

Análise da eficiência de cache na Multiplicação de Matrizes

Programa MM.c alterado

```
#include <stdio.h>
#include <stdlib.h>
#include <papi.h>
#define ind2d(i,j) i*tam+j

double wall_time(void);

// reportError: imprime o código de erro do PAPI e aborta
// a computação

void reportError(int code, char *name){
    printf("**(ERR)** PAPI returned error %d at %s\n", PAPI_strerror(code), name);
    exit(-1);
}

void MMijk(int tam, float* matA, float* matB, float* matC) {
    int i, j, k;
    for (i=0; i<tam; i++)
        for (j=0; j<tam; j++)
            for (k=0; k<tam; k++)
                matC[ind2d(i,j)] = matC[ind2d(i,j)] + matA[ind2d(i,k)]*matB[ind2d(k,j)];
}

void MMikj(int tam, float* matA, float* matB, float* matC) {
    int i, j, k;
    for (i=0; i<tam; i++)
        for (k=0; k<tam; k++)
            for (j=0; j<tam; j++)
                matC[ind2d(i,j)] = matC[ind2d(i,j)] + matA[ind2d(i,k)]*matB[ind2d(k,j)];
}

void MMkij(int tam, float* matA, float* matB, float* matC) {
    int i, j, k;
    for (k=0; k<tam; k++)
        for (i=0; i<tam; i++)
            for (j=0; j<tam; j++)
```

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    matC[ind2d(i,j)] = matC[ind2d(i,j)] + matA[ind2d(i,k)]*matB[ind2d(k,j)];
}

void MMkji(int tam, float* matA, float* matB, float* matC) {
    int i, j, k;
    for (k=0; k<tam; k++)
        for (j=0; j<tam; j++)
            for (i=0; i<tam; i++)
                matC[ind2d(i,j)] = matC[ind2d(i,j)] + matA[ind2d(i,k)]*matB[ind2d(k,j)];
}

void MMjik(int tam, float* matA, float* matB, float* matC) {
    int i, j, k;
    for (j=0; j<tam; j++)
        for (i=0; i<tam; i++)
            for (k=0; k<tam; k++)
                matC[ind2d(i,j)] = matC[ind2d(i,j)] + matA[ind2d(i,k)]*matB[ind2d(k,j)];
}

void MMjki(int tam, float* matA, float* matB, float* matC) {
    int i, j, k;
    for (j=0; j<tam; j++)
        for (k=0; k<tam; k++)
            for (i=0; i<tam; i++)
                matC[ind2d(i,j)] = matC[ind2d(i,j)] + matA[ind2d(i,k)]*matB[ind2d(k,j)];
}

int main(int argc, char *argv[]) {
#define NUM_EVENTS 3
    int EventCode[NUM_EVENTS] = {PAPI_LD_INS, PAPI_L1_DCM, PAPI_L2_DCM};
    char EventName[NUM_EVENTS][PAPI_MAX_STR_LEN];
    long long EventCount[NUM_EVENTS];
    int retValue;

    int i;
    int tam;
    float *matA, *matB, *matC;
    double t0, t1;

    if (argc != 2) {
        printf(" uso: <exec> <tamanho das matrizes> \n");
        exit(-1);
    }
    tam = atoi(argv[1]);

```

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// inicializa PAPI e seus contadores

if ((retValue = PAPI_start_counters(EventCode, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "PAPI_start_counters");

// impime quantos contadores disponiveis e quais eventos solicitados

printf("This processor has %d counters\n", PAPI_num_counters());
printf("Selected PAPI events:");
for (i=0; i<NUM_EVENTS; i++) {
    if ((retValue=PAPI_event_code_to_name(EventCode[i], EventName[i])) != PAPI_OK)
        reportError(retValue, "PAPI_event_code_to_name");
    printf(" %s;", EventName[i]);
}
printf("\n");

// aloca e inicializa matrizes

matA = (float *) malloc (tam*tam*sizeof(float));
matB = (float *) malloc (tam*tam*sizeof(float));
matC = (float *) malloc (tam*tam*sizeof(float));
for (i=0; i<tam*tam; i++) {
    matA[i]=1.0; matB[i]=1.0;
}

printf("tam=%d; tempos: \n", tam);

for (i=0; i<tam*tam; i++) matC[i]=0.0;
// inicio do trecho a medir; le e zera contadores

if ((retValue = PAPI_read_counters(EventCount, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "first PAPI_read_counters");
t0 = wall_time();
MMijk(tam, matA, matB, matC);
t1 = wall_time()-t0;
printf("ijk=%f \n", t1);
// fim do trecho a medir; le e reporta contadores

if ((retValue = PAPI_read_counters(EventCount, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "second PAPI_read_counters");
for (i=0; i<NUM_EVENTS; i++) {
    printf(" %s=%lld;", EventName[i], EventCount[i]);
}
printf("\n");

for (i=0; i<tam*tam; i++) matC[i]=0.0;

```

```

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t0 = wall_time();
MMikj(tam, matA, matB, matC);
t1 = wall_time()-t0;
printf("ikj=%f \n", t1);
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    reportError(retValue, "second PAPI_read_counters");
for (i=0; i<NUM_EVENTS; i++) {
    printf(" %s=%lld;", EventName[i], EventCount[i]);
}
printf("\n");

for (i=0; i<tam*tam; i++) matC[i]=0.0;
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    reportError(retValue, "first PAPI_read_counters");
t0 = wall_time();
MMkij(tam, matA, matB, matC);
t1 = wall_time()-t0;
printf("kij=%f \n", t1);
// fim do trecho a medir; le e reporta contadores

if ((retValue = PAPI_read_counters(EventCount, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "second PAPI_read_counters");
for (i=0; i<NUM_EVENTS; i++) {
    printf(" %s=%lld;", EventName[i], EventCount[i]);
}
printf("\n");

for (i=0; i<tam*tam; i++) matC[i]=0.0;
// inicio do trecho a medir; le e zera contadores

if ((retValue = PAPI_read_counters(EventCount, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "first PAPI_read_counters");
t0 = wall_time();
MMkji(tam, matA, matB, matC);
t1 = wall_time()-t0;
printf("kji=%f \n", t1);
// fim do trecho a medir; le e reporta contadores

```

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if ((retValue = PAPI_read_counters(EventCount, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "second PAPI_read_counters");
for (i=0; i<NUM_EVENTS; i++) {
    printf(" %s=%lld;", EventName[i], EventCount[i]);
}
printf("\n");

for (i=0; i<tam*tam; i++) matC[i]=0.0;
// início do trecho a medir; le e zera contadores

if ((retValue = PAPI_read_counters(EventCount, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "first PAPI_read_counters");
t0 = wall_time();
MMjik(tam, matA, matB, matC);
t1 = wall_time()-t0;
printf("jik=%f \n", t1);
// fim do trecho a medir; le e reporta contadores

if ((retValue = PAPI_read_counters(EventCount, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "second PAPI_read_counters");
for (i=0; i<NUM_EVENTS; i++) {
    printf(" %s=%lld;", EventName[i], EventCount[i]);
}
printf("\n");

for (i=0; i<tam*tam; i++) matC[i]=0.0;
// início do trecho a medir; le e zera contadores

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    reportError(retValue, "first PAPI_read_counters");
t0 = wall_time();
MMjki(tam, matA, matB, matC);
t1 = wall_time()-t0;
printf("jki=%f \n", t1);
// fim do trecho a medir; le e reporta contadores

if ((retValue = PAPI_read_counters(EventCount, NUM_EVENTS)) != PAPI_OK)
    reportError(retValue, "second PAPI_read_counters");
for (i=0; i<NUM_EVENTS; i++) {
    printf(" %s=%lld;", EventName[i], EventCount[i]);
}
printf("\n");

// para os contadores

if ((retValue = PAPI_stop_counters(EventCount, NUM_EVENTS)) != PAPI_OK)

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    reportError(retValue, "PAPI_stop_counters");

    free(matA);
    free(matB);
    free(matC);
    exit(0);
}

```

Resultados

Multiplicação	Tempo	L1 Cache Miss %	L2 Cache Miss %
ijk	15.17	0.0458600576468	0.9848822845479
ikj	6.526	0.0028509738170	0.0471878040445
kij	6.523	0.0029461632761	0.0907508258928
kji	20.57	0.0914619106324	0.9943810082548
jik	15.18	0.0487397815127	0.9864749536038
jki	20.58	0.0915510690868	0.9942817499171

Análise

Observando os resultados obtidos, percebe-se a diferença que o bom planejamento da arquitetura de memória de um programa pode causar, com um aumento no tempo de mais de três vezes do programa mais eficiente até o menos eficiente.

Percebe-se também que existe correlação entre os acertos na cache L1 e na cache L2, aumentando ainda mais a eficiência dos programas que utilizam a cache de forma planejada.