



UX Testing + UI Iteration

Each Member of Your Team Will Have the SAME 5 Users (one member from each of the other teams and one non-CS Pathway student) ↗

PUZZLE (Observation Only): As they solve your escape room where are they clicking when they shouldn't? Where are they getting stuck? What seems too hard or too easy? What types of hints were effective/ineffective?

NARRATIVE (Ask Out Loud): How would you describe the story and what is currently happening/happened in this room? What elements of the design (appearance, sound, etc.) could be unified to make this room feel more connected to the other rooms?

User 1 Name:Austin

- Looked at Note, knows to use compass, looked at lock last

- Make up arrow more visible
-

User 2 Name: Olivia

- Removed trash, looked at numbers first, then lock, then note

- Make timer bigger, and more visible
-
-

User 3 Name: Shelby

- Doesn't look at note first, finally looks at lock

- Cut note down to only the steps
-
-

User 4 Name: Daramola

- Looks around, touches nail, writes on whiteboard, finally figures out code

- Make timer more visible
- Make 4 visible dripping
-

User 5 Name: Kai

- Looks at note,
-
-

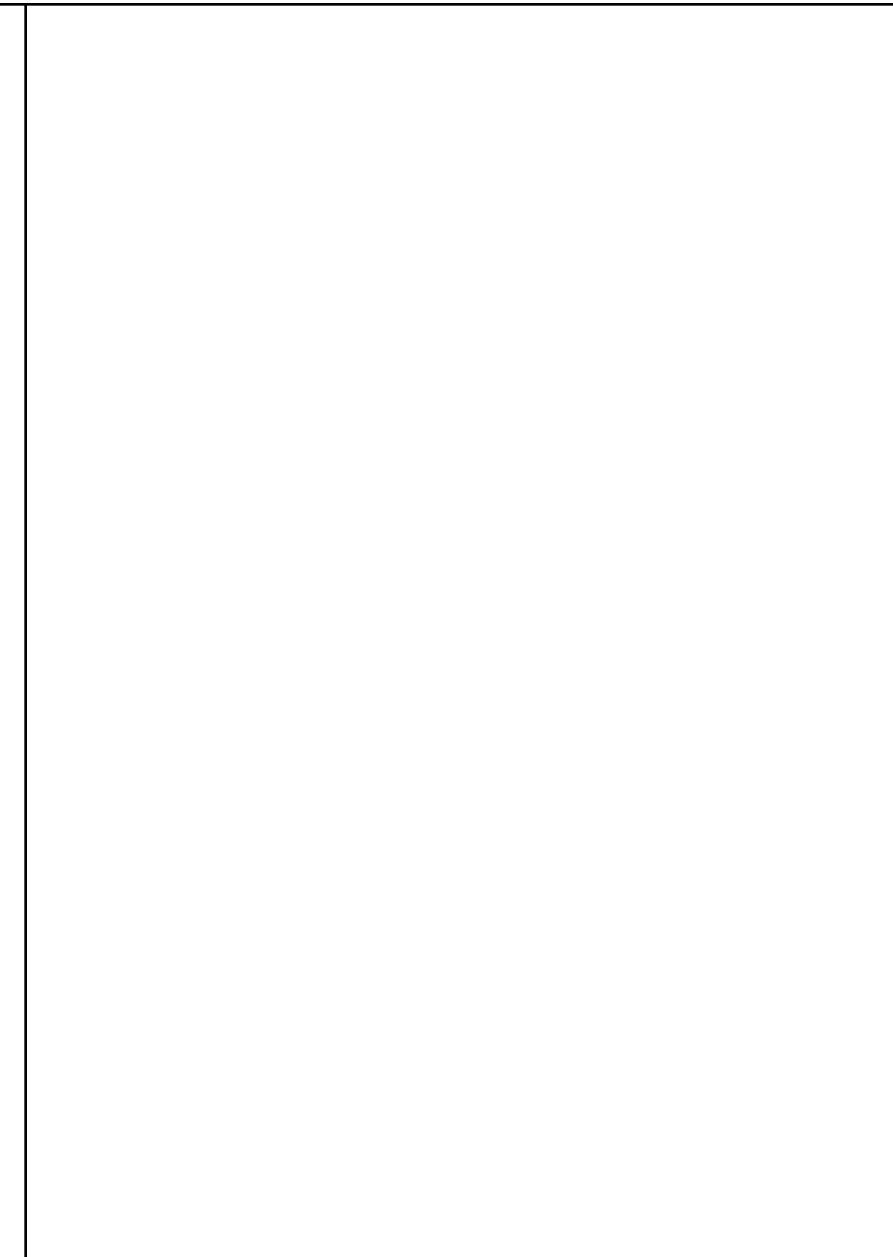
- Change 4 to make it drip more
- Mistaken 3 as lower
- Don't seem to know where the nails are

UI Before Feedback (GIF recorded with [Chrome Capture](#))



What trends did you identify in your feedback?

- Timer needs to be more visible
- Change 4 to make it more distinct from 6
- Make note more understandable
-



SIX STEPS OPEN THE COFFIN.
WALK THE PATH CARVED BY THE DEAD

1. FACE THE WEST WHERE THE MARK IN DRIPPING
BLOOD WAS MADE.
2. TURN EAST TO THE MARK LOWER THAN ALL
OTHERS.
3. LOOK TO THE MEMORY YOU FIRST AWOKE TO.
4. THEN EAST AGAIN TO THE MARK THAT WAS LEFT
5. RAISE YOUR EYES NORTH TO THE LONE WITNESS.
6. END WEST WHERE THE LAST SHADOW HIDES
ABOVE."



UI After Feedback (GIF recorded with [Chrome Capture](#))

What changes did you make to improve your puzzle UI?



12

- Made timer bigger and flash when low
- Made 4 more visible and distinct
- Changed note
-
-



HOW TO ORDER THE NUMBERS

1. FACE THE WEST WHERE THE MARK IN DRIPPING
BLOOD WAS MADE.
2. TURN EAST TO THE MARK GREATEST THAN ALL
OTHERS.
3. LOOK TO THE MEMORY YOU FIRST AWOKE TO.
4. THEN EAST AGAIN TO THE MARK THAT WAS LEFT
5. RAISE YOUR EYES NORTH TO THE LONE WITNESS.
6. END WEST WHERE THE LAST SHADOW HIDES
ABOVE.

