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# CUSTOM LINUX SYSTEMS

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# WHAT IS CUSTOM EMBEDDED LINUX ?

- ▶ A **tailored** Linux OS specifically designed for embedded systems
- ▶ Optimized for efficiency and built for **purpose**
- ▶ Key Characteristics
  - ▶ **Optimized Footprint**  
*(Minimal resource usage)*
  - ▶ **Hardware-Specific**  
*(Built for the target hardware architecture like ARM)*
  - ▶ **Feature-Centric**  
*(Contains only the drivers, libraries, and apps needed)*
  - ▶ **Secure and Stable**  
*(Designed to enhance security and ensure reliability)*

# REAL-WORLD EXAMPLES

- ▶ IoT (Internet of Things)
- ▶ Automotive
- ▶ Industrial Automation
- ▶ Consumer Electronics
- ▶ Healthcare



- ▶ Why Use Linux for These Devices?
  - ▶ **Cost Efficiency:** Open-source nature lowers development costs
  - ▶ **Customizability:** Tailored for each use case.
  - ▶ **Hardware Optimization:** Ensures efficient use of system resources.
  - ▶ **Security:** Configurable to meet industry-specific compliance standards.

# KEY ELEMENTS OF EMBEDDED LINUX SYSTEMS

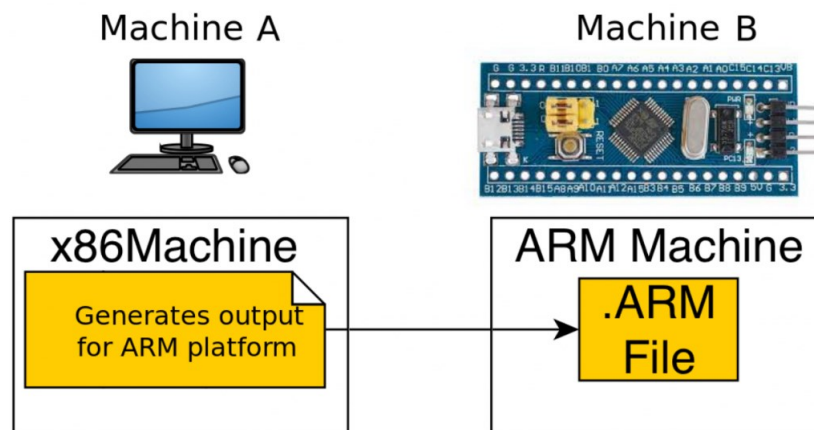
- ▶ An embedded Linux system is built from several essential components, each playing a critical role in **booting, running**, and enabling the specific functionality of the device.
- ▶ The 4 Core Elements of Embedded Linux
  - ▶ Toolchain
  - ▶ bootloader
  - ▶ kernel
  - ▶ Root files
- ▶ one more element can be domain specific application



# TOOLCHAIN



- ▶ A **toolchain** is a set of tools that allows developers to build, debug, and deploy software for embedded Linux systems. It is essential for creating binaries that run on the target device.



- ▶ Key Components of a Toolchain
  - ▶ Cross-Compiler
    - Converts source code into executable binaries for the target hardware architecture (e.g., ARM, MIPS, x86).
  - ▶ Linker
  - ▶ Assembler
  - ▶ Libraries
  - ▶ Debugger
  - ▶ Build System
    - Automates the process of compiling and linking.

# BOOTLOADER

- ▶ A **bootloader** is a small program that runs before the operating system kernel and is responsible for initializing hardware and loading the kernel into memory.
- ▶ Key functions
  - ▶ Hardware Initialization
  - ▶ Kernel Loading
  - ▶ System Configuration
  - ▶ Optional Features
- ▶ Examples of Common Bootloaders
  - ▶ U-Boot (Universal Bootloader)
    - ▶ Most widely used in embedded Linux.
    - ▶ Highly customizable and supports a wide range of architectures.
  - ▶ GRUB (GRand Unified Bootloader)
    - ▶ More common in desktops but supports embedded use cases.
    - ▶ Advanced configuration options.
  - ▶ Barebox
    - ▶ Lightweight and fast bootloader for embedded systems.

# BOOTLOADER (CONT.)

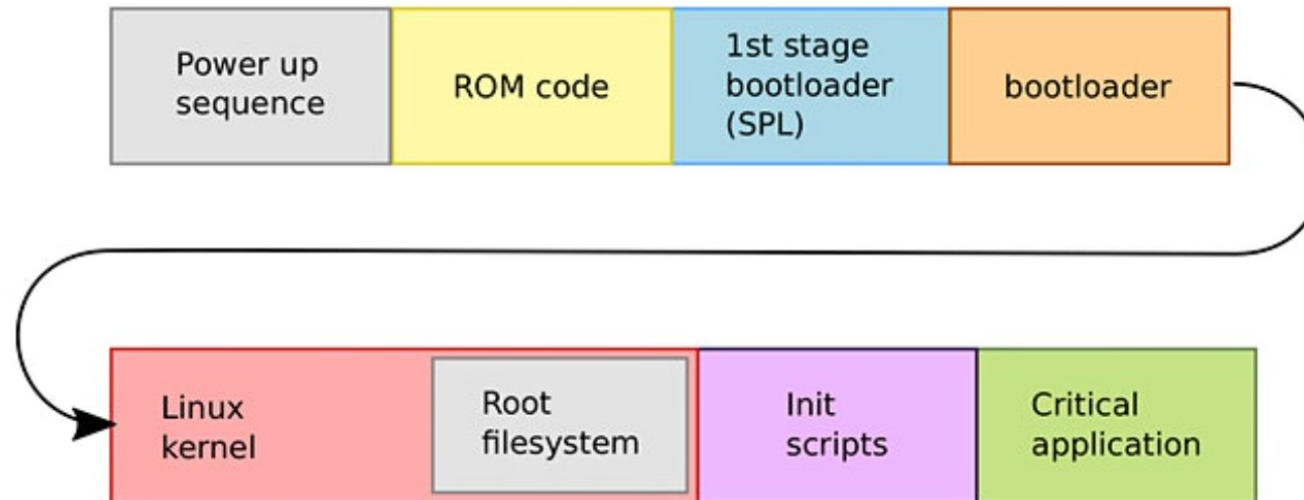
## ▶ Bootloader Phases

### ▶ Stage 1 (Primary Bootloader)

- ▶ Minimal functionality to initialize hardware and load the secondary bootloader.

### ▶ Stage 2 (Secondary Bootloader)

- ▶ Loads and executes the Linux kernel with a full set of configurations.



# KERNEL



- ▶ The **kernel** is the heart of an embedded Linux system, acting as the **bridge** between the hardware and software. It manages resources and ensures that the system runs smoothly and efficiently.

- ▶ System Resource Management
- ▶ Hardware Abstraction
- ▶ Process Scheduling

- ▶ Key Components of a kernel

- ▶ Device Drivers

- Drivers for various hardware components (e.g., sensors, displays, network interfaces).Linker

- ▶ Networking Stack

- ▶ File System Support

- ▶ Customizability

- Non-essential features and drivers can be removed to optimize size and performance.



# ROOT FILESYSTEM

- ▶ Directory structure that contains all the files, libraries, binaries, and configuration files needed for the system to function.
- ▶ Typically mounted at the root (/) of the device and is the foundation for the Linux operating system.
- ▶ contains the files necessary for booting the system and providing user-level functions.
- ▶ Key Components of Root Filesystem
  - ▶ Libraries
  - ▶ Binaries
  - ▶ Configuration Files
- ▶ The root filesystem can be customized to include only the **necessary components** for the embedded device, optimizing **memory** and **storage** usage.

# DOMAIN-SPECIFIC APPLICATIONS (OPTIONAL ELEMENT)

- ▶ Applications designed and developed for the specific function or industry of an embedded device.
- ▶ Purpose
  - ▶ Implement Device Functionality
  - ▶ Optimized for Performance
- ▶ Key Components
  - ▶ Tailored to Specific Needs
    - ▶ highly customized to suit the exact requirements of the industry, ensuring optimal performance and reliability.
  - ▶ Integration with Kernel
    - ▶ integrated directly with kernel-level features, such as device drivers and network stacks.

# EMBEDDED LINUX BUILD TOOLS

- ▶ Building a custom embedded Linux system requires robust tools that **simplify** the process of **configuring**, **building**, and **deploying** the system.
- ▶ Buildroot is a popular tool in this space, offering simplicity and flexibility for embedded Linux development.
- ▶ Key features
  - ▶ Minimalistic Approach
  - ▶ Fast Build Times
  - ▶ Cross-Compilation Support
  - ▶ Extensive Configuration Options

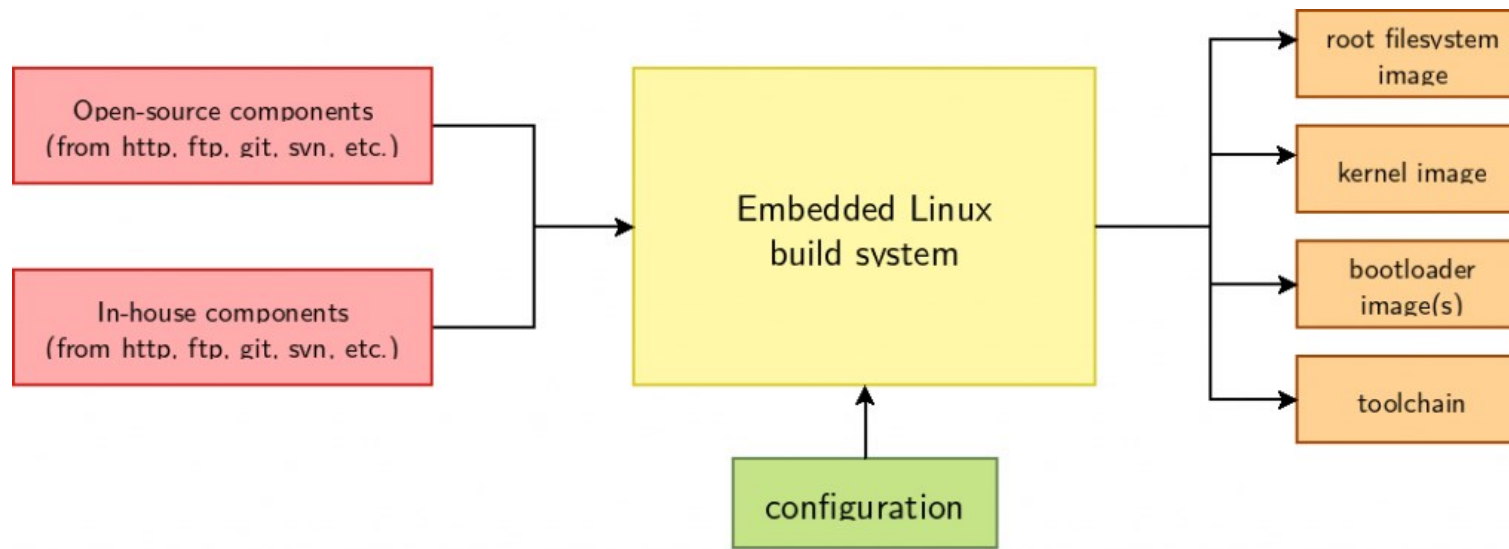


# HOW BUILDROOT WORKS

- ▶ Buildroot is a set of **Makefiles** designed to simplify the process of building custom Linux-based embedded systems. It automates the downloading, configuration, compilation, and **integration** of software packages into a functional system image.
- ▶ Each directory in Buildroot contains at least two files:
  - ▶ **something.mk**: The Makefile that downloads, configures, compiles, and installs a package.
  - ▶ **Config.in**: Describes configuration options for the package.
- ▶ Key Components/Directories of Buildroot
  - ▶ **Toolchain**: Makefiles for building the cross-compilation toolchain
  - ▶ **Arch**: definitions for processor architectures supported by Buildroot (e.g., ARM)
  - ▶ **Package**: Makefiles for user-space tools and libraries to be compiled and added to the target root filesystem
  - ▶ **Boot**: Manages the Makefiles and files for the supported bootloaders (e.g., U-Boot)
  - ▶ **System**: Provides support for system integration (e.g., target filesystem skeleton, init system)
  - ▶ **Fs**: files related to the generation of the target root filesystem image

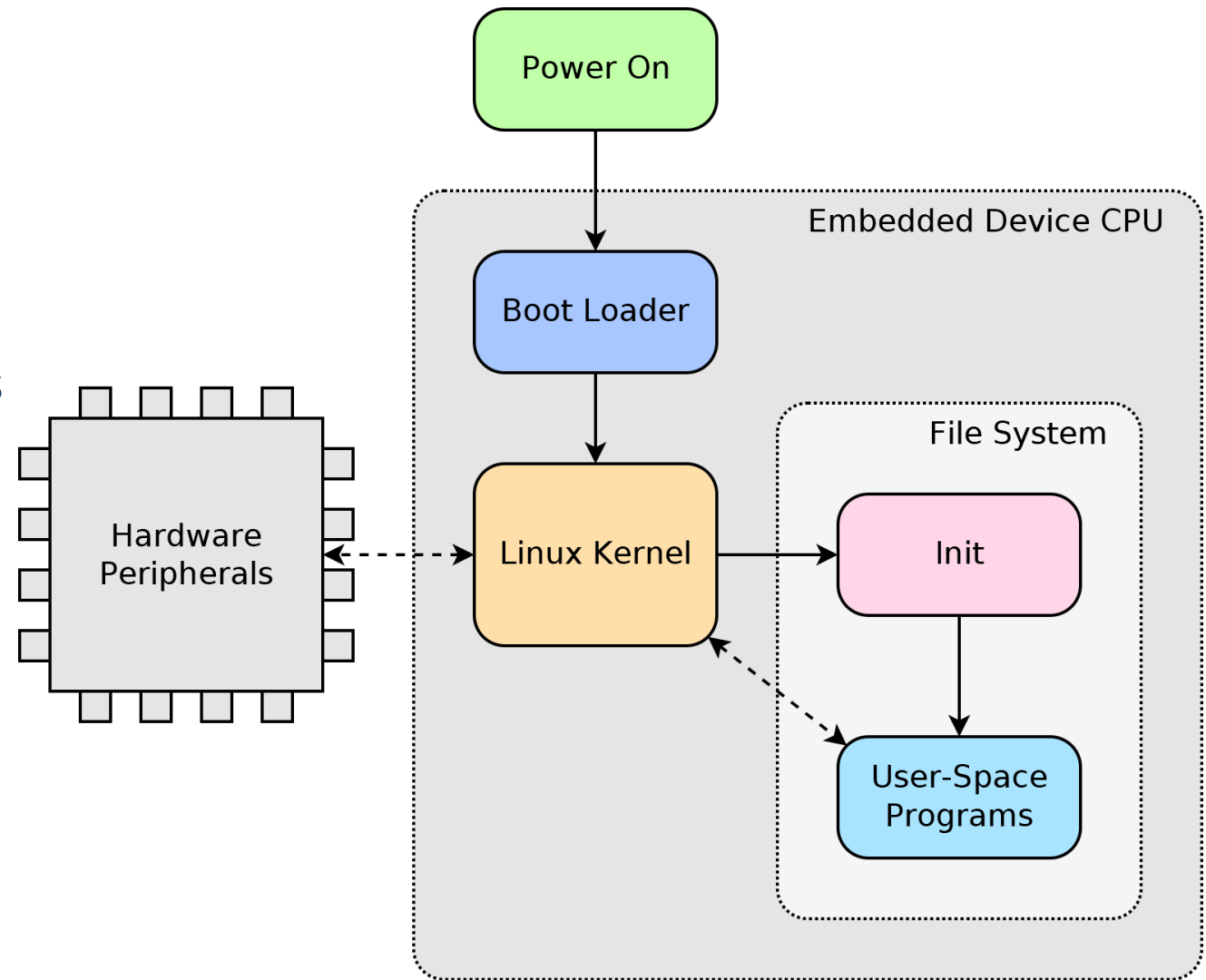
# BUILDROOT WORKFLOW

- ▶ **Input Data:** Configuration files and package selections.
- ▶ **Output Product:** A fully built Linux-based embedded system, including the Linux kernel, root filesystem, bootloader, and device tree, ready for deployment on the target hardware.



# GOAL

- ▶ A fully functional, self-contained embedded Linux operating system
- ▶ Running domain-specific applications
- ▶ Including all essential components required for the device to operate effectively.



QUESTIONS?

THANK YOU!

