# MINGYUAN (VINCENT) REN

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### **EDUCATION**

University of California, San Diego, John Muir College

San Diego, CA

Candidate for Bachelor of Computer Science, expected 06/2024

September 2022 - Present

- Major in Computer Science
- Relevant Courses: Java, Statistics, Physics

University of California, Riverside, Marlan and Rosemary Bourns College of Engineering

Riverside, CA

Candidate for Bachelor of Computer Science, expected 06/2024

September 2020 – June 2022

- Major in Computer Science
- Relevant Courses: C++, Calculus, Linear Algebra, Physics, Intro to Computer Programming, Data Structures and Algorithms, Software Construction, Machine Organization and Assembly, Discrete Structure

#### PROFESSIONAL SKILLS

**Programming Languages**: C, C++, Java, Python, R, Assembly, Verilog, LaTeX

**Software and Platforms**: Git and GitHub, Xilinx, VS Code, LC3 **Languages Speaking**: English (fluent), Chinese (native)

#### **PRACTICE**

## Zhejiang JoyTech Med Science Co., Ltd

Hangzhou, China

MCU Engineer

August 2022 – September 2022

- Upgraded the Bluetooth feature on a current on-sale thermometer
- Established SPI communication between HY17P56 MCU and the new Bluetooth chip
- Designed new BLE text and receive pattern, and built connection between user mobile app and the thermometer

## University of California, Riverside

Riverside, California

"Xiangqi" Chess Game Project Group Member

- March 2022 June 2022
- Designed the overflow of the game, and designed the outline of the project
- Developed the algorithm generating valid moves of a given piece
- Trained a weak computer player that can play based on what move the human player place into the console

## University of California, Riverside

Riverside, California

November 2022

- **Cutie Hack Programming Activity** 
  - Working on a VR shooting game on econ3D platform.
  - Designed and developed C++ code for the game.

# University of Southern California

Irvine, California

Machine Learning Researcher

 $September\ 2020-November\ 2020$ 

- Participated in an online machine learning research conducted by Professor Victor Adamchik in USC.
- Completed project: well-trained a XG Boost module to study influences of online shopping website designing elements on customer clickstream. The module can be used to predict expected clickstream.

## EXTRACURRICULAR AND LEADERSHIP EXPERIENCE

## **C Programming Club**

Hangzhou, China

Director, 1hr/wk, 36 wks/yr

September 2017 – June 2018

- Set up the first C programming club in high school to increase the knowledge of the fellow students
- Designed training courses, modified them to enhance the learning efficiency, and delivered courses per week
- Guided members to develop programming games like gobang
- Managed 30 members and improved their programming abilities with C