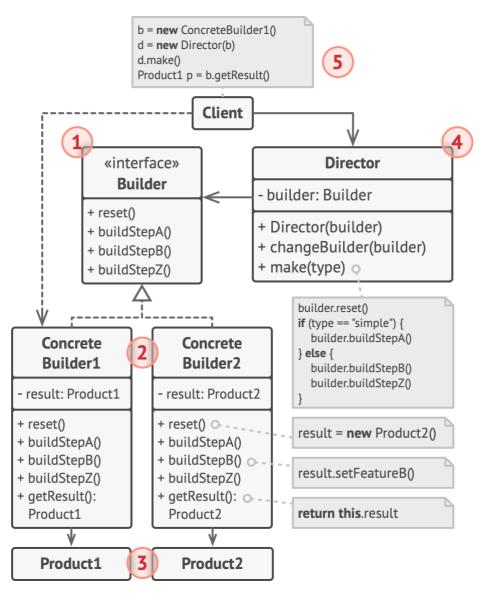
6/12/23, 12:36 AM Build





- 1. The **Builder** interface declares product construction steps that are common to all types of builders.
- 2. **Concrete Builders** provide different implementations of the construction steps. Concrete builders may produce products that don't follow the common interface.
- 3. **Products** are resulting objects. Products constructed by different builders don't have to belong to the same class hierarchy or interface.
- 4. The **Director** class defines the order in which to call construction steps, so you can create and reuse specific configurations of products.
- 5. The **Client** must associate one of the builder objects with the director. Usually, it's done just once, via parameters of the director's constructor. Then the director uses that builder object for all further construction. However, there's an alternative approach for when the client