

GameState

```
graph BT; MainState --> GameState
```

The diagram illustrates a class hierarchy. At the top is a box labeled 'GameState'. Below it is another box labeled 'MainState'. A vertical arrow points from the top of the 'MainState' box up to the bottom of the 'GameState' box, indicating that 'MainState' inherits from or is a specialization of 'GameState'.

MainState