Gianni Gabriel

Front-End Software Engineer

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Education

New Jersey Institute of Technology
September 2019 – May 2023

- BS in Computer Science
- GPA: 3.722
- Dean's List: Fall 2019, Spring 2020

Skills

Programming Languages
JavaScript (ES6), HTML/CSS, Java, C++

Tools & Frameworks
React.js, Git, MongoDB, Express, Node.js

Design
Photoshop, Adobe XD

Experience

Software Engineer Intern @ Catena Bible
September 2020 – Current

- Implemented complete front-end redesign for catenabible.com
- Developed and maintained code using **JavaScript**, **CSS**, and **React.js**
- Collaborated and communicated with my team via Slack/Asana

Programming Instructor @ iD Tech Camp
May 2020 – August 2020

- Organized and led 2-hour daily online sessions with over 100 students aged 7-15 using Zoom
- Taught programming fundamentals with languages including **Java**, **JavaScript**, **C#**, and **C++**
- Built rapport with parents to inform them on their child's learning progress

Projects

Gulp App – Independent Project
Website, GitHub

Find the Worst Reviewed Restaurants
September 2020

A goofy website built with **JavaScript**, **CSS**, and **React** that shows you the lowest rated restaurants and low star reviews from Yelp. Data is fetched using Axios and the Yelp Fusion API

Contact Keeper – Udemy Course
Website, GitHub

Full-Stack Contact Application
August 2020

A full-stack web application made with **JavaScript**, **React**, **Express**, and **Node.js** that features log-in and private routes using bcrypt and JWT as well as basic CRUD operations for modifying contacts from a MongoDB database

10 Seconds – Independent Project
App Store

iOS Platformer Game
August 2017

A platformer game built with **Unity** and **C#** featuring custom animations and swipe controls. It has now amassed a total of 574 downloads and over 70,000 impressions

Soft Skills

- Oral and Written Communication
- Strong Mentoring Skills