

<b>Université de Dschang, IUT-FV de Bandjoun</b>	<b>Département de : Génie Informatique</b>
<b>Syllabus cours «_Programmation IoT : Python ou C_» DUT GI2 GL &amp; ISR,</b>	<b>Année académique 2024-2025, Semestre LMD 4.</b>

## **I- Codification et volumes horaires du cours**

**Code : PIT40\_ – Nombre de crédits: 2 – Volume horaire total : 20 CM 30h, TD/TP: 10h, TPE : 10h. Dispensé par Dr FOTSING Eric**

## **II- Objectifs du cours et compétences à acquérir par l'étudiant**

The objective of this course is to use an interactive Python programming interface to develop IoT solutions, and Enterprise grade technologies.

### **Keywords :**

- IoT,
- Python,
- Programming,
- Interconnection,
- Process,
- Datas.

## **III. Pré requis**

RAS

## **IV- Descriptif séquentiel du cours magistral, des travaux dirigés et pratiques**

### **1. Programming in Python language**

- Basics of programming
- Python program structure
- Problem resolution

### **2. Python APIs**

### **3. Use Python to**

- Program the behavior of the IoT devices and to connect them to cloud services via APIs (Cisco Spark).
- Collect, Transform, analyze, and visualize data from the sensor and store them in SQL data bases.
- Create programs on the Raspberry Pi to provide IoT functionality.
- Create a data pipeline to acquire, manipulate and visualize sensor data.
- Conduct exploratory data analysis activities

#### **4. Project-based skills**

- Use Packet Tracer to model Python-based IoT systems
  - Low-Cost and Highly Efficient Automated Agribot using IoT
  - Implementation of Wireless Sensor Network for Real Time Monitoring of Agriculture
  - Wireless Automated Soil Monitoring System
  - Controlling Future Intelligent Smart Homes using Wireless Integrated Network Systems
  - An Intelligent Prediction of accidents for Domotics
  - Solutions de Sécurité pour l'Assistance à l'Autonomie à Domicile Development
  - An Effective Baby Temperature Monitoring System

#### **IV- Quelques références utiles**

Gastón C. Hilla, 2016.. Internet of Things with Python Interact with the world and rapidly prototype IoT applications using Python

Allen Downey, 2008. Think Python How to Think Like a Computer Scientist Version 1.1.20