1 Robot game winning probability

$$P(W_H) = (1 - P(s_1))(1 - P(s_2))P(W_H|B_1) + (1 - P(s_1))P(s_2)P(W_H|B_2)$$

$$+ P(s_1)(1 - P(s_2))P(W_H|B_3) + P(s_1)P(s_2)P(W_H|B_4)$$

$$= P(B_1) * P(W_H|B_1) + P(B_2) * P(W_H|B_2)$$

$$+ P(B_3) * P(W_H|B_3) + P(B_4) * P(W_H|B_4).$$

Since we redo the game when both robots fail,

$$P(W_H|B_1) = P(W_H)$$

$$P(W_H) = P(B_1) * P(W_H) + P(B_2) * P(W_H|B_2)$$

$$+ P(B_3) * P(W_H|B_3) + P(B_4) * P(W_H|B_4).$$

Let

$$r = P(B_1)$$

$$u_1 = P(B_2)P(W_H|B_2) + P(B_3)P(W_H|B_3) + P(B_4)P(W_H|B_4)$$

$$P(W_H) = P(B_1) * P(W_H|B_1) + P(B_2) * P(W_H|B_2)$$

$$+ P(B_3) * P(W_H|B_3) + P(B_4) * P(W_H|B_4)$$

$$= r(P(W_H|B_1)) + u_1$$

$$= u_1 + r(u_1 + u(P(W_H|B_1)))$$

$$= u_1 + r(u_1 + r(u_1 + r(u_1 + r \dots)))$$

$$= u_1 + ru_1 + r^2(u_1 + r(u_1 + r \dots))$$

$$= u_1 + ru_1 + r^2u_1 + r^3u_1 + r^4u_1 \dots$$

The sum of a geometric series $y = u_1(r)^x$ is

$$s_{\infty} = \frac{u_1}{1-r}$$

which I got from the IB Math formula booklet. Since r < 1, we know that this series converges and we can use this formula to find a definite answer to this infinite series. Plugging in actual values in place of stand in variables:

$$s_{\infty} = \frac{u_1}{1 - r}$$

$$= \frac{P(B_2)P(W_H|B_2) + P(B_3)P(W_H|B_3) + P(B_4)P(W_H|B_4)}{1 - P(B_1)}.$$

Therefore,

$$P(W_H) = \frac{P(B_2)P(W_H|B_2) + P(B_3)P(W_H|B_3) + P(B_4)P(W_H|B_4)}{1 - P(B_1)}.$$

Plugging in values for Robot A against Robot B:

$$P(W_{A,1}) = \frac{0.375 * 0 + 0.125 * 1 + 0.125 * 1}{1 - 0.375}$$
$$= \frac{0.25}{0.625}$$
$$= 0.4.$$

2 Bayes' Theorem

The question What is the probability a robot wins given that we redo all double fails?" can be restated as "What is the probability a robot wins given that at least one robot succeeds?" So, the "redo" method can be described as

$$P(W_H) = P(W_H|s_1 \cup s_2)$$
$$= P(W_H|B'_1).$$

We can relate this conditional probability with $P(B'_1|W_H)$ using Bayes' Theorem with the following equation:

$$P(W_H|B_1') = \frac{P(W_H)P(B_1'|W_H)}{P(W_H)P(B_1'|W_H) + P(W_H')P(B_1'|W_H')}.$$

This equation is in the Math HL formula booklet. This equation modifies an existing method of finding a robot's game winning probability since it needs $P(W_H)$. For simplicity's sake, I will use the flip a coin method to find the initial $P(W_H)$ for calculations. For our situation, the equation can be simplified to the following:

$$P(W_H|B_1') = \frac{P(W_H)P(B_1'|W_H)}{P(B_1')}.$$

This makes Bayes' Theorem more practical for us given the variables known in this situation. Using past equations, we know that

$$P(W_H) = P(B_1) * P(W_H|B_1) + P(B_2) * P(W_H|B_2)$$
$$+ P(B_3) * P(W_H|B_3) + P(B_4) * P(W_H|B_4)$$

and that

$$P(B_1') = P(B_2) + P(B_3) + P(B_3),$$

since the partitions B_1 along with B_2 , B_3 , and B_4 all add up to 1, so the latter makes up the probability that at least one robot functions. If we can find $P(B'_1|W_H)$, we can find $P(W_H|B'_1)$. ???:

$$P(B'_{1}|W_{H}) = P((B_{2} \cup B_{3} \cup B_{4})|W_{H})$$

$$= P(B_{2}|W_{H} \cup B_{3}|W_{H} \cup B_{4}|W_{H})$$

$$= P(B_{2}|W_{H}) + P(B_{3}|W_{H}) + P(B_{4}|W_{H})$$

$$= \frac{P(B_{2})P(W_{H}|B_{2})}{P(W_{H})}$$

$$+ \frac{P(B_{3})P(W_{H}|B_{3})}{P(W_{H})}$$

$$+ \frac{P(B_{4})P(W_{H}|B_{4})}{P(W_{H})}$$

$$= \frac{P(B_{2})P(W_{H}|B_{2}) + P(B_{3})P(W_{H}|B_{3}) + P(B_{4})P(W_{H}|B_{4})}{P(W_{H})}$$

This is the portion of wins that come from one of the robots working. Plugging this into the above equation:

$$P(W_H|B_1') = \frac{P(W_H)\frac{P(B_2)P(W_H|B_2) + P(B_3)P(W_H|B_3) + P(B_4)P(W_H|B_4)}{P(W_H)}}{P(B_1')}$$

$$= \frac{P(B_2)P(W_H|B_2) + P(B_3)P(W_H|B_3) + P(B_4)P(W_H|B_4)}{P(B_1')}$$

This is the wins that come from at least one robot working divided by the portion of times that at least one robot works. This equation is identical to the sum of an infinite geometric series equation found earlier. Thus, with two methods arriving at the same result, both are validated.