

Item

```
graph BT; Weapon --> Item; Spell --> Weapon;
```

The diagram illustrates a class hierarchy. At the top is a box labeled 'Item'. Below it is a box labeled 'Weapon', with an upward-pointing arrow connecting the two. Below 'Weapon' is a box labeled 'Spell', also with an upward-pointing arrow connecting them. This indicates that 'Weapon' is a subclass of 'Item' and 'Spell' is a subclass of 'Weapon'.

Weapon

Spell