



ALEJANDRO PINO ALCALDE

Programmer and artist.

Currently interested in remote work focused on development, programming and design (specially 3D design).

KNOWLEDGE

- Education in networking and computer science, advanced technician in Administration of Networks and Systems.
- Currently studying as a technician of Web Applications Developer in Spain.
- Advanced use of Illustrator, Photoshop, Figma, InDesign, Premiere Pro, After Effects, Adobe XD and Audition.
- Very proficient in english.
- Highly trained in multiple programming languages for use in various personal and professional projects, specially game development.



- 6 years of experience using Unity.
- 7 years of experience using a diverse range of 3D tools.



EXPERIENCIA RELEVANTE

- Chief Graphic Designer in Takelot Sexitana for 2,5 years.
- Graphic Designer, Web Developer, Animator and Video Editor in Baética Digital for more than a year.
- Extensive experience working previously as a freelancer doing programming and design / illustration jobs.

Through my experience that I have gained working in my current position, I consider myself a highly resolute and efficient person in my work. I value finding workflows that allow me to perform tasks more effectively, and I am a very persevering person with a great capacity for self-learning and entrepreneurial spirit.

I consider myself a very sociable person and I put a lot of weight on the opinion and acceptance of others, which allows me to connect with colleagues and clients and show an empathetic and human treatment while maintaining professionalism and a pleasant environment.