



National Textile University

Department of Computer Science

Subject:

Operating System

Submitted to:

Sir Nasir

Submitted by:

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Reg number:

23-NTU-CS-1158

Lab number:

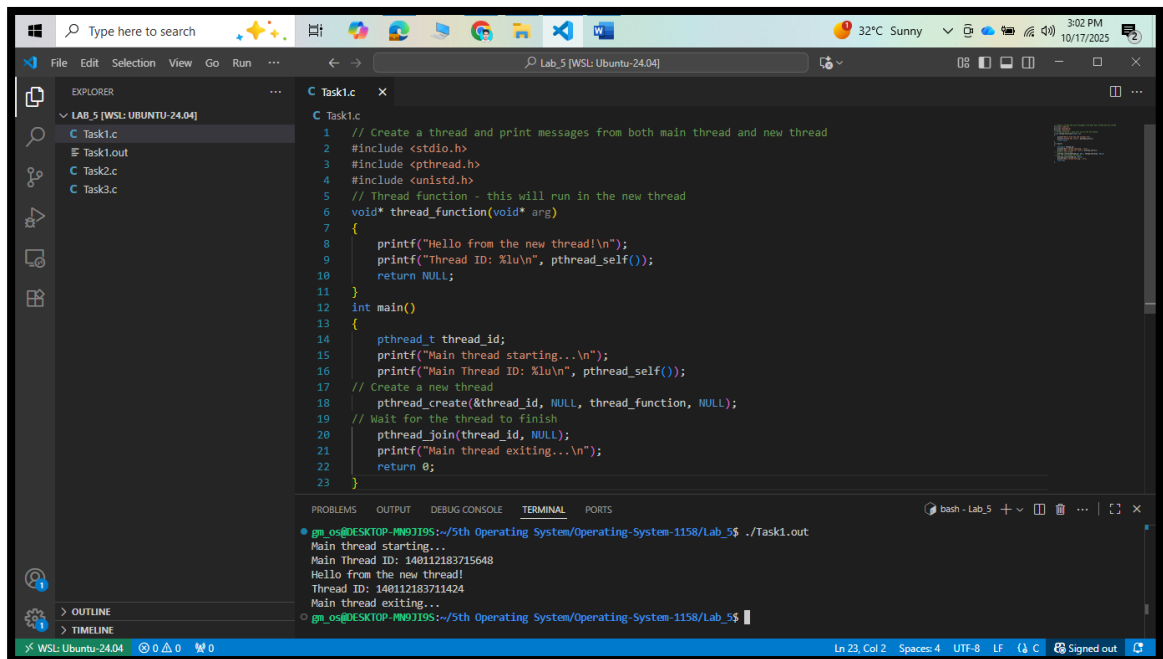
5th

Semester:

5th

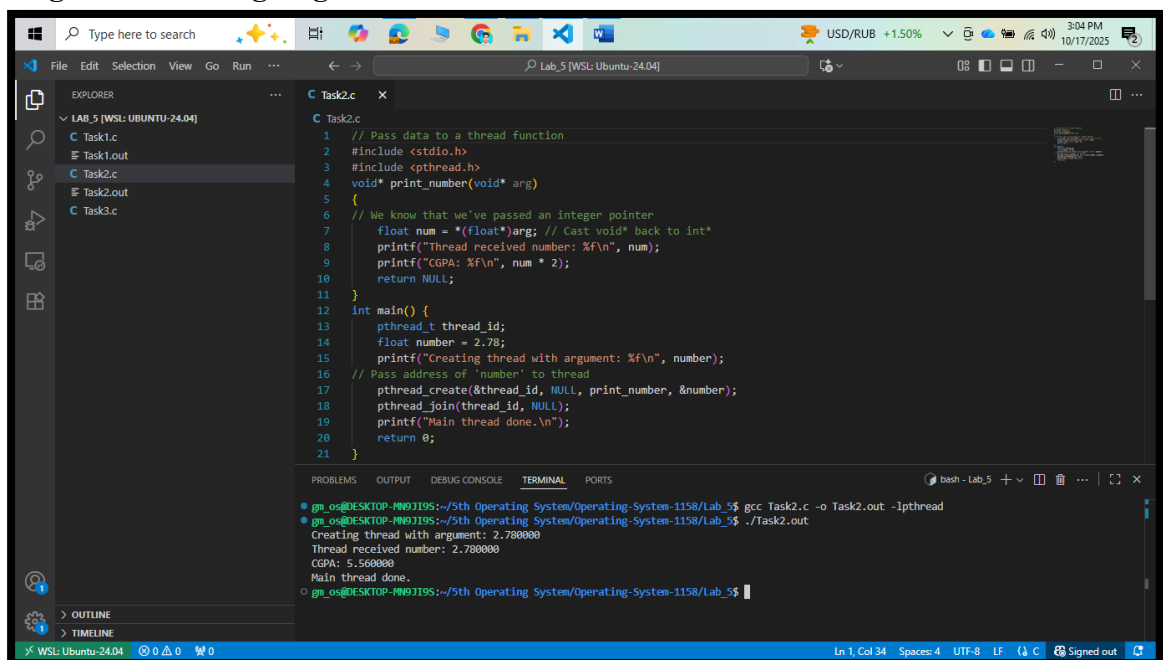
Task 3: C Programs with Threads

Program 1: Creating a Simple Thread



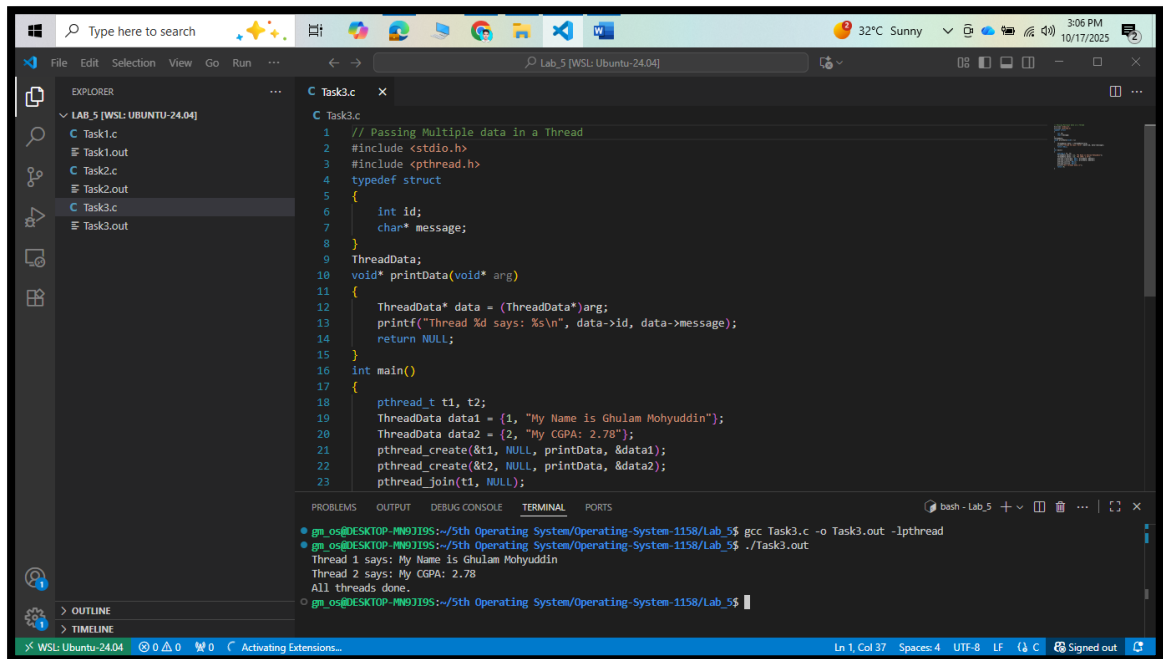
```
File Edit Selection View Go Run ... Lab_5 [WSL: Ubuntu-24.04]
EXPLORER
  LAB_5 [WSL: UBUNTU-24.04]
    Task1.c
    Task1.out
    Task2.c
    Task3.c
C Task1.c
1 // Create a thread and print messages from both main thread and new thread
2 #include <stdio.h>
3 #include <pthread.h>
4 #include <unistd.h>
5 // Thread function - this will run in the new thread
6 void* thread_function(void* arg)
7 {
8     printf("Hello from the new thread!\n");
9     printf("Thread ID: %lu\n", pthread_self());
10    return NULL;
11 }
12 int main()
13 {
14     pthread_t thread_id;
15     printf("Main thread starting...\n");
16     printf("Main Thread ID: %lu\n", pthread_self());
17     // Create a new thread
18     pthread_create(&thread_id, NULL, thread_function, NULL);
19     // Wait for the thread to finish
20     pthread_join(thread_id, NULL);
21     printf("Main thread exiting...\n");
22     return 0;
23 }
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
gn_os@DESKTOP-PW9J19S:~/5th Operating System/Operating-System-1158/Lab_5$ ./Task1.out
Main thread starting...
Main Thread ID: 140112183715648
Hello from the new thread!
Thread ID: 140112183711424
Main thread exiting...
gn_os@DESKTOP-PW9J19S:~/5th Operating System/Operating-System-1158/Lab_5$
```

Program 2: Passing Arguments to Thread



```
File Edit Selection View Go Run ... Lab_5 [WSL: Ubuntu-24.04]
EXPLORER
  LAB_5 [WSL: UBUNTU-24.04]
    Task1.c
    Task1.out
    Task2.c
    Task2.out
    Task3.c
C Task2.c
1 // Pass data to a thread function
2 #include <stdio.h>
3 #include <pthread.h>
4 void* print_number(void* arg)
5 {
6     // We know that we've passed an integer pointer
7     float num = *(float*)arg; // Cast void* back to int*
8     printf("Thread received number: %f\n", num);
9     printf("CGPA: %f\n", num * 2);
10    return NULL;
11 }
12 int main() {
13     pthread_t thread_id;
14     float number = 2.78;
15     printf("Creating thread with argument: %f\n", number);
16     // Pass address of 'number' to thread
17     pthread_create(&thread_id, NULL, print_number, &number);
18     pthread_join(thread_id, NULL);
19     printf("Main thread done.\n");
20     return 0;
21 }
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
gn_os@DESKTOP-PW9J19S:~/5th Operating System/Operating-System-1158/Lab_5$ gcc Task2.c -o Task2.out -lpthread
gn_os@DESKTOP-PW9J19S:~/5th Operating System/Operating-System-1158/Lab_5$ ./Task2.out
Creating thread with argument: 2.780000
Thread received number: 2.780000
CGPA: 5.560000
Main thread done.
gn_os@DESKTOP-PW9J19S:~/5th Operating System/Operating-System-1158/Lab_5$
```

Program 3: Passing Multiple Data

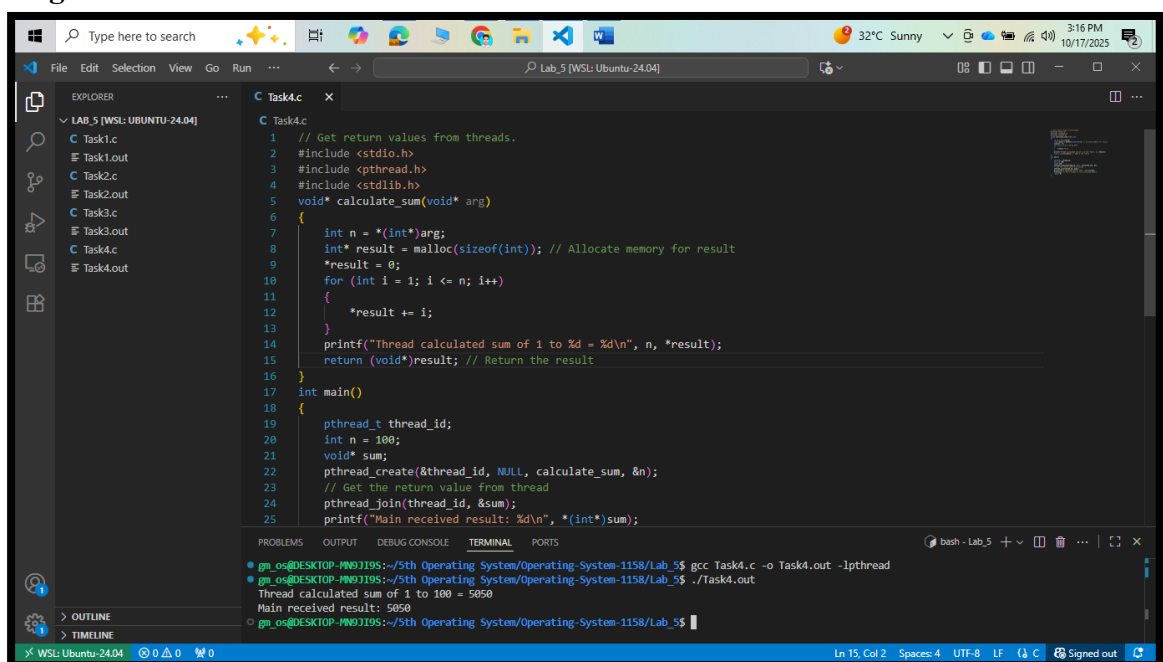


```
1 // Passing Multiple data in a Thread
2 #include <stdio.h>
3 #include <pthread.h>
4 typedef struct
5 {
6     int id;
7     char* message;
8 }
9 ThreadData;
10 void* printData(void* arg)
11 {
12     ThreadData* data = (ThreadData*)arg;
13     printf("Thread %d says: %s\n", data->id, data->message);
14     return NULL;
15 }
16 int main()
17 {
18     pthread_t t1, t2;
19     ThreadData data1 = {1, "My Name is Ghulam Mohyuddin"};
20     ThreadData data2 = {2, "My CGPA: 2.78"};
21     pthread_create(&t1, NULL, printData, &data1);
22     pthread_create(&t2, NULL, printData, &data2);
23     pthread_join(t1, NULL);
24     pthread_join(t2, NULL);
25 }
```

Terminal Output:

```
gn_os@DESKTOP-MN0J19S:~/5th Operating System/Operating-System-1158/Lab_5$ gcc Task3.c -o Task3.out -lpthread
gn_os@DESKTOP-MN0J19S:~/5th Operating System/Operating-System-1158/Lab_5$ ./Task3.out
Thread 1 says: My Name is Ghulam Mohyuddin
Thread 2 says: My CGPA: 2.78
All threads done.
gn_os@DESKTOP-MN0J19S:~/5th Operating System/Operating-System-1158/Lab_5$
```

Program 4: Thread Return Values



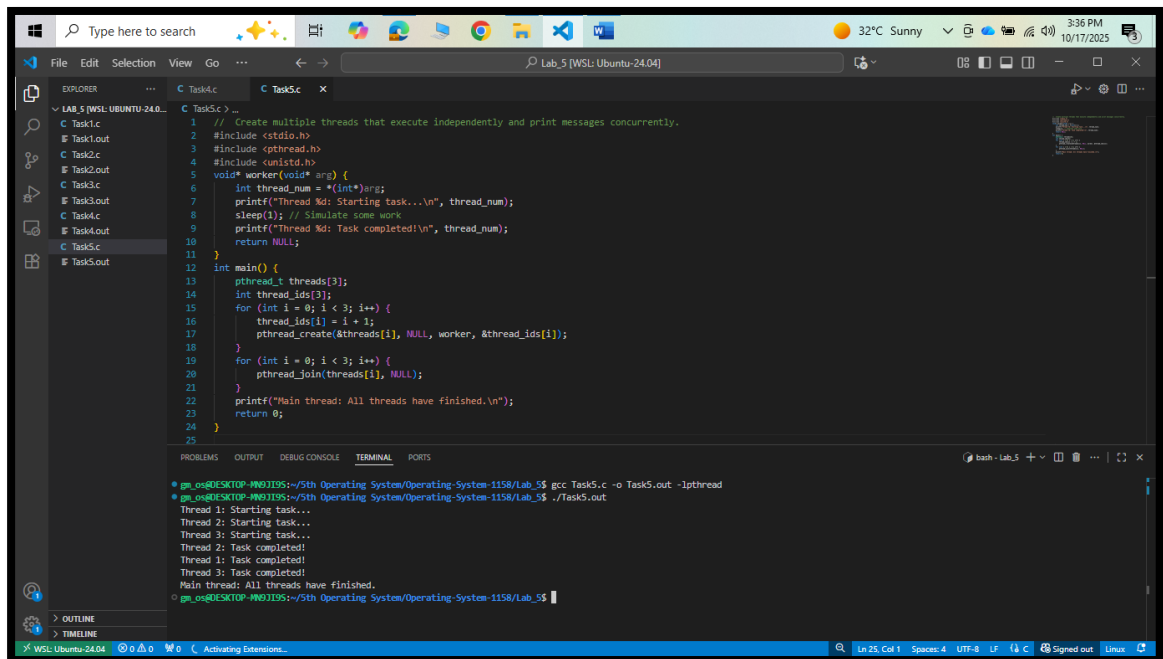
```
1 // Get return values from threads.
2 #include <stdio.h>
3 #include <pthread.h>
4 #include <stdlib.h>
5 void* calculate_sum(void* arg)
6 {
7     int n = *(int*)arg;
8     int* result = malloc(sizeof(int)); // Allocate memory for result
9     *result = 0;
10     for (int i = 1; i <= n; i++)
11     {
12         *result += i;
13     }
14     printf("Thread calculated sum of 1 to %d = %d\n", n, *result);
15     return (void*)result; // Return the result
16 }
17 int main()
18 {
19     pthread_t thread_id;
20     int n = 100;
21     void* sum;
22     pthread_create(&thread_id, NULL, calculate_sum, &n);
23     // Get the return value from thread
24     pthread_join(thread_id, &sum);
25     printf("Main received result: %d\n", *(int*)sum);
26 }
```

Terminal Output:

```
gn_os@DESKTOP-MN0J19S:~/5th Operating System/Operating-System-1158/Lab_5$ gcc Task4.c -o Task4.out -lpthread
gn_os@DESKTOP-MN0J19S:~/5th Operating System/Operating-System-1158/Lab_5$ ./Task4.out
Thread calculated sum of 1 to 100 = 5050
Main received result: 5050
gn_os@DESKTOP-MN0J19S:~/5th Operating System/Operating-System-1158/Lab_5$
```

Task 4: Basic Multithreading

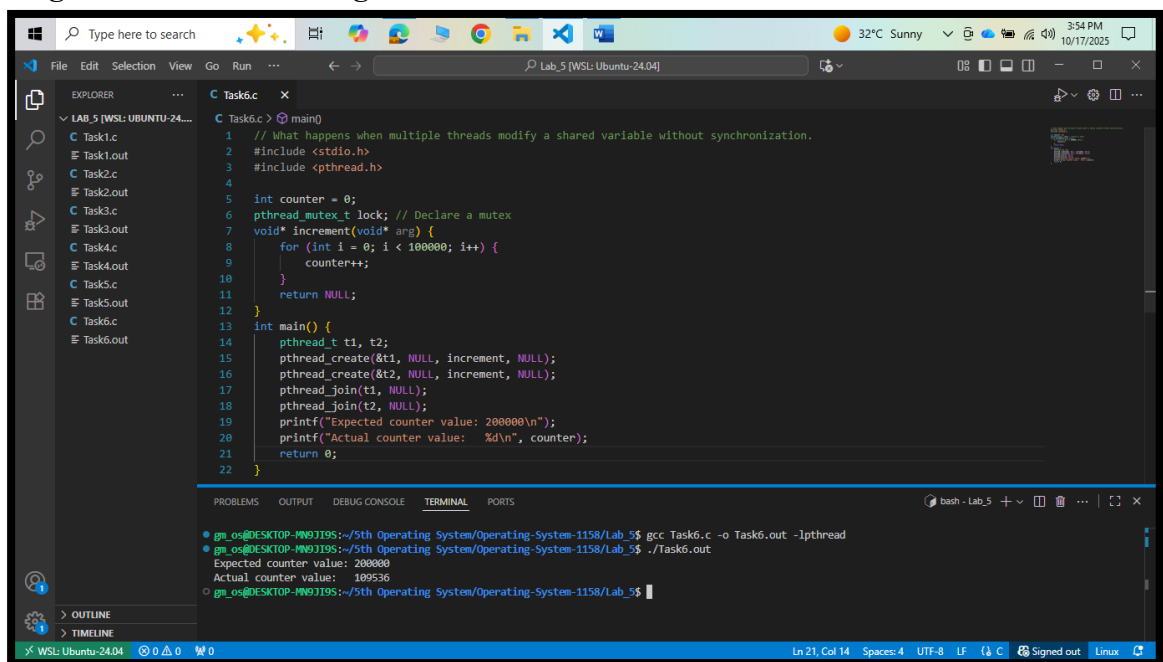
Program 1: Creating and Running Multiple Threads



```
1 // Create multiple threads that execute independently and print messages concurrently.
2 #include <stdio.h>
3 #include <pthread.h>
4 #include <unistd.h>
5 void* worker(void* arg) {
6     int thread_num = *(int*)arg;
7     printf("Thread %d: Starting task...\n", thread_num);
8     sleep(1); // Simulate some work
9     printf("Thread %d: Task completed!\n", thread_num);
10    return NULL;
11 }
12 int main() {
13     pthread_t threads[3];
14     int thread_ids[3];
15     for (int i = 0; i < 3; i++) {
16         thread_ids[i] = i + 1;
17         pthread_create(&threads[i], NULL, worker, &thread_ids[i]);
18     }
19     for (int i = 0; i < 3; i++) {
20         pthread_join(threads[i], NULL);
21     }
22     printf("Main thread: All threads have finished.\n");
23     return 0;
24 }
```

```
gm_os@DESKTOP-PM9J19S:~/5th Operating System/Operating-System-1158/Lab_5$ gcc Task5.c -o Task5.out -lpthread
gm_os@DESKTOP-PM9J19S:~/5th Operating System/Operating-System-1158/Lab_5$ ./Task5.out
Thread 1: Starting task...
Thread 2: Starting task...
Thread 3: Starting task...
Thread 2: Task completed!
Thread 1: Task completed!
Thread 3: Task completed!
Main thread: All threads have finished.
```

Program 2: Demonstrating a Race Condition



```
1 // What happens when multiple threads modify a shared variable without synchronization.
2 #include <stdio.h>
3 #include <pthread.h>
4
5 int counter = 0;
6 pthread_mutex_t lock; // Declare a mutex
7 void* increment(void* arg) {
8     for (int i = 0; i < 100000; i++) {
9         counter++;
10    }
11    return NULL;
12 }
13 int main() {
14     pthread_t t1, t2;
15     pthread_create(&t1, NULL, increment, NULL);
16     pthread_create(&t2, NULL, increment, NULL);
17     pthread_join(t1, NULL);
18     pthread_join(t2, NULL);
19     printf("Expected counter value: 200000\n");
20     printf("Actual counter value: %d\n", counter);
21     return 0;
22 }
```

```
gm_os@DESKTOP-PM9J19S:~/5th Operating System/Operating-System-1158/Lab_5$ gcc Task6.c -o Task6.out -lpthread
gm_os@DESKTOP-PM9J19S:~/5th Operating System/Operating-System-1158/Lab_5$ ./Task6.out
Expected counter value: 200000
Actual counter value: 199536
```