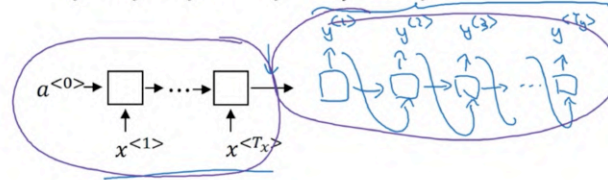


Sequence to sequence model

$x^{<1>} \ x^{<2>} \ x^{<3>} \ x^{<4>} \ x^{<5>}$
 Jane visite l'Afrique en septembre

→ Jane is visiting Africa in September.

$y^{<1>} \ y^{<2>} \ y^{<3>} \ y^{<4>} \ y^{<5>} \ y^{<6>}$



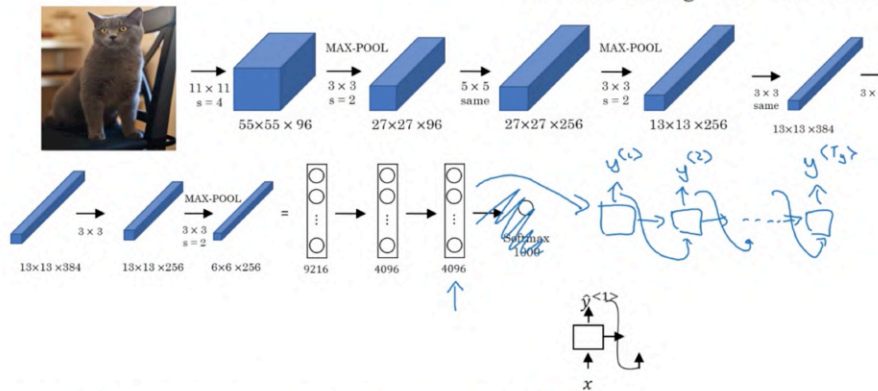
[Sutskever et al., 2014. Sequence to sequence learning with neural networks] ←

[Cho et al., 2014. Learning phrase representations using RNN encoder-decoder for statistical machine translation] ←

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Image captioning

$y^{<1>} \ y^{<2>} \ y^{<3>} \ y^{<4>} \ y^{<5>} \ y^{<6>}$
 A cat sitting on a chair



[Mao et al., 2014. Deep captioning with multimodal recurrent neural networks] ←

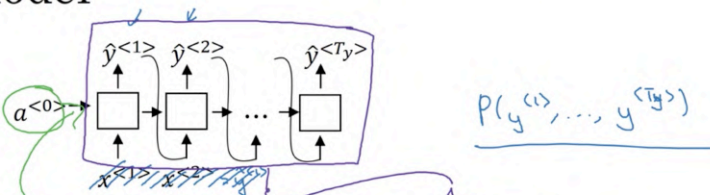
[Vinyals et al., 2014. Show and tell: Neural image caption generator] ←

[Karpathy and Li, 2015. Deep visual-semantic alignments for generating image descriptions] ←

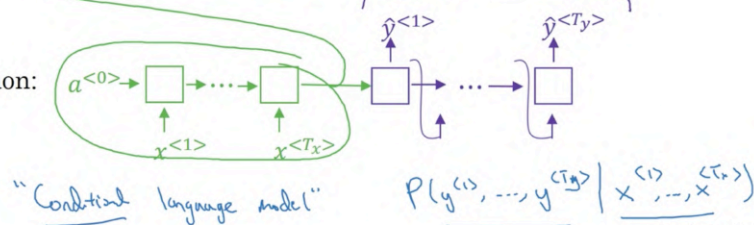
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Machine translation as building a conditional language model

Language model:



Machine translation:



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Finding the most likely translation

Jane visite l'Afrique en septembre.

$$P(y^{<1>}, \dots, y^{<T_y>} | x)$$

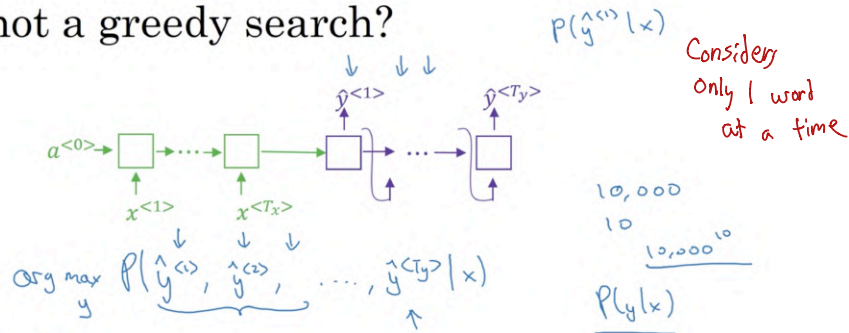
English (above the sequence) *French* (above the vertical bar)

- Jane is visiting Africa in September.
- Jane is going to be visiting Africa in September.
- In September, Jane will visit Africa.
- Her African friend welcomed Jane in September.

$$\arg \max_{y^{<1>}, \dots, y^{<T_y>}} P(y^{<1>}, \dots, y^{<T_y>} | x)$$

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Why not a greedy search?

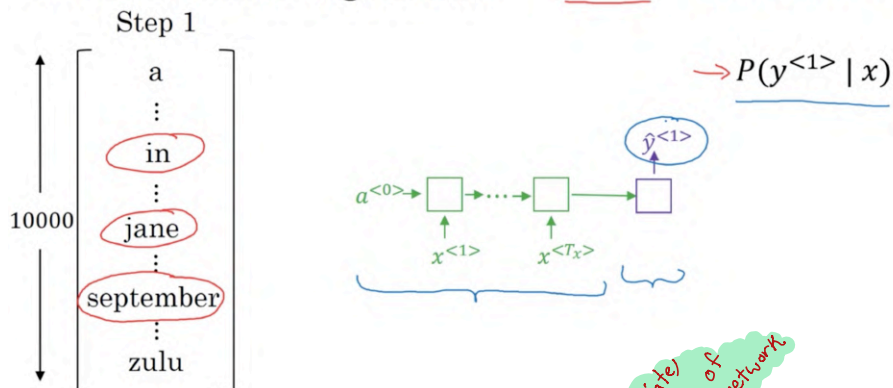


- Jane is visiting Africa in September.
 - Jane is going to be visiting Africa in September.
- $P(\text{Jane is going} | x) > P(\text{Jane is visiting} | x)$

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Beam search algorithm

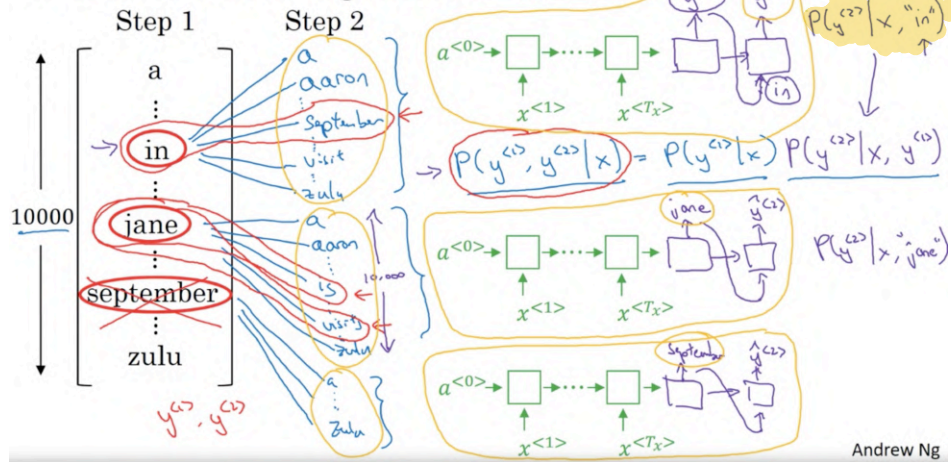
B = 3 (beam width)



instantiated B copies of the network
 Beam width
 considers B words!

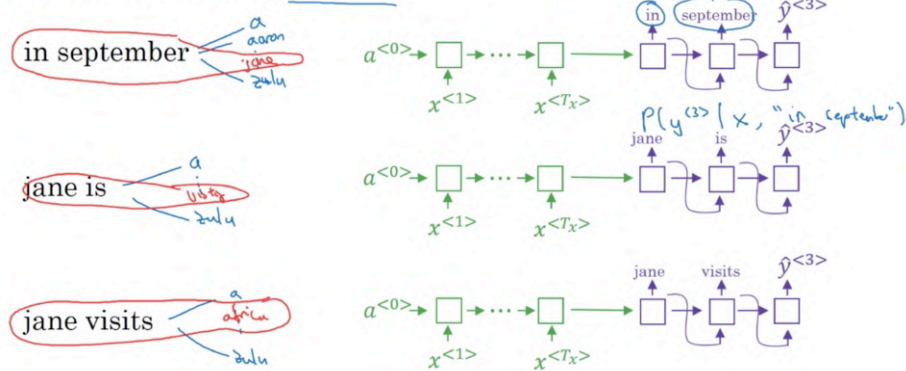
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Beam search algorithm ($B=3$)



Beam search ($B=3$)

$B=1 \rightarrow$ greedy search



$P(y^{<1>}, y^{<2>} | x)$ jane visits africa in september. <EOS>

Andrew Ng

Length normalization

$$p(y^{<1>} \dots y^{<T_y>} | x) = \frac{p(y^{<1>} | x) p(y^{<2>} | x, y^{<1>}) \dots p(y^{<T_y>} | x, y^{<1>}, \dots, y^{<T_y-1>})}{p(y^{<T_y>} | x, y^{<1>}, \dots, y^{<T_y-1>})}$$

$$\arg \max_y \prod_{t=1}^{T_y} P(y^{<t>} | x, y^{<1>}, \dots, y^{<t-1>})$$

$$\arg \max_y \sum_{t=1}^{T_y} \log P(y^{<t>} | x, y^{<1>}, \dots, y^{<t-1>})$$

$$\rightarrow \frac{1}{T_y^\alpha} \sum_{t=1}^{T_y} \log P(y^{<t>} | x, y^{<1>}, \dots, y^{<t-1>})$$

$T_y = 1, 2, 3, \dots, 30.$

$\alpha = 0.7$ $\frac{\alpha=1}{\alpha=0}$

log $P(y | x) \leftarrow$
 $P(y | x) \leftarrow$

Andrew Ng

Beam search discussion

Beam width B?

1 → 10, 100, 1000 → 3000

large B: better result, slower
small B: worse result, faster

Unlike exact search algorithms like BFS (Breadth First Search) or DFS (Depth First Search), Beam Search runs faster but is not guaranteed to find exact maximum for $\arg \max_y P(y|x)$.

Andrew Ng

Length normalization

$$\begin{aligned}
 & \arg \max_y \prod_{t=1}^{T_y} P(y^{<t>} | x, y^{<1>}, \dots, y^{<t-1>}) \\
 & \xrightarrow{\log} \arg \max_y \sum_{t=1}^{T_y} \log P(y^{<t>} | x, y^{<1>}, \dots, y^{<t-1>}) \\
 & \xrightarrow{\text{Average of log probabilities}} \frac{1}{T_y} \sum_{t=1}^{T_y} \log P(y^{<t>} | x, y^{<1>}, \dots, y^{<t-1>})
 \end{aligned}$$

$P(y^{<1>} \dots y^{<T_y>} | x) = \frac{P(y^{<1>} | x) P(y^{<2>} | x, y^{<1>}) \dots}{P(y^{<1>} | x, y^{<1>}, \dots, y^{<T_y-1>})}$
Numbers less than 1
more numerically stable with logs
 $T_y = 1, 2, 3, \dots, 30$
 $\alpha = 0.7$ $\frac{d=1}{d=0}$

Andrew Ng

Beam search discussion

Beam width B?

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Example

Jane visite l'Afrique en septembre.

→ RNN

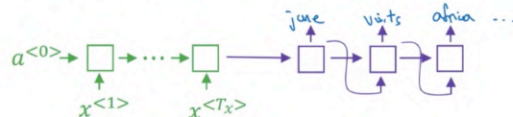
→ Beam Search

B↑

Human: Jane visits Africa in September. (y^*)

Algorithm: Jane visited Africa last September. (\hat{y}) ←

RNN computes $P(y^*|x) \geq P(\hat{y}|x)$



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Error analysis on beam search

Human: Jane visits Africa in September. (y^*)

$P(y^*|x)$

$P(\hat{y}|x)$

Algorithm: Jane visited Africa last September. (\hat{y})

Case 1: $P(y^*|x) > P(\hat{y}|x)$ ←

$\arg \max_y P(y|x)$

Beam search chose \hat{y} . But y^* attains higher $P(y|x)$.

Conclusion: Beam search is at fault.

Case 2: $P(y^*|x) \leq P(\hat{y}|x)$ ←

y^* is a better translation than \hat{y} . But RNN predicted $P(y^*|x) < P(\hat{y}|x)$.

Conclusion: RNN model is at fault.

Andrew Ng

Error analysis process

Human	Algorithm	$P(y^* x)$	$P(\hat{y} x)$	At fault?
Jane visits Africa in September.	Jane visited Africa last September.	2×10^{-10}	1×10^{-10}	<u>B</u>
...	...	—	—	<u>R</u>
...	...	—	—	B
				R
				R
				...

Figures out what fraction of errors are “due to” beam search vs. RNN model

Andrew Ng

Evaluating machine translation

French: Le chat est sur le tapis.

→ Reference 1: The cat is on the mat.

→ Reference 2: There is a cat on the mat.

→ MT output: the the the the the the.

Precision: $\frac{7}{7}$

Modified precision: $\frac{2}{7}$

Bleu
bilingual evaluation
university

Count clip ("the")

Count ("the")

[Papineni et. al., 2002. Bleu: A method for automatic evaluation of machine translation]

Andrew Ng

Bleu score on bigrams

Example: Reference 1: The cat is on the mat.

Reference 2: There is a cat on the mat.

MT output: The cat the cat on the mat.

	Count	Count clip	
the cat	2	1	
cat the	1	0	
cat on	1	1	
on the	1	1	
the mat	1	1	
			$\frac{4}{6}$

[Papineni et. al., 2002. Bleu: A method for automatic evaluation of machine translation]

Andrew Ng

Bleu score on unigrams

Example: Reference 1: The cat is on the mat.

Reference 2: There is a cat on the mat.

→ MT output: The cat the cat on the mat.

$P_1, P_2 = 1.0$

$$P_1 = \frac{\sum_{\text{unigram} \in \hat{y}} \text{Count clip}(\text{unigram})}{\sum_{\text{unigram} \in \hat{y}} \text{Count}(\text{unigram})}$$

$$P_n = \frac{\sum_{n\text{-gram} \in \hat{y}} \text{Count clip}(n\text{-gram})}{\sum_{n\text{-gram} \in \hat{y}} \text{Count}(n\text{-gram})}$$

[Papineni et. al., 2002. Bleu: A method for automatic evaluation of machine translation]

Andrew Ng

Bleu details

p_n = Bleu score on n-grams only

p_1, p_2, p_3, p_4

Combined Bleu score: $BP \exp\left(\frac{1}{4} \sum_{n=1}^4 p_n\right)$

BP = brevity penalty

$$BP = \begin{cases} 1 & \text{if } \text{MT_output_length} > \text{reference_output_length} \\ \exp(1 - \text{MT_output_length}/\text{reference_output_length}) & \text{otherwise} \end{cases}$$

[Papineni et. al., 2002. Bleu: A method for automatic evaluation of machine translation]

Andrew Ng

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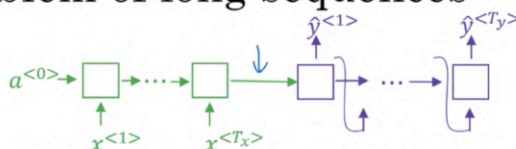
$$BP = \begin{cases} 1 & \text{if } \text{MT_output_length} > \text{reference_output_length} \\ \exp(1 - \text{MT_output_length}/\text{reference_output_length}) & \text{otherwise} \end{cases}$$

$\exp(1 - \text{reference_output_length}/\text{MT_output_length})$

[Papineni et. al., 2002. Bleu: A method for automatic evaluation of machine translation]

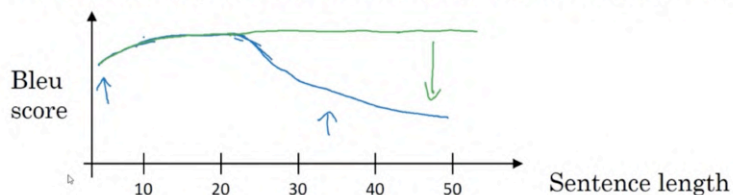
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The problem of long sequences



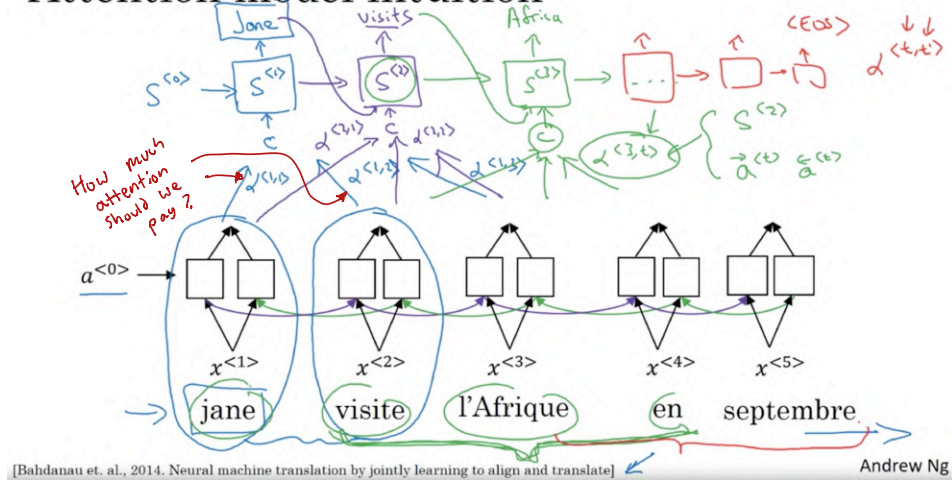
Jane s'est rendue en Afrique en septembre dernier, a apprécié la culture et a rencontré beaucoup de gens merveilleux; elle est revenue en parlant comment son voyage était merveilleux, et elle me tente d'y aller aussi.

Jane went to Africa last September, and enjoyed the culture and met many wonderful people; she came back raving about how wonderful her trip was, and is tempting me to go too.

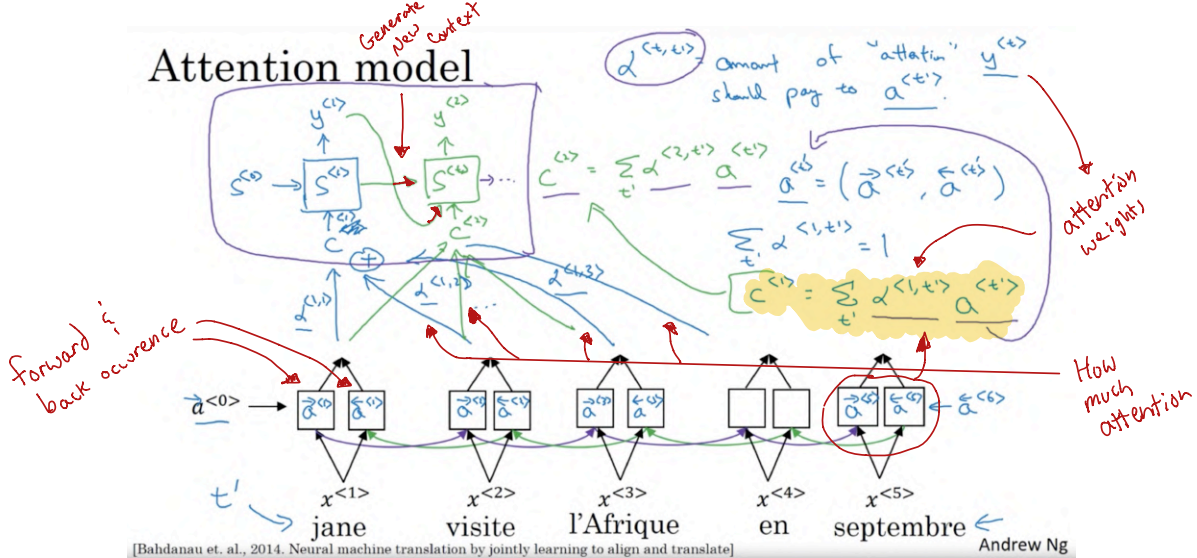


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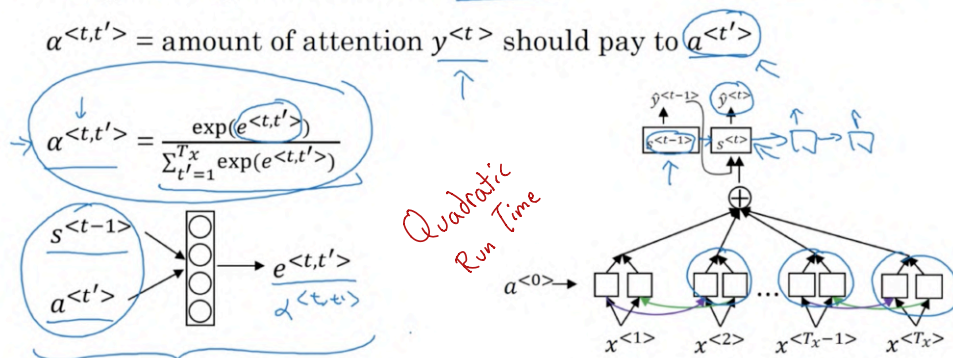
Attention model intuition



Attention model



Computing attention $\alpha^{<t,t'>}$

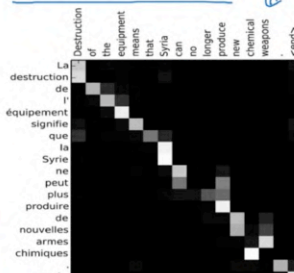


Attention examples

July 20th 1969 → 1969 - 07 - 20

23 April, 1564 → 1564 - 04 - 23

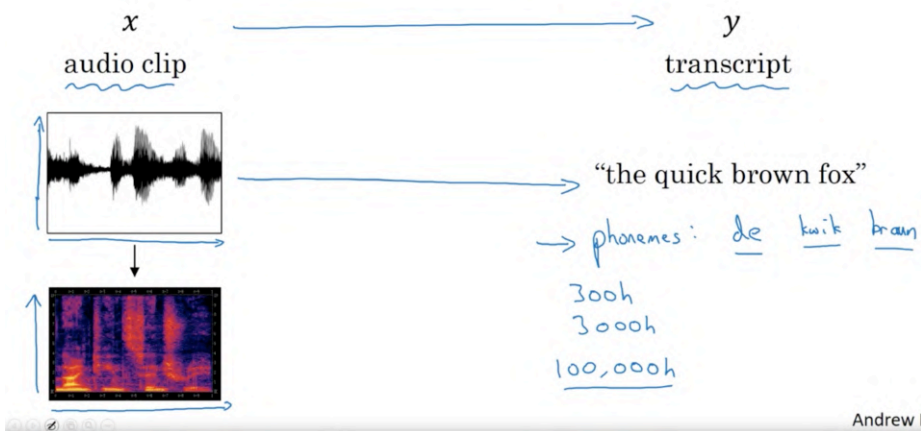
Visualization of $\alpha^{<t,t'>}$:



[Bahdanau et. al., 2014. Neural machine translation by jointly learning to align and translate]

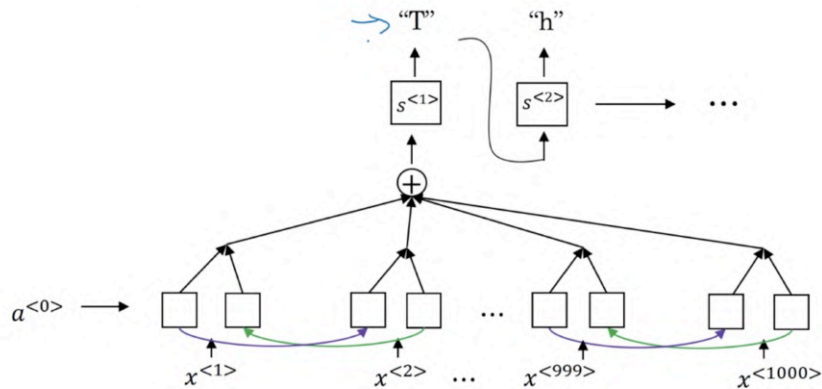
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Speech recognition problem



Andrew Ng

Attention model for speech recognition



Andrew Ng

The diagram illustrates a neural network architecture for audio processing. It starts with an input sequence $a^{<0>}$ being processed by three blocks, each receiving an input $x^{<1>}$, $x^{<2>}$, and $x^{<3>}$. The output of these blocks is a sequence of binary values (0, 1, 1, 1, 0, 0, 0, 0, 1, 1, 1, 0, 0, 0, 0). These binary values are then processed by a series of blocks, each receiving an input $x^{<1>}$, $x^{<2>}$, and $x^{<3>}$. A waveform plot at the bottom shows the audio signal corresponding to the binary sequence.