

Bug-Tracking Naegling

| BugID | Discovery Date | Date Resolved | Person reporting | Priority | Location | Type | Description | Resolution |
|-------|----------------|---------------|------------------|----------|----------------|----------------------|---|---|
| 1 | 5/2/2014 | 5/2/2014 | Mikaela | low | app | runtime error | Application crashes when trying to log in | I replaced my code with Johans code and it fixed it! |
| 2 | 5/2/2014 | 5/2/2014 | Elsa | medium | git bash | merge error | Cannot merge Master with my branch | I had to make a new repository and it worked |
| 3 | 5/2/2014 | 5/2/2014 | Simonas | medium | eclipse | configurations | Eclipse configurations preventing the app from starting up correctly | With a team member's help I fixed the configurations |
| 4 | 5/2/2014 | 5/5/2014 | Simonas | low | app | out-of-date software | was required to update Google PLAY software, which was preventing the app from running | Signed in with my real e-mail account (instead of the mock ones used for simulation within the app database) and updated the software. |
| 5 | 5/5/2014 | 5/5/2014 | Simonas & Elsa | high | app | compile error | When we created a new activity all activities in android project showed "R cannot be resolved" bugs | Eclipse automatically created a second library project, which caused duplicates and bugged the program. Deleting the auto-created projected fixed the problem. |
| 6 | 5/5/2014 | 5/8/2014 | Mikaela | medium | app | function error | When logging out after being in the profile we can use the "back button" on the phone to go back in to profile page. | We solved it when we added the menu option to the profile page, so we can now log out from it as well. And we also added so that the activity finished when the backpage button was pressed. |
| 7 | 5/5/2014 | 5/6/2014 | Mikaela | high | app | JSON parser error | When trying to get the statistics information and it should be getting the profileTag but it gets the loginTag instead Oo | Fixed by correcting deeper issues in the php code |
| 8 | 5/5/2014 | 5/6/2014 | Simonas & Elsa | medium | app | compile error | Following instructions from Android Developer tutorial and ran into a problem where a method "getActionBar()" cannot be converted from one library to the other. | StackOverflow suggested to change "getActionBar()" (which is what android developer tutorials said I should use) to "getSupportActionBar()". The app seems to be working as intended after that. |
| 9 | 5/6/2014 | 5/6/2014 | Mikaela | medium | app | logical error | When trying to assign the number of deaths to the textview it says that there is no value in deaths, but there clearly is a value when looking at the JSON object | glancing over the code I realise my stupidity... I tried getting deaths from the kills function -.-' |
| 10 | 5/6/2014 | 5/6/2014 | Mikaela | medium | server/app | functional error | The php mysql-queries are not working on Davids Server but they're working on Johans server, why is this? | The config file was not updated properly on the server |
| 11 | 5/7/2014 | 5/7/2014 | Mikaela | medium | mysql | logical error | The query says that there's no data to fetch when there is data in the database. | We had not conditioned the query properly with our inner joins. |
| 12 | 5/7/2014 | 5/7/2014 | Elsa | medium | server | code error | The test.php echoed information that was deleted from the index.php | The index.php had saved old information on the server but no in the visably in the file. deleted the data and it worked. |
| 13 | 5/7/2014 | 5/7/2014 | Elsa & Simas | high | app | compile error | The app crashes when selecting Friend view in menu | problem in the coding |
| 14 | 5/7/2014 | 5/7/2014 | Elsa & Simas | medium | app | logical error | When choosing to look at the friendlist it is empty on the app even though there are friends in the tableF | Elsa and Simas using to different users..... NOT SOLVED: It appears we need to have a whole new class to allow different tabs to have different fragments, but it seems too time consuming and most likely would not work to begin with, so instead we decided to use regular fragments with buttons. |
| 15 | 5/8/2014 | 5/9/2014 | Simas | medium | android | lack of knowledge? | Unable to make two different tabs have different elements, which is a problem because a friend list does not need a text box, and having a list of friends is not needed in add friends tab. | Needed to make the result of the query into an arraylist |
| 16 | 5/8/2014 | 5/9/2014 | | medium | server | logical error | Cannot retrieve more than one friend from the friendlist | |
| 17 | 5/9/2014 | | Simas | high | android | android runtime | Apparantly the fragment in XML folder is being given the wrong name, which makes the app crash when the activity tries to display that fragment. | |
| 18 | 5/9/2014 | 5/9/2014 | Henrik | low | android | function error | When missclicking the register button you can't go back to the login page | Removed the finish line from the onClick listener of registration. |
| 19 | 5/11/2014 | 5/19/2014 | Mikaela | low | Json | logical error | When storing the user in the target table the echo response is that it was unsuccessful, yet the user gets stored! | assume that it's true and it wont do it! |
| 20 | 5/11/2014 | 5/19/2014 | Mikaela | high | SQL | logical error | Getting myself as a target. | It's working now Oo |
| 21 | 5/9/2014 | | David | low | app | knowledge issue | Not being able to remove the friendMarkers once showing up | |
| 22 | 5/11/2014 | 5/12/2014 | Elsa | medium | app | logical error | Was not able to show friendlist because I could not access a userID without be logged in | Create simple login function |
| 23 | 5/12/2014 | 5/12/2014 | Elsa | medium | app | compile error | The "simple" login function crashed once I tried to add a new activity. | No solution was found. The app is not able to run on emular so decided to wait until I had access to a android phone. |
| 24 | 5/12/2014 | 5/12/2014 | Elsa & Simas | High | app | Evil error | Instead of selecting the friendlist the app decided to show all online users even though no data concerning this was being used | WE LITERALLY HAVE NO IDEA IT JUST SUDDENLY WORKED |
| 25 | 5/12/2014 | 5/12/2014 | Elsa | medium | SQL | logical error | Sending a friend rewuest works but the test shows that it skips one step and gives an error. Dont know if it needs fixing, will look into it | It was an fault in the code, an unnessecery if statment has been removed |
| 26 | 5/13/2014 | 5/13/2014 | Mikaela | high | JSON | runtime error | Json weren't able to parse data from one of the queries. returning "tag not found" | Turns out someone deleted the tag in the index.php document! |
| 27 | 5/14/2014 | 5/22/2014 | David | high | Gps connection | runtime error | If the device doesn't get GPS signal, it crashes | App now handles GPS disabled |
| 28 | 5/14/2014 | 5/14/2014 | Henrik | medium | app | logical error | The "kill roll" doesn't get a higher value when adding the kill bonuses from the items to the roll. | Made a sql query to get the items instead of trying to recieve them from the profile. |
| 29 | 5/15/2014 | 5/15/2014 | Simas | high | android | AndroidRuntime | Trying to convert an array list into a viewList on Android's display screen. The first one works fine, but the second one for some bizzare reason makes the app crash citing "NullPointerException" ... | problem was caused by adapter using the current content view of onCreate (I think...), which meant that using different layout was the problem. Instead I use one xml layout for 2 different arrayadapters and 2 listviews |
| 30 | 5/16/2014 | 5/16/2014 | Simas+Elsa | medium | php? | code error? | The android app no longer display a name, but a list of all the table values for certain names. Most likely an error in php queries. | The names for index and db_function were wrong, changing them fixed it. |
| 31 | 5/16/2014 | 5/22/2014 | Simas & Elsa | medium | android | logical error | When the list are empty they show wrong lists. RequestList shows friendList if empty and friendList shows all online users if empty | If a list was empty it did not return an empty list because JSON wasnt encoding anything beyond a full list |
| 32 | 5/19/2014 | 5/22/2014 | Johan | high | android | android runtime | App crash. NullPointerException in .Target.getRandomTarget if no more user than the player is online. | Added check for no users online and a toast is shown informing user. |
| 33 | 5/19/2014 | 5/19/2014 | Henrik | medium | android | nullpointer | When loading the Ranking view the app gets a NullPointerException refering to the friendRanking | Made the query return an empty array upon false data. |
| 34 | 5/19/2014 | 5/23/2014 | Mikaela | high | android | logical error | when someone doesn't have any deaths they don't show up in Top-rank because we can't divide by 0 | instead of dividing the kills with death we will do kills minus deaths for the ranking |
| 35 | 5/20/2014 | 5/20/2014 | Henrik | high | android | runtime error | The app freezes sporadically when running | There was server issues that made the application crash and freeze |
| 36 | 5/22/2014 | 5/22/2014 | Johan | high | android | runtime error | In calculatng distance NullPointerException if there is no result from lastKnownLocation from GPS provider. | Added if statement to handle error. |
| 37 | 5/23/2014 | | Henrik | low | android | visual error | When running the app on a device with a smaller screen the "Assassins" in the login screen clashes with the e-mail textfield. | |
| 38 | 5/23/2014 | 5/25/2002 | Henrik | high | android | logical error | When changing activity, the user becomes offline | Removed setOnlineStatus in pause. |