

## COMPUTER NETWORK Lab 3b

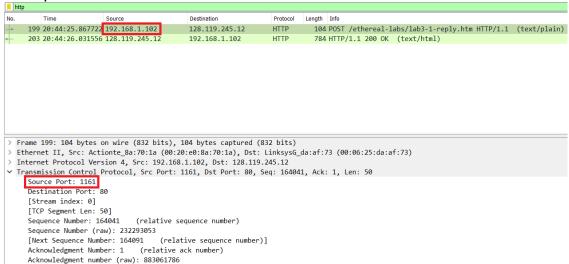
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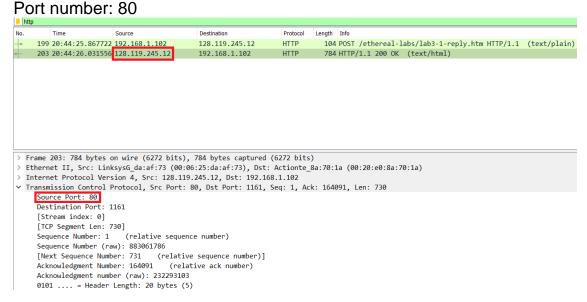
1. What is the IP address and TCP port number used by the client computer (source) that is transferring the file to gaia.cs.umass.edu?

Ans: The IP address used by the client computer that is transferring the file to gaia.cs.umass.edu: 192.168.1.102

TCP port number: 1161



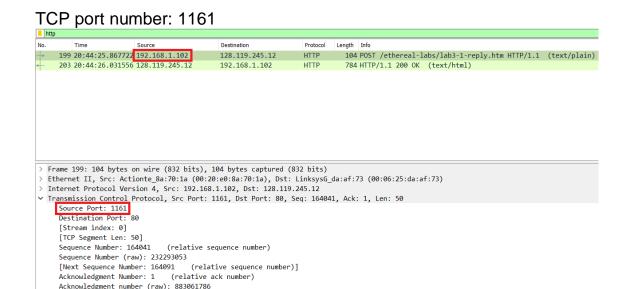
 What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection? Ans: The IP address of gaia.cs.umass.edu: 128.119.245.12



3. What is the IP address and TCP port number used by your client computer (source) to transfer the file to gaia.cs.umass.edu? Ans: The IP address used by the client computer that is transferring the file

to gaia.cs.umass.edu: 192.168.1.102

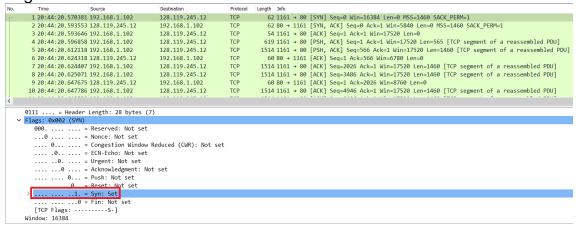




4. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in the segment that identifies the segment as a SYN segment?

Ans: Sequence number of the TCP SYN segment is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu. The value is 0 in this trace.

The SYN flag is set to 1 and it indicates that this segment is a SYN segment.

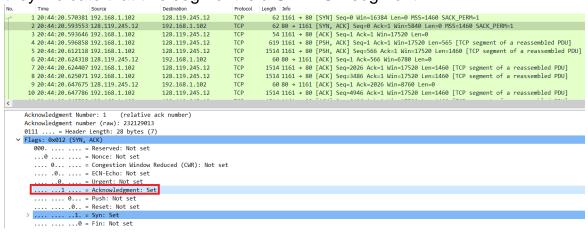


5. What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? What is it in the segment that identifies the segment as a SYNACK segment?

Ans: Sequence number of the SYNACK segment from gaia.cs.umass.edu to the client computer in reply to the SYN has the value of 0 in this trace. The value of the Acknowledgement field in the SYNACK segment is 1. The value of the Acknowledgement field in the SYNACK segment is determined by gaia.cs.umass.edu by adding 1 to the initial sequence number of SYN segment from the client computer.

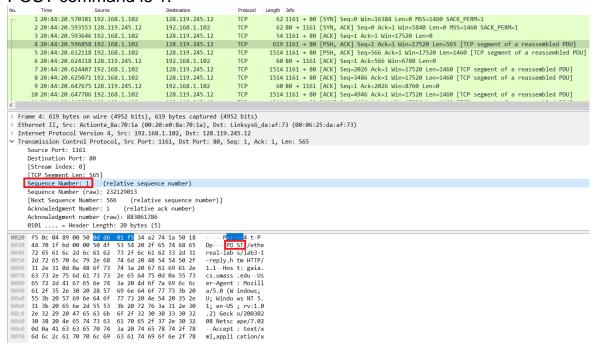


The SYN flag and Acknowledgement flag in the segment are set to 1 and they indicate that this segment is a SYNACK segment.



6. What is the sequence number of the TCP segment containing the HTTP POST command?

Ans: The sequence number of the TCP segment containing the HTTP POST command is 1.



7. Consider the TCP segment containing the HTTP POST as the first segment in the TCP connection. What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST)? At what time was each segment sent? When was the ACK for each segment received? Given the difference between when each TCP segment was sent, and when its acknowledgement was received, what is the RTT value for each of the six segments? What is the EstimatedRTT value after the receipt of each ACK?

Ans: The HTTP POST segment is considered as the first segment. Segments 1 – 6 are No. 4, 5, 7, 8, 10, and 11 in this trace respectively. The ACKs of segments 1 – 6 are No. 6, 9, 12, 14, 15, and 16 in this trace.



Segment 1 sequence number: 1 Segment 2 sequence number: 566 Segment 3 sequence number: 2026 Segment 4 sequence number: 3486 Segment 5 sequence number: 4946 Segment 6 sequence number: 6406

	Sent time	ACK received time	RTT (seconds)
Segment 1	0.026477	0.053937	0.02746
Segment 2	0.041737	0.077294	0.035557
Segment 3	0.054026	0.124085	0.070059
Segment 4	0.054690	0.169118	0.11443
Segment 5	0.077405	0.217299	0.13989
Segment 6	0.078157	0.267802	0.18964

EstimatedRTT = 0.875 \* EstimatedRTT + 0.125 \* SampleRTT

EstimatedRTT after the receipt of the ACK of segment 1:

EstimatedRTT = RTT for Segment 1 = 0.02746 second

EstimatedRTT after the receipt of the ACK of segment 2:

EstimatedRTT = 0.875 \* 0.02746 + 0.125 \* 0.035557 = 0.0285 second

EstimatedRTT after the receipt of the ACK of segment 3:

EstimatedRTT = 0.875 \* 0.0285 + 0.125 \* 0.070059 = 0.0337 second

EstimatedRTT after the receipt of the ACK of segment 4:

EstimatedRTT = 0.875 \* 0.0337 + 0.125 \* 0.11443 = 0.0438 second

EstimatedRTT after the receipt of the ACK of segment 5:

EstimatedRTT = 0.875 \* 0.0438 + 0.125 \* 0.13989 = 0.0558 second

EstimatedRTT after the receipt of the ACK of segment 6:

EstimatedRTT = 0.875 \* 0.0558 + 0.125 \* 0.18964 = 0.0725 second

No	).	Time	Source	Destination	Protocol	Length Info
г	4	1 20:44:20.596858	192.168.1.102	128.119.245.12	TCP	619 1161 → 80 [PSH, ACK] Seq=1 Ack=1 Win=17520 Len=565 [TCP segment of a reassembled PDU]
		20:44:20.612118	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [PSH, ACK] Seq=566 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	(	5 20:44:20.624318	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=566 Win=6780 Len=0
г		7 20:44:20.624407	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=2026 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
L	8	3 20:44:20.625071	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=3486 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	9	9 20:44:20.647675	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=2026 Win=8760 Len=0
г	10	9 20:44:20.647786	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=4946 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
L	11	1 20:44:20.648538	192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=6406 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	17	2 20:44:20.694466	128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=3486 Win=11680 Len=0
	13	3 20:44:20.694566	192.168.1.102	128.119.245.12	TCP	1201 1161 → 80 [PSH, ACK] Seq=7866 Ack=1 Win=17520 Len=1147 [TCP segment of a reassembled PDU]
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Figure 1: Segments 1-6

No.	Time Source	Destination	Protocol	Length Info
	5 20:44:20.612118 192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [PSH, ACK] Seq=566 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	6 20:44:20.624318 128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=566 Win=6780 Len=0
	7 20:44:20.624407 192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=2026 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	8 20:44:20.625071 192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=3486 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	9 20:44:20.647675 128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=2026 Win=8760 Len=0
	10 20:44:20.647786 192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=4946 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	11 20:44:20.648538 192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=6406 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	12 20:44:20.694466 128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=3486 Win=11680 Len=0
	13 20:44:20.694566 192.168.1.102	128.119.245.12	TCP	1201 1161 → 80 [PSH, ACK] Seq=7866 Ack=1 Win=17520 Len=1147 [TCP segment of a reassembled PDU]
	14 20:44:20.739499 128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=4946 Win=14600 Len=0
	15 20:44:20.787680 128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=6406 Win=17520 Len=0
	16 20:44:20.838183 128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=7866 Win=20440 Len=0
	17 20:44:20.875188 128.119.245.12	192.168.1.102	TCP	60 80 → 1161 [ACK] Seq=1 Ack=9013 Win=23360 Len=0
	18 20:44:20.875421 192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=9013 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
	19 20:44:20.876194 192.168.1.102	128.119.245.12	TCP	1514 1161 → 80 [ACK] Seq=10473 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]

Figure 2: ACKs of segments 1-6



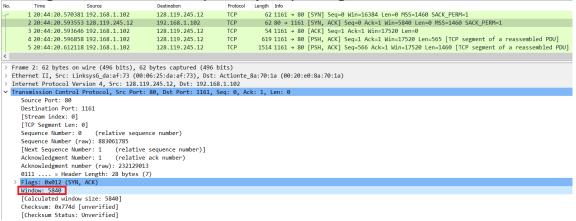
## Ans:

Length of the first TCP segment (containing the HTTP POST): 565 bytes Length of each of the other five TCP segments: 1460 bytes

No.	Time	Source	Destination	Protocol	Length	Info
4	20:44:20.596858	192.168.1.102	128.119.245.12	TCP		9 1161 → 80 [PSH, ACK] Seq=1 Ack=1 Win=17520 Len=565 [TCP segment of a reassembled PDU]
5	20:44:20.612118	192.168.1.102	128.119.245.12	TCP	1514	4 1161 → 80 [PSH, ACK] Seq=566 Ack=1 Win=175 <mark>20 Len=1460</mark> [TCP segment of a reassembled PDU]
6	20:44:20.624318	128.119.245.12	192.168.1.102	TCP		0 80 → 1161 [ACK] Seq=1 Ack=566 Win=6780 Len=0
7	20:44:20.624407	192.168.1.102	128.119.245.12	TCP	1514	4 1161 → 80 [ACK] Seq=2026 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
8	20:44:20.625071	192.168.1.102	128.119.245.12	TCP	1514	4 1161 → 80 [ACK] Seq=3486 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
9	20:44:20.647675	128.119.245.12	192.168.1.102	TCP		0 80 → 1161 [ACK] Seq=1 Ack=2026 Win=8760 Len=0
10	20:44:20.647786	192.168.1.102	128.119.245.12	TCP	1514	4 1161 → 80 [ACK] Seq=4946 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
11	20:44:20.648538	192.168.1.102	128.119.245.12	TCP	1514	4 1161 → 80 [ACK] Seq=6406 Ack=1 Win=17520 Len=1460 [TCP segment of a reassembled PDU]
12	20:44:20.694466	128.119.245.12	192.168.1.102	TCP	60	0 80 → 1161 [ACK] Seq=1 Ack=3486 Win=11680 Len=0
13	20:44:20.694566	192.168.1.102	128.119.245.12	TCP	1201	1 1161 → 80 [PSH, ACK] Seq=7866 Ack=1 Win=17520 Len=1147 [TCP segment of a reassembled PDU]

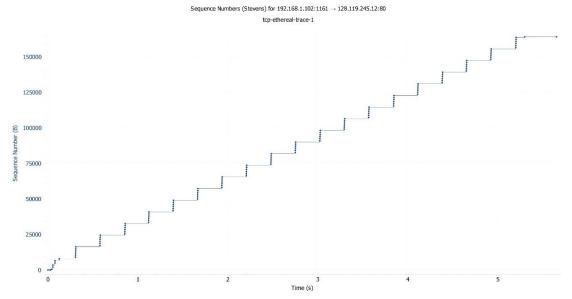
9. What is the minimum amount of available buffer space advertised at the received for the entire trace? Does the lack of receiver buffer space ever throttle the sender?

Ans: The minimum amount of buffer space (receiver window) advertised at gaia.cs.umass.edu for the entire trace is 5840 bytes, which shows in the first acknowledgement from the server. The sender is never throttled due to lacking of receiver buffer space by inspecting this trace.



10. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

Ans: There are no retransmitted segments in the trace file. We can verify this by checking the sequence numbers of the TCP segments in the trace file. In the TimeSequence-Graph (Stevens) of this trace, all sequence numbers from the source (192.168.1.102) to the destination (128.119.245.12) are increasing monotonically with respect to time. If there is a retransmitted segment, the sequence number of this retransmitted segment should be smaller than those of its neighboring segments.



11. How much data does the receiver typically acknowledge in an ACK? Can you identify cases where the receiver is ACKing every other received segment?

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	Acknowledged sequence number	Acknowledged data
ACK 1	566	566
ACK 2	2026	1460
ACK 3	3486	1460
ACK 4	4946	1460
ACK 5	6406	1460
ACK 6	7866	1460

The difference between the acknowledged sequence numbers of two consecutive ACKs indicates the data received by the server between these two ACKs. By inspecting the amount of acknowledged data by each ACK, there are cases where the receiver is ACKing every other segment.

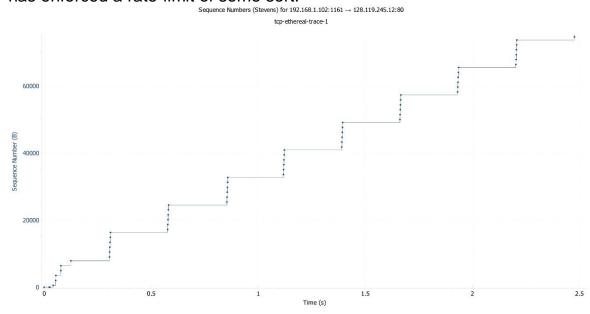
12. What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

Ans: The computation of TCP throughput largely depends on the selection of averaging time period. As a common throughput computation, in this question, we select the average time period as the whole connection time. Then, the average throughput for this TCP connection is computed as the ratio between the total amount data and the total transmission time. The total amount data transmitted can be computed by the difference between the sequence number of the first TCP segment (i.e. 1 byte for No. 4 segment) and the acknowledged sequence number of the last ACK (164091 bytes for No. 202 segment). Therefore, the total data are 164091 - 1 = 164090 bytes. The whole transmission time is the difference of the time instant of the first TCP segment (i.e., 0.026477 second for No.4 segment)



- and the time instant of the last ACK (i.e., 5.455830 second for No. 202 segment). Therefore, the total transmission time is 5.455830 0.026477 = 5.4294 seconds. Hence, the throughput for the TCP connection is computed as 164090/5.4294 = 30.222 KByte/sec.
- 13. Use the Time-Sequence-Graph(Stevens) plotting tool to view the sequence number versus time plot of segments being sent from the client to the gaia.cs.umass.edu server. Can you identify where TCP's slowstart phase begins and ends, and where congestion avoidance takes over? Comment on ways in which the measured data differs from the idealized behavior of TCP that we've studied in the text.

Ans: By observing the plot, we can see that the slow-start phase only lasts for first 0.5 second. Afterwards, it seems that the TCP session is always in congestion avoidance state. In this case, we do not observe the expected linear increase behaviour, i.e. the TCP transmit window does not grow linearly during this phase. In fact, it appears that the sender transmits packets in batches of 6. This does not seem to be caused by flow control since the receiver advertised window is significantly larger than 5 packets. The reason for this behaviour might be due to the fact that the HTTP server has enforced a rate-limit of some sort.



14. Answer each of two questions above for the trace that you have gathered when you transferred a file from your computer to gaia.cs.umass.edu I have already done it.