# Gian Singh

Software Engineer Intern



gs4@njit.edu







https://giansingh4710.xyz (678) 267-0271 13 Skytop Ridge Oakland, NJ, 07436

### CAREER OBJECTIVE

Results-oriented Computer Science major (3.7 GPA) currently attending New Jersey Institute of Technology, with 2 months of work experience. Aiming to leverage a proven knowledge of programming skills to successfully fill the Software Engineer Intern role at your company. Frequently praised as adaptable by my peers, I can be relied upon to help your company achieve its goals.

#### **EXPERIENCE**

#### **Software Engineer Intern**

Khalis Foundation, Milpitas, CA / Jun 2021 - Jul 2021

- Built main components and mechanics of the vocabulary game, using React Native, Node JS, Redux and other technologies.
- Evaluate code of peers to ensure that it is valid, is properly structured, meets industry standards and is compatible with browsers, devices, or operating systems.

Confer with management daily to prioritize needs, resolve conflicts, develop content criteria and choose solutions.

#### **NJIT Tutoring**

154 Summit St, Newark, NJ / Jan 2021 - May 2021

- Volunteered to tutor Roadmap to Computing(Python)
- Helped students understand basic programing concepts like variables, loops, data structures etc.

#### **EDUCATION**

## **New Jersey Institute of Technology**

**GPA: 3.7** 

#### Newark, NJ

Bachelor of Science (B.S.) Computer Science Candidate (Expected graduation Jun 2024) Relevant Coursework

- Roadmap to Computing (CS 100 Basic Programing in Python):
  - o taught me basic programing fundamentals.
  - o built some of my first projects after this class like web scrapers
- Introduction to Computer Science (CS 113 OOP in Java)
  - o learned about Object Oriented Programing
- Introduction to Computer Science II (CS 114 Data Structures & Algorithms in Java)
  - o learned data structures and algorithms, time complexity, sorting etc.
- Internet Applications (IT 202 Browser and Client Side Technologies)
  - o learned PHP, HTML, CSS, Javascript, SQL, Git and many other technologies
  - o had to make a full stack application. I choose to make a sudoku game.
  - o link to the game: <a href="https://gs4-prod.herokuapp.com/">https://gs4-prod.herokuapp.com/</a>
- Programing Language Concepts (CS280 programing language syntax and semantics)
  - o learned how a compiler translates text into an executable file
  - o implemented our own compiler in C++

#### SKILLS:

VIM, PYTHON, FLASK, JAVA, HTML, JAVASCRIPT, REACT JS, REACT NATIVE, C++, GIT, LINUX, PHP, SQL, VSCODE