

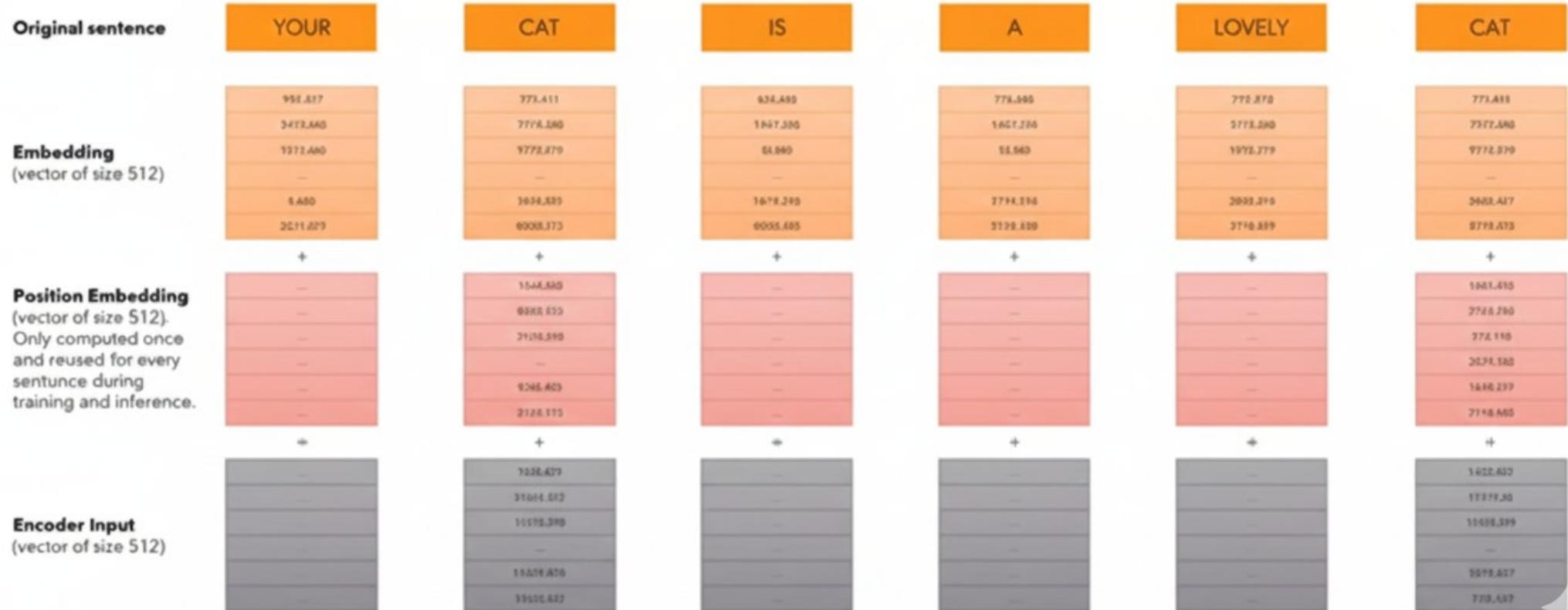
# What is an input embedding?

Original sentence (tokens)	YOUR	CAT	IS	A	LOVELY	CAT
Input IDs (position in the vocabulary)	105	6587	5478	3578	65	6587
Embedding (vector of size 512)	952.207 5450.800 1853.448 ... 165.338 2671.531	171.411 3279.350 9128.816 ... 5633.822 8090.473	621.059 1306.051 0.545 ... 7639.895 8090.405	776.652 1515.055 50.542 ... 2537.192 5090.829	7726.083 9512.385 9228.798 ... 3679.086 755.047	171.411 3514.080 9128.898 ... 3615.998 757.142

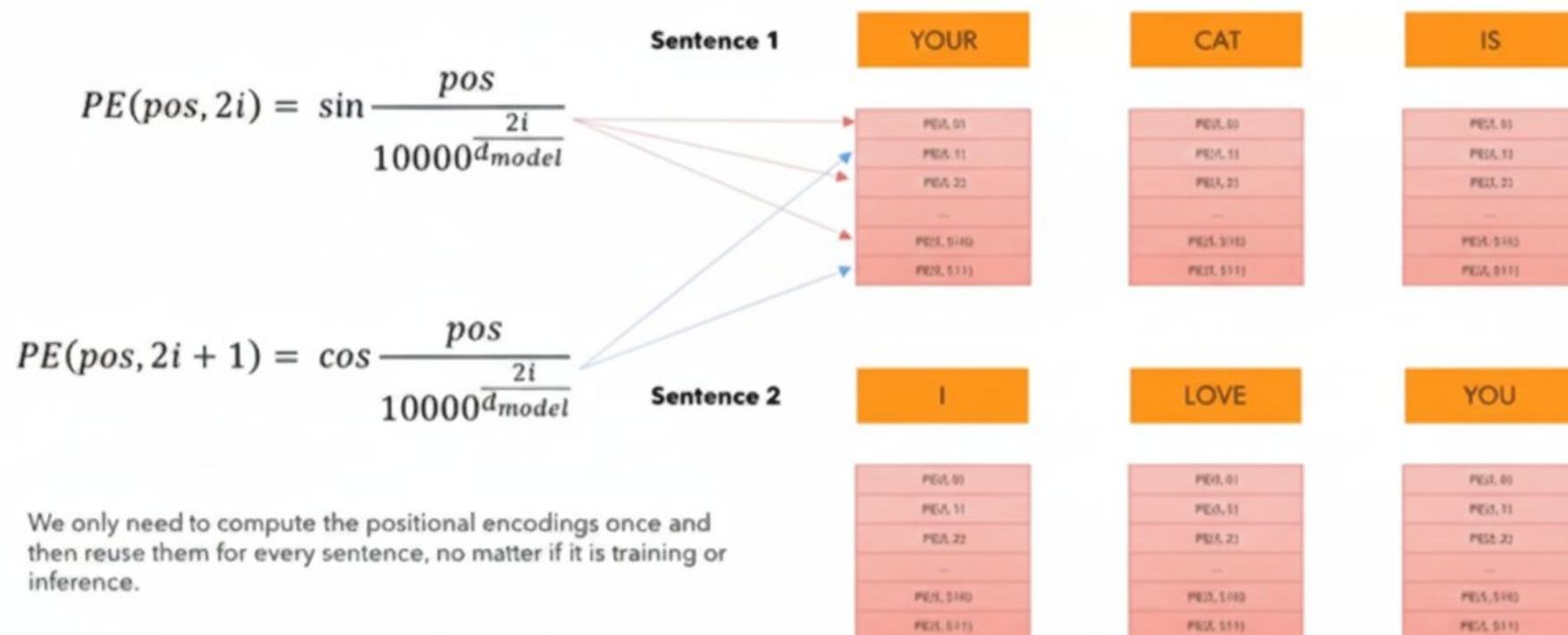
# What is positional encoding?

- We want each word to carry some information about its position in the sentence.
- We want the model to treat words that appear close to each other as “close” and words that are distant as “distant”.
- We want the positional encoding to represent a pattern that can be learned by the model.
- With sinusoidal positional encoding, we build one fixed table of vectors for positions 0...max sequence length, and every token simply uses the vector of its position, so all sentences share the same position table independent of vocabulary size.

# What is positional encoding?



# What is positional encoding?



We only need to compute the positional encodings once and then reuse them for every sentence, no matter if it is training or inference.

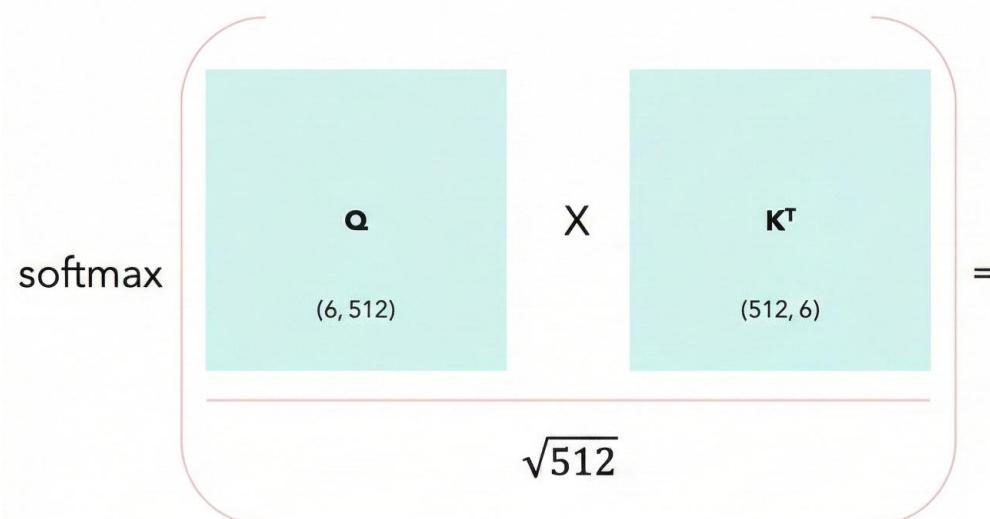
# What is Self-Attention?

Self-Attention allows the model to relate words to each other.

In this simple case we consider the sequence length  $\text{seq} = 6$  and  $d_{\text{model}} = d_k = 512$ .

The matrices **Q**, **K** and **V** are just the input sentence.

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$



	YOUR	CAT	IS	A	LOVELY	CAT	$\Sigma$
YOUR	0.266	0.119	0.134	0.148	0.179	0.152	1
CAT	0.124	0.278	0.201	0.128	0.145	0.115	1
IS	0.147	0.132	0.382	0.281	0.218	0.145	1
A	0.210	0.106	0.206	0.193	0.119	0.125	1
LOVELY	0.146	0.146	0.142	0.143	0.227	0.219	1
CAT	0.195	0.114	0.203	0.103	0.157	0.229	1

\* all values are random.

\* for simplicity I considered only one head, which makes  $d_{\text{model}} = d_v$ .

$(6, 6)$

# How to compute Self-Attention?

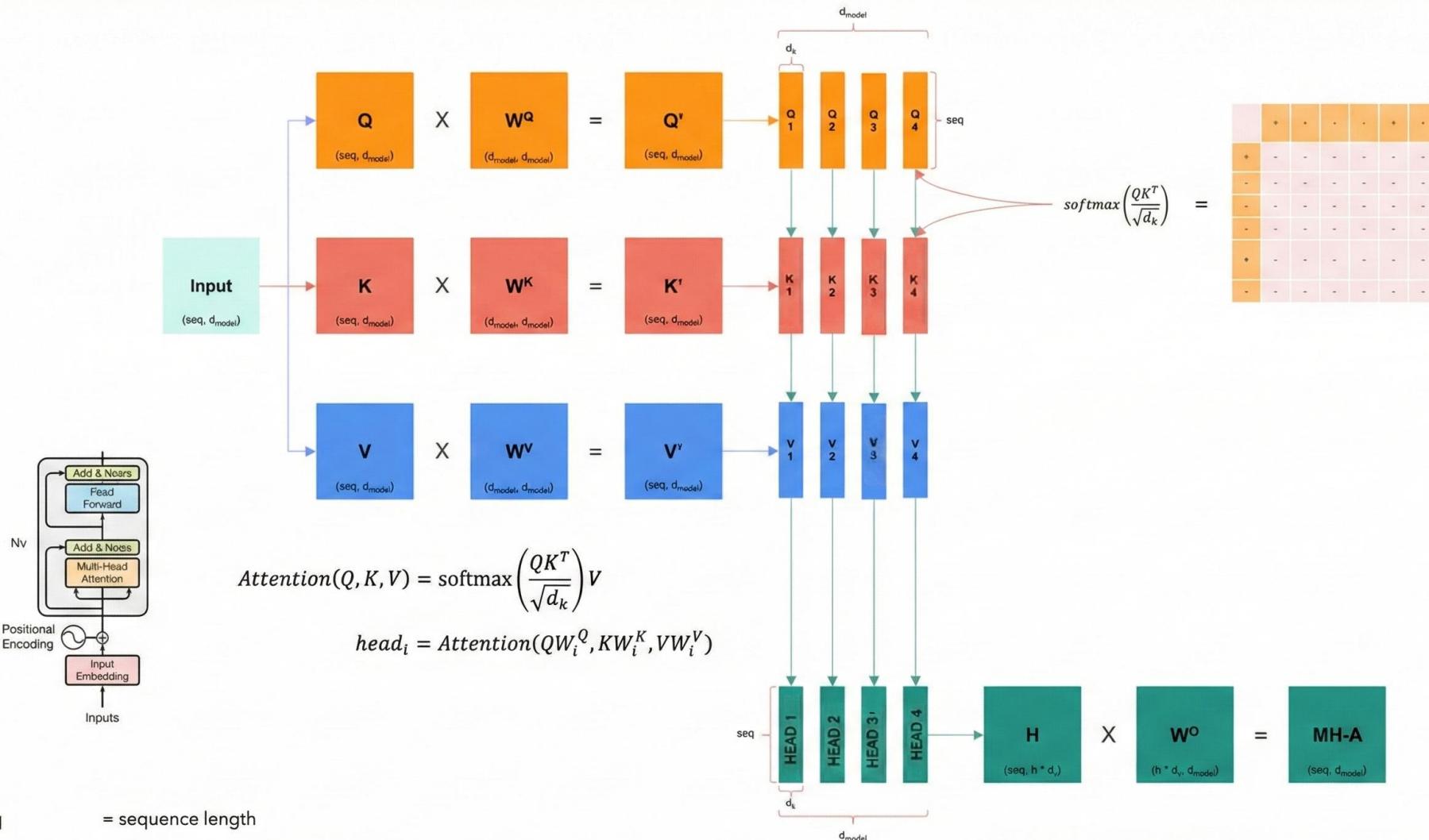
	YOUR	CAT	IS	A	LOVELY	CAT
YOUR	0.266	0.119	0.134	0.148	0.179	0.152
CAT	0.124	0.278	0.201	0.128	0.154	0.115
IS	0.147	0.132	0.262	0.097	0.218	0.145
A	0.210	0.128	0.206	0.193	0.119	0.125
LOVELY	0.146	0.158	0.152	0.143	0.227	0.174
CAT	0.195	0.114	0.203	0.103	0.157	0.229

$$\begin{matrix} \mathbf{X} & \mathbf{V} & = & \text{Attention} \\ & (6, 512) & & (6, 512) \end{matrix}$$

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

Each row in this matrix captures not only the meaning (given by the embedding) or the position in the sentence (represented by the positional encodings) but also each word's interaction with other words.

(6, 6)



**seq** = sequence length

**$d_{\text{model}}$**  = size of the embedding vector

**h** = number of heads

**$d_k, d_v$**  =  $d_{\text{model}} / h$

$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1 \dots \text{head}_h)W^O$$

# What is layer normalization?

Batch of 3 items

ITEM 1

58.147
3014.823
...
...
9403.361
8.021

$$\mu_1$$

$$\sigma_1^2$$

ITEM 2

1242.229
688.123
...
...
423.099
102.442

$$\mu_2$$

$$\sigma_2^2$$

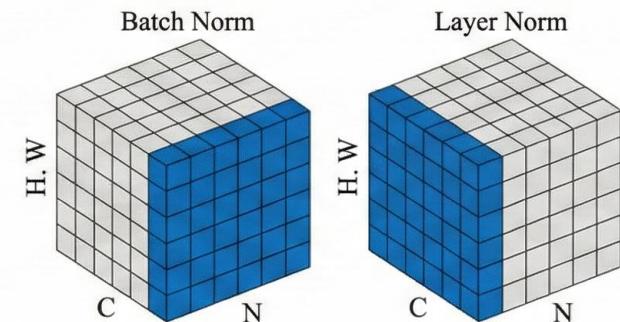
ITEM 3

9.310
4664.873
...
...
944.705
21199.444

$$\mu_3$$

$$\sigma_3^2$$

$$\hat{x}_j = \frac{x_j - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

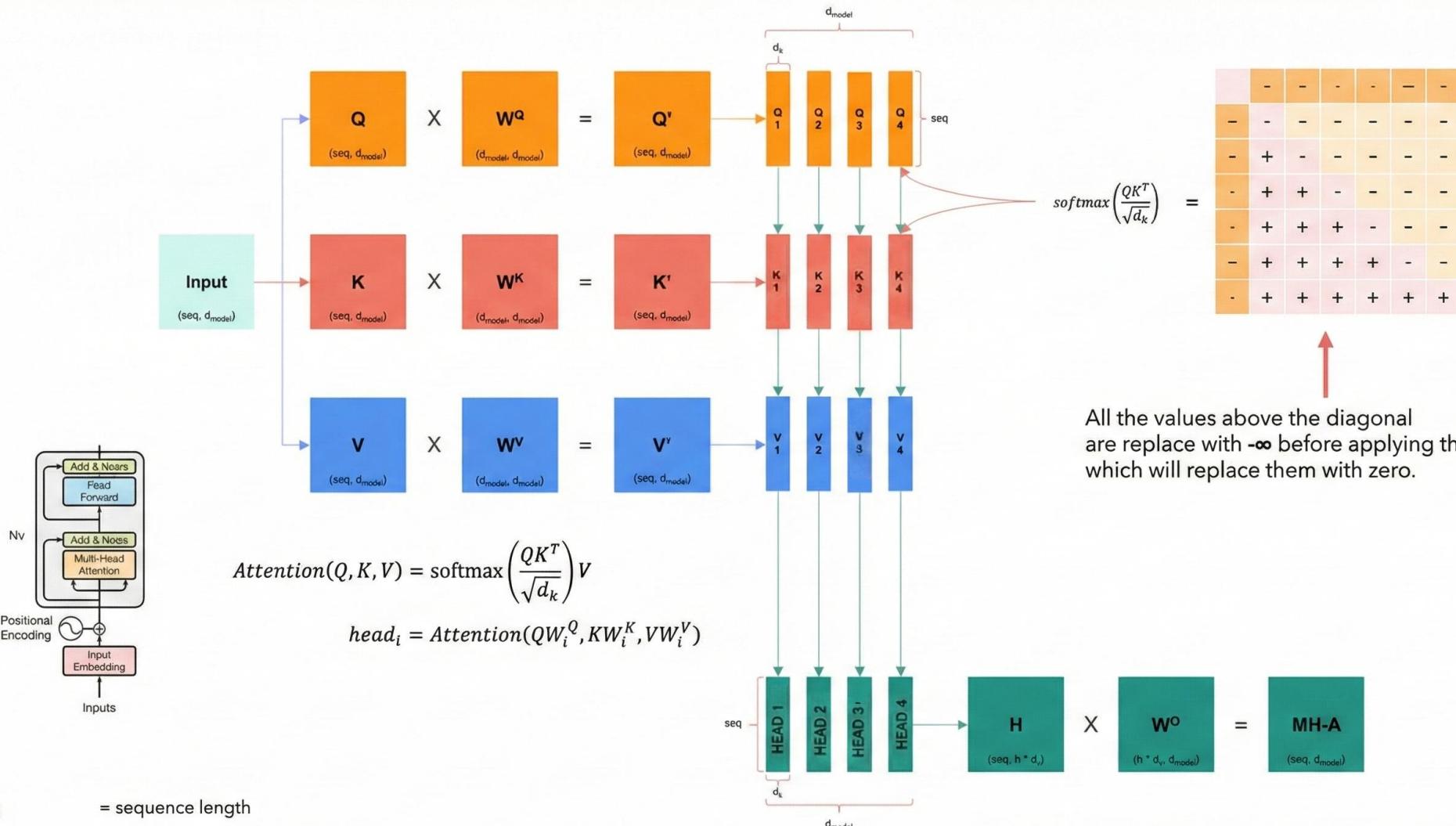


We also introduce two parameters, usually called **gamma** (multiplicative) and **beta** (additive) that introduce some fluctuations in the data, because maybe having all values between 0 and 1 may be too restrictive for the network. The network will learn to tune these two parameters to introduce fluctuations when necessary.

# What is Masked Multi-Head Attention?

Our goal is to make the model causal: it means the output at a certain position can only depend on the words on the previous positions. The model **must not** be able to see future words.

	YOUR	CAT	IS	A	LOVELY	CAT
YOUR	0.268	-∞ 0.37 <del>0.219</del>	<del>0.219</del>	<del>0.48</del>	<del>0.49</del>	<del>0.54</del>
CAT	0.134	0.279	<del>0.217</del>	<del>0.46</del>	<del>0.46</del>	<del>0.45</del>
IS	0.147	0.132	0.132	<del>0.282</del>	<del>0.272</del>	<del>0.178</del>
A	0.210	0.128	0.206	0.212	<del>0.279</del>	<del>0.24</del>
LOVELY	0.146	0.152	0.132	0.140	0.227	<del>0.22</del>
CAT	0.195	0.114	0.203	0.103	0.157	0.229



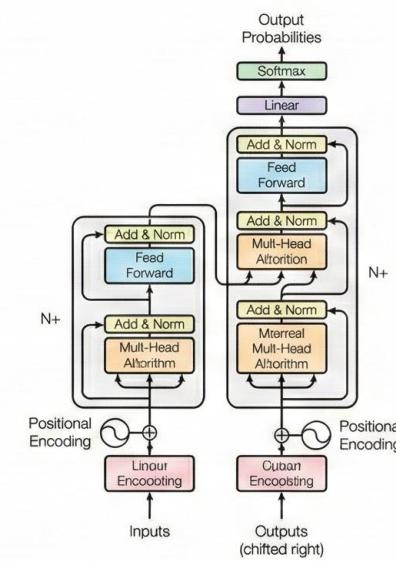
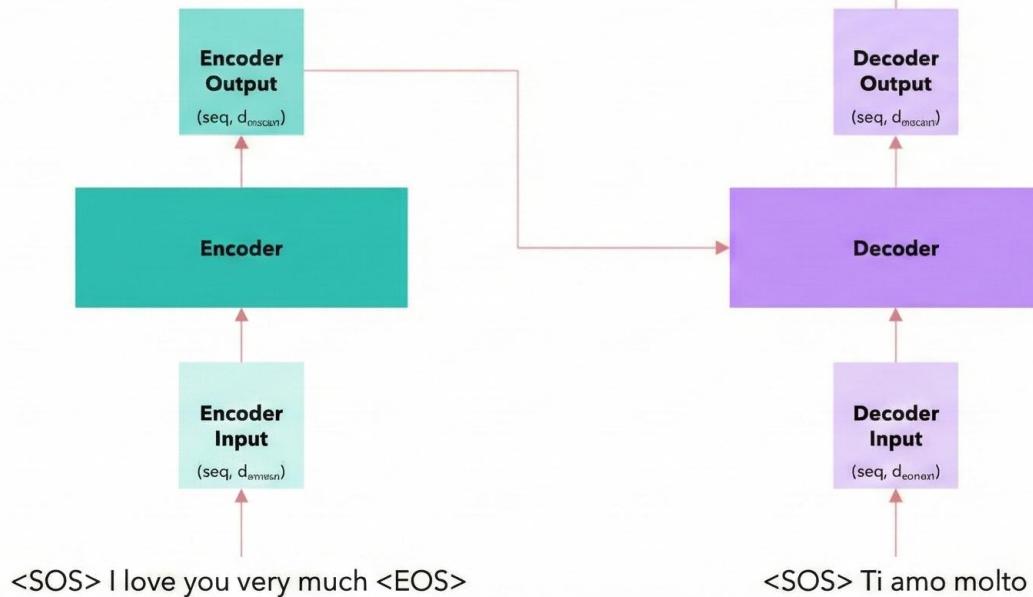
$$\text{MultiHead}(Q, K, V) = \text{Concat}(\text{head}_1 \dots \text{head}_h)W^O$$

# Training

Time Step = 1

**It all happens in one time step!**

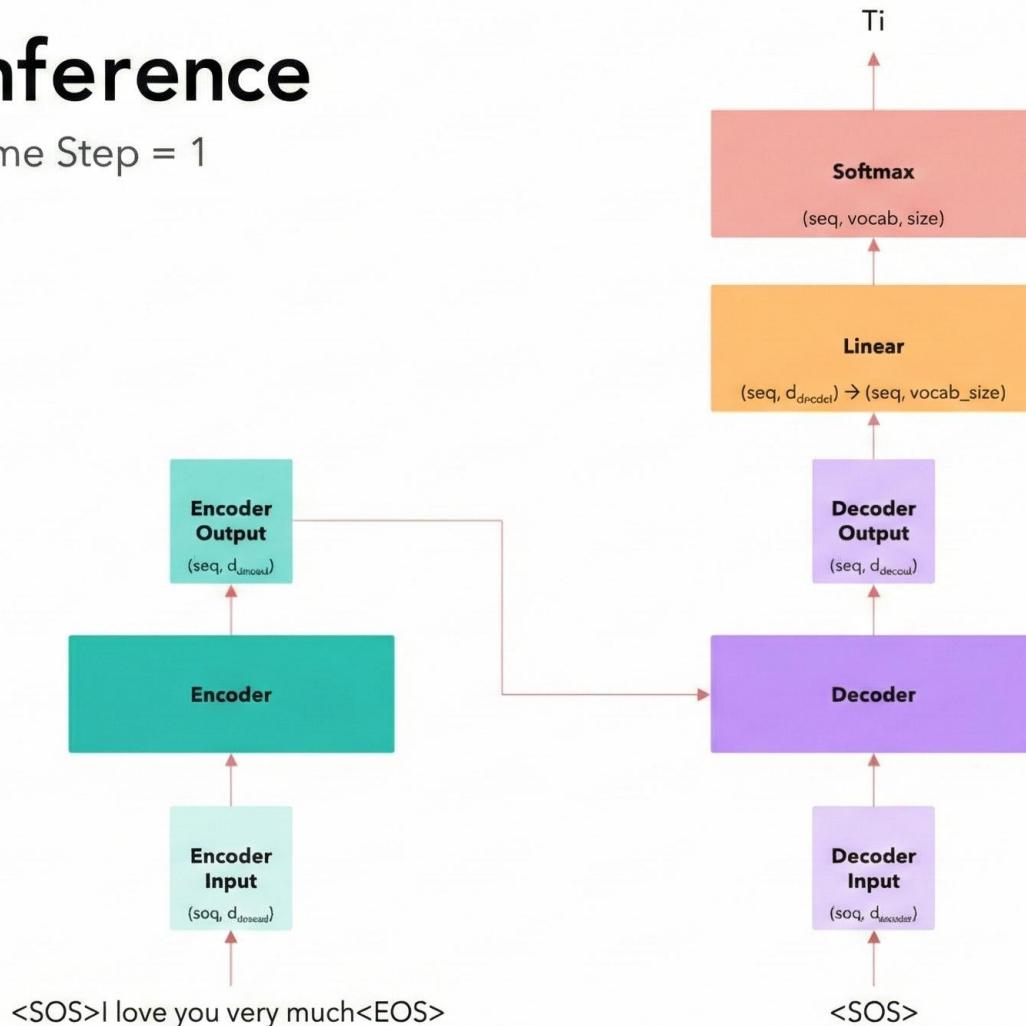
The encoder outputs, for each word a vector that not only captures its meaning (the embedding) or the position, but also its interaction with other words by means of the multi-head attention.



We prepend the <SOS> token at the beginning. That's why the paper says that the decoder input is shifted right.

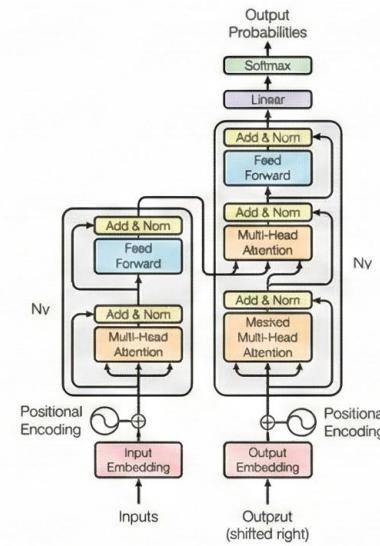
# Inference

Time Step = 1



We select a token from the vocabulary corresponding to the position of the token with the maximum value.

The output of the last layer is commonly known as **logits**



\* Both sequences will have same length thanks to padding

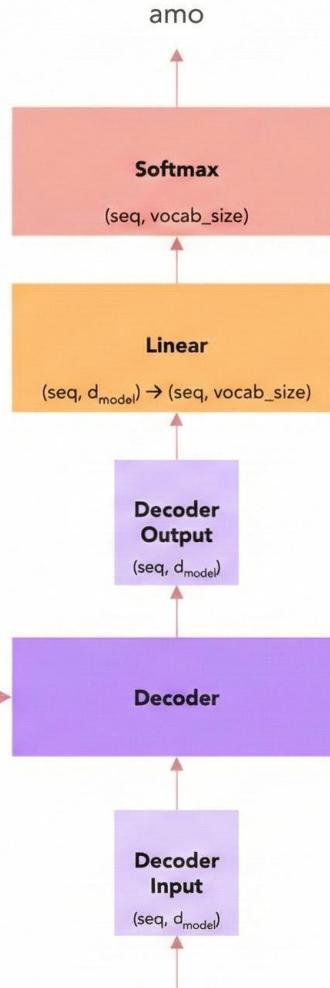
# Inference

Time Step = 2

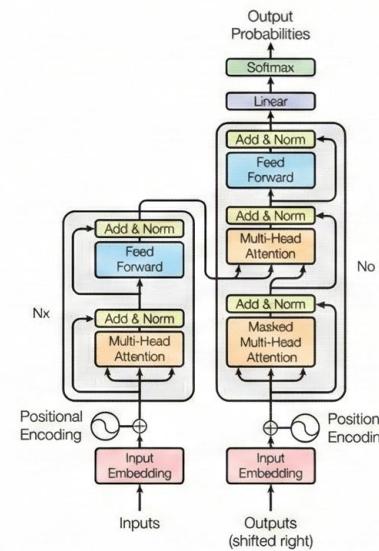
Use the encoder output from the first time step

<SOS>I love you very much<EOS>

<SOS> ti



Since decoder input now contains **two** tokens, we select the softmax corresponding to the second token.



Append the previously output word to the decoder input

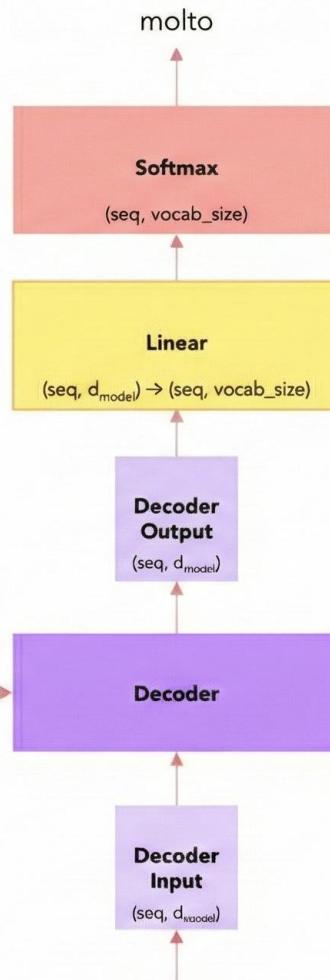
# Inference

Time Step = 3

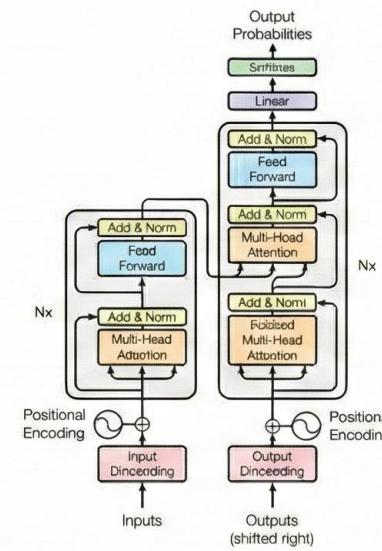
Use the encoder output from the first time step

<SOS>I love you very much<EOS>

<SOS> ti amo



Since decoder input now contains **three** tokens, we select the softmax corresponding to the third token.



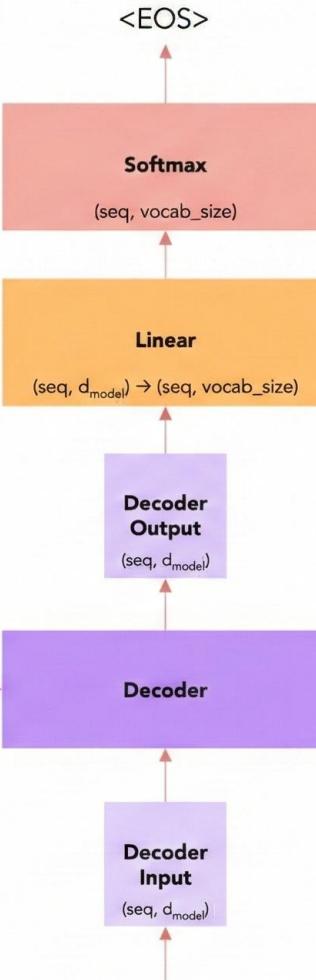
Append the previously output word to the decoder input

# Inference

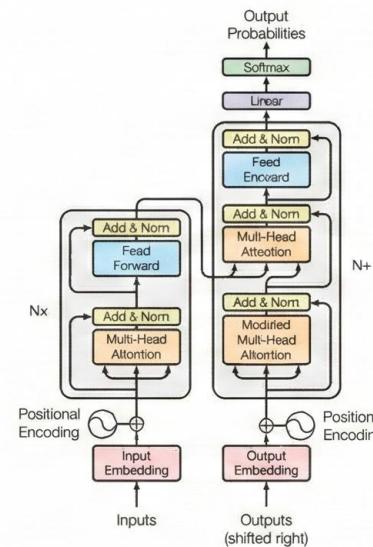
Time Step = 4

Use the encoder output from the first time step

<SOS>I love you very much<EOS>



Since decoder input now contains **four** tokens, we select the softmax corresponding to the fourth token.



Append the previously output word to the decoder input

# Inference strategy

- We selected, at every step, the word with the maximum softmax value. This strategy is called **greedy** and usually does not perform very well.
- A better strategy is to select at each step the top  $B$  words and evaluate all the possible next words for each of them and at each step, keeping the top  $B$  most probable sequences. This is the **Beam Search** strategy and generally performs better.