

# **WORK BREAKDOWN STRUCTURE**

**CHUBBY GOURMET'S E-COMMERCE WEB APPLICATION** 

#### **HIGHTABLE**

# PROJECT DOCUMENTATION SUBMITTED TO THE FACULTY OF THE SCHOOL OF COMPUTING AND INFORMATION TECHNOLOGIES

# ASIA PACIFIC COLLEGE

IN PARTIAL FULFILLMENT OF THE REQUIREMENTS FOR SYSTEMS ANALYSIS AND DETAILED DESIGN FOR IT PROJMAN

By

GIANNA BERNICE R. ARTAJOS MARCUS PHILIP L. FLORES JOHN RYSAL C. ROSEL LESTER DAVE M. SALAZAR



#### Introduction

The Chubby Gourmet Web Application project involves the development of an e-commerce web application that will enable the business to efficiently manage its market, streamline its processes and enhance its customer service. The Work Breakdown Structure (WBS) for Chubby Gourmet project outlines the various work packages that must be accomplished to deliver a functional and user-friendly e-commerce web application. The WBS presents the project scope and helps in defining the deliverables that must be accomplished to meet the project objectives. This document will provide an overview of the WBS layout for the Chubby Gourmet project.

The WBS is organized into five major phases, which include project planning, analysis and design, development, documentation, and development II. Each phase is further broken down into several sub-phases or work packages, which are numbered for easy reference. The WBS has been designed to accommodate the key stakeholders, including the project owner, Ms. Priscilla Mariano. Ms. Mariano will have the opportunity to review the WBS to ensure that the project goals are being met, and any adjustments can be made before the project progresses too far.

Overall, the WBS for the Chubby Gourmet project provides a comprehensive view of the tasks needed to deliver a fully-functional e-commerce web application. It is an essential tool that helps the project team in tracking and monitoring the progress of the project, ensuring that it is delivered on time and to the satisfaction of the stakeholders.

#### **OUTLINE VIEW**

The outline view for the work breakdown structure (WBS) of Chubby Gourmet provides a straightforward and clear layout that is easy to understand. This layout is particularly useful during the development phase of the project as it enables the project team to make changes quickly and efficiently. The outline view displays the hierarchical structure of the WBS, which allows the project team to easily see the various levels of the project and how they relate to one another. With this view, the team can easily identify the major deliverables of the project and the sub-deliverables that contribute to the completion of each major deliverable. This helps ensure that the project team stays on track and is able to complete the project within the established timeline.

1. Chubby Gourmet Web Application



## 1.1 Planning

1.1.1	Project	Prepar	ation
-------	---------	--------	-------

- 1.1.1.1 Creation of project group
- 1.1.1.2 Choose project/client
- 1.1.1.3 Choose adviser/consultant
- 1.1.1.4 Design Thinking 1

## 1.1.2 Team Meetings

- 1.1.2.1 Client meeting 1
- 1.1.2.2 Adviser meeting 1
- 1.1.2.3 Client meeting 2
- 1.1.2.4 Adviser meeting 2
- 1.1.2.5 Adviser meeting 3
- 1.1.2.6 Client meeting 3
- 1.1.2.7 Adviser meeting 4
- 1.1.2.8 Adviser meeting 5
- 1.1.2.9 Adviser meeting 6

#### 1.1.3 Midterm Deliverables

- 1.1.3.1 Project paper
  - 1.1.3.1.1 Chap 1 Introduction
  - 1.1.3.1.2 Chap 2 RRL/RRS
  - 1.1.3.1.3 Chap 3 Methodology
  - 1.1.3.1.4 Chap 4 Results and Discussions
  - 1.1.3.1.5 Chap 5 Conclusion
- 1.1.3.2 Powerpoint Deck
- 1.1.3.3 Midterm Presentation
- 1.1.3.4 Comments matrix
- 1.1.3.5 Revised Midterm paper

#### 1.1.4 Prototype

1.1.4.1 Initial Low-Fidelity Prototype

#### 1.1.5 Final Deliverables

- 1.1.5.1 Project paper
  - 1.1.5.1.1 Chap 1 Introduction
  - 1.1.5.1.2 Chap 2 RRL/RRS
  - 1.1.5.1.3 Chap 3 Methodology
  - 1.1.5.1.4 Chap 4 Results and Discussions
  - 1.1.5.1.5 Chap 5 Conclusion
- 1.1.5.2 Teaser Video
- 1.1.5.3 Powerpoint Deck
- 1.1.5.4 Final Presentation
- 1.1.5.5 Comments matrix



#### 1.1.5.6 Revised Final paper 1.2 Analysis and Design 1.2.1 Initial Deliverables **Submission of MNTSDEV Documents** 1.2.1.1 1.2.1.2 Creation of Github Repository 1.2.1.3 Choose Adviser/Consultant 1.2.2 Team Meetings 1.2.2.1 Client meeting 1 1.2.2.2 Adviser meeting 1 1.2.2.3 Client meeting 2 1.2.2.4 Adviser meeting 2 1.2.2.5 Panelists meeting 1 1.2.2.6 Adviser meeting 3 1.2.2.7 Adviser meeting 4 1.2.3 Midterm Deliverables 1.2.3.1 Diagrams 1.2.3.1.1 MVC 1.2.3.1.2 **Event Table** 1.2.3.1.3 Use Case Diagram 1.2.3.1.4 Use Case Full Description 1.2.3.1.5 DFD 1.2.3.1.6 CFD 1.2.3.1.7 **ERD** 1.2.3.1.8 **Activity Diagram** 1.2.3.1.9 Object Diagram 1.2.3.1.10 Class Diagram 1.2.3.2 Project paper 1.2.3.2.1 Chap 1 Introduction 1.2.3.2.2 Chap 2 RRL/RRS 1.2.3.2.3 Chap 3 Technical Background 1.2.3.2.4 Chap 4 Methodology Chap 5 Results and Discussions 1.2.3.2.5

1.2.3.3 Updated Teaser Video

Chap 6 Conclusion

- 1.2.3.4 Powerpoint Deck
- 1.2.3.5 Midterm Presentation
- 1.2.3.6 Midterm Rubric
- 1.2.3.7 Comments matrix
- 1.2.3.8 Revised Midterm paper
- 1.2.4 Final Deliverables

1.2.3.2.6



1.2.4.1	Diagrai	ms
1.2.4.1		Sequence Diagram
1.2.4.1	.2	State Machine Diagram
1.2.4.1	.3	Package Diagram
1.2.4.1	.4	Component Diagram
1.2.4.1	.5	Deployment Diagram
1.2.4.1		Data Dictionary
1.2.4.2	Prototy	•
1.2.4.2	-	Updated Low-Fidelity Prototype
1.2.4.3	Project	
1.2.4.3	=	Chap 1 Introduction
1.2.4.3		Chap 2 RRL/RRS
1.2.4.3		Chap 3 Technical Background
1.2.4.3	.4	Chap 4 Methodology
1.2.4.3	.5	Chap 5 Results and Discussions
1.2.4.3	.6	Chap 6 Conclusion
1.2.4.4	Update	ed Teaser Video
1.2.4.5	•	point Deck
	•	resentation
1.2.4.7	Final R	ubric
1.2.4.8		ents matrix
1.2.4.9	Revised	d Final paper
1.3 Development		
1.3.1 Initial De		les
1.3.1.1	Submis	ssion of MSSYADD1 Documents
1.3.1.2	Choose	e Adviser/Consultant
1.3.2 Team M	eetings	•
1.3.2.1	Client I	Meeting 1
1.3.2.2	Client I	Meeting 2
1.3.2.3	Advise	r Meeting 1
1.3.3 Releases		-
1.3.3.1	Release	e <b>1</b>
1.3.3.2	Release	e 2
1.3.4 Midterm	Delive	rables
1.3.4.1	Project	paper
1.3.4.1	.1	Chap 1 Introduction
1.3.4.1	.2	Chap 2 RRL/RRS
1.3.4.1	.3	Chap 3 Technical Background
1.3.4.1	.4	Chap 4 Methodology
1.3.4.1	.5	Chap 5 Results and Discussions

1.3.4.1	.0	Chap 6 Conclusion
1.3.4.2	Update	ed Teaser Video
1.3.4.3	Power	point Deck
1.3.4.4	Midter	m Presentation
1.3.4.5	Midter	m Rubric
1.3.4.6	Improv	rement matrix
1.3.4.7	Revise	d Midterm paper
1.3.4.8	MCSPR	OJ Deliverables
1.3.4.8	.1	Vision and Scope Documentations
1.3.4.8	.2	Gantt Chart
1.3.4.8	.3	WBS
1.3.4.8	.4	Activity List
1.3.4.8	.5	Project Charter
1.3.4.8	.6	Statement of Work
1.3.5 Final Del	liverable	es
1.3.5.1	Project	
1.3.5.1		Chap 1 Introduction
1.3.5.1	.2	Chap 2 RRL/RRS
1.3.5.1	.3	Chap 3 Technical Background
1.3.5.1	.4	Chap 4 Methodology
1.3.5.1	.5	Chap 5 Results and Discussions
1.3.5.1	.6	Chap 6 Conclusion
	•	ed Teaser Video
1.3.5.3	-	point Deck
1.3.5.4	Final P	resentation
1.3.5.5	Final R	ubric
1.3.5.6	Improv	rement matrix
1.3.5.7		d Final paper
1.3.5.8		OJ Deliverables
1.3.5.8		Quality Management Plan
1.3.5.8		Change Management Plan
1.3.5.8		Contingency Plan
1.3.5.8		User Project Review
1.3.5.8		SRS
1.3.5.8		Test Case
1.3.5.8		Project Sway
1.3.5.8		Proofread Request
1.4 Documentation		
1.4.1 Midterm		
1.4.1.1	Busine	ss Case

1.4.1.2	Project Charter		
1.4.1.3	Stakeholders Management Strategy Plan		
1.4.1.4	Scope Management Plan		
1.4.1.5	Cost Management Plan		
1.4.1.6	Time Management Plan		
1.4.1.7	WBS		
1.4.1.8	Work Packages		
1.4.2 Final De	liverables		
1.4.2.1	<b>Human Resource Management Processes</b>		
1.4.2.2	Quality Management Processes		
1.4.2.3	Risk Management Processes		
1.4.2.4	<b>Communications Management Processes</b>		
1.4.2.5	Procurement Management Processes		
1.4.2.6	Implementation Plan		
1.4.2.7	Change Management plan		
1.5 Development	: II		
1.5.1 Midterm	n Deliverables		
1.5.1.1	Week 1: Planning		
1.5.1.2	Week 2: Analysis and User Requirements		
1.5.1.3	Week 3: System Design - Back-end		
1.5.1.4	Week 4: System Design - Back-end		
1.5.1.5	Week 5: System Design - Back-end		
1.5.1.6	Week 6: System Design - Back-end		
1.5.1.7	Week 7: System Design - Back-end		
1.5.2 Final De	liverables		
1.5.2.1	Week 8: System Design - Back-end		
1.5.2.2	Week 9: System Design - Back-end		
1.5.2.3	Week 10: System Design - Back-end		
1.5.2.4	Week 11: System Design - Back-end		
1.5.2.5	Week 12: Testing		
1.5.2.6	Week 13: Testing		
1527	Week 14: Go Live		

## **HIERARCHICAL STRUCTURE**

The hierarchical structure is an effective way to represent the Work Breakdown Structure (WBS) for the Chubby Gourmet project. It shows the breakdown of the project into smaller, manageable parts, with each level representing a more detailed and specific set of activities.



This structure allows for a clear understanding of the dependencies between different tasks and deliverables and enables the project team to track progress and identify any potential issues at an early stage.

Level	WBS Code	Element Name	
1	1	Chubby Gourmet Web Application	
2	1.1	Planning	
3	1.1.1	Project Preparation	
4	1.1.1.1	Creation of project group	
4	1.1.1.2	Choose project/client	
4	1.1.1.3	Choose adviser/consultant	
4	1.1.1.4	Design Thinking 1	
3	1.1.2	Team Meetings	
4	1.1.2.1	Client meeting 1	
4	1.1.2.2	Adviser meeting 1	
4	1.1.2.3	Client meeting 2	
4	1.1.2.4	Adviser meeting 2	
4	1.1.2.5	Adviser meeting 3	
4	1.1.2.6	Client meeting 3	
4	1.1.2.7	Adviser meeting 4	
4	1.1.2.8	Adviser meeting 5	
4	1.1.2.9	Adviser meeting 6	
3	1.1.3	Midterm Deliverables	
4	1.1.3.1	Project paper	
5	1.1.3.1.1	Chap 1 Introduction	
5	1.1.3.1.2	Chap 2 RRL/RRS	
5	1.1.3.1.3	Chap 3 Methodology	
5	1.1.3.1.4	Chap 4 Results and Discussions	
5	1.1.3.1.5	Chap 5 Conclusion	
4	1.1.3.2	Powerpoint Deck	
4	1.1.3.3	Midterm Presentation	
4	1.1.3.4	Comments matrix	
4	1.1.3.5	Revised Midterm paper	
3	1.1.4	Prototype	
4	1.1.4.1	Initial Low-Fidelity Prototype	
3	1.1.5	Final Deliverables	
4	1.1.5.1	Project paper	



5	1.1.5.1.1	Chap 1 Introduction
5	1.1.5.1.2	Chap 2 RRL/RRS
5	1.1.5.1.3	Chap 3 Methodology
5	1.1.5.1.4	Chap 4 Results and Discussions
5	1.1.5.1.5	Chap 5 Conclusion
4	1.1.5.2	Teaser Video
4	1.1.5.3	Powerpoint Deck
4	1.1.5.4	Final Presentation
4	1.1.5.5	Comments matrix
4	1.1.5.6	Revised Final paper
2	1.2	Analysis and Design
3	1.2.1	Initial Deliverables
4	1.2.1.1	Submission of MNTSDEV Documents
4	1.2.1.2	Creation of Github Repository
4	1.2.1.3	Choose Adviser/Consultant
3	1.2.2	Team Meetings
4	1.2.2.1	Client meeting 1
4	1.2.2.2	Adviser meeting 1
4	1.2.2.3	Client meeting 2
4	1.2.2.4	Adviser meeting 2
4	1.2.2.5	Panelists meeting 1
4	1.2.2.6	Adviser meeting 3
4	1.2.2.7	Adviser meeting 4
3	1.2.3	Midterm Deliverables
4	1.2.3.1	Diagrams
5	1.2.3.1.1	MVC
5	1.2.3.1.2	Event Table
5	1.2.3.1.3	Use Case Diagram
5	1.2.3.1.4	Use Case Full Description
5	1.2.3.1.5	DFD
5	1.2.3.1.6	CFD
5	1.2.3.1.7	ERD
5	1.2.3.1.8	Activity Diagram
5	1.2.3.1.9	Object Diagram
5	1.2.3.1.10	Class Diagram
4	1.2.3.2	Project paper



Γ_	1	
5	1.2.3.2.1	Chap 1 Introduction
5	1.2.3.2.2	Chap 2 RRL/RRS
5	1.2.3.2.3	Chap 3 Technical Background
5	1.2.3.2.4	Chap 4 Methodology
5	1.2.3.2.5	Chap 5 Results and Discussions
5	1.2.3.2.6	Chap 6 Conclusion
4	1.2.3.3	Updated Teaser Video
4	1.2.3.4	Powerpoint Deck
4	1.2.3.5	Midterm Presentation
4	1.2.3.6	Midterm Rubric
4	1.2.3.7	Comments matrix
4	1.2.3.8	Revised Midterm paper
3	1.2.4	Final Deliverables
4	1.2.4.1	Diagrams
5	1.2.4.1.1	Sequence Diagram
5	1.2.4.1.2	State Machine Diagram
5	1.2.4.1.3	Package Diagram
5	1.2.4.1.4	Component Diagram
5	1.2.4.1.5	Deployment Diagram
5	1.2.4.1.6	Data Dictionary
4	1.2.4.2	Prototype
5	1.2.4.2.1	Updated Low-Fidelity Prototype
4	1.2.4.3	Project paper
5	1.2.4.3.1	Chap 1 Introduction
5	1.2.4.3.2	Chap 2 RRL/RRS
5	1.2.4.3.3	Chap 3 Technical Background
5	1.2.4.3.4	Chap 4 Methodology
5	1.2.4.3.5	Chap 5 Results and Discussions
5	1.2.4.3.6	Chap 6 Conclusion
4	1.2.4.4	Updated Teaser Video
4	1.2.4.5	Powerpoint Deck
4	1.2.4.6	Final Presentation
4	1.2.4.7	Final Rubric
4	1.2.4.8	Comments matrix
4	1.2.4.9	Revised Final paper
2	1.3	Development
	1 -	



3	1.3.1	Initial Deliverables
4	1.3.1.1	Submission of MSSYADD1 Documents
4	1.3.1.1	Choose Adviser/Consultant
3	1.3.2	Team Meetings
4	1.3.2.1	Client Meeting 1
4	1.3.2.2	Client Meeting 2
4	1.3.2.3	Adviser Meeting 1
3	1.3.3	Releases
4	1.3.3.1	Release 1
4	1.3.3.2	Release 2
3	1.3.4	Midterm Deliverables
4	1.3.4.1	Project paper
5	1.3.4.1.1	Chap 1 Introduction
5	1.3.4.1.2	Chap 2 RRL/RRS
5	1.3.4.1.3	Chap 3 Technical Background
5	1.3.4.1.4	Chap 4 Methodology
5	1.3.4.1.5	Chap 5 Results and Discussions
5	1.3.4.1.6	Chap 6 Conclusion
4	1.3.4.2	Updated Teaser Video
4	1.3.4.3	Powerpoint Deck
4	1.3.4.4	Midterm Presentation
4	1.3.4.5	Midterm Rubric
4	1.3.4.6	Improvement matrix
4	1.3.4.7	Revised Midterm paper
4	1.3.4.8	MCSPROJ Deliverables
5	1.3.4.8.1	Vision and Scope Documentations
5	1.3.4.8.2	Gantt Chart
5	1.3.4.8.3	WBS
5	1.3.4.8.4	Activity List
5	1.3.4.8.5	Project Charter
5	1.3.4.8.6	Statement of Work
3	1.3.5	Final Deliverables
4	1.3.5.1	Project paper
5	1.3.5.1.1	Chap 1 Introduction
5	1.3.5.1.2	Chap 2 RRL/RRS
5	1.3.5.1.3	Chap 3 Technical Background



г	1.3.5.1.4	Chan 4 Mathadalagy
5		Chap 5 Desults and Discussions
	1.3.5.1.5	Chap 5 Results and Discussions
5	1.3.5.1.6	Chap 6 Conclusion
4	1.3.5.2	Updated Teaser Video
4	1.3.5.3	Powerpoint Deck
4	1.3.5.4	Final Presentation
4	1.3.5.5	Final Rubric
4	1.3.5.6	Improvement matrix
4	1.3.5.7	Revised Final paper
4	1.3.5.8	MCSPROJ Deliverables
5	1.3.5.8.1	Quality Management Plan
5	1.3.5.8.2	Change Management Plan
5	1.3.5.8.3	Contingency Plan
5	1.3.5.8.4	User Project Review
5	1.3.5.8.5	SRS
5	1.3.5.8.6	Test Case
5	1.3.5.8.7	Project Sway
5	1.3.5.8.8	Proofread Request
2	1.4	Documentation
3	1.4.1	Midterm Deliverables
4	1.4.1.1	Business Case
4	1.4.1.2	Project Charter
4	1.4.1.3	Stakeholders Management Strategy Plan
4	1.4.1.4	Scope Management Plan
4	1.4.1.5	Cost Management Plan
4	1.4.1.6	Time Management Plan
4	1.4.1.7	WBS
4	1.4.1.8	Work Packages
3	1.4.2	Final Deliverables
4	1.4.2.1	Human Resource Management Processes
4	1.4.2.2	Quality Management Processes
4	1.4.2.3	Risk Management Processes
4	1.4.2.4	Communications Management Processes
4	1.4.2.5	Procurement Management Processes
4	1.4.2.6	Implementation Plan
4	1.4.2.7	Change Management plan
		1 O



2	1.5	Development II
3	1.5.1	Midterm Deliverables
4	1.5.1.1	Week 1: Planning
4	1.5.1.2	Week 2: Analysis and User Requirements
4	1.5.1.3	Week 3: System Design - Back-end
4	1.5.1.4	Week 4: System Design - Back-end
4	1.5.1.5	Week 5: System Design - Back-end
4	1.5.1.6	Week 6: System Design - Back-end
4	1.5.1.7	Week 7: System Design - Back-end
3	1.5.2	Final Deliverables
4	1.5.2.1	Week 8: System Design - Back-end
4	1.5.2.2	Week 9: System Design - Back-end
4	1.5.2.3	Week 10: System Design - Back-end
4	1.5.2.4	Week 11: System Design - Back-end
4	1.5.2.5	Week 12: Testing
4	1.5.2.6	Week 13: Testing
4	1.5.2.7	Week 14: Go Live

# **TABULAR VIEW**

The tabular view of the Work Breakdown Structure (WBS) for Chubby Gourmet presents a clear and organized overview of the project by displaying all tasks and subtasks in a table format.

Level 1	Level 2	Level 3	Level 4	Level 5
1. Chubby	1.1	1.1.1 Project	1.1.1.1 Creation of project	1.1.3.1.1 Chap 1
Gourmet	Planning	Preparation	group	Introduction
Web		1.1.2 Team	1.1.1.2 Choose	1.1.3.1.2 Chap 2 RRL/RRS
Applicati		Meetings	project/client	1.1.3.1.3 Chap 3
on		1.1.3 Midterm	1.1.1.3 Choose	Methodology
		Deliverables	adviser/consultant	1.1.3.1.4 Chap 4 Results
		1.1.4	1.1.1.4 Design Thinking 1	and Discussions
		Prototype	1.1.2.1 Client meeting 1	1.1.3.1.5 Chap 5
		1.1.5 Final	1.1.2.2 Adviser meeting 1	Conclusion
		Deliverables	1.1.2.3 Client meeting 2	1.1.5.1.1 Chap 1
			1.1.2.4 Adviser meeting 2	Introduction
			1.1.2.5 Adviser meeting 3	1.1.5.1.2 Chap 2 RRL/RRS
			1.1.2.6 Client meeting 3	1.1.5.1.3 Chap 3
			1.1.2.7 Adviser meeting 4	Methodology



		1.1.2.8 Adviser meeting 5 1.1.2.9 Adviser meeting 6 1.1.3.1 Project paper 1.1.3.2 Powerpoint Deck 1.1.3.3 Midterm Presentation 1.1.3.4 Comments matrix 1.1.3.5 Revised Midterm paper 1.1.4.1 Initial Low-Fidelity Prototype 1.1.5.1 Project paper 1.1.5.2 Teaser Video 1.1.5.3 Powerpoint Deck 1.1.5.4 Final Presentation	1.1.5.1.4 Chap 4 Results and Discussions 1.1.5.1.5 Chap 5 Conclusion
		1.1.5.5 Comments matrix	
		1.1.5.6 Revised Final	
		paper	
1.2	1.2.1 Initial	1.2.1.1 Submission of	1.2.3.1.1 MVC 1.2.3.1.2
Analysis	Deliverables	MNTSDEV Documents	Event Table
and Design	1.2.2 Team	1.2.1.2 Creation of Github	1.2.3.1.3 Use Case
	Meetings	Repository	Diagram
	1.2.3 Midterm	1.2.1.3 Choose	1.2.3.1.4 Use Case Full
	Deliverables	Adviser/Consultant	Description 1.2.3.1.5 DFD
	1.2.4 Final	1.2.2.1 Client meeting 1	1.2.3.1.6 CFD 1.2.3.1.7
	Deliverables	1.2.2.2 Adviser meeting 1	ERD 1.2.3.1.8 Activity
		1.2.2.3 Client meeting 2	Diagram
		1.2.2.4 Adviser meeting 2 1.2.2.5 Panelists meeting	1.2.3.1.9 Object Diagram
		1.2.2.5 Panelists meeting	1.2.3.1.10 Class Diagram 1.2.3.2.1 Chap 1
		1.2.2.6 Adviser meeting 3	Introduction 1.2.3.2.2
		1.2.2.7 Adviser meeting 4	Chap 2 RRL/RRS
		1.2.3.1 Diagrams	1.2.3.2.3 Chap 3 Technical
		1.2.3.2 Project paper	Background 1.2.3.2.4
		1.2.3.3 Updated Teaser	Chap 4 Methodology
		Video	1.2.3.2.5 Chap 5 Results
		1.2.3.4 Powerpoint Deck	and Discussions 1.2.3.2.6
		1.2.3.5 Midterm	Chap 6 Conclusion
		Presentation	1.2.4.1.1 Sequence
		1.2.3.6 Midterm Rubric	Diagram
		1.2.3.7 Comments matrix	1.2.4.1.2 State Machine
		1.2.3.8 Revised Midterm	Diagram 1.2.4.1.3
		paper	Package Diagram



1.2.4.1 Diagrams	1.2.4.1.4 Component
1.2.4.2 Prototype	Diagram
1.2.4.3 Project paper	1.2.4.1.5 Deployment
1.2.4.4 Updated Teaser	Diagram
Video	1.2.4.1.6 Data Dictionary
1.2.4.5 Powerpoint Deck	1.2.4.2.1 Updated Low-
1.2.4.6 Final Presentation	Fidelity Prototype
1.2.4.7 Final Rubric	1.2.4.3.1 Chap 1
1.2.4.8 Comments matrix	Introduction 1.2.4.3.2
1.2.4.9 Revised Final	Chap 2 RRL/RRS
paper	1.2.4.3.3 Chap 3 Technical
	Background 1.2.4.3.4
	Chap 4 Methodology
	1.2.4.3.5 Chap 5 Results
	and Discussions 1.2.4.3.6
	Chap 6 Conclusion



1.2	4.2.4 (mixin)	1 2 1 1 Culturalization of	1 2 4 4 4 Chan 4
1.3	1.3.1 Initial	1.3.1.1 Submission of	1.3.4.1.1 Chap 1
Developm	Deliverables	MSSYADD1 Documents	Introduction
ent	1.3.2 Team	1.3.1.2 Choose	1.3.4.1.2 Chap 2 RRL/RRS
	Meetings	Adviser/Consultant	1.3.4.1.3 Chap 3 Technical
	1.3.3 Releases	1.3.2.1 Client Meeting 1	Background
	1.3.4 Midterm	1.3.2.2 Client Meeting 2	1.3.4.1.4 Chap 4
	Deliverables	1.3.2.3 Adviser Meeting 1	Methodology
	1.3.5 Final	1.3.3.1 Release 1	1.3.4.1.5 Chap 5 Results
	Deliverables	1.3.3.2 Release 2	and Discussions
		1.3.4.1 Project paper	1.3.4.1.6 Chap 6
		1.3.4.2 Updated Teaser	Conclusion
		Video	1.3.5.1.1 Chap 1
		1.3.4.3 Powerpoint Deck	Introduction
		1.3.4.4 Midterm	1.3.5.1.2 Chap 2 RRL/RRS
		Presentation	1.3.5.1.3 Chap 3 Technical
		1.3.4.5 Midterm Rubric	Background
		1.3.4.6 Improvement	1.3.5.1.4 Chap 4
		matrix	Methodology
		1.3.4.7 Revised Midterm	1.3.5.1.5 Chap 5 Results
		paper	and Discussions
		1.3.4.8 MCSPROJ	1.3.5.1.6 Chap 6
		Deliverables	Conclusion
		1.3.5.1 Project paper	1.3.4.8.1 Vision and Scope
		1.3.5.2 Updated Teaser	Documentations
		Video	1.3.4.8.2 Gantt Chart
		1.3.5.3 Powerpoint Deck	1.3.4.8.3 WBS
		1.3.5.4 Final Presentation	1.3.4.8.4 Activity List
		1.3.5.5 Final Rubric	1.3.4.8.5 Project Charter
		1.3.5.6 Improvement	1.3.4.8.6 Statement of
		matrix	Work
		1.3.5.7 Revised Final	1.3.5.8.1 Quality
		paper	Management Plan
		1.3.5.8 MCSPROJ	1.3.5.8.2 Change
		Deliverables	Management Plan
			1.3.5.8.3 Contingency
			Plan
			1.3.5.8.4 User Project
			Review
			1.3.5.8.5 SRS
			1.3.5.8.6 Test Case
			1.3.5.8.7 Project Sway
			1.3.5.8.8 Proofread
			Request
			печисос
	1		



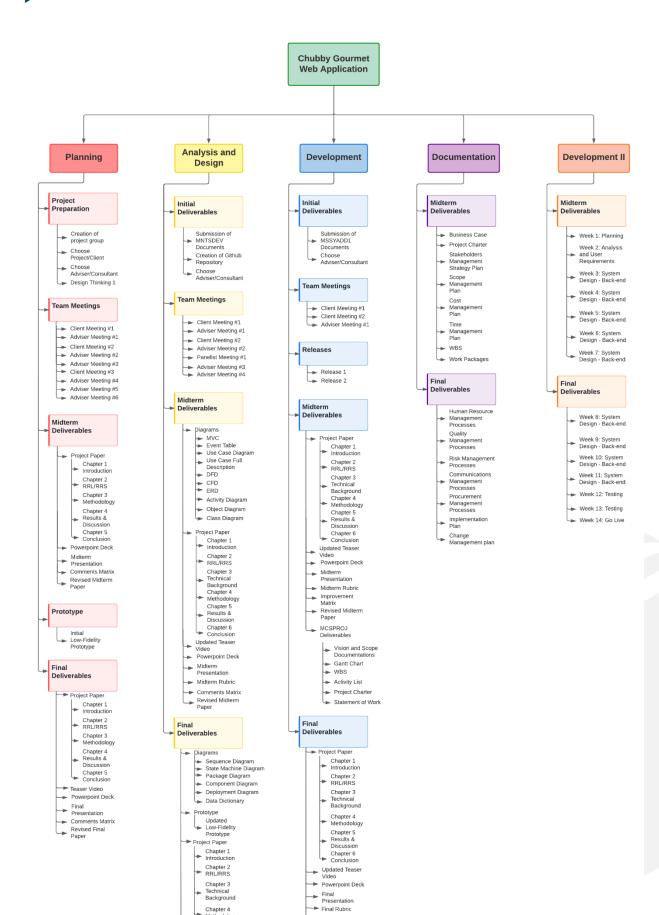
1.4	1.4.1 Midterm	1.4.1.1 Business Case	Ι
Document	Deliverables	1.4.1.2 Project Charter	
ation	1.4.2 Final	1.4.1.3 Stakeholders	
ation	Deliverables		
	Deliverables	Management Strategy Plan	
		-	
		1.4.1.4 Scope	
		Management Plan	
		1.4.1.5 Cost Management	
		Plan	
		1.4.1.6 Time Management	
		Plan	
		1.4.1.7 WBS	
		1.4.1.8 Work Packages	
		1.4.2.1 Human Resource	
		Management Processes	
		1.4.2.2 Quality	
		Management Processes	
		1.4.2.3 Risk Management	
		Processes	
		1.4.2.4 Communications	
		Management Processes	
		1.4.2.5 Procurement	
		Management Processes	
		1.4.2.6 Implementation	
		Plan	
		1.4.2.7 Change	
	_	Management plan	
1.5	1.5.1 Midterm	1.5.1.1 Week 1: Planning	
Developm	Deliverables	1.5.1.2 Week 2: Analysis	
ent II	1.5.2 Final	and User Requirements	
	Deliverables	1.5.1.3 Week 3: System	
		Design - Back-end	
		1.5.1.4 Week 4: System	
		Design - Back-end	
		1.5.1.5 Week 5: System	
		Design - Back-end	
		1.5.1.6 Week 6: System	
		Design - Back-end	
		1.5.1.7 Week 7: System	
		Design - Back-end	
		1.5.2.1 Week 8: System	
		Design - Back-end	



	1.5.2.2 Week 9: System	
	Design - Back-end	
	1.5.2.3 Week 10: System	
	Design - Back-end	
	1.5.2.4 Week 11: System	
	Design - Back-end	
	1.5.2.5 Week 12: Testing	
	1.5.2.6 Week 13: Testing	
	1.5.2.7 Week 12: Go Live	

# TREE STRUCTURE VIEW

The Tree Structure view provides an intuitive and easy-to-understand visual representation of the project's hierarchical structure, showing how each element contributes to the project as a whole.





#### **WBS DICTIONARY**

The Work Breakdown Structure (WBS) Dictionary is a companion document to the WBS that provides a comprehensive list of all the tasks, sub-tasks, and work packages included in the project. The WBS Dictionary contains important information such as the description of each work package and the estimated duration. It serves as a reference guide for the project team, ensuring that everyone is on the same page regarding the project's scope and objectives. A well-developed WBS Dictionary is essential for project management and helps to ensure that the project stays on track and is completed within the schedule.

Level	WBS Code	Element Name	Definition	Estimated Duration
1	1	Chubby Gourmet Web Application	Proposed web application system	-
2	1.1	Planning	The work for the planning process for the project.	79 days
3	1.1.1	Project Preparation	Preparing for MNTSDEV deliverables.	21 days
4	1.1.1.1	Creation of project group	Forming a team who will work together to achieve the project's objectives.	1 day
4	1.1.1.2	Choose project/client	Selecting a client that the team will focus on and deliver the end product to.	19 days
4	1.1.1.3	Choose adviser/consultant	Selecting an adviser to provide guidance and expertise throughout the project.	20 days
4	1.1.1.4	Design Thinking 1	Understanding the user's needs and perspectives.	1 day
3	1.1.2	Team Meetings	Scheduled meetings of project team members to discuss progress.	59 days
4	1.1.2.1	Client meeting 1	First meeting with the client to discuss project requirements and goals.	1 day
4	1.1.2.2	Adviser meeting 1	First meeting with the adviser.	1 day



4	1.1.2.3	Client meeting 2	Second meeting with the client to	1 day
			review and approve project plan.	
4	1.1.2.4	Adviser meeting 2	Second meeting with the adviser.	1 day
4	1.1.2.5	Adviser meeting 3	Third meeting with the adviser.	1 day
4	1.1.2.6	Client meeting 3	Third meeting with the client to review project status and provide updates.	1 day
4	1.1.2.7	Adviser meeting 4	Fourth meeting with the adviser.	1 day
4	1.1.2.8	Adviser meeting 5	Fifth meeting with the adviser.	1 day
4	1.1.2.9	Adviser meeting 6	Sixth meeting with the adviser.	1 day
3	1.1.3	Midterm Deliverables	Preparing MNTSDEV Midterm Deliverables.	19 days
4	1.1.3.1	Project paper	Documenting MNTSDEV Midterm Deliverables.	15 days
5	1.1.3.1.1	Chap 1 Introduction	This chapter provides an overview of the project and its objectives.	6 days
5	1.1.3.1.2	Chap 2 RRL/RRS	This chapter includes a review of related literature and research studies related to the project.	8 days
5	1.1.3.1.3	Chap 3 Methodology	This chapter outlines the approach, methods, and tools used to conduct the project.	8 days
5	1.1.3.1.4	Chap 4 Results and Discussions	This chapter presents the findings and outcomes of the project.	8 days
5	1.1.3.1.5	Chap 5 Conclusion	This chapter summarizes the project and its results.	15 days
4	1.1.3.2	Powerpoint Deck	Powerpoint presentation for Midterm defense.	2 days
4	1.1.3.3	Midterm Presentation	Presentation of MNTSDEV midterm progress.	1 day
4	1.1.3.4	Comments matrix	Feedback and comments received from panelists.	1 day
4	1.1.3.5	Revised Midterm paper	Reviewed and revised midterm paper based on panelists' comments.	0 day
3	1.1.4	Prototype	Preliminary model of the web app to test its functionality and design.	6 days



4	1.1.4.1		Basic version of the web app to	6 days
-	1.1.4.1	Initial Low-Fidelity	test its functionality and user	o days
		Prototype	experience.	
3	1.1.5		Preparing MNTSDEV Final	12 days
		Final Deliverables	Deliverables.	,
4	1.1.5.1		Documenting MNTSDEV Final	12 days
		Project paper	Deliverables.	,
5	1.1.5.1.1	Chap 1 Introduction	Updated Chapter 1 Introduction	6 days
5	1.1.5.1.2	Chap 2 RRL/RRS	Updated Chapter 2 RRL/RRS	6 days
5	1.1.5.1.3	Chap 3	Updated Chapter 3 Methodology	11 days
		Methodology		,
5	1.1.5.1.4	Chap 4 Results and	Updated Chapter 4 Results and	11 days
		Discussions	Discussions	
5	1.1.5.1.5	Chap 5 Conclusion	Updated Chapter 5 Conclusion	12 days
4	1.1.5.2	Teaser Video	Video that summarizes the entire	5 days
			MNTSDEV deliverables.	
4	1.1.5.3	Powerpoint Deck	Powerpoint presentation for Final	1 day
			defense.	
4	1.1.5.4	Final Presentation	Presentation of MNTSDEV Final	2 days
			progress.	
4	1.1.5.5	Comments matrix	Feedback and comments received	2 days
			from panelists.	
4	1.1.5.6	Revised Final paper	Reviewed and revised final paper	0 day
			based on panelists' comments.	
2	1.2		Gathering requirements,	79 days
			identifying solutions, and creating	
			a plan for the development of the	
		Analysis and Design	Chubby Gourmet web application.	
3	1.2.1	Legged Balls 10	First set of items of MSYADD1 to	18 days
	1.0	Initial Deliverables	be completed for the project.	
4	1.2.1.1	Submission of	Providing revised MNTSDEV	1 day
		MNTSDEV	documents.	
	1 2 1 2	Documents		
4	1.2.1.2	Creation of Github	Creation of a GitHub repository for	1 day
		Repository	the project's source code and	
			related files.	



4	1.2.1.3	Choose Adviser/Consultant	Selecting an adviser to provide guidance and expertise throughout the project.	18 days
3	1.2.2	Team Meetings	Scheduled meetings of project team members to discuss progress.	57 days
4	1.2.2.1	Client meeting 1	First meeting with the client regarding the updates to our MNTSDEV deliverables.	1 day
4	1.2.2.2	Adviser meeting 1	First meeting with the adviser.	1 day
4	1.2.2.3	Client meeting 2	Second meeting with the client.	1 day
4	1.2.2.4	Adviser meeting 2	Second meeting with the adviser.	1 day
4	1.2.2.5	Panelists meeting 1	Meeting with the panelists regarding the MNTSDEV documents.	1 day
4	1.2.2.6	Adviser meeting 3	Third meeting with the adviser.	1 day
4	1.2.2.7	Adviser meeting 4	Fourth meeting with the adviser.	1 day
3	1.2.3	Midterm Deliverables	Preparing MSYADD1 Midterm Deliverables.	46 days
4	1.2.3.1	Diagrams	Preparing MSYADD1 Diagrams.	27 days
5	1.2.3.1.1	MVC	Architectural pattern that separates an application into three interconnected components: Model, View, and Controller.	2 days
5	1.2.3.1.2	Event Table	A table that lists all the events in the system.	16 days
5	1.2.3.1.3	Use Case Diagram	A visual representation of the interactions between actors and the system under various scenarios.	16 days
5	1.2.3.1.4	Use Case Full Description	A detailed description of the steps involved in each use case scenario.	16 days
5	1.2.3.1.5	DFD	A graphical representation of the flow of data through an information system, showing how data enters and exits the system.	16 days
5	1.2.3.1.6	CFD	A diagram that shows the relationship between different data elements in a system.	16 days



		-	_	
5	1.2.3.1.7	ERD	A graphical representation of entities and their relationships to each other in a database.	16 days
5	1.2.3.1.8	Activity Diagram	A visual representation of the workflow of the proposed system, showing the steps, decision points, and flows of control.	8 days
5	1.2.3.1.9	Object Diagram	A diagram that shows a snapshot of the objects and their relationships in the system at a particular point in time.	8 days
5	1.2.3.1.10	Class Diagram	A diagram that shows the classes in a system and their relationships to each other.	8 days
4	1.2.3.2	Project paper	Documenting MSYADD1 Midterm Deliverables.	6 days
5	1.2.3.2.1	Chap 1 Introduction	Updated Chapter 1 Introduction	6 days
5	1.2.3.2.2	Chap 2 RRL/RRS	Updated Chapter 2 RRL/RRS	6 days
5	1.2.3.2.3	Chap 3 Technical Background	This chapter provides an overview of the technical aspects of the project.	6 days
5	1.2.3.2.4	Chap 4 Methodology	Updated Chapter 4 Methodology	6 days
5	1.2.3.2.5	Chap 5 Results and Discussions	Updated Chapter 5 Results and Discussions	6 days
5	1.2.3.2.6	Chap 6 Conclusion	Updated Chapter 6 Conclusion	6 days
4	1.2.3.3	Updated Teaser Video	Video that summarizes the entire deliverables.	1 day
4	1.2.3.4	Powerpoint Deck	Powerpoint presentation for Midterm defense.	1 day
4	1.2.3.5	Midterm Presentation	Presentation of MSYADD1 midterm progress.	1 day
4	1.2.3.6	Midterm Rubric	Evaluating the progress and quality of the students' work halfway through the project.	1 day
4	1.2.3.7	Comments matrix	Feedback and comments received from panelists.	6 days



4	1.2.3.8	Revised Midterm paper	Reviewed and revised midterm paper based on panelists' comments.	0 day
3	1.2.4	Final Deliverables	Preparing MSYADD1 Final Deliverables.	26 days
4	1.2.4.1	Diagrams	Preparing MSYADD1 Diagrams.	21 days
5	1.2.4.1.1	Sequence Diagram	A diagram that shows the interactions and order of events between objects in a system or process.	21 days
5	1.2.4.1.2	State Machine Diagram	A diagram that models the behavior of a system by showing the different states that an object can be in and how it transitions between those states.	21 days
5	1.2.4.1.3	Package Diagram	A diagram that shows how the various components and packages of a system are organized and how they relate to each other.	21 days
5	1.2.4.1.4	Component Diagram	A diagram that shows the components and their dependencies in a system.	21 days
5	1.2.4.1.5	Deployment Diagram	A diagram that shows how a software system is deployed on physical hardware.	21 days
5	1.2.4.1.6	Data Dictionary	A document that describes the data elements used in the system.	21 days
4	1.2.4.2	Prototype	Updated preliminary model of the web app to test its functionality and design.	21 days
5	1.2.4.2.1	Updated Low- Fidelity Prototype	Updated prototype version of the web app to test its functionality and user experience	21 days
4	1.2.4.3	Project paper	Documenting MSYADD1 Final Deliverables.	14 days
5	1.2.4.3.1	Chap 1 Introduction	Updated Chapter 1 Introduction	5 days
5	1.2.4.3.2	Chap 2 RRL/RRS	Updated Chapter 2 RRL/RRS	5 days
5	1.2.4.3.3	Chap 3 Technical Background	Updated Chapter 3 Technical Background	14 days



5	1.2.4.3.4	Chap 4 Methodology	Updated Chapter 4 Methodology	5 days
5	1.2.4.3.5	Chap 5 Results and Discussions	Updated Chapter 5 Results and Discussions	5 days
5	1.2.4.3.6	Chap 6 Conclusion	Updated Chapter 6 Conclusion	14 days
4	1.2.4.4	Updated Teaser Video	Video that summarizes the entire deliverables.	1 day
4	1.2.4.5	Powerpoint Deck	Powerpoint presentation for Final defense.	1 day
4	1.2.4.6	Final Presentation	Presentation of MSYADD1 final progress.	1 day
4	1.2.4.7	Final Rubric	Evaluating the progress and quality of the students' work halfway through the project.	1 day
4	1.2.4.8	Comments matrix	Feedback and comments received from panelists.	1 day
4	1.2.4.9	Revised Final paper	Reviewed and revised final paper based on panelists' comments.	0 day
2	1.3	Development	Creating, designing, and building the web application for Chubby Gourmet.	91 days
3	1.3.1	Initial Deliverables	First set of items of MCSPROJ to be completed for the project.	4 days
4	1.3.1.1	Submission of MSSYADD1 Documents	Providing revised MSSYADD1 documents.	4 days
4	1.3.1.1	Choose Adviser/Consultant	Selecting an adviser to provide guidance and expertise throughout the project.	1 day
3	1.3.2	Team Meetings	Scheduled meetings of project team members to discuss progress.	16 days
4	1.3.2.1	Client Meeting 1	First meeting with the client regarding the updates to our MSYADD1 deliverables.	1 day
4	1.3.2.2	Client Meeting 2	Second meeting with the client.	1 day
4	1.3.2.3	Adviser Meeting 1	First meeting with the adviser.	1 day



3	1.3.3	Releases	Periodic deployment of updates of the Chubby Gourmet web application.	77 days
4	1.3.3.1	Release 1	The initial version of the Chubby	22 days
7	1.3.3.1	Neicuse 1	Gourmet web application.	22 days
4	1.3.3.2	Release 2	The updated version of the Chubby	29 days
4	1.5.5.2	Neiease 2	Gourmet web application.	29 days
3	1.3.4	Midterm	Preparing MCSPROJ Midterm	52 days
3	1.5.4	Deliverables	Deliverables.	JZ days
4	1.3.4.1	Deliverables		1E days
4	1.3.4.1	Drainet namer	Documenting MCSPROJ Midterm Deliverables.	15 days
-	12111	Project paper		45.1
5	1.3.4.1.1	Chap 1 Introduction	Updated Chapter 1 Introduction	15 days
5	1.3.4.1.2	Chap 2 RRL/RRS	Updated Chapter 2 RRL/RRS	15 days
5	1.3.4.1.3	Chap 3 Technical	Updated Chapter 3 Technical	15 days
		Background	Background	
5	1.3.4.1.4	Chap 4	Updated Chapter 4 Methodology	15 days
		Methodology		
5	1.3.4.1.5	Chap 5 Results and	Updated Chapter 5 Results and	15 days
		Discussions	Discussions	
5	1.3.4.1.6	Chap 6 Conclusion	Updated Chapter 6 Conclusion	15 days
4	1.3.4.2	Updated Teaser	Video that summarizes the entire	2 days
		Video	deliverables.	,
4	1.3.4.3	Powerpoint Deck	Powerpoint presentation for	2 days
		,	Midterm defense.	,
4	1.3.4.4	Midterm	Presentation of MCSPROJ midterm	1 day
-		Presentation	progress.	/
4	1.3.4.5	Midterm Rubric	Evaluating the progress and quality	1 day
•	1.3. 1.3	Wildcerm Rubile	of the students' work halfway	1 day
			through the project.	
4	1.3.4.6	Improvement	Feedback and comments received	4 days
7	1.5.4.0	matrix	from panelists about improvement	- days
		IIIdtiix	opportunities in the project.	
4	1.3.4.7	Revised Midterm	Reviewed and revised midterm	0 day
4	1.3.4.7		paper based on panelists'	o uay
		paper	· ·	
1	1 2 4 0	MCCDDOL	comments.	42 dece
4	1.3.4.8	MCSPROJ	Subject outputs that are expected	43 days
<u></u>		Deliverables	to be produced by the developers.	



5	1.3.4.8.1	Vision and Scope	It defines the overall vision, goals,	43 days
		Documentations	objectives, and scope of the Chubby Gourmet web application.	
5	1.3.4.8.2	Gantt Chart	A visual representation of the	38 days
			project schedule, displaying tasks	
			and their duration over time.	
5	1.3.4.8.3	WBS	A hierarchical breakdown of the	35 days
			project's work and deliverables	
			into smaller, more manageable	
			components.	
5	1.3.4.8.4	Activity List	A list of all project activities,	29 days
			including their duration,	
			dependencies, and resource	
_	12405	Due in at Chautau	requirements.	20 dave
5	1.3.4.8.5	Project Charter	A document that formally	29 days
			authorizes the project, defines its objectives, and assigns roles and	
			responsibilities to the project	
			team.	
5	1.3.4.8.6	Statement of Work	A document that describes in detail	29 days
			the scope of work, deliverables,	
			and requirements for a project.	
3	1.3.5		Preparing MCSPROJ Final	38 days
		Final Deliverables	Deliverables.	
4	1.3.5.1		Dosumenting MCSPROJ Final	9 days
		Project paper	Deliverables.	
5	1.3.5.1.1	Chap 1 Introduction	Updated Chapter 1 Introduction	9 days
5	1.3.5.1.2	Chap 2 RRL/RRS	Updated Chapter 2 RRL/RRS	9 days
5	1.3.5.1.3	Chap 3 Technical	Updated Chapter 3 Technical	9 days
		Background	Background	
5	1.3.5.1.4	Chap 4	Updated Chapter 4 Methodology	9 days
		Methodology		
5	1.3.5.1.5	Chap 5 Results and	Updated Chapter 5 Results and	9 days
_	<u> </u>	Discussions	Discussions	
5	1.3.5.1.6	Chap 6 Conclusion	Updated Chapter 6 Conclusion	9 days
4	1.3.5.2	Updated Teaser	Video that summarizes the entire	1 day
4	4252	Video	deliverables.	4 .1-
4	1.3.5.3	Powerpoint Deck	Powerpoint presentation for Final defense.	1 day



4	1.3.5.4	Final Presentation	Presentation of MCSPROJ final progress.	1 day
4	1.3.5.5	Final Rubric	Evaluating the progress and quality of the students' work halfway through the project.	1 day
4	1.3.5.6	Improvement matrix	Feedback and comments received from panelists about improvement opportunities in the project.	5 days
4	1.3.5.7	Revised Final paper	Reviewed and revised final paper based on panelists' comments.	0 day
4	1.3.5.8	MCSPROJ Deliverables	Subject outputs that are expected to be produced by the developers.	15 days
5	1.3.5.8.1	Quality Management Plan	A plan that outlines the processes and procedures to ensure the quality of the project deliverables.	15 days
5	1.3.5.8.2	Change Management Plan	A plan that defines how changes to the project scope will be managed, controlled, and communicated.	15 days
5	1.3.5.8.3	Contingency Plan	A plan that outlines the course of action to be taken if certain identified risks occur during the project.	15 days
5	1.3.5.8.4	User Project Review	A review process where the user provides feedback on the project deliverables and the overall user experience.	15 days
5	1.3.5.8.5	SRS	A document that outlines the functional and non-functional requirements of the software being developed.	15 days
5	1.3.5.8.6	Test Case	A set of conditions used to determine if the system meets its intended requirements and functions correctly.	15 days
5	1.3.5.8.7	Project Sway	Interactive web-based presentation of Chubby Gourmet web application.	15 days
5	1.3.5.8.8	Proofread Request	Requesting a proofread to the adviser to ensure that the	0 day



			documentation is free of errors and mistakes.	
2	1.4	Documentation	Creation of project documents, such as plans and processes.	69 days
3	1.4.1	Midterm Deliverables	Preparing PROJMAN Midterm Deliverables.	32 days
4	1.4.1.1	Business Case	A document that justifies the need for the project and outlines its expected benefits and costs.	19 days
4	1.4.1.2	Project Charter	Updated Project Charter.	19 days
4	1.4.1.3	Stakeholders Management Strategy Plan	A plan that outlines how the developers will manage the needs and expectations of stakeholders.	19 days
4	1.4.1.4	Scope Management Plan	A plan that outlines how the developers will define, validate, and control the project scope.	11 days
4	1.4.1.5	Cost Management Plan	A plan that outlines how costs will be estimated, budgeted, and controlled throughout the project.	11 days
4	1.4.1.6	Time Management Plan	A plan that outlines how the project schedule will be developed, monitored, and controlled.	11 days
4	1.4.1.7	WBS	Updated Work Breakdown Structure	11 days
4	1.4.1.8	Work Packages	A small unit of work that can be assigned, estimated, and tracked in the project management process.	11 days
3	1.4.2	Final Deliverables	Preparing PROJMAN Final Deliverables.	29 days
4	1.4.2.1	Human Resource Management Processes	-	15 days
4	1.4.2.2	Quality Management Processes	-	15 days
4	1.4.2.3	Risk Management Processes	-	15 days



4	1.4.2.4	Communications Management Processes	-	15 days
4	1.4.2.5	Procurement Management Processes	-	15 days
4	1.4.2.6	Implementation Plan	-	4 days
4	1.4.2.7	Change Management plan	-	4 days
2	1.5	Development II	-	69 days
3	1.5.1	Midterm Deliverables	-	34 days
4	1.5.1.1	Week 1: Planning	-	4 days
4	1.5.1.2	Week 2: Analysis and User Requirements	-	4 days
4	1.5.1.3	Week 3: System Design - Back-end	-	4 days
4	1.5.1.4	Week 4: System Design - Back-end	-	4 days
4	1.5.1.5	Week 5: System Design - Back-end	-	4 days
4	1.5.1.6	Week 6: System Design - Back-end	-	5 days
4	1.5.1.7	Week 7: System Design - Back-end	-	5 days
3	1.5.2	Final Deliverables	-	35 days
4	1.5.2.1	Week 8: System Design - Back-end	-	5 days
4	1.5.2.2	Week 9: System Design - Back-end	-	5 days
4	1.5.2.3	Week 10: System Design - Back-end	-	5 days
4	1.5.2.4	Week 11: System Design - Back-end	-	5 days
4	1.5.2.5	Week 12: Testing	-	5 days



4	1.5.2.6	Week 13: Testing	1	5 days
4	1.5.2.7	Week 14: Go Live	-	5 days

# **GLOSSARY OF TERMS**

The Glossary of Terms for the Work Breakdown Structure (WBS) of Chubby Gourmet provides clear definitions and explanations of technical terms and acronyms used within the WBS, helping stakeholders better understand the project's language and concepts.

Term	Definition	
Work Breakdown	A hierarchical representation of the project's tasks and	
Structure (WBS)	deliverables, broken down into sub-tasks and work packages.	
Project Planning	The initial phase of the project that involves defining project scope,	
	objectives, and resources needed.	
Analysis and Design	Gathering requirements, identifying solutions, and creating a plan	
	for the development of the Chubby Gourmet web application.	
Development	Creating, designing, and building the web application for Chubby	
	Gourmet.	
Documentation	Creation of project documents, such as plans and processes.	
Development II	Additional development phase for improvements and upgrades of	
	the Chubby Gourmet web application.	
Sub-Phases	Smaller divisions within each major phase of the project.	
Project Owner	The person responsible for overseeing the project's progress and	
	ensuring that the project goals are met.	
Hierarchy	A system of organizing tasks and deliverables into levels that are	
	specific and detailed.	
Tabular View	A table format that presents all tasks and subtasks in an organized	
	overview.	
Tree Structure View	A visual representation of the project's hierarchical structure.	
WBS Dictionary	A companion document to the WBS that provides a comprehensive	
	list of all the tasks, sub-tasks, and work packages included in the	
	project.	