Beginner Track Agenda (morning session)

• 8:00 - 8:30am

Registration and Breakfast

8:30 - 9:00am

- Technical Set-up for Hands-on Lab
- In order to complete the Developer Day exercises, we will distribute a virtual machine with all required software installed.

• 9:00 - 9:10am

- Welcome and Introductions
 - Speaker: Nate Foster (Cornell University)

• 9:10 - 10:30am (80 min)

- Tutorial overview: Introduction to Data Plane Programming
- Session 1: Language Basics
 - This session will provide a hand-on introduction to P4. Students will start by implementing a "Hello World"-style application to gain an understanding of P4 concepts. The lesson will progressively introduce core language features, such as header/metadata types, packet parsers, and controls. By the end of this session, students will be able to implement a basic IP router.

• 10:30 - 11:00am

o Break

• 11:00 - 12:30 (90 min)

- Session 2: P4 Runtime
 - In this session students will learn about software tools that are essential to developing P4 applications. Instructors will show how to invoke the the P4 compiler, run the debugger, and start a P4 software switch. This session will also introduce the control-plane interfaces via P4 Runtime, a protocolindependent API auto-generated from the definition of a packet processing pipeline written in P4.

• 12:30 - 1:30pm

Lunch

Beginner Track Agenda (afternoon session)

- 1:30 1:50pm
 - P4 Showcase:
 - Speaker: Dejan Vucinic, Western Digital Corporation
- 1:50 2:10pm
 - o P4 Showcase:
 - Speaker: Ludovic Beliveau, Kaloom
- 2:10-3:10 (60 min)
 - Session 3: Monitoring and Debugging
 - This session will focus on a set of labs related to network monitoring and debugging. In this session, students will gain a deeper understanding of P4 language concepts, including custom headers and intrinsic metadata. In the first exercise, students will implement Explicit Congestion Notification (ECN) to set a congestion bit in a packet header when the queue depth exceeds a threshold. In the second exercise, MRI, students will implement a simplified version of In-Band Network Telemetry to track the path that packets travel through the network.
- 3:10 3:40pm
 - Break
- 3:40 4:40pm (60 min)
 - Session Advanced Data Structures
 - In the final session, we will cover advanced data structures. Students will implement two data-plane applications. In the first, source routing, end-hosts specify paths through the network by using a stack of labels in the packet header. The switch must "pop" each label and forward out the appropriate interface. In the second, students will implement a network calculator. Packets containing arithmetic expressions are sent to a switch. The switch will evaluate the expressions, and return the results back to the sender.
- 4:40 5:00pm
 - P4 Showcase: "Leveraging P4 for Automated Switch Validation"
 - Speaker: Konstantin Weitz, Google
- 5:00 5:20pm
 - P4 Showcase:
 - Speaker: Arkdadiy Shapiro, Barefoot Networks
- 5:20-5:30pm
 - Closing Remarks
- 5:30-6:30
 - Reception