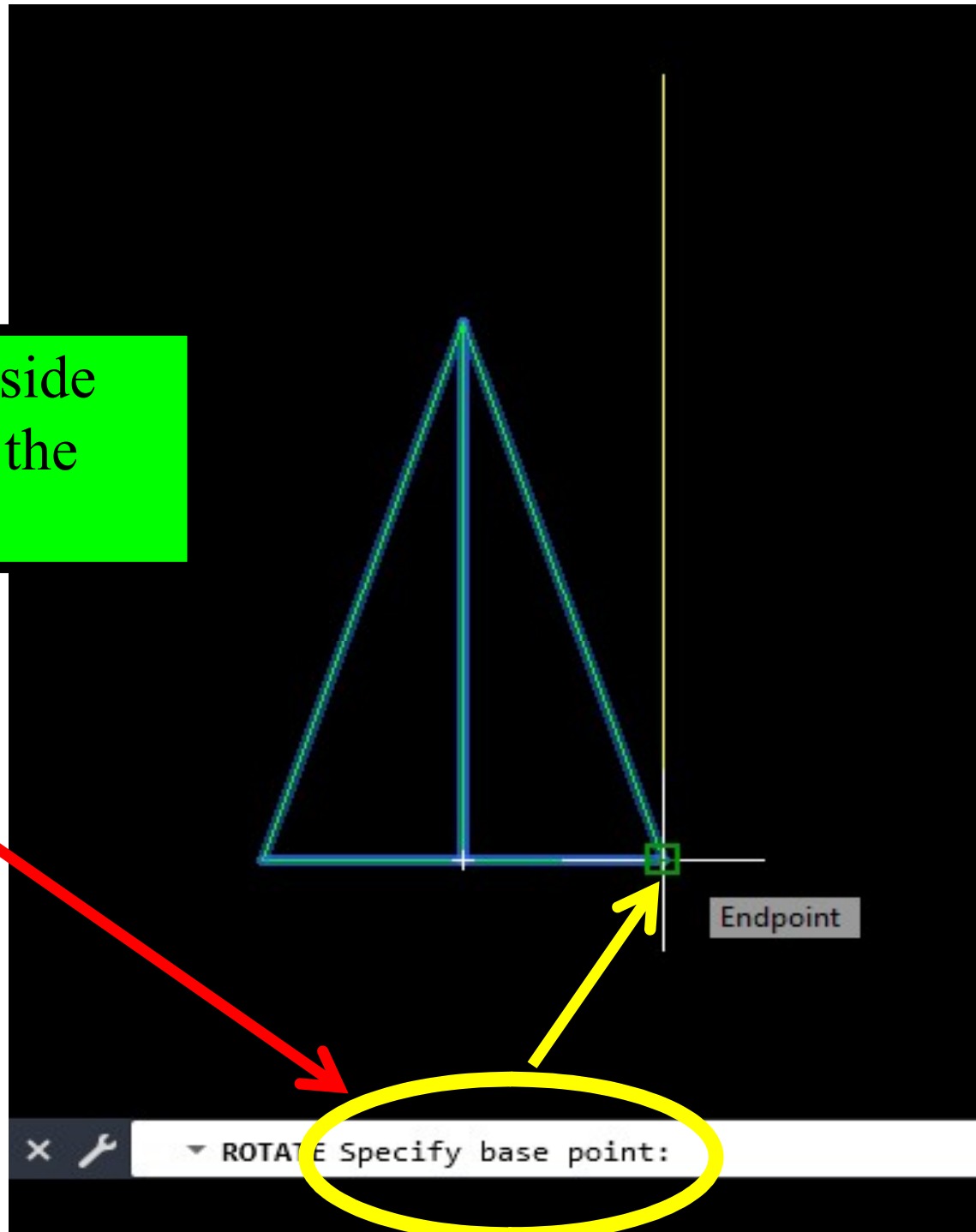
Select objects:

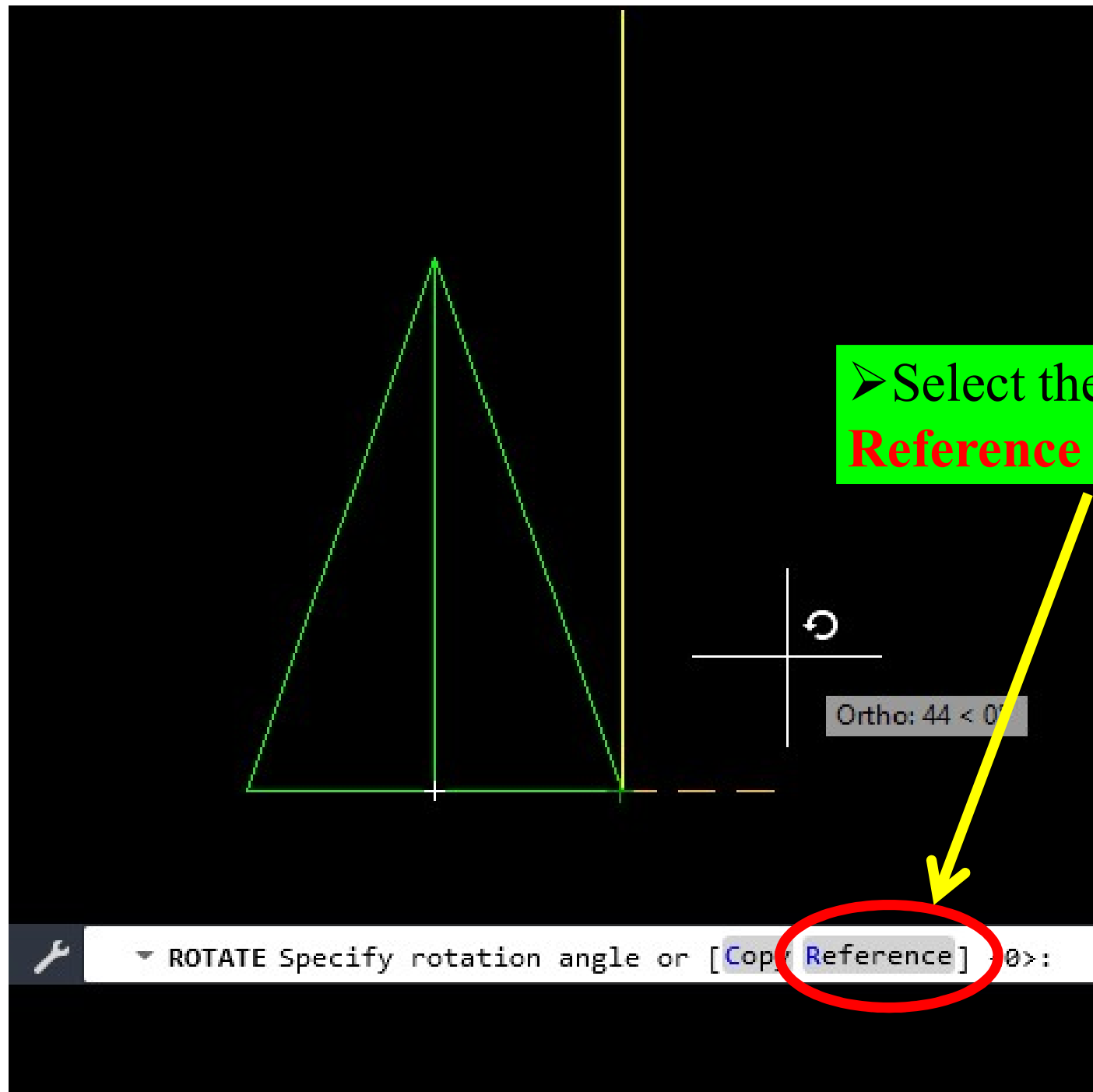


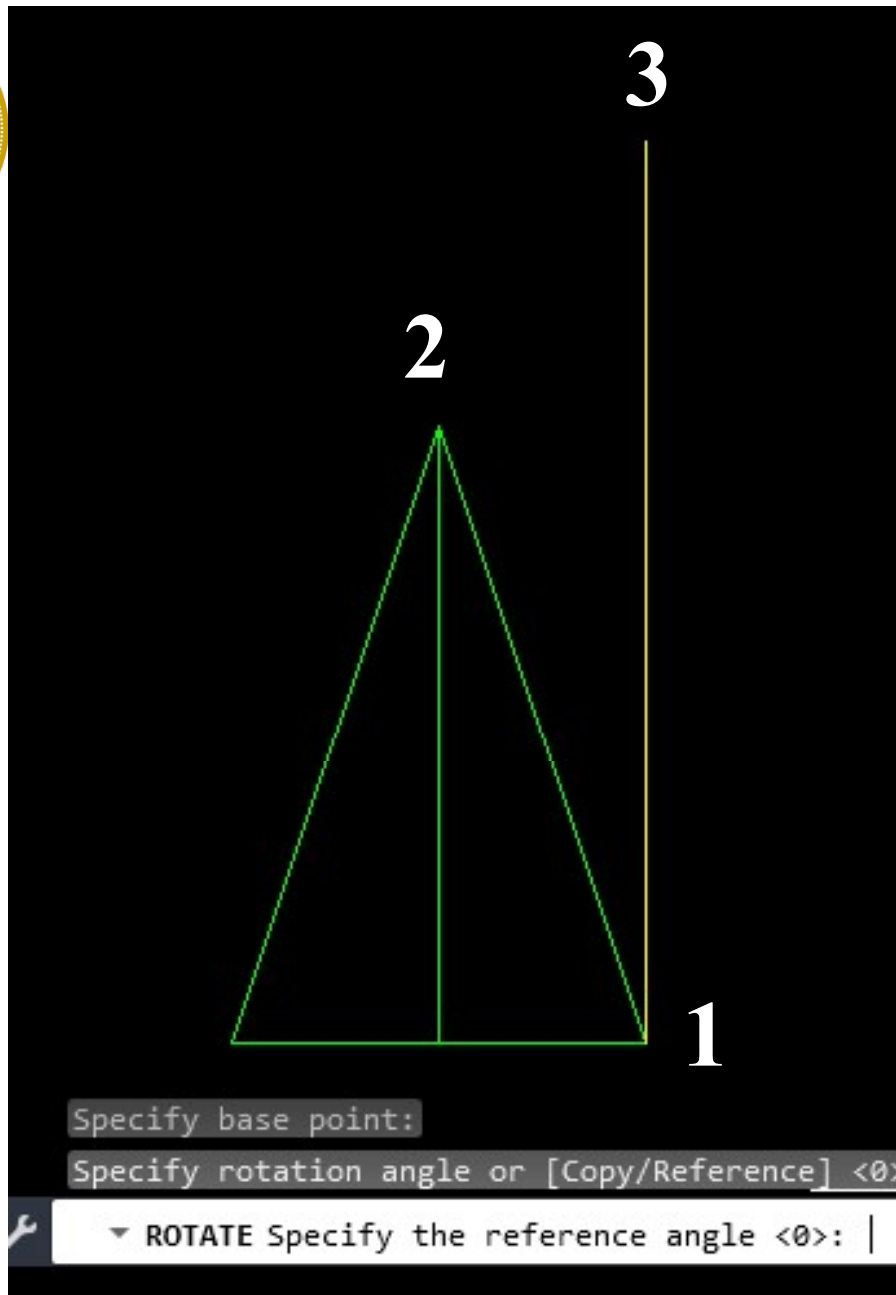
▼ ROTATE Select objects:



➤ Specify the **Right** side
Base of the **Cone** as the
Base Point







- To Specify the References
- Select **First** the **Right side Bottom Corner** of the Cone
- Select **Second** the **Apex** of Cone
- Select **Third** as the **Top End** point of the **Vertical Reference Line.**



➤ Select **First** the **Right side Bottom Corner** of the Cone Select **Second Apex** of the Cone & Select **Third** as the **Top End** point of the **Vertical Reference Line**.

Apex of the Cone

2

Right side Bottom
Corner

1

Select objects:

Specify base point:

Perpendicular

Specify rotation angle or [Copy/Reference] <0>: R

ROTATE Specify the reference angle <0>: Specify second point

3

Endpoint

Specify base point:

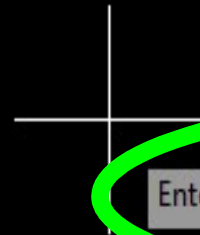
Specify rotation angle or [Copy/Reference] <0>: R


Specify the reference angle <0>: Specify second point

ROTATE Specify the new angle or [Points] <0>:



- Use **DRAFTING STANDARD** from **VIEW BASE** tool bar for setting the **FIRST ANGLE** of projection.
- Use **BASE** command from **VIEW BASE** tool bar & select the command **FROM MODEL SPACE** to the select solid & press **ENTER** & assign the **LAYOUT NAME** & press enter.




Enter new or existing layout name to make current or  RSK-W07_02

Specify model source [Model space/File] <Model space>: _M

Select objects or [Entire model] <Entire model>: 1 found

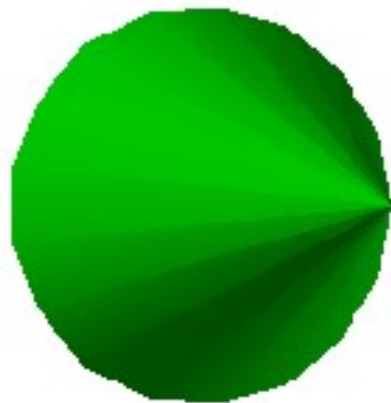
Select objects or [Entire model] <Entire model>:

VIEWBASE Enter new or existing layout name to make current or [?] 

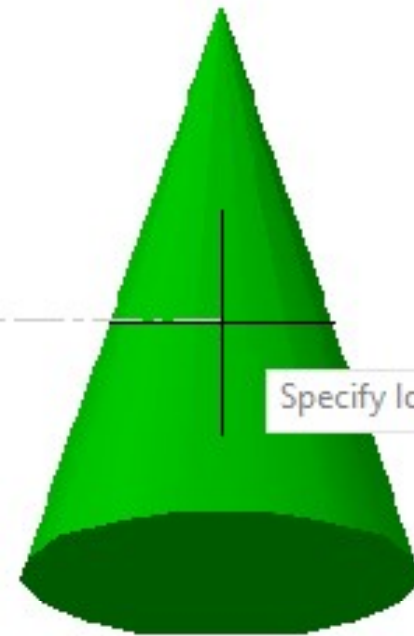
<Layout1>:



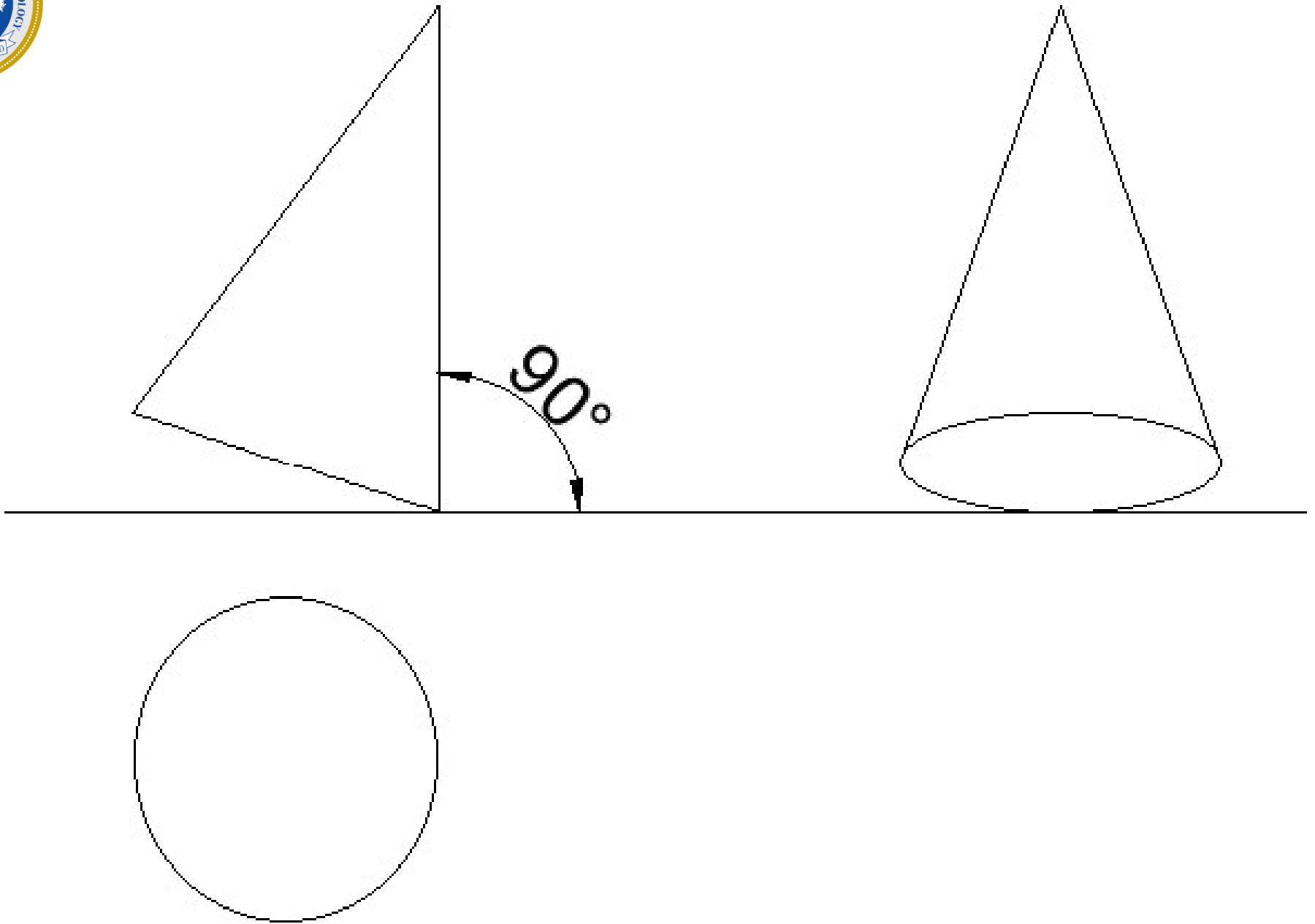
Front View



Top View



Side View



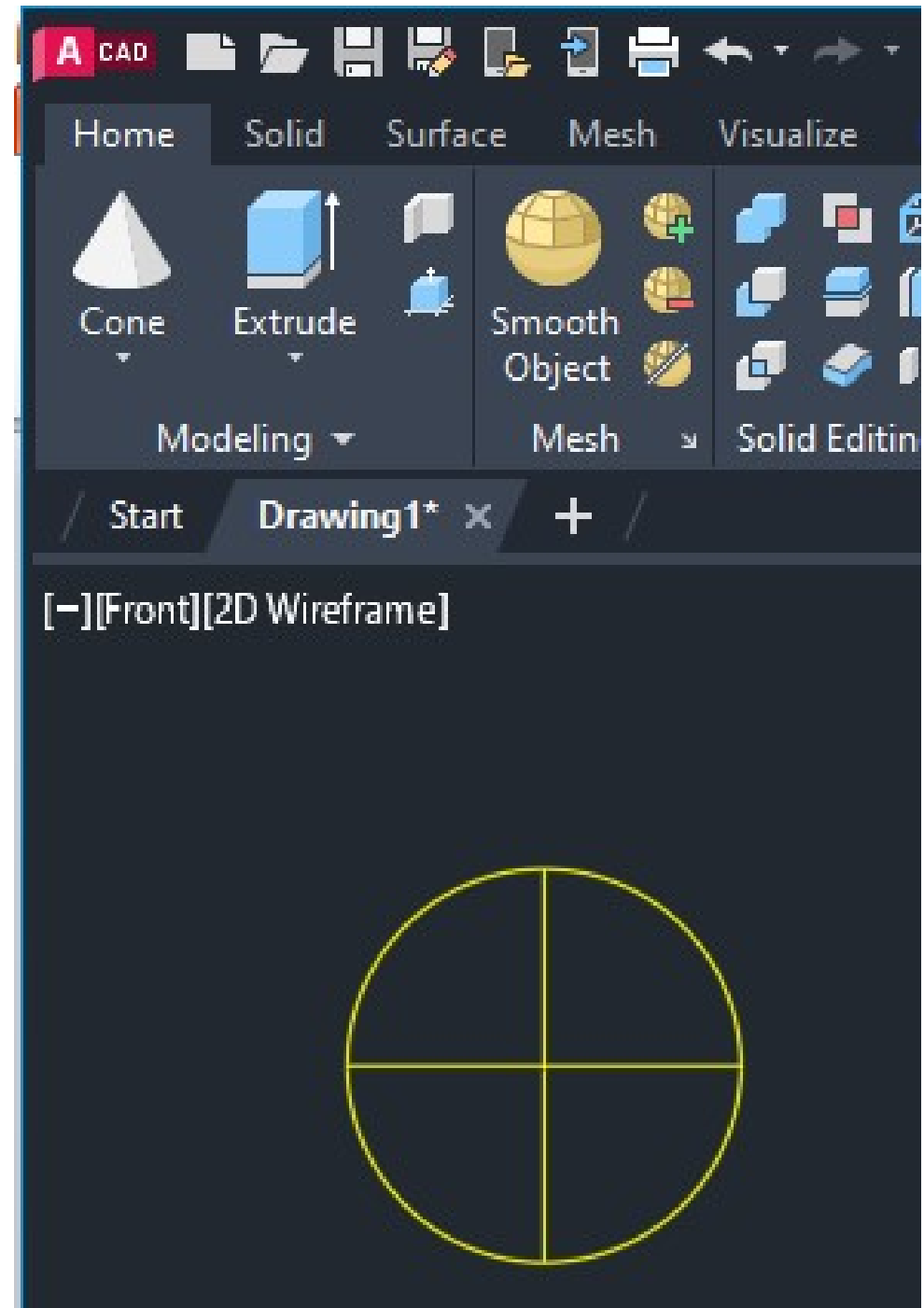


A cone of base diameter **40** mm and axis length **60** mm has a point of its base circle in the VP, **40** mm above HP. Its axis is inclined at **45°** to the VP and parallel to the HP. Draw its Projections.

- Change the work space environment to **3D Modeling**
(**WORKSPACE SWITCHING**)
- Complete the preliminary steps (setting **UNITS & LIMITS**)
- Select the **Front** plane in **VIEW CONTROLS**
- Start with **Front** view (since **True** shape of the solid is visible in **FRONT** view)
- Use Cone command from **MODELLING** tool bar to create the Cone with given Base Diameter & Axis length.



- Select the **FRONT Plane** from **VIEW controls**
- Create the **Cone** For Given Base Diameter (**40**) & Height (**60**)





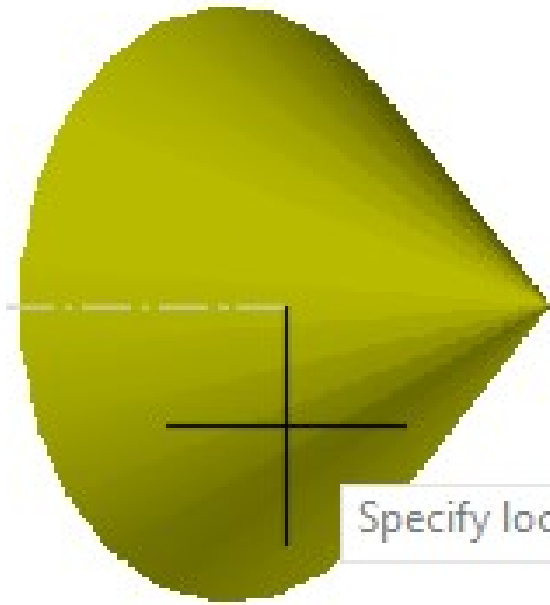
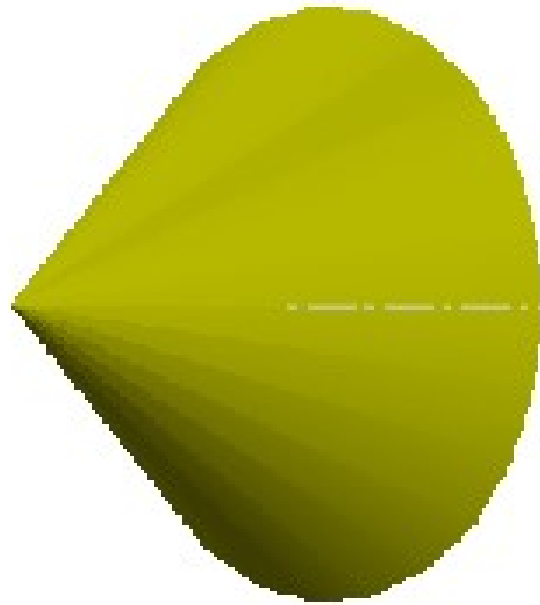
[1][Top][2] Wireframe

- Change the plane of view to the **TOP**
- Rotate the **Cone** for **45 ° Axis** is **inclined** with respect to **VP**

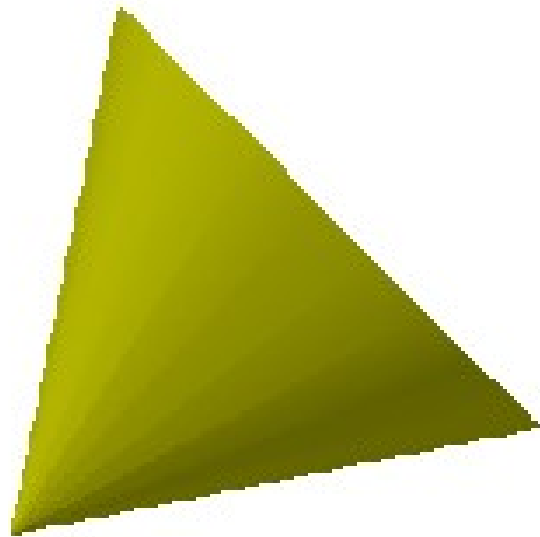




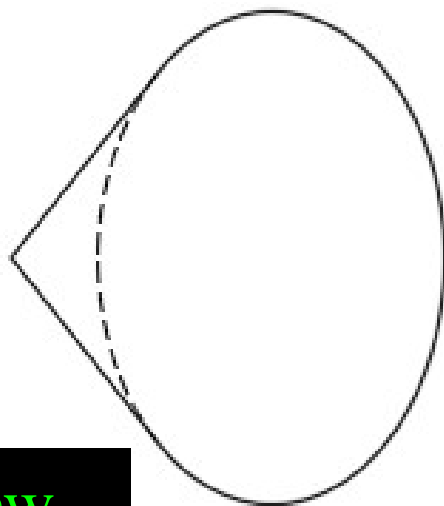
- Use **DRAFTING STANDARD** from **VIEW BASE** tool bar for setting the **FIRST ANGLE** of projection.
- Use **BASE** command from **VIEW BASE** tool bar & select the command **FROM MODEL SPACE** to the select solid & press **ENTER** & assign the **LAYOUT NAME** & press enter.



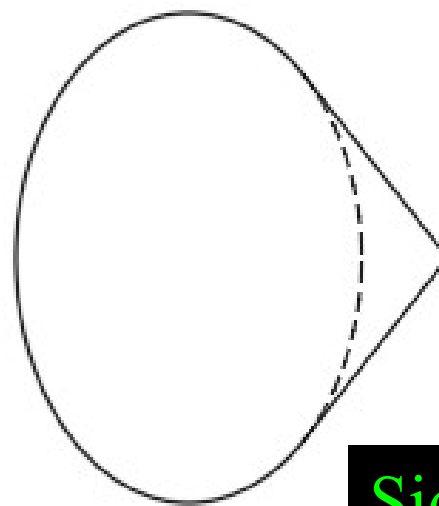
Specify location of proj



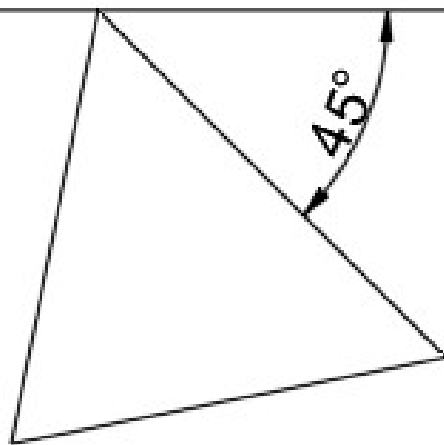
Front View



Side View



Top View





REFERENCE BOOKS

- JEYAPOOVAN T, “ENGINEERING GRAPHICS AND DESIGN”, 2023, Vikas Publishing House Pvt Ltd,
- K.V.NATARAJAN, “Engineering Graphics”, 2015, Dhanalakshmi Publishers.